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Project	<b>IEEE 802.16 Broadband Wireless Access Working Group</b> < <a href="http://ieee802.org/16">http://ieee802.org/16</a> >	
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Abstract	This contribution describes coordinated association, a method to pre-schedule association attempts between the MS and the neighboring BS's
Purpose	In some systems, association may be an important part of pre-HO operations. Prescheduled association will allow minimization of each association attempt with each target BS, thus also minimizing the period the MS is unavailable at the Serving BS, which is especially crucial when MS is in an active UGS service flow (such as VoIP).
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## Coordinated Association during scanning

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### 1. Motivation

Association is a process in which the MS performs frequent CDMA ranging with neighboring basestations. Following that, HO may be performed without ranging the designated Target BS, thus shortening the NW reentry process. It is particular beneficial to shorten the actual HO duration, to allow continuity of active services, such as VoIP.

Currently, there are two types of association, non-contention based association and contention based association.

In non-contention based association, the standard provides some level of coordination between the MS and Target BS; during the MOB\_SCN-REQ/RSP exchange, the BS provides a "rendezvous time" (in frames) where the Target BS will allocate a non-contention based CDMA ranging opportunity. At that time, the Target BS issues a FAST\_RANGING\_IE in the UL-MAP, where it provides allocation size and offset.

The main problems with the existing non-contention based association method and related messages:

- FAST\_RANGING\_IE may include a CDMA ranging allocation. As there are no constrictions on its place in the UL-MAP. It may be situated at a position, where it doesn't allow enough time for UL scheduling.
- Allocating a whole (non-contention based) ranging window for each MS for association imposes unacceptable BW overhead.
- The MS knows the frame number, before the association attempt, but has no knowledge of other ranging window info, such as size and offset.
- Ranging (for association) may take several frames to complete, as the following example may demonstrate (Frame N = "rendezvous frame")
  - Frame N: The MS switches to the Target BS, but only in the next frame it completes DL PHY synchronization.
  - Frame N+1: The MS searches for FAST\_RANGING\_IE in the UL-MAP.
  - Frame N+2: MS transmits CDMA code for ranging
  - Frame N+3: BS calculates PHY offsets
  - Frame N+4: BS sends RNG\_RSP with required PHY corrections.

This sequence is too long, if the MS is currently in an intense UGS session (e.g. VoIP) with the Serving BS where only 2 frames may be disposed for "off-line" activities such as association.

- As association is always with neighboring BS's, association related messages should use compressed BS\_ID's to reduce messages lengths.

## 2. Proposed solution

We propose a comprehensive association mechanism, comprised of 4 different association levels:

- Level 0 – Scan/Association without coordination
- Level 1 – Association with coordination
- Level 2 – Network assisted association reporting

During the basic capabilities negotiation phase the MS and BS exchange info on the supported association levels.

The level to actually be used by the MS and BS will be negotiated during the SCN-REQ/RSP exchange session.

### 2.1. Association Level 0 – Association without coordination

When this association level is chosen by the network, the Serving BS and the MS negotiate about the association duration and intervals (via MOB\_SCN-REQ and MOB\_SCN-RSP). The Serving BS allocates periodic intervals where the MS may range neighboring BS, however the Target BS has no knowledge of the MS and provides only contention-based ranging allocations. After the BS successfully receives ranging code and sends RNG-RSP message with ranging status 'success', it will provide uplink allocation of adequate uplink size for the MS to transmit RNG-REQ message with TLV parameters (Serving BS ID, MS MAC address) related to the association ranging.

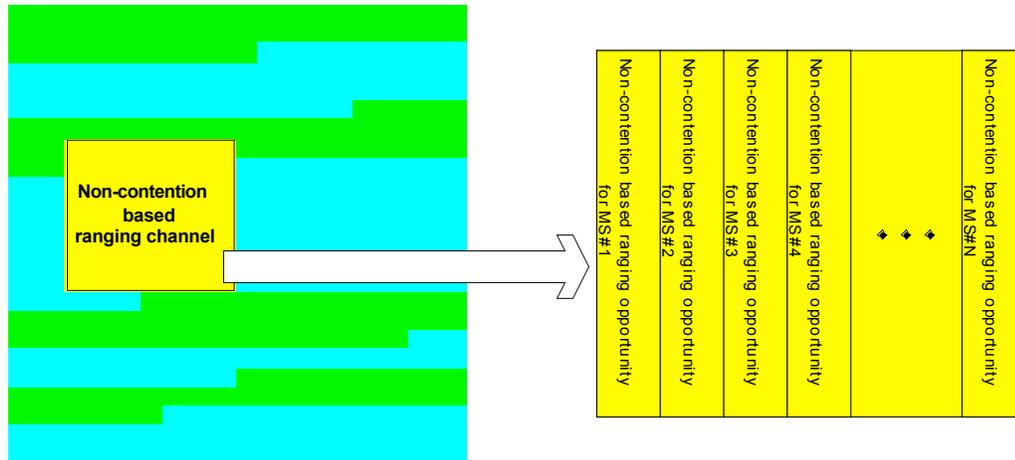
### 2.2. Association Level 1 – Association with coordination

When this association level is chosen by the network, the Serving BS provides association parameters to the MS and coordinates association between the MS and neighboring BS's.

Each neighboring BS will provide a ranging allocation for association, but unlike the existing situation, we propose that each BS, in addition to the "rendezvous time", (in terms of relative frame number), will also assign:

- a unique code number (from within the initial ranging codeset)
- a transmission opportunity within the allocated ranging region (in terms of offset from the start of the region)

Thus, one non-contention base ranging region may be shared and used by a multiple number of MS's; thereby reducing BW overhead.



The Target BS may assign the same code or transmission opportunity to more than one MS, but not both (otherwise it cannot distinguish between MS's). **In case all allocated transmission opportunities in current region are different, there is no potential for collision of transmissions from different MSs. In case Serving BS allocates same transmission opportunity to several MSs there is some probability of collision and then neighbor BS may fail to identify transmitted codes.**

It is up to the Serving BS (of the associating MS), as the coordinator of this process, to assure that the neighboring BS's do not assign overlapping "rendezvous times" to the MS, i.e. allocating ranging windows in frames that are too close in time to each other (or even concurrent).

As the proposed ranging window is allocated in a multicast fashion, FAST\_RANGING\_IE, which is a unicast IE, can no longer be used for that purpose. Thus, the ranging window will be allocated via UIUC=12 in the UL-MAP, using the "Dedicated ranging indicator" bit.

When "Dedicated ranging indicator" is 0, then the ranging allocation window shall be used for normal ranging, i.e. it may be used by all MS's that have normal operations with the BS and wish to perform contention based ranging or by MS's from neighboring cells that wish to perform non-coordinated association (level 0).

When "Dedicated ranging indicator" is 1, then the ranging allocation is for the purpose of ranging using dedicated CDMA codes and transmit opportunities assigned in the MOB-PAG-ADV message (for location update in idle mode) or in the MOB-SCN-RSP message (for coordinated association). MSs registered to this BS are prohibited from use of the named ranging region in this case.

The process in summary:

- The MS negotiates association parameters with the Serving BS and is assigned a frame number ("rendezvous time"), CDMA code and transmission opportunity to use when ranging the Target BS. Optionally, the ranging allocation size and offset may also be provided.
- The MS is in normal operation at the Serving BS
- If the multicast ranging allocation size and offset was provided in advance, the MS may range the Target BS at the "rendezvous time" without reading the UL-MAP of the Target BS first.

Otherwise, it shall acquire the ranging allocation via the UL\_MAP of the Target BS one frame prior to "rendezvous time".

- The Target BS responds to the CDMA transmission via RNG\_RSP with required PHY corrections (ranging status=success)

Modifications will be required to the following messages: MOB\_SCN-REQ/RSP, UL-MAP\_IE (UIUC=12), FAST\_RANGING\_IE.

### **2.3. Association Level 2 – NW Assisted Association Reporting**

This association type functions in a way very much similar to the previous one (level 2). However, using this association type the MS does not have to wait for RNG\_RSP from the Target BS. Instead, the RNG\_RSP info (i.e. PHY corrections) will be sent by each Target BS to the Serving BS (over the backbone). The Serving BS aggregates all the RNG\_RSP messages to a single message, namely "association report", which the Serving BS then sends to the MS. This is a new message; MOB\_ASC\_REPORT (resembles MOB\_SCAN\_REPORT).

When receiving this message, the MS updates its association database (PHY offsets) and timers for each associated BS.

Using this association type, the MS is required only to transmit the CDMA ranging code, thus it may be unavailable to the Serving BS for a very short time (up to two frames).

Modifications will be required to the following messages: MOB\_SCN-REQ/RSP, UL-MAP (UIUC=12), FAST\_RANGING\_IE and SBC-REQ/RSP.

A new MAC message will be required: MOB\_ASC\_REPORT

### 3. Changes summary

[In "6.3.20.1.3 Association Procedure",

After the first paragraph ending with the words "in future ranging events", add the following:

There are 3 levels of association:

- Association Level 0 – Scan / Association without coordination
- Association Level 1 – Association with coordination
- Association Level 2 – Network assisted association reporting

#### 6.3.20.1.3.1 Association Level 0 – Scan / Association without coordination

When this association level is chosen by the network, the Serving BS and the MS negotiate about the association duration and intervals (via MOB\_SCN-REQ with ASSOCIATION\_TYPE = 0b000) and MOB\_SCN-RSP). The Serving BS allocates periodic intervals where the MS may range neighboring BS, however the Target BS has no knowledge of the MS and provides only contention-based ranging allocations. An MS chooses randomly a ranging code from the association ranging domain of the Target BS and sends it in the contention-based ranging interval of the Target BS. After the BS successfully receives ranging code and sends RNG-RSP message with ranging status 'success', it will provide uplink of adequate size for the MS to transmit RNG-REQ message with TLV parameters (Serving BS ID, MS MAC address) related to the association ranging.

#### 6.3.20.1.3.2 Association Level 1 – Association with coordination

When this association level is chosen, the Serving BS provides association parameters to the MS and coordinates association between the MS and neighboring BS's.

The MS may request to perform association with coordination by sending the MOB\_SCN-REQ message to the Serving BS with ASSOCIATION\_TYPE = 0b001. This message will include a list of neighboring BS's with which the MS wishes to perform association.

The Serving BS will then coordinate the association procedure with the requested neighboring BS's.

Each neighboring BS will provide a ranging window for association at a predefined "rendezvous time", in terms of relative frame number. The neighboring BS will also assign:

- a unique code number (from within the initial ranging codeset)
- a transmission opportunity within the allocated region (in terms of offset from the start of the region)

The neighboring BS may assign the same code or transmission opportunity to more than one MS, but not both. In case all allocated transmission opportunities in current region are different, there is no potential for collision of transmissions from different MSs. In case Serving BS allocates

same transmission opportunity to several MSs there is some probability of collision and then neighbor BS may fail to identify transmitted codes.

The Serving BS (of the associating MS), will coordinate to assure that the neighboring BS's do not assign overlapping "rendezvous times" to the MS, i.e. allocating ranging windows in frames that are too close in time to each other (or even concurrent).

The Serving BS will provide the pre-assigned association ranging info via the MOB\_SCN-RSP message.

The ranging window will be allocated via UIUC=12 in the UL-MAP, when the "Dedicated ranging indicator" bit is set to 1.

When "Dedicated ranging indicator" is set to 0, then the ranging region shall be used for normal ranging (initial/handover/association without coordination).

When "Dedicated ranging indicator" is set to 1, then the ranging region and ranging method defined shall be used for the purpose of ranging using dedicated CDMA code and transmit opportunity assigned in the MOB-PAG-ADV message (for location update in idle mode) or in the MOB-SCN-RSP message (for coordinated association).

MSs registered to this BS are prohibited from use of the named ranging region.

### **6.3.20.1.3.3 Association Level 2 – NW Assisted Association Reporting**

The MS may request to perform association with NW assisted association reporting by sending the MOB\_SCN-REQ message to the Serving BS with ASSOCIATION TYPE = 0b010. This message will include a list of neighboring BS's with which the MS wishes to perform association.

The Serving BS will then coordinate the association procedure with the requested neighboring BS's in a fashion similar to association level 2. However, when using this association type, the MS does not have to wait for RNG\_RSP from the Target BS. Instead, the RNG\_RSP info (i.e. PHY corrections) will be sent by each Target BS to the Serving BS (over the backbone). The Serving BS may aggregate all the RNG\_RSP messages to a single message, namely MOB\_ASC\_REPORT, which the Serving BS then sends to the MS.

When receiving this message, the MS updates its association database (PHY offsets and CID's) and timers for each associated BS.

Using this association type, the MS is required only to transmit the CDMA ranging code at the Target BS.

In 6.3.20.1.3 delete the following paragraph:

~~MSS may perform scheduled Association through non-contention based initial ranging opportunity using the method provided in 6.3.20.1.2.~~

[In 6.3.2.3.48 Scanning Interval Allocation Request (MOB\_SCN-REQ) message, change table 106g as follows:

**Table 106g – MOB\_SCN-REQ message format**

Syntax	Size	Notes
MOB_SCN_REQ_Message_Format() {		
Management_Message_Type = 54	8 bits	
Scan_duration	8 bits	In frames
Association_type	2 bits	0b00: Scanning ..  0b01: Scanning with association 0b101-0b11: Reserved
Padding	1 bit	Shall be set to zero
If (Scan_type = 0) {		
Interleaving_interval	8 bits	Units are frames
Scanning_iteration	8 bits	
}		
Comp_NBR_BSID_IND	1 bit	
Padding	3 bits	Shall be set to zero
If (Comp_NBR_BSID_IND == 1) {		
Configuration_change_count_for_MOB_NBR_ADV	8 bits	Configuration Change Count value of referring MOB_NBR_ADV message
}		
N_Recommended_BS	8 bits	Number of neighboring BS's to be scanned/associated
For (j=0; j<N_Recommended_BS; j++) {		
If (Comp_NBR_BSID_IND == 1) {		
Neighbor_BS_index	8 bits	BS index corresponds to position of BS in MOB_NBR_ADV message
}		
Else {		
Neighbor_BS_ID	48 bits	
}		
}		
Padding	variable	Padding bits to complement message length to an integer number of bytes
HMAC_tuple		Full size or truncated
}		

**Scan duration**

Duration (in units of frames) of the requested scanning period.

Association type

Type of association to be used by the MS and coordinated by the Serving BS

#### Comp\_NBR\_BS\_ID\_IND

Indicates whether to use BS index (8 bits) or BS\_ID (48 bits) or.

#### BS\_index

BS\_index is a compressed identifier of a neighboring BS, with the index assigned in the order of appearance of the BS in the MOB\_NBR\_ADV message.

#### **HMAC Tuple** (see 11.1.2)

The HMAC Tuple Attribute contains a keyed Mmessage digest (to guarantee the origin and integrity of the message).

#### **Interleaving Interval**

The period of MS's Normal Operation which is interleaved between Scanning Durations.

#### **Scan Iteration**

The requested number of iterating scanning interval by an MS

#### **N\_Recommended\_BS**

Number of BSs which the MSS plans to scan with or without association

#### **Recommended BS ID**

BS IDs of those BSs the MSS plans to scan with or without association. This field may be included only if an MS has a candidate available BS. It means that MSS calls Serving BS for assistance to make appointment with the Recommended BS for non-contention based ranging opportunity to perform association.

[In 6.3.2.3.49 Scanning Interval Allocation Response (MOB\_SCN-RSP) message, change table 106h as follows:

**Table 106h – MOB\_SCN-RSP message format**

Syntax	Size	Notes
MOB_SCN_RSP_Message_Format() {		
Management Message Type = 55	8 bits	
Scan duration	8 bits	In frames
If (Scan Duration != 0) {		
Start frame	4 bits	

Association type	3 bits	0b000: Scanning with association level 0: scanning and association without coordination  0b001: Scanning with association level 1: association with coordination. 0b010: Scanning with association level 2: NW assisted association reporting. 0b011-0b111: Reserved
Padding	1 bit	Shall be set to zero
If (Scan type = 0) {		
Interleaving interval	8 bits	Units are frames
Scanning iteration	8 bits	
Report mode		
Scan report period	8 bits	Available when the value of Scan report is set to 0b01. Scan report period in frames
Comp NBR BSID IND	1 bits	
Padding	3 bits	Shall be set to zero
If (Comp NBR BSID IND ==1) {		
Configuration change count for MOB_NBR_ADV	8 bits	Configuration Change Count value of referring MOB_NBR_ADV message
}		
N_Recommended_BS	8 bits	Number of neighboring BS's to be scanned/associated
For (j=0;J<N Recommended BS;j++) {		
If (Comp_NBR_BSID_IND ==1) {		
Neighbor_BS_index	8 bits	BS index corresponds to position of BS in MOB_NBR_ADV message
}		
Else {		
Neighbor_BS_ID	48 bits	
}		
If ( Scan type == 001) OR ( Scan type == 010) {		
Rendezvous time	8 bits	Units of 500microsec
CDMA code	8 bits	From initial ranging codeset
Transmission opportunity	8 bits	Units are symbols
}		

}		
Padding	variable	Padding bits to complement message length to an integer number of bytes
HMAC tuple		Full size or truncated
}		

The following parameters shall be included in the MOB\_SCN-RSP message:

**Scan duration**

Duration (in units of frames) where the MS may perform scanning or association for Available BS. If the BS sets this field to be zero to disapprove the MSS's request, all other parameters except HMAC Tuple shall be omitted in the message.

**Start Frame**

The number of start frame for first scanning interval allocation.

Association type

Type of association to be used by the MS and coordinated by the Serving BS (if Association type >=0b010).

Comp\_NBR\_BS\_ID\_IND

Indicates whether to use BS index (8 bits) or BS\_ID (48 bits) or.

BS\_index

BS\_index is a compressed identifier of a neighboring BS, with the index assigned in the order of appearance of the BS in the MOB\_NBR\_ADV message.

**Interleaving interval**

The period interleaved between Scanning Intervals when MS shall perform Normal Operation.

**Scan iteration**

The number of iterating scanning interval

**Report mode**

Action code for an MS's report of CINR measurement:

- 00: The MS measures channel quality of the Available BSs without reporting.
- 01: The MS reports the result of the measurement to Serving BS periodically. The period of reporting is different from that of scanning.
- 10: The MS reports the result of the measurement to Serving BS after each measurement.
- 11: *reserved*

**Scan report period**

The period of MS's report of CINR measurement when the MS is required to report the value periodically.

**N\_Recommended\_BS**

Number of BSs which the BS recommends to scan with or without scanning

**Recommended BS ID**

Recommended BS ID list for scan with or without association.

If association type > 0 then Serving BS may request, over the backbone, from Recommended BS allocation of non-contention based ranging opportunity for MS Association activity. When conducting initial ranging to Recommended BS, MS shall use allocated noncontention

based ranging opportunity, if available.

**Rendezvous time**

This is offset, measured in units of frame duration (of Serving BS), when the corresponding Recommended BS is expected to provide non-contention based ranging opportunity for the MSS. The offset is calculated from the frame where MOB\_SCN-REQ message is transmitted. In case Scan type = 0 the parameter is not applicable and shall be encoded as 0. The Recommended BS is expected to provide non-contention based Ranging opportunity within 5 frames interval starting from the frame specified by Rendezvous time parameter.

When Association type == 0b001, this field shall be set to zero.

CDMA code

A unique code assigned to the MS, to be used for association with the neighbor BS. Code is from the initial ranging codeset.

Transmission opportunity offset

A unique transmission opportunity assigned to the MS, to be used for association with the Target BS in units of transmission opportunities.

[Change table 298g as follows:

**Table 298g – FAST\_UL\_RANGING\_IE message format**

Syntax	Size	Notes
FAST_UL_RANGING_IE {		
Extended_UIUC	4 bits	0x06
Length	4 bits	variable
HO_ID_indicator	1 bit	0: MAC Address is present 1: HO ID is present
Padding		Shall be set to zero
if (HO_ID_indicator == 1) {		
HO_ID	8 bits	
} else {		
MAC_address	48 bits	MSS MAC address as provided on the RNG_REQ message on initial system entry
}		
UIUC	4 bits	UIUC °; 15. A four-bit code used to define the type of uplink access and the burst type associated with that access.
if (UIUC == 12) {		
OFDMA_Symbol_offset	8 bits	
Subchannel_offset	7 bits	
No_OFDMA_Symbols	7 bits	
No_Subchannels	7 bits	
Ranging_Method	2 bits	0b00 – Initial Ranging over two symbols 0b01 – Initial Ranging over four symbols 0b10 – BW Request/Periodic Ranging over one symbol 0b11 – BW Request/Periodic Ranging over three symbols
reserved	1 bit	Shall be set to zero
} else {		
Duration	10 bits	In OFDMA slots (see 8.4.3.1)
Repetition_coding_indication	2 bits	0b00 - No repetition coding 0b01 - Repetition coding of 2 used 0b10 - Repetition coding of 4 used 0b11 - Repetition coding of 6 used
}		
}		

[Delete the following text from the message:

~~OFDMA\_symbol\_offset~~

~~The offset of the OFDMA symbol in which the burst starts, the offset value is defined in units of OFDMA symbols and is relevant to the Allocation Start Time field given in the UL-MAP message.~~

~~Subchannel\_offset~~

~~The lowest index subchannel used for carrying the burst, starting from subchannel 0. When allocation of mini-subchannels is used this offset will always be even numbered and will point to the first subchannel of the couple splitted into mini-subchannels and used in the allocation.~~

No. OFDMA symbols

The number of OFDMA symbols that are used to carry the uplink Burst.

No. subchannels

The number of subchannels with subsequent indices

Ranging method

Specifies option of CDMA code transmission according to 8.4.7

[add the following after section 6.3.2.3.50

6.3.2.3.51 Association Result Report (MOB\_ASC-REPORT) message

This message is transmitted using primary management CID

**Table 107h – MOB\_ASC-REPORT message format**

Syntax	Type	Size	Notes
MOB_ASC_REPORT Message Format() {			
Management Message Type = 66		8 bits	
Report mode			0: Event triggered
Comp NBR BSID IND		1 bits	
Padding		3 bits	Shall be set to zero
If (Comp NBR BSID IND ==1) {			
Configuration change count for MOB NBR ADV		8 bits	Configuration Change Count value of referring M
}			
N Recommended BS		8 bits	Number of neighboring BS's to be scanned/associ
For (j=0;J<N Recommended BS;j++) {			
If (Comp NBR BSID IND ==1) {			
Neighbor_BS_index		8 bits	BS index corresponds to position of BS in MOB
}			
Else {			
Neighbor_BS_ID		48 bits	
}			
Timing adjust	1	32 bits	
Power level adjust	2	8 bits	
Offset frequency adjust	3	32 bits	
Ranging status	4	8 bits	
Service level prediction	5	8 bits	
}			
}			
Padding		4 bits	Padding bits to complement message length to an
}			

i  
s

Report mode

The offset of the OFDMA symbol in which the burst starts, the offset value is defined in units of OFDMA symbols and is relevant to the Allocation Start Time field given in the UL-MAP message.

Comp\_NBR\_BSID\_IND

This bit indicates whether neighbor BS IDs are compressed or not. MSS can compress BS ID, only when NBR\_BS\_Index\_Validity\_Time is larger than the difference of MOB\_SCAN\_REPORT message transmitting time and MOB\_NBR\_ADV message receiving time (MOB\_NBR\_ADV message should be referred in order to compress neighbor BS IDs). This difference time is calculated from Frame number of DL-MAP PHY Synchronization Field.

BS\_index

BS\_index is a compressed identifier of a neighboring BS, with the index assigned in the order of appearance of the BS in the MOB\_NBR\_ADV message.

NBR\_BS\_ID

BS\_ID of the neighboring BS with which the MS is associated.

Configuration Change Count for MOB\_NBR\_ADV

The value of Configuration Change Count in MOB\_NBR\_ADV message referred in order to compress neighbor BSID

Timing adjust

The time required to advance MS transmissions so frames arrive at the expected time instance at the neighbor BS.

Power level adjust

The power level offset adjustment required so that MS transmissions arrive at the desired level at the neighbor BS.

Frequency offset adjust

The relative frequency adjustment required so that MS transmissions arrive at the desired frequency at the neighbor BS.

Ranging status

Used to indicate whether MS ranging attempt is within acceptable limits of the neighbor BS.

N\_Recommended\_BS

Number of BSs included in this association report.

Type	Length	Value	Scope
XXX	1	0: level 0: Scanning or association without coordination. 1: level 1: association with coordination. 2: level 2: NW assisted association reporting. 4-255 reserved	SBC-REQ (see 6.3.2.3.23) SBC-RSP (see 6.3.2.3.24)

[Modify the text in 8.4.5.4 UL-MAP IE format, page 269, line 38, as follows :]

Syntax	Size	Notes
UL-MAP_IE() {		
<b>CID</b>	16 bits	
<b>UIUC</b>	4 bits	
if (UIUC == 12) {		
<b>OFDMA Symbol offset</b>	8 bits	
<b>Subchannel offset</b>	7 bits	
<b>No. OFDMA Symbols</b>	7 bits	
<b>No. Subchannels</b>	7 bits	
<b>Ranging Method</b>	2 bits	0b00 – Initial Ranging/Handover Ranging/ <a href="#">Association Ranging</a> over two symbols 0b01 – Initial Ranging/Handover Ranging/ <a href="#">Association Ranging</a> over four symbols 0b10 – BW Request/Periodic Ranging over one symbol 0b11 – BW Request/Periodic Ranging over three symbols
<u>reserved</u> <b>Dedicated ranging indicator</b>	1 bit	shall be set to zero 0: the OFDMA region and Ranging Method defined are used for the purpose of normal ranging 1: the OFDMA region is for the purpose of ranging using dedicated CDMA codes and transmit opportunities assigned in the MOB-PAG-ADV or in the MOB_SCN-RSP messages.
} else if (UIUC == 14) {		
<b>CDMA_Allocation_IE()</b>	32 bits	

<code>} else if (UIUC == 15) {</code>		
<b>Extended UIUC dependent IE</b>	<i>variable</i>	See subclauses following 8.4.5.4.3
<code>} else {</code>		
<code>...</code>	<code>...</code>	<code>...</code>

*[Modify the text in 8.4.7.1 Initial-ranging/handover-ranging transmissions, page 407, line 37, as follows :]*

#### 8.4.7.1 Initial-ranging/handover-rangingtransmissions

[Change the text in 8.4.7.1 as indicated:]

The initial ranging codes shall be used for initial network entry and association. Handover ranging [codes shall be used for ranging against a Target BS during handover](#). An initial-ranging/handover-ranging CDMA transmission shall be performed during two consecutive symbols. The same ranging code is transmitted on the ranging channel during each symbol, with no phase discontinuity between the two symbols. A time-domain illustration of the initial-ranging/handover-ranging transmission is shown in Figure 239.

### Change section 6.3.21.8.1

#### 6.3.21.8.1 MS side

An MS may terminate MS Idle Mode at any time.

An MS shall terminate Idle Mode and re-enter the network if it decodes a BS Broadcast Paging message that contains the MS own MS MAC Address hash and an Action Code of 10, enter network. In the event that an MS decodes a BS Broadcast Paging message that contains the MS own MS MAC Address hash and an Action Code of 01, Perform Ranging, the MS shall conduct and complete Idle Mode Location Update to establish location to the network and acknowledge message decoding. In both cases for the OFDMA PHY, if a PHY specific ranging code and [transmission opportunity](#) is assigned to the MS in the MOB\_PAG-ADV message, the MS shall perform

Idle Mode Location Update by transmitting the code [at the transmission opportunity](#) assigned in the MOB\_PAG-ADV message on the dedicated ranging region assigned in the UL-MAP-IE (UIUC = 12 and dedicated ranging indicator bit set to '1').

The procedure for PHY specific ranging code [and transmission opportunity operation](#) is described as follows:

- After receiving the MOB\_PAG-ADV, the MS shall transmit the assigned ranging code [at the transmission opportunity in at](#) the assigned ranging region in consecutive frames during the Page-Response window. The consecutive transmission can be terminated early if the MS receives a RNG-RSP before the end of the Page-Response window.
- In the case where RNG-RSP message with 'continue' status is received, then the BS may allocate in the

~~D~~UL-MAP dedicated ranging region, in this case, the MS shall use the assigned ranging code and transmission opportunity provided in the MOB\_PAG-ADV message.

**Modify page 114, line 47-52**

CDMA code and transmission opportunity assignment (11.18.1)

OFDMA-PHY specific parameter used to indicate CDMA code assignment and transmission opportunity assigned to one or more MS being paged in this message. One CDMA code and transmission opportunity assignment in the TLV corresponds to one MS paged. The order of the assignments is the same as the order of appearance of MS MAC address hash in this message.

*[modify sub-clause 11.18.1:]*

**11.18.1 CDMA code and transmission opportunity assignment**

This field indicates the assigned code and the transmission opportunity for a MS who is paged to use over dedicated CDMA ranging channelregion.

Type	Length	Notes	Scope
150	variable; <u>N_assign-8</u> + N_assign x <u>8-16</u> bits	Bit #0 - #7: N_assign Subsequent (N_assign x 816) bits: for (i = 0, i < N_assign, i++) { 8-bits code index assigned to a MS who is paged <u>8-bits transmit opportunity assigned to a MS who is paged</u> }	OFDMA )