

# Performance Comparison of RPR MAC Protocols

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#### Proposed fairness mechanisms for RPR

#### Reactive:

- Back pressure (Cisco, Nortel)
- Signalling to upstream node (Dynarch, Fujitsu)

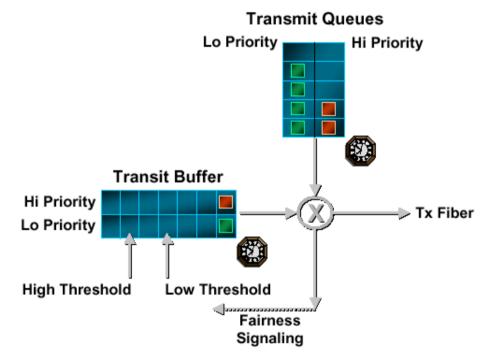
#### **Pro-reactive:**

- Control cycle with credit-based rates (Lantern, Vienna Univ: of Technology)
- Control cycle with reservation-based rates (Vienna Univ: of Technology)

**Hop-by-hop scheduling** (Luminous)

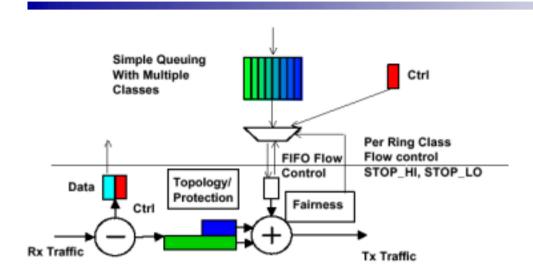
#### **Transmit Packet Handling**

Priority handling
Transmit decision algorithm
Fairness

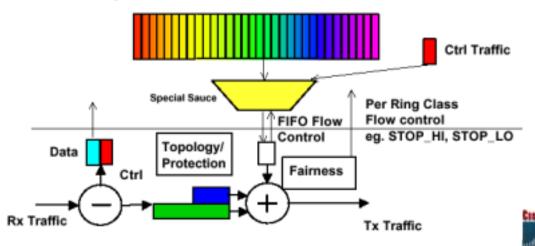




#### **RPR MAC Model**

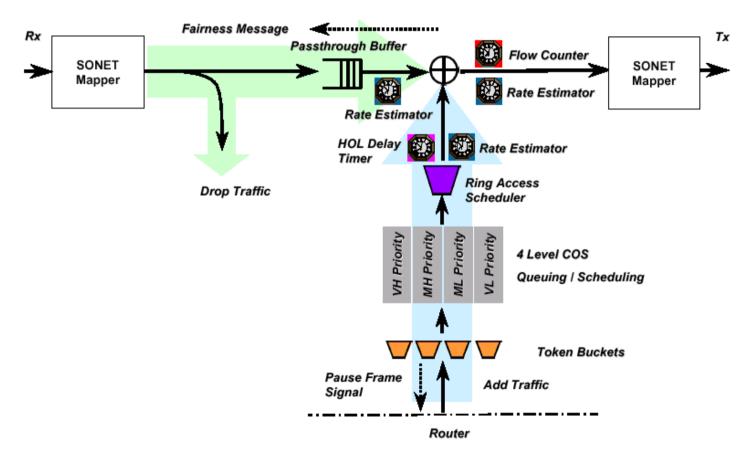


#### Multiple Flows each with its own bandwidth allocation



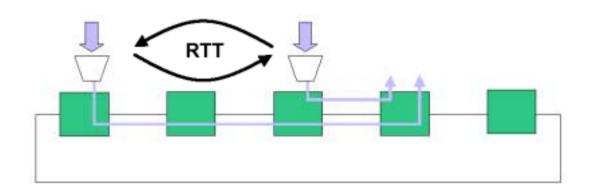
IEEE March 2000

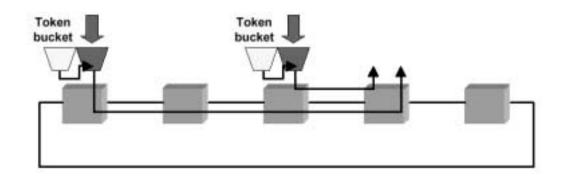
#### iPT Fairness Controlled Access Protocol





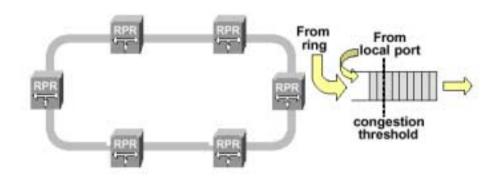
#### Distributed resource management



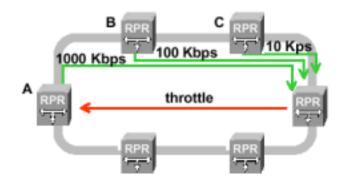


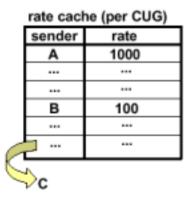


# Congestion management and fairness parameters



Best Effort Model
Throttle individual sender

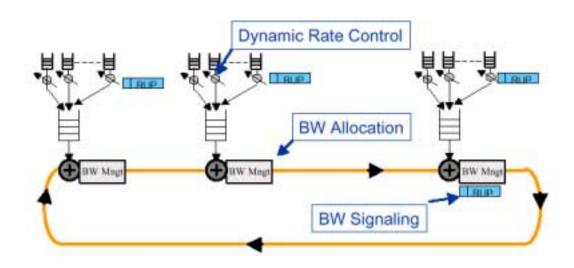






IEEE March 2001

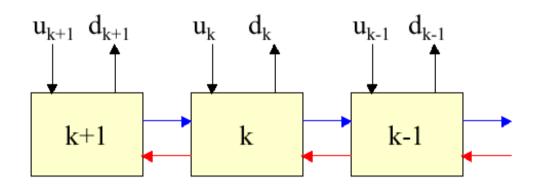
#### **Ring Access Control**



- WFQ Model of bandwidth allocation
- Support per-SLA QoS guarantee
- No upstream unfairness (BW, delay, Jitter)
- High utilization (> 95% per link)
- 100% spatial reuse
- Scalable (#nodes, #rings, # customers)
- Simple and robust (aggregate) congestion control signaling



# Congestion management and fairness parameters



uk: actual usage (sourced traffic rate) of node k

ak: allowed usage (sourced traffic rate) of node k

dk: drop traffic rate at node k

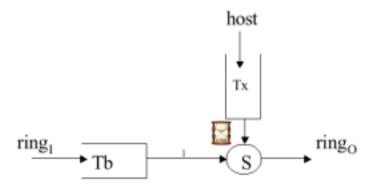
fk: actual forward rate from node k+1 to node k-1

umax k: maximum provisioned usage rate factor for node k

u<sub>max</sub>: maximum provisioned usage rate factor of

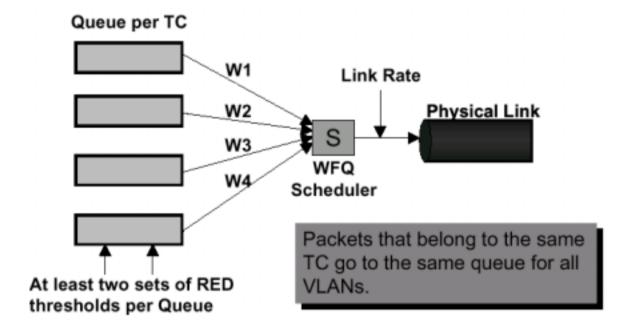
downstream node

u : usage value received from downstream node



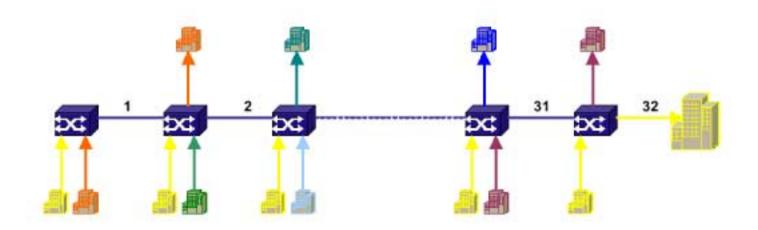


#### **DiffServ Switch**



jh@ telia. Fi Juha Heinanen

#### **DiffServ Operation**



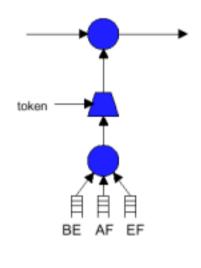
#### Per hop Behavior

- Expedited Bandwidth
- Assured Bandwidth
- Best Effort

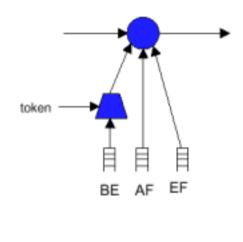
#### Waited fair queueing



#### **Nortel OPE-RPR Ring**



1-add

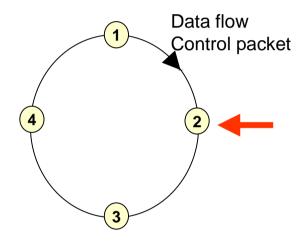


3-add



## Fairness mechanism (2)

#### Example with single ring



Coordinated table values In node 2

| Cycle | i-1 |
|-------|-----|
|-------|-----|

| Flow   | High | Low |
|--------|------|-----|
| 1 -> 2 | H12  | B12 |
| 1 -> 3 | H13  | B13 |
| 1 -> 4 | H14  | B14 |
| 2 -> 3 | H23  | B23 |
| 2 -> 4 | H24  | B24 |
| 2 -> 1 | H21  | B21 |
| 3 -> 4 | H34  | B34 |
| 3 -> 1 | H31  | B31 |
| 3 -> 2 | H32  | B32 |
| 4 -> 1 | H41  | B41 |
| 4 -> 2 | H42  | B42 |
| 4 -> 3 | H43  | B43 |

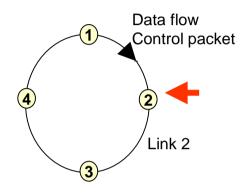
Cycle i

| Flow   | High | Low |
|--------|------|-----|
| 1 -> 2 | H12  | B12 |
| 1 -> 3 | H13  | B13 |
| 1 -> 4 | H14  | B14 |
| 2 -> 3 | H23  | B23 |
| 2 -> 4 | H24  | B24 |
| 2 -> 1 | H21  | B21 |
| 3 -> 4 | H34  | B34 |
| 3->1   | H31  | B31 |
| 3 -> 2 | H32  | B32 |
| 4 -> 1 | H41  | B41 |
| 4 -> 2 | H42  | B42 |
| 4 -> 3 | H43  | B43 |

Old table in node 2

New table in node 2

### Fairness mechanism (3)



#### **Actions in node 2:**

- Determine fairness on link 2
  - Correct flows H13, H14 H23, H24, H21, H43
  - Correct flows L13, L14 L23, L24, L21, L43

| Cycle | ı-1 |
|-------|-----|
| High  | Lov |

| Flow                       | High | Low               |                   |
|----------------------------|------|-------------------|-------------------|
| 1 -> 2<br>1 -> 3<br>1 -> 4 |      | H12<br>H13<br>H14 | L12<br>L13<br>L14 |
|                            |      |                   |                   |
| 2 -> 3                     |      | H23               | L23               |
| 2 -> 4                     |      | H24               | L24               |
| 2 -> 1                     |      | H21               | L21               |
| 3 -> 4                     |      | H34               | L34               |
| 3 -> 1                     |      | H31               | L31               |
| 3 -> 2                     |      | H32               | L32               |
| 4 -> 1                     |      | H41               | L41               |
| 4 -> 2                     |      | H42               | L42               |
| 4 -> 3                     |      | H43               | L43               |
|                            |      |                   |                   |

Cycle i

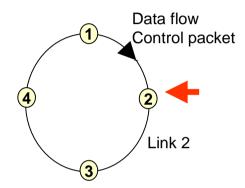
| Flow   | High | Low |     |
|--------|------|-----|-----|
| 1 -> 2 |      | H12 | L12 |
| 1 -> 3 |      | H13 | L13 |
| 1 -> 4 |      | H14 | L14 |
| 2 -> 3 |      | H23 | L23 |
| 2 -> 4 |      | H24 | L24 |
| 2 -> 1 |      | H21 | L21 |
| 3 -> 4 |      | H34 | B34 |
| 3->4   |      | H31 | B31 |
| 3->2   |      | H32 | B32 |
|        |      |     | 232 |
| 4 -> 1 |      | H41 | B41 |
| 4 -> 2 |      | H42 | B42 |
| 4 -> 3 |      | H43 | B43 |

Old table in node 2

New table in node 2

- Determine total amount of coordinated capacity over link 2
- Write new demand of node 2 into control packet
- Send control packet to next node at the scheduled time
- Transmit coordinated flows H23, H24, H21, L23, L24, L21
- Refrain from transmission during rest of the coordinated capacity
- Transmit by immediate access according to the stored rates for each destination

## Fairness mechanism (4)



 $\Sigma$  L  $\Sigma$  V  $\Sigma$  G  $\Sigma$  F

No correction

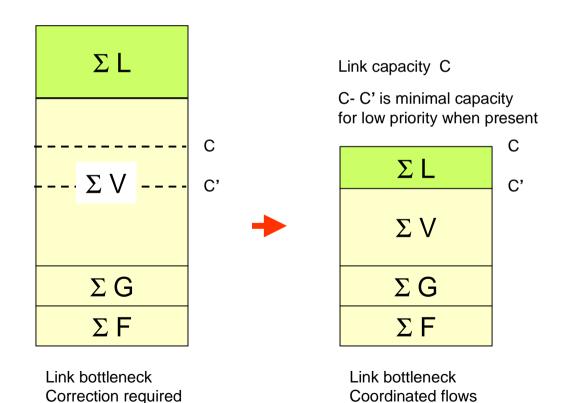
 $\Sigma$  L : all low-traffic flows

 $\Sigma$  V : all non-guaranteed high-traffic flows

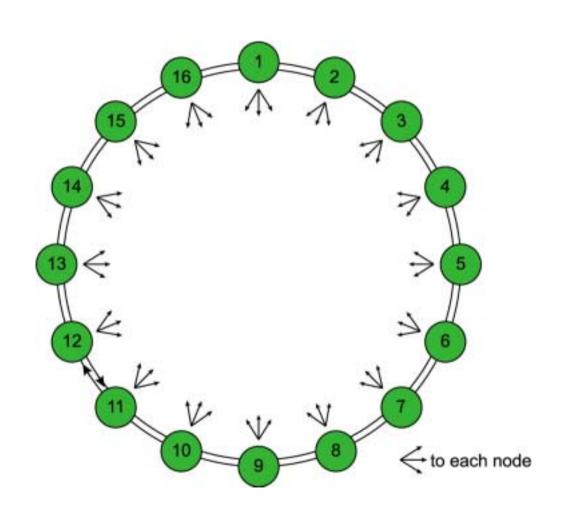
 $\Sigma$  G : all guaranteed high-traffic flows

 $\Sigma$  F : all CBR traffic flows

 $V_i = H_i - G_i$ : variable part of high-priority traffic flow



### **Dual-Ring - Traffic scenario 1**

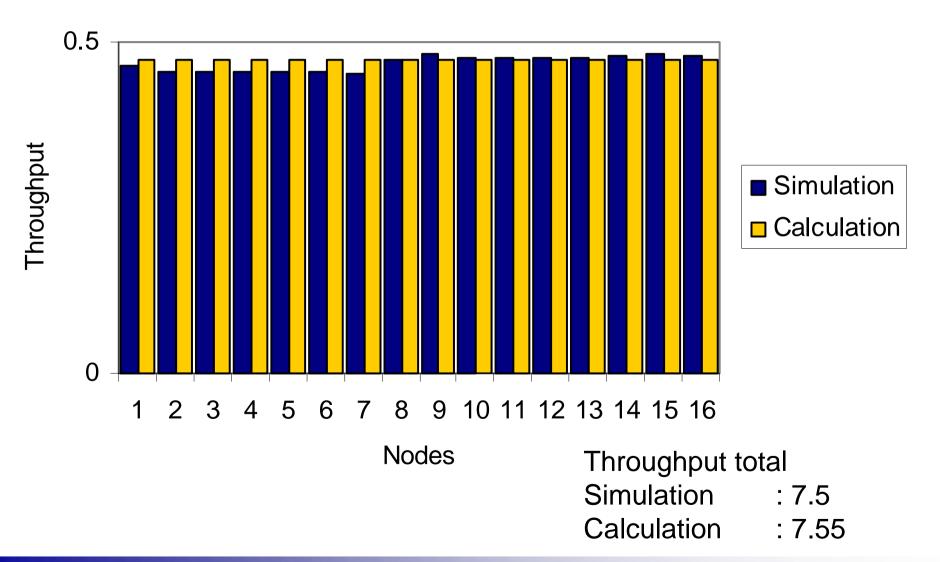


Uniform traffic
Saturated sources
16 nodes

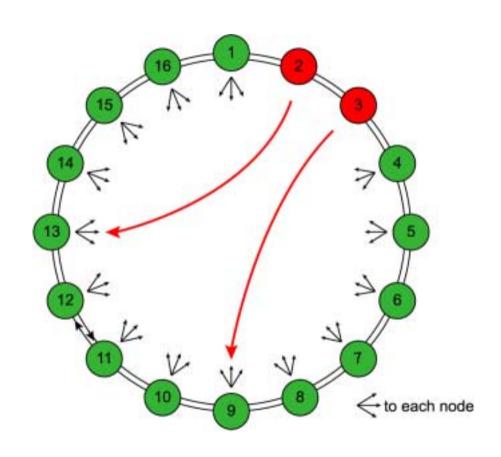
**Constant packets 8000 bits** 

**Cyclic reservation protocol** 

#### **Dual-Ring - Traffic scenario 1**



# **Dual-Ring – Traffic scenario 2**

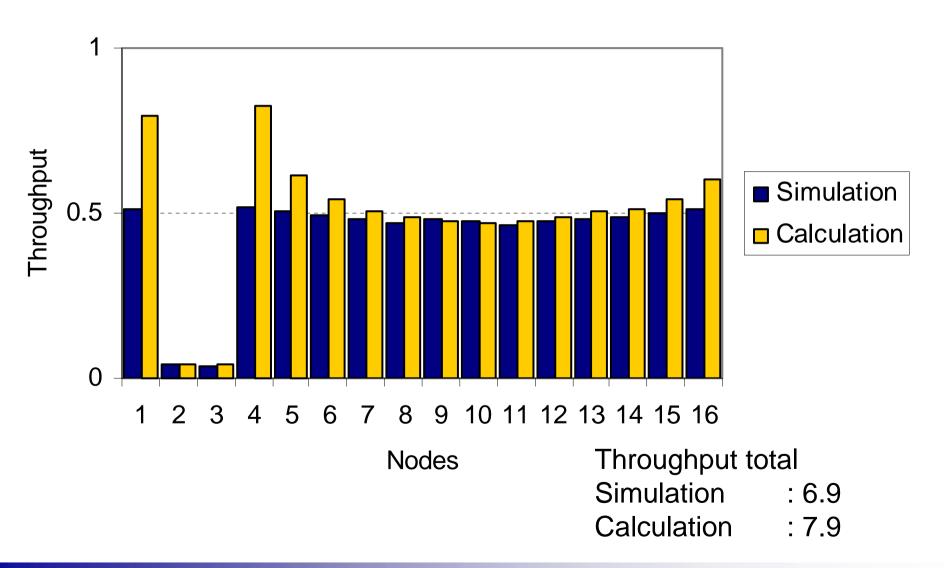


Uniform traffic Saturated sources 16 nodes

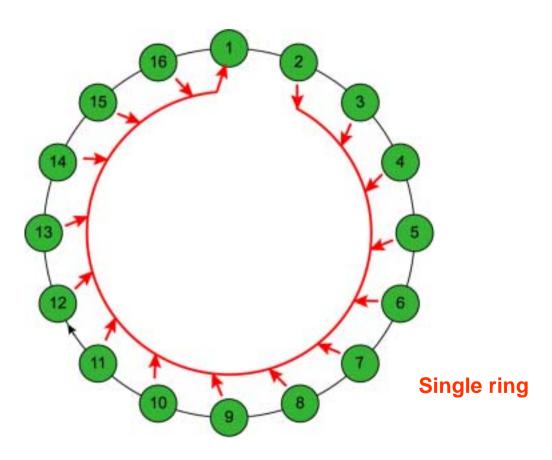
**Constant packets 8000 bits** 

**Cyclic reservation protocol** 

## **Dual-Ring – Traffic Scenario 2**



#### Single Ring-Traffic scenario 3

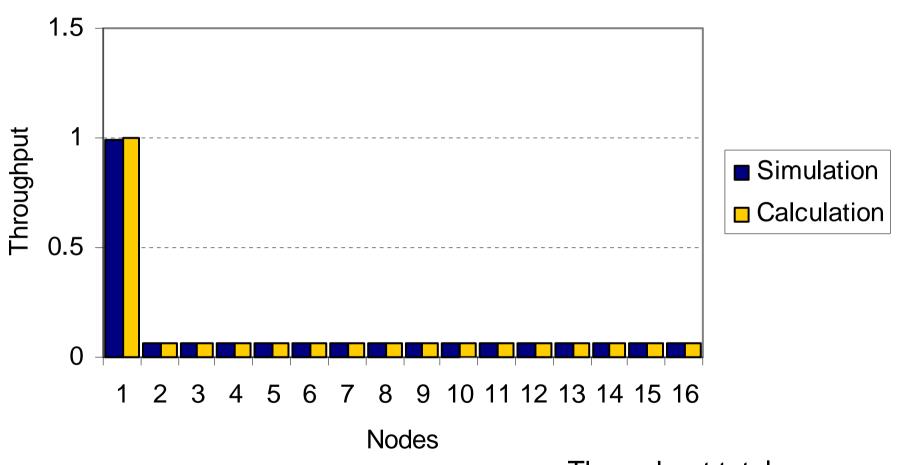


Uniform traffic Saturated sources 16 nodes

Constant packets 8000 bits

**Cyclic reservation protocol** 

#### Single Ring-Traffic scenario 3

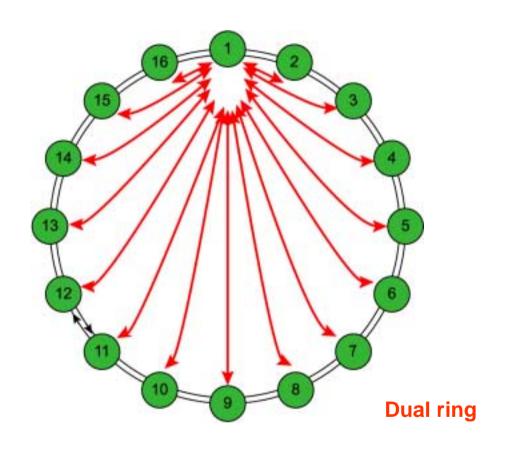


Throughput total

Simulation : 1.98

Calculation : 1.99
Vienna University of Technology

# **Dual-Ring – Traffic scenario 4**



Uniform traffic
Saturated sources
16 nodes

Constant packets 8000 bits

**Cyclic reservation protocol** 

## **Dual-Ring – Traffic scenario 4**

