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Title	Format of R-MAP within RS-Zone		
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Re:	A response to a Call for Technical Proposal, http://www.ieee802.org/16/relay/docs/80216j-07_007r2.pdf		
Abstract	R-MAP in RS_Zone is used for a parent station (MR-BS or RS) to signal the resource assignment in the RS_Zone. This contribution propose the format of R-MAP in RS_Zone.		
Purpose	To incorporate the proposed text into the P802.16j Baseline Document (IEEE 802.16j- 06/026r2)		
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# **R-MAP Within RS\_Zone**

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## 1. Introduction

R-MAP in RS\_Zone is used for a parent station (MR-BS or RS) to signal the resource assignment in the RS\_Zone. This contribution is addressing the format of R-MAP in RS\_Zone.

## 2. Proposal

As agreed in the session #46, resource assignment will be done by R-MAP. Theoretically, we can use the similar format of DL-MAP/UL-MAP as defined in IEEE802.16e-2005 for R-MAP. However, this is not very efficient resource assignment for relay station due to the following difference between the assignment to RS and to MS:

- In general, one MR-BS or parent BS serves small number of RS(s), therefore, it is not necessary to have a long CID for resource assignment. Each RS may be addressed by RSID (e.g., 8 bits) which is shorter id than CID used for MS to reduce MAC overhead.
- RS traffic is less burst and amount of traffic is larger than that of a MS due to the fact that the traffic of a RS is the aggregated traffic of multiple MS(s) Resource granularity could be larger than a slot.
- The link between MR-BS and RS are usually more reliable, so adaptive Modulation/coding rate instead of fixed rate could be used for R-MAP. The coding/modulation could be signaled by R-FCH [1].
- The assignment to a RS could include both DL and UL assignments due to the same fact in bullet 2

Based on above, we propose the following design principles for R-MAP:

- R-MAP is used for the following purposes
  - Unicast resource assignment (unicast RSID)
  - Broadcast resource assignment (broadcast RSID)
- Resource assigned by using basic resource unit BRU (combining multiple slots) or region
  - BRU definition can be broadcast using a R-MAP IE RS\_Zone BAU config IE
  - Region definition can be broadcast using R-MAP IE- RS\_Zone region config IE

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- Resource assignment is on BRU level or region level
- For most frequently used unicast resource assignment IE a format as concise as possible shall be defined to reduce unnecessary overhead we propose a fixed length IE for this.
- Vaiable R-MAP length
- Adaptive coding/modulation for R-MAP
- Only define R-MAP without distinguishing DL R-MAP and UL R-MAP

## 3. Proposed text change

## 3.1 R-MAP message

[Modify the last row in Table 14 in page 4 as follows]

Туре	Message name	Message description	Connection
<del>68-255<u>-</u>68</del>	<u>RS MAP</u>	Resource assignment message	Broadcast
		transmitted in RS Zone	
<u>69-255</u>		Reserved	

### [Add new subclause 6.3.2.3.65]

### 6.3.2.3.65 R-MAP message

This massage is used for a parent station (MR-BS or RS) to signal the resource assignments to its child RS(s). This message shall be sent within DL RS\_Zone. The length and modulation and coding rate are indicated in R-FCH. The message format is shown in Table xxx

#### Table XXX. R-MAP Message Format.

Syntax	Size	Notes
<u>R-MAP format {</u>		
Management message type = $67$	<u>8 bits</u>	
Number of IEs	<u>4 bits</u>	Indicates the number of IEs included
<u>For (i = 0; i<number i++)="" ies;="" of="" u="" {<=""></number></u>		
R-MAP_IE	Variable	
<u> </u>		
}		

[Add new subclause 8.4.5.9]

### 8.4.5.9 R-MAP IE

## 8.4.5.9.1 RS\_Zone BAU configuration IE

This IE is used for a parent RS to broadcast to its child RS the RS\_Zone related configurations valid from N th frame count from the current frame. These configurations include the locations of DL RS\_Zone and UL RS\_Zone and the BRU definition within each of DL and UL RS\_Zone. The corresponding BAU assignment IE uses BAU as basic RS resource assignment unit.

Syntax	Size	Notes
<u>RS_Zone_BAU_Configuration_IE {</u>		
Type	<u>4 bits</u>	<u>0x00</u>
Length	<u>4 bits</u>	Length in byte
OFDM symbol index for DL RS Zone	<u>8 bits</u>	Indicate the OFDM symbol index starting a DL RS_Zone
<u>Number of OFDM symbols</u>	<u>4 bits</u>	Indicate the number of OFDM symbols a DL RS Zone occupies
<u>DL BAU</u>	<u>4 bits</u>	Indicate the number of subchannels a DL BRU includes
OFDM symbol index for UL RS Zone	<u>8 bits</u>	Indicate the OFDM symbol index starting a UL RS_Zone
<u>Number of OFDM symbols</u>	<u>4 bits</u>	Indicate the number of OFDM symbols a UL RS Zone occupies
<u>UL BRU</u>	<u>4 bits</u>	Indicate the number of slots a UL BRU includes
Number of frames before effective	<u>4 bits</u>	Indicates the number of frames before the configuration takes effect (starting from the current frame)
}		

## Table XXX. RS\_Zone BAU\_Configuation IE format.

## 8.4.5.9.2 RS\_Zone region configuration IE

<u>This IE is used for a parent RS to broadcast to its child RS the RS\_Zone related configurations valid from N<sup>th</sup> frame count from the current frame. These configurations include the locations of DL RS\_Zone and UL RS\_Zone and the region definition within each of DL and UL RS\_Zone.</u>

## Table XXX. RS\_Zone region\_Configuation IE format.

Syntax	Size	Notes
RS Zone region Configuration IE {		
Type	<u>4 bits</u>	<u>0x00</u>
Length	<u>4 bits</u>	Length in byte
OFDM symbol index for DL RS Zone	<u>8 bits</u>	Indicate the OFDM symbol index starting a DL
		<u>RS_Zone</u>
Number of OFDM symbols	<u>4 bits</u>	Indicate the number of OFDM symbols a DL
		<u>RS</u> Zone occupies
Number of DL region	<u>6 bits</u>	Indicates the number of regions defined in DL

		<u>RS</u> zone
For (i =0;i <number of="" region;i++)="" td="" {<=""><td></td><td></td></number>		
Number of subchannels }	<u>4 bits</u>	Indicate the number of subchannels the region
		includes
OFDM symbol index for UL RS_Zone	<u>8 bits</u>	Indicate the OFDM symbol index starting a UL
		<u>RS</u> Zone
Number of OFDM symbols	<u>4 bits</u>	Indicate the number of OFDM symbols a UL
		<u>RS_Zone occupys</u>
Number of UL region	<u>6 bits</u>	
For (i =0;i <number of="" region;i++)="" td="" {<=""><td></td><td></td></number>		
<u>Number of slots }</u>	<u>4 bits</u>	Indicate the number of slots the region includes
Number of frames before effective	<u>4 bits</u>	Indicates the number of frames before the
		configuration takes effect (starting from the
		<u>current frame)</u>
1		

## 8.4.5.9.3 BAU Resource assignment IE

This IE is used for resource assignment to a RS or multiple RS using BAU as RS resource assignment unit.

### Table XXX. RS\_assignment IE format.

Syntax	Size	Notes
<u>RS BAU assignment IE {</u>		
Type	<u>4 bits</u>	<u>0x01</u>
RSID	<u>8 bits</u>	
Number of DL BRU	<u>6 bits</u>	
DL MCS	<u>4 bits</u>	
Number of UL BRU	<u>6 bits</u>	
<u>UL MCS</u>	<u>4 bits</u>	
}		

The BAU size referred in this IE is a system parameter broadcast in RS zone BAU configuration IE. This IE is length of 4 bytes and no length field is needed.

### **8.4.5.9.4 Region resource assignment IE**

This IE is used for resource assignment to a RS or multiple RS using region as RS resource assignment unit.

## Table XXX. RS\_Assignment IE Format.

Syntax	Size	Notes
<u>RS assignment IE {</u>		
Type	<u>4 bits</u>	<u>0x01</u>
RSID	<u>8 bits</u>	
DL region ID	<u>6 bits</u>	
DL MCS	<u>4 bits</u>	

<u>UL region ID</u>	<u>6 bits</u>	
<u>UL MCS</u>	<u>4 bits</u>	
}		

The region referred by this IE is defined and broadcast in RS zone region configuration IE. This IE is length of 4 bytes and no length field is needed.

# Reference

[1] IEEE C80216j-06/233: "Frame Structure to Support Relay Node Operations",