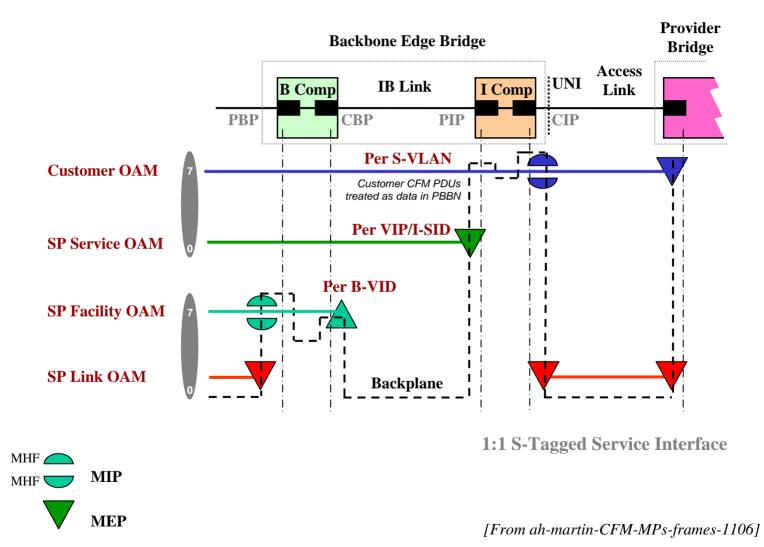
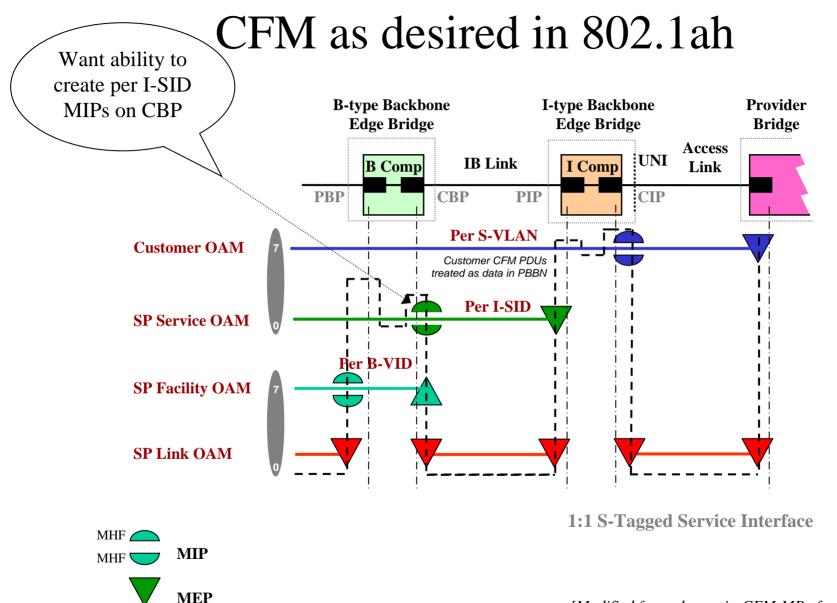
802.1ah: CFM in Provider Backbone Bridges

Stephen Haddock March 17, 2007 802.1 Plenary, Orlando

CFM as supported in 802.1ah-d3.0



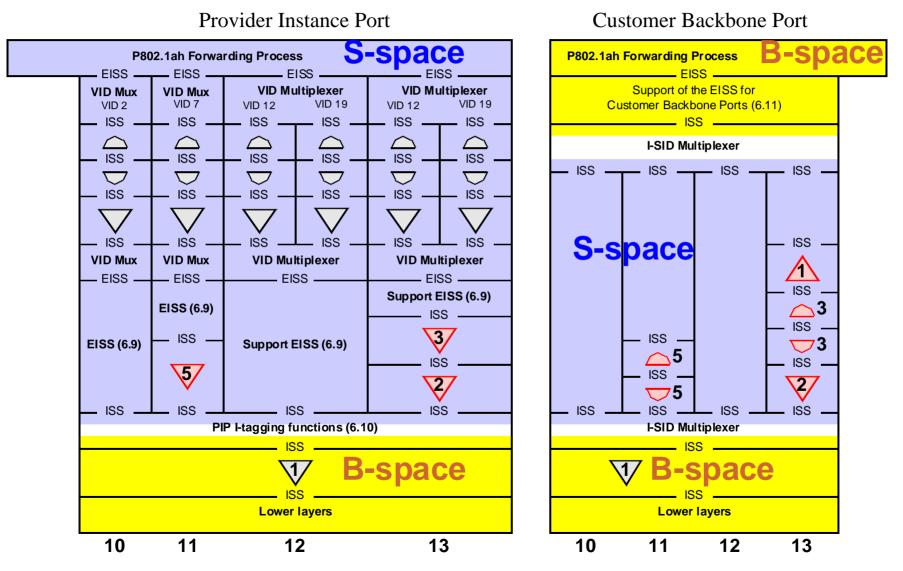


[Modified from ah-martin-CFM-MPs-frames-1106]

Required CBP structure

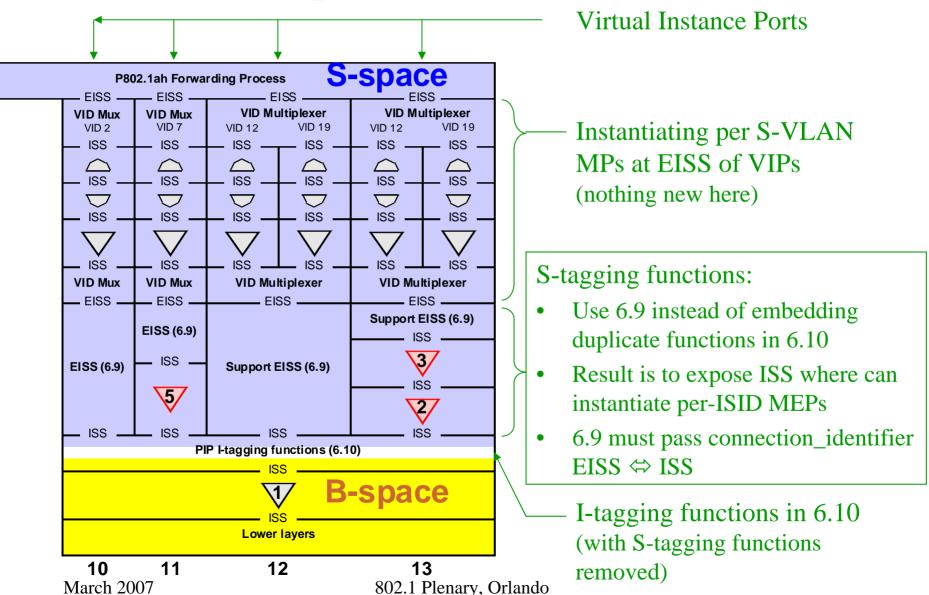
- In draft 3.2 the Customer Backbone Port (CBP) functions in subclause 6.9 support an EISS at the relay using an ISS from the MAC. There are no interfaces in the structure that are per service instance (per I-SID).
- 802.1ag added a new subclause that describes an EISS Multiplex Entity that examines the VLAN tag and separates the EISS into a set of per-VLAN ISS interfaces.
- We need an analogous structure that examines the I-TAG and separates an ISS into a set of per-ISID ISS interfaces.
- We can then configure CFM shims on the per-ISID ISS interfaces.
- Do the destination_address and source_address parameter values passed to the CFM shims come from the B-DA/B-SA fields (B-Space model) or the C-DA/C-SA fields (S-Space model)?

Norm's S-Space Model

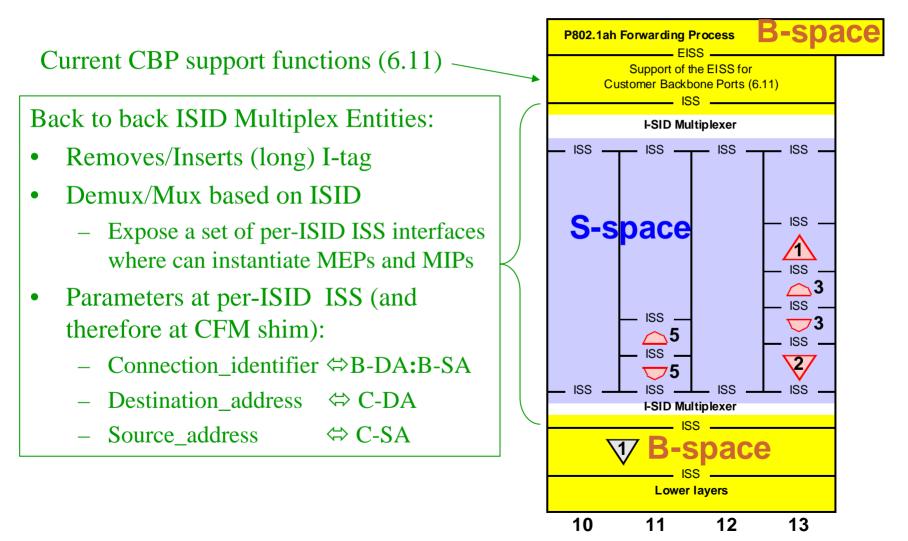


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S-Space model for PIP

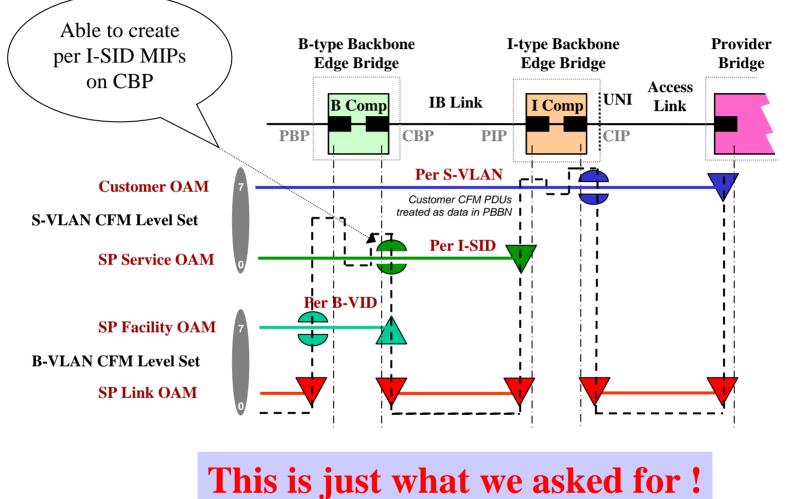


S-Space model for CBP



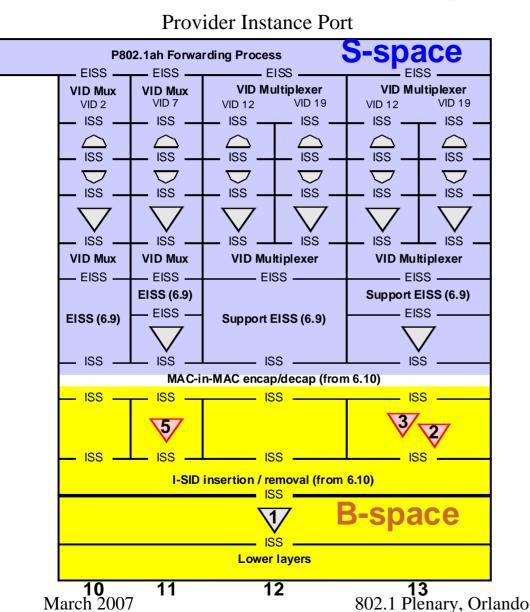
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CFM as delivered by S-Space Model

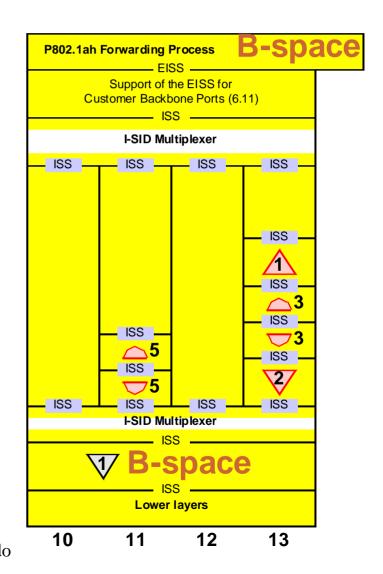


[Modified from ah-martin-CFM-MPs-frames-1106]

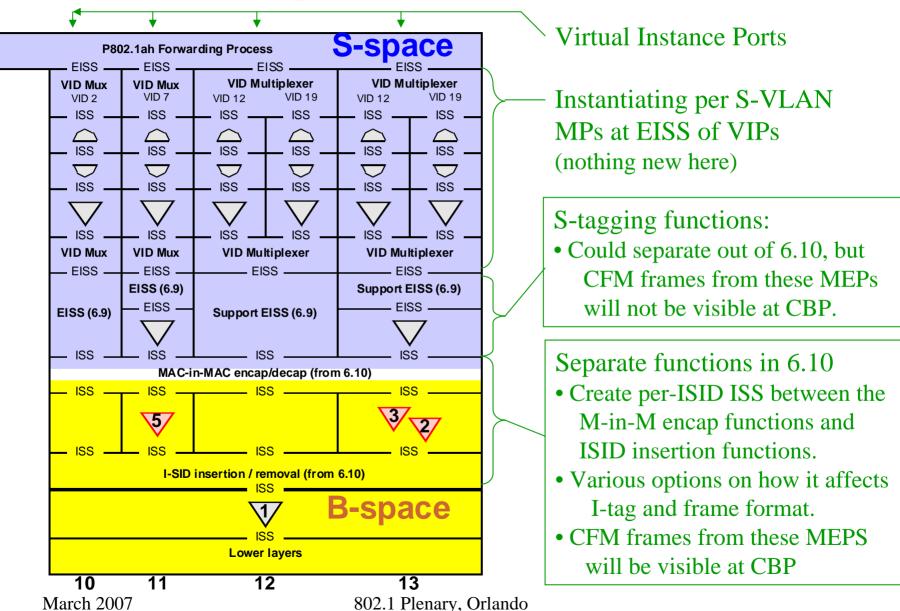
Norm's B-Space Model



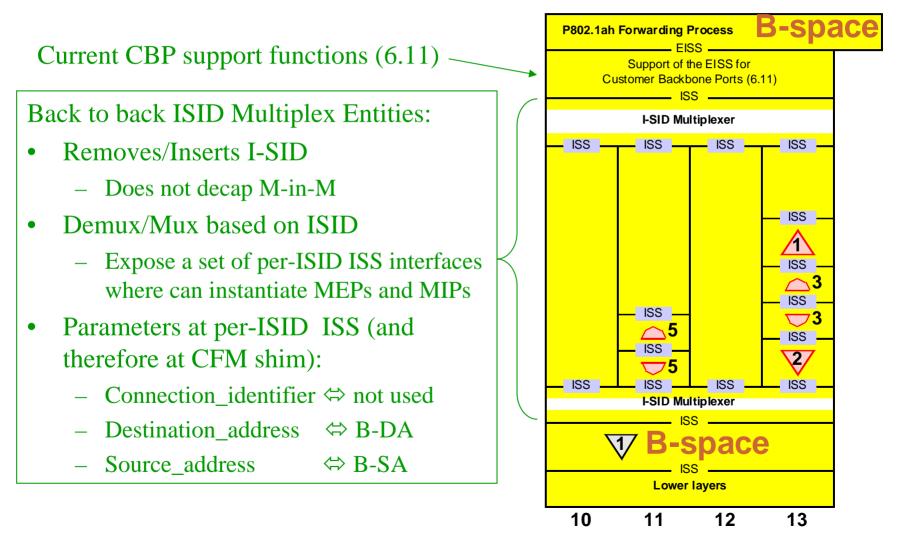
Customer Backbone Port



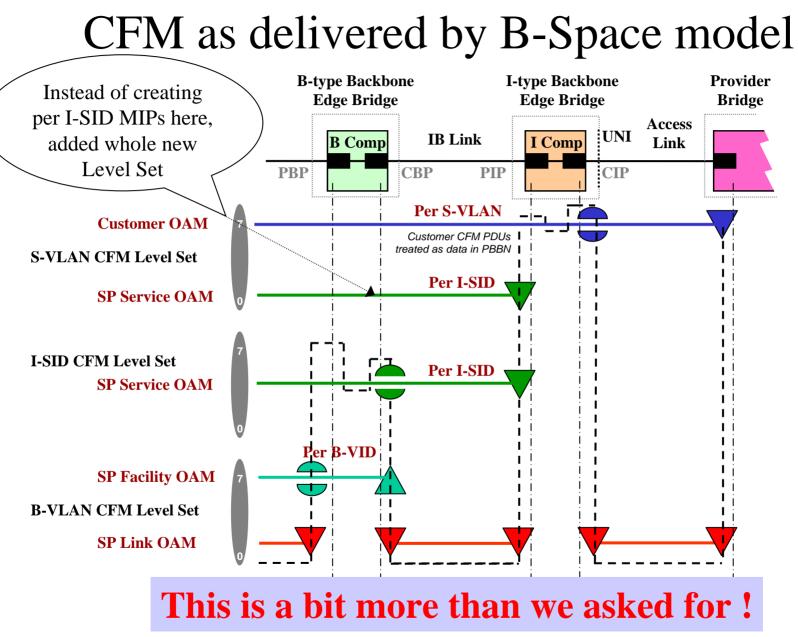
B-Space model for PIP



B-Space model for CBP



March 2007

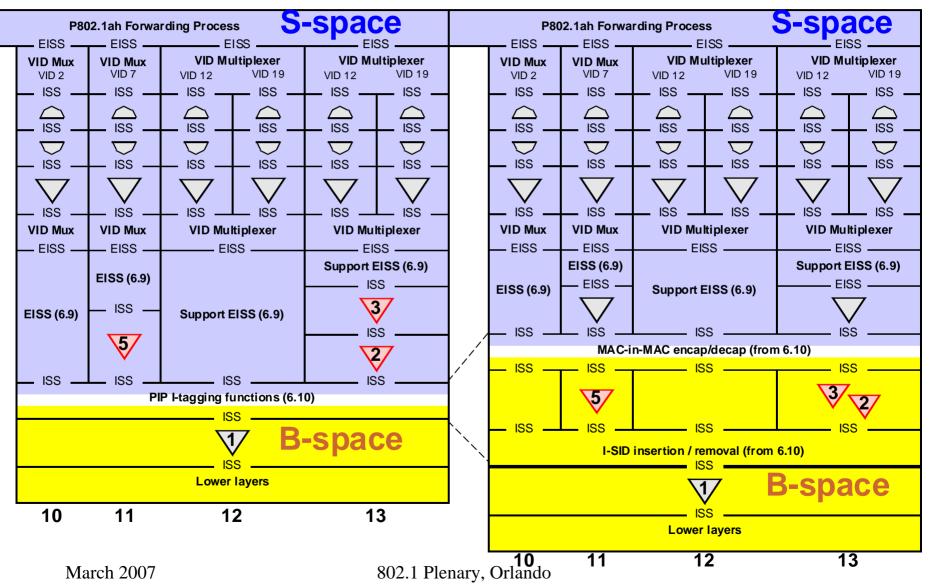


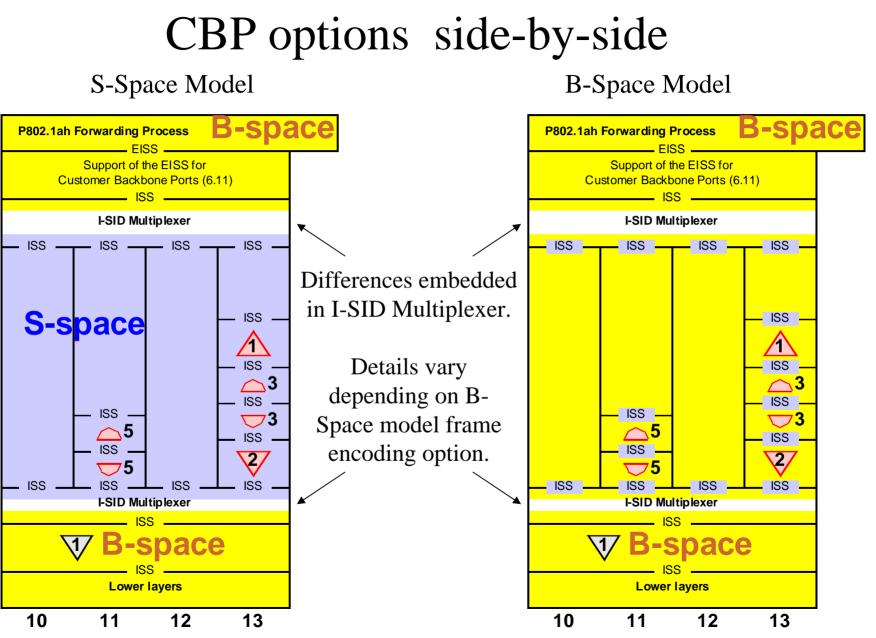
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PIP options side-by-side

S-Space Model

B-Space Model





March 2007

Issues for evaluating models

- 1. CFM Frame Addressing
- 2. CFM Address spaces and MD Level sets
- 3. Tag Structure & Frame Encoding
 - And what goes on "beneath the covers" in the interface stack diagram

CFM Frame Addressing

- What goes in B-DA/B-SA fields of a frame generated by one of these per-ISID CFM shims?
- B-Space Model:

The destination_address and source_address parameters from the CFM shim go in the B-DA and B-SA fields.

• S-Space Model:

The destination_address and source_address parameters from the CFM shim go in the C-DA and C-SA fields.

The backbone addresses come from the connection_identifier parameter.

There are three options for how to use the connection_identifier to create the B-DA and B-SA fields:

CFM Frame Addressing (S-Space options)

Option 1: Connection_identifier parameter is NULL.

- In draft 3.3 this resulted in B-DA <= Broadcast, so CFM frame broadcast throughout a B-VLAN. (Norm hated this !)
- In draft 3.4 this results in B-DA <= Multicast address formed from ISID, so allows pruning multicast tree to distribute CFM frames only to ISID endpoints. (This is better !)

Not optimum for unicast CFM frames !

Option 2: Connection_identifier parameter contains the same value as the destination_address parameter.

- B-DA gets CFM destination address, just as in B-Space model.
- If CFM address is multicast, it will be broadcast throughout B-VLAN.

Not optimum for multicast CFM frames (e.g. CCM) !

Option 3: Connection_identifier parameter contains the same value as the destination_address parameter if unicast; otherwise is NULL.

Optimum for both unicast and multicast CFM frames !

Address Spaces & MD Level Sets

- S-Space: In this model the per-ISID CFM shims at PIPs and CBPs will "see" any customer CFM frames that are not S-tagged.
 - CFM shim uses MD Level to determine whether to act upon the frame. Means the MD Level used by these shims comes from the S-VLAN CFM Level Set.
 - The port address used by these shims cannot overlap any customer addresses (?). Effectively means they must be global addresses.
- B-Space: In this model the per-ISID CFM shims at PIPs and CBPs will never "see" any customer CFM frames.
 - The fundamental constraint on the interface stack architecture, tag structure, and frame format is to guarantee this.
 - Means the MD Level used by these shims is independent of the S-VLAN CFM Level Set (uses new I-SID CFM Level Set).
 - The port addresses used by these shims could overlap customer addresses, but cannot overlap addresses of other backbone providers interconnected by peer NNIs. Effectively means they must be global addresses.

Tag Structure & Frame Encoding

S-Space model:

Daddra	(Long) L turgo		Cust Addrs	Customer Type & PDU
D addrs	(Long) I-type	I-SID		CFM Type & PDU

• No change to current encoding of customer frames

B-Space model ("natural encoding"):

Daddra	(Short) I type		EE Type	Cust Addrs	Customer Type & PDU
D addrs	(Short) I-type	I-SID		CFM	Type & PDU

• When split 6.10 into two sub-layers (M-in-M encap/decap and I-tag insert/remove), use a different tag with a different type for each sub-layer.

• Changes encoding of customer frames.

B-Space frame encoding variations

Two I-tag types:

B addrs	(Long) I-type	I-SID	Cust Addrs	Customer Type & PDU
	(Short) I-type	I-SID		CFM Type & PDU

Single I-tag type with two sub-types:

B addrs I-type	0	I-SID	Cust Addrs	Customer Type & PDU
	I-type	1	I-SID	

- No change to current encoding of customer frames.
- To correctly parse frame after removing I-type and I-SID, require either:
 Adding a type-of-SDU parameter to ISS and making shims (e.g. CFM) aware of it so they parse frames (as in Norm's presentation); or
 Creating a bypass so frames with customer address fields go around shims (as in current draft 6.15, or as in Paul's comment #331); or
 Translating the "variation" to the "natural" encoding in the I-tag insert/remove functions of 6.10 and the ISID Multiplex Entity 6.15.

More B-Space frame encoding variations

Variations with Pad:

- Add 12 bytes of zeros to make all I-tag variations the same length.
- In the third format below, the pad itself differentiates the I-tag types.

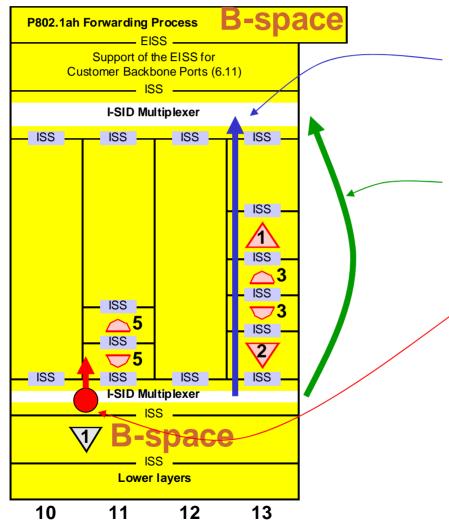
B addrs	(Long) I-type	I-SID	Cust Addrs	Customer Type & PDU
	(Short) I-type	I-SID	Pad	CFM Type & PDU

B addrs I-type	0 I-SID	Cust Addrs	Customer Type & PDU	
D addis	I-type	1 I-SID	Pad	CFM Type & PDU

Daddra	Ltrues		Cust Addrs	Customer Type & PDU
B addrs	I-type	I-SID	Pad	CFM Type & PDU

• Same characteristics as variations on previous slide.

Parsing B-Space encoding variations



Option 1: Add a type-of-SDU parameter to ISS so shims can parse the SDU.

Option 2: Add a bypass around shims so they don't see SDUs containing customer addresses.

Option 3: Translate between "variation" and "natural" encoding so shims see all SDUs beginning with a Ethertype field.

Summary

S-VLAN Space model

B-VLAN Space model

Allows per-ISID MIPs at CBP	Allows per-ISID MIPs at CBP
Per-ISID MP Level comes from S-VLAN Level Set	Per-ISID MP Level comes from new I-SID Level Set
PIP/CBP addresses used for CFM cannot overlap customer or peer backbone addresses. Effectively must be global.	PIP/CBP addresses used for CFM cannot overlap peer backbone addresses. Effectively must be global.
CFM frame backbone addresses may be optimized for unicast, multicast, or both	CFM frame backbone addresses optimized for unicast, bad for multicast
Has a "natural" frame encoding that does not change the format of customer data frames on the PBBN	 Has a "natural" frame encoding that changes the format of customer data frames. Has variations that do not change the format of customer data frames, but require kludges in the interface stack.

Recommendation

Use the S-Space Model