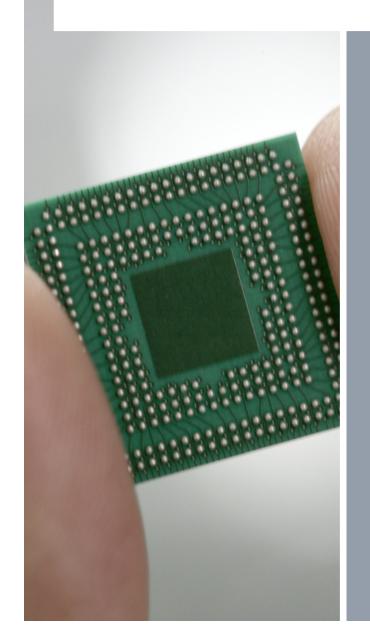
# **SIEMENS**



# Two Timescales @ Industry

2012-03-11

IEEE 802.1 AVB Meeting – Waikoloa

Franz-Josef Goetz, Siemens AG



# Why Two Time Scales for Industry

# (1) Universal Time

#### Typical time source

- GPS Receiver
- End station e.g. PLC (hand set universal time)
- ...

#### Need

- Universal time shall be available in whole network
- Used to time stamping events (distributed systems)
- Used to coordinate diagnostic information (e.g. measurement systems)
- Used for recording process data
- •





# Why Two Time Scales for Industry

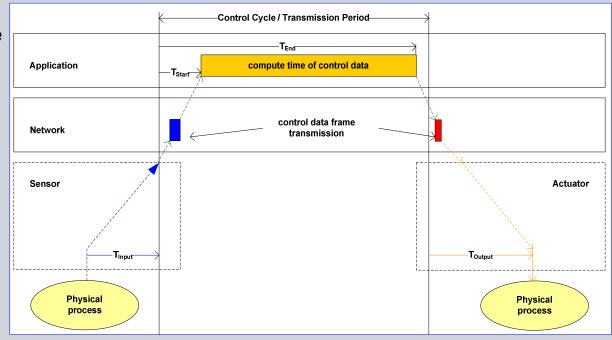
# (2) Working Clock

#### Typical time source

- End station e.g. PLC
- ...

#### Need

- Synchronization for scheduled control data traffic
  - Time aware traffic shaper in end station
  - Time aware traffic shaper in bridges (if required)
- Synchronization of sampling time
  - Input system (e.g. sensors)
- Synchronization of actuators
  - Output system
- Synchronization of applications (e.g. motion control loops)





# UC 1: gPTP (Gen 1) is used to synchronize universal time

#### Characteristic

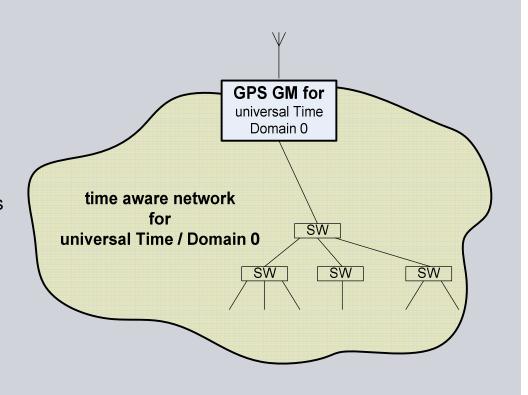
- Plug and play
- Distributed over hole network
- Discontinuities allowed
- Dynamic sync tree reconfiguration
- Time source redundancy

#### Need

- Guaranteed take over time
- Sync path reconfiguration time
- Required accuracy (<100μs) over 128 hops</li>

#### Restriction

- One Sync Domain
- Only two step mode





# UC 2: Universal time is used for working clock

#### Characteristic

- Limited to restricted area (limited number of hop count) to guarantee accuracy
- Seamless operation of working clock can not be guaranteed

#### Need

Join synchronized components without interruption of synchronization

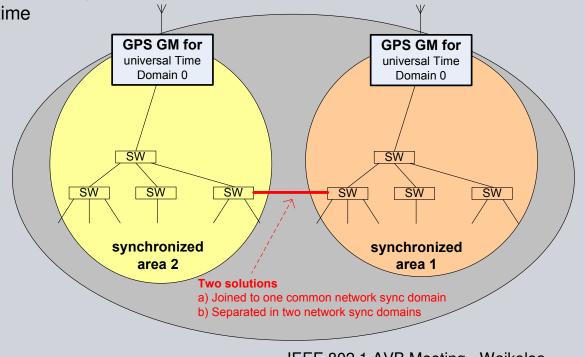
Connect further components at runtime

Maintenance

.

#### Restriction

- No guarantee for monotonic increasing time for working clock
- Working clock depends on universal time





# UC 3: Independent time scales

# A) Hierarchical working Clock

#### Characteristic

 To guarantee accuracy within a working clock domain the working clock domain is separated by clock boundaries (CB's)

 Temporary discontinuities of universal time are compensated by clock boundaries (CB's)

- Time offset between universal time and working clock is announced e.g. alternate timescale TLV
- Options: Working clock is syntonized or synchronized to universal time

#### Restriction

Topology constraints (hierarchical)

**GPS GM** Univ. Time Domain 0 SW sw SW Time aware network universal time off Domain 0 CB working clock + working clock + universal time universal time SW SW SW Time aware network Time aware network for working Clock Clock Boundary: CB for working Clock and universal time and universal time

(see http://www.ieee802.org/1/files/public/docs2011/as-goetz-altern-timescale-0311-v01.pdf)

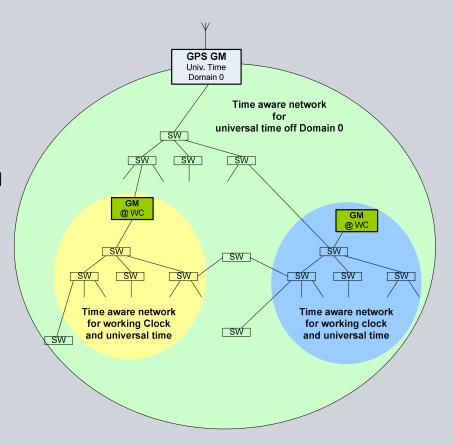


# **UC 3: Independent time scales**

# B) Topology independent working clock

#### Characteristic

- Working clock islands to guarantee high accuracy
  - High accuracy (<1µs) over 64 hops</li>
- Working Clock domains are planned or engineered (offline or online)
  - Components are configured at runtime while synchronization of universal time is already established and disturbed
- Working clock shall be independent
  - Not must not be traceable to TAI or UTC
  - Typically is a monotonic increasing time
  - Options: Working clock is syntonized or synchronized to universal time



#### Restriction

No (to study)?

# Additional requirements for Working Clock



# Seamless working clock operation

# High availability for working clock

### Requirements

- Guaranteed take over time by grandmaster change < 200ms</li>
- Guaranteed switch over time for slaves < 250ms</li>
- Handle single point of failure (robustness)

### **Proposed solutions**

- Preconfigured path for sync messages
- Preconfigured alternate path for sync messages
- Multiple grandmaster capable end station (typ. 2 3) or bridges in a working clock area w
  - At least one of capable grandmaster works in hot standby
- Error detection (synchronization quality and compare variance of sync propagation time)
- Redundancy sync messages (<a href="http://www.ieee802.org/1/files/public/docs2011/as-kweber-syncRedundancy-110914.pdf">http://www.ieee802.org/1/files/public/docs2011/as-kweber-syncRedundancy-110914.pdf</a>)

#### Conditions in industrial environment

frequency change (Δf / f) / Δt @ industry
 (short term 0 – 3 ppm within a second, long term 0 – 5 ppm within a minute)

# Multiple independent Time Scales in one network for Seamless Operation of Working clock



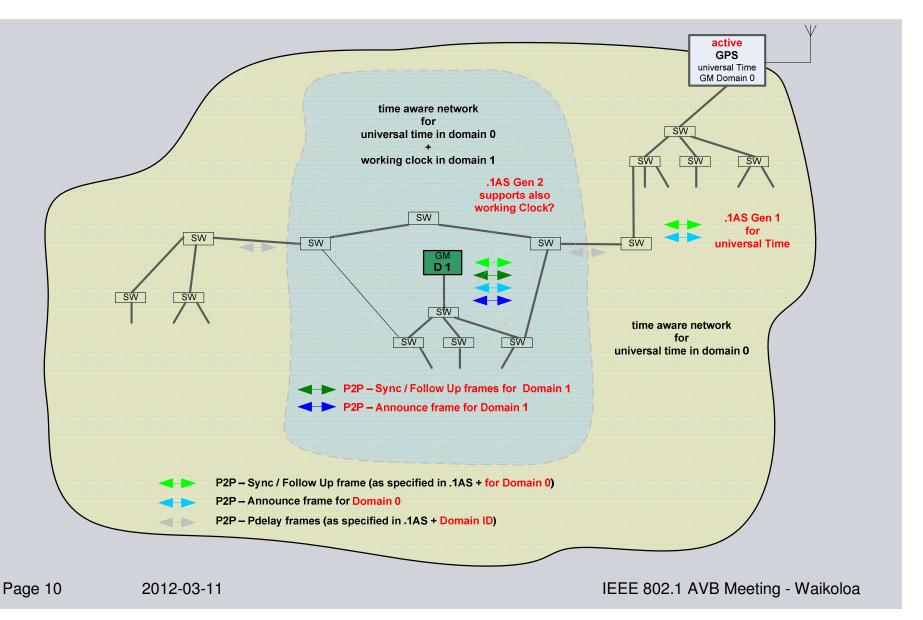
#### **Proposal**

- Mechanism specified in .1AS Gen 1 are used to synchronize universal time
- Mechanism for .1AS Gen 2 to support working clock in different time domain
  - Pdelay mechanism is used to identify and establish domain boundaries
    - Introduction of domain identifier
    - Time aware bridges supports domain boundaries to isolated working clock domain (do not forwarding sync and announce messages to other domains)
    - Domain independent peer-to-peer path delay measurement
  - Two sync and announce messages within a working clock domain (grandmaster, slave and time aware bridges)
    - Introduction of domain identifier
    - Domain specific correction of residence time for sync messages (if domains are not syntonized)
    - Domain specific sync path and port roles
  - Two timescales simultaneously (grandmaster, slave and time aware bridges)
    - Universal time
    - Working Clock

=> Makes it easier to integrate further mechanism for seamless working clock operation (high availability) (e.g. multiple sync path, alternate grandmaster, ...)

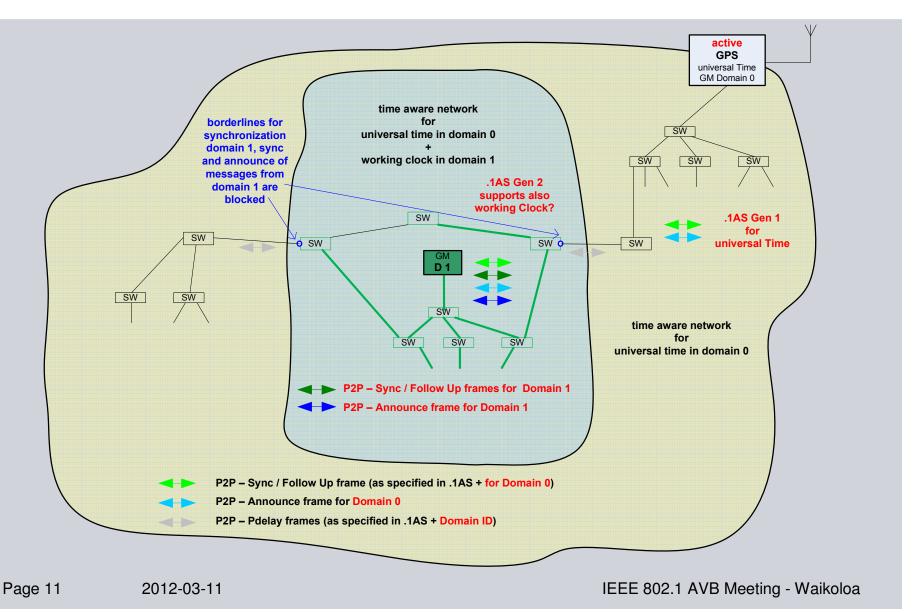
# Multiple independent Time Scales in one network for Seamless Operation of Working clock





# Multiple independent Time Scales in one network for Seamless Operation of Working clock







# **Finish**

# Further Questions?



# Further Extension for .1AS (Gen 2)

# Bring in:

- E2E GM rate ratio mandatory (at the moment local matter)
  - Huge hope count (64 hops <-> 8 hops)
- To discuss: 80 Bit (PTP) time stamp for Pdelay messages