

AVB for Industrial Communication Networks part 1 – requirements for low latency streams

Siemens

IEEE 802.1 Interim Meeting

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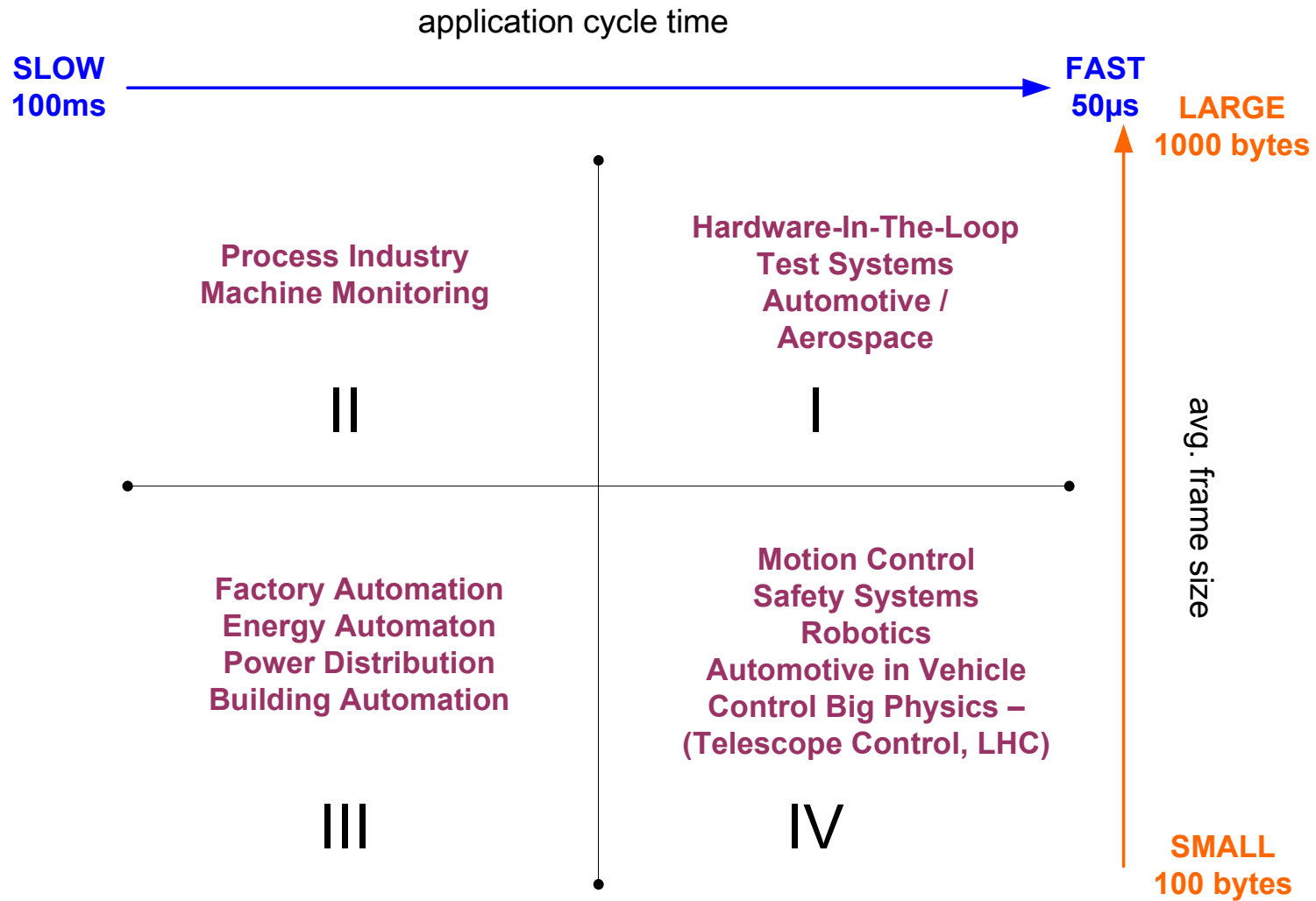
AVB for Low Latency Networks

Aims of this Presentation:

- Define requirements for low latency Streams
- Show possible solutions
- Trigger discussions

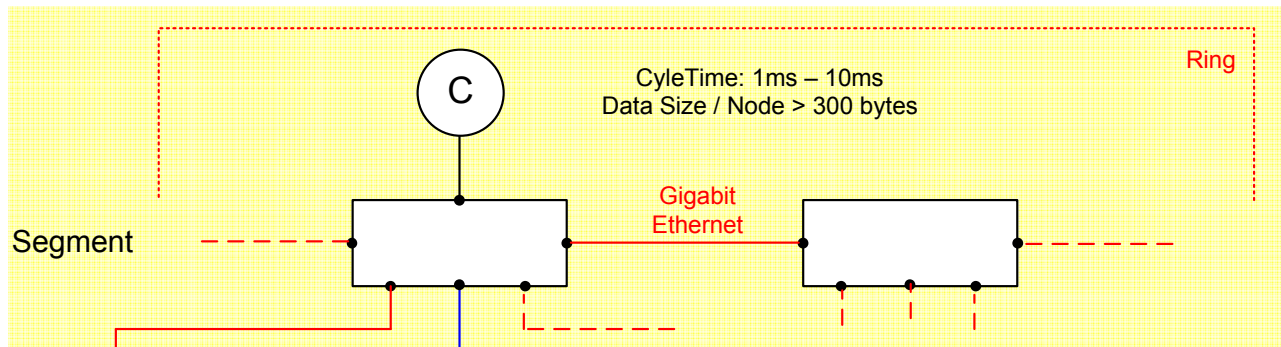
=> Define new work items for AVB TG which includes requirements for industrial communication

Broad Classification of different (industrial) Applications

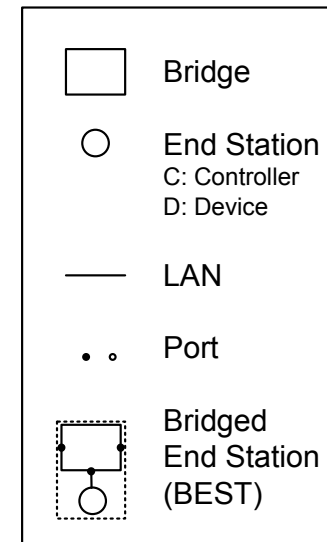
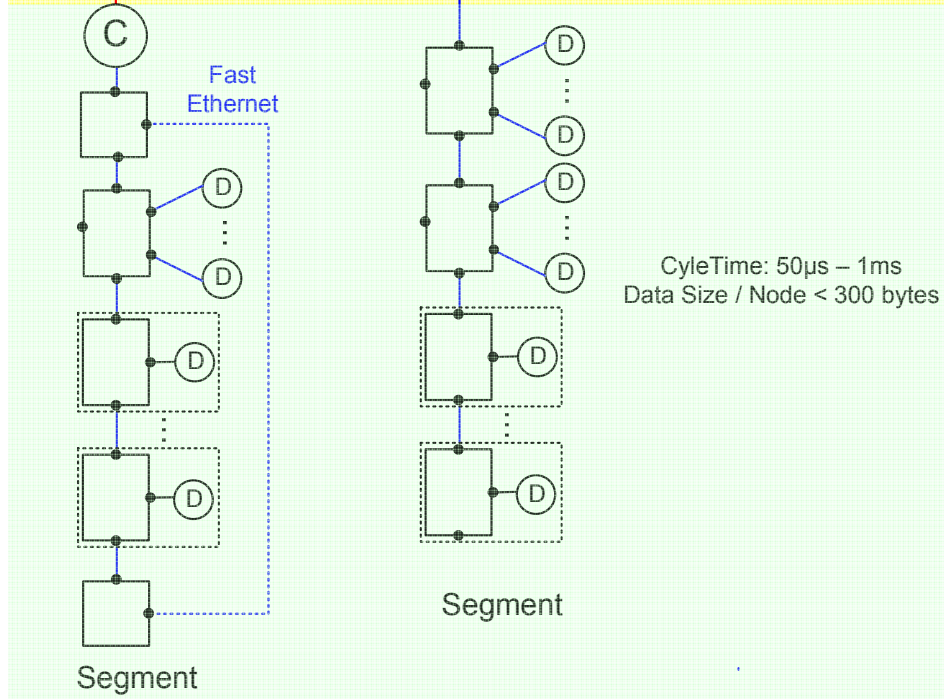


Typical Topology for Bridged LANs in Industry: Line, Ring and Star

Control Level



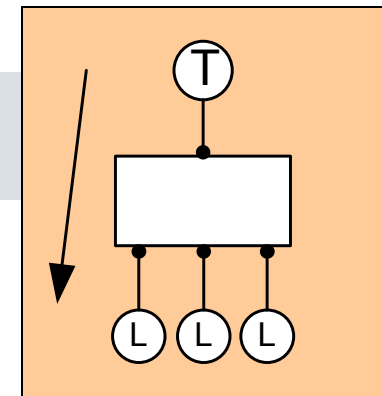
Field Level



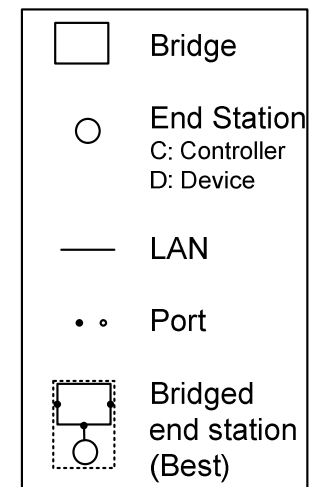
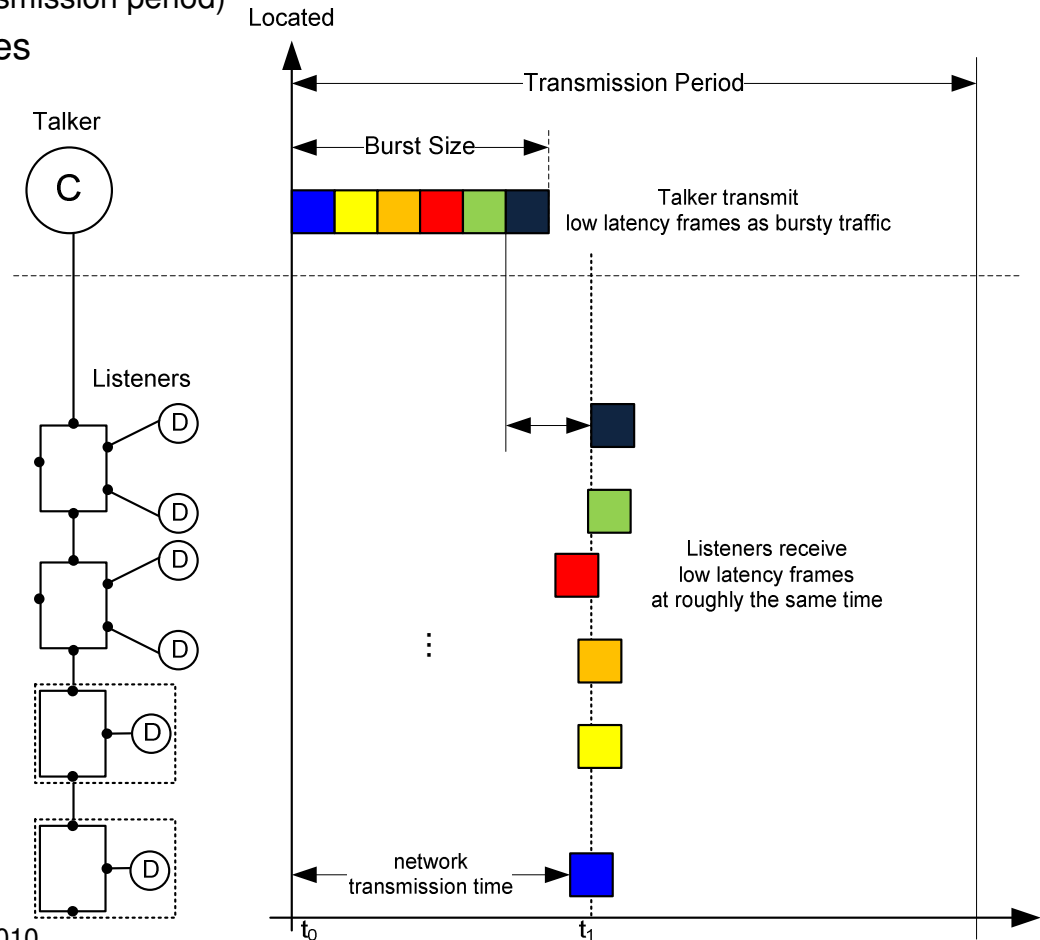
Traffic Pattern for low latency SRclass

Properties of low latency SRclass:

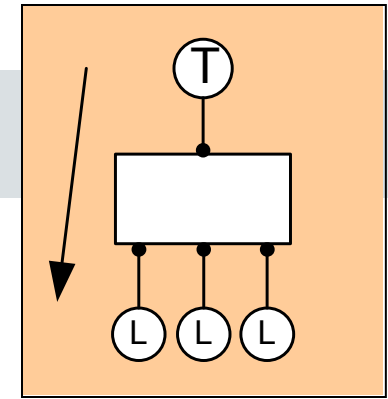
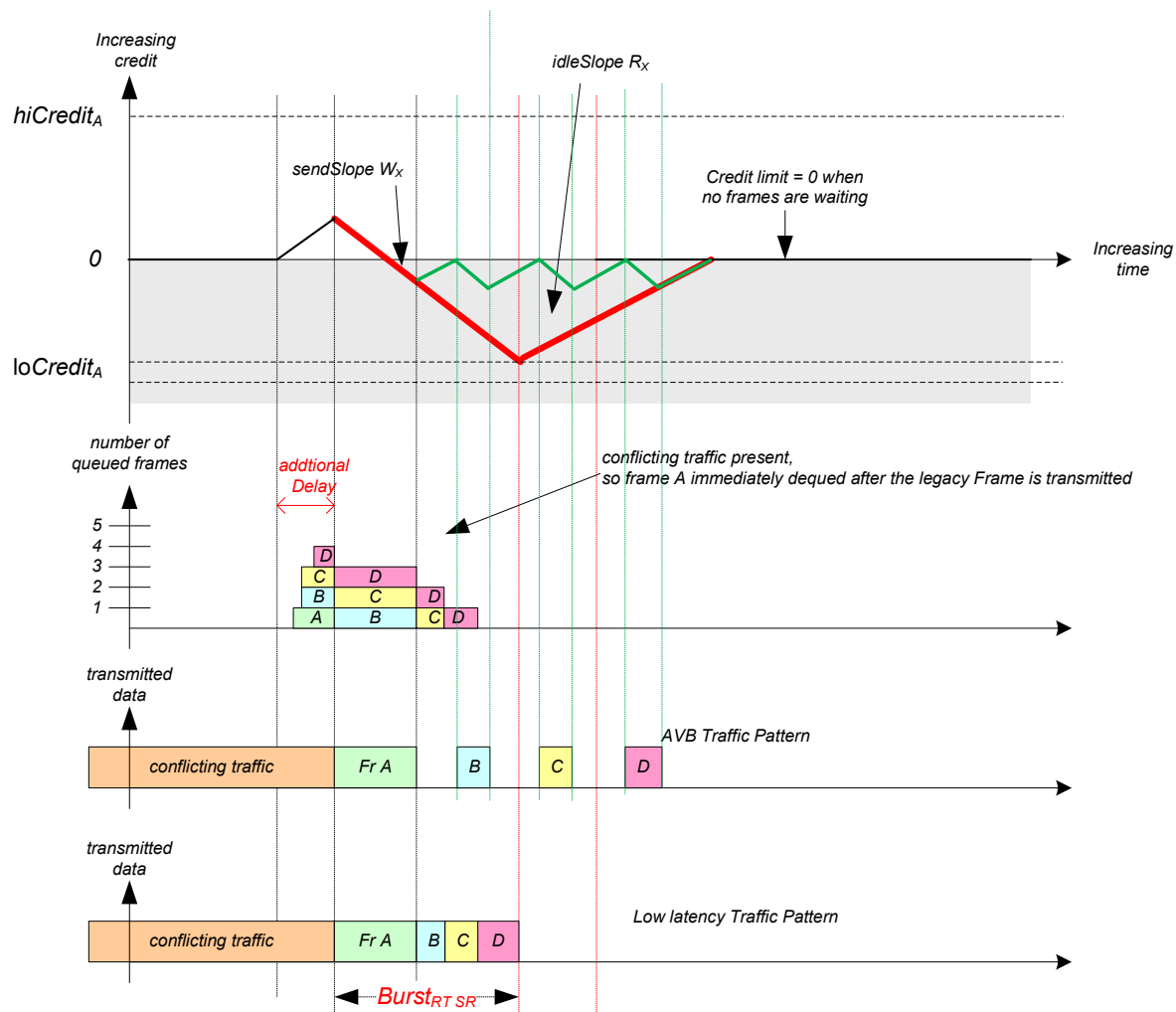
- Bursty
- Small frame size (typ. <100 Bytes)
- Listeners receive low latency frames at roughly the same time (if possible within the same transmission period)
- Huge number of small frames



fan-out scenario



Scheduler for low latency SRclass



fan-out scenario

present AVB

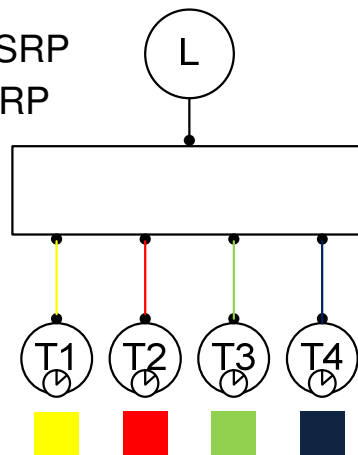
low latency requirements

allow, „bursty“ traffic with certain burst size

Multiple Talker with TDMA

Requirements:

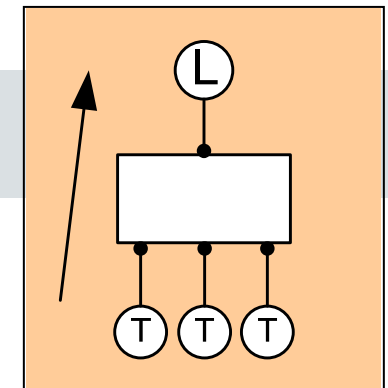
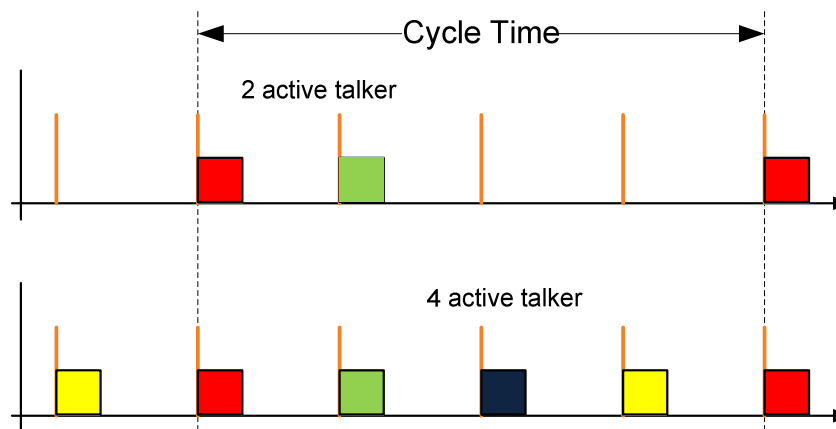
- Synchronized end stations
- Common Cycle Time (i.e. 1ms)
- Common Transmission Period (i.e. 125µs)
- Common reservation for one Stream by MSRP
- Defined slot reservation mechanism in MSRP



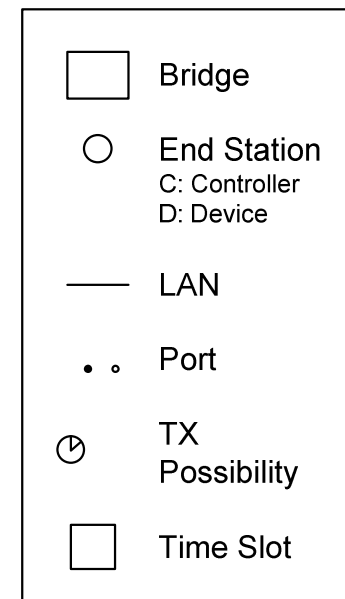
$MaxSlot = CycleTime / Transmission\ Period$

i.e.

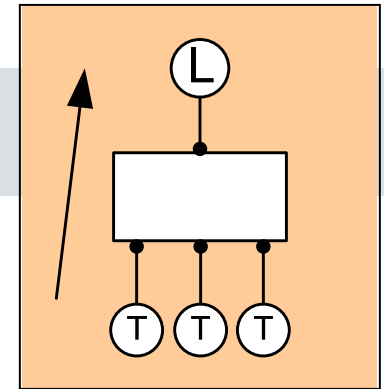
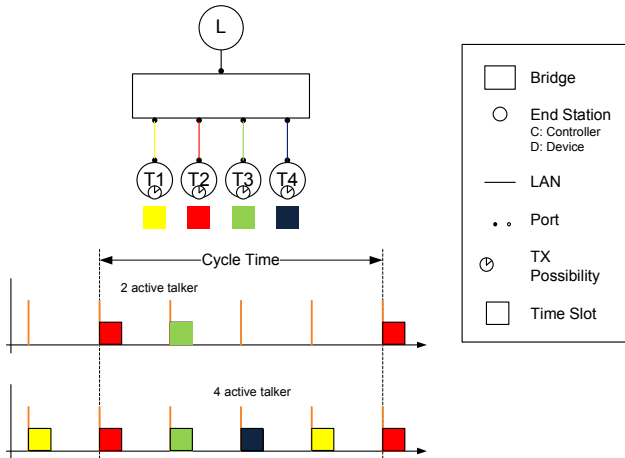
$MaxSlot = 1ms / 250\mu s = 4$



fan-in scenario

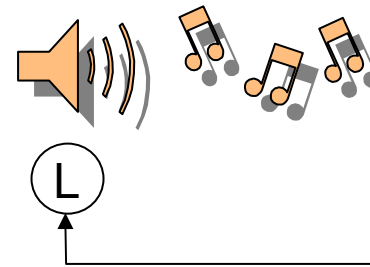


Multiple Talker with TDMA: „striking example“

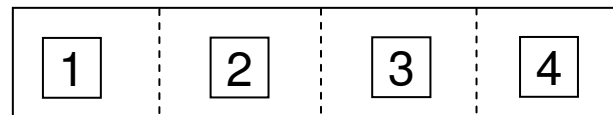


fan-in scenario

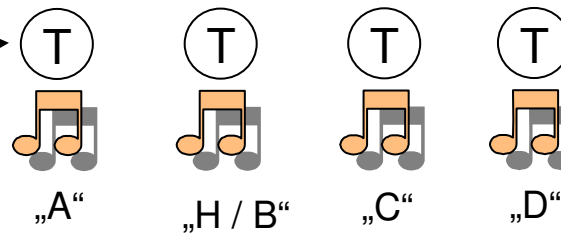
The listener is a speaker that receives the whole stream



„assembled stream = music“



Each talker is a flute, able to produce one distinct tone



Europe / America

Requirements for MSRP to support low latency SRclass

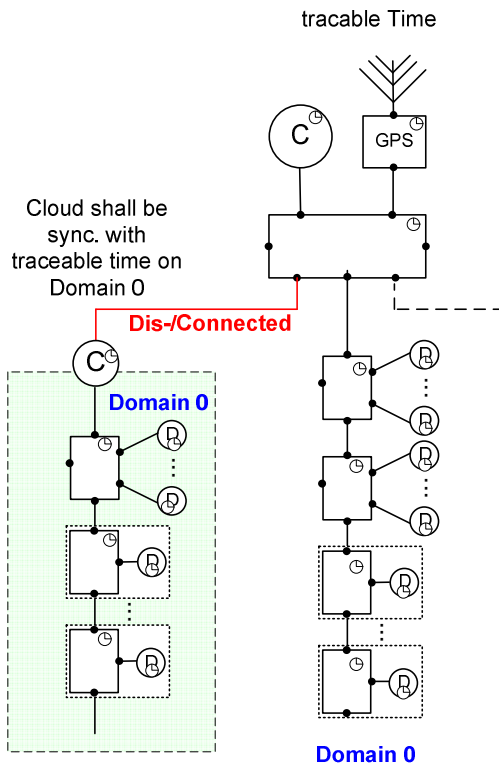
- **Low Latency SRclass with Burst**
 - Low Latency < 125 μ s over ~32 hops, data < 300 Bytes
(-> avoid interference Best Effort Traffic with Low Latency Traffic)
- **Stream Preemption**
 - Defined Ranking for SR
 - Higher ranking SR must be able to preempt lower ranking SR
- **Multiple Talker with TDMA**
 - Mechanism to allocate fixed slot numbers to talkers

Additional Transmission Selection Scheduler for low latency SRclass

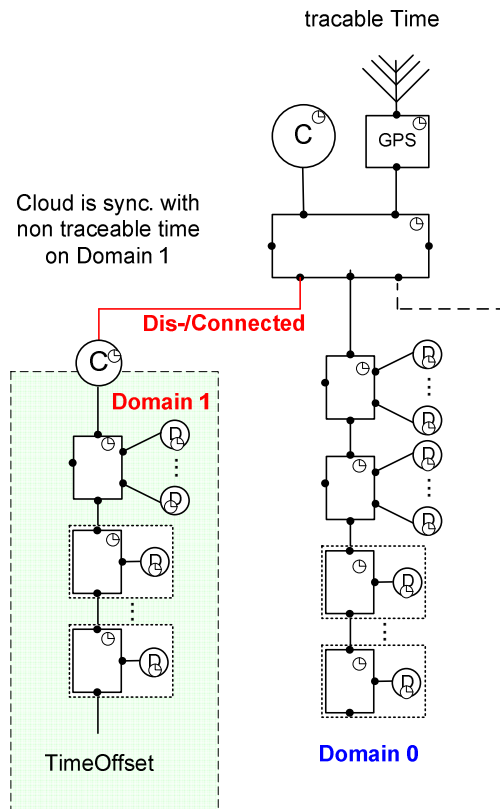
- **Support bursty low latency SRclass**
- **Fair scheduling behaviour with**
 - Guaranteed bandwidth and burst size for low latency SRclass
 - Guaranteed latency
 - Guaranteed resources
 - Guaranteed bandwidth for legacy traffic

Requirements for Synchronization in Industry

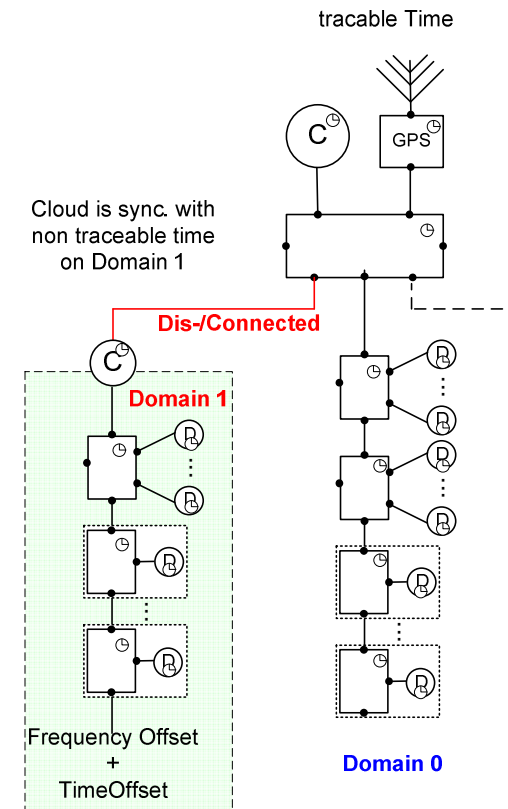
I: Cloud is synchronized



II: Cloud is synchronized



III: Cloud is not synchronized



- Alternate Timescale + Domain 0 in FollowUp or Announce Message

- TLV for Alternate Timescale Value + Frequency Offset + Domain 0 in Sync or FollowUp Message

- More than 7 hops will be the normal case and accuracy $< 1\mu\text{s}$
- Support for One-Step-Clock as an option?
- Determinable holdover time

FIN

Thank you!