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Abstract	Transmission of synchronous ACK/NAK in multi-hop DL HARQ process	
Purpose	Review and adopt	
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## Transmission of synchronous ACK/NAK in multi-hop DL HARQ

### Introduction

During the IEEE 802.16 #49 (May 2007) meeting, the concept of HARQ process for multi-hop relay has been introduced in [2]. In section 8.4.5.4.25, transmission of ACK/NAK is described. However, the transmission of synchronous ACK/NAK by RS is not clear.

### Transmission of ACK/NAK in multi-hop DL HARQ

Transmission of ACK/NAK in case of DL HARQ for non-transparent RS is defined in section 8.4.5.4.25 of the baseline document. The corresponding text is shown below for discussion.

“When RS receives HARQ DL sub-burst for relaying to MS at frame  $i$ , it shall transmit the encoded ACK/NAK signal through ACK Channel in the ACKCH region at frame  $(i + n)$  where  $n$  is calculated at each RS according to the following equation.

$$n = H * p + (H + 1) * j$$

$H$  is defined by "number of hops RS is away from the MS".

$p$  is defined by the "static delay at the RS in number of frames"

$j$  is defined by the "HARQ\_ACK\_Delay for DL Burst" field in the DCD messages. “

In order for RS to send the ACK/NAK, it requires to know the value of ‘ $H$ ’ and ‘ $p$ ’. Though ‘ $p$ ’ can be defined as static delay and transmit in the DCD similar to “HARQ\_ACK\_Delay for DL burst” but to get the value of ‘ $H$ ’ for each HARQ sub-burst and corresponding mapping of ACK/NAK signals may be complex. MR-BS is aware of the SS attachment and knows the network topology, therefore, BS can send the value of ‘ $H$ ’ to all the RS in the path or RS get this information during path management. We think that this scheme is complex and bandwidth inefficient.

### Proposed scheme for transmission of ACK/NAK from RS for DL HARQ:

BS when transmit HARQ sub-burst using RS HARQ DL MAP IE, it shall combine the bursts transmitted on different hops into different HARQ region. i.e. all the burst transmitted on 2<sup>nd</sup> hop (tier) should be sent in one HARQ region and burst transmitted on 3<sup>rd</sup> hop (tier) should be sent in different HARQ region. Similarly when MR-BS schedules the ACK/NAK channel using HARQ ACKCH region allocation IE, it shall schedule the ACK/NAK for each hop (tier) separately. MR-BS shall indicate the “hop\_id” in the both RS HARQ DL MAP IE and HARQ\_ACKCH region allocation for Relay burst so that RS can map the HARQ burst and HARQ ACK/NAK accordingly.

Proposed scheme is very simple to implement and does not require RS to calculate or maintain information about how many hops MS is away from itself.

### Specification changes

*[Insert the following text as a new paragraph at the end of subclause 6.3.17.4.1]*

MR-BS shall combine the bursts transmitted on different hops into different HARQ region. Similarly when MR-BS transmits the HARQ ACKCH region allocation IE in the UL MAP, it shall schedule the ACK/NAK channels for each hop separately. MR-BS shall indicate the “hop\_id” in both RS HARQ DL MAP IE and HARQ ACKCH region allocation for Relay burst so that RS can map the HARQ burst and HARQ ACK/NAK

[accordingly.](#)

[change the subclause 8.4.5.4.25 as indicated]

Table 484a—HARQ ACKCH region allocation for ~~UL~~ [Relay](#) Data IE

Syntax	Size	Notes
HARQ ACKCH_Region_for <del>UL</del> <a href="#">Relay</a> Data IE() {		
Extended-2 UIUC	4 bits	0xYY
Length	8 bits	Length in bytes
<u><a href="#">Direction</a></u>	<u><a href="#">1 bit</a></u>	<u><a href="#">0 = IE is related to UL HARQ Data IE</a></u> <u><a href="#">1 = IE is related to DL HARQ Data IE</a></u>
<u><a href="#">If (direction == 1) {</a></u>		
<u><a href="#">hop_id</a></u>	<u><a href="#">3 bits</a></u>	<u><a href="#">b000 and b001 are invalid. When MR-BS/RS transmits HARQ burst for the n<sup>th</sup> hop away MSs, it shall set hop_id = n.</a></u>
<u><a href="#">} else {</a></u>		
<u><a href="#">Reserved</a></u>	<u><a href="#">3 bits</a></u>	
<u><a href="#">}</a></u>		
OFDMA Symbol offset	8 bits	
Subchannel offset	7 bits	
No.OFDMA symbols	5 bits	
No.subchannels	4 bits	
}		

$$n = (H - 1) * p + (H+1)*j$$

H is ~~defined by "number of hops RS is away from the MS"~~ equal to "hop\_id" transmitted in RS HARQ DL MAP IE and HARQ ACKCH region allocation for relay burst. It represents number of hops MR-BS/RS is away from the MS.

p is defined by the ~~"static delay at the RS in number of frames"~~ "HARQ burst Delay for DL Burst" field in the DCD messages

~~If the frame structure allows relaying either HARQ DL sub-burst or encoded ACK/NAK in the same frame, then the above equation will change. If encoded ACK/NAK is relayed in the same frame, then  $n = H * p + j$ . Similarly, if RS can relay the HARQ DL Sub-burst signal in the same frame, then  $n = p + (H+1) * j$ .~~

[Insert table 286xx – “RS HARQ DL MAP IE format on Relay links” after table 286i in subclause 8.4.5.3.21]

[Table 286xx – RS HARQ DL MAP IE format on Relay links](#)

<u>Syntax</u>	<u>Size</u>	<u>Notes</u>
<u>RS HARQ DL MAP IE {</u>	=	=
<u>  Extended-2 DIUC</u>	<u>4 bits</u>	<u>RS HARQ_DL_MAP_IE() = 0xXX</u>
<u>  Length</u>	<u>8 bits</u>	<u>Length in bytes</u>
<u>  RCID_Type</u>	<u>2 bits</u>	<u>0b00 = Normal CID</u> <u>0b01 = RCID11</u> <u>0b10 = RCID7</u> <u>0b11 = RCID3</u>
<u>  Reserved</u>	<u>2 bits</u>	=
<u>  While (data remains) {</u>	=	=
<u>    Boosting</u>	<u>3 bits</u>	<u>0b000: normal (not boosted)</u> <u>0b001: +6dB</u> <u>0b010: -6dB</u> <u>0b011: +9dB</u> <u>0b100: +3dB</u> <u>0b101: -3dB</u> <u>0b110: -9dB</u> <u>0b111: -12dB;</u>
<u>    Region_ID use indicator</u>	<u>1 bit</u>	<u>0: not use Region_ID</u> <u>1: use Region_ID</u>
<u>  If (Region_ID use indicator == 0) {</u>		
<u>    OFDMA symbol offset</u>	<u>8 bits</u>	<u>Offset from the start symbol of DL subframe</u>
<u>    Subchannel offset</u>	<u>7 bits</u>	=
<u>    Number of OFDMA symbols</u>	<u>7 bits</u>	=
<u>    Number of subchannels</u>	<u>7 bits</u>	=
<u>    Reserved</u>	<u>3 bits</u>	=
<u>  } else {</u>		
<u>    Region_ID</u>	<u>8 bits</u>	<u>Index to the DL region defined in DL region definition TLV in DCD</u>
<u>  }</u>	=	=
<u>hop_id</u>	<u>4 bits</u>	<u>b000 and b001 are invalid. When MR-BS/RS transmits HARQ burst for the n<sup>th</sup> hop away MSs, it shall set hop_id = n.</u> <u>hop_id represents the value of H defined</u>

		<a href="#">in subclause 8.4.5.4.25.</a>
<a href="#">Mode</a>	<a href="#">4 bits</a>	<a href="#">Indicates the mode of this HARQ region</a> <a href="#">0b0000 = Chase HARQ</a> <a href="#">0b0001 = Incremental redundancy HARQ for CTC</a> <a href="#">0b0010 = Incremental redundancy HARQ for Convolutional Code</a> <a href="#">0b0011 = MIMO Chase HARQ</a> <a href="#">0b0100 = MIMO IR HARQ</a> <a href="#">0b0101 = MIMO IR HARQ for Convolutional Code</a> <a href="#">0b0110 = MIMO STC HARQ</a> <a href="#">0b0111-0b1111 Reserved</a>
<a href="#">Sub-burst IE Length</a>	<a href="#">8 bits</a>	<a href="#">Length, in nibbles, to indicate the size of the sub-burst IE in this HARQ mode.</a> <a href="#">The MS may skip DL HARQ sub-burst IE if it does not support the HARQ Mode. However, the MS shall decode NACK Channel field from each DL HARQ sub-burst IE to determine the UL ACK channel it shall use for its DL HARQ burst.</a>
<a href="#">If (Mode == 0b0000) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">DL HARQ Chase sub-burst IE()</a>	<a href="#">Variable</a>	<a href="#">=</a>
<a href="#">} else if (Mode == 0b0001) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">DL HARQ IR CTC sub-burst IE()</a>	<a href="#">Variable</a>	<a href="#">=</a>
<a href="#">} else if (Mode == 0b0010) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">DL HARQ IR CC sub-burst IE() {</a>	<a href="#">Variable</a>	<a href="#">=</a>
<a href="#">} else if (Mode==0b0011) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">MIMO DL Chase HARQ Sub-Burst IE ()</a>	<a href="#">Variable</a>	<a href="#">=</a>
<a href="#">} else if (Mode==0b0100) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">MIMO DL IR HARQ Sub-Burst IE ()</a>	<a href="#">Variable</a>	<a href="#">=</a>
<a href="#">} else if (Mode==0b0101) {</a>	<a href="#">=</a>	<a href="#">=</a>
<a href="#">MIMO DL IR HARQ for CC Sub-Burst IE ()</a>	<a href="#">Variable</a>	<a href="#">=</a>

<code>} else if (Mode == 0b0110) {</code>	=	=
<a href="#">MIMO DL STC HARQ Sub-Burst IE ()</a>	<a href="#">Variable</a>	=
<code>}</code>	=	=
<code>}</code>	=	=
<a href="#">Padding</a>	<a href="#">Variable</a>	<a href="#">Padding to byte; shall be set to 0</a>
<code>}</code>	=	=

*[Insert the following TLV at the end of Table 358 of subclause 11.4.1]*

<a href="#">HARQ burst delay for the DL burst</a>	<a href="#">TBA</a>	<a href="#">1</a>	<a href="#">0 – 0 frame offset</a> <a href="#">1 – 1 frame offset</a> <a href="#">2 – 2 frame offset</a> <a href="#">3 – 3 frame offset</a>	<a href="#">OFDMA</a>
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*[Insert the following row in table 290c of subcluse 8.4.5.4.4.2]*

<a href="#">0xXX</a>	<a href="#">HARQ ACKCH Region for Relay Data IE</a>
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*[Insert the following row in table 277c of subcluse 8.4.5.3.2.2]*

<a href="#">0xXX</a>	<a href="#">RS HARQ DL MAP IE</a>
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