802.1 Plenary - 03/2005

Agenda

Topics

- Administrative stuff
- IEEE Patent Policy
- Exec stuff
- Interim meetings
- Task group stuff

Administrative stuff - 1

Officers

- Chair: Tony Jeffree
- Vice Chair: Paul Congdon
- Recording Secretary: Michael Wright
- Interworking/Link Sec TG Chair: Mick Seaman
- Link Sec TG Secretary: Allyn Romanow
- Maintenance of website: John Messenger
- Maintenance of Email exploder: Hal Keen

Website

- http://www.ieee802.org/1/
- Username: p8021 Password: go_wildcats

Administrative stuff - 2

Voting membership

- Current 802 membership rules still SERIOUSLY broken! However, the following is past and current 802.1 practice:
- N.B. terminology: A session is (the whole of) an Interim or Plenary during which 802.1 meets. A meeting is a subset of a session; I.e., a contiguous time period during the session when the WG meets. Generally meetings are ½ day in duration or less.
- To gain membership: Attend 3 qualifying sessions (of which 2 must be plenaries) and inform the Chair of your intention to become a voter
- To maintain membership: Attend 2 out of the last 4 qualifying sessions (of which 1 must be a plenary), and respond to 2 out of 3 ballots
- Attendance is as per signup sheet must be 75% of meetings during a session in order to count.
- Signing the signup sheet for a meeting declares that you have (or will have) attended during the majority of the allotted time for that meeting. Hence, at sessions where more than one WG meets, signing up at two parallel meetings is **not** valid.
- Voting rights are properly regarded as an obligation, not a privilege!

802.1 WG and TG operation

- Consensus process; the ultimate test of consensus is the vote taken on a WG draft
- Votes are not taken in Task Group or Interim meetings
- 802.1 WG Plenary meetings are used to take any "formal" votes
- Most technical issues are resolved through Task Group ballots, prior to the formal Working Group ballot; i.e., we conduct the WG ballot only when we think we're nearly done
- Voting membership is NOT a pre-requisite to participate in TG or WG ballots
- Focus is on technical progress, not studying/applying RR
- Offline discussions are essential in achieving consensus

TG, WG, and Sponsor ballots

Task Group Ballots:

- Anyone can respond and vote (although voting members are obliged to do so)
- Asks the question: "Is this draft complete and ready for Working Group Ballot?"

Working Group Ballots:

- Anyone can respond
- Only voting members are able to (and are obliged to) vote
- Asks the question: "Is this draft complete and ready for Sponsor Ballot?"

Sponsor Ballots:

- Extrernal review process
- Only members of the balloting group can participate
- To join the various balloting pools, need to visit the IEEE website (pointer on the 802.1 website)

Patents - Instructions for the WG Chair

- At Each Meeting, the Working Group Chair shall:
- Show slides #1 and #2 of this presentation
- Advise the WG membership that:
 - The IEEE's Patent Policy is consistent with the ANSI patent policy and is described in Clause 6 of the IEEE SA Standards Board Bylaws;
 - Early disclosure of patents which may be essential for the use of standards under development is encouraged;
 - Disclosures made of such patents may not be exhaustive of all patents that may be essential for the use of standards under development, and that neither the IEEE, the WG nor the WG Chairman ensure the accuracy or completeness of any disclosure or whether any disclosure is of a patent that in fact may be essential for the use of standards under development.
- Instruct the WG Secretary to record in the minutes of the relevant WG meeting:
 - that the foregoing advice was provided and the two slides were shown;
 - that an opportunity was provided for WG members to identify or disclose patents that the WG member believes may be essential for the use of that standard;
 - any responses that were given, specifically the patents and patent applications that were identified (if any) and by whom.

<u>IEEE-SA Standards Board Bylaws on Patents</u> <u>in Standards</u>

6. Patents

IEEE standards may include the known use of patent(s), including patent applications, provided the IEEE receives assurance from the patent holder or applicant with respect to patents essential for compliance with both mandatory and optional portions of the standard. This assurance shall be provided without coercion and prior to approval of the standard (or reaffirmation when a patent becomes known after initial approval of the standard). This assurance shall be a letter that is in the form of either

- a) A general disclaimer to the effect that the patentee will not enforce any of its present or future patent(s) whose use would be required to implement the proposed IEEE standard against any person or entity using the patent(s) to comply with the standard or
- b) A statement that a license will be made available without compensation or under reasonable rates, with reasonable terms and conditions that are demonstrably free of any unfair discrimination

This assurance shall apply, at a minimum, from the date of the standard's approval to the date of the standard's withdrawal and is irrevocable during that period.

Inappropriate Topics for IEEE WG Meetings

- Don't discuss licensing terms or conditions
- Don't discuss product pricing, territorial restrictions or market share
- Don't discuss ongoing litigation or threatened litigation
- Don't be silent if inappropriate topics are discussed... do formally object.

If you have questions, contact the IEEE Patent Committee Administrator at patcom@ieee.org

Photography/recording devices

No use may be made of cameras or recording devices in meetings without the express knowledge and assent of all participants in the meeting.

Future meetings

- May interim:
 - Berlin, hosted by Cisco, week of 9-13 May
 - 198 Euros/night
 - No meeting fee
- And soon after that it will be September again...and January...any offers?

Exec stuff

Liaison reports

- 802.11 (Bob)
- IETF
- 802.3 (Don)
- **802.21**
- ITU
- TIA TR41.4

Task Group stuff

Interworking/Link Sec (Mick)