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| Re: | IEEE 802.16j-07/019: "Call for Technical Comments Regarding IEEE Project 802.16j" | | |
| Abstract | This contribution proposes the enhanced remedy of relaying compressed DL-MAP and UL-MAP, HARQ-MAP and SUB-DL-UL-MAP, which do not have MAC headers and management message types. | | |
| Purpose | Text proposal for 802.16j Baseline Document. | | |
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Remedy for relaying compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP

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1. Introduction

In MR networks under centralized scheduling, the RS shall relay the FCH, compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP for the subordinated RSs to broadcast on the access links. However, the associated relaying schemes have not been defined in the baseline document IEEE 802.16j-06/026r4 yet.

This contribution proposes the remedy of relaying FCH, compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP in the centralized control and centralized scheduling scenario. Because there is no MAC header and management message type defined in these MAPs, we propose a new message to encapsulate these MAPs for relaying.

And because MR-BS has to do the scheduling for RSs with centralized scheduling for each frame, if every frame MR-BS sends MAP messages which include all the scheduling information and configuration information, it will cause very large overhead. So we also propose two RS scheduling messages for RS access zone and RS relay zone respectively which include only changed configuration information and scheduling information.

In order to facilitate the incorporation of this proposal into IEEE 802.16j standard, specific changes to the baseline working document IEEE 802.16j-06/026r4 are listed below. Moreover, the compressed DL-MAP/UL-MAP, HARQ-MAP, SUB-DL-UL-MAP, and HARQ and SUB-MAP Pointer IE defined in IEEE 802.16e-2005 are provided in Table 1~5 below for reference.

| Syntax | Size | Notes |
|-------------------------------|---------|---|
| Compressed DL-MAP () { | - | - |
| Compressed map indicator | 3 | Set to binary 110 to indicate a compressed map format |
| UL-MAP appended | 1 | |
| Reserved | 1 | Shall be set to zero |
| Map message length | 11 | This value specifies the length of the compressed map message(s) beginning with the byte containing the Compressed map indicator and ending with the last byte of the compressed DL-MAP message if the UL- MAP appended bit is not set or the last byte of the UL- MAP compressed message if the UL-MAP appended bit is set. The length includes the computed 32-bit CRC value |
| PHY Synchronization Field() { | - | - |
| Frame Duration Code | 8 bits | |
| Frame Number | 24 bits | |
| } | - | - |
| DCD Count | 8 bits | |

Table 1: Format of Compressed DL-MAP

| Operator ID | 8 bits | |
|---------------------------------------|----------|--|
| Sector ID | 8 bits | |
| No OEDMA symbols | 8 bits | Number of OFDMA symbols in the DL subframe |
| No. OF DWA Symbols | | including all AAS/permutation zone. |
| DL IE count | 8 bits | |
| for $(n = 0; n < DL IE count; n++)$ { | - | For each DL-MAP element 1 to N. |
| DL-MAP_IE() | variable | - |
| } | - | - |
| if !(byte boundary) { | | |
| Padding Nibble | 4 bits | Padding to reach byte boundary. |
| } | | |
| } | - | - |

Table 2 Format of Compressed UL-MAP

| Syntax | Size | Notes |
|---------------------------|----------|--|
| Compressed UL-MAP() { | | |
| UCD Count | 8 bits | |
| Allocation Start Time | 32 bits | |
| No. OFDMA symbols | 8 bits | Number of OFDMA symbols in the UL subframe |
| while (map data remains){ | - | |
| UL-MAP_IE() | variable | |
| } | | |
| if !(byte boundary) { | | |
| Padding Nibble | 4 bits | Padding to reach byte boundary. |
| } | | |
| } | | |

Table 3: Format of HARQ-MAP

| Syntax | Size | Notes |
|---|----------|---|
| HARQ_MAP message format() { | - | - |
| HARQ MAP Indicator = 111 | 3 bits | Set to 0b111 |
| Compact UL_MAP appended | 1 bit | |
| reserved | 1 bit | Shall be zero |
| Map message length | 9 bits | Length of HARQ MAP in bytes. (This value specifies the length of the HARQ MAP message beginning with the byte containing the HARQ MAP indicator and ending with the last byte of the HARQ MAP message. The length includes the computed 32-bit CRC value.) |
| DL IE count | 6 bits | Number of DL IE in the burst. |
| For $(n = 0; n < DL IE \text{ count}; n++)$ { | - | For each DL-MAP element 1 to N. |
| Compact DL-MAP IE () | variable | - |
| } | - | - |
| If (Compact_UL-MAP appended == 1){ | | |
| while (map data remains){ | - | |
| Compact UL-MAP_IE() | variable | |
| } | | |
| } | | |

| if !(byte boundary) { | | |
|-----------------------|--------|---------------------------------|
| Padding Nibble | 4 bits | Padding to reach byte boundary. |
| } | | |
| } | - | - |

Table 4: Format of Sub-DL-UL-MAP

| Syntax | Size | Notes |
|---|----------|--|
| Sub-DL-UL-MAP () { | - | - |
| Compressed map indicator | 3 bits | Set to 0b111 |
| Map message length | 10 bits | The length of the submap message in bytes including the compressed map indicator and the 16-bit CRC . |
| RCID_Type | 2 bits | 0b00 = Normal CID 0b01 = RCID11 0b10 = RCID7 0b11 = RCID3 |
| HARQ ACK offset indicator | 1 bit | |
| If (HARQ ACK offset indicator == 1){ | - | |
| DL HARQ ACK offset | 8 bits | |
| UL HARQ ACK offset | 8 bits | |
| } | - | - |
| DL IE count | 8 bits | |
| for $(n = 0; n < DL \text{ IE count}; n++)$ { | - | For each DL-MAP element 1 to N. |
| DL-MAP_IE() | variable | - |
| } | - | - |
| OFDMA Symbol offset | 8 bits | This value indicates start symbol offset of subsequent subbursts in this UL Allocation Start IE |
| Subchannel offset | 7 bits | This value indicates start subchannel offset of subsequent subbursts in this UL Allocation Start IE |
| reserved | 1 bit | Shall be zero |
| while (map data remains){ | - | |
| UL-MAP_IE() | variable | |
| } | | |
| if !(byte boundary) { | | |
| Padding Nibble | 4 bits | Padding to reach byte boundary. |
| } | | |
| } | - | - |

Table 5: HARQ and SUB-MAP Pointer IE format

| Syntax | Size | Notes |
|----------------------------------|-------|---|
| | (bit) | |
| HARQ and SUB-MAP Pointer IE () { | | — |
| Extended DIUC | 4 | $HARQ_P = 0x07$ |
| Length | 4 | — |
| While (data remains) { | | — |
| DIUC | 4 | Indicates the AMC level of the burst containing a |
| | | HARQ MAP message |
| No. Slots | 8 | The number of slots allocated for the burst |
| | | containing a HARQ MAP message |

| Repetition Coding Indication | 2 | 0b00: No repetition coding |
|-------------------------------|--------|---|
| | | 0b01: Repetition coding of 2 used |
| | | 0b10: Repetition coding of 4 used |
| | | 0b10: Repetition coding of 6 used |
| MAP Version | 2 | 0b00: HARQ MAPv1 |
| | | 0b01: Submap |
| | | 0b10: Submap with CID mask included |
| | | 0b11: Reserved |
| If (MAP Version == $0b10$) { | | — |
| Idle users | 1 | Bursts for idle users included in the submap |
| Sleep users | 1 | Bursts for sleep users included in the submap |
| CID Mask Length | 2 | 0b00: 12 bits |
| | | 0b01: 20 bits |
| | | 0b10: 36 bits |
| | | 0b11: 52 bits |
| CID mask | N | n = The number of bits of CID mask is determined |
| | | by CID Mask Length. When the MAP message |
| | | pointed by this pointer IE includes any MAP IE for |
| | | an awake mode MS, the bit index corresponding to |
| | | ((Basic CID of the MS) MOD n) in this CID Mask |
| | | field shall be set to 1. Otherwise, it may be set to 0. |
| } | | — |
| } | | — |
| Reserved | 0 or 4 | For a byte alignment of IE. Shall be set to zero |
| } | | |

2.

3. Spec Changes

[Insert the following subclauses 6.3.2.3.92 and 6.3.2.3.93 in line 53 of page 65]

6.3.2.3.92 RS Access MAP (RS-Access-MAP) message

This message shall be generated by MR-BS for RS with centralized scheduling. This message contains allocation information for RS to transmit in RS access zone. This message shall be sent once per frame over RS's basic connection. After the reception of RS Access MAP message, RS shall compose FCH, and possibly the associated MAPs such as DL/UL-MAP, SUB-DL-UL-MAPs and HARQ MAP, etc., based on its RS-Access-MAP message and other related configuration messages.

Table xxx - RS Access MAP message format

| <u>Syntax</u> | Size | Notes |
|-----------------------------------|---------------|-------|
| RS _Access _MAP _Message _Format{ | <u>_</u> | |
| Management Message Type = 98 | <u>8 bits</u> | |

| Indicator | 8 bits | Bit 0: 0: Parameters of DL Frame Prefix remain |
|---|--------------------|--|
| | | same with the latest Configuration. |
| | | 1: The parameters of DL Frame Prefix are |
| | | updated. |
| | | Bit 1: 0: Normal map, 1: Compressed map |
| | | Bit 2: 0: DL-MAP not included |
| | | 1: DL-MAP included |
| | | Bit 3: 0: UL-MAP not included |
| | | 1: UL-MAP included |
| | | Bit 4: 0: SUB-DL-UL-MAP not included |
| | | 1: SUB-DL-UL-MAP included |
| | | Bit 5: 0: HARQ-MAP not included |
| | | 1: HARQ-MAP included |
| | | Bit 6-7: reserved |
| <u>If(bit #0 of Indicator == 1) {</u> | = | - |
| Used subchannel bitmap | <u>6 bits</u> | <u>"Used subchannel bitmap" in DL Frame Prefix</u> |
| Repetition Coding Indication | <u>2 bits</u> | "Repetition Coding Indication" in DL Frame Prefix |
| Coding Indication | <u>3 bits</u> | "Coding Indication" in DL Frame Prefix |
| } | <u>_</u> | - |
| $\underline{If(bit #2 of Indicator == 1)}$ | Ξ. | DL-MAP information |
| DCD Count | <u>8 bits</u> | "DCD Count" in DL-MAP |
| No. OFDMA Symbols | <u>8 bits</u> | "No. OFDMA Symbols" in DL-MAP |
| DL IE count | <u>8 bits</u> | Number of DL-MAP IE |
| For $(i = 0; i < DL IE count; i++)$ { | _ | - |
| DL-MAP IE () | variable | "DL-MAP IE" in DL-MAP |
| } | - | - |
| } | _ | - |
| If (bit #3 of Indicator == 1) { | _ | UL-MAP information |
| UCD Count | 8 bits | "UCD Count" in UL-MAP |
| UL IE count | 8 bits | Number of UL-MAP IE |
| For $(i = 0; i < UL IE count; i++)$ | - | - |
| | variable | "III -MAP IE" in III -MAP |
| | vanuore | |
| ∖ | _ | |
| $\frac{\bot}{\text{If(bit #4 of Indicator 1)}}$ | _ | SUB-DI JUI MAP information |
| Nr of SUP MAD | $\frac{1}{2}$ bits | Number of SUB-DL-UIL-MAP |
| | 2 0113 | Indition of Sed-DL-OL-MAI |
| $\frac{\text{For } (1 = 0; 1 < \text{Nr of SUB-MAP}; 1++) \{$ | Ξ | |
| Reduced SUB-DL-UL-MAP() | | |
| | | |
| | | - |
| $\underline{\text{If}(\text{bit #5 of Indicator == 1)}}$ | _ | HARQ-MAP information |
| <u>Nr of HARQ-MAP</u> | <u>2 bits</u> | Number of HARQ-MAP |
| For (i = 0; i < Nr. Of HARQ-MAP; i++) { | Ξ | |
| Reduced HARQ-MAP() | <u>variable</u> | |
| } | _ | - |
| 1 | _ | |
| Padding | <u>variable</u> | Padding to reach byte boundary |
| TLV Encoded Information | variable | |
| } | _ | |

The RS-Access-MAP message may include the following parameter encoded as TLV tuples:

HMAC/CMAC Tuple (See 11.1.2.)

| <u>Syntax</u> | Size | Notes |
|---|-----------------|---|
| Reduced HARQ-MAP() { | _ | _ |
| RCID_Type | <u>2 bits</u> | "RCID_Type" in SUB-DL-UL-MAP |
| HARQ ACK offset indicator | <u>1 bit</u> | <u>"HARQ ACK offset indicator" in SUB-DL-UL-MAP</u> |
| If (HARQ ACK offset indicator == 1){ | <u>_</u> | 1 |
| DL HARQ ACK offset | <u>8 bits</u> | "DL HARQ ACK offset" in SUB-DL-UL-MAP |
| UL HARQ ACK offset | <u>8 bits</u> | "UL HARQ ACK offset" in SUB-DL-UL-MAP |
| 1 | <u>_</u> | - |
| DL IE count | <u>8 bits</u> | "DL IE count" in SUB-DL-UL-MAP |
| For $(i = 0; i < DL IE count; i++) \{$ | - | - |
| <u>DL-MAP IE ()</u> | <u>variable</u> | <u>"DL-MAP IE" in SUB-DL-UL-MAP</u> |
| } | = | <u>-</u> |
| OFDMA Symbol offset | <u>8 bits</u> | "OFDMA Symbol offset" in SUB-DL-UL-MAP |
| Subchannel offset | <u>7 bits</u> | "Subchannel offset" in SUB-DL-UL-MAP |
| <u>UL IE count</u> | <u>8 bits</u> | Number of UL-MAP IE |
| <u>For (i = 0; i < UL IE count; i++) {</u> | <u> </u> | <u>_</u> |
| <u>UL-MAP_IE ()</u> | <u>variable</u> | <u>"UL-MAP IE" in SUB-DL-UL-MAP</u> |
| } | | |
| 1 | <u> </u> | 1 |

Table uuu – Reduced SUB-DL-UL-MAP

Table vvv – Reduced HARQ-MAP

| Syntax | Size | Notes | |
|--|-----------------|---------------------------------------|--|
| Reduced HARQ-MAP() { | _ | - | |
| Compact UL_MAP appended | <u>1 bit</u> | "Compact UL_MAP appended" in HARQ-MAP | |
| DL IE count | <u>6 bits</u> | "DL IE count" in HARQ-MAP | |
| For $(n = 0; n < DL \text{ IE count}; n++) \{$ | - | _ | |
| Compact DL-MAP IE() | <u>variable</u> | "Compact DL-MAP IE" in HARQ-MAP | |
| } | = | - | |
| If (Compact_UL-MAP appended == 1){ | _ | - | |
| <u>UL IE count</u> | <u>6 bits</u> | Number of compact UL-MAP IE | |
| <u>For (n = 0; n < UL IE count; n++) {</u> | = | - | |
| Compact UL-MAP_IE() | <u>variable</u> | "Compact UL-MAP IE" in HARQ-MAP | |
| | | | |
| <u>}</u> | | | |
| } | _ | - | |

6.3.2.3.93 RS Relay MAP (RS-RLY-MAP) message

This message shall be generated by MR-BS for RS with centralized scheduling. This message contains allocation information for RS to transmit in RS relay zone. This message shall be sent once per frame over RS's basic connection in the case of more than 2 hops. After the reception of RS Relay MAP message, RS shall compose R-FCH and R- MAP based on its RS-RLY-MAP message and other related configuration messages.

Table yyy - RS Relay MAP message format

| <u>Syntax</u> | Size | Notes | |
|--|-----------------|--|--|
| RS_RLY_MAP_Message_Format{ | _ | _ | |
| Management Message Type = 99 | <u>8 bits</u> | | |
| R_Zone_Prefix Change Indication | <u>1 bit</u> | R_Zone_Prefix is used for RS relay zone. | |
| | | 0: All the parameters in R_Zone_Prefix remain | |
| | | same with the latest configuration. | |
| | | <u>1: The Parameters in R_Zone_Prefix are updated.</u> | |
| <u>R-MAP Include</u> | <u>1 bit</u> | 0: R-MAP not included | |
| | | <u>1: R-MAP included</u> | |
| <u>If (R_Zone_Prefix Change Indication == 1) {</u> | _ | <u>-</u> | |
| R_Zone_Location | <u>7 bits</u> | <u>"R_Zone_Location" in R-FCH</u> | |
| Used subchannel bitmap | <u>6 bits</u> | <u>"Used subchannel bitmap" in R-FCH</u> | |
| FEC Code type and modulation type | <u>5 bits</u> | "FEC Code type and modulation type" in R-FCH | |
| Repetition Coding Indication | <u>1 bit</u> | "Repetition Coding Indication" in R-FCH | |
| } | = | - | |
| $If(R-MAP Include == 1) $ { | | | |
| <u>DL IE count</u> | <u>6 bits</u> | Number of DL-MAP IE | |
| For $(i = 0; i < DL IE count; i++) \{$ | Ξ | <u>_</u> | |
| DL-MAP_IE () | variable | <u>"DL-MAP IE" in R-MAP</u> | |
| | _ | | |
| UL IE count | <u>6 bits</u> | Number of UL-MAP IE | |
| For $(i = 0; i < UL IE count; i++)$ { | _ | | |
| UL-MAP_IE () | variable | "UL-MAP IE" in R-MAP | |
| <u>}</u> | | | |
| R-link IE count | <u>6 bits</u> | | |
| For (i=1; i <= R-link count; i++) { | _ | | |
| <u>R-link specific IE ()</u> | variable | "UL-MAP IE" in R-MAP | |
| <u>}</u> | _ | - | |
| } | = | - | |
| Padding | <u>variable</u> | Padding to reach byte boundary | |
| TLV Encoded Information | variable | | |
| } | | | |

The RS-RLY-MAP message may include the following parameter encoded as TLV tuples:

HMAC/CMAC Tuple (See 11.1.2.)

6.3.28 Messages and Data relaying

6.3.28.1 RS broadcast messages relaying

[Change the following text in line 25 of page 134]

A non-transparent RS shall broadcast <u>FCH</u>, DCD, UCD, DL-MAP and UL-MAP messages in the DL access zone. In addition, a non-transparent RS shall also broadcast R-FCH, DCD, UCD, and R-MAP messages in the DL relay zone in the case of more than two hops., which may be When the messages are generated by the MR-BS, and be sent in the relay zone. The MR-BS should send DCD and UCD messages for RS to broadcast on the access link and relay link with RS primary management CID, and DL-MAP and UL-MAP messages with RS basic CID to the RS.

Under centralized scheduling, the MR-BS shall generate and send RS-Access-MAP message to RS over RS basic connection once per frame. When RS receives RS-Access-MAP message, RS shall compose FCH and possibly the associated MAPs such as DL/UL-MAP, SUB-DL-UL-MAPs and HARQ MAP, etc., based on the

RS-Access-MAP message. If the information to compose DL-MAP and UL-MAP is not included in RS-Access-MAP, the MR-BS shall send DL-MAP and UL-MAP messages with RS basic CID to the RS directly. In case of more than two hops, the MR-BS shall generate and send RS-RLY-MAP message to RS over RS basic connection once per frame. When RS receives RS-RLY-MAP message, RS shall compose R-FCH and R-MAP based on the RS_RLY-MAP message.

Upon receiving the DCD/UCD message with RS primary CID, <u>as shown in Figure xxx</u>, the RS shall <u>acknowledge the reception of DCD or UCD messages over primary management connection by sending an acknowledgment header (See 6.3.2.1.2.2.2.3). The Transaction ID of the ACK header shall be set to the <u>Configuration Change Count of DCD or UCD message</u>. There shall be one ACK header per message. The RS <u>may retransmit DCD/UCD message if the acknowledgement header is not received at the expiration of T52 timer</u>.</u>

<u>Under centralized scheduling, as shown in Figure yyy, the RS should request bandwidth on the access link to</u> broadcast the DCD/UCD message with fragmentable broadcast CID.

<u>Under distributed scheduling, the RS shall autonomously broadcast DCD/UCD with fragmentable broadcast</u> <u>CID.</u>



[Add the following row at the end of table 583 in page 169 as indicated]

Table 583—Parameters and constants

| System | Name | Time Reference | Minimum | Default | Maximum |
|--------|------------|--|---------|---------|---------|
| | | | Value | value | value |
| MR-BS | <u>T52</u> | Waiting for ACK from RS for DCD/UCD messages | TBD | TBD | TBD |