

# 10GE WAN PHY: Physical Medium Attachment (PMA)

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# Based on Posted Document

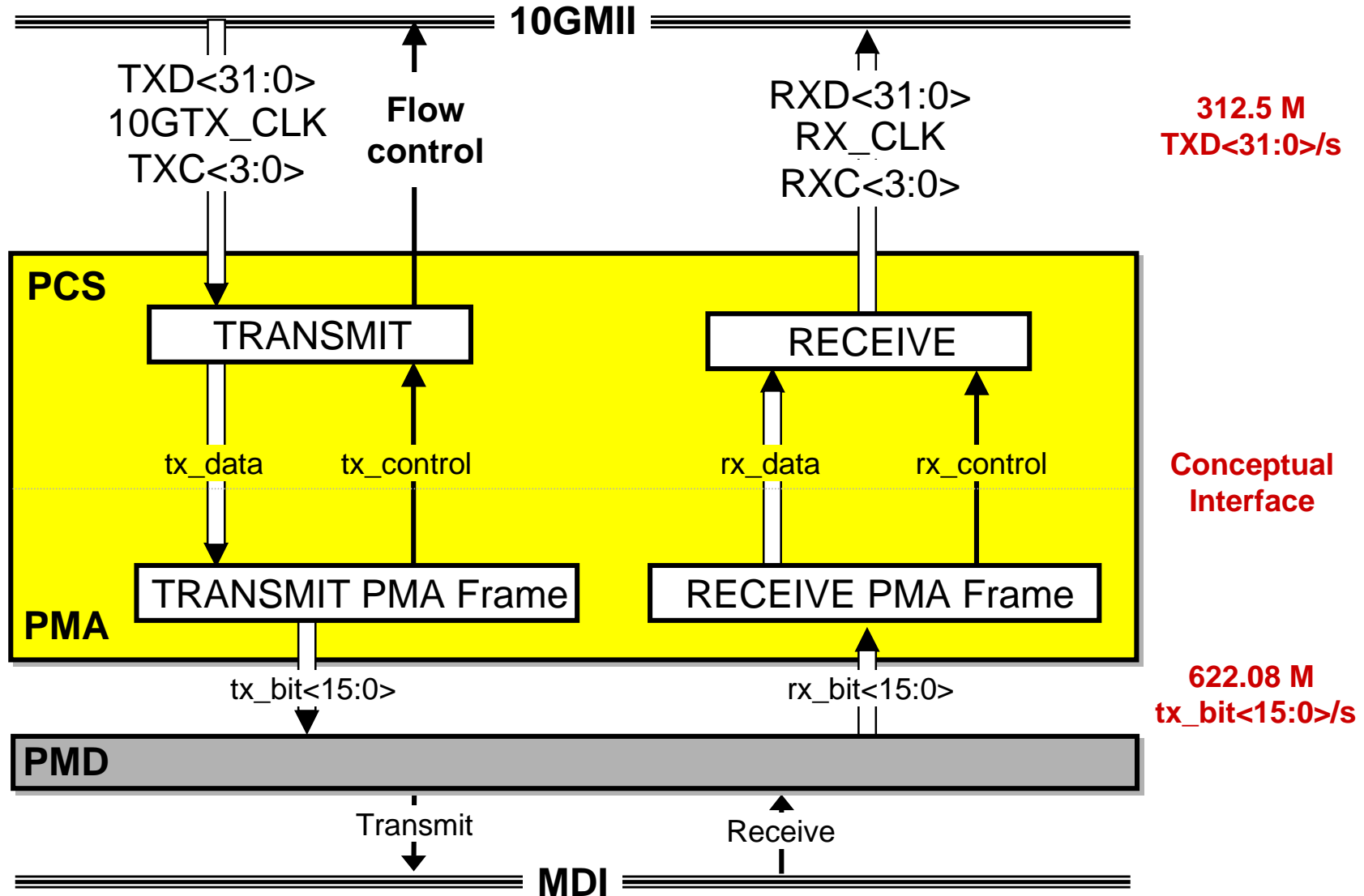
- **“Proposal for a 10 Gigabit Ethernet WAN PHY”**

— [http://grouper.ieee.org/groups/802/3/10G\\_study/public/nov99/figueira\\_2\\_1199.pdf](http://grouper.ieee.org/groups/802/3/10G_study/public/nov99/figueira_2_1199.pdf)

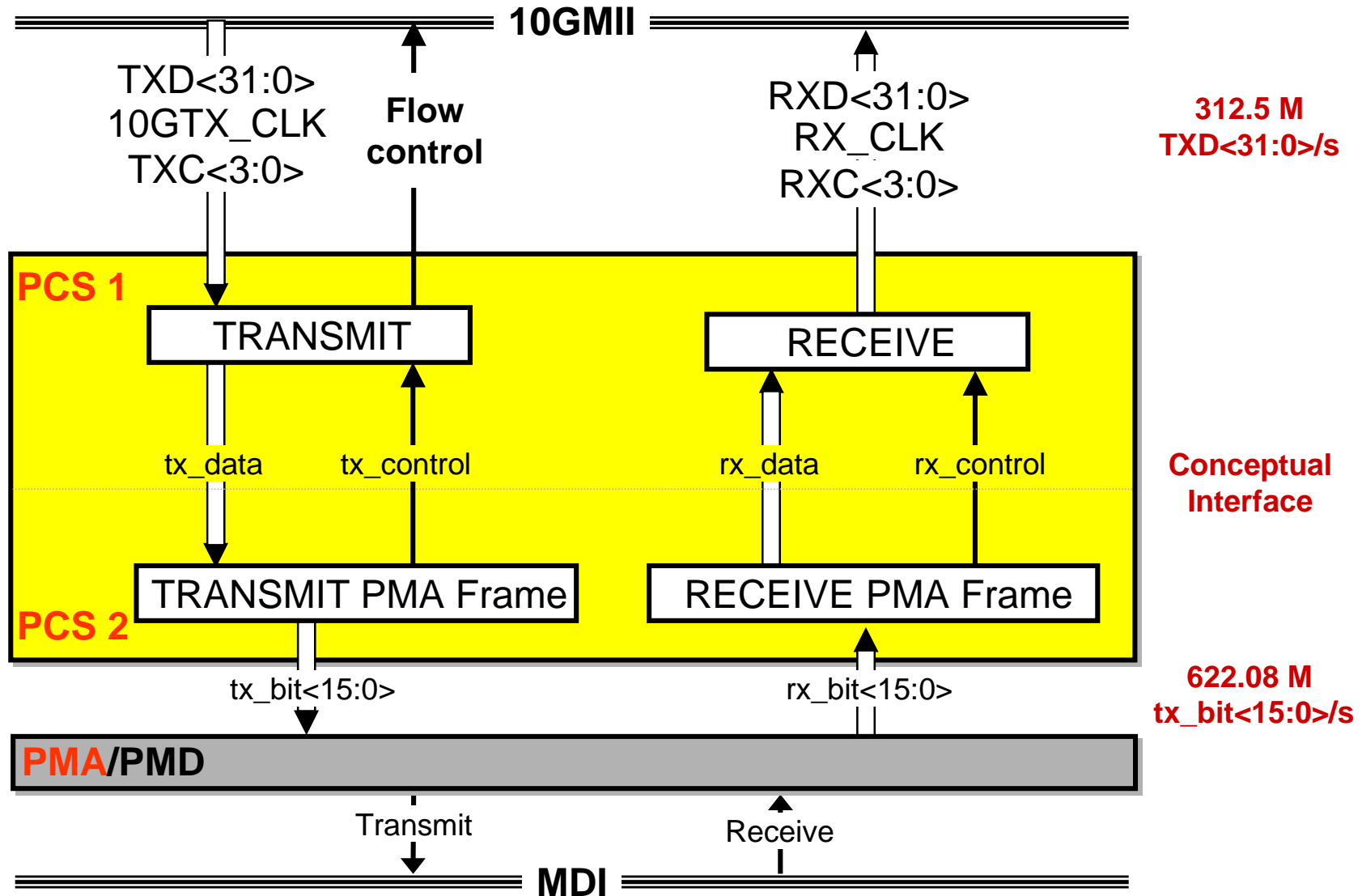
# Agenda

- **PMA/PMD interface**
  - PCS/PMA interface is conceptual
- **PMA frame and overheads**
- **PMA framing functions**
  - Transmit and Receive PMA frame
- **PMA frame synchronization process**
- **$x^7 + x^6 + 1$  frame-synchronous scrambler**

# Functional Block Diagram



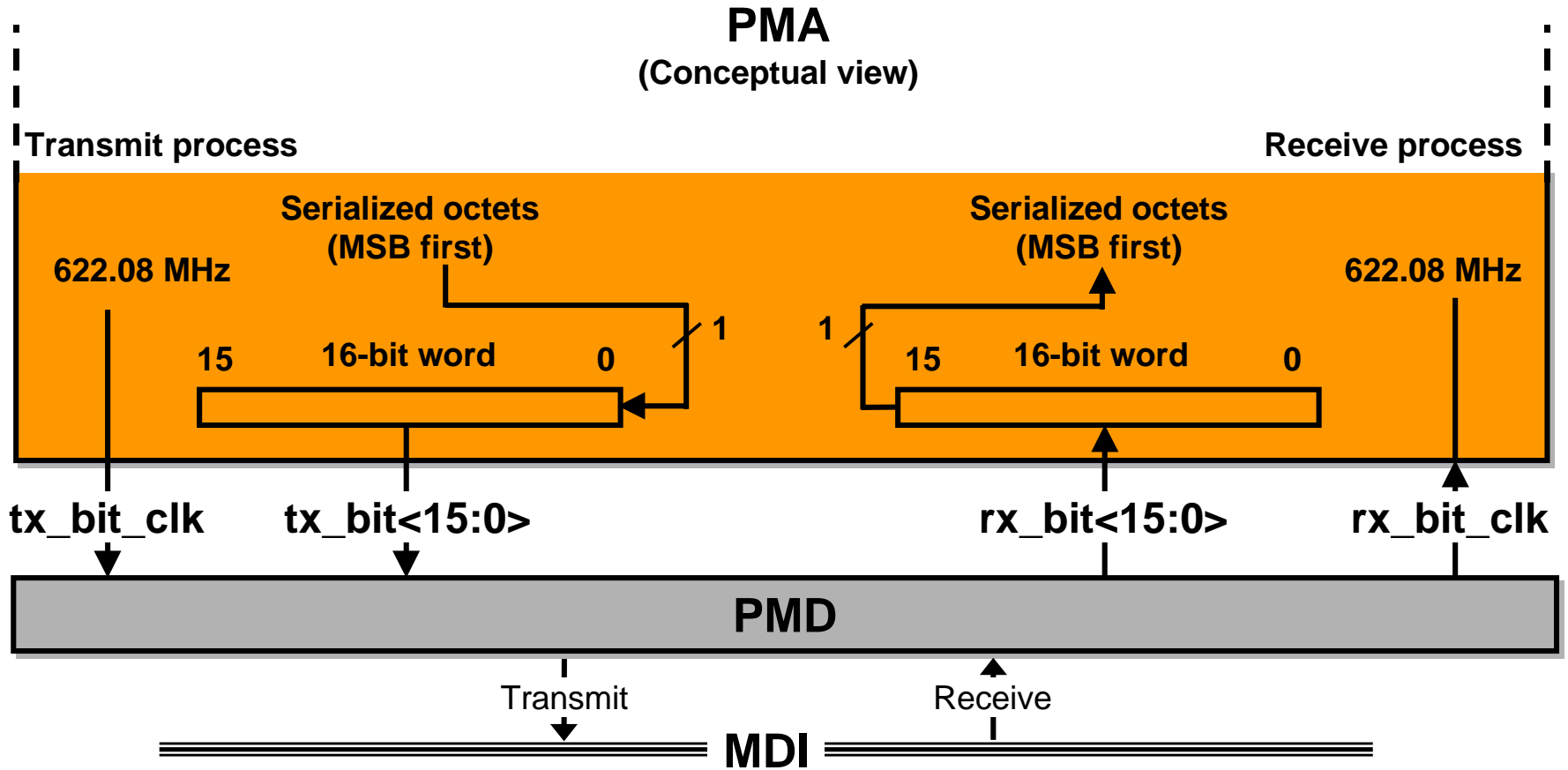
# Possibly Better Terminology



# PMA Interfaces

- **PCS/PMA  $\Rightarrow$  conceptual interface**
- **PMD interface**
  - tx\_bit<15:0>
    - 16-bit vector representing two octets received from the PMA
    - transitions synchronously with tx\_bit\_clk
  - tx\_bit\_clk
    - 622.08 MHz clock generated by the PMA
  - rx\_bit<15:0>
    - Most recently received 16 bits (MSB first) from the MDI. It is a continuous and unaligned sequence of octets
    - transitions synchronously with rx\_bit\_clk
  - rx\_bit\_clk
    - 622.08 MHz clock generated by the PMD
  - all LVDS

# PMA/PMD Interface



# PMA Framing Functions

- **Transmit PMA Frame**

- PMA framing of octet stream
- Scrambling of PMA frames using the  $x^7+x^6+1$  frame-synchronous scrambler
- Transmission of resulting data stream to the PMD sublayer
  - depends on the PMD interface

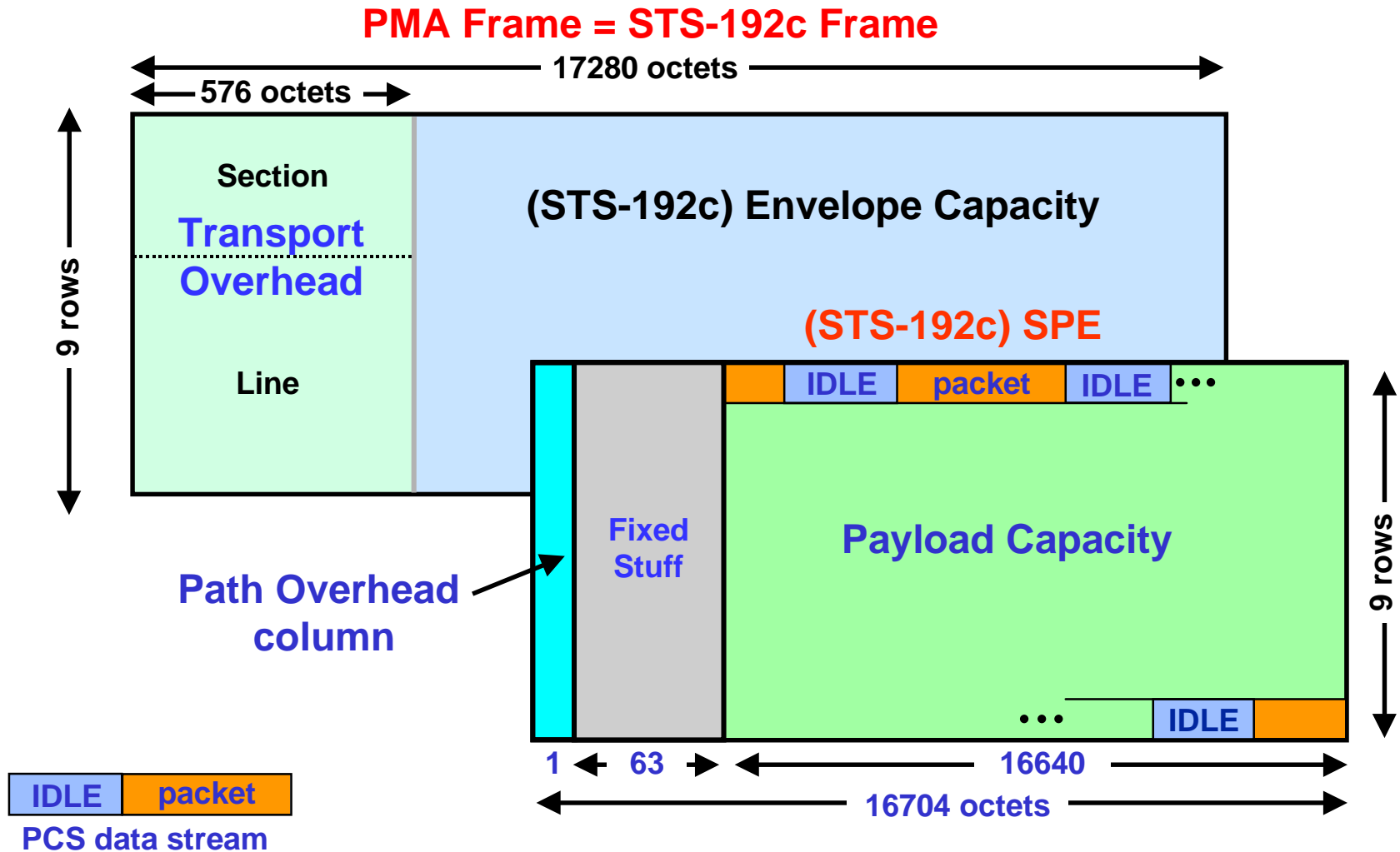


# PMA Framing Functions (cont.)

- **Receive PMA Frame**

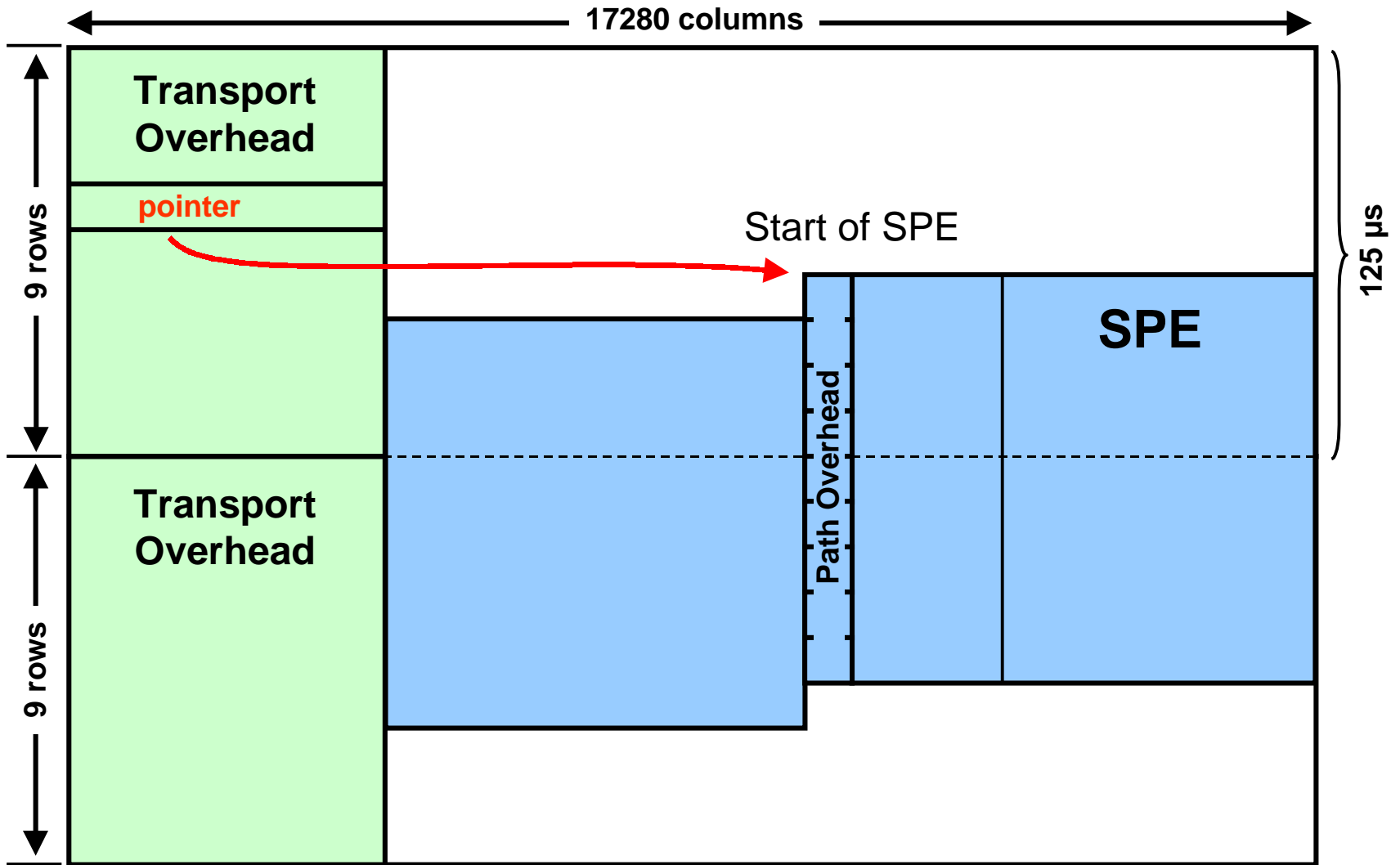
- Receiving of data stream from PMD sublayer
  - depends on PMD interface
- PMA frame synchronization and octet delineation
- Descrambling of PMA frames with the  $x^7+x^6+1$  frame-synchronous scrambler

# PMA Frame



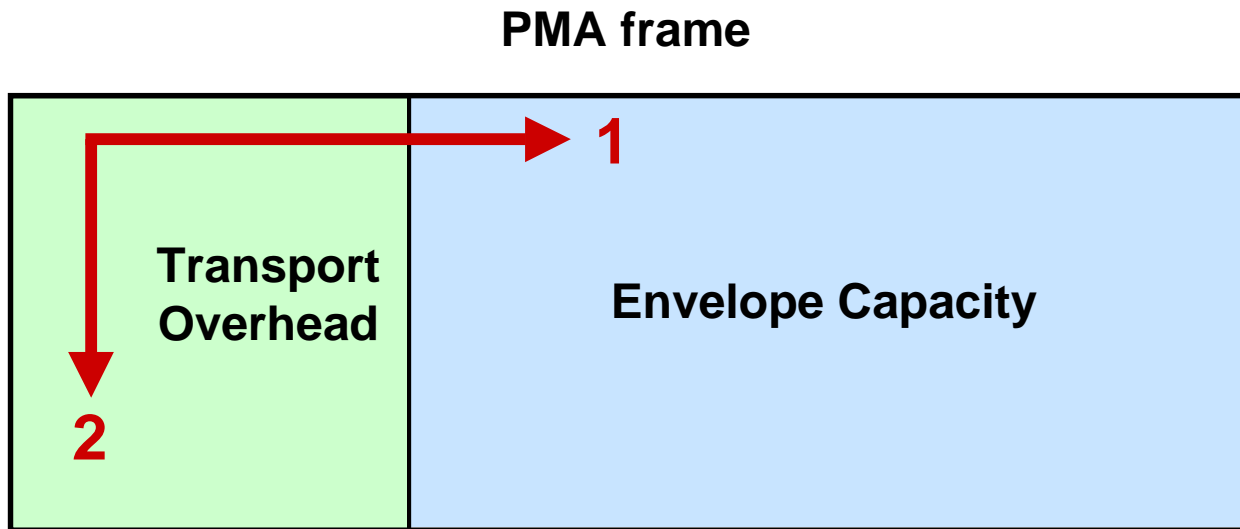
STS-192c = Synchronous Transport Signal – level 192, c = concatenated  
 SPE = Synchronous Payload Envelope

# SPE Position

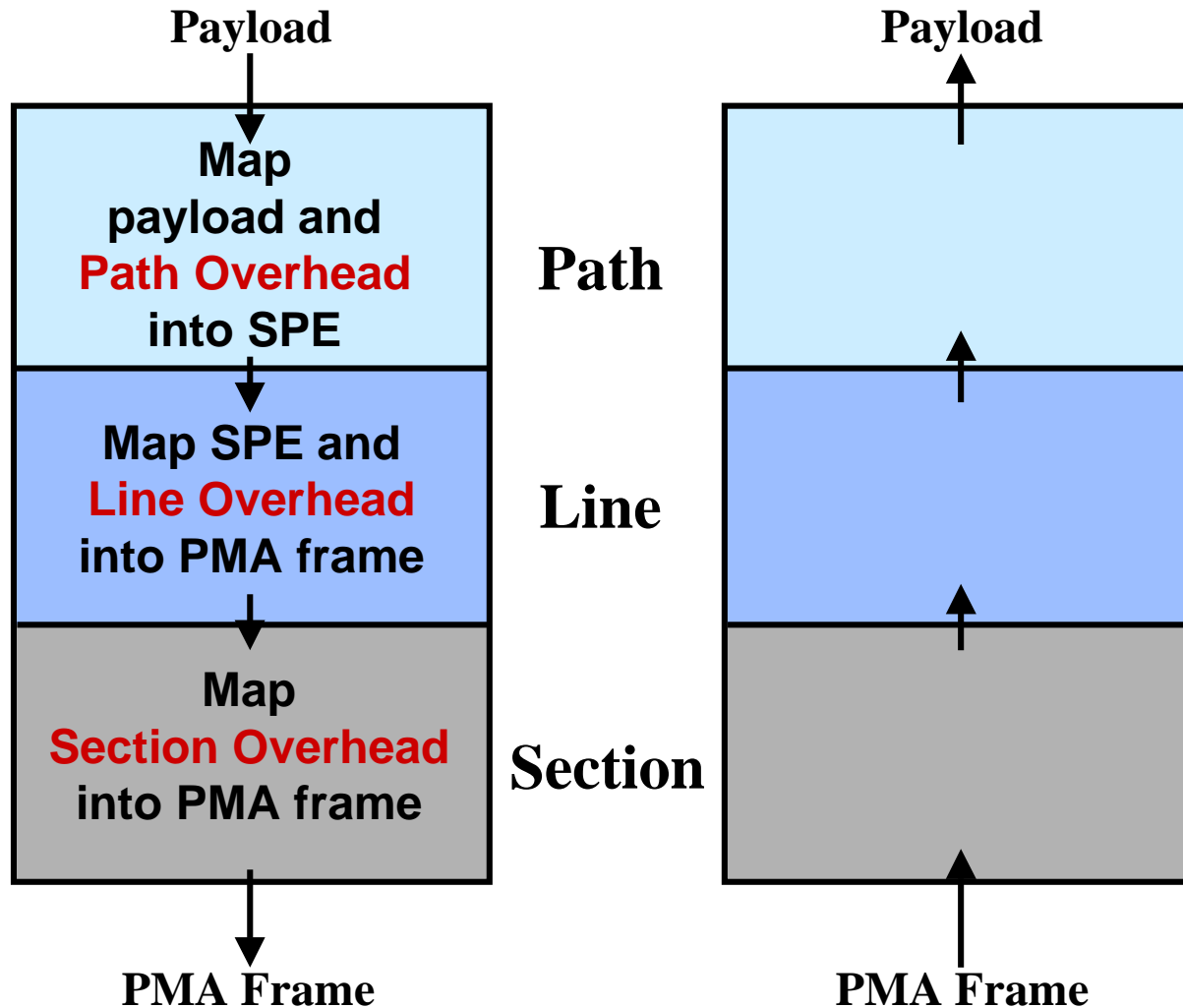


# Octet Transmission Order

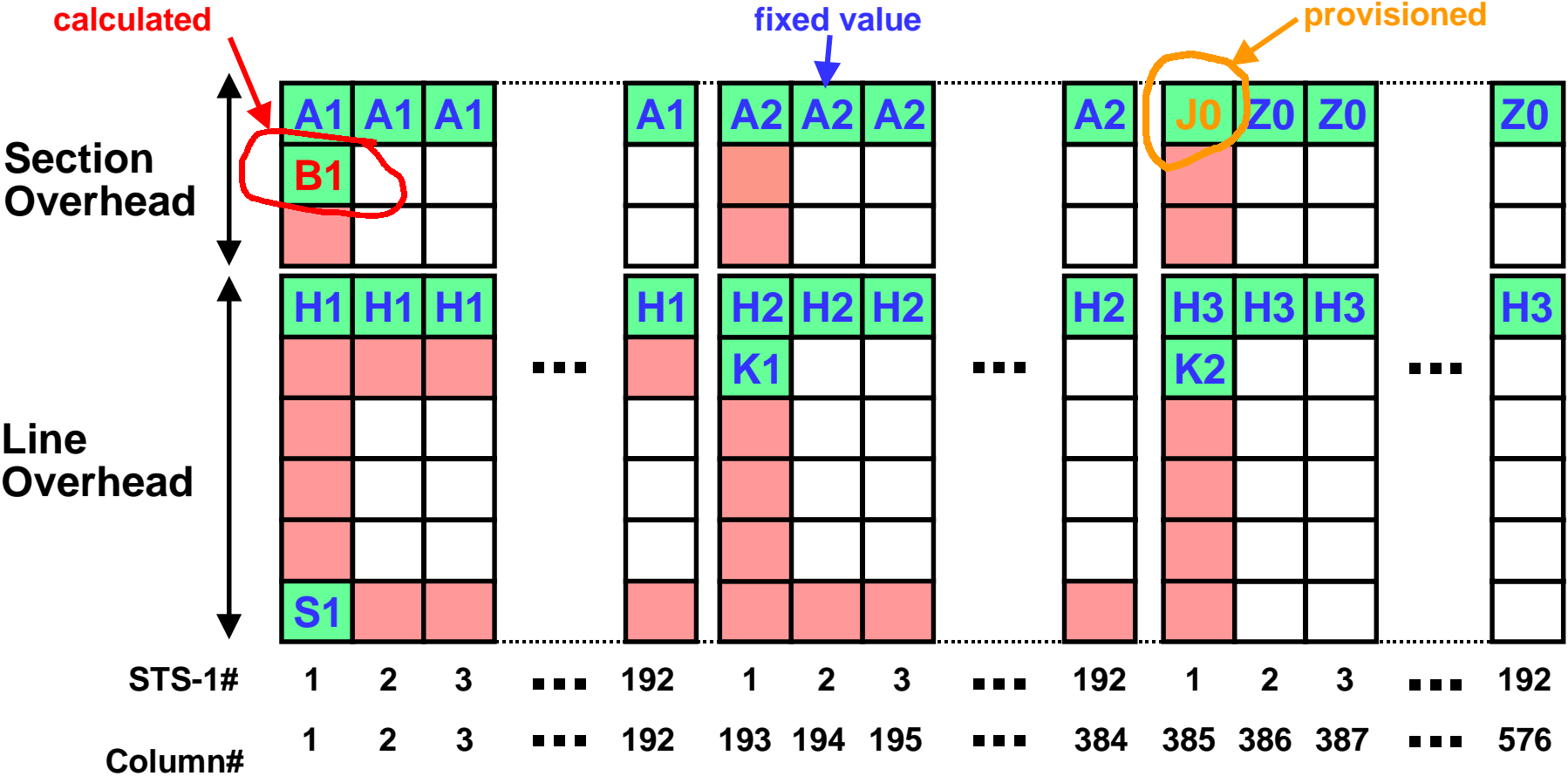
- Top to bottom, row-by-row, left to right





# Overhead Layers



# Transport Overhead

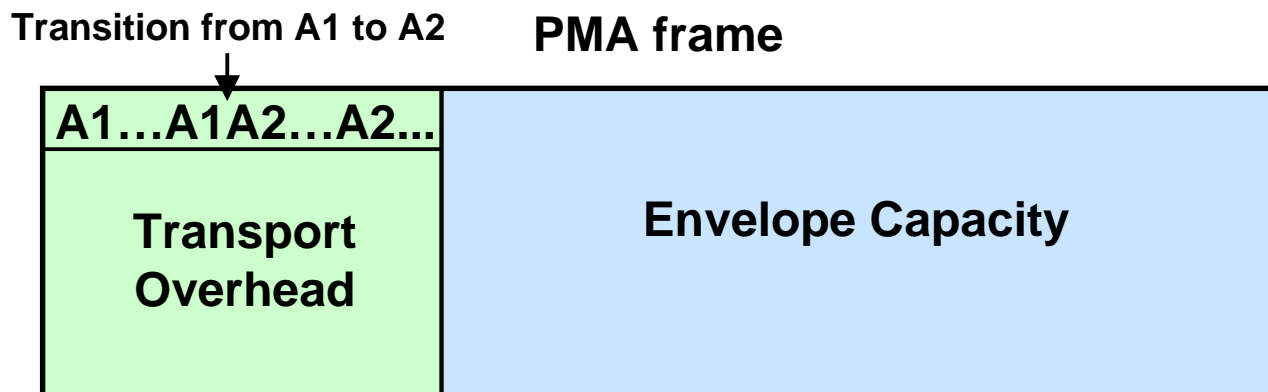


 = Undefined overhead octets (set to zero)

 = Defined overhead octets (B2, E1-2, F1, D1-12, M1, Z1-2), unused by 10GE WAN PHY (set to zero)

# Section Overhead: A1 and A2

- “Framing octets”
- Used by the PMA frame synchronization process to determine where octets and the PMA frame start
  - Transition from A1 to A2 octets is used for synchronization
- Fixed value:
  - A1 = 11110110
  - A2 = 00101000



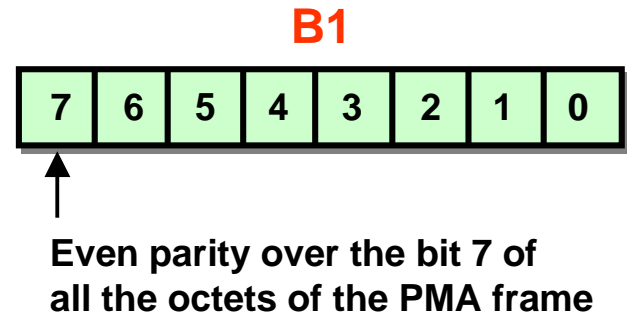
# Section Overhead: J0 and Z0

- **J0 (“Section Trace”)**
  - Allows a receiver to verify its continued connection to the intended transmitter
  - Provisioned Value
    - When no value is provisioned, J0 shall be set to 00000001
- **Z0 (“Section Growth”)**
  - Fixed value: 11001100



# Section Overhead: B1

- “Section BIP-8”
- Used as a Section error monitoring function
- Calculated value:
  - BIP-8 code (using even parity) over all the bits of the last transmitted PMA frame after scrambling



## NOTE

**BIP-8 (Bit-Interleaved Parity-8) with even parity: The  $i^{\text{th}}$  bit of the code provides even parity over the  $i^{\text{th}}$  bit of all the covered octets.**

**BIP-8 of the bit sequence 11110000 00001111 is 11111111.**

# Line Overhead: H1 and H2

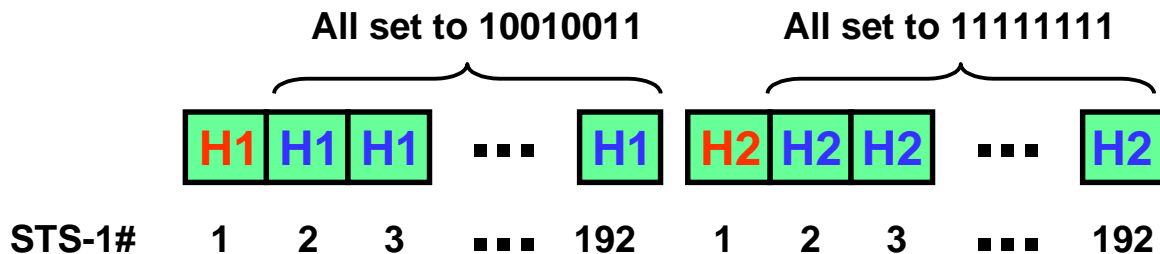
- “Payload Pointer”

- Allows the SPE to be dynamically aligned within the Envelope Capacity

- Values:

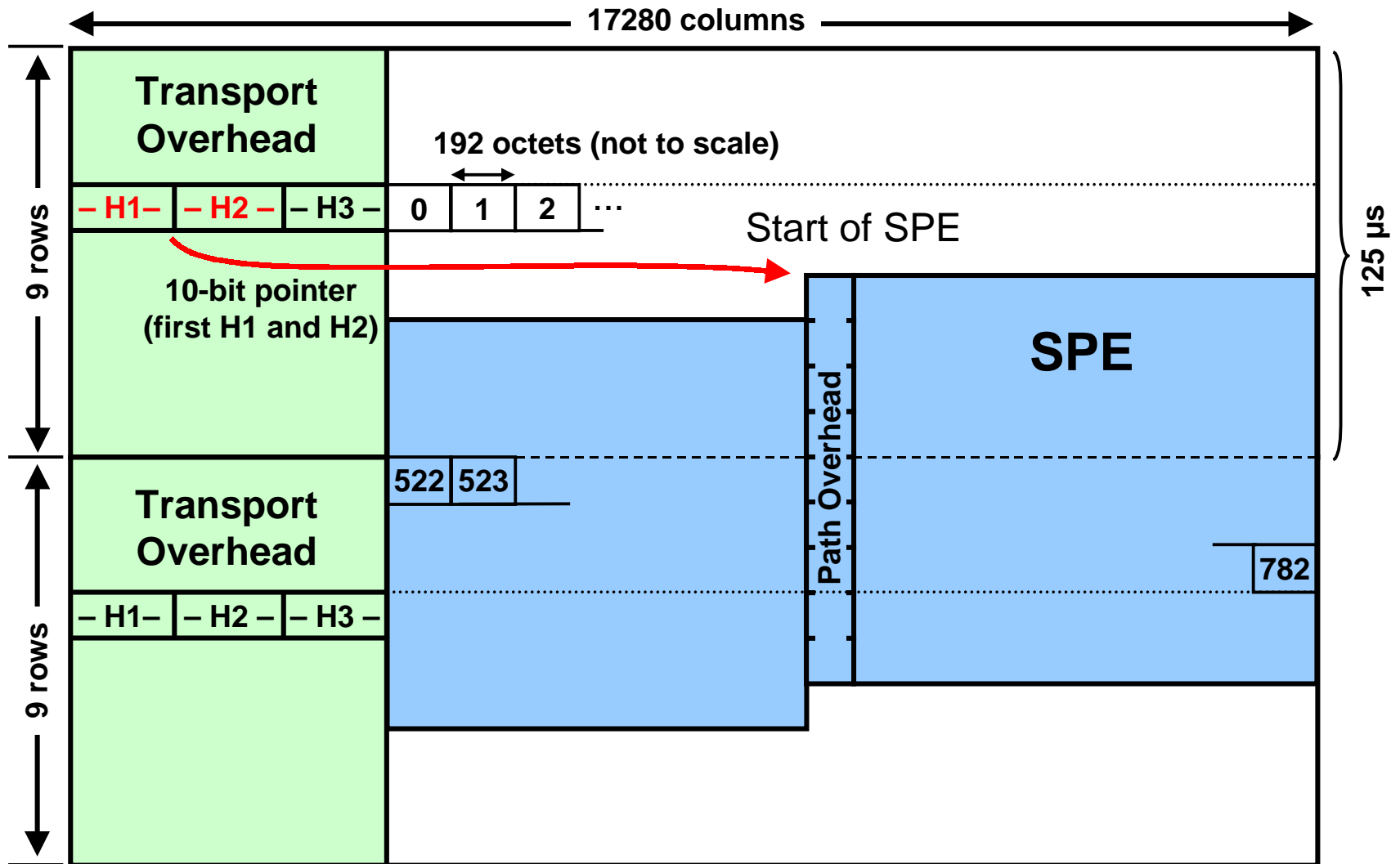
- All H1 octets after the first one are set to the fixed value 10010011

- All H2 octets after the first one are set to the fixed value 11111111



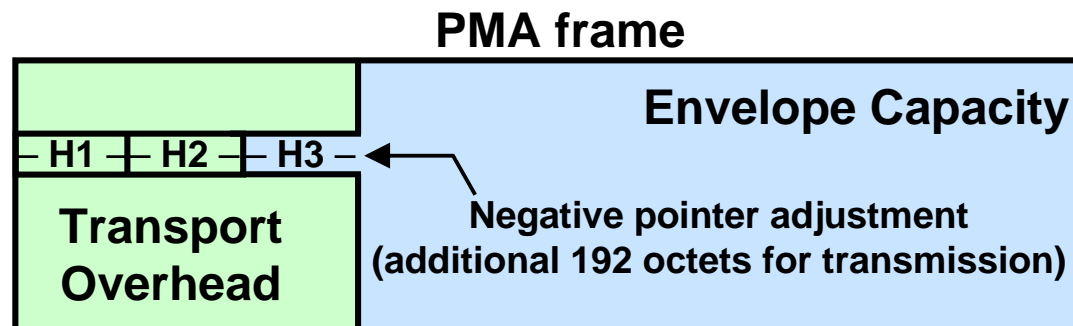


# Line Overhead: H1/H2 and SPE Position



# Line Overhead: H3

- “Pointer Action Bytes”
- Used for **SPE frequency justification**
  - Allows LTE to have slightly different clocks at the receiver and transmitter paths
- **Content:**
  - Carries 192 extra SPE octets in the event of a “negative pointer adjustment,” i.e., which may be required when the receiver clock is faster than the transmitter clock
  - Set to zero when not used



# Line Overhead: K1, K2, and S1

- **K1 and K2**

- Fixed values: K1 = 00000001, K2 = 00010000

- K1 and K2 are used on the protection line for automatic protection switching signaling. Above settings indicate a working channel rather than the protection channel.

- **S1**

- Fixed value: 00001111

- Indicates quality clock information to receiver. Above setting indicates “don’t use for synchronization”



# Path Overhead: J1, B3, and C2

- **J1 (“Path Trace”)**
  - Fixed value: 00000000
- **B3 (“Path BIP-8”)**
  - Used as a Path error monitoring function
  - Calculated value: BIP-8 code (using even parity) over all the octets of the last transmitted SPE before  $(x^7+x^6+1)$  scrambling
- **C2 (“Path Signal Label”)**
  - Identifies the contents of the STS SPE (i.e., 10GE WAN PHY)
  - Fixed value: 00011010 (provisional value assigned to 10 GE)



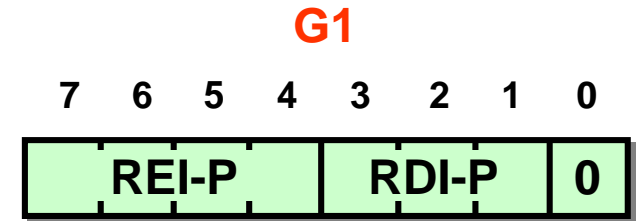
# Path Overhead: G1

- “Path Status”

- Conveys the Path terminating status and performance back to the transmitter (i.e., a PTE)

- **Calculated value:**

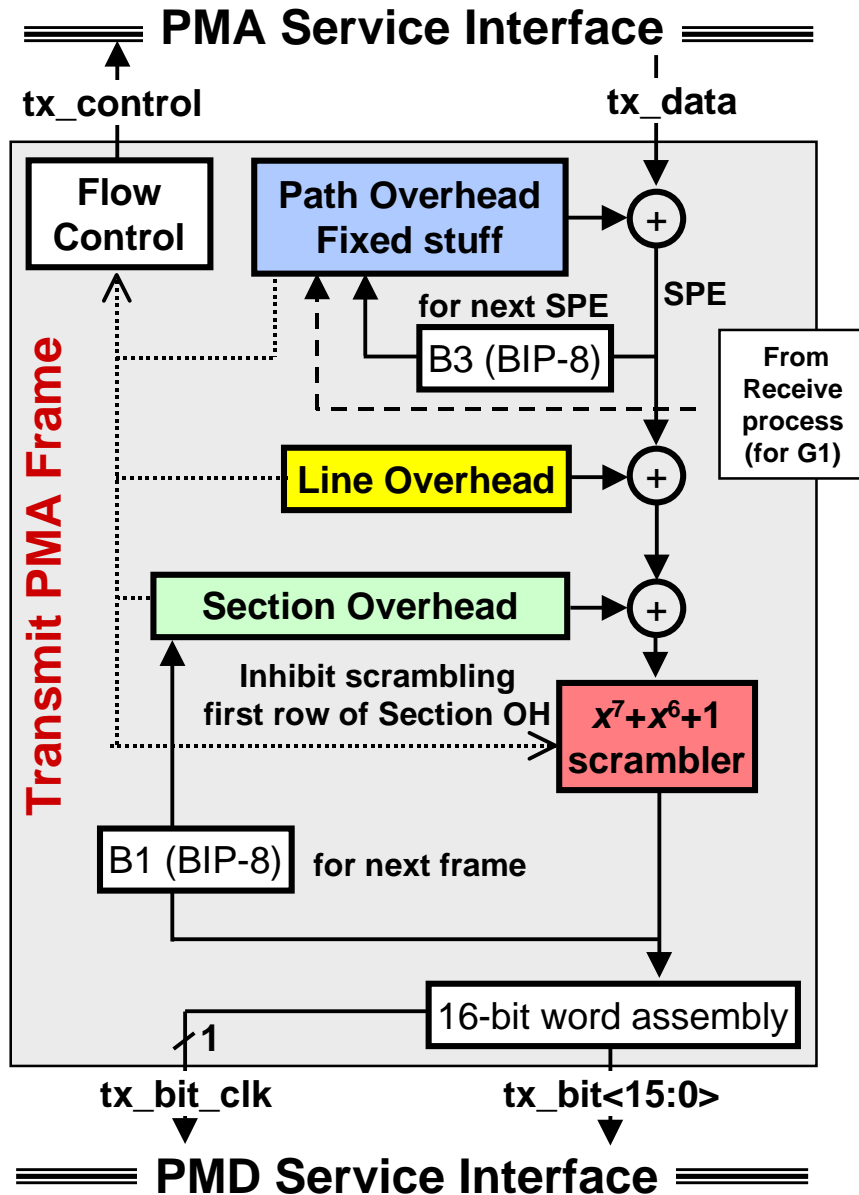
- REI-P field = number of bit errors detected with the B3 octet of the last received SPE
- RDI-P field = Detected defects on the received signal (values are TBD)
  - Propose to support:
    - Loss of Packet Delineation (LPD-P)
    - Loss of Pointer (LOS-P)
    - Payload Mismatch (PLM-P)



REI-P = Path Remote Error Indication  
RDI-P = Path Remote Defect Indication

**REI-P field**  
**0000 to 1000 = 0 to 8 errors**  
**when received, 1xx1 = 0 errors**

# Reference Diagram: Transmit PMA Frame



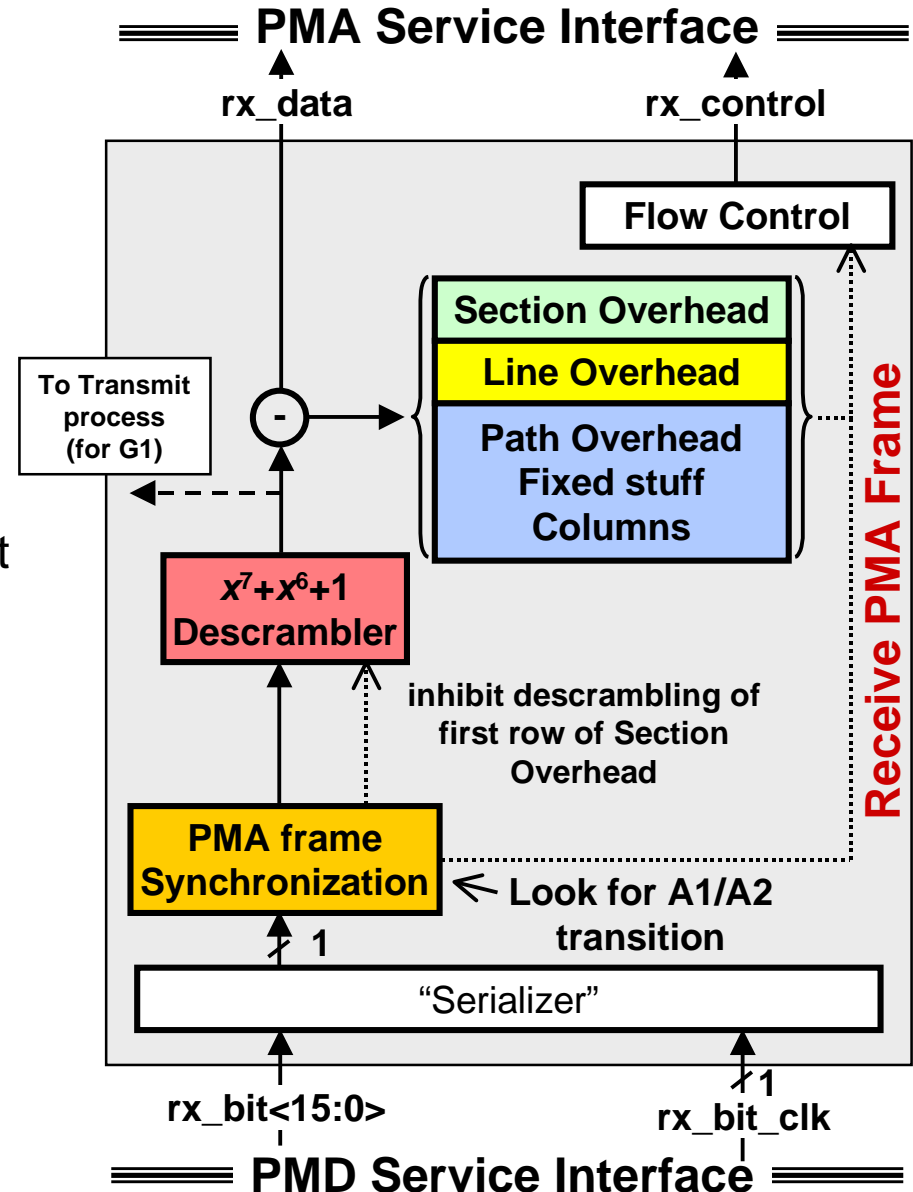
- **Functional View**

- **PMA frame formation (stages)**

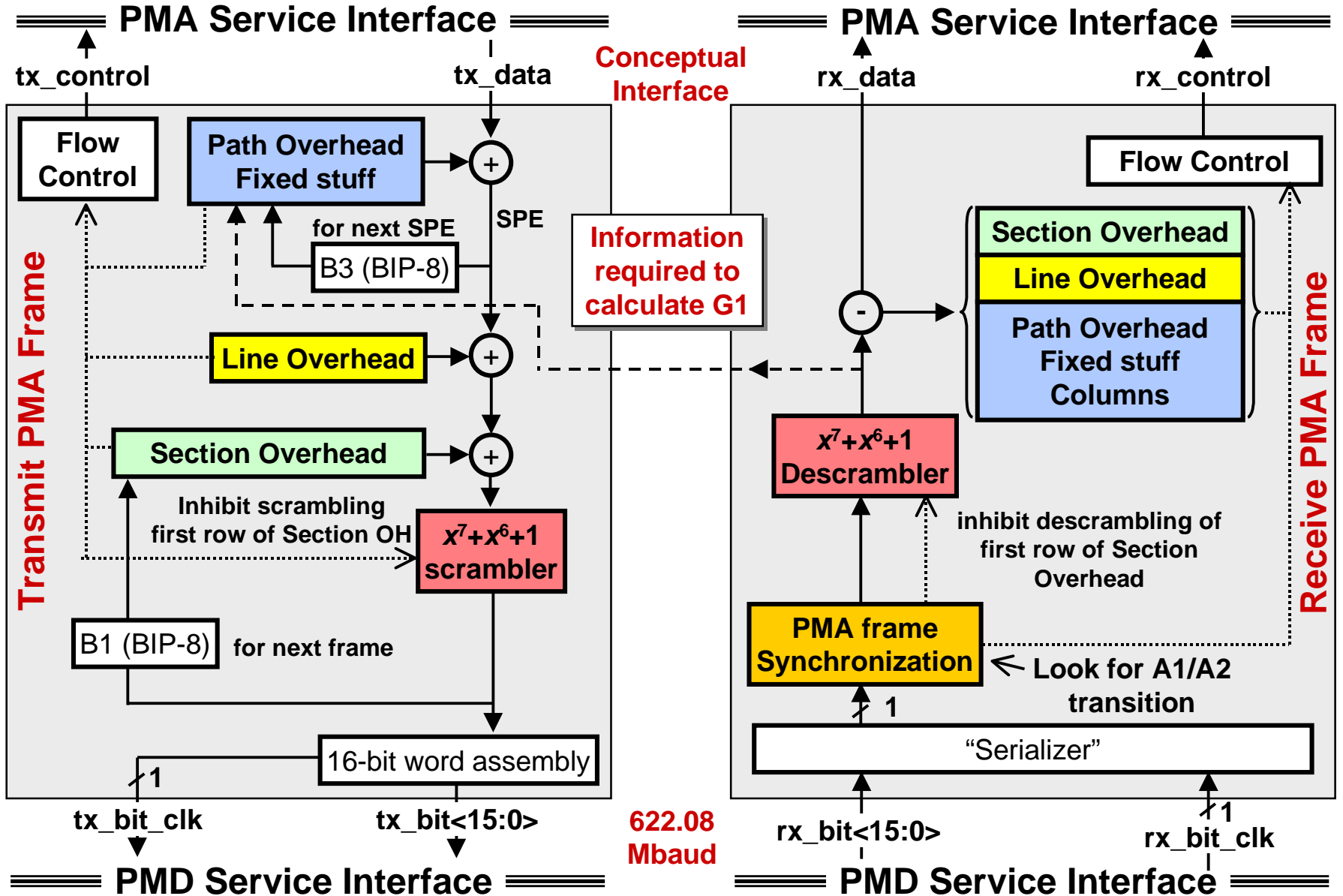
- (1) Path Overhead and fixed stuff columns
- (2) Line Overhead
- (3) Section Overhead
- (4) Scramble with  $x^7+x^6+1$  (first row of Section Overhead, i.e., A1/A2, J0, and Z0, is not scrambled)
- (5) 16-bit words are transmitted to PMD (depends on PMD interface)

# Reference Diagram: Receive PMA Frame

- **Functional View**
- **PMA frame processing (stages)**
  - (1) “Serialize” received PMD signal
  - (2) PMA frame synchronization and octet delineation
  - (3) Descramble with  $x^7+x^6+1$  (first row of Section Overhead is not descrambled)
  - (4) Extract Section Overhead, Line Overhead, Path Overhead, Fixed Stuff columns
  - (5) Remaining octets = payload

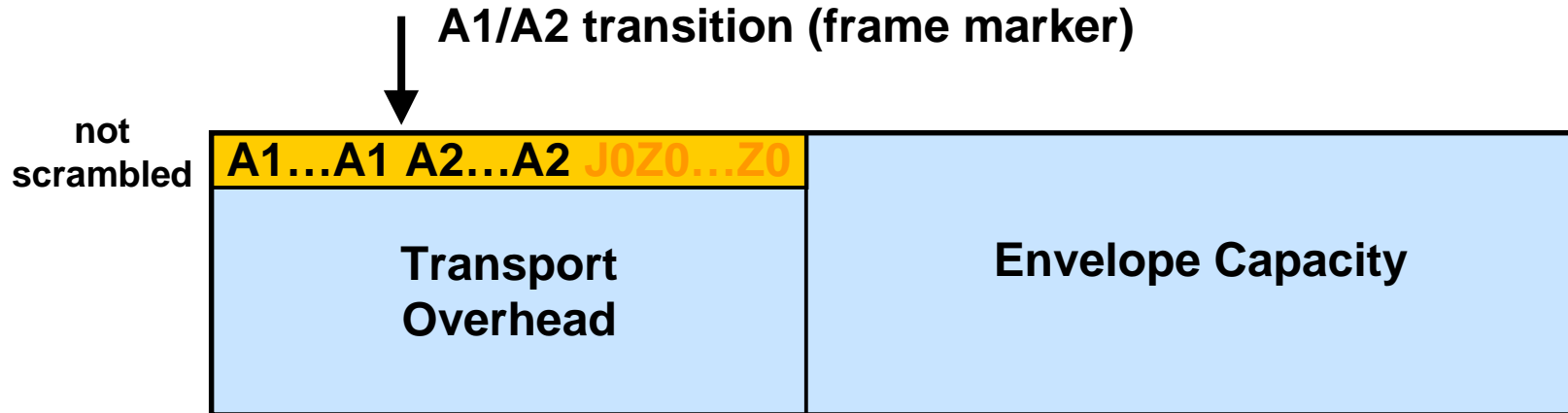


# Reference Diagram



# PMA Frame Synchronization

- Uses A1/A2 transition (i.e., frame marker) for frame and octet delineation
- Looks for the A1/A2 framing pattern consistently
  - Expects it to appear once every 155520 octets (155520 = length of the PMA frame)
  - When the framing pattern appears in the right place enough times, correct frame synchronization is assumed



# PMA Frame Synchronization (cont.)

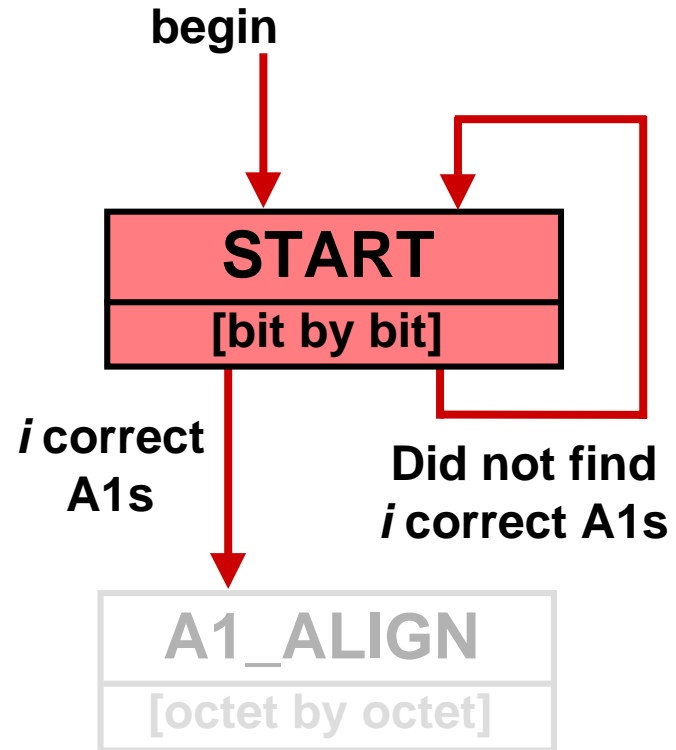
- **Posted document**

- Provides a set of rules to be satisfied by a PMA frame synchronization process
- Does not provide specific details on how a PMA frame synchronization process works
- Does not imply any specific implementation. Any PMA frame sync procedure that complies with the defined set of rules is acceptable

- **This presentation shows the state diagram of a frame synchronization processes similar to the ones used in typical OC-192 equipment**

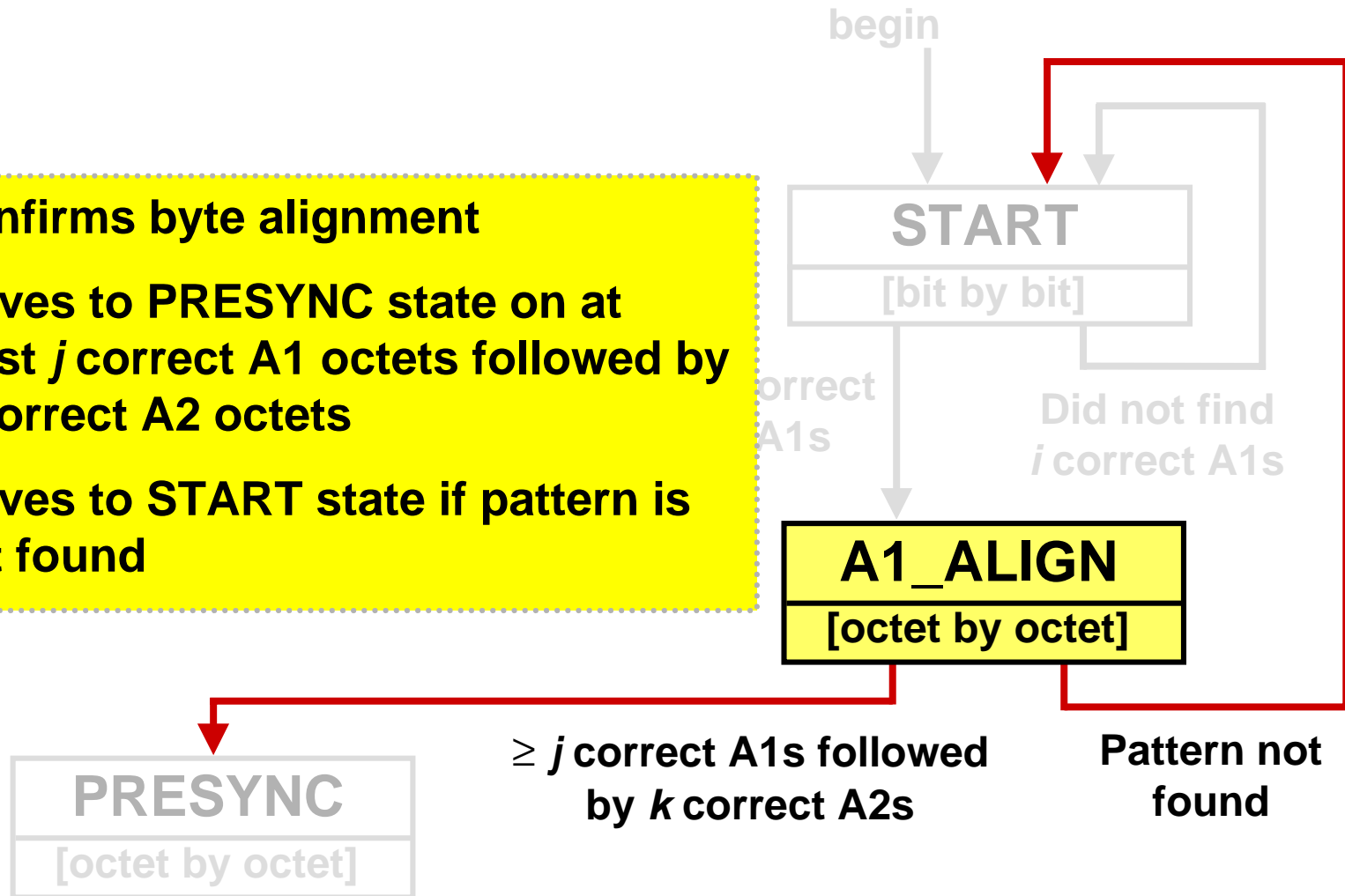
# PMA Frame Sync: START State

- Initial state
- Searches bit by bit for  $i$  correct A1 octets
- Moves to A1\_ALIGN state on an exact match



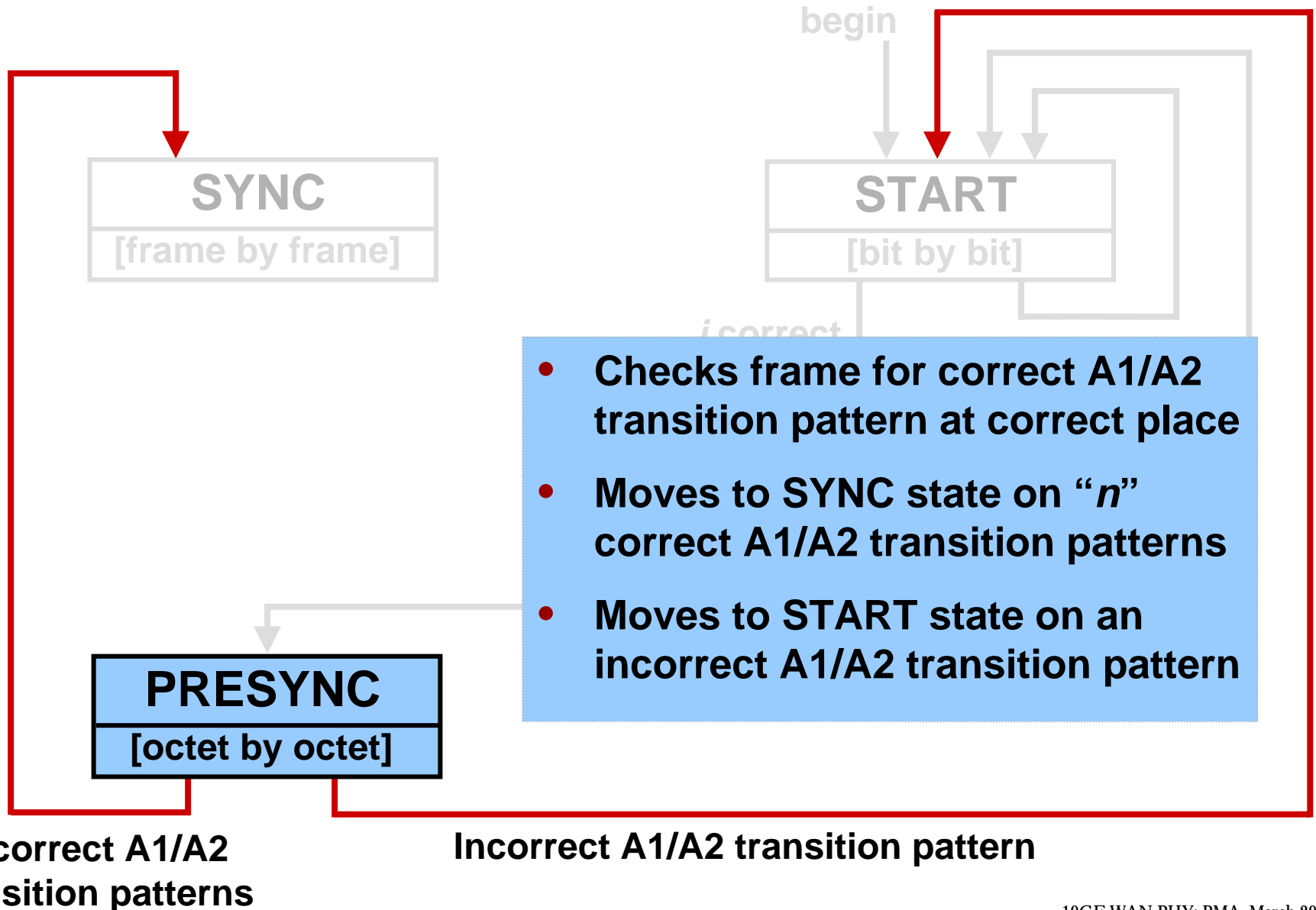
# PMA Frame Sync: A1\_ALIGN State

- Confirms byte alignment
- Moves to PRESYNC state on at least  $j$  correct A1 octets followed by  $k$  correct A2 octets
- Moves to START state if pattern is not found

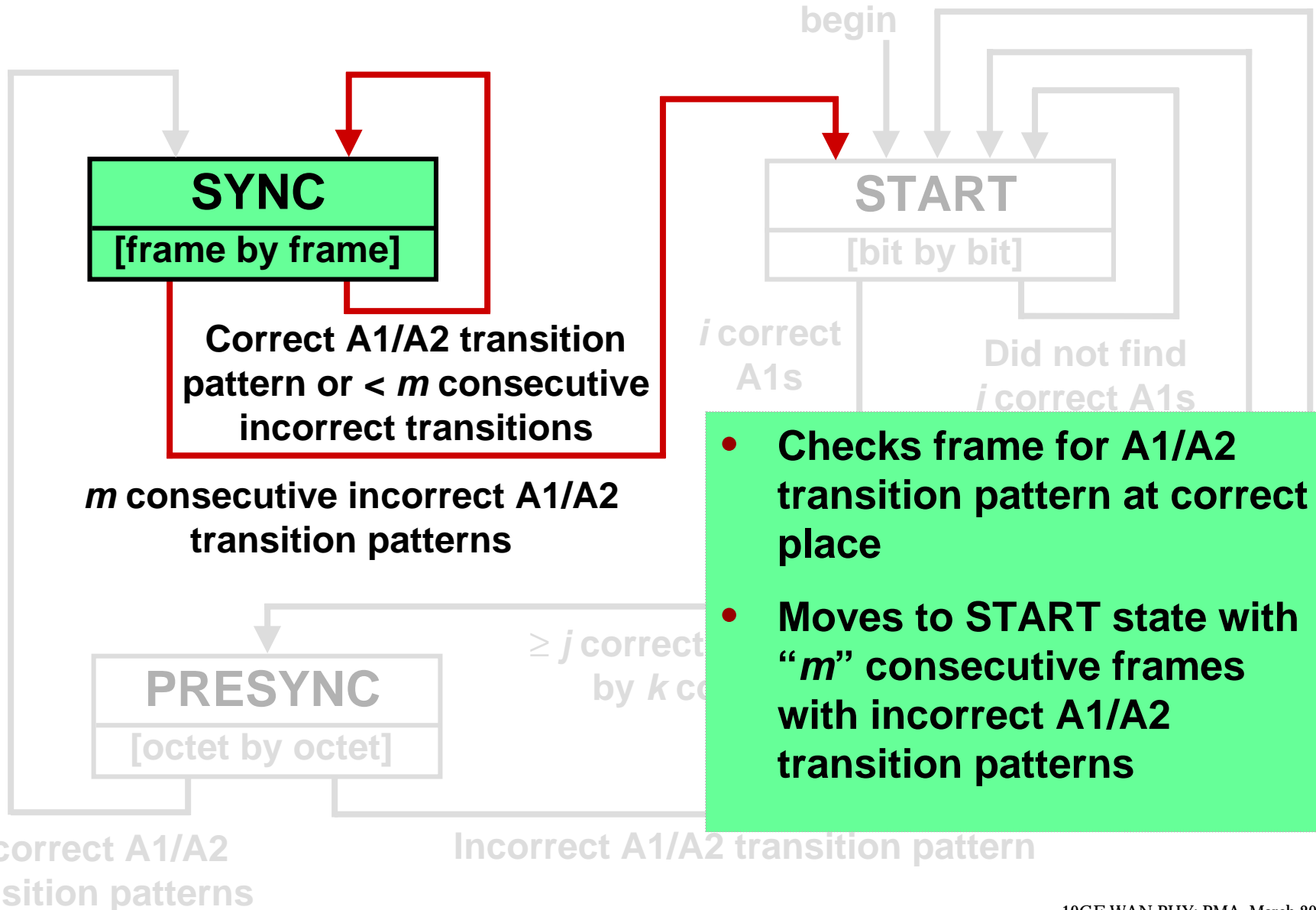




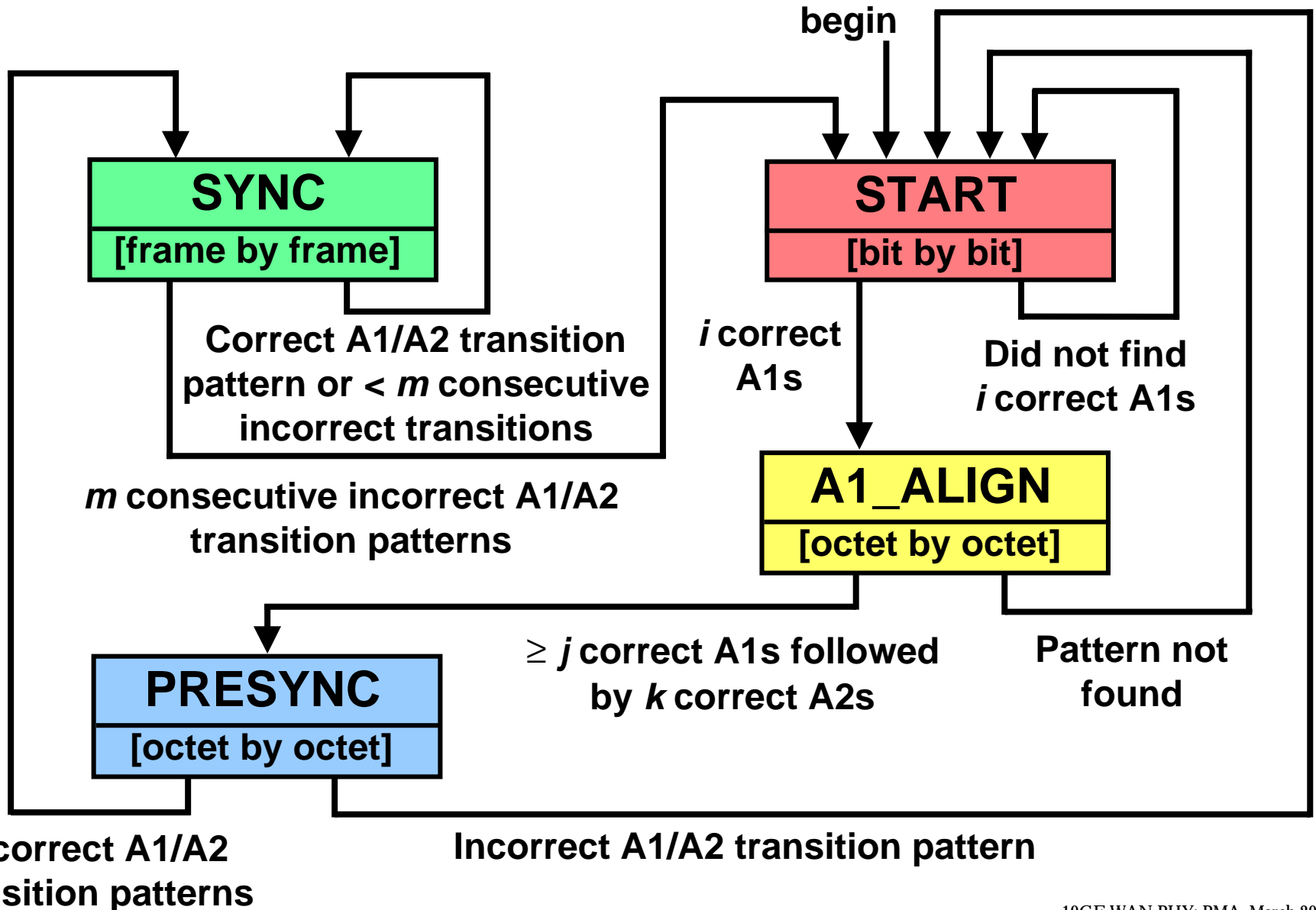
# PMA Frame Sync: PRESYNC State



# PMA Frame Sync: SYNC State



# PMA Frame Sync: State Diagram



# PMA Frame Sync. Performance

- **Example for  $m = 4$ , A1/A2 transition pattern = 2 A1/A2s**
  - Probability of frame loss  $\approx 1.049 \times 10^6 \times \text{BER}^4$   
 $= 1.049 \times 10^{-42}$  (@ BER =  $10^{-12}$ )
  - Average interval to frame loss
    - $\approx 3.7 \times 10^{30}$  years (@ BER =  $10^{-12}$ )  
( $>$  estimated age of observable universe, i.e.,  $\sim 10^{10}$  years)
- **More robust implementations are possible, e.g., see**
  - “10GE WAN PHY Delineation Performance”
  - [http://grouper.ieee.org/groups/802/3/10G\\_study/public/email\\_attach/delineation\\_perf.doc](http://grouper.ieee.org/groups/802/3/10G_study/public/email_attach/delineation_perf.doc)

# $x^7+x^6+1$ Frame-Synchronous Scrambler

- **Purpose**

- Assures that the optical interface signal has an adequate number of transitions for line rate clock recovery at the receiver

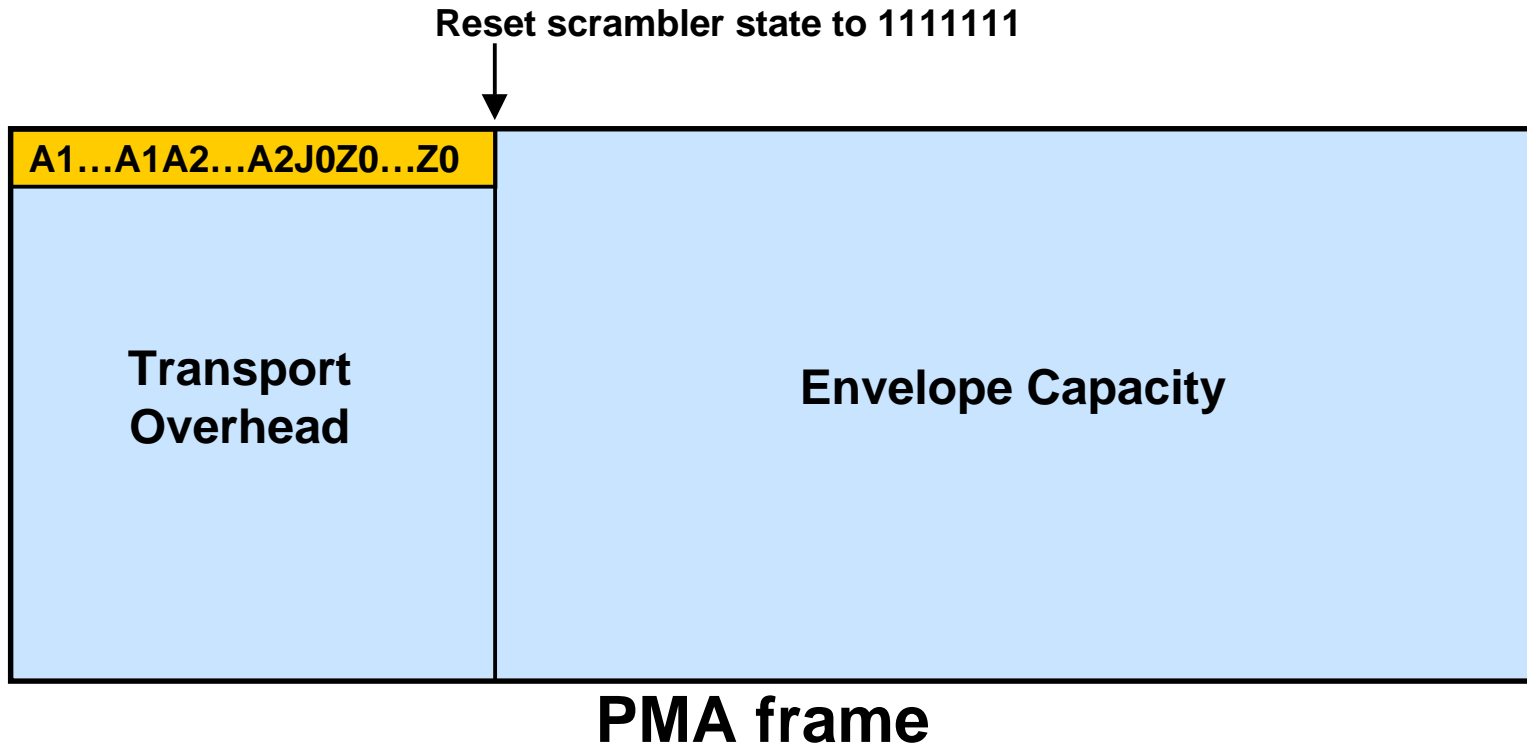
- **Scrambles**

- All the octets of the “PMA frame” with the exception of the first row of the transport overhead

- **State is periodically resynchronized**

- Scrambler state is reset to 1111111 on the most-significant bit of the octet following the last Z0 octet

# Use of $x^7+x^6+1$ Scrambler



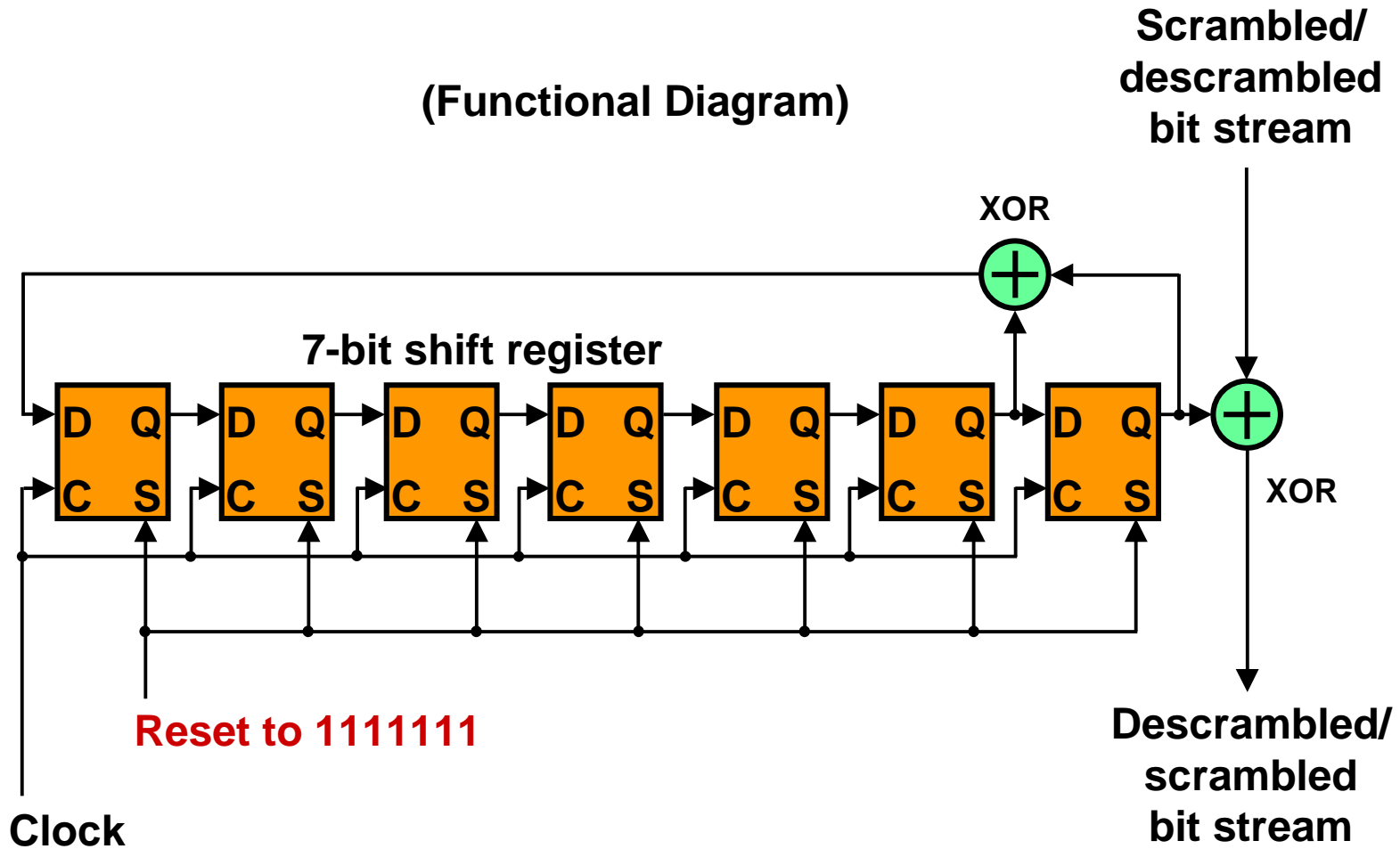
Scrambled



Not scrambled

# $x^7+x^6+1$ Scrambler/Descrambler

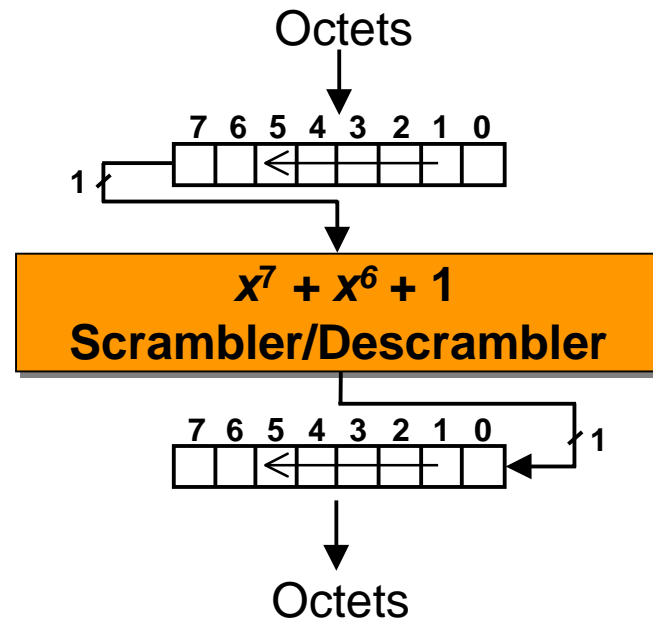
(Functional Diagram)



Scrambler/descrambler state = content of the 7-bit shift register

# Bit Order of Scrambling/Descrambling

- Most significant bit (LSB) first



(Functional diagram)



# Summary

- **PMA/PMD interface**
  - 16-bit LVDS
- **PMA frame and overheads**
  - Described proposed minimum set of overheads
- **PMA framing functions**
  - Described Transmit and Receive PMA frame processes
- **PMA frame synchronization process**
  - Described a typical frame synchronization process
- **$x^7 + x^6 + 1$  frame-synchronous scrambler**
  - Described functional diagram and resynchronization scheme