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| Abstract                     | This contribution describes the multiple working channels mechanism which can be used in WirelessMAN-CX system, that is, system works more than one channel, during common sub-frame and main sub-frame, system work on a channel, during slave sub-frame, system works on another channel. So system works all time and the throughput capacity of system is increased. Another benefit of this mechanism is decreasing the probability of occurrence of blind area.  |  |
| Purpose                      | Offer a mechanism that can improve the throughput capacity of system and decrease the probability of occurrence of blind area.   |  |
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# A method which can Improve Capacity of WirelessMAN-CX

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## Introduction

In the current 16h draft standard, if there is not enough idle channel, BS must share channel with other system. BS and SS associated with it can do nothing during their slave sub-frame except channel measurement. Then the total capacity of BS is decreased.

Since the slave sub-frame is periodic and long enough, so we suggest that during slave sub-frame, system may switch to another channel that may be free for this BS. Because the slave sub-frame is periodic and long enough, BS which works in slave channel is also periodic and then everything can be done during this period, including SS registration and data transmission. Following figure gives an example for type 2 sub-frame with N=3.

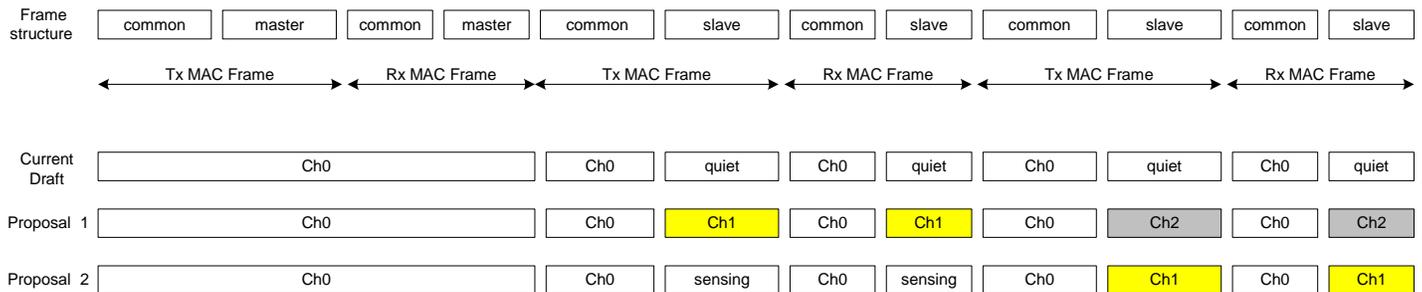


Figure 1 one example of multiple working channels

Since BS works at all time, the capacity of system is improved. And another benefit of this scheme is the probability of blind area is decreased since every BS may work independently in more than one channel.

For BS that doesn't share channel with its neighbor, it can also work at more than channel. In this case, a frame is also divided into common sub-frame and interference sub-frame and BS selects one of interference sub-frame as its master sub-frame and the other sub-frame as slave sub-frame. During common sub-frame and master sub-frame, system works on working channel; during slave sub-channel, system works on another channel. This solution is back compatible with current draft standard [1].

To support this feature, effective channel measurement should be supported [2] and some elements should be added into the information table.

## Reference

- [1] IEEE 802.16h-D1: Air Interface for Fixed Broadband Wireless Access Systems: Amendment for Improved Coexistence Mechanisms for License-Exempt Operation
- [2] C80216h-06\_105, Using Quiet Period for Channel Measurement

## Proposed Text

### 15.3.3 Information table

#### 15.3.3.1 Information table in distributed database

**Table h6—Information table for the BS containing this database**

| Syntax                                     | Size    | Notes  |
|--|---------|--|
| This BS information table(){               |         |  |
| BSID                                       | 48bits  |  |
| Operator ID                                | 24bits  |  |
| IP version                                 | 1bit    | 0- IPv4<br>1- IPv6   |
| if (IP version = 0){                       |         |  |
| IPv4 address                               | 32bits  | IPv4 address of this BS  |
| CXPRX IPv4 address                         | 32bits  | CXPRX IPv4 address   |
| }  |         |  |
| Else{                                      |         |  |
| IPv6 address                               | 128bits | IPv6 address of this BS  |
| CXPRX IPv6 address                         | 128bits | CXPRX IPv6 address   |
| }  |         |  |
| RTK  | 16bits  | Random Temporary Key   |
| Extended Channel Number (ExChNr)           | 16bits  | 2 byte base reference to frequency range or deployment band. This reference maps to an absolute frequency value.                                   |
| Base Channel Reference (BaseChRef)         | 8bits   | 1 byte specific channel number reference   |
| Channel spacing (ChSp)                     | 16bits  | 2 bytes channel spacing value (10kHz increments)   |
| OCSI ID <a href="#">on working channel</a> | 8bits   | CSIN of OCSI allocation <a href="#">on working channel</a>   |
| Negotiation status                         | 8bits   | Bit0: get communication in the IP network Bit1: be registered in Bit2: registered to Bit3: done for resource sharing (if neighboring) Bit4-7: tbc. |
| CSI parameter(){                           |         | Regulated by region/country  |
| Tcsi_start                                 | 16bits  | In microseconds  |
| Tcsi_duration                              | 8bits   | In microseconds  |
| Period of frames                           | 8bits   | frames   |
| Starting frames offset                     | 16bits  | frame serial number of the first frame that CSI presented  |
| Length of Symbols                          | 8bits   | In microseconds, need to be 1/n of Tcsi_duration   |
| ICSI cycle                                 | 8bits   | ICSI cycle counted in CSI cycles   |
| OCSI cycle                                 | 8bits   | OCSI cycle counted in ICSI cycles  |
| }  |         |  |
| Number of CoNBRs                           | 8bits   | m: The number of coexistence neighbors of this BS  |
| for (i= 1; i <= m; i++) {                  |         |  |
| Index                                      | 16bits  | Each Index here is referring to a BS in the neighborhood, and points to a set of information described in <i>Table h 7</i>                         |
| BSID                                       | 48bits  |  |
| }  |         |  |
| Profile(){                                 |         |  |
| Band                                       |         |  |
| PHY mode(){                                |         |  |
| Modulation                                 |         |  |
| Working Channel ID                         | 8bits   | Identifier of the working channel of this BS.  |
| Master Subframe ID                         | 8bits   | Sub-frame number:<br>Bit7: sub-frame structure supported<br>not supported<br>supported   |

|   |               |   |
|---|---------------|---|
|   |               | Bit6: master subframe allocated<br>do not have a master subframe<br>have a master subframe<br>Bit5-3: number of subframes in frame structure<br>Bit2-1: the master subframe index this BS is using. |
| Number of ALTCH                                   | 8bits         | p: The number of alternative channels to which this BS can switch without interference.   |
| For (i = 1; i <= p; i++){                         |               |   |
| Channel ID for ALTCH                              | 8bits         | Identifier of the alternative channel.  |
| }   |               |   |
| Number of ALTTSF                                  | 8bits         | q: The number of ALTTSF to which this BS can switch to without interference.  |
| for (i = 1; i <= q; i++){                         |               |   |
| Resource ID for the ALTTSF                        | 16bits        |   |
| }   |               |   |
| }   |               |   |
| Maximum power                                     | 8 bits        | dBm   |
| Number of registered SS <u>on working channel</u> | 12bits        | n   |
| For (i = 1; i <= n; i++) {                        |               |   |
| Index   |               |   |
| SSID  |               |   |
| }   |               |   |
| <u>Number of slave sub-frame</u>                  | <u>2bits</u>  | <u>r: Number of slave subframes in frame structure</u>  |
| For (i=0; i <= r; i++) {                          |               |   |
| <u>Subframe index</u>                             | <u>2bits</u>  | <u>Sub-frame index</u>  |
| <u>Slave Channel ID</u>                           | <u>8bits</u>  | <u>The working channel ID during this slave sub-frame.</u>  |
| <u>Number of registered SS on Slave Channel</u>   | <u>12bits</u> | <u>s: number of SS registered on this channel</u>   |
| For (i=1; i <= s; i++) {                          |               |   |
| <u>SSID</u>                                       |               |   |
| }   |               |   |
| <u>OCSI ID</u>                                    | <u>8bits</u>  | <u>CSIN of OCSI allocation on this channel, each channel select different OCSI ID</u>   |
| <u>CMI-ID</u>                                     | <u>4bits</u>  | <u>CMI ID on this channel, each channel selects different CMI ID</u>  |
| }   |               |   |
| }   |               |   |
| }   |               |   |

#### **15.4.4 Multiple working channels**

System may work on multiple channels. For back compatibility, a MAC frame is divided into sub-frame, and each sub-frame may work on different channel or same channel.

When BS enters network, it may follow that defined in 15.1.3 and find a suitable working channel or master sub-frame. During the operating stage, system will sense the other channel using its quiet period (see 15.3.4 [2]). If a new idle channel or idle sub-frame on other channel is found during the slave sub-frame, system may work on this channel during corresponding sub-frame.

For example, if system can find an idle channel to work during its initialization, system may let all its sub-frame work on that channel. During the operating stage, system may find another idle channel. Then during one of its sub-frame, system may work on the newest found idle channel.

If system can't find an idle channel and must share channel with other systems, system may work during its common sub-frame and master sub-frame, and be quiet during slave sub-frame. During the operating stage,

system may find there is a channel which is idle during its slave sub-frame. Then it will work on that channel during corresponding slave sub-frame.

To perform channel measurement effectively, system may reserve some slave sub-frames or a fixed period during slave sub-frames for channel measurement.