Agenda

SCC18 Adhoc

Chad Jones Cisco Systems May 3, 2017

Guidelines for IEEE-SA Meetings

- All IEEE-SA standards meetings shall be conducted in compliance with all applicable laws, including antitrust and competition laws.
- Don't discuss the interpretation, validity, or essentiality of patents/patent claims.
- Don't discuss specific license rates, terms, or conditions.
 - Relative costs, including licensing costs of essential patent claims, of different technical approaches may be discussed in standards development meetings.
 - Technical considerations remain primary focus
- Don't discuss or engage in the fixing of product prices, allocation of customers, or division of sales markets.
- Don't discuss the status or substance of ongoing or threatened litigation.
- Don't be silent if inappropriate topics are discussed... do formally object.

If you have questions, contact the IEEE-SA Standards Board Patent Committee Administrator at patcom@ieee.org or visit http://standards.ieee.org/about/sasb/patcom/index.html

See IEEE-SA Standards Board Operations Manual, clause 5.3.10 and "Promoting Competition and Innovation: What You Need to Know about the IEEE Standards Association's Antitrust and Competition Policy" for more details.

This slide set is available at https://development.standards.ieee.org/myproject/Public/mytools/mob/preparslides.ppt

March 2015
IEEE-SA Standards Board Patent Committee

Participation in IEEE 802 Meetings

All participation in IEEE 802 Working Group meetings is on an individual basis

- Participants in the IEEE standards development individual process shall act based on their qualifications and experience. (https://standards.ieee.org/develop/policies/bylaws/sb_bylaws.pdf section 5.2.1)
- IEEE 802 Working Group membership is by individual; "Working Group members shall participate in the consensus process in a manner consistent with their professional expert opinion as individuals, and not as organizational representatives".

(http://ieee802.org/PNP/approved/IEEE_802_WG_PandP_v19.pdf section 4.2.1)

- •You have an obligation to act and vote as an individual and not under the direction of any other individual or group. Your obligation to act and vote as an individual applies in all cases, regardless of any external commitments, agreements, contracts, or orders.
- •You shall not direct the actions or votes of any other member of an IEEE 802 Working Group or retaliate against any other member for their actions or votes within IEEE 802 Working Group meetings, see https://standards.ieee.org/develop/policies/bylaws/sb_bylaws.pdf section 5.2.1.3 and https://ieee802.org/PNP/approved/IEEE 802 WG PandP v19.pdf section 3.4.1, list item x By participating in IEEE 802 meetings, you accept these requirements. If you do not agree to these policies then you shall not participate.

Adhoc Charter

Per the IEEE 802.3 Chair, the scope of the ad hoc is to:

- Build consensus on a draft public input proposals for consideration at the May 2017 IEEE 802.3 interim meeting to meet the IEEE SCC18 60-day deadline for public input proposals from IEEE technical committees on the NEC 2020 code cycle;
- Consider any other IEEE SCC18 related items of interest, such as proposed Tentative Interim Amendments (TIA); and
- Build consensus on draft input to IEC TC64/PT716, and proposed direction of the IEEE 802.3 Category D liaison expert, for consideration at the May 2017 IEEE 802.3 interim meeting, in preparation for the next IEC TC64/PT716 meeting.

Reflector and Web

To subscribe to the SCC18 adhoc reflector, send an email to:

ListServ@ieee.org

with the following in the body of the message (do not include "<>"):

subscribe stds-802-3-SCC18 <yourfirstname> <yourlastname> end

• Send SCC18 adhoc reflector messages to:

stds-802-3-SCC18@listserv.ieee.org

Study Group web page URL:

http://www.ieee802.org/3/ad hoc/SCC 18/index.html

Presentations

From the website:

http://www.ieee802.org/3/ad_hoc/SCC_18/public/Allchanges_5_0_annotated.pdf

http://ieee802.org/3/private/liaison_docs/IEC_TC_64/64_2184e_CD.pdf

Minutes

Draft minutes are posted

Thank You!