

Project	IEEE 802.16 Broadband Wireless Access Working Group < http://ieee802.org/16 >	
Title	Fix for HO Race Condition Issue	
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Re:	Call for contribution and comments.	
Abstract	Fix for HO Race Condition Issue.	
Purpose	Adoption	
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Fix for HO Race Condition Issue

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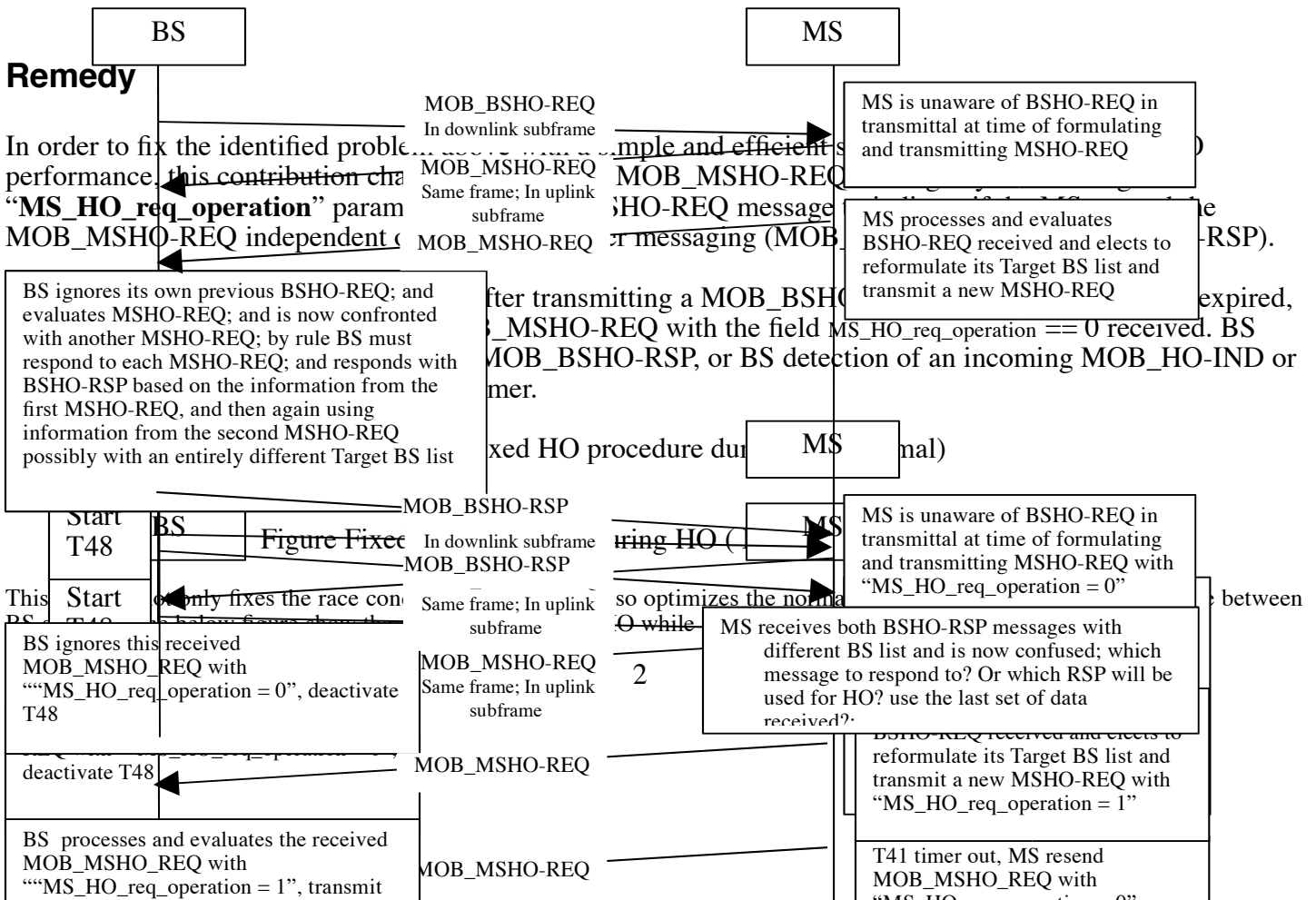
Problem Definition

Handover can be initiated either by BS or MS independently based on information they collect. Therefore, it is highly possible that the MS and BS may initiate the HO by sending HO request to each other at the same time (in the same frame) without knowledge that the peer is also initiating HO request, creating a race condition. The current standard has the following definition to handle this race condition.

“If an MS that transmitted a MOB_MSHO-REQ message detects an incoming MOB_BSHO-REQ message, it may respond with a MOB_MSHO-REQ or a MOB_HO-IND message and ignore its own previous request. A BS that transmitted a MOB_BSHO-REQ message and detects an incoming MOB_MSHO-REQ message from the same MS shall ignore its **MOB_BSHO-REQ [emphasis added]**. A BS that transmitted a MOB_BSHO-REQ message and detects an incoming MOB_HO-IND message from the same MS shall ignore its own previous request. “

NOTE: the bold text is the corrected message. This was changed in error, breaking message flow, for the D8 document and carried into the D9 document and there is a comment to remedy this.

Under the situation which BS transmits MOB_BSHO_REQ and MS transmits MOB_MSHO_REQ at the same time (or at least within the message processing latency), the problems of the current standard definition are:



on the input from MS and BS
 the BSHO_RSP with BS list which basing on the input from MS and BS.
 MOB_BSHO-RSP
 IEEE C802.16e-335

Proposed Changes

Start T48 following entry to Table 1 [type = 57' field]
 MOB_BSHO-REQ In downlink subframe -REQ message

Syntax
 MOB_MSHO-REQ
MS HO req operation
 Deactivate T48 timer.
 BS processes and evaluates the received MOB_MSHO_REQ with "MS_HO_req_operation = 1",
 Transmit the BSHO_RSP with BS list which basing on the input from MS and BS
 0: Independent
 1: Response to MS's own pr
 42—Parameters and Constants, immediately after the 'T47' entry]

System	Name	Timer reference	Minimum value	Default value	Maximum value
BS	T48	BS race condition protection timer	-	-	-

MS evaluates the BSHO-RSP and determines to:
 Start the HO to the target BS and send MOB_HO_IND, Or;
 Send MOB_MSHO_REQ with new target BS list; Accept the BSHO-REQ and issue a HO-IND response with HO_IND_type=0b00, or;
 Decide not to conduct HO and issue a HO-IND respond with HO_IND_type=0b10, or;
 Ignore the message and issue no message
 Decide not to conduct HO and issue a HO-IND respond with HO_IND_type=0b10, or;
 Ignore the message and issue no message

6.3.21.2.2 HO decision & initiation

[change the text p178, line 12 - 18:]
 If an MS that transmitted a MOB_MSHO-REQ message detects an incoming MOB_BSHO-REQ message, it may respond with a MOB_MSHO-REQ or a MOB_HO-IND message. A BS shall start timer T48 immediately after transmitting a MOB_BSHO-REQ. While timer T48 is unexpired, the BS shall ignore its only the first MOB_MSHO-REQ with the field MS_HO_req_operation == 0 received. BS transmission of a MOB_BSHO-REQ or MOB_BSHO-RSP, or BS detection of an incoming MOB_HO-IND or MOB_MSHO-REQ terminates the T48 timer.

MS evaluates the BSHO-RSP and determines to:
 Start the HO to the target BS and send MOB_HO_IND, Or;
 Accept the BSHO-REQ and issue a HO-IND response with HO_IND_type=0b00, or;
 Decide not to conduct HO and issue a HO-IND respond with HO_IND_type=0b10, or;
 Ignore the message and issue no message

6.3.21.3.1 SHO decision and initiation

[change the text p188, line 1 - 5 to following text:]
 If an MS that transmitted a MOB_MSHO-REQ message detects an incoming MOB_BSHO-REQ message, it may respond with a MOB_MSHO-REQ or a MOB_HO-IND message and ignore its own previous request. Similarly, a BS that transmitted a MOB_BSHO-REQ message and detects an incoming MOB_MSHO-REQ or MOB_HO-IND message from the same MS shall ignore its own previous request. A BS shall start timer T48 immediately after transmitting a MOB_BSHO-REQ. While timer T48 is unexpired, the BS shall ignore its only the first MOB_MSHO-REQ with the field MS_HO_req_operation == 0 received. BS transmission of a MOB_BSHO-REQ or MOB_BSHO-RSP, or BS detection of an incoming MOB_HO-IND or MOB_MSHO-REQ terminates the T48 timer.

6.3.21.3.2 FBSS Decision and Initiation

[change the text p189, line 1 - 5 to following text:]
 If an MS that transmitted a MOB_MSHO-REQ message detects an incoming MOB_BSHO-REQ message, it

may respond with a MOB_MSHO-REQ or a MOB_HO-IND message and ignore its own previous request. Similarly, a BS that transmitted a MOB_BSHO-REQ message and detects an incoming MOB_MSHO-REQ or MOB_HO-IND message from the same MS shall ignore its own previous request. A BS shall start timer T48 immediately after transmitting a MOB_BSHO-REQ. While timer T48 is unexpired, the BS shall ignore its only the first MOB_MSHO-REQ with the field MS_HO_req_operation == 0 received. BS transmission of a MOB_BSHO-REQ or MOB_BSHO-RSP, or BS detection of an incoming MOB_HO-IND or MOB_MSHO-REQ terminates the T48 timer.

Operator Operator
Network Network