



P802.17 Editors' Closing Report

Tom Alexander Chief Editor, P802.17



Agenda



- Comment resolution track summary
- Recirculation schedule
- Editorial admonitions as we get closer to Sponsor Ballot
- Editors' reports
- Motions for adopting resolutions



Comment Resolution Tracks



- Global Section and Intro Section Clauses 2, 3, 4
 - 9 technicals + 3 punted in: 2 to WG
- Intro Section (Clause 1)
 - 48 technicals: 1 rejected by mistake, 0 to WG
- MAC Section (Clauses & Annexes)
 - 149 technicals: 7 rejected, 6 to WG
- PHY section
 - 61 technicals: 0 rejected, 0 to WG



Comment Resolution Tracks



- Fairness Section
 - 52 technicals: 1 rejected, 0 to WG
- Topology Section
 - 126 technicals: 2 rejected, 5 to WG
- OAM Section
 - 72 technicals: 1 rejected, 2 to WG
- Bridging Section
 - 11 technicals: 0 rejected, 2 to WG

All Technical / Technical-Binding Comments Dealt With!!!





Draft Creation/Posting Schedule

- 7 days for Editors to create D2.6 from comment resolutions
 - DVJ to send initial FrameMaker source to editors by September 26th
 - Editors start creating draft clauses 27th September; clauses sent to Chief
 Editor by October 3th (next **Friday**)
- 1 day to clean up, review and assemble D2.6
 - Draft 2.6 posted on October 4th (Saturday evening)
- Recirculation ballot period runs from October 5th to 20th
 - 15 days to review draft and post comments
- Comment database posted for review by October 21st (Tuesday)
 - 1 day to collate and assemble comment database
- Virtual Interim meeting starts October 22nd (Wednesday)
 - Runs from October 22nd to October 23rd



Recirculation Schedule



Item	Recirc 3	Recirc 4
Editors create draft text	7 days Sep 27 th – Oct 3 rd	3 days Oct 24 th – Oct 26 th
Assemble draft	1 day (Oct 3 rd / 4 th)	1 day (Oct 26 th / 27 th)
Draft posted on	October 4 th	October 27 th
Recirc ballot period	October 5 th to October 20 th	October 27 th to November 11 th
Assemble comments	1 day	½ day (during plenary)
Meeting	October 22 nd to October 23 rd Teleconference, San Jose and Ottawa	November 10 th to 13 th Albuquerque Plenary



Editorial Admonition



- We need to get to Sponsor Ballot
 - Assuming we want to get there this year (eh?)
- To do that, we need to reduce the volume of changebars
 - The SEC is unlikely to authorize Sponsor Ballot for a draft that has changebars on every page (it's been tried before)
- A lot of the changebars now are coming from principally editorial changes (reshuffling of text, fiddling with formats)
 - Substantial technical changes are fairly limited
- Therefore, starting with the next draft, we need to <u>hold</u> purely editorial changes until after Sponsor Ballot starts
 - Draft is in far better shape, in terms of style and format, than virtually any 802 draft that I've seen that went to Sponsor Ballot
 - There are likely to be a large number of technical changes coming after the first round of Sponsor Ballot, so there's not much point finetuning formats further now



Process



- Each section will be dealt with in turn
 - Order: Intro, OAM, Bridging, PHY, Topology, Fairness, MAC
- Editor will present summary of resolutions by ad-hoc
 - No more than **15 minutes per report**, including questions
- Comments punted to WG will then be debated and resolved
 - Any WG member can also request that any comment be broken out of the bucket and debated by WG as a whole
 - Chair will limit debate to **5 minutes each** in the interests of progress
- Single motion per section to accept ad-hoc group's resolutions to remainder of comments as a bucket
- Authorize creation and balloting of D2.6 based on instructions





Clause 0, 2, 3, 4 Comments Report

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Clause 0, 2, 3, 4 Comments



- 32 comments (11 tech-binding)
 - 5 more punted in
- All technical comments looked at
 - 2 deferred to WG, rest (but 1) accepted/accept-modified
 - 1 rejected (state machines to have persistent state between calls)
- Major issues
 - Reordering of text, frame format representations, etc.
 - TRUE/FALSE, Boolean expressions, etc.
 - List notation
 - Units
 - Number representation
- Deferred to WG:
 - Steering and wrapping
 - Routines being defined by C functions