




Fig 7-3

-  domain 0 only
-  domain 1 only
-  both domain 0 and 1

universal time domain with domain number 0

Note: all the "bridges" and "routers" in this figure are examples of time-aware relays, and the endpoints are time-aware endpoints

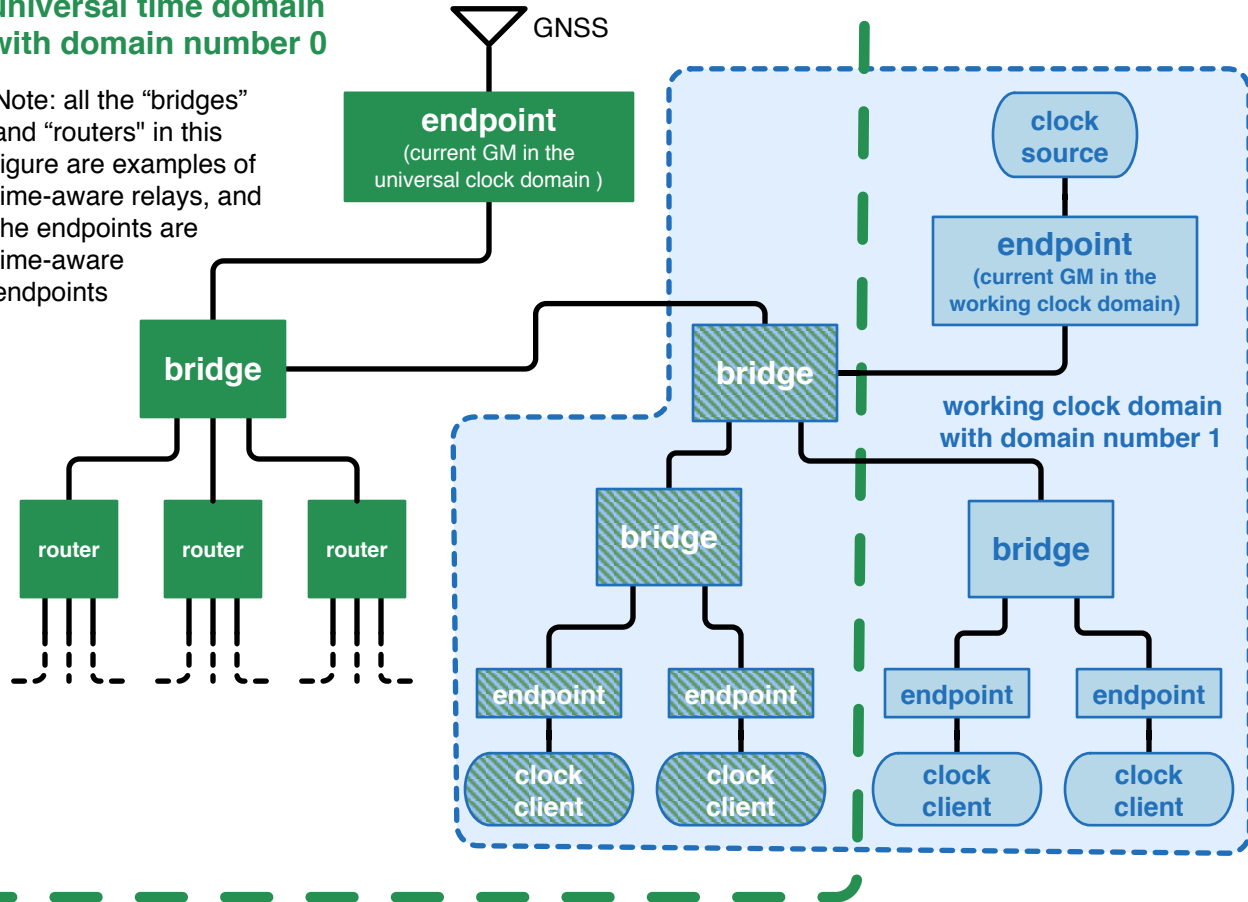
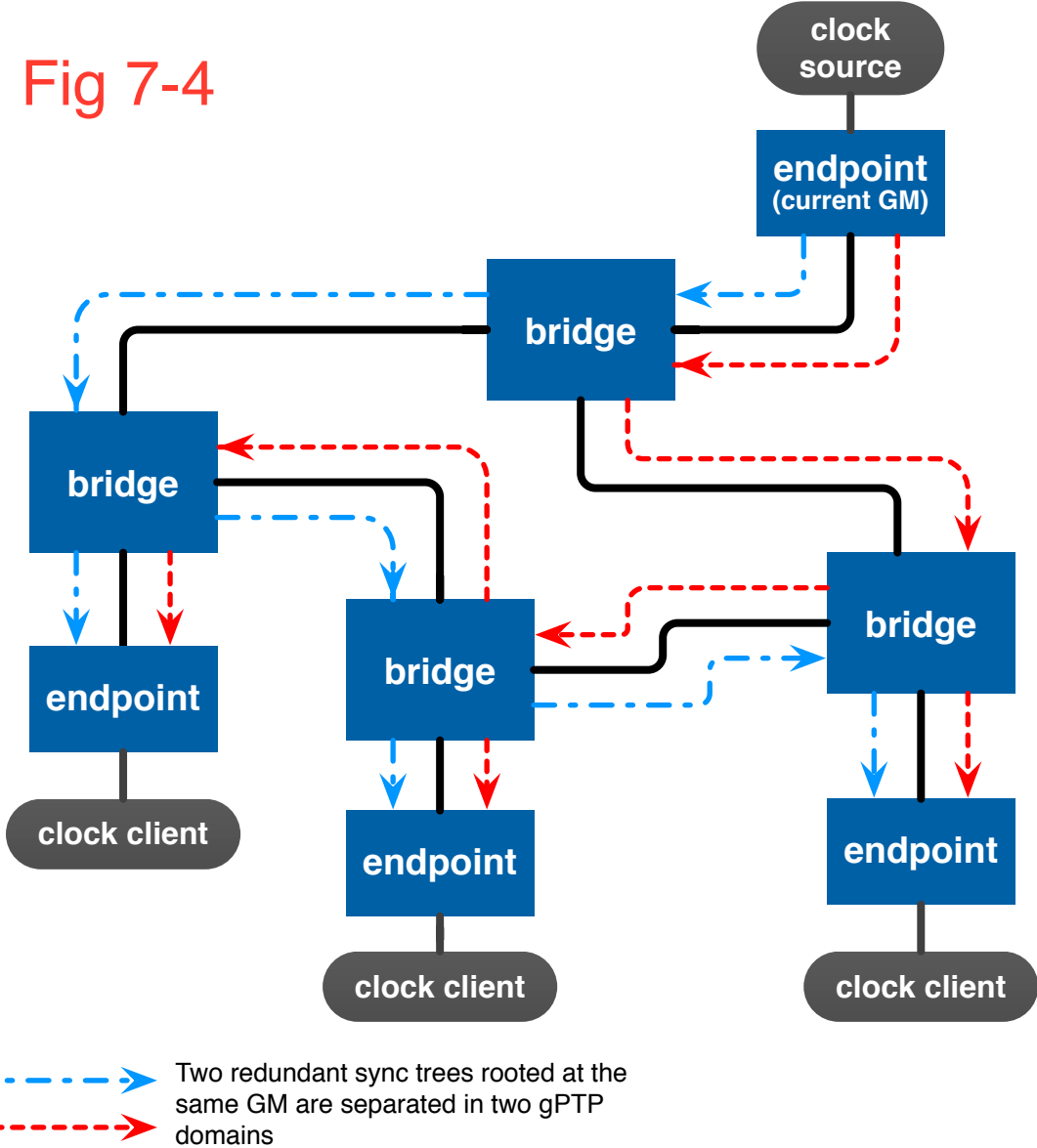


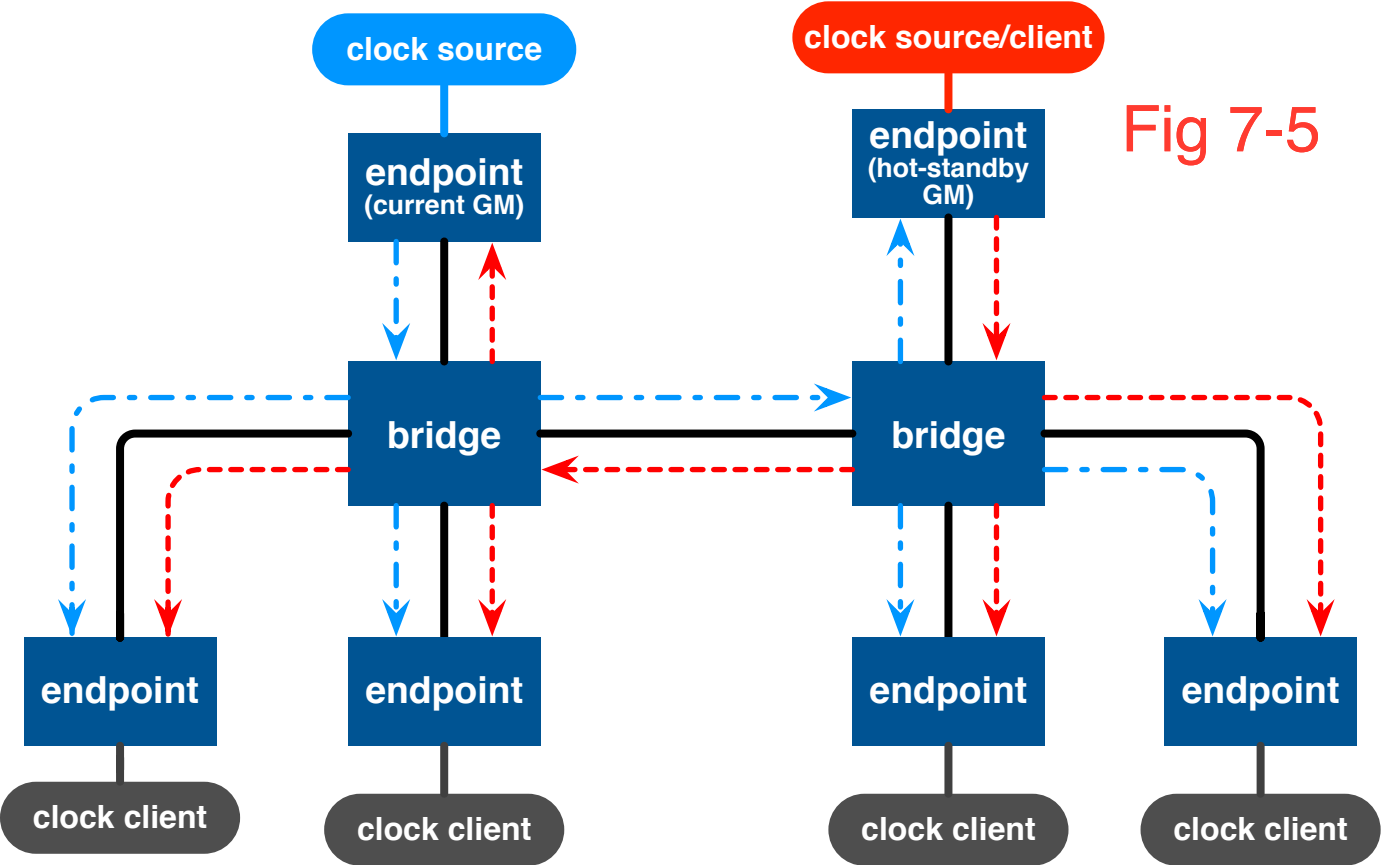
Fig 7-4



Note 1: The methods used for merging the redundant sync msgs received at each endpoint are not specified in this standard.

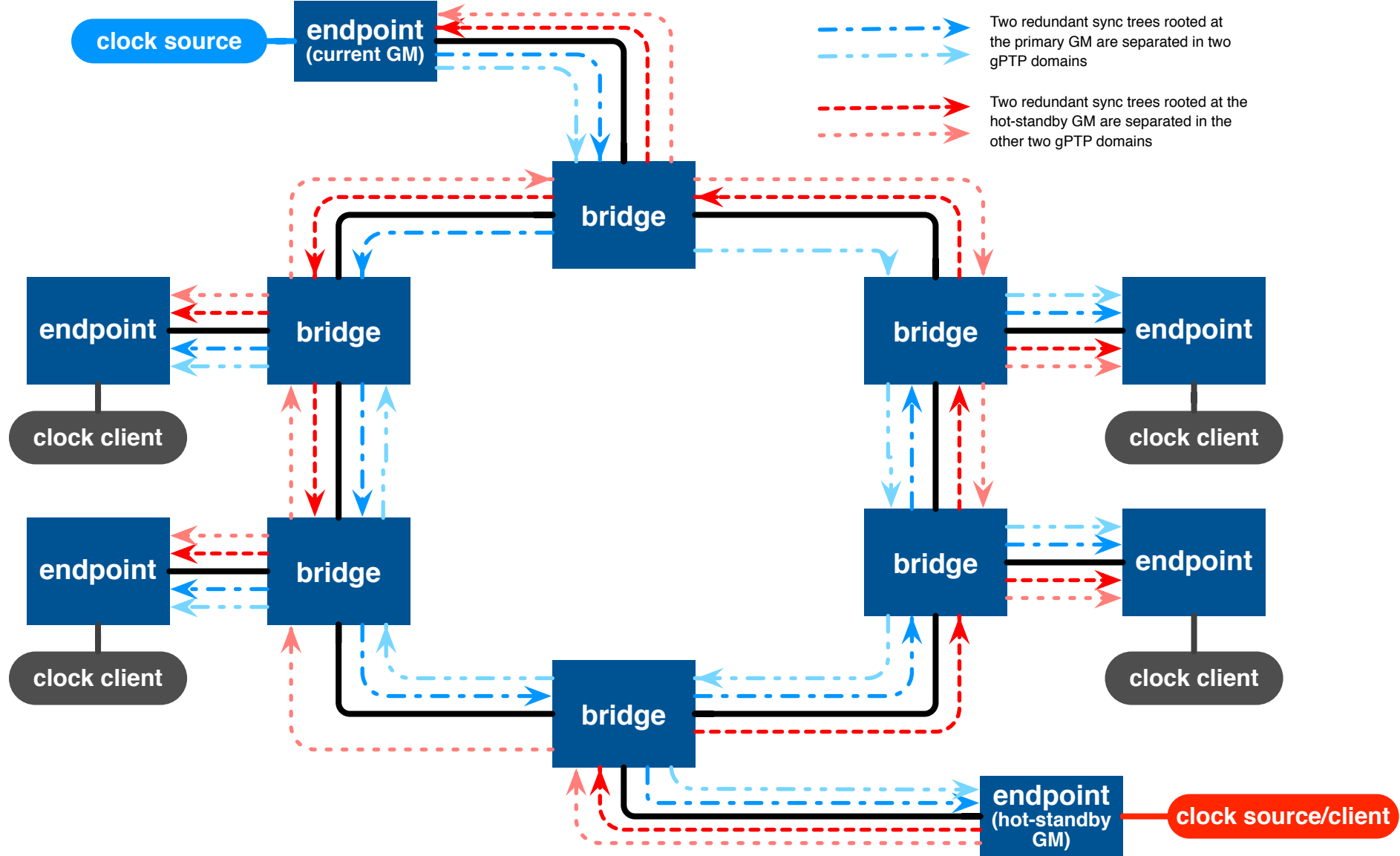
Note 2: All the "bridges" and "routers" in this figure are examples of time-aware relays, and the endpoints are time-aware.

Fig 7-5



---> sync tree of the primary GM
---> sync tree of the hot standby GM

- Note 1: The methods used for merging the redundant sync msgs received at each endpoint are not specified in this standard.
- Note 2: The endpoint operating as the hot-standby GM may need an additional clock client attached to it, if the hot-standby GM is required to be synchronized to the primary GM.
- Note 3: All the "bridges" and "routers" in this figure are examples of time-aware relays, and the endpoints are time-aware.



Note 1: The methods used for merging the redundant sync msgs received at each endpoint are not specified in this standard.

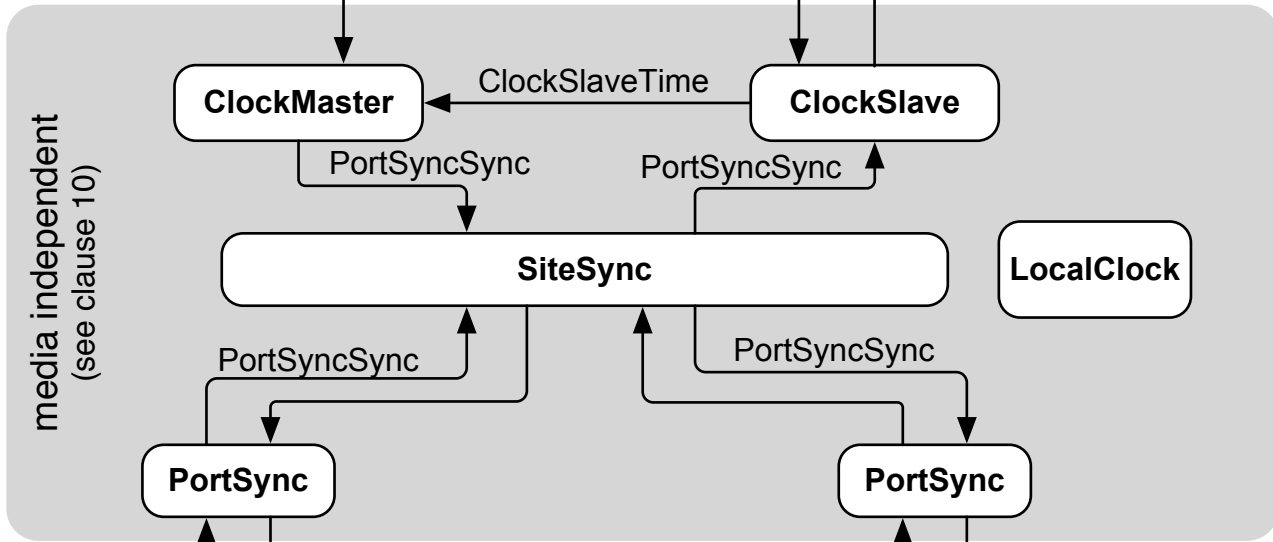
Note 2: The endpoint operating as the hot-standby GM may need an additional clock client attached to it, if the hot-standby GM is required to be synchronized to the primary GM.

Note 3: All the "bridges" and "routers" in this figure are examples of time-aware relays, and the endpoints are time-aware.

fig 7-6

fig 7-8

Time-aware higher-layer application
(see clause 9)



MDSyncReceive MDSyncSend

MDSyncReceive MDSyncSend

