

# Cyclic-Reservation RPR MAC Protocol with Link-Fairness

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### **Protocol properties**

#### Support of:

- Link-fairness
- Service Level Agreements (SLAs)
- Heterogeneous link speeds

#### **Performance properties:**

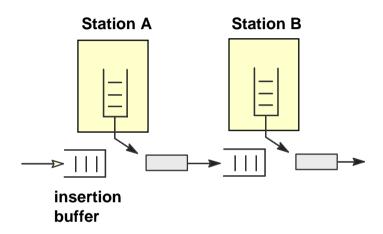
- Control of flow-based source-destination traffic
- No HOL blocking
- Very high ring throughput
- Node throughputs approximate theoretical fairness values
- Low delays
- No losses
- No backpressure required
- Insertion buffer occupancy at most one MTU size
- Free and reserved access
- Unfairness due to free access can be corrected
- Pure free access in case of loss of fairness control packet

### **Assumptions**

Two traffic classes with individual bottleneck-fairness control

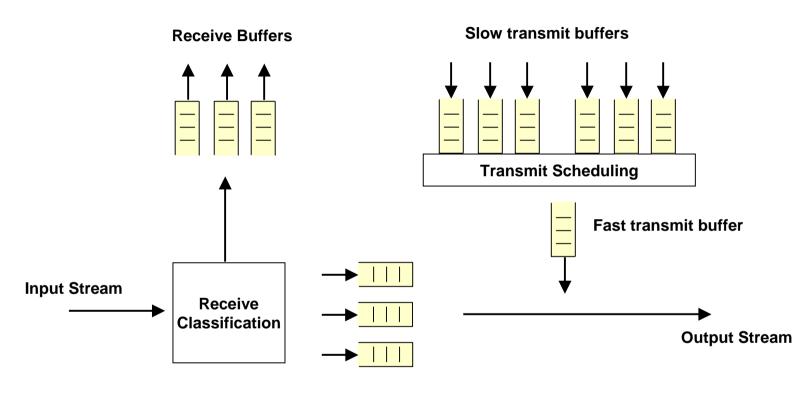
- All nodes know
  - the bit rates of all transmission links (heterogeneous links)
  - the constant bandwidth of all source-destination flows (CBR)
  - the guaranteed bandwidth of all source-destination flows (VBR)
- Information is distributed by token-based resource reservation protocol

### Simultaneous Access by buffer insertion



- Insertion buffer in transmit path is only used to resolve collision conflict during packet transmission
- Cut-through mode
- Maximum size of insertion buffer is 1 MTU
- Insertion buffers (low and high) must both be empty before medium access takes place

### **Node Structure**



#### **Insertion buffers**

- Ring priority
- Priority bypassing on ring

### Access mechanism

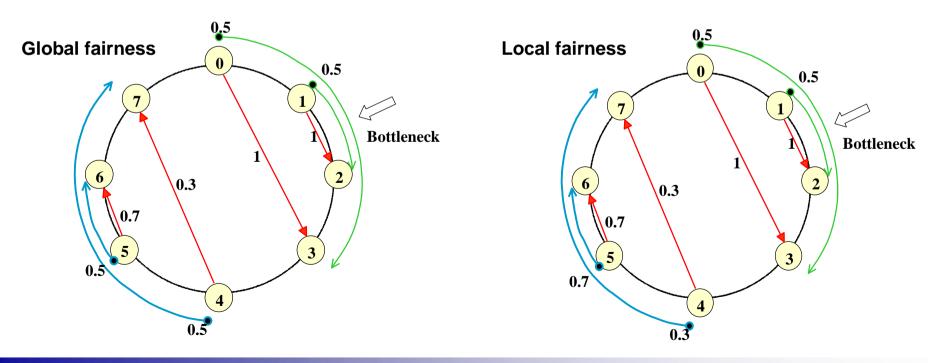
- Insertion buffer solves only packet collision problem. Not used for scheduling.
- Transmission path is used as a pure transmission link, i.e. ring priority
- Insertion buffer must be emptied before accessing the ring
- Only medium access scheduling

### **Fairness**

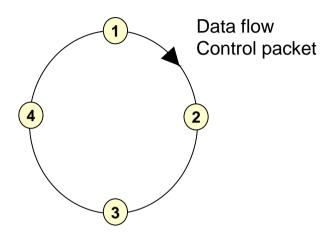
**Global fairness:** Fairness based on a mechanism that allows nodes to share the same amount of the transmission capacity of the ring, independently whether their traffic interfere or not

Local fairness: Fairness based on a mechanism that coordinates ring access of only those nodes that interact during their packet transfer

Therefore, all nodes that do not interfere are not throttled in their performance



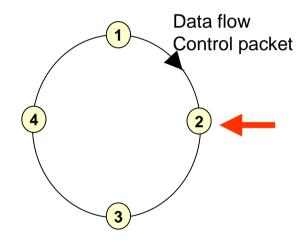
## Fairness mechanism (1)



- Control packet circulates on each ring in data direction
- One entry for each traffic and for each source-destination flow
- Circulating information is based on waiting load in each node, not on old measurements on the links
- Circulating information is corrected for each bottleneck link
- Fairness reaction time is 1 roundtrip of the control packet

# Fairness mechanism (2)

#### Example with single ring



Coordinated table values In node 2

Flow	High	Low
1 -> 2	H12	B12
1 -> 3	H13	B13
1 -> 4	H14	B14
2 -> 3	H23	B23
2 -> 4	H24	B24
2 -> 1	H21	B21
3 -> 4	H34	B34
3 -> 1	H31	B31
3 -> 2	H32	B32
4 -> 1	H41	B41
4 -> 2	H42	B42
4 -> 3	H43	B43

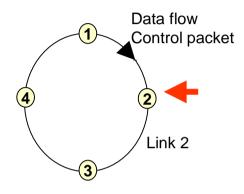
Old table in node 2

Cycle i

Flow	High	Low
1 -> 2	H12	B12
1 -> 3	H13	B13
1 -> 4	H14	B14
2 -> 3	H23	B23
2 -> 4	H24	B24
2 -> 1	H21	B21
3 -> 4	H34	B34
3 -> 1	H31	B31
3 -> 2	H32	B32
4 -> 1	H41	B41
4 -> 2	H42	B42
4 -> 3	H43	B43

New table in node 2

# Fairness mechanism (3)



#### **Actions in node 2:**

- Determine fairness on link 2
  - Correct flows H13, H14 H23, H24, H21, H43
  - Correct flows L13, L14 L23, L24, L21, L43

Cycle	I-

Flow	High	Low	
1 -> 2		H12	L12
1 -> 3		H13	L13
1 -> 4		H14	L14
2 -> 3		H23	L23
2 -> 4		H24	L24
2 -> 1		H21	L21
3 -> 4		H34	L34
3 -> 1		H31	L31
3 -> 2		H32	L32
4 -> 1		H41	L41
4 -> 2		H42	L42
4 -> 3		H43	L43

Cycle i

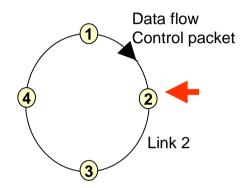
Flow	High	Low	
1 -> 2		H12	L12
1 -> 3		H13	L13
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2 -> 3		H23	L23
2 -> 4		H24	L24
2 -> 1		H21	L21
3 -> 4		H34	B34
3 -> 1		H31	B31
3 -> 2		H32	B32
4 -> 1		H41	B41
4 -> 2		H42	B42
4 -> 3		H43	B43

Old table in node 2

New table in node 2

- Determine total amount of coordinated capacity over link 2
- Write new demand of node 2 into control packet
- Send control packet to next node at the scheduled time
- Transmit coordinated flows H23, H24, H21, L23, L24, L21
- Refrain from transmission during rest of the coordinated capacity
- Transmit by immediate access according to the stored rates for each destination

# Fairness mechanism (4)



 $\Sigma$  L  $\Sigma$  V  $\Sigma$  G  $\Sigma$  F

No correction

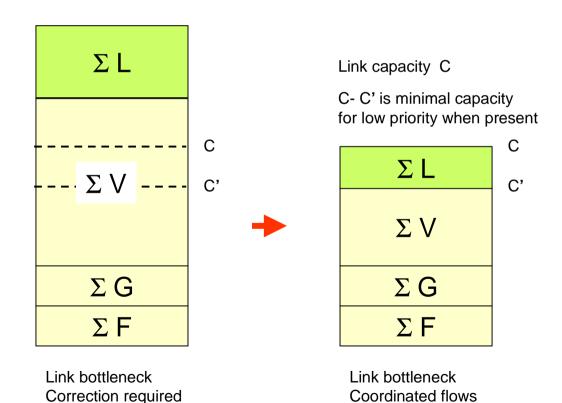
 $\Sigma$  L : all low-traffic flows

 $\Sigma$  V : all non-guaranteed high-traffic flows

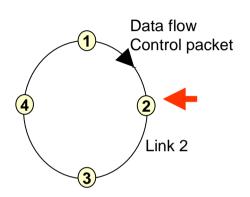
 $\Sigma$  G : all guaranteed high-traffic flows

 $\Sigma$  F : all CBR traffic flows

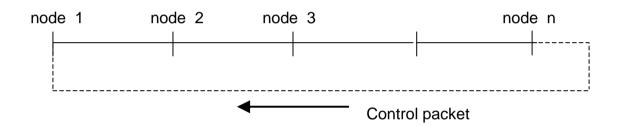
 $V_i = H_i - G_i$ : variable part of high-priority traffic flow

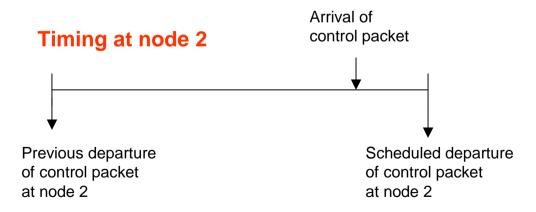


# Fairness mechanism (5)

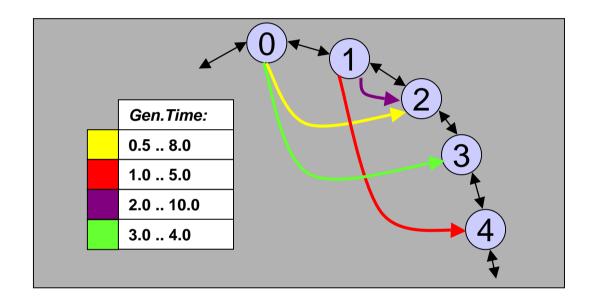


#### Fairness cycle

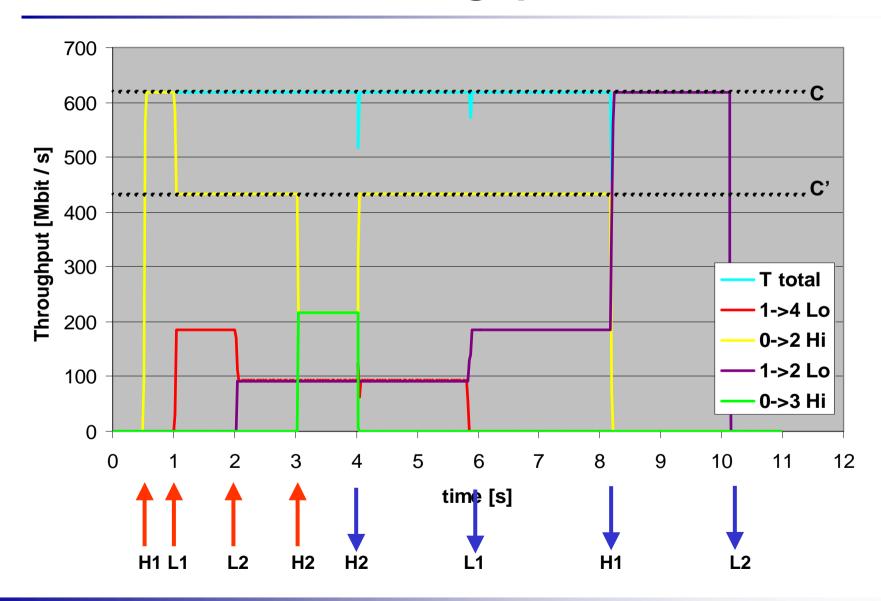




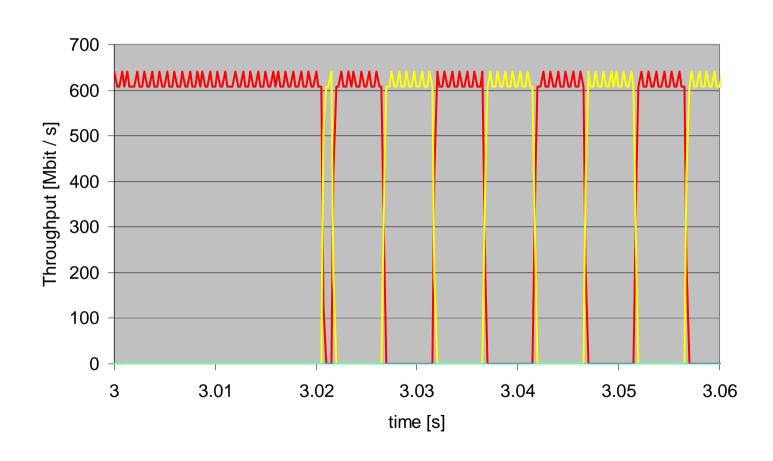
### **Traffic scenario**



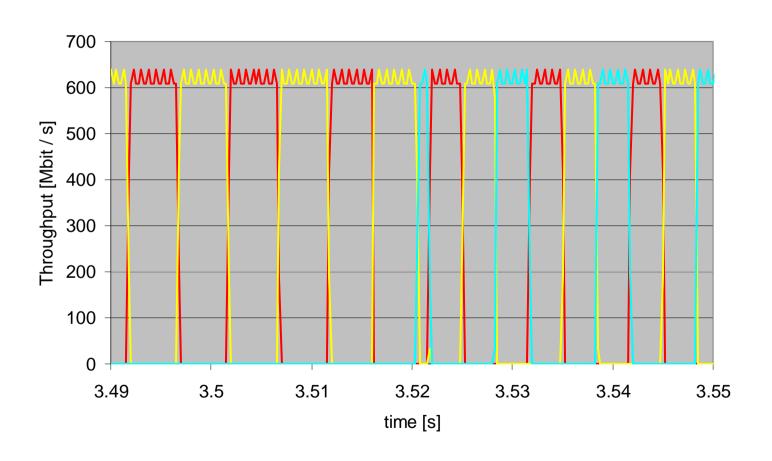
### Transient throughput fairness



## 1→2 flows sharing a ring segment



## 2→3 flows sharing a ring segment



### 3→2 flows sharing a ring segment

