

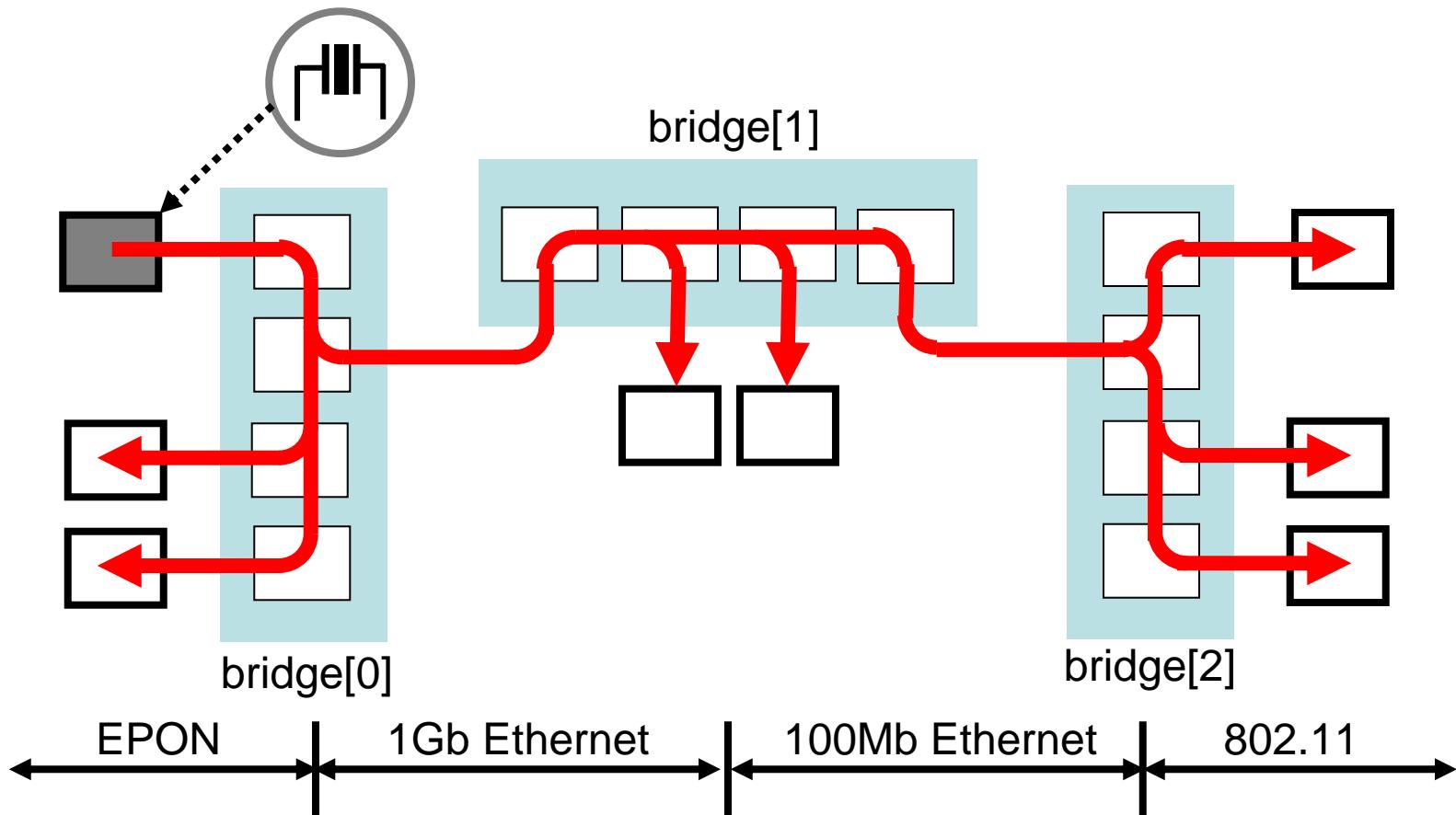


802.1AS: Time-of-day synchronization (interworking layer?)

Thoughts by David V James

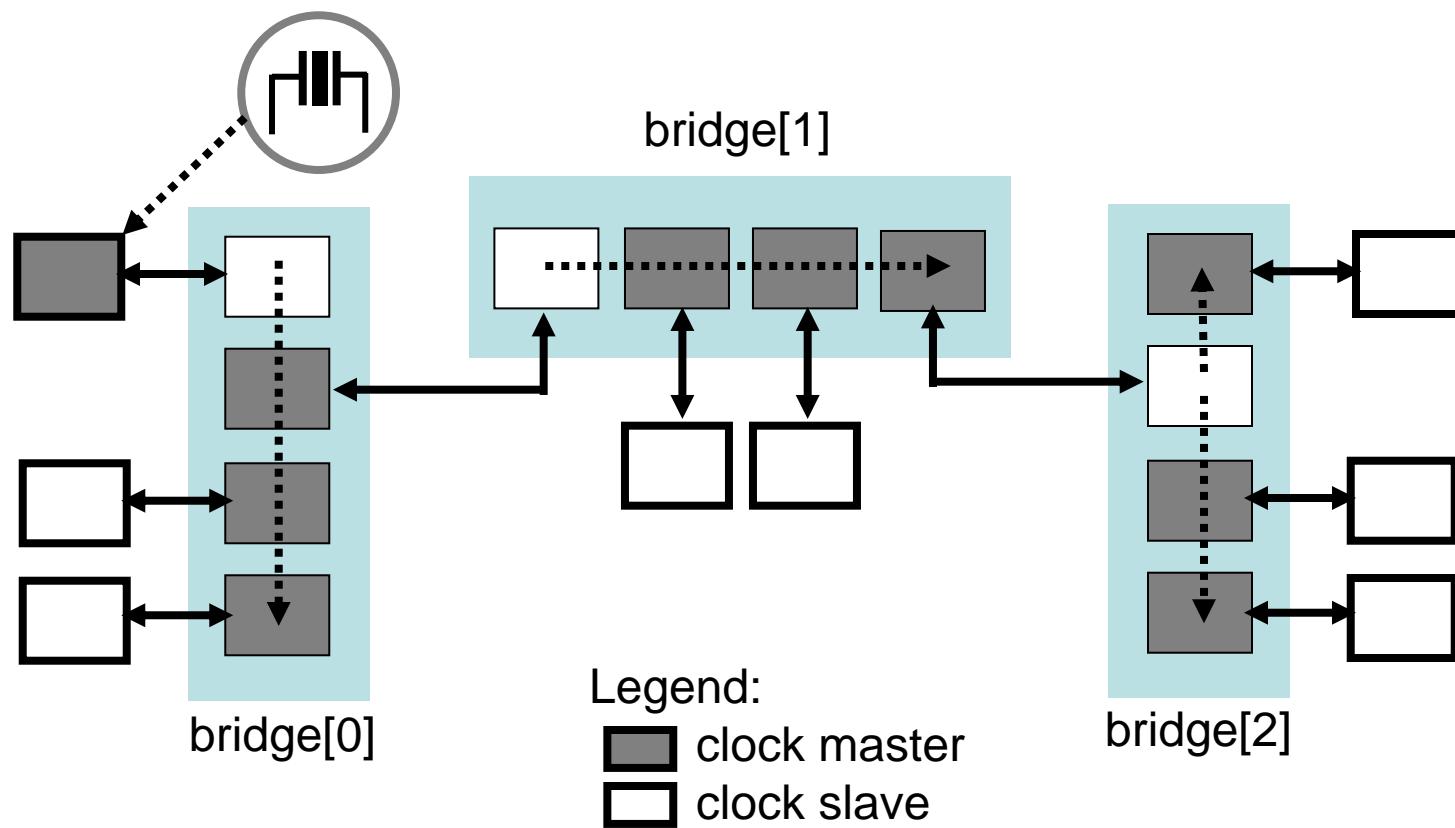
Cascaded TOD synchronization

Wall-clock distribution model



Cascaded TOD synchronization

Cascaded adjacent-synchronization hierarchy



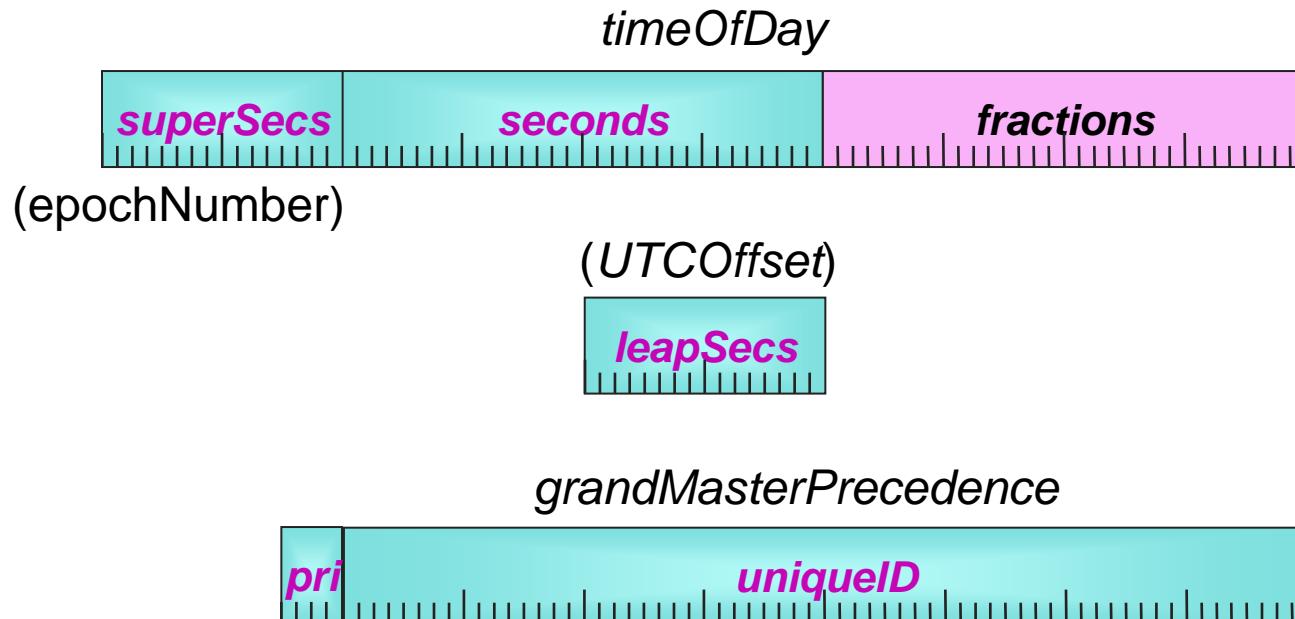


802.1as: What are the interworking parameters?

When bridging across 802 networks...

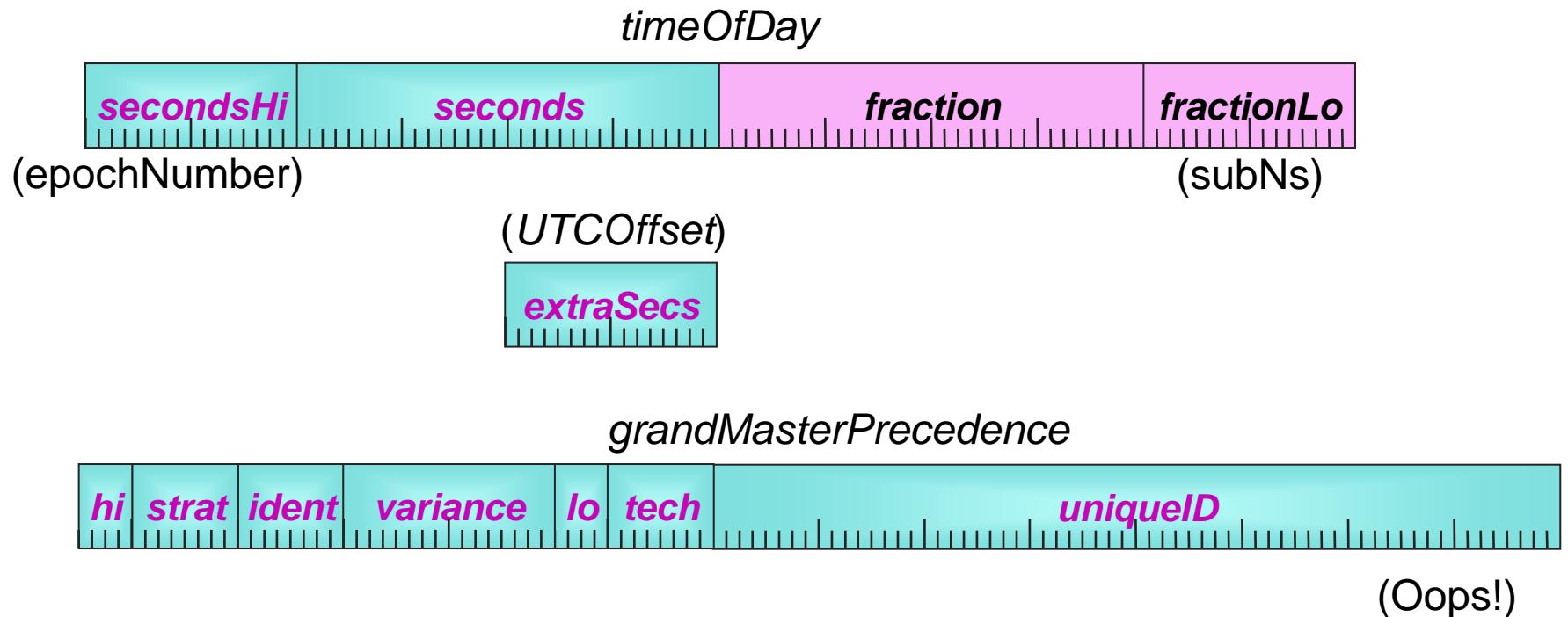
Interworking layer

What are the basic parameters?



Interworking layer

What are the extended parameters?

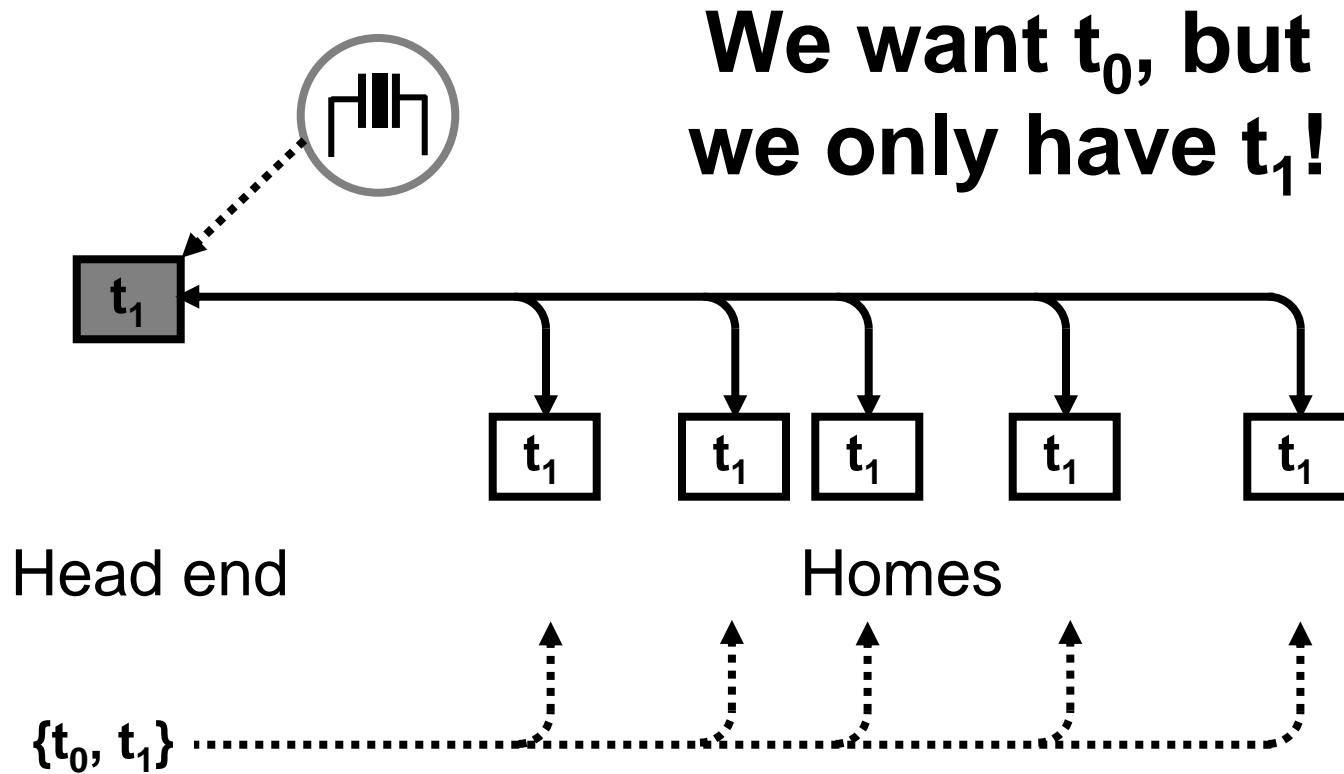


802.1as: Time-sync on EPON which already does “almost” this

A possibility for illustration purposes...

EPON synchronization

Couple into the existing protocol!



Basic concepts

- The grand master can observe both times
 - Measured at the same time.
 - But, at almost any snap-shot time is acceptable.
- There is no need for distinct 1588 packets!
 - Lower level protocols already provide synchronization, since that facility is needed for other purposes.
 - That mechanism already exists (32-bit, 16ns ticks).
- But, the interworking interface should be defined...



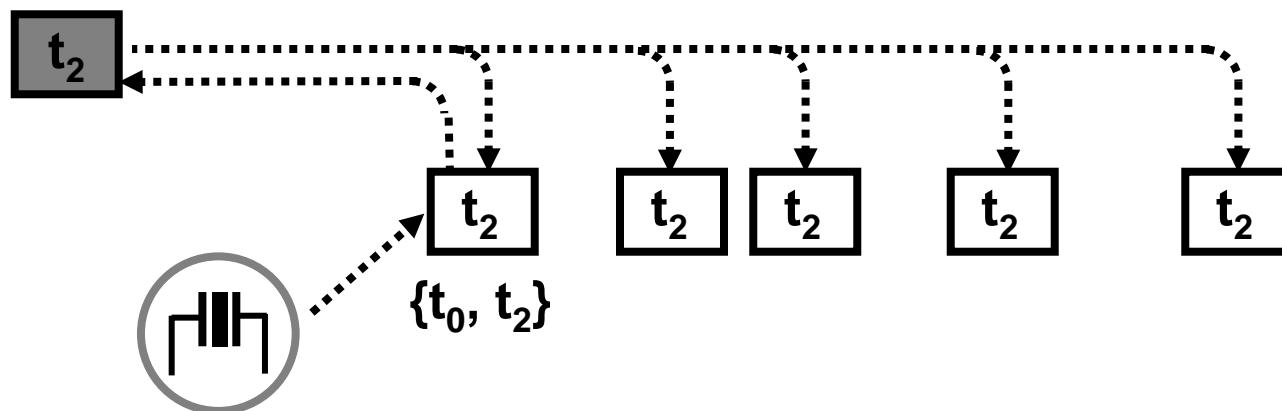
802.1as: Time-sync on 802.11 which already does “almost” this

The “beacon” provides a time ...

802.11 synchronization

Couple into the existing protocol!

We want t_0 , but
we only have t_2 !



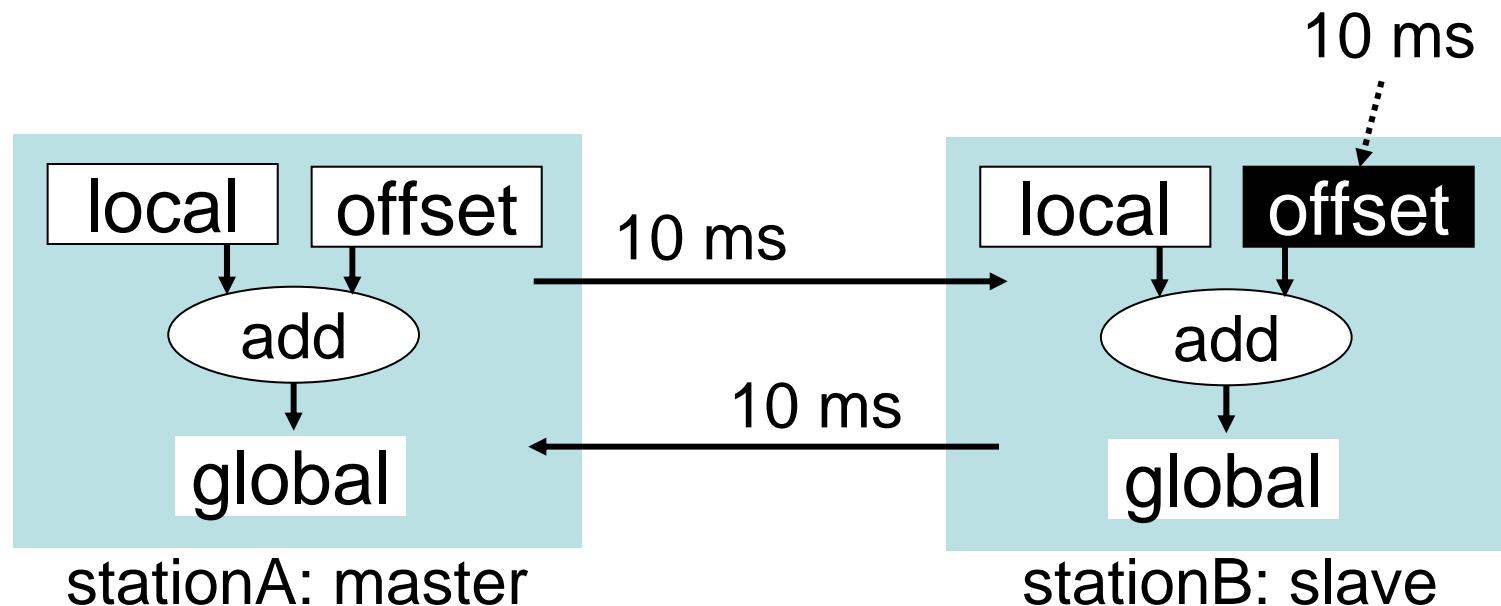


802.1AS: Time-of-day synchronization point-to-point Ethernet links

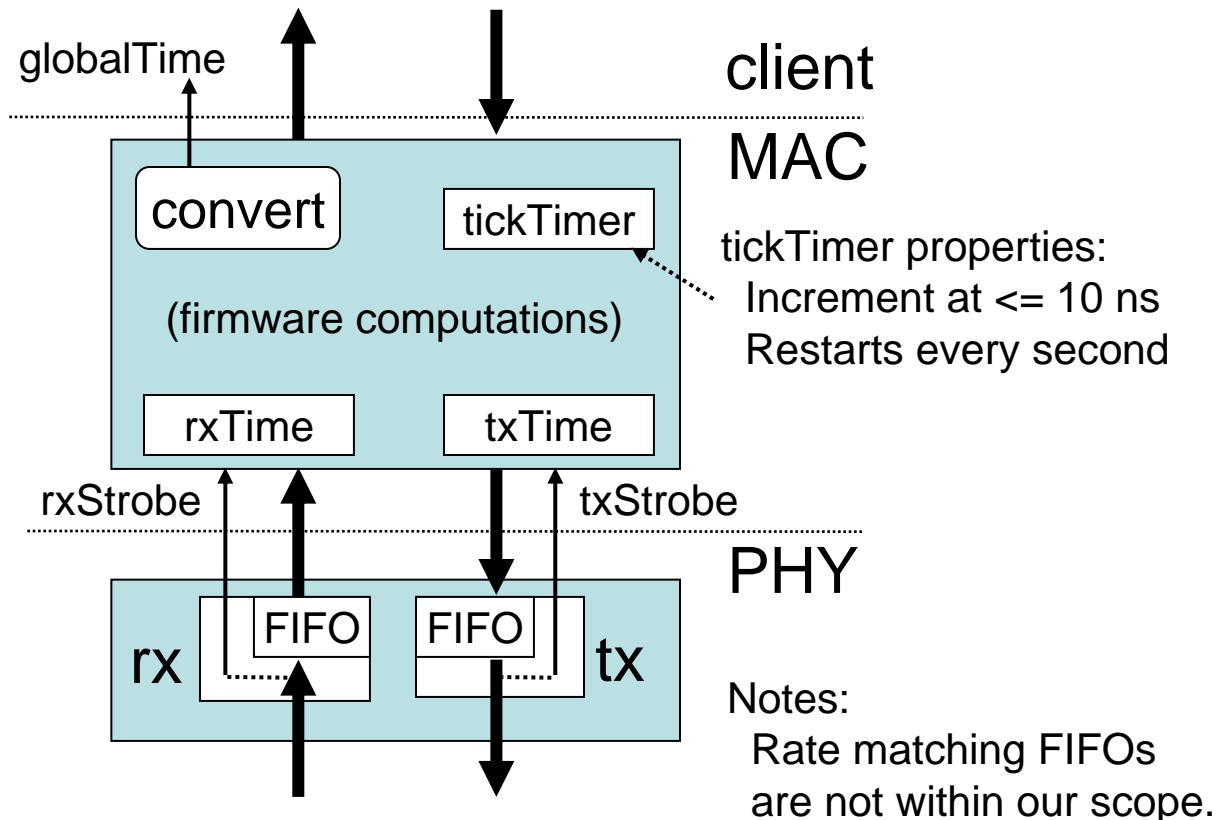
High-level principles...

Adjacent-station synchronization

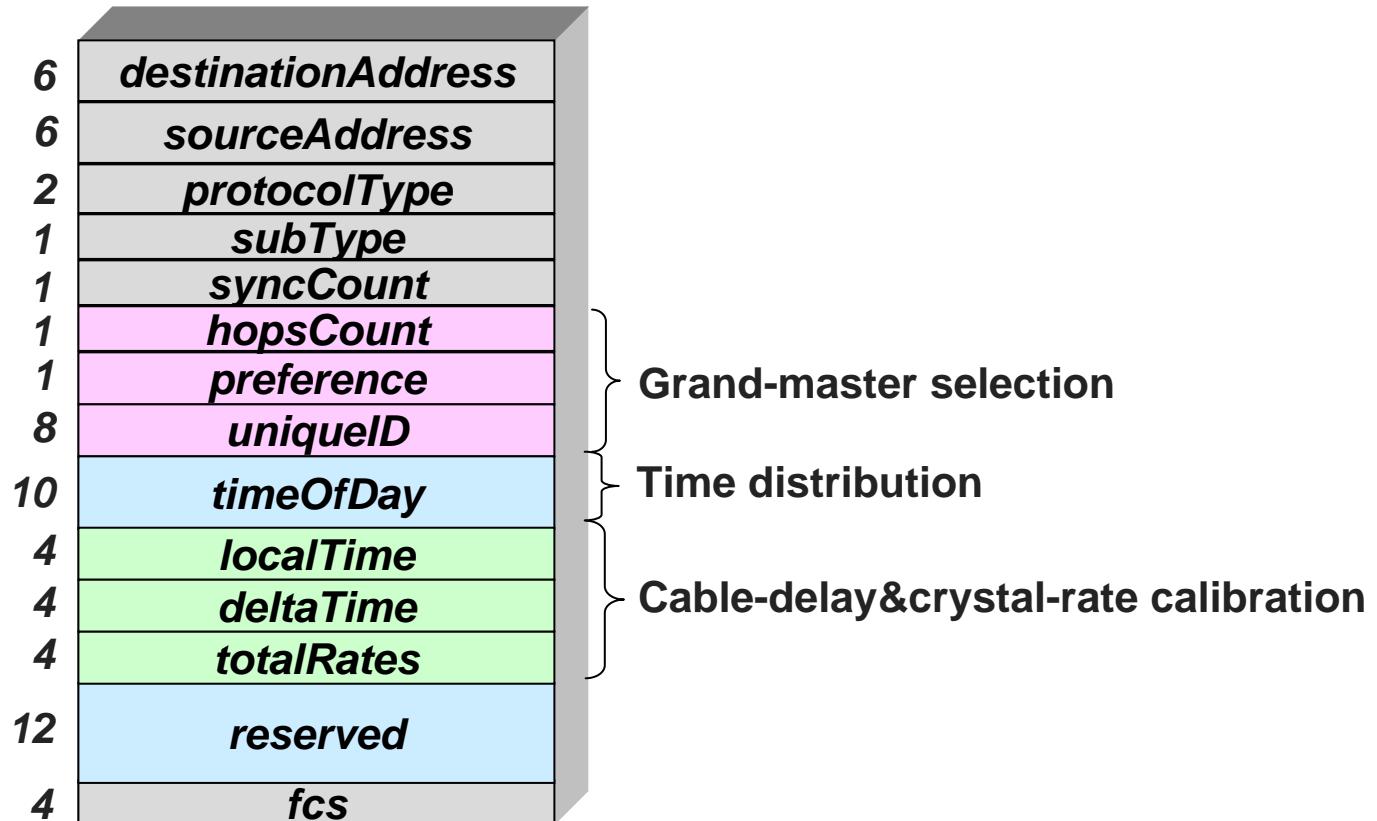
Offset value adjustments



Minimal HW design model

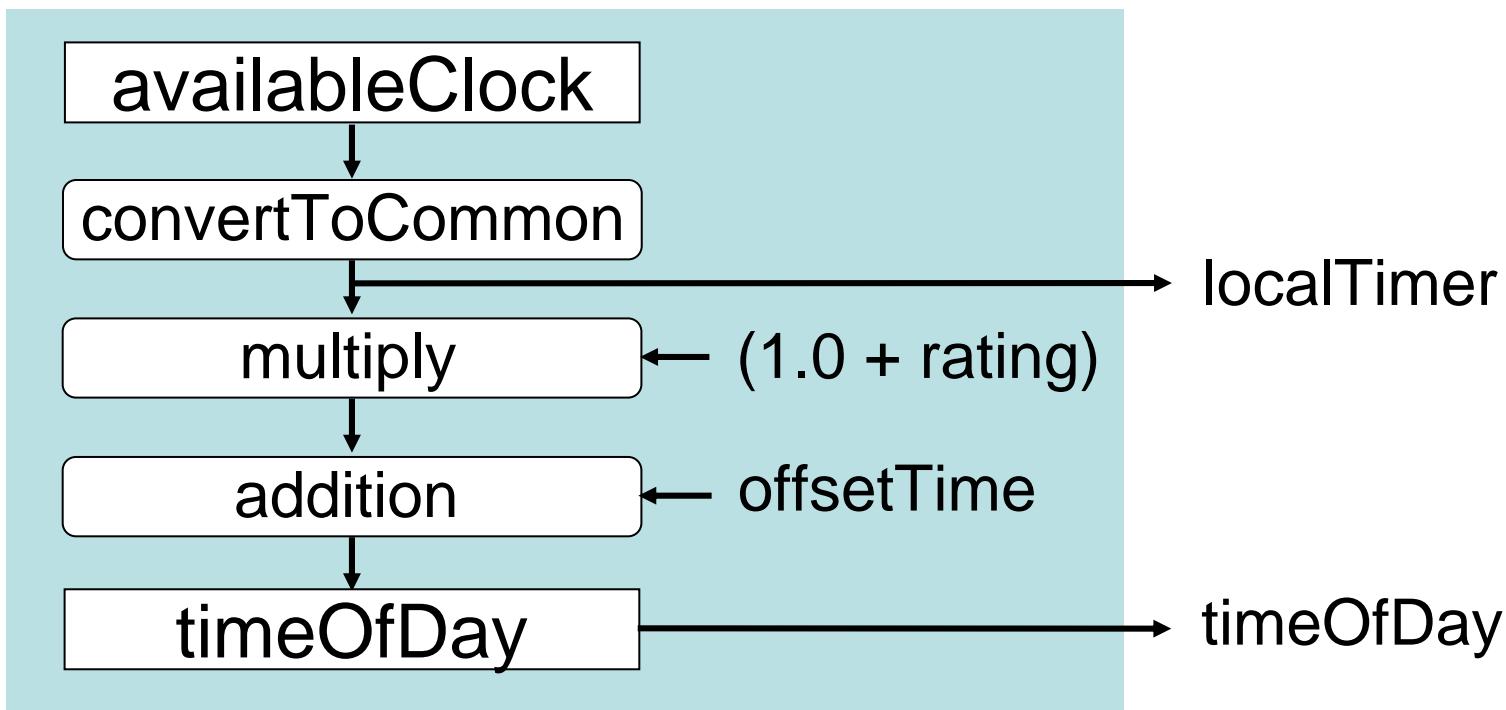


Frame format



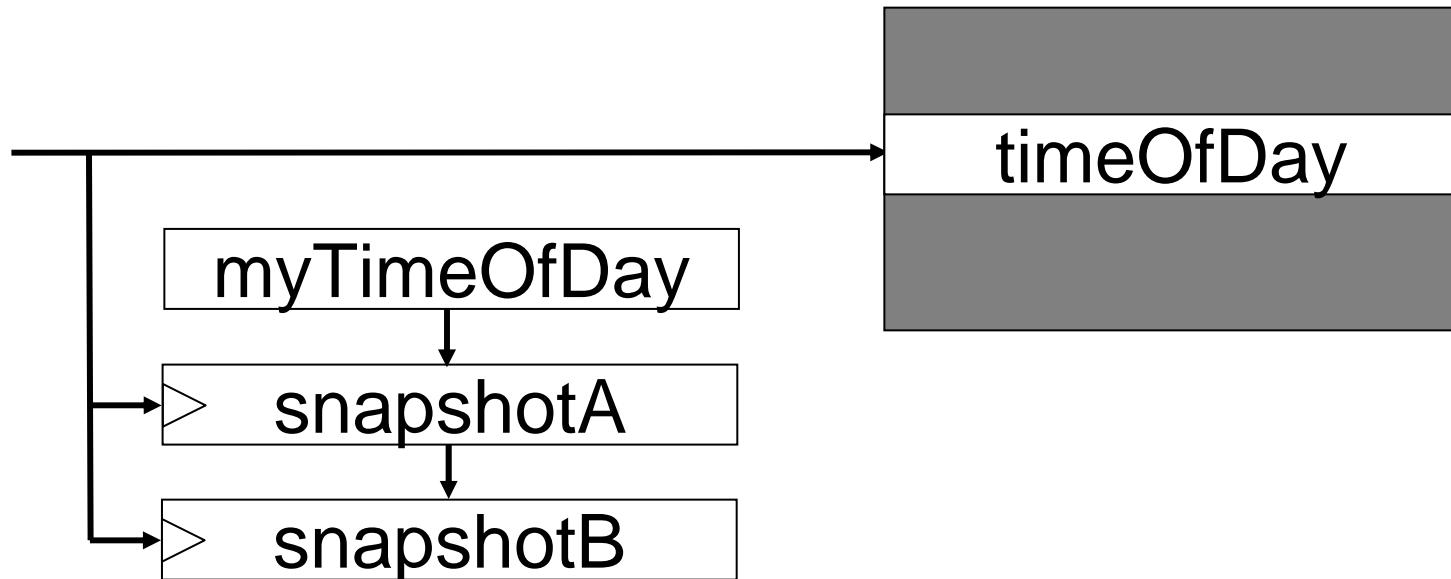
Clock calibration model

Conceptual clock-generation model



Adjusting timeOfDay values

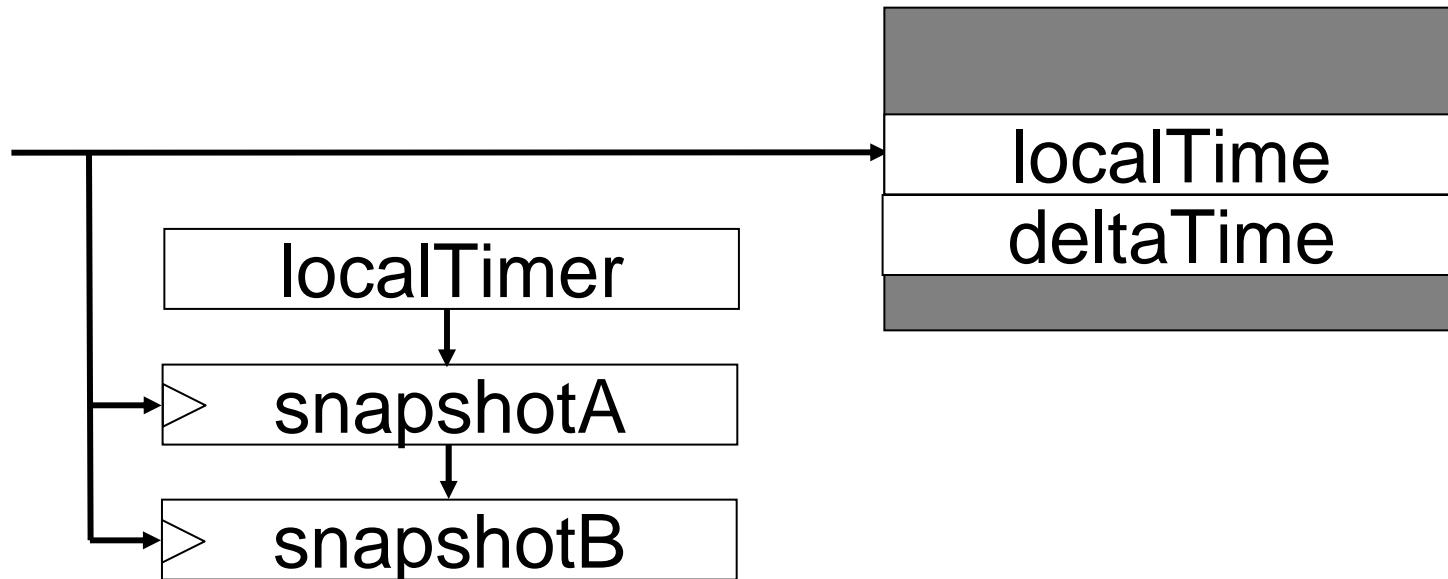
Snapshot value distributions



```
offsetTime += (timeOfDay – snapshotB) – cableDelay;
```

Computing cableDelay values

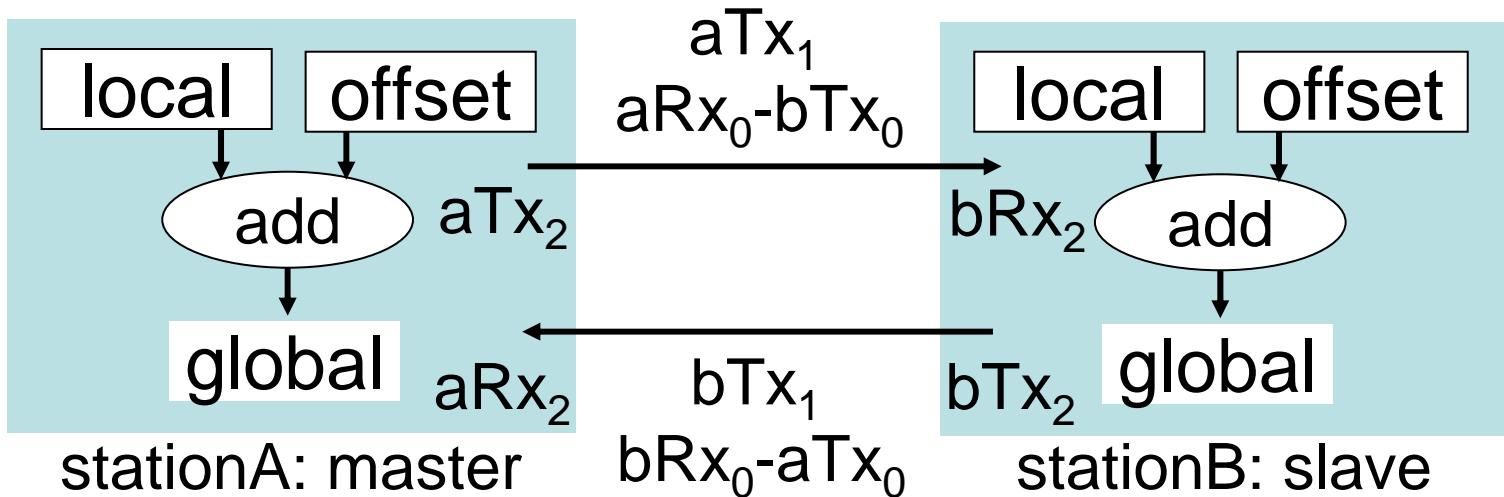
Based on localTimer reference values...



$$\text{cableDelay} = ((\text{snapshotB} - \text{localTime}) + \text{deltaTime})/2;$$

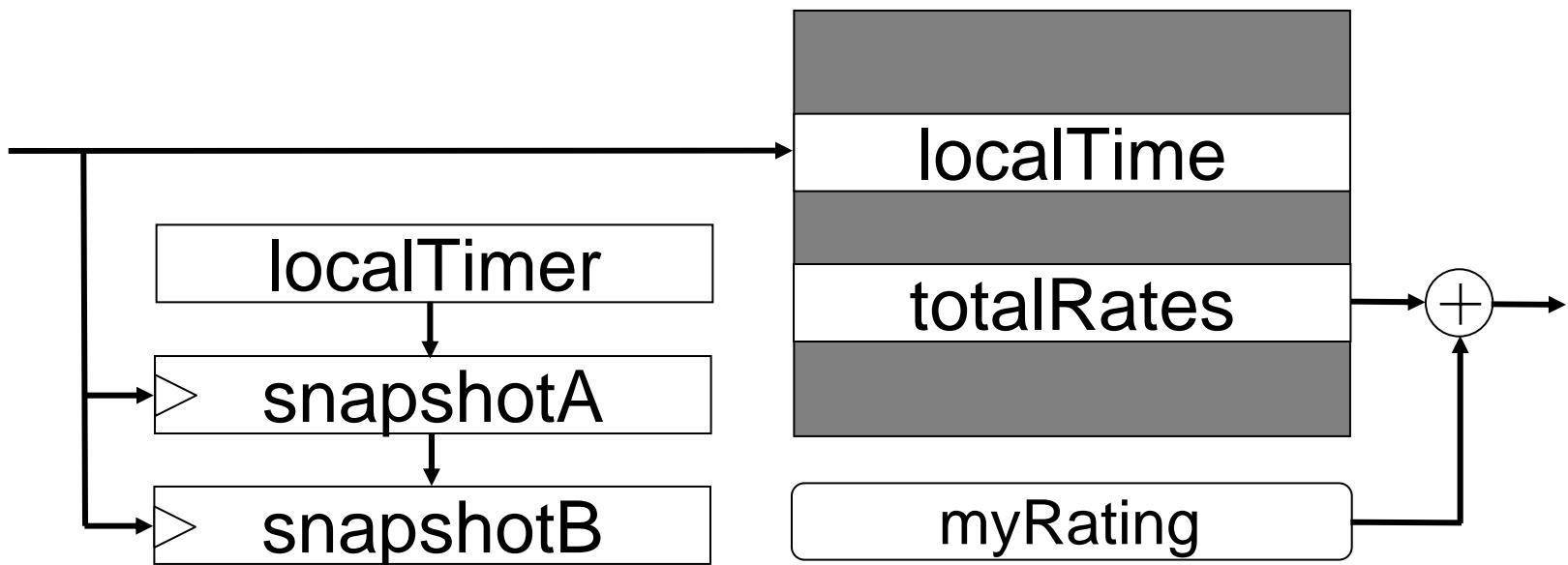
Cable-delay parameters

Snapshot value distributions



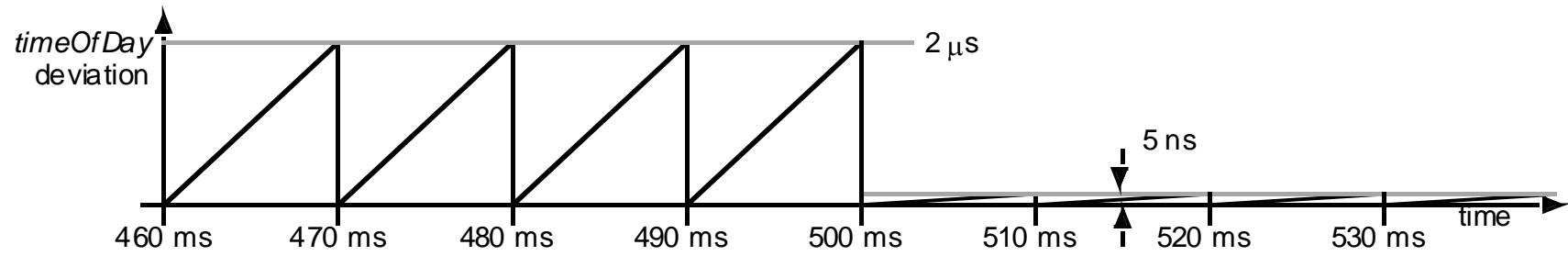
Calibrating rate values (100ms)

Based on localTimer reference values...



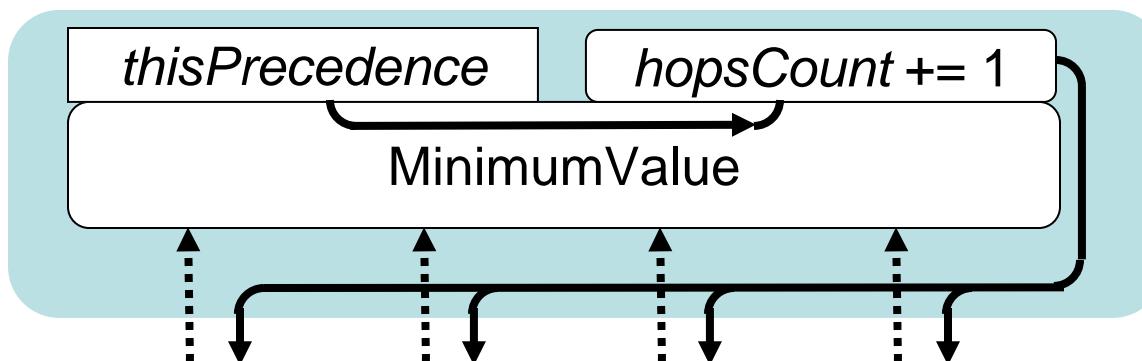
$\text{myRating} = (\text{localDiff} - \text{snapDiff})/\text{snapDiff};$
 $\text{localDiff} = \text{localTime}[n+10] - \text{localTime}[n];$
 $\text{snapDiff} = \text{snapshotB}[n+10] - \text{snapshotB}[n];$

Uncompromised precision

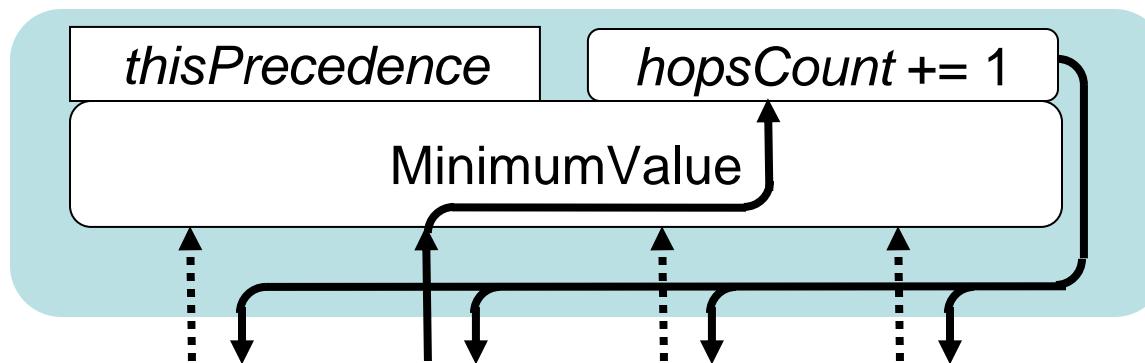


Grand-master selection protocol

Grand-master precedence comparisons



Grand-master



Clock-slave

802.1AS: Keeping it simple (KISS)— focus on the fundamentals

1588 Instrument legacy is interesting, but...

Minimal packet types

~~Required 1588 messages:~~

- 1) Sync
- 2) Follow_Up
- 3) Announce
- 4) Pdelay_Req
- 5) Pdelay_Resp
- 6) Pdelay_Resp_Follow_Up

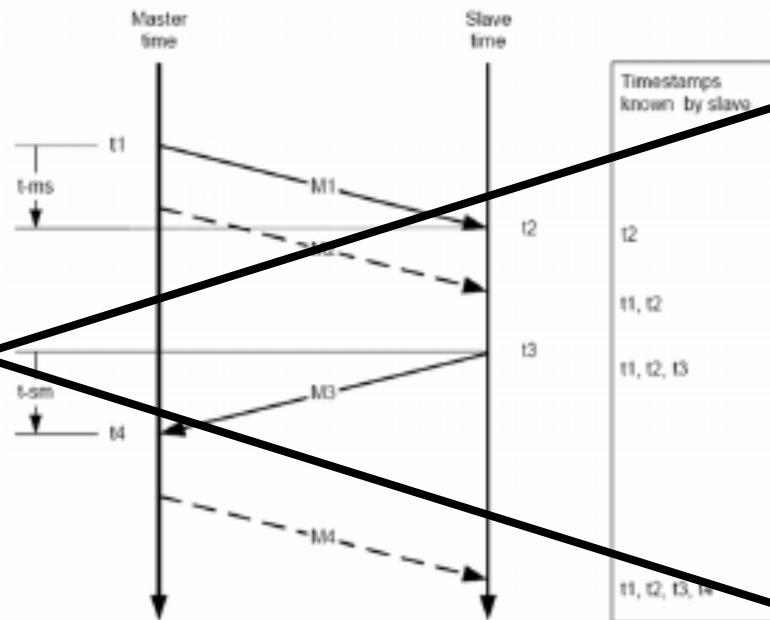
~~Possibly required 1588 messages:~~

- 7) management messages (only those that are needed)
- 8) signaling messages (only those that are needed)>>

Periodic 10ms transmissions

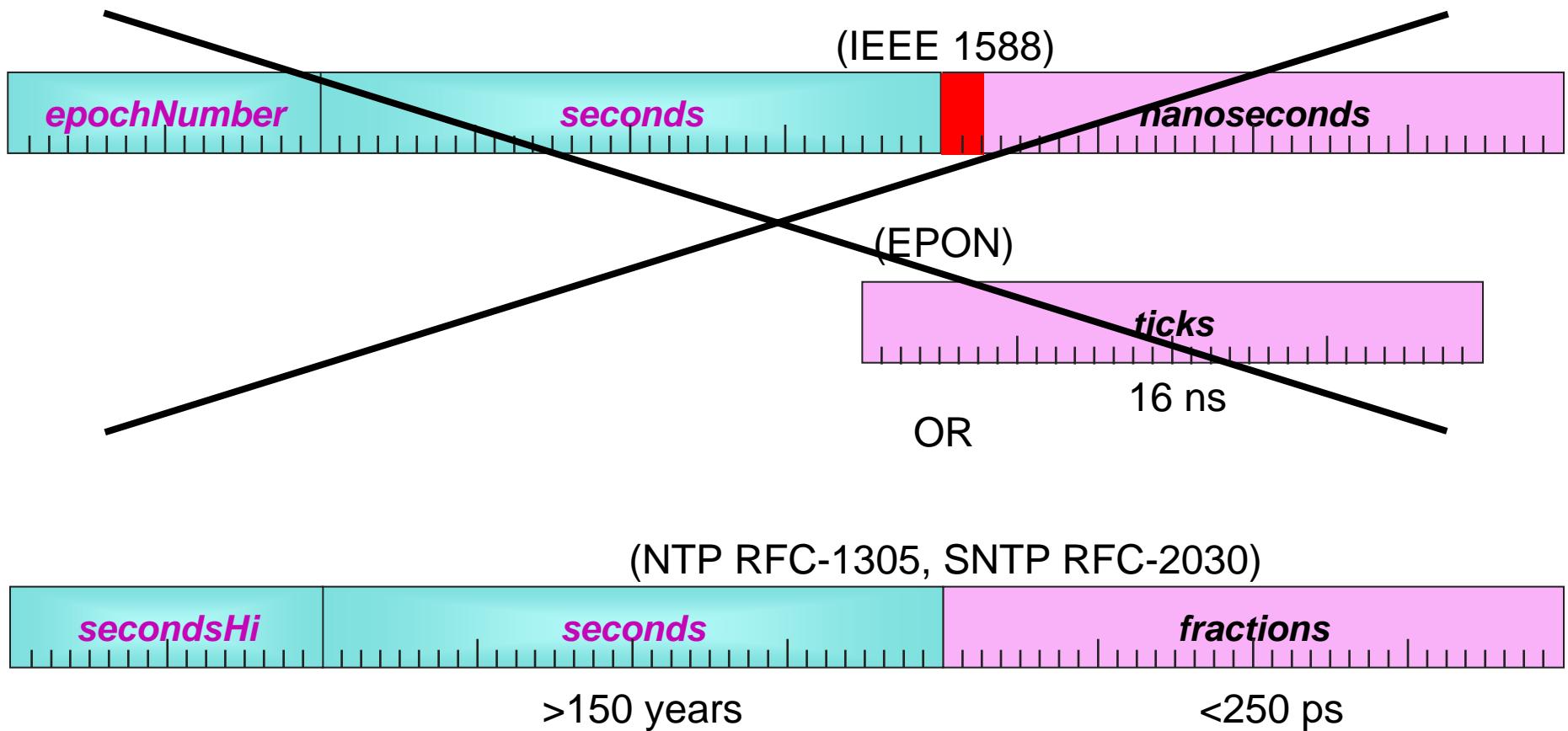
No timing dependencies

- 1. Master schedules SYNC (M1) for Tx
- 2. As it passes from MAC to PHY, t1 captured
 - Using master clock
- 3. Time t2 captured as passes from PHY to MAC
 - Using slave clock
- 4. FOLLOWUP (M2) carries t1 to slave
- 5. Slave schedules M3 for Tx
- 6. t3, t4 captured as above
- 7. M4 carries t4 to slave



Send every 10ms

Normal time-of-day “integers”



TIME FOR QUESTIONS

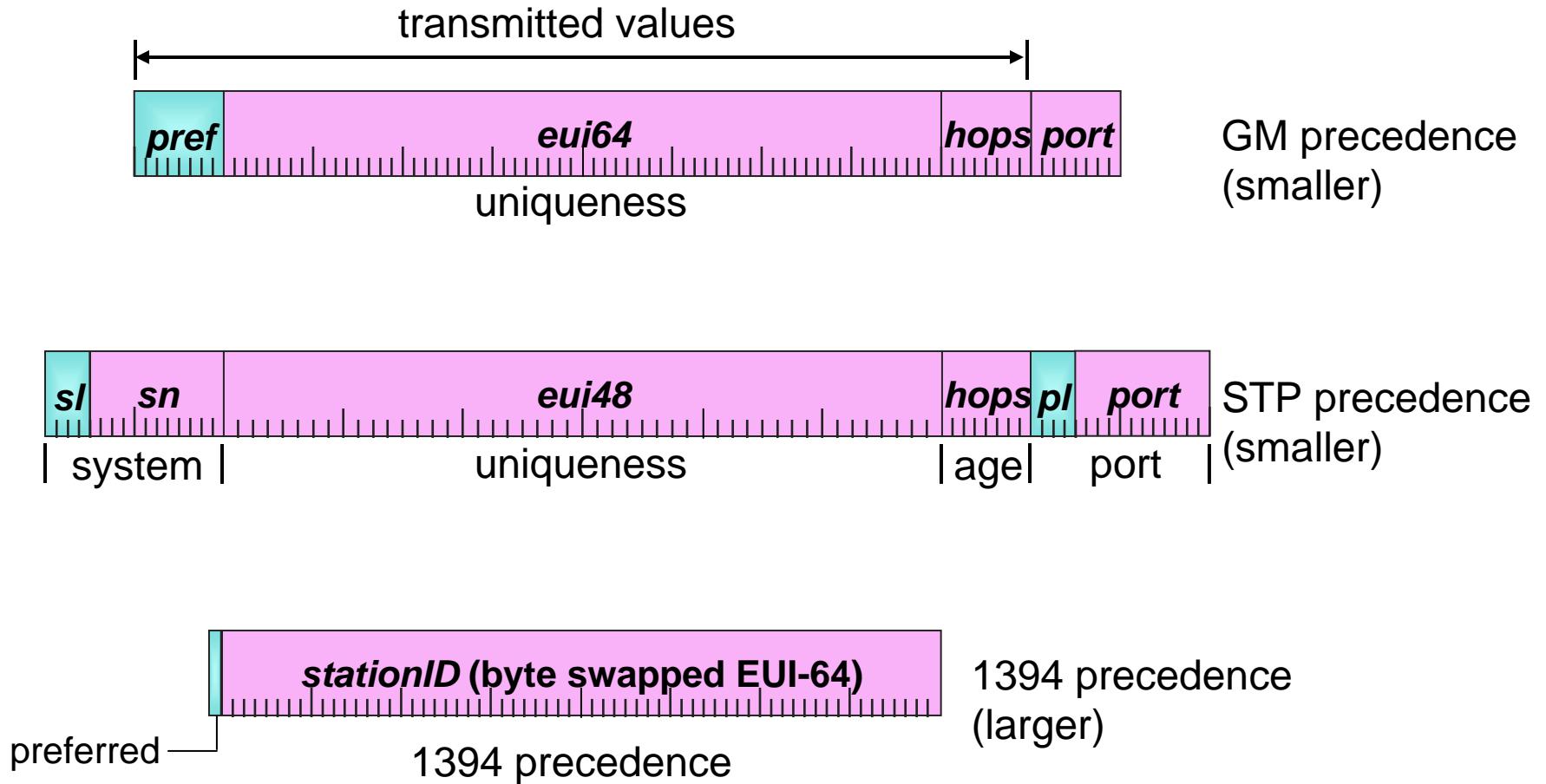
TBD



802.1AS: Time-of-day synchronization (interworking layer?)

Backup slides

Grand-master precedence



Rate adjustments

Compute nearest neighbor errors

- Based on adjacent baseTimer information
- Cumulative values are computed
 - Rate differences are added in a cascaded fashion
- The grand-master “timer” is assumed to be correct
- Rate changes after grand-master changes
 - Saving rate offsets complicates the protocols
 - Could degrade the new-grand-master accuracy

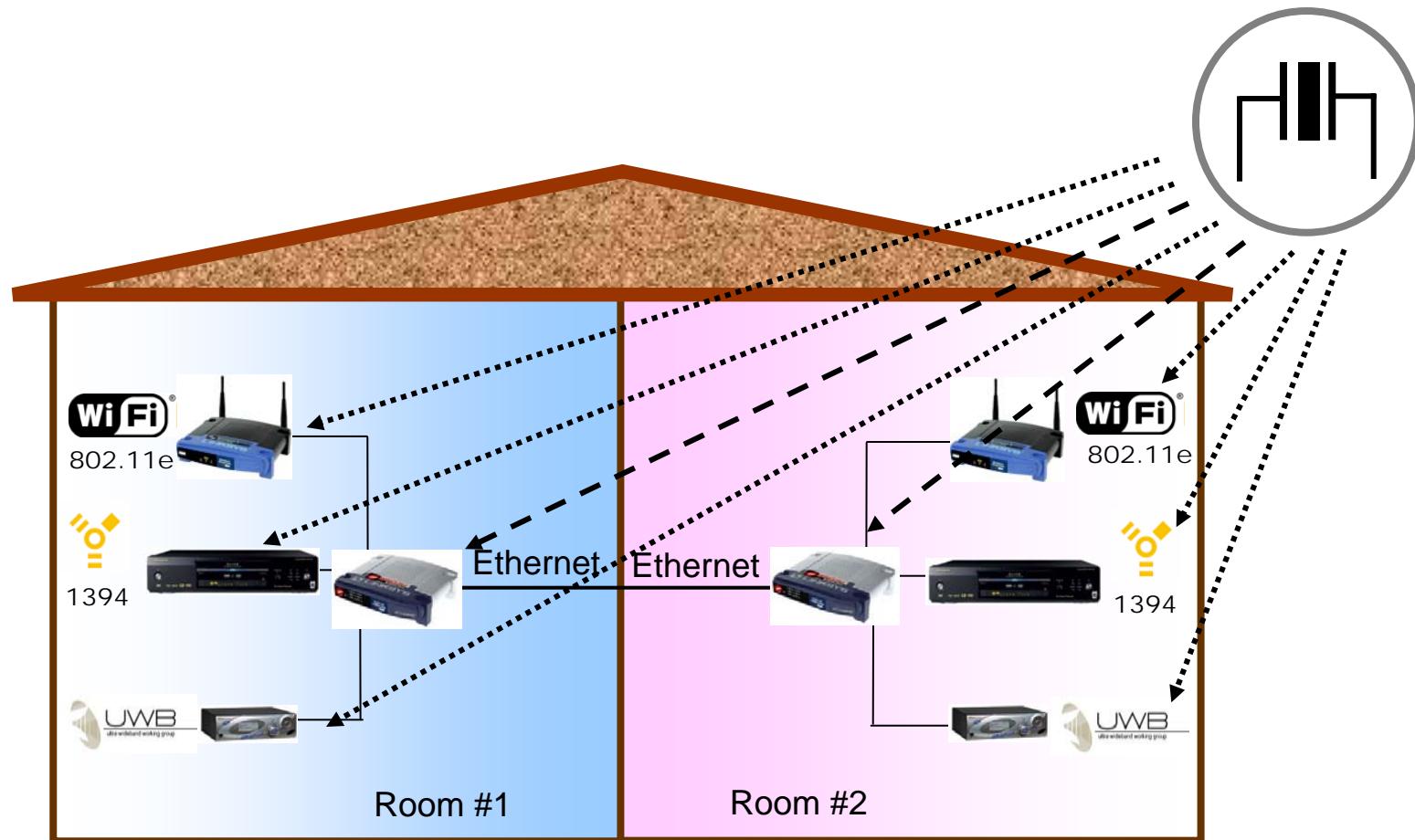
Backup slides for Residential Ethernet: Time-of-day timer synchronization

Maintained by David V James

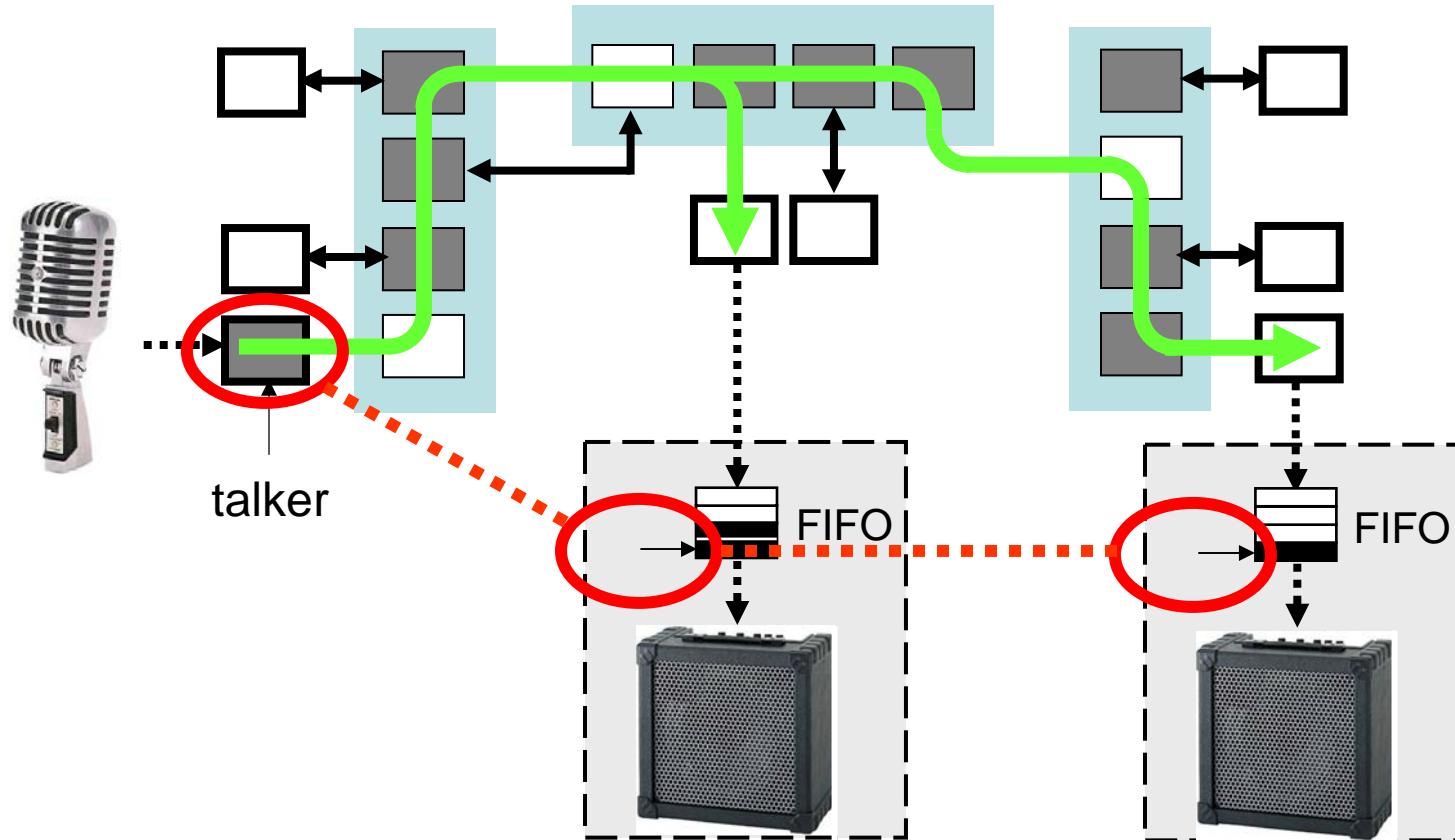
RE-SG basic requirements

- Cheap via simplicity
 - Delayed snapshots
 - Periodic symmetric transmissions
- Cheap and precise
 - Limited to snapshot capture accuracy
 - Minimal grand-master handover transients
- Cheap and robust
 - Single-phase grand-master selection
- Cheap and responsive
 - Short rogue-frame lifetimes

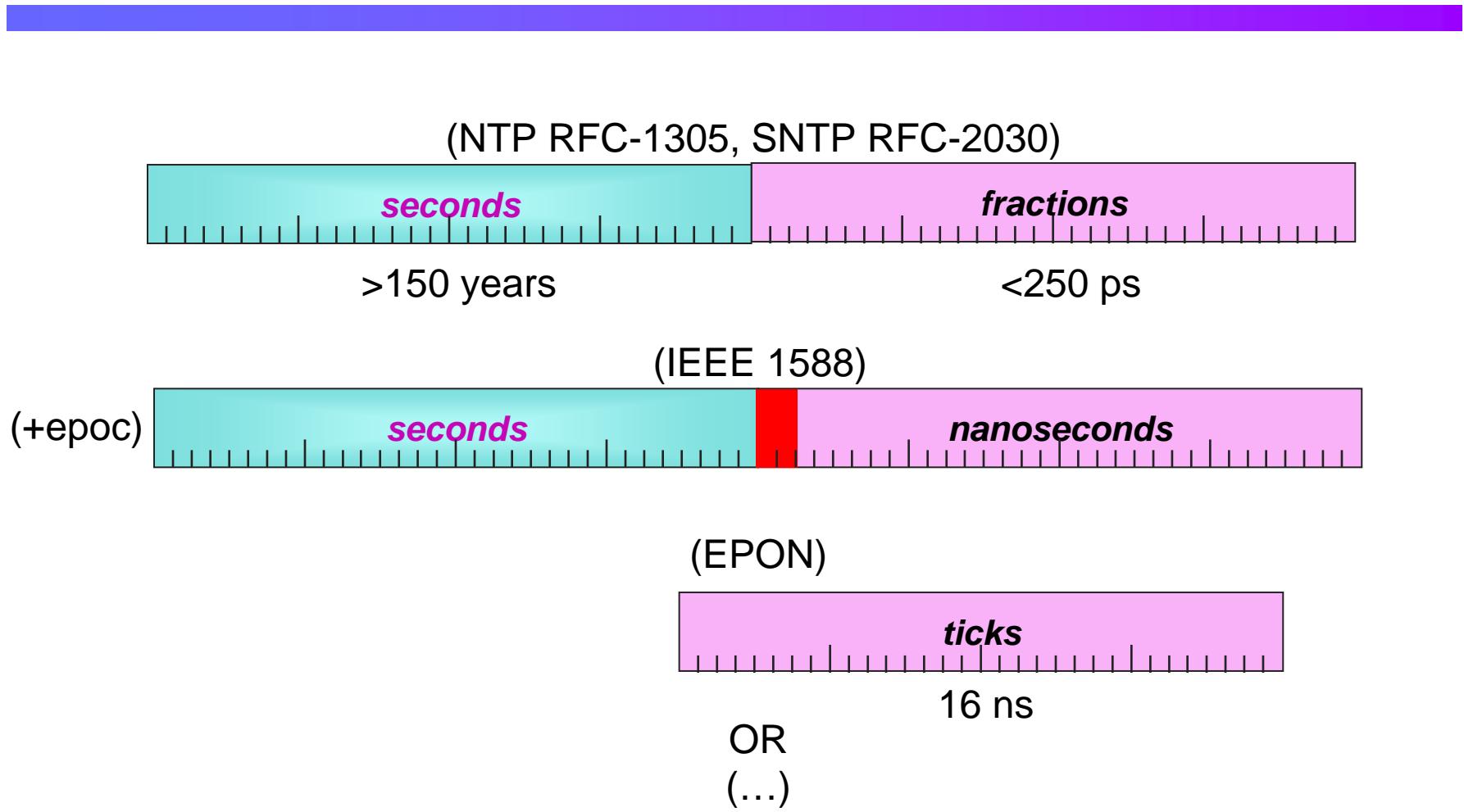
House reference clock



Precise time synchronization



Time-of-day format options



Basic requirements

- KISS (keep it simple, stupid)
 - Delayed snapshot processing
 - Periodic symmetric transmissions
 - Etc., etc.
- NTP (RFC-1305) and SNTP (RFC-2030)
 - Definition of the 64-bit time-of-day value
- For a detailed summary, see:
 - <http://dvjames.com/esync>
 - dvjTimeSync2005Dec12.pdf (or later revision)

Template picture

