

# TSN Explicit Route Installation: IS-IS or SRP

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# TSN Assumptions (My Opinion)

- We don't speak "service provider"
  - Local network ("customer" or "user")
  - Loosely connected to Internet
  - IETF & 802.1 ISIS-SPB technologies are useful, but
    - Translation is required; this presentation is an attempt
- Transition of existing time-sensitive Ethernet networks to 802.1 TSN will not increase cost or complexity
  - Example: Embed bridge chip in end-station
    - No additional CPU for bridge protocols (control plane)
    - Control-plane protocols use ~5-10% of existing CPU
  - Relative usage of each 802.1 bridge protocol is important

# Path Computation Element (PCE)

- Some TSN features may be computationally complex
  - Explicit routes for redundancy (disjoint)
  - 802.1Qbv schedules
  - Network-wide latency analysis for credit-based shaper
- PCE concept = focus complexity where it is practical
  - Avoid complexity in all devices
  - PCE can be one device, or a few
  - PCE can be bridge, or end-station
  - For TSN, PCE can be talker or listener

# PCE Workflow for Explicit Routes

Step		
1. Implicit routes		
2. PCE learns topology and metrics		
3. PCE performs calculation		
4. PCE installs explicit routes into IS (bridges / routers)		
5. Bandwidth / stream reservation over explicit routes		

# PCE Workflow for ER: IETF

Step	Typical IETF	
1. Implicit routes	Mixed (IGP like IS-IS, or OSPF)	
2. PCE learns topology and metrics	Mixed (ISIS-TE, OSPF-TE, ...)	
3. PCE performs calculation	(not standardized by IETF)	
4. PCE installs explicit routes into IS (bridges / routers)	RSVP-TE	
5. Bandwidth / stream reservation over explicit routes	DiffServ	

# PCE Workflow for ER: IETF and TSN

Step	Typical IETF	Proposal for TSN
1. Implicit routes	Mixed (IGP like IS-IS, or OSPF)	Mixed (STP like ISIS-SPB or MSTP)
2. PCE learns topology and metrics	Mixed (ISIS-TE, OSPF-TE, ...)	802.1Qca (IS-IS)
3. PCE performs calculation	(not standardized by IETF)	(not standardized by 802.1)
4. PCE installs explicit routes into IS (bridges / routers)	RSVP-TE	Extensions to SRP (SRP-TE)
5. Bandwidth / stream reservation over explicit routes	DiffServ	SRP

# Step 1: Implicit Routes

- TSN cannot mandate IS-IS **computation** everywhere
  - Contradicts the goals of the PCE concept
  - Adversely impacts adoption of TSN
- ISIS-SPB mixes well with MSTP today
  - Need to continue this mixed support for TSN
  - Also support mix with S2IS...

# S2IS Is a Great Start

- S2IS meets many TSN requirements

<http://www.ieee802.org/1/files/public/docs2013/new-iwk-nfinn-simple-isis-node-0713-v02.pdf>

- ✓ Avoids computation

- ✓ Bridge stores its own information only

- ✓ Solves step 2: PCE learns topology & metrics

- ✗ Limited to daisy-chain

- Many TSN bridged end-stations require more than two external ports

- Key point: TSN physical topologies are typically “engineered” (no loops)

- Reality check: Not all bridges run implicit routing

- Many “Unmanaged” don’t run a Spanning Tree Protocol (STP)

- Many of these bridges are used in time-sensitive applications today

- S2IS could help transition these products into 802.1 visibility



# Three Proposals to Improve S2IS

1. Allow  $> 2$  “trunk” (external) ports
    - Same egress behavior as proposed for 2-port only
    - Assume end-user knows to avoid physical loops
  2. Ring (802.1CB) requires one Full IS-IS bridge
    - Use full implicit routing to resolve intentional loops
  3. 802.1Q PICS: Add S2IS as a routing option
    - 802.1Q-2011 requires one of: TMPR, RSTP, MSTP, SPB
- We presumably need a new PAR for S2IS
    - Need a new name if no longer 2-port

# Step 2: Learn Topology & Metrics

- TSN can mandate IS-IS **distribution**
  - Required as step 2 of PCE concept
    - Optional if PCE concept is not used (e.g. AVB Gen 1)
    - Optional for portions of network where PCE is not used
      - Can run MSTP in those portions
  - Specify in a TSN (Gen 2) standard
    - Similar to 802.1BA

# Steps 3 and 5

- Step 3: PCE Performs calculation
  - Inherently PCE-specific... no standard needed
- Step 5: Reservation
  - For TSN, consensus is SRP, as described in “Model 2” of
    - <http://www.ieee802.org/1/files/public/docs2012/new-avb-anfredette-srp-spb-v02.pdf>
  - Non-TSN applications use IS-IS as alternative to SRP
    - Concept: PCE performs computation, bridge allocates bandwidth
    - 802.1Qca D0.4 has text for this; We may need 802.1Qcc text
  - For a new reader of 802.1, the direction should be clear
    - TSN (Gen 2) standard: TSN shall use SRP, not IS-IS

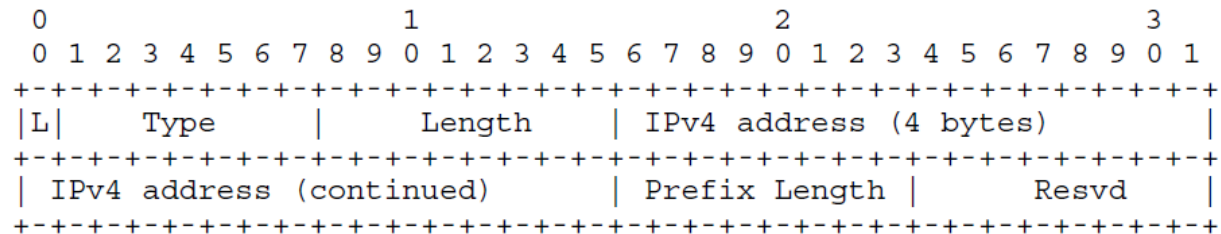
**Remaining Slides:  
Step 4,  
PCE Installs Explicit Routes into IS**

# IETF Installation of Explicit Routes

- No proof-point for using link-state routing (IS-IS)
  - Assumed reason: Store explicit route only along its route
    - Not in every bridge and end-station
    - 802.1Qca D0.3 comment 61 disposition, with a minor edit:  
“Not every node needs to know the ~~scheduling information~~ **explicit route** of every other node.  
IS-IS seems to be not the perfect tool for the control of ~~scheduling~~ **explicit routes**.”
- Proof-point for using signaling: RSVP-TE
  - Explicit Routing Object (ERO): list of IP address per hop
  - Uses the RSVP signaling protocol for explicit routing
  - Doesn't necessarily use RSVP reservation
    - DiffServ replaced IntServ (RSVP “Classic”)

# Summary of RSVP-TE

- LSP\_TUNNEL object contains
  - Destination IP address for session (stream)
  - Tunnel ID: MPLS label-switched path, below IP routing
- EXPLICIT\_ROUTE object (ERO) contains a list of



- Address (w/ Prefix Length): Address of router for this hop
  - L flag: Is this hop loose or strict?
- RECORD\_ROUTE object (RRO): List of actual hops
  - Optional; Detect changes to route by PCE; Detect problems

# TSN Addressing

- 802.1 TSN Gen 1 (AVB) uses multicast MAC addresses
- Talker uses multicast MAC address for destination (DA)
  - Analogous to destination IP address / tunnel ID of RSVP-TE
- Each bridge in hop installs DA for forwarding
  - No SPVID or MAC-in-MAC needed by SRP
- No strong argument to change this for TSN Gen 2

# Proposed ERO for TSN

ERO:	Octet #	Name	Comment
	1-6	destination_address	Multicast MAC address of ERO; used to bind ERO to single stream
	7-n	one or more ER_address	ER_address = MAC address & flags

ER_address:	Octet #	Name	Comment
	1, bit 0	loose	Loose hop (true) or strict (false)?
	1, bit 1	start_of_ER_tree	True flags start of new ER_tree
	1, bit 2	start_of_ER_path	True flags start of new ER_path
	2-7	MAC_address	Talker, listener, or bridge System ID

- ER\_tree = multicast route from talker to listener(s)
  - One is typical; >1 when redundancy is required; List of ER\_path
- ER\_path = route from talker to a single listener



# Propagation with MSRP

- Use SRP as the signaling protocol for ERO
  - Repeat idea from IETF: Re-use signaling protocol that works
  - SRP works, and we have an open PAR
    - This is not a proposal to literally use RSVP for 802.1 TSN
  - “SRP-TE” described in “Model 2” of <http://www.ieee802.org/1/files/public/docs2012/new-avb-anfredette-srp-spb-v02.pdf>
- New MSRP Attribute Type (e.g. 5): Explicit Route
  - Declare prior to Talker Advertise; DA binds to stream
- Propagation follows MSRP’s context (all Bridge Ports)
  - Initial declaration from anywhere
  - Distinct from reservation

# Attribute Value Storage with MSRP

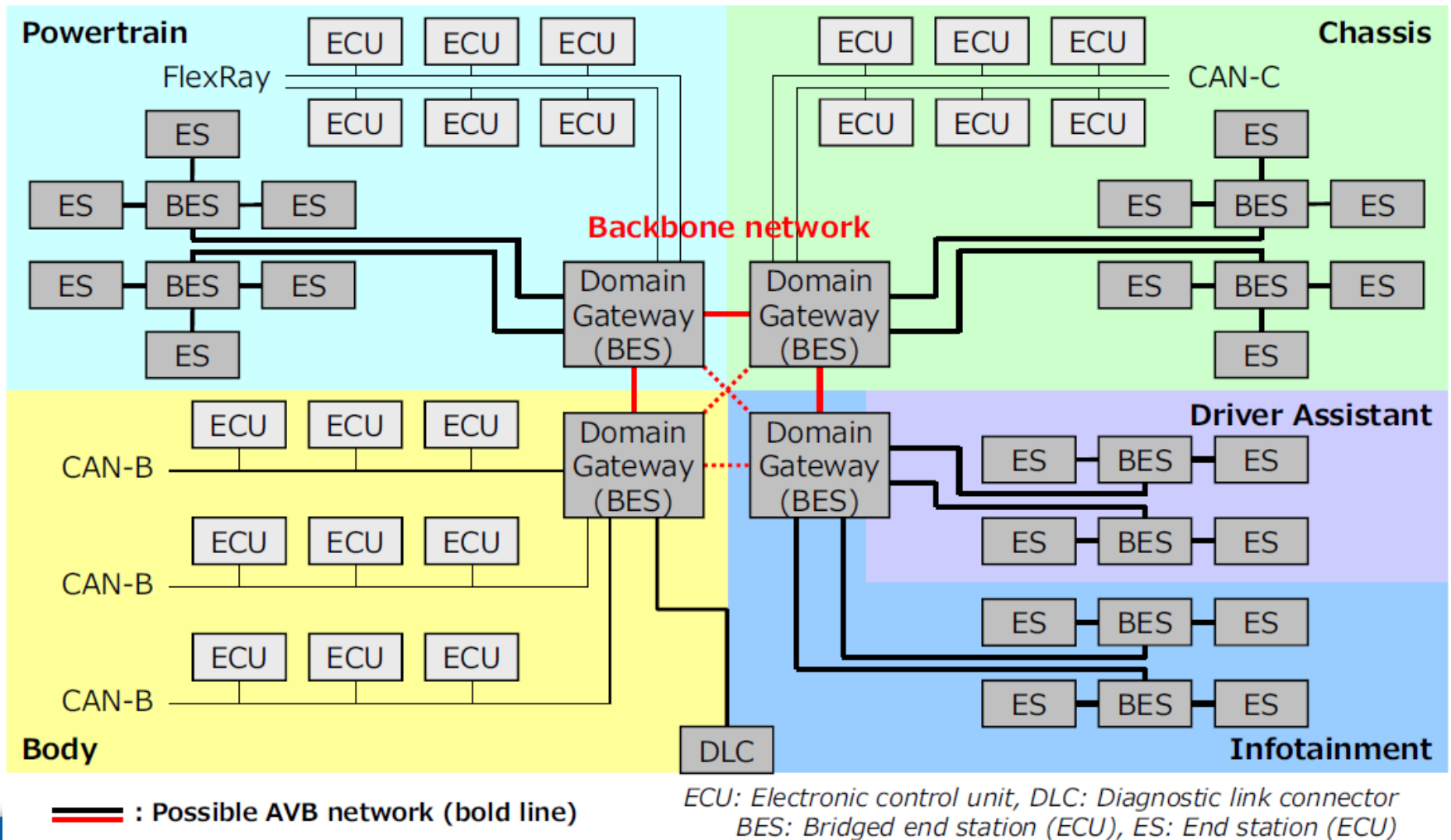
- MRP apps store attribute values to detect changes
- For a bridge, what portion of ERO must be stored?
  - When my System ID is detected...
    - Preceding address tells me the ingress port
      - May be more than one if multiple trees
    - Following address tells me the egress port
      - May be more than one if multiple paths (multiple listeners)
      - I use egress ports to keep forwarding tables up to date
    - All other addresses in paths are irrelevant... no need to store
  - If my System ID is not detected...
    - I am not in the explicit route: Propagate but do not store
- Talker and listeners do not store ERO... route obvious

# Record Route (RRO) for TSN?

- When loose hops are used, loops can occur due to transients in implicit routing protocol
  - RSVP-TE RRO along explicit route: Each checks for loops
    - Bad for TSN: Computation everywhere; PCE may not be along route
- 802.1Qca (IS-IS distribution) can solve this for TSN
  - Explicit routes distribute back to PCE
  - PCE detects loop, and uninstalls (leaves) ERO
- Add “Explicit Route” boolean to Talker Advertise
  - Additional error check
  - If true, and ERO not installed, propagate Talker Failed

# Comparison: Start with Toyota's

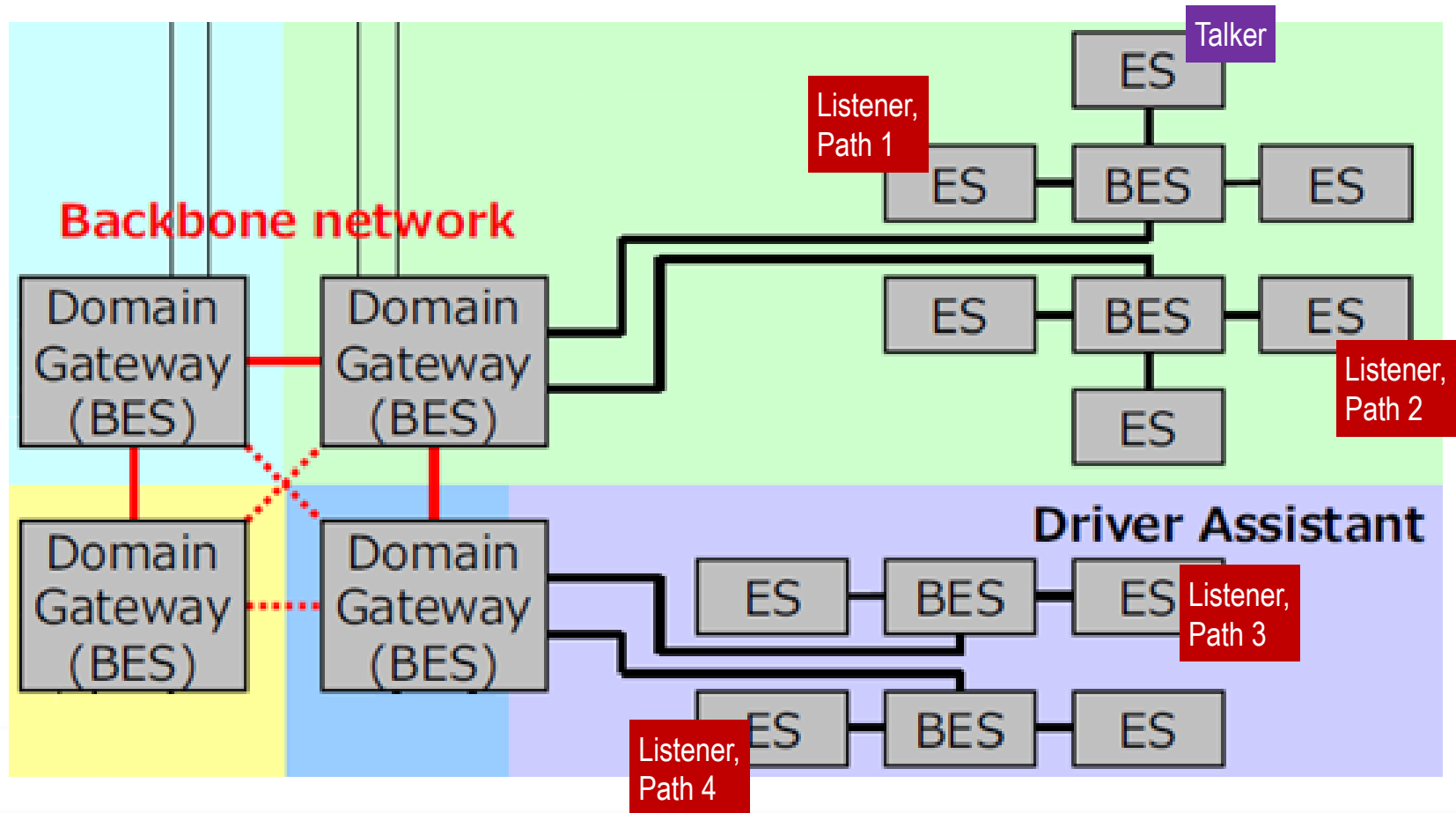
From <http://www.ieee802.org/1/files/public/docs2011/new-avb-nakamura-automotive-backbone-requirements-0907-v02.pdf>





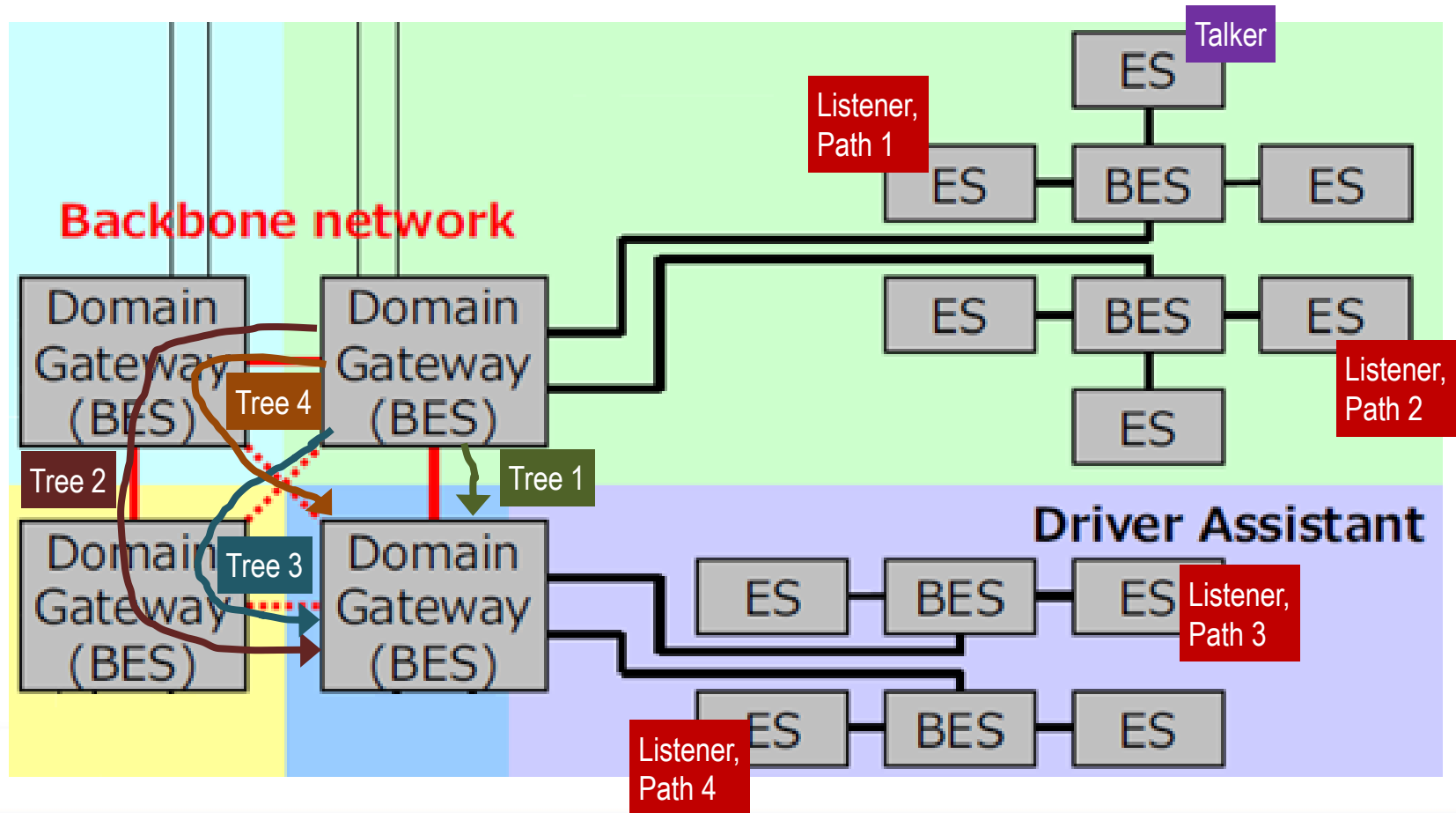
# Comparison: Subset for One Stream

- One ES is talker, all other ES shown are listener



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# Comparison: ERO w/ SRP

- BES stores only relevant ER\_address (7 bytes each)
- BES near Talker: All trees same, 1 ingress, 2 egress
  - ERO = destination (6) + 7 + 14 = 27 bytes
- Each Domain Gateway stores 4 distinct trees
  - 1 ingress and 1 egress each tree
  - ERO = 6 + (4 \* 14) = 62 bytes
- BES outside of this subset store nothing
- Total storage required for all ECUs: **335 bytes**
  - $27 + (4 * 62) + (3 * 20)$



# Comparison: ERO w/ IS-IS

- Each talker, listener, and bridge stores same database
  - All EROs, each with all trees, each with all paths
- Path 1 = 21 bytes, path 2 = 35, path 3 = 42, path 4 = 42
- Tree 1 = 140 bytes, tree 2 = 154 (+14 for 2 extra hops), tree 3 = 147, tree 4 = 147
- Plus 6 bytes for destination = ERO of 594 bytes
- 13 ECUs are in explicit route, but 33 ECUs overall
  - Every ECU must store the ERO, even if not in the route
- Total storage required for all ECUs: **19602 bytes**
  - $33 * 594$ ; approximately 58 times more than SRP

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