

Performance Goals of AVB and Observation Intervals

July 18, 2007
San Francisco, CA
IEEE 802.1 AVB TG

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Performance Goals

- Max Latency (802.1Qav – MAC to MAC, not analog source to sync eg., microphone to speaker or hard drive to display)
 - 802.3: AVB Class 5: Less than 2 mSec over 7 Hops
 - 802.3: AVB Class 4: Less than 8 or 16 mSec over 7 Hops?
 - Prefer binary numbers
- Latency Variation (Jitter)
 - 802.3: Need to discuss objectives – effects shaper
- Class Observation Interval
 - AVB Class 5 is 125 uSec
 - AVB Class 4 is 1-5 mSec?

Ref : avb-pannell-assumptions-0607-v6

Design Problems of the AVB Forwarding

- **Maximum Frame Size**
 - 802.3: 1088 bytes for AVB Class 5? 1522 bytes? Or 2000 bytes?
- **Talkers do per stream shaping?**
- **Minimum size frame issues on reservations for low bandwidth streams?**
- **Observation intervals name – token bucket solutions... What are we really doing here?**
- **Problem formulation**
 - Given assumptions
 - Objectives with Cost functions
 - Constraints
- **On above questions, what are given environments, cost functions, and constraints?**

Problem Formulation of the AVB Forwarding

- **What is the AVB forwarding process design problem?**
 - Find operations on ingress port and egress port of AV bridge
 - Minimize
 - the gap between AV service requirements and served performance
 - the cost for added or changed functions to the 802.1Q forwarding process
 - Performance goals
 - Bounded latency & bounded delivery variation
 - Measurements of complexity on architecture
- **What are the constraints on the solution**
 - Reserve 25% of bandwidth for the legacy frames at least
- **What are the given environments or assumptions**
 - +-100ppm clock
 - Bandwidth reservation protocol
 - Traffic models

Possible solutions

■ A solution

- Isochronously shaped de-queuing with token bucket algorithm
 - *TokenWindow* in *us*
 - *CreditPerTokenWindow* in octet
- Cost functions
 - $w_1 * f(\text{latency}_{goal}) + w_2 * g(\text{jitter}_{goal}) + w_3 * h(\text{ingress filtering, egress shaping, ...})$

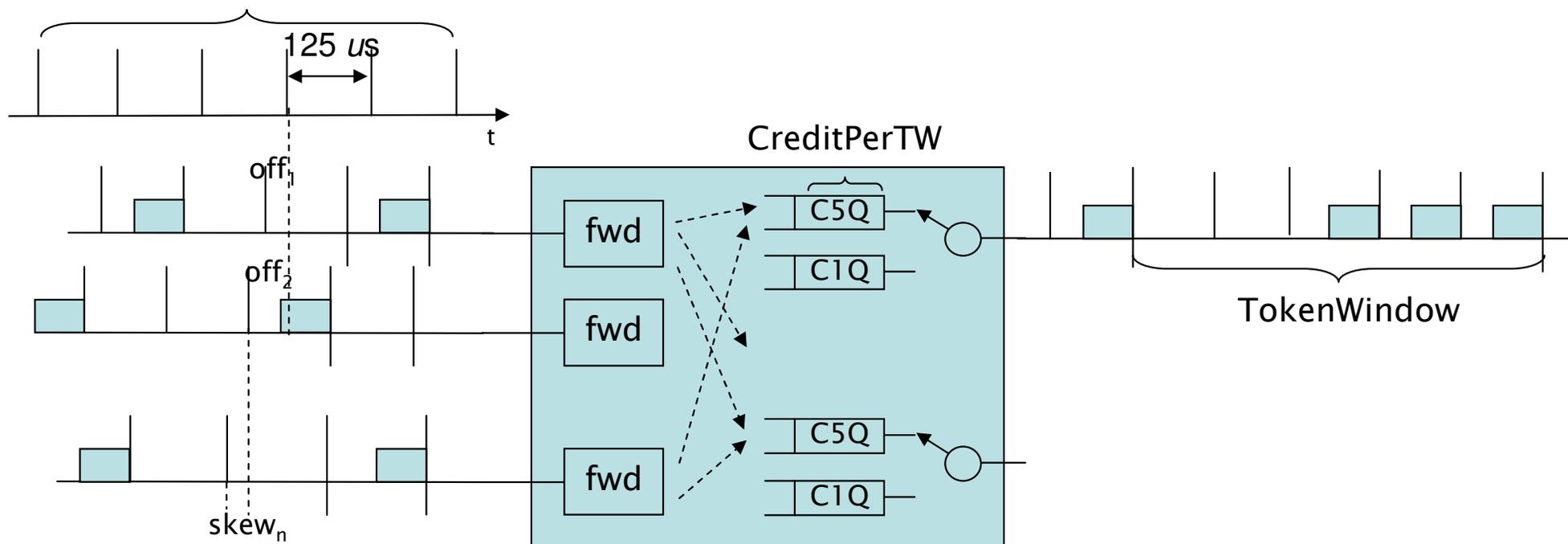
■ Constraints

- $CreditPerTokenWindow \leq 0.75 * link\ speed / 8$

■ Given environments, assumptions

- .1AS, .1Qat
- Traffic model
 - CBR-like source
 - for VBR, reserve the peak bandwidth
 - frames with certain restrictions on
 - uniformly distributed inter-arrival, shaped stream
 - the size for supporting 100Mbps link

Observation Interval



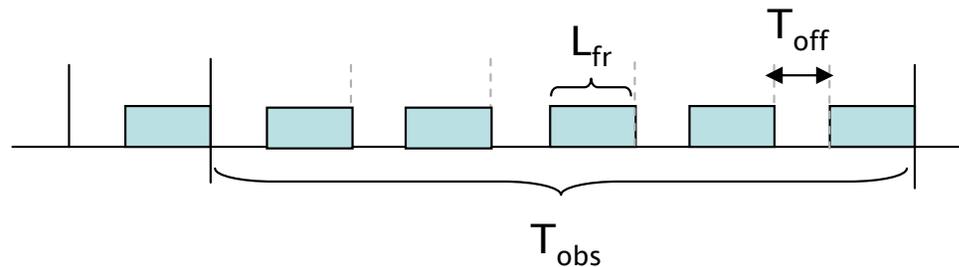
■ Isochronously shaped stream

- Given 1AS and 1Qat protocols, possible to regulate the stream isochronously

■ Observation Interval

- Reference duration for uniformly shaping a stream
- Measuring unit time for reserving bandwidth for an AVB stream
 - (max rate for a unit time, burst rate for a unit time)
- Measuring unit time for scheduling the service of legacy frames
 - 25% amount of time reserved for the service of legacy frames
- Measuring unit time for policing an input stream
- In any cases, all the same value?

Shaping Interval for Uniformly Distributed Stream



■ Attributes

- Average size of AVB frames and legacy frames in byte : L_{fr}
- Required peak bandwidth in bps : B_{peak}
- Link speed in bps : R_{lk}

■ Case : arrival with uniform distribution

- Number of frame appeared in 1 sec : $N_{fr} = B_{peak} / 8 * L_{fr}$
- Uniformly distributed with T_{off} in *us* : $T_{off} = 10^6 / N_{fr} = 10^6 * 8 * L_{fr} / R_{lk}$
- Constraints for reserving bandwidth for legacy frames : $T_{off} * N_{fr} > = 0.25 * 10^6$
- Number of shaped or served frames in T_{obs} : $N_{sv} = T_{obs} * 10^{-6} * N_{fr}$
- Minimum shaping interval for serving 1 frame at least :
 $T_{obs} > = 10^6 / N_{fr}$ AND $B_{peak} / R_{lk} < = 0.75$
- Shaping interval depends on L_{fr} , B_{peak} , R_{lk}
 - (500byte, 15Mbps, 100Mbps) → for serving 1 frame, watching 2,099us

More reasonable approach

■ Performance goals from service requirements

- Class 5
 - Latency $\leq 2\text{ms}$
 - Jitter, how much allowed for serving AV services?
- Class 4
 - What kinds of service for class 4?
 - Bounded latency, Jitter?

■ Realistic traffic models

- Close to the real-situation
 - Lognormal distribution on the length of burst frame train
- Remove restriction on frame size
 - Why not $250\mu\text{s}$ for the class 5 observation interval on 100Mbps link?

■ Select a solution with measuring the cost

- Minimize $C(\text{solution}) = w_1 * f(\text{latency}_{\text{goal}}) + w_2 * g(\text{jitter}_{\text{goal}}) + w_3 * h(\text{ingress filtering, egress shaping, ...})$

Questions or Comments ?

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