



# NOTES ON IS-IS NETWORK CONVERGENCE

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# NETWORK CONVERGENCE

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## > Convergence Time

- The time elapsed from a topology change realized by the control protocol until the forwarding has been recovered

## > Goal

- Investigate the effect of loop prevention on network convergence

## > Loop prevention implemented

- Neighbor synchronization as described in

<http://www.ieee802.org/1/files/public/docs2008/aq-farkas-link-state-handshake-0308.pdf>

- > Mismatching topology view → Neighbors do not exchange data packets

- > (Brute force version of the Agreement Protocol)

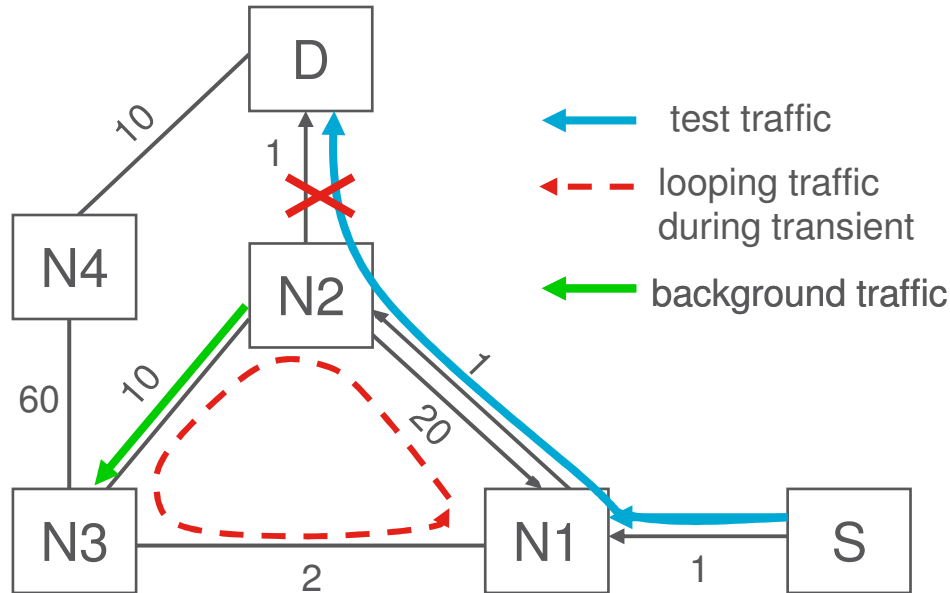
- Topology Digest as described in

<http://www.ieee802.org/1/files/public/docs2008/aq-fedyk-ISIS-digest-1108-v1.pdf>

- 3-way handshake using IS-IS Hello PDUs

# MEASUREMENT SET-UP

- > Quagga IS-IS
- > IS-IS controls an IP network
- > Test network



Parameter	Value
helloInterval	1s
holdingTime	2s
maxAge	1.2s
minLSPGenerationInterval	1s
maxLSPGenerationInterval	900s
minLSPTransmissionInterval	1s
minSPFInterval (spfDelay)	1s

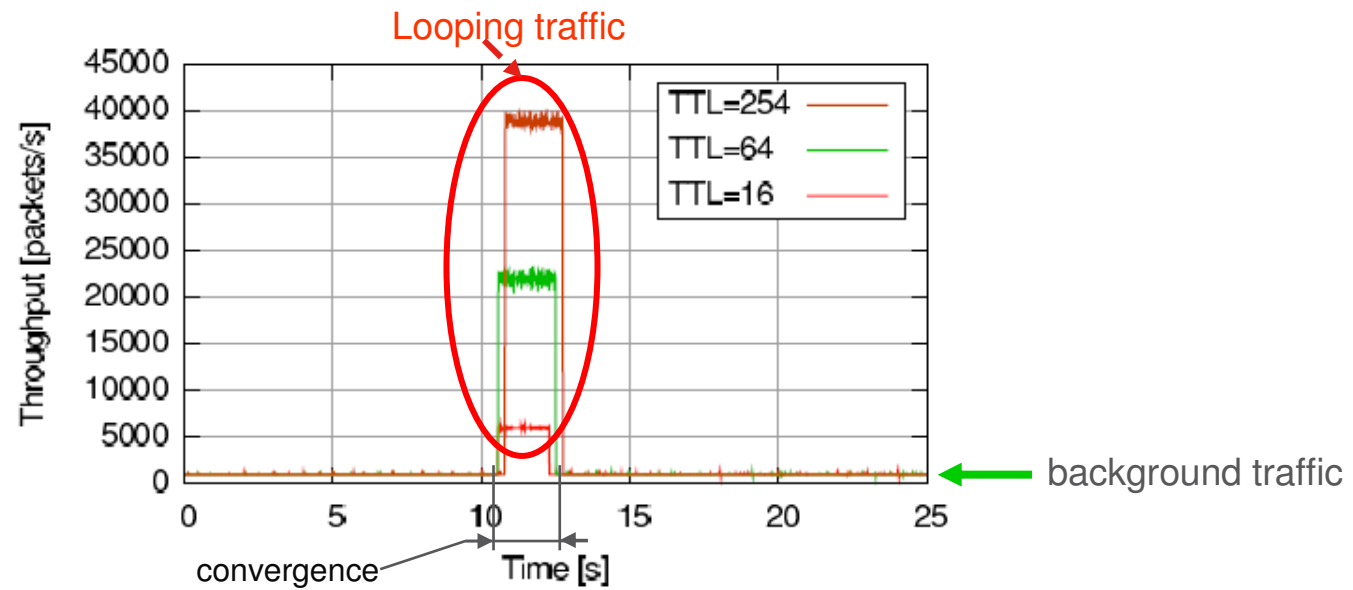
- > Note – this scenario cannot appear in SPB because ISIS-SPB enforces symmetric link metric

# MEASUREMENT RESULTS

- › Convergence time = the time elapsed from a failure event realized by the control protocol until the forwarding has been recovered
- › Neighbor Synchronization did not increase the convergence time [s]

[s]	No loop prevention			Neighbor synch
	TTL=16	TTL=64	TTL=254	
min	1.58	1.41	1.48	1.61
<b>avg</b>	<b>1.97</b>	<b>2.07</b>	<b>2.06</b>	<b>2.10</b>
max	2.50	2.40	2.49	2.56

- › Not having loop prevention causes overload, e.g. on N2-N3 link



# SIMULATION SET-UP

- > C++ simulator
- > IS-IS is implemented as a Higher Layer Entity in 802.1Q
  - IS-IS is accelerated with fined tuned parameters in order to capture the effect
    - > minLSPTransmissionInterval = 0
    - > spfDelay = 0

Parameter	Value
helloInterval	1s
holdingTime	2s
maxAge	1.2s
minLSPGenerationInterval	1s
maxLSPGenerationInterval	900s
minLSPTransmissionInterval	0s
spfDelay	0s

- > Investigated topologies
  - AT&T [2]
  - Germany50 [2]
  - COST266 [3]
  - Random (Waxman) [4]
    - > 100-node
    - > 150-node

- > Evaluated scenarios
  - Single link failure
  - Single node failure

COST266



# SIMULATION RESULTS

## Convergence Time [ms]

### > Single link failure

	AT&T	Germany50	Cost266	R100	R150
<b>Default IS-IS</b>					
min	2667	4941	5305	3898	4921
<b>avg</b>	<b>3641</b>	<b>5472</b>	<b>5767</b>	<b>4593</b>	<b>5499</b>
max	4281	5899	6050	5321	6092
<b>Fine tuned IS-IS, no loop prevenciotn</b>					
min	7.38	34.66	17.98	162.69	394.08
<b>avg</b>	<b>7.98</b>	<b>35.43</b>	<b>18.63</b>	<b>163.65</b>	<b>394.81</b>
max	8.39	35.67	19.10	164.09	395.74
<b>Fine tuned IS-IS with neighbour synchronization</b>					
min	8.38	35.50	18.99	164.09	395.09
<b>avg</b>	<b>9.01</b>	<b>36.02</b>	<b>19.62</b>	<b>164.73</b>	<b>395.76</b>
max	9.44	36.67	20.11	165.10	396.75

### > Single node failure

	AT&T	Germany50	Cost266	R100	R150
<b>Default IS-IS</b>					
min	3890	6356	6217	4864	6146
<b>avg</b>	<b>5168</b>	<b>7294</b>	<b>6975</b>	<b>5645</b>	<b>6518</b>
max	6032	8705	8184	6311	7441
<b>Fine tuned IS-IS, no loop prevenciotn</b>					
min	8.44	37.10	19.21	164.09	394.73
<b>avg</b>	<b>9.34</b>	<b>37.63</b>	<b>21.04</b>	<b>164.49</b>	<b>395.14</b>
max	10.33	38.34	26.14	165.09	395.74
<b>Fine tuned IS-IS with neighbour synchronization</b>					
min	8.44	37.68	22.00	164.69	395.74
<b>avg</b>	<b>10.20</b>	<b>44.81</b>	<b>29.32</b>	<b>165.33</b>	<b>396.75</b>
max	11.40	50.79	43.17	166.09	397.75

# SUMMARY

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- › Loop prevention does not significantly increase network convergence time
- › No change can be perceived with default IS-IS parameters
- › Slight increase in convergence time in case of accelerated IS-IS for up to 150-node networks
  - Less than 2 ms in case of link failure
  - Around at most 10 ms in case of node failure

# REFERENCES

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## › Further simulation details

- [1] J. Farkas and Z. Arato, "Performance Analysis of Shortest Path Bridging Control Protocols," IEEE GobeCom 2009, Honolulu, December 2009.  
[http://ieeexplore.ieee.org/xpl/freeabs\\_all.jsp?arnumber=5425776](http://ieeexplore.ieee.org/xpl/freeabs_all.jsp?arnumber=5425776)  
(and further references therein)

## › Simulation topologies

- [2] Survivable fixed telecommunication Network Design library (SNDlib) <http://sndlib.zib.de>  
Germany50:  
<http://sndlib.zib.de/resource.get.action?objectName=germany50&resource=image&fileName=germany50.jpg&objectType=networkCOST266>  
COST266:  
<http://sndlib.zib.de/resource.get.action?objectName=cost266&resource=image&fileName=cost266.jpg&objectType=network>

- [3] M. L. Garcia-Osma. TID scenarios for Advanced Resilience. Tech. Rep., The NOBEL Project, Work Package 2, Activity A.2.1, Advanced Resilience Study Group, Sep 2005.

## Random

- [4] A. Medina and A. Lakhina and I. Matta and J. Byers. BRITE: Boston university Representative Internet Topology generator, 2005. <http://www.cs.bu.edu/brite>