In-row server applications

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Summary

- End User distance requirements for in-row MOR (T1) to servers
 - 30m minimum distance requested (no end user feedback for <30m)
 - Longer distances would support additional applications and increase market appeal (TOR – T1 sw to sw links, Multi-row PODs)
- Several trends combine to favor longer reach for server-attachment, perhaps 50m, longer if possible
 - System level value of High radix switching replacing TOR positioned switches
 - Lower capex, opex and latency
 - Servers including accelerators for AI and ML drive I/O speeds to 50 and 100G
 - <u>http://www.ieee802.org/3/NGMMF/public/Jan18/shen_NGMMF_01_jan18.pdf</u>
- Technically feasible objectives for 100GbE at 70m simulated
 - <u>https://www.osapublishing.org/abstract.cfm?uri=OFC-2020-M3D.5</u>

100G 30m to facilitate MOR T1 switch placement

Supports server-row cabling objectives

- Enable pre-installed overhead cabling that supports multiple line rate generations (50/100G) @ 30m
 - Attach to overhead cabling with short cords ٠
 - Repeat installation pattern for all server racks for installation efficiency of \leq 5 hours for a server row - Rich Baca (Microsoft)
- Chinese ODCC "30m is a reasonable first goal for MMF or AOC transceivers in server interconnects"

http://www.ieee802.org/3/cfi/1119 1/CFI 01 1119.pdf

- 30m cable length meets the market's need ۲
 - Basic DC distances haven't changed
 - Server Row applications still 30m http://www.ieee802.org/3/NGBASET/public/nov1 2/wagner 01 1112 ngbt.pdf



- Typical server row 16 20 cabinets
- Cabinets arrive on site with servers installed
- Overhead cable is pre-installed with pathway
- Simple patching from server to overhead patch panel



End of Row (or Middle of Row)

- Switch at end of row
- Structured cabling along row, 30m max. channel
- Some use cross-connect on switch end
- Switching at each end for redundancy Fiber typically for inter-switch uplink, although copper can be used



75% reduction in power and 85% reduction in system cost Increasing Radix decreases \$\$ and lowers latency



Tomahawk 3 Flattens Pods & Slashes Nominal Latency



Source Broadcom