

10GE WAN PHY Overview (or UniPHY WIS)

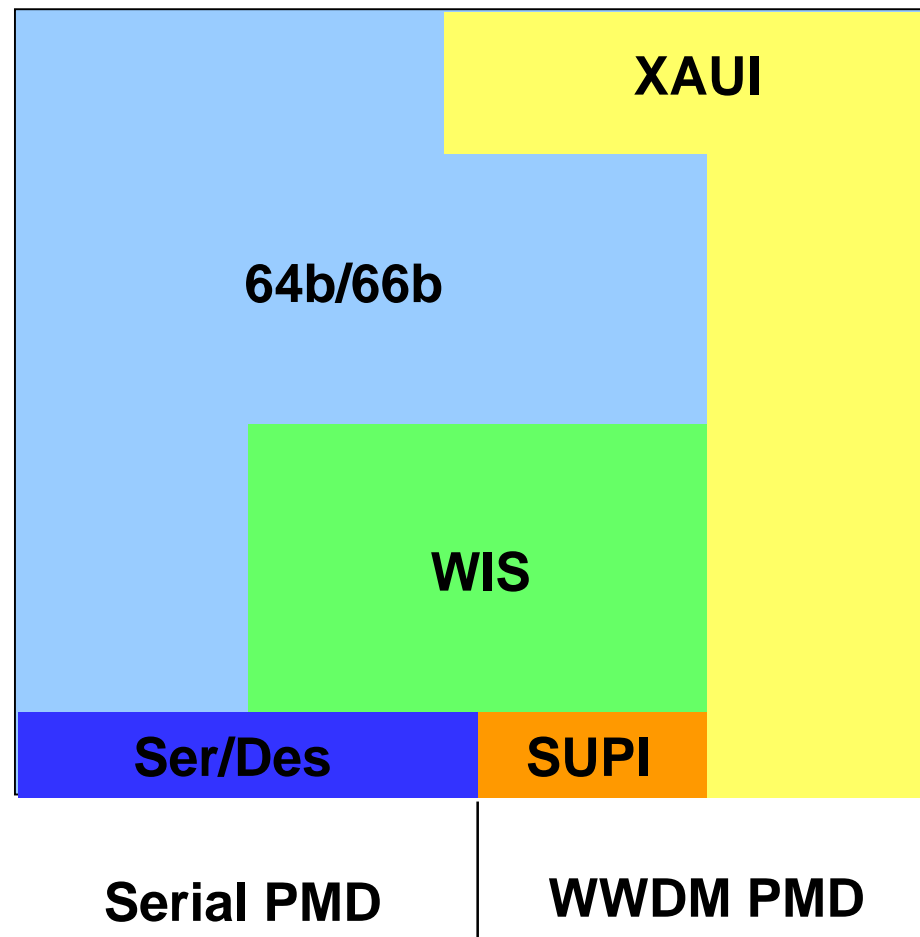
**IEEE 802.3ae Meeting, Ottawa
May 23-25, 2000**

Norival Figueira, Paul Bottorff, David Martin, Tim Armstrong, Bijan Raahemi: Nortel Networks - Howard Frazier: Cisco Systems - Enrique Hernandez: Lucent (Bell Labs) - Nevin Jones: Lucent Microelectronics - Steve Haddock: Extreme Networks - Pankaj Kumar, Bradley Booth: Intel - Bjørn Lienres: Juniper Networks - Tom Palkert: AMCC - Iain Verigin, Stuart Robinson, Tom Alexander : PMC Sierra - Nader Vijeh: Lantern Communications - Frederick Weniger: Vitesse - Shimon Muller: Sun Microsystems

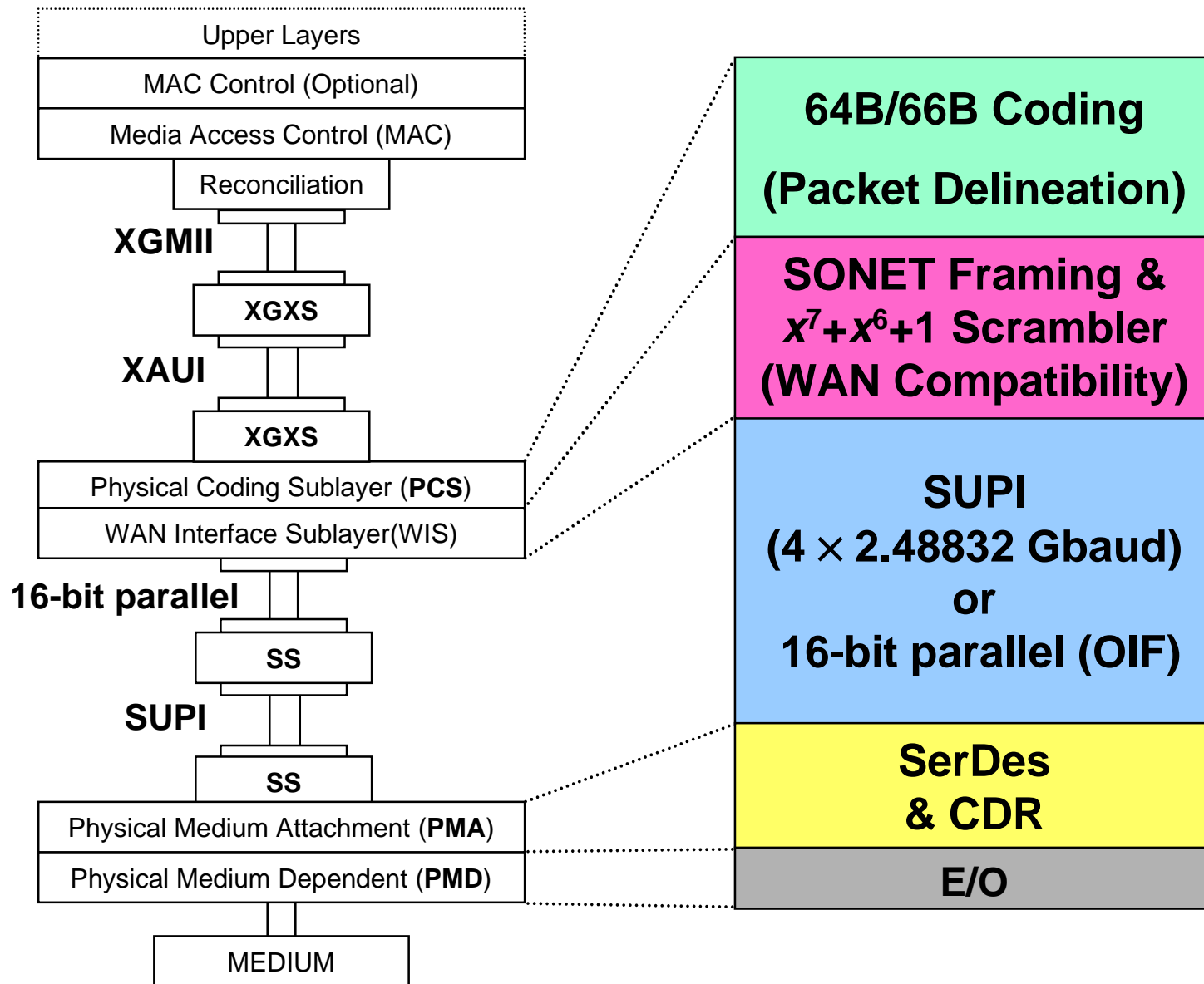
Agenda

- **Supported PMDs**
- **PMD interfaces**
 - SUPI
 - 16-bit Parallel
- **WIS (WAN Interface Sublayer)**
 - SONET frame and overheads
 - WIS framing function
 - WIS frame synchronization process
 - $x^7 + x^6 + 1$ frame-synchronous scrambler
- **PCS**
 - PCS (Packet Delineation)

WAN-PHY and LAN-PHY Components

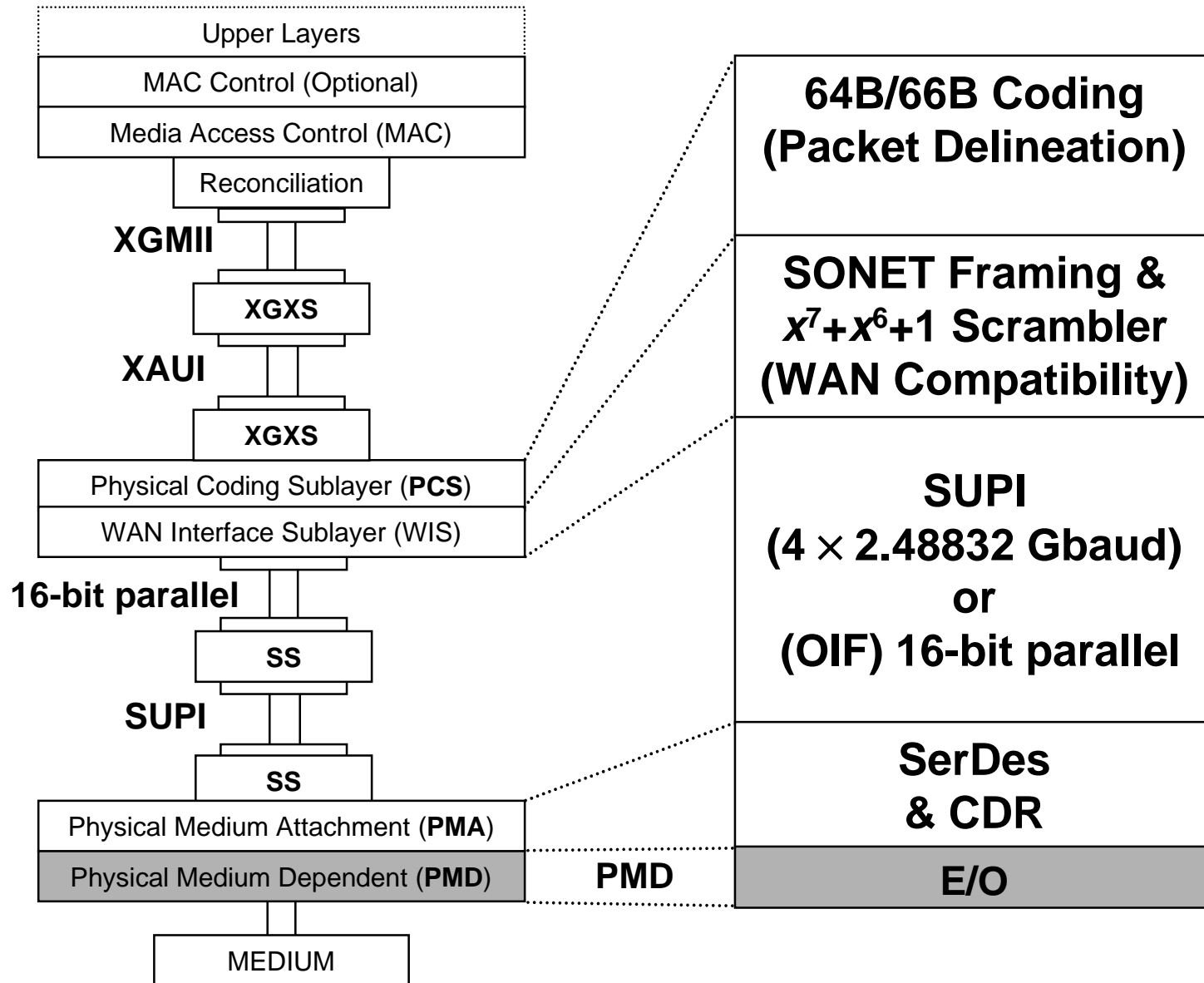


WAN-PHY Layer Model



SS = SUPI Sublayer

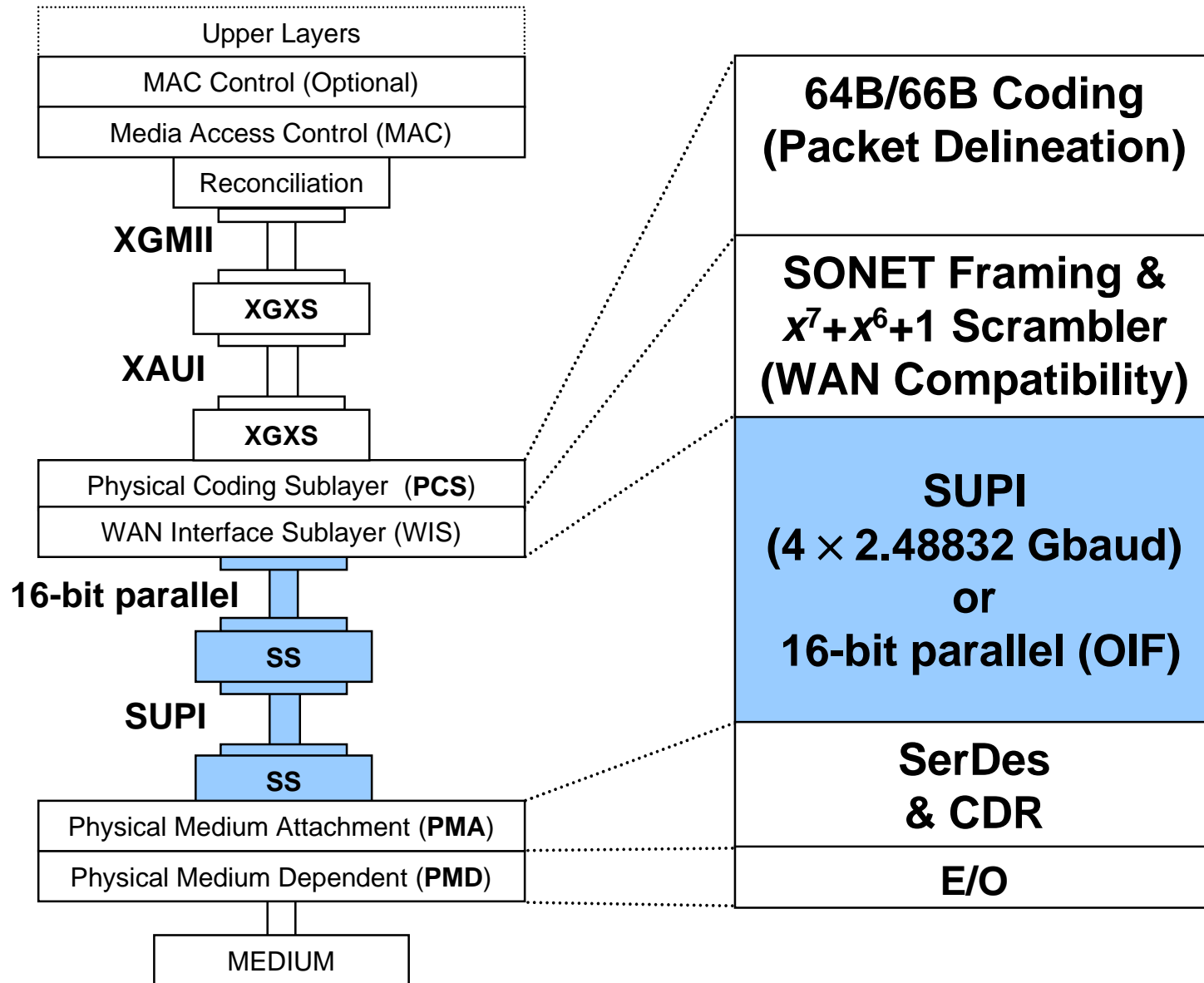
PMD



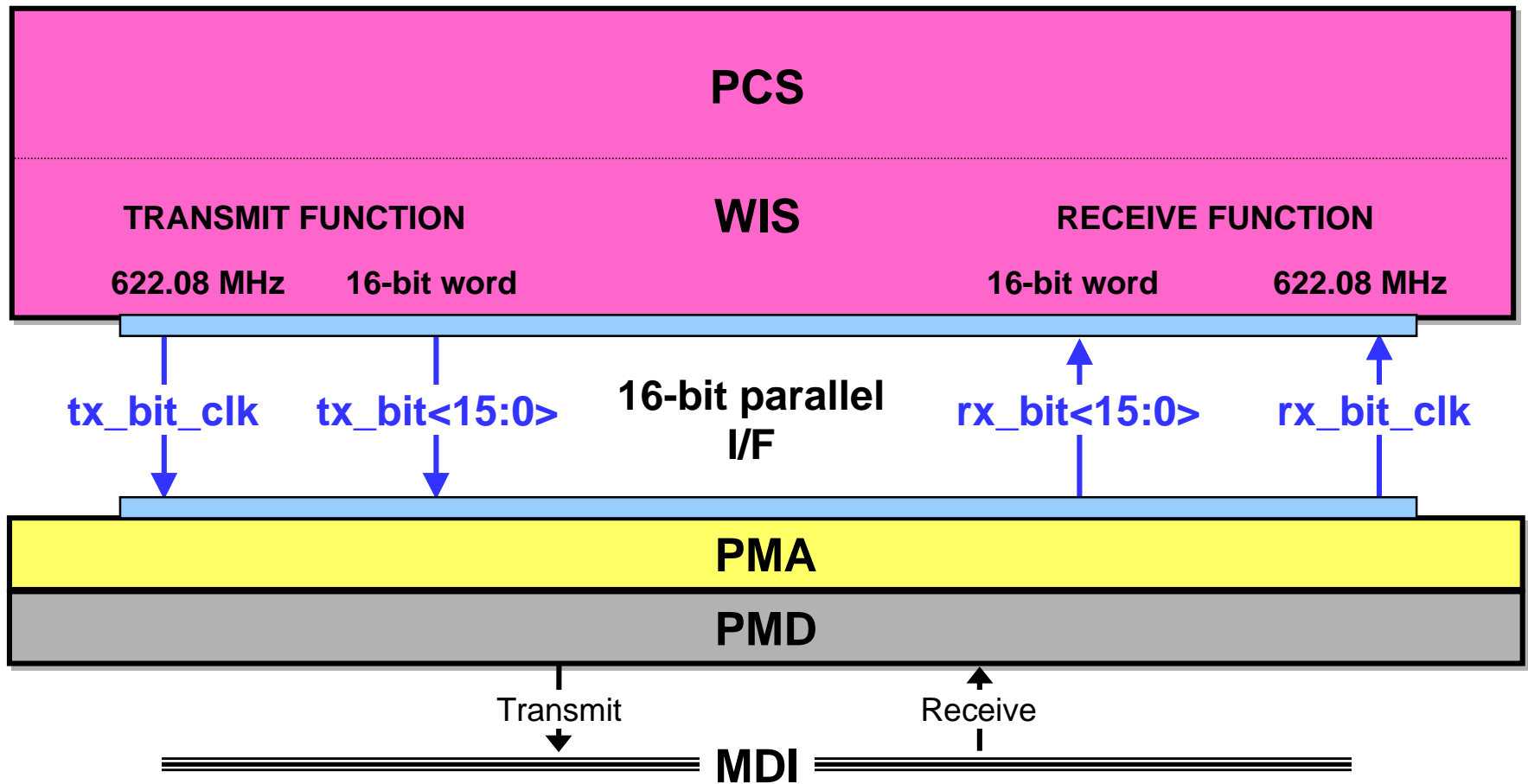
Need all the PMDs on the Short List

- **Main application of WAN PHY is short distance...**
 - High volume tera-POP applications
 - Point to Point SONET Interconnect and DWDM case
- **However, longer distances are also important**
 - Dark fiber
 - MANs
- **Conclusion:**
 - WWDM PMDs must also support the WAN PHY

PMD Interfaces



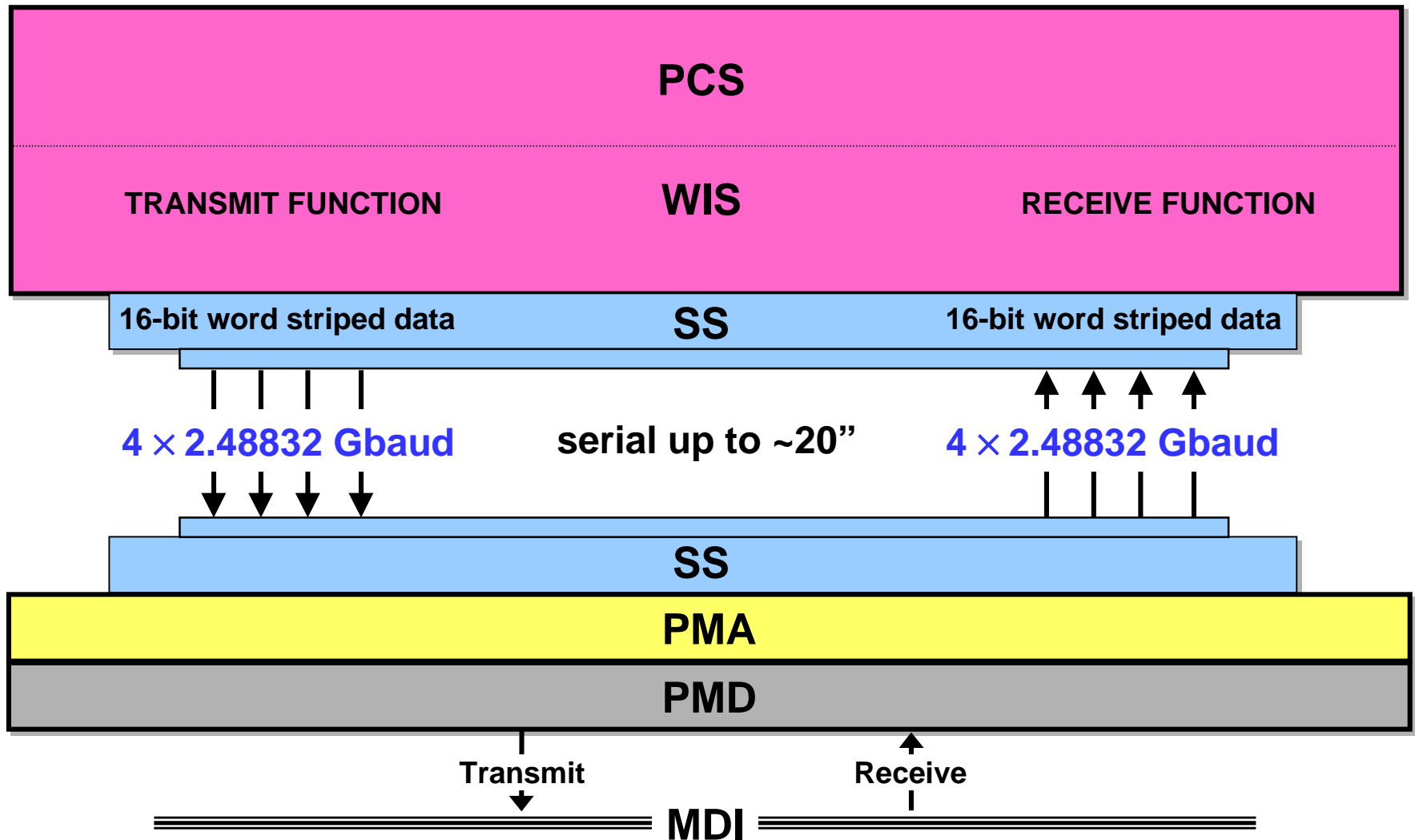
16-Bit Parallel PMD Interface



16-bit Parallel PMD Interface (cont.)

- **tx_bit<15:0>**
 - 16-bit vector representing two octets received from the WIS
 - transitions synchronously with tx_bit_clk
- **tx_bit_clk**
 - 622.08 MHz clock generated by the WIS
- **rx_bit<15:0>**
 - Most recently received 16 bits (MSB first) from the MDI. It is a continuous and unaligned sequence of octets
 - transitions synchronously with rx_bit_clk
- **rx_bit_clk**
 - 622.08 MHz clock generated by the PMD
- **all LVDS**

SUPI (WWDM PMD Interface)



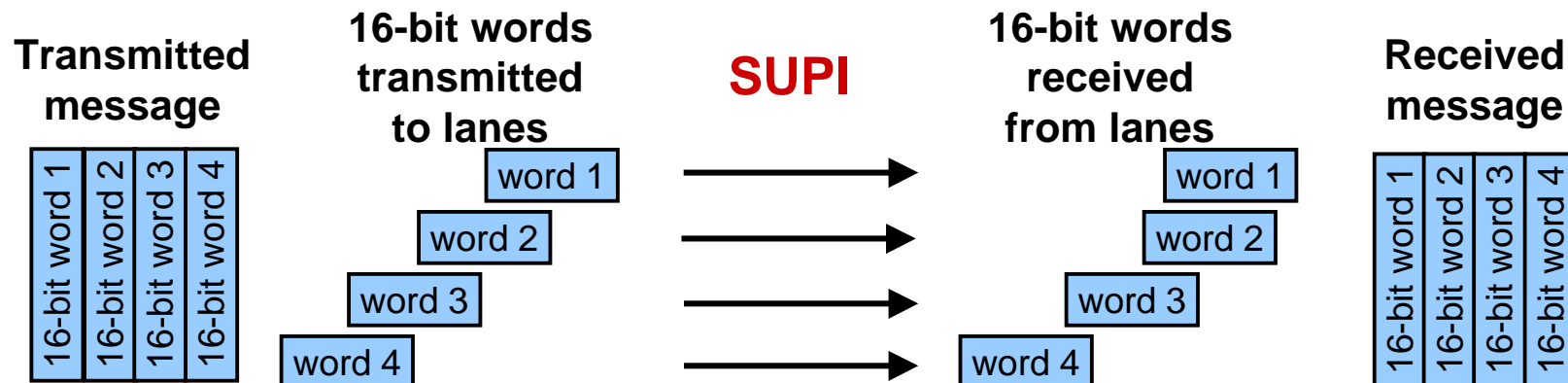
SS = SUPI Sublayer

SUPI

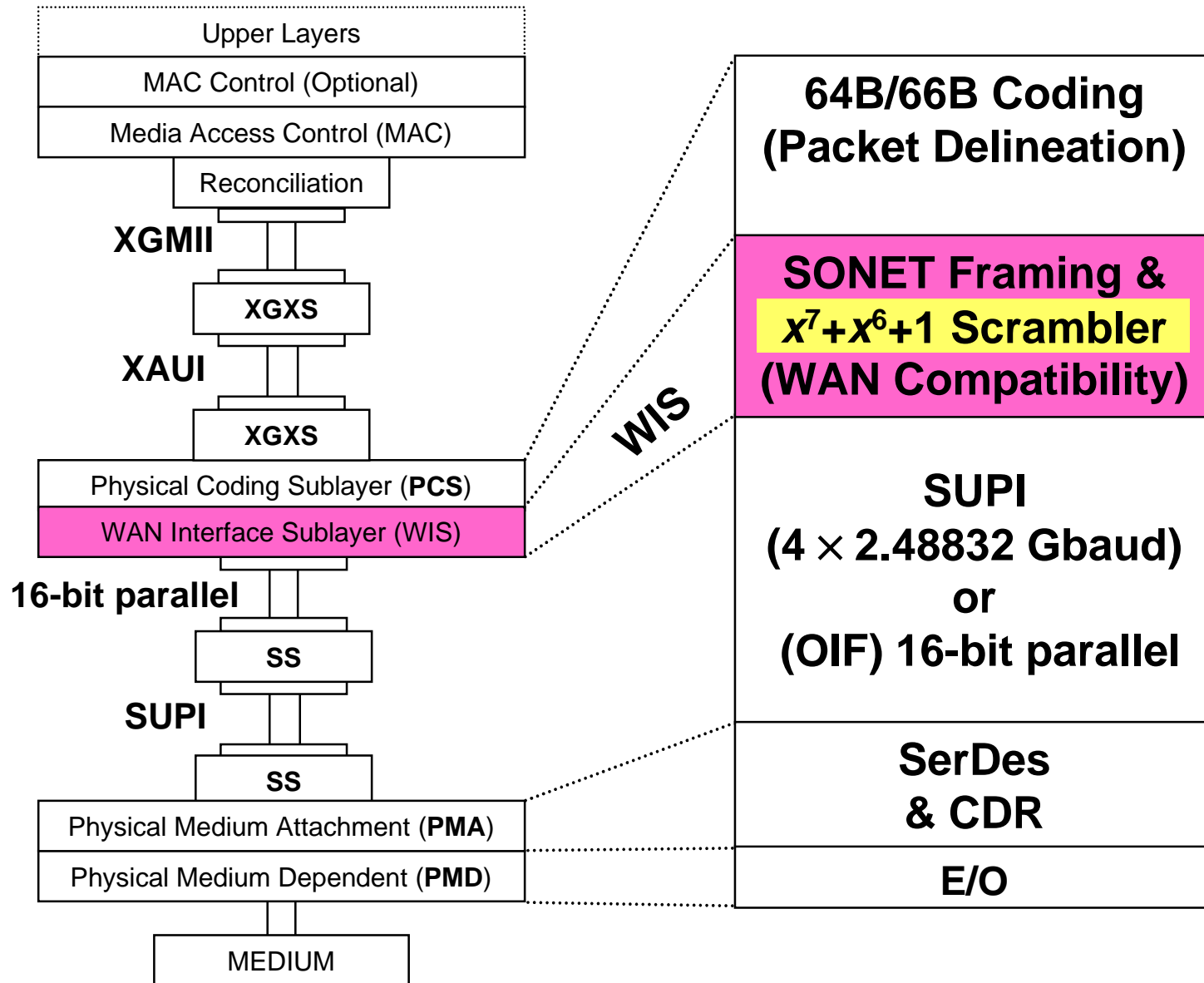
- **Same physical interface as XAUI...**
 - 4 serial lanes
 - Up to ~20"
- **...But uses different encoding and clock rate**
 - 2.48832 Gbaud per lane
 - Scrambled code
- **Used for WWDM and 4× parallel PMDs**
 - Must work with scrambled code at 2.48832 Gbaud (SUPI) and block code at 3.125 Gbaud (XUAI)
 - Can use a recovered clock to reset jitter

SUPI (cont.)

- 16-bit word striped data transmitted on each lane
- Each lane has 1/4 of the (SONET) A1/ A2 framing bytes for lane deskew and synchronization
 - Word synchronization from A1/A2 transition
 - For fixed lane assignment, allows for large skew



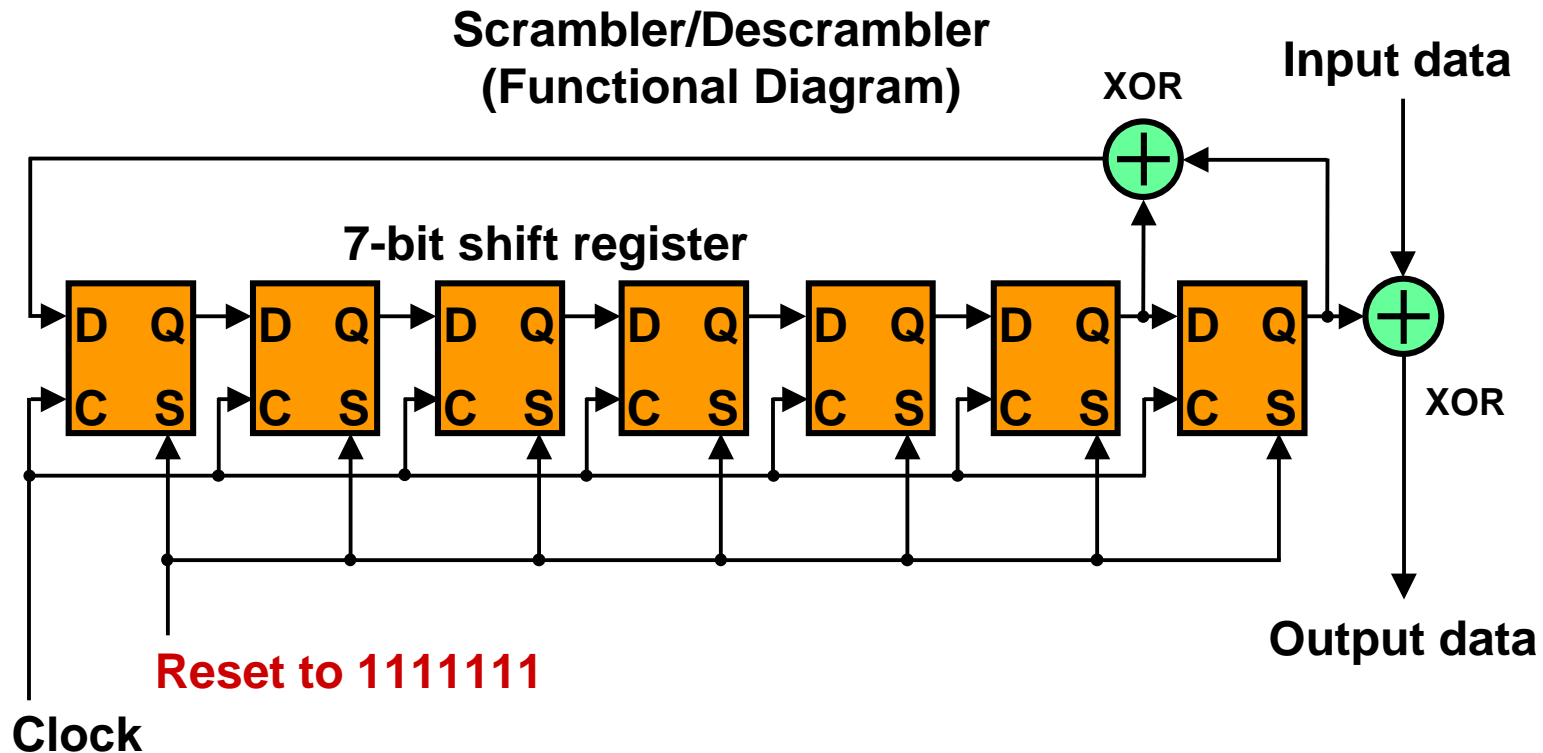
x^7+x^6+1 Scrambler



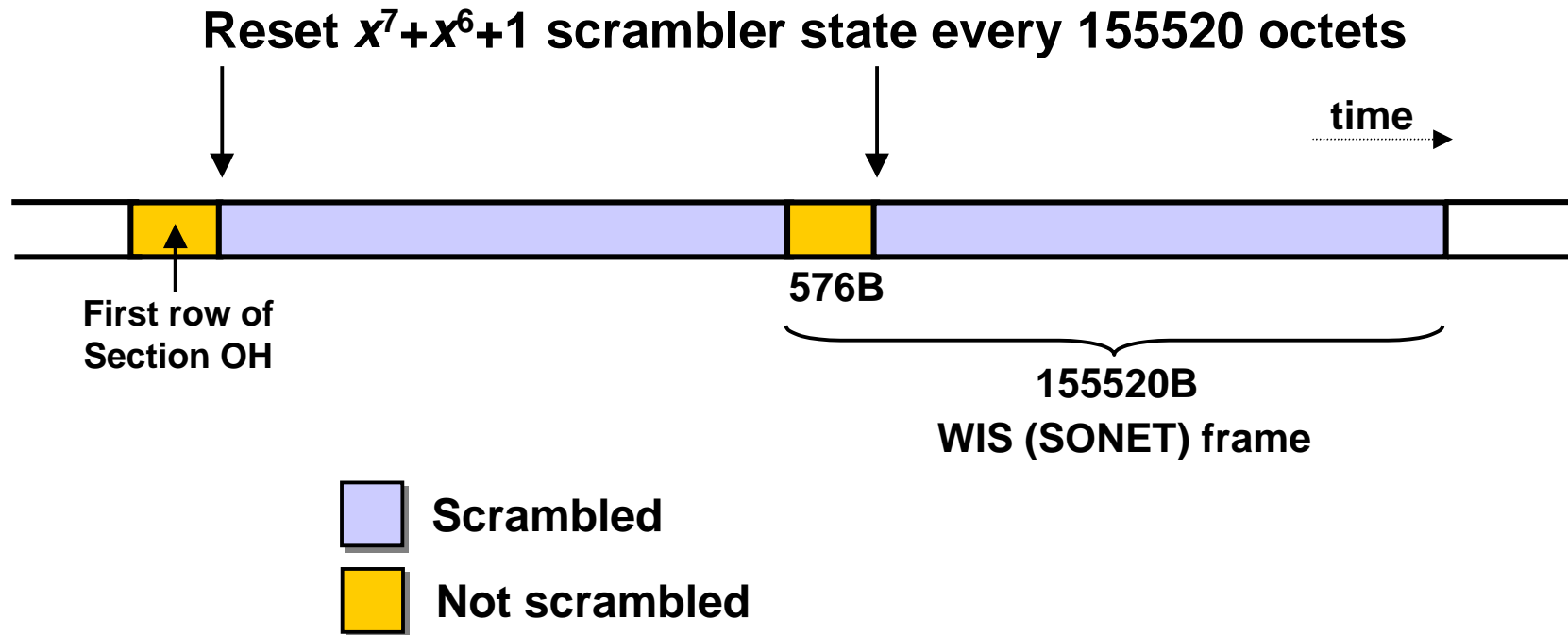
x^7+x^6+1 Scrambler (cont.)

- Provides high randomization

- Assures adequate number of transitions for line rate clock recovery at the receiver

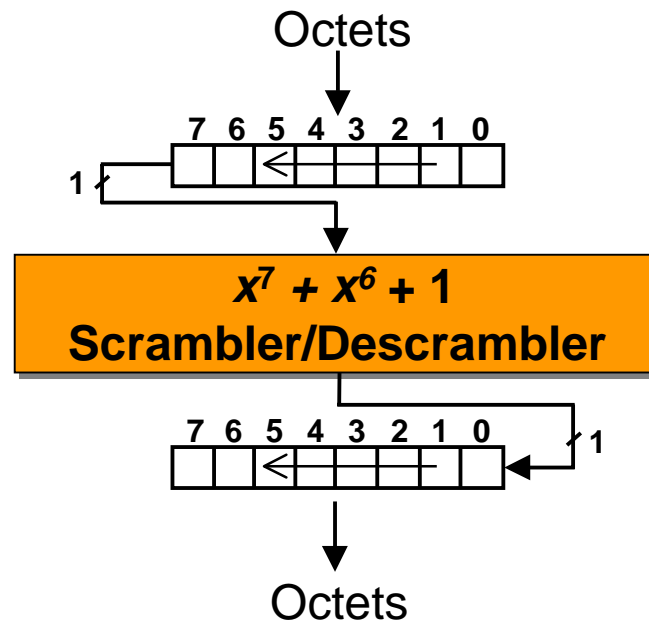


State is Periodically Resynchronized



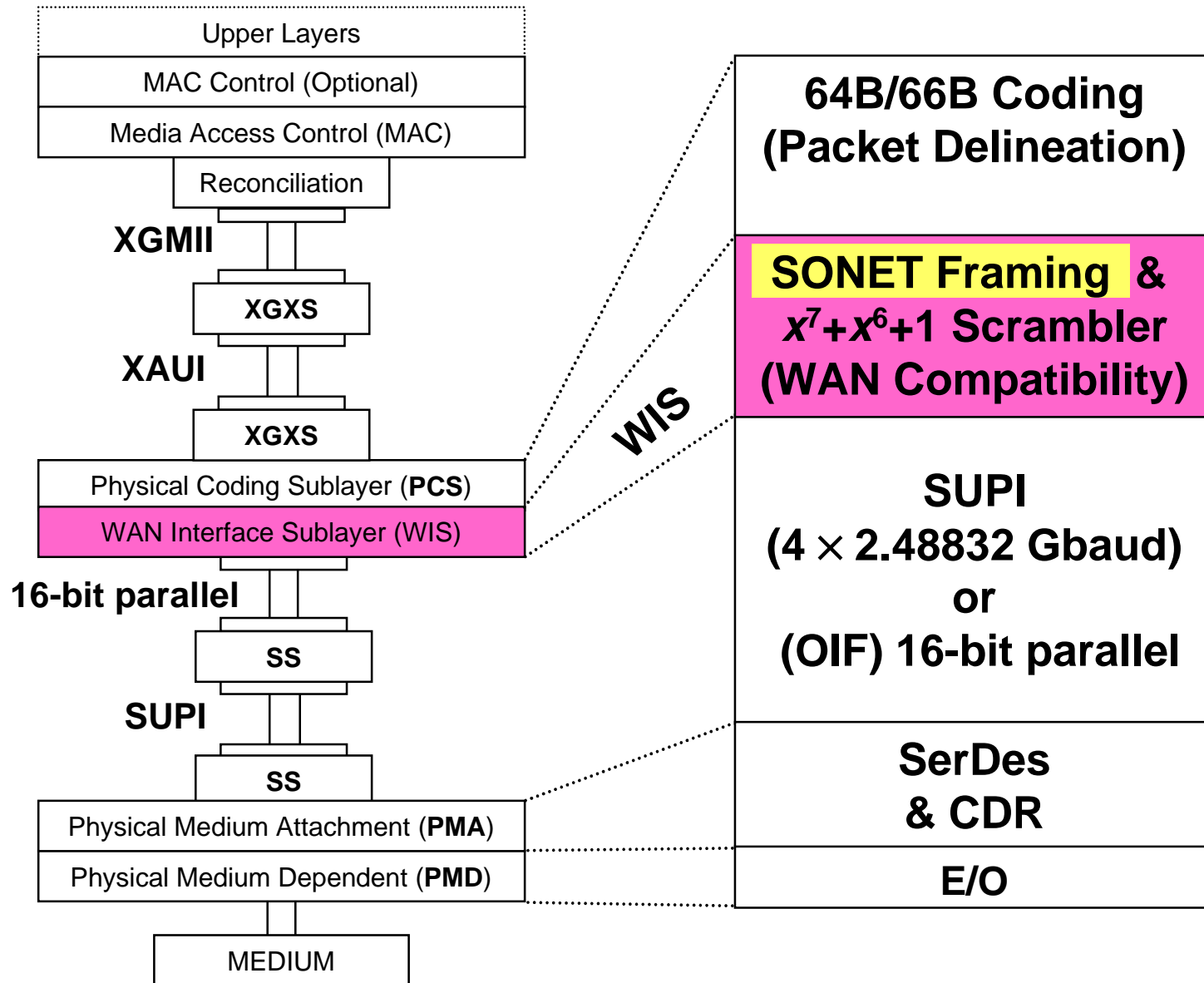
Bit Order of Scrambling/Descrambling

- Most significant bit (MSB) first



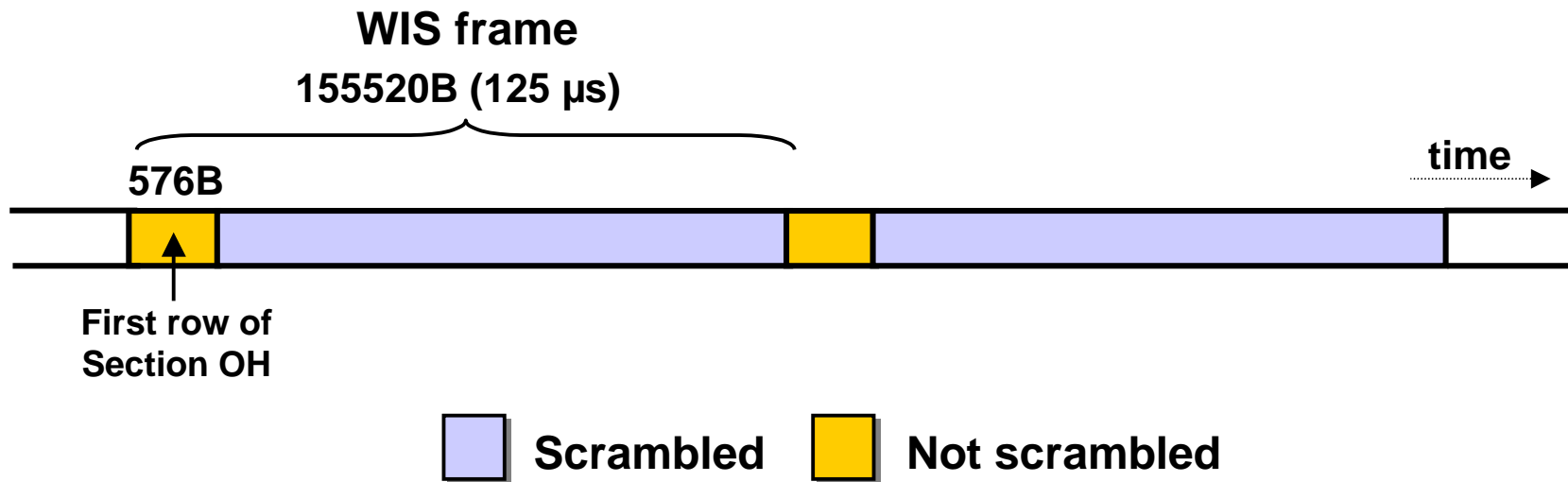
(Functional diagram)

SONET Framing

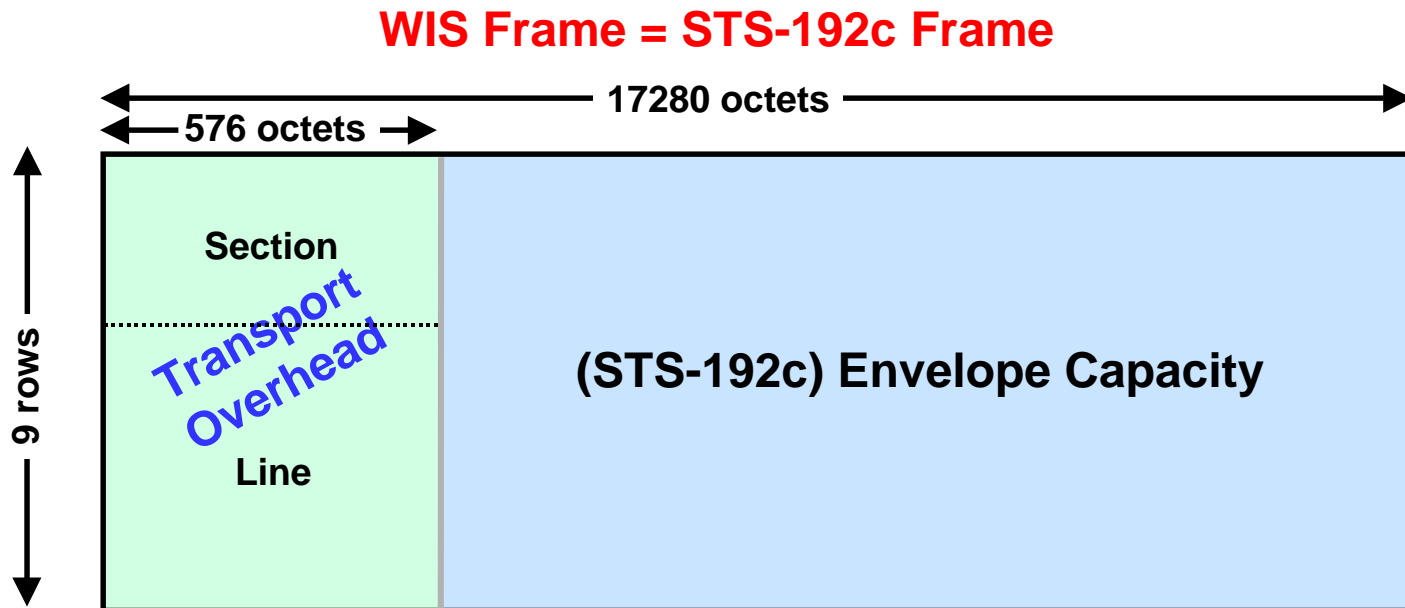


WIS Frame

- **SONET frame with minimum overhead support**
 - Overheads are out of band management used to control SONET networks
 - While the WIS frame is compatible with SONET, it does not provide full SONET management
- **Sequence of 155520 octets (125 μ s)**



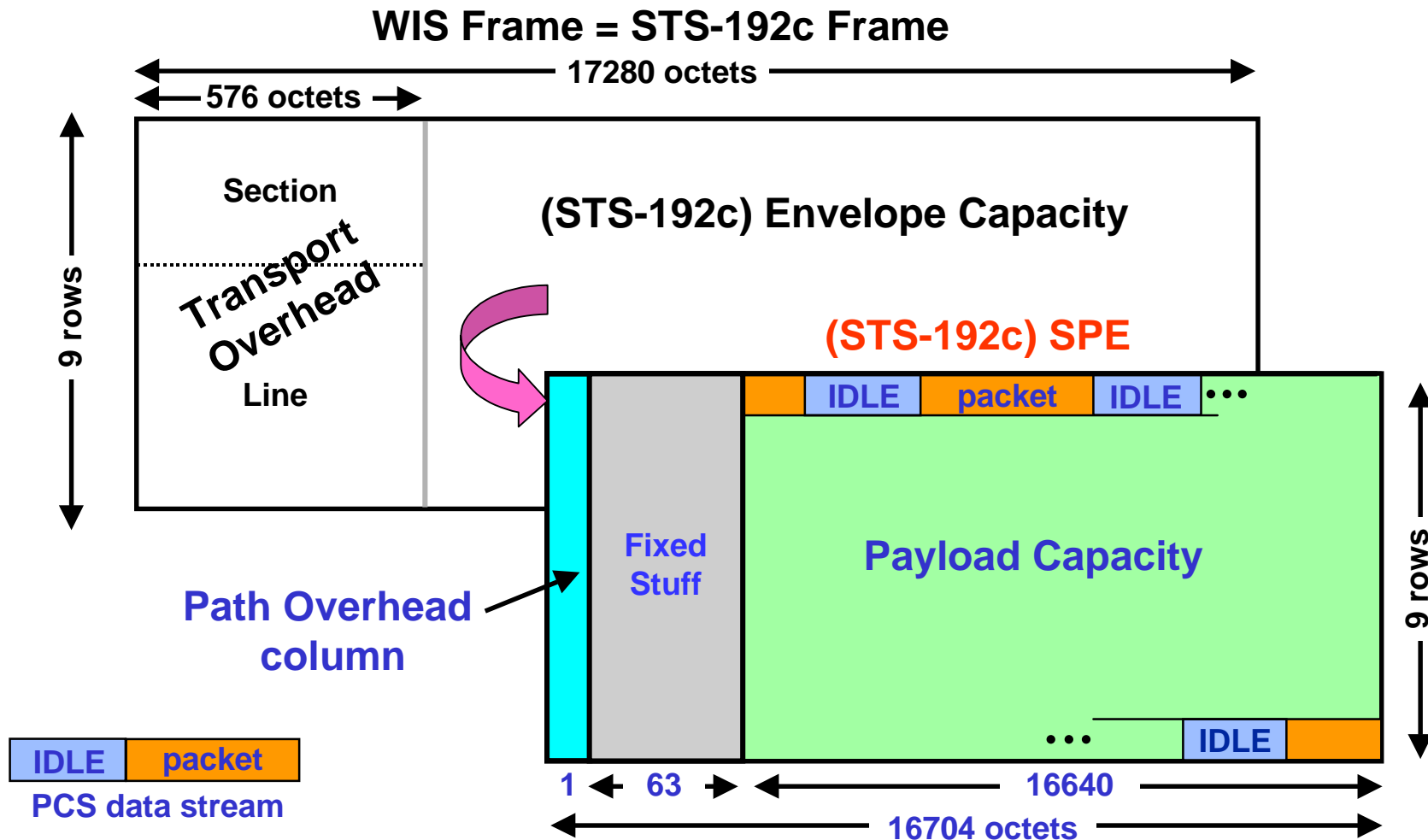
WIS Frame: Viewed as 9×17280 Octets



STS-192c = Synchronous Transport Signal – level 192, c = concatenated.

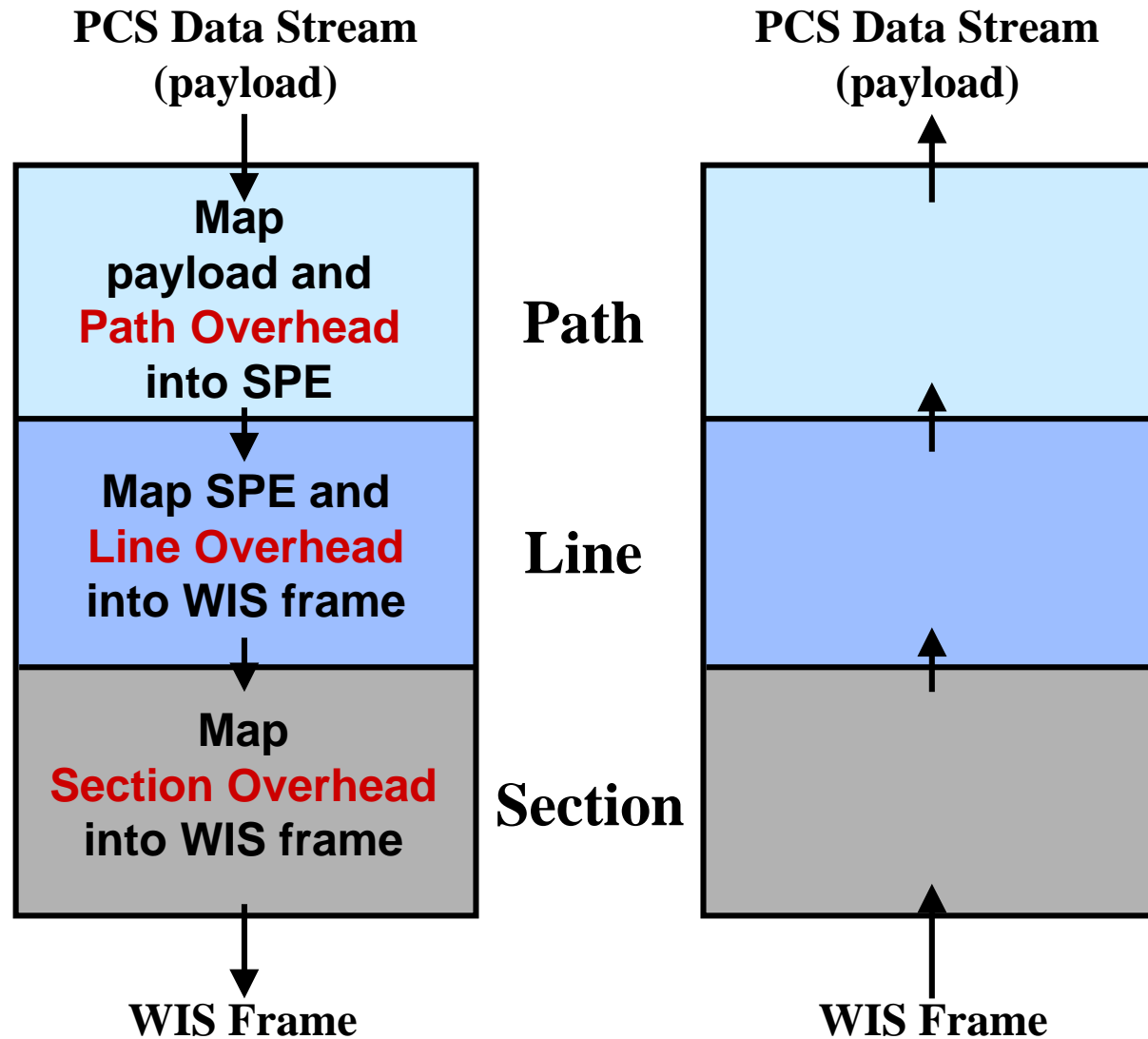
Transmission order: top to bottom, row-by-row, left to right.

Payload Capacity (9.58464 Gb/s)

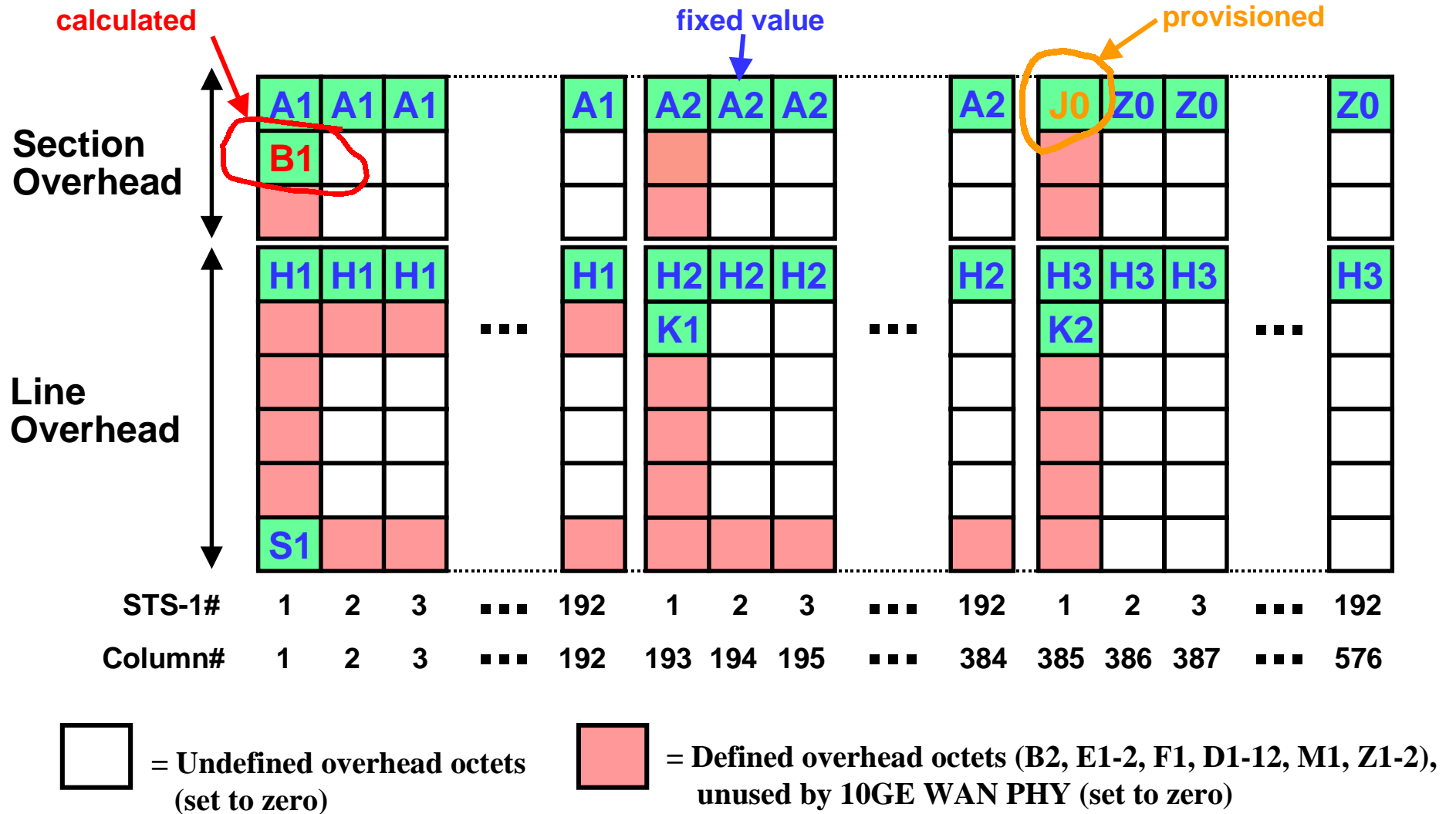


STS-192c = Synchronous Transport Signal – level 192, c = concatenated
 SPE = Synchronous Payload Envelope

WIS Overhead Layers



Transport Overhead

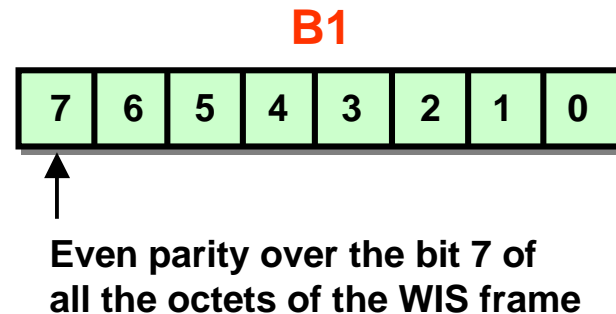


Section Overheads

- **A1 and A2 (“Framing octets”)**
 - Fixed value: A1 = 11110110, A2 = 00101000
 - A1/A2 transition is used for WIS frame synchronization
- **J0 (“Section Trace”)**
 - Allows a receiver to verify its continued connection to the intended transmitter
 - Provisioned Value
 - when no value is provisioned, J0 shall be set to 00000001)
- **Z0 (“Section Growth”)**
 - Fixed value: 11001100

Section Overheads (cont.)

- **B1 (“Section BIP-8”)**
 - Used as a Section error monitoring function
 - Calculated value:
 - BIP-8 code (using even parity) over all the bits of the last transmitted WIS frame after scrambling

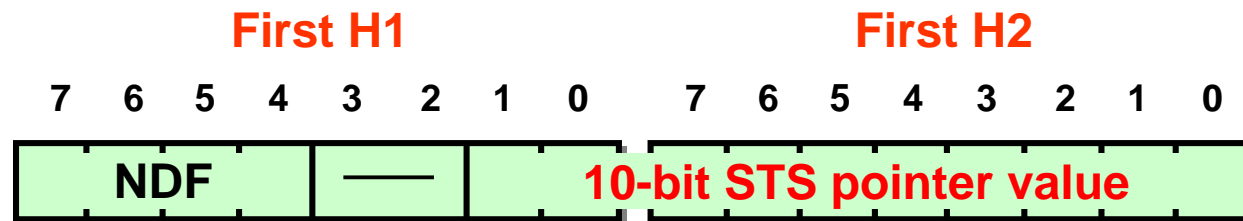


BIP-8 (Bit-Interleaved Parity-8) with even parity: The i^{th} bit of the code provides even parity over the i^{th} bit of all the covered octets.

BIP-8 of the bit sequence 11110000 00001111 is 11111111.

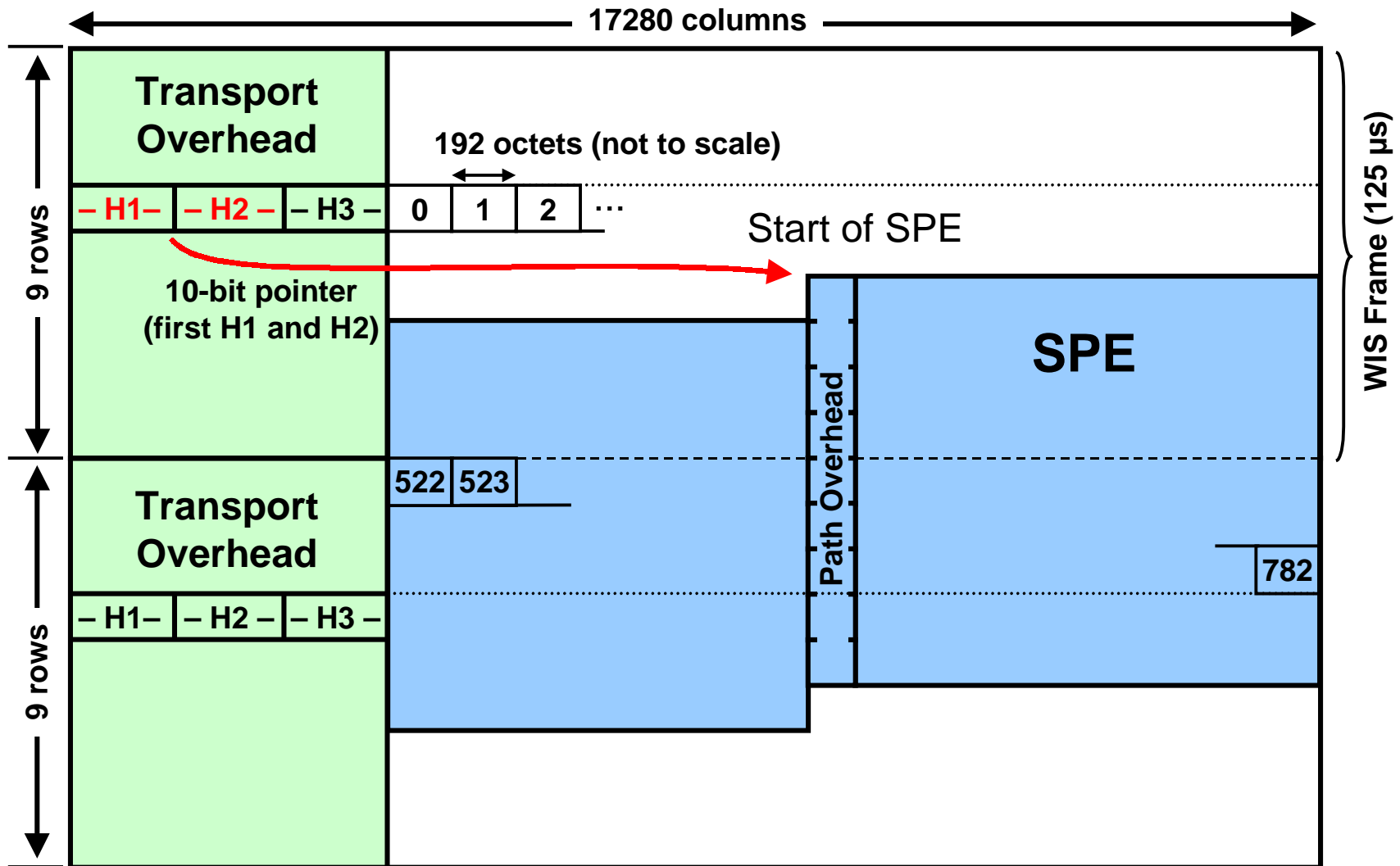
Line Overheads

- **First H1 and H2 (“Payload Pointer”)**
 - 16-bit word containing 10-bit pointer in the range of 0 to 782
 - Transmits fixed values: H1 = 01100010 and H2 = 00001010 (i.e., pointer = 522)
 - Receiver 10GE WAN PHY shall be able to process arbitrary pointer values (which may be changed by a transport network)
- **Second to last H1 and H2**
 - Fixed Values: H1 = 10010011 and H2 = 11111111



NDF (new data flag) field

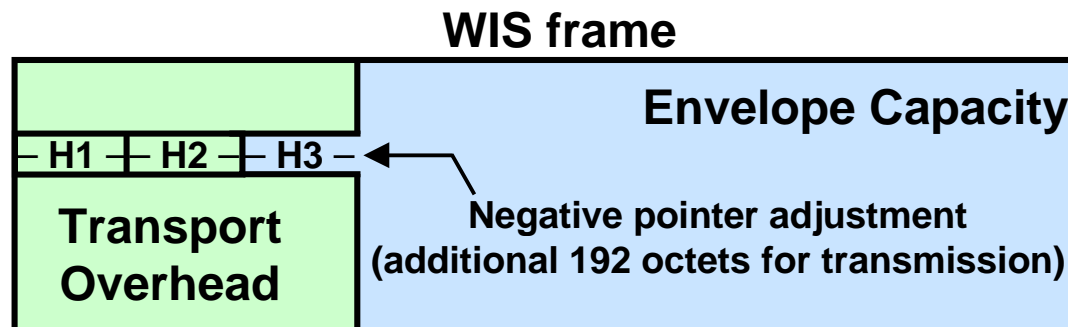
H1/H2 Pointer and SPE Position



Line Overheads (cont.)

- **H3 (“Pointer Action Bytes”)**

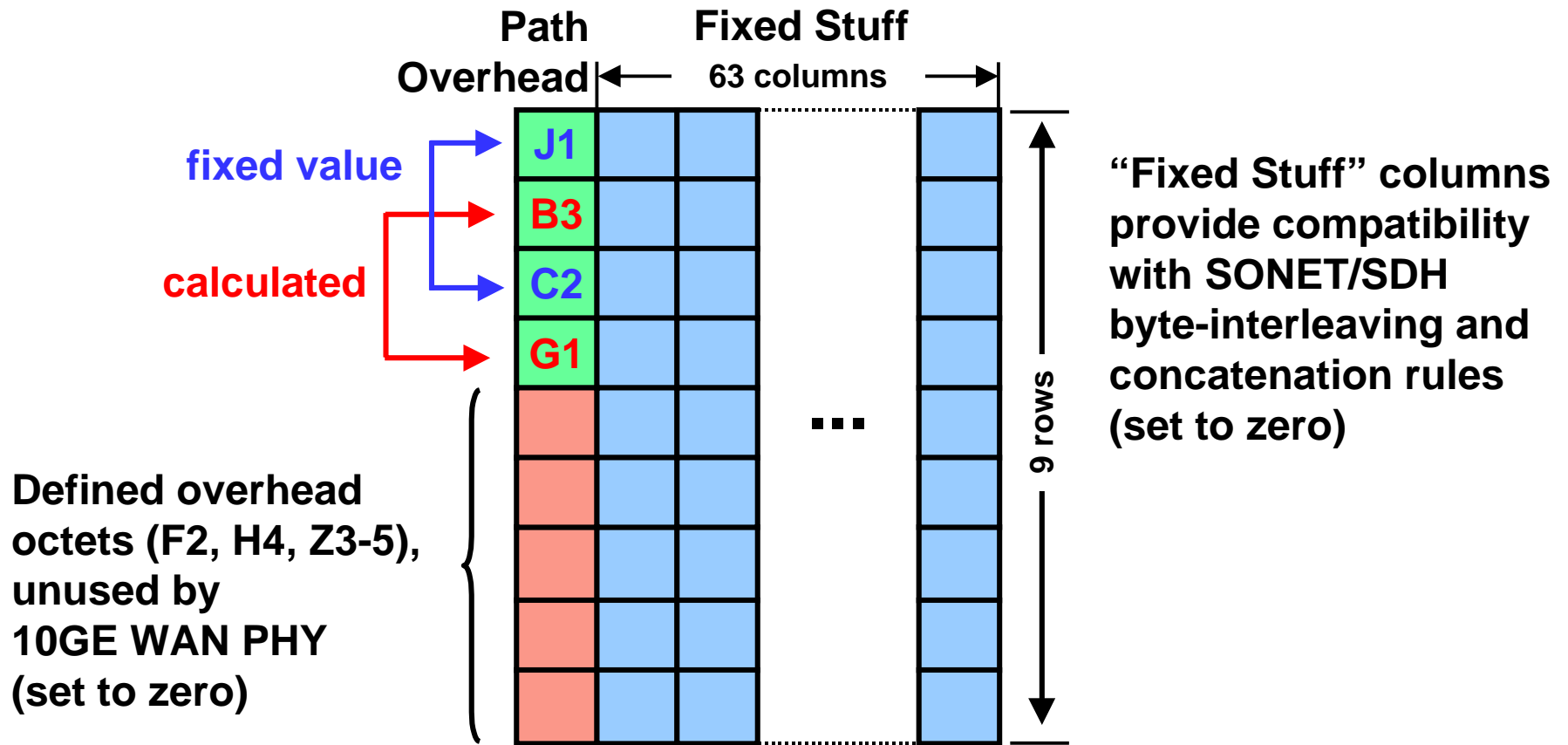
- Allows an LTE to have slightly different clocks at the receiver and transmitter paths
- Carries 192 extra SPE (payload) octets in the event of a “negative pointer adjustment,” which may be required when the receiver clock is faster than the transmitter clock
- Set to zero when not used



Line Overheads (cont.)

- **K1 and K2**
 - Fixed values: K1 = 00000001, K2 = 00010000
 - K1 and K2 are used on the protection line for automatic protection switching signaling. Above settings indicate a working channel rather than the protection channel.
- **S1**
 - Fixed value: 00001111
 - Indicates quality clock information to receiver. Above setting indicates “don’t use for synchronization”

Path Overhead and “Fixed Stuff”



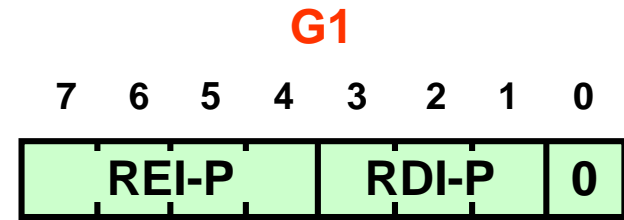
Path Overheads

- **J1 (“Path Trace”)**
 - Fixed value: 00000000
- **B3 (“Path BIP-8”)**
 - Used as a Path error monitoring function
 - Calculated value: BIP-8 code (using even parity) over all the octets of the last transmitted SPE before (x^7+x^6+1) scrambling
- **C2 (“Path Signal Label”)**
 - Identifies the contents of the STS SPE (i.e., 10GE WAN PHY)
 - Fixed value: 00011010 (provisional value assigned to 10 GE)

Path Overheads (cont.)

- **G1 (“Path Status”)**

- Conveys the Path terminating status and performance back to the transmitter (i.e., a PTE)
- Calculated value:
 - REI-P field = number of bit errors detected with the B3 octet of the last received SPE
 - RDI-P field = Detected defects on the received signal (values are TBD)

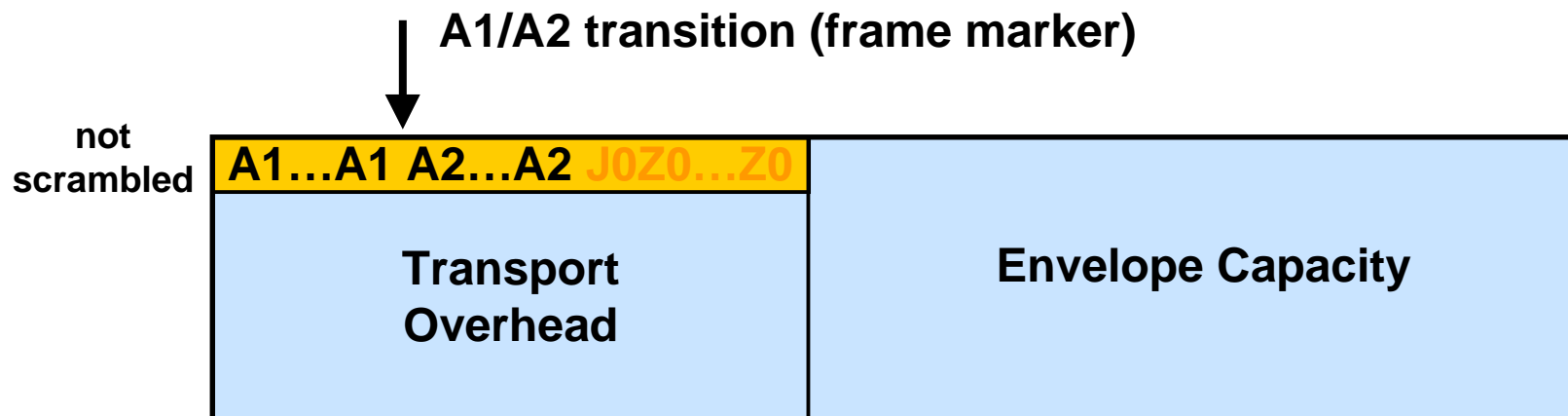


REI-P = Path Remote Error Indication
RDI-P = Path Remote Defect Indication

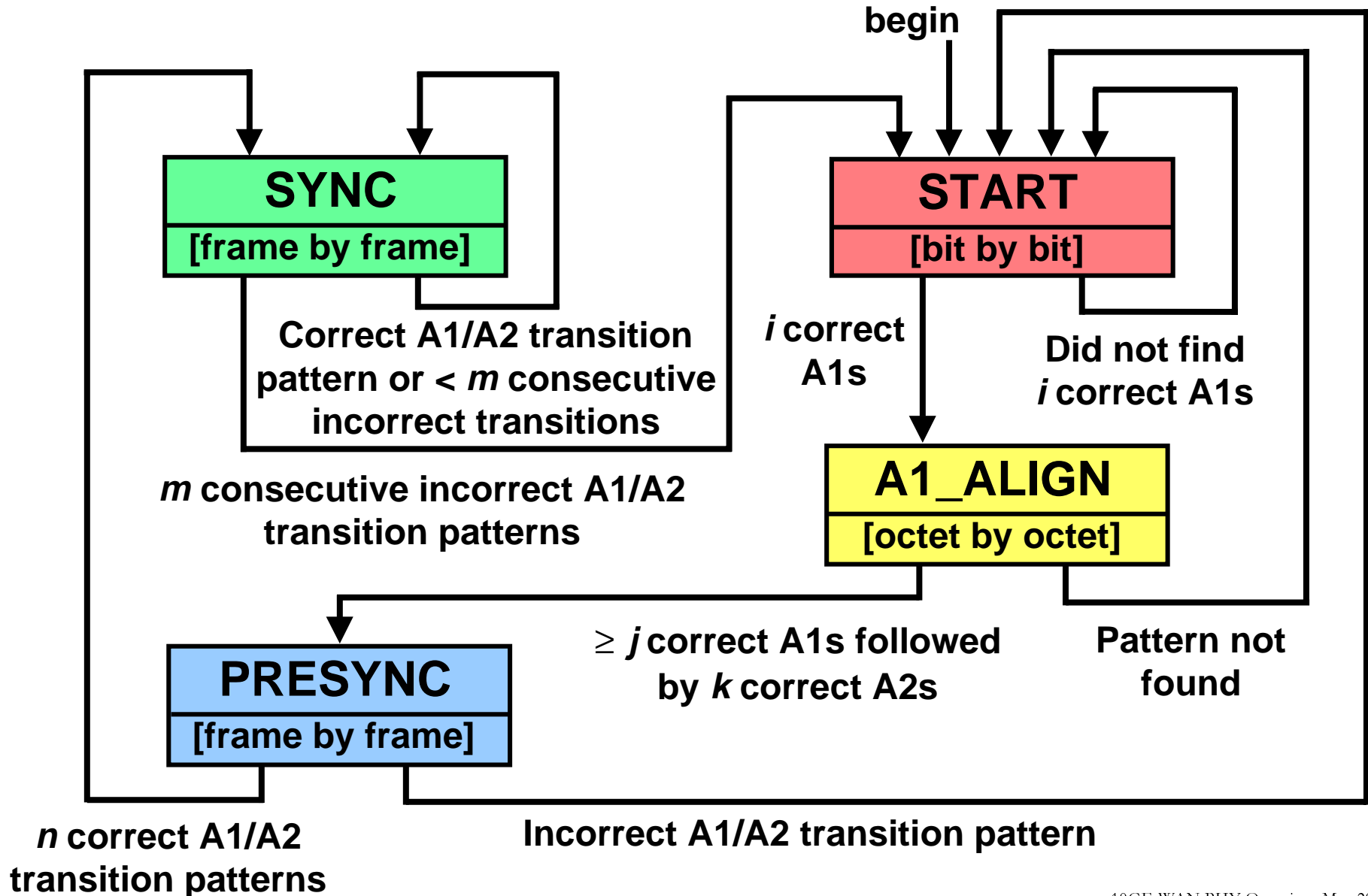
REI-P field
0000 to 1000 = 0 to 8 errors
when received, 1xx1 = 0 errors

WIS Frame Synchronization

- Uses A1/A2 transition (i.e., frame marker) for frame and octet delineation
- Looks for the A1/A2 framing pattern consistently
 - Expects it to appear once every 155520 octets (length of the frame)
 - When the framing pattern appears in the right place enough times, correct frame synchronization is assumed



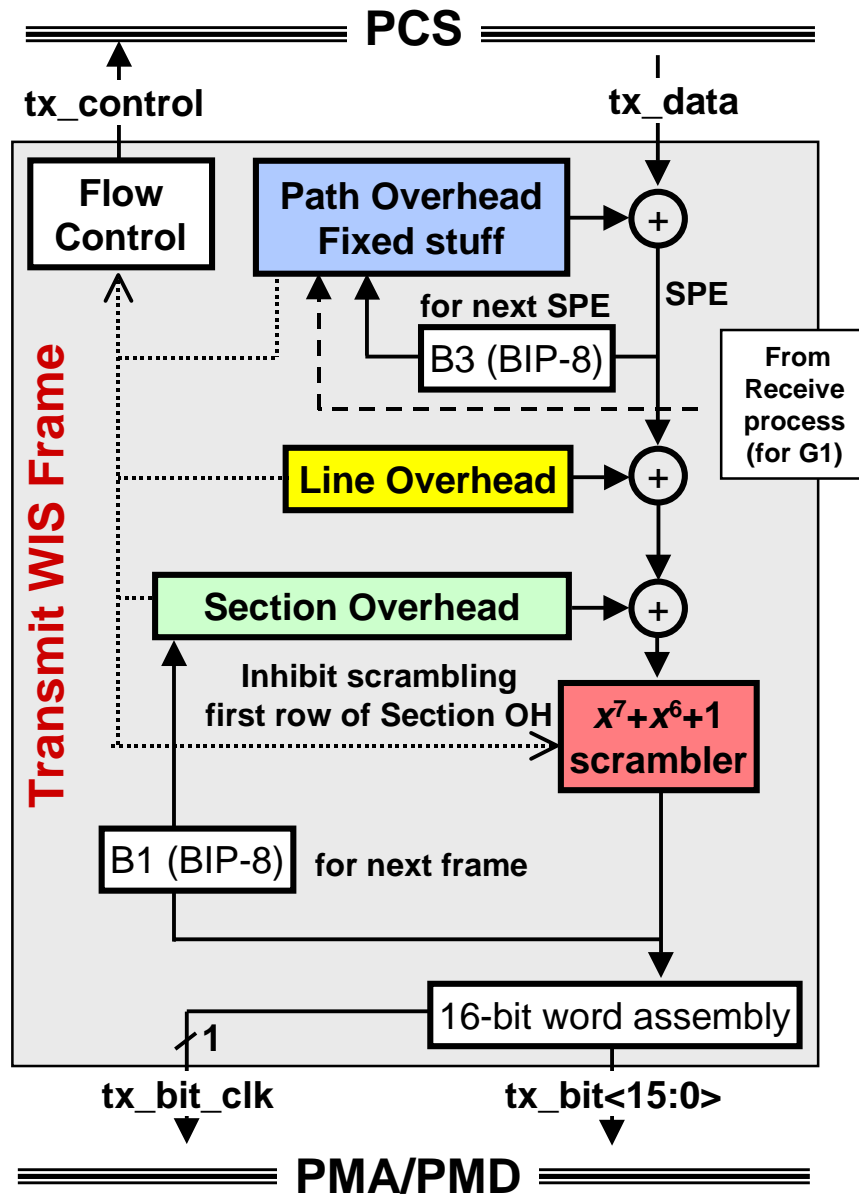
Frame Sync Example: State Diagram



WIS Frame Sync. Performance

- **Example for $m = 4$, A1/A2 transition pattern = 2 A1/A2s**
 - Probability of frame loss $\approx 1.049 \times 10^6 \times \text{BER}^4$
 $= 1.049 \times 10^{-42}$ (@ BER = 10^{-12})
 - Average interval to frame loss
 - $\approx 3.7 \times 10^{30}$ years (@ BER = 10^{-12})
($>$ estimated age of observable universe, i.e., $\sim 10^{10}$ years)
- **More robust implementations are possible, e.g., see**
 - “10GE WAN PHY Delineation Performance”
 - http://grouper.ieee.org/groups/802/3/10G_study/public/email_attach/delineation_perf.doc

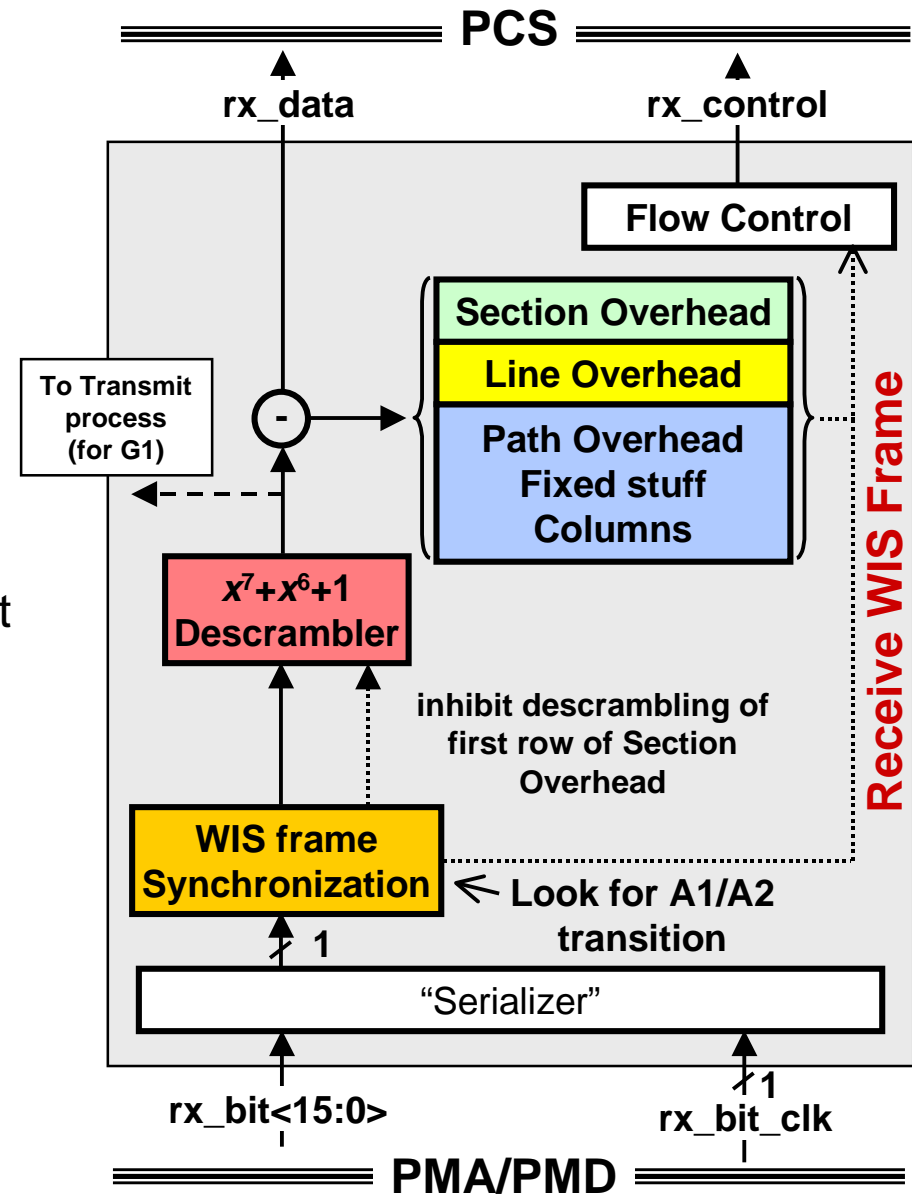
Reference Diagram: Transmit WIS Frame



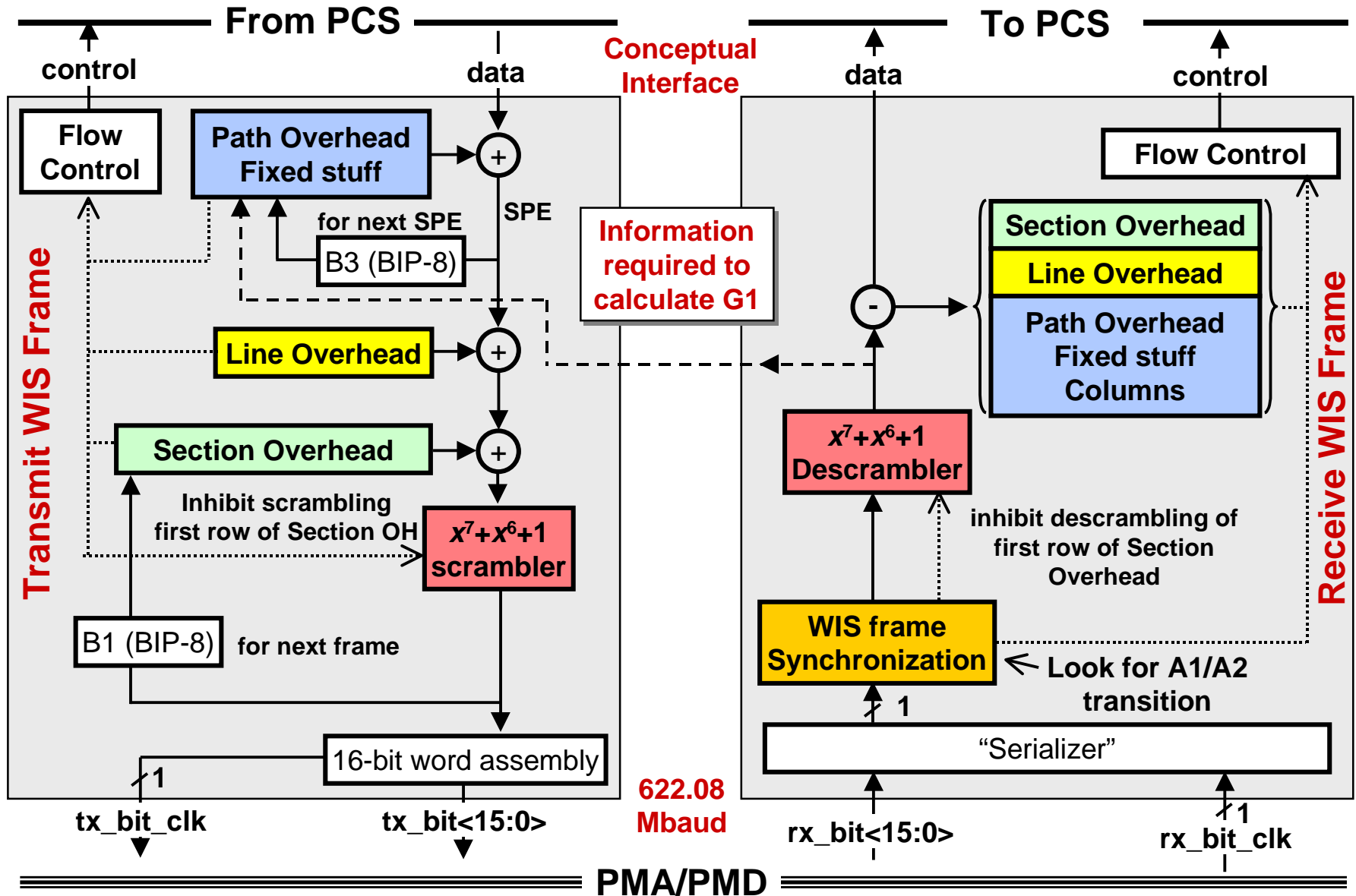
- **Functional View**
- **WIS frame formation (stages)**
 - (1) Path Overhead and fixed stuff columns
 - (2) Line Overhead
 - (3) Section Overhead
 - (4) Scramble with x^7+x^6+1 (first row of Section Overhead, i.e., A1/A2, J0, and Z0, is not scrambled)
 - (5) 16-bit words are transmitted to PMA/PMD (for 16-bit Parallel I/F)

Reference Diagram: Receive WIS Frame

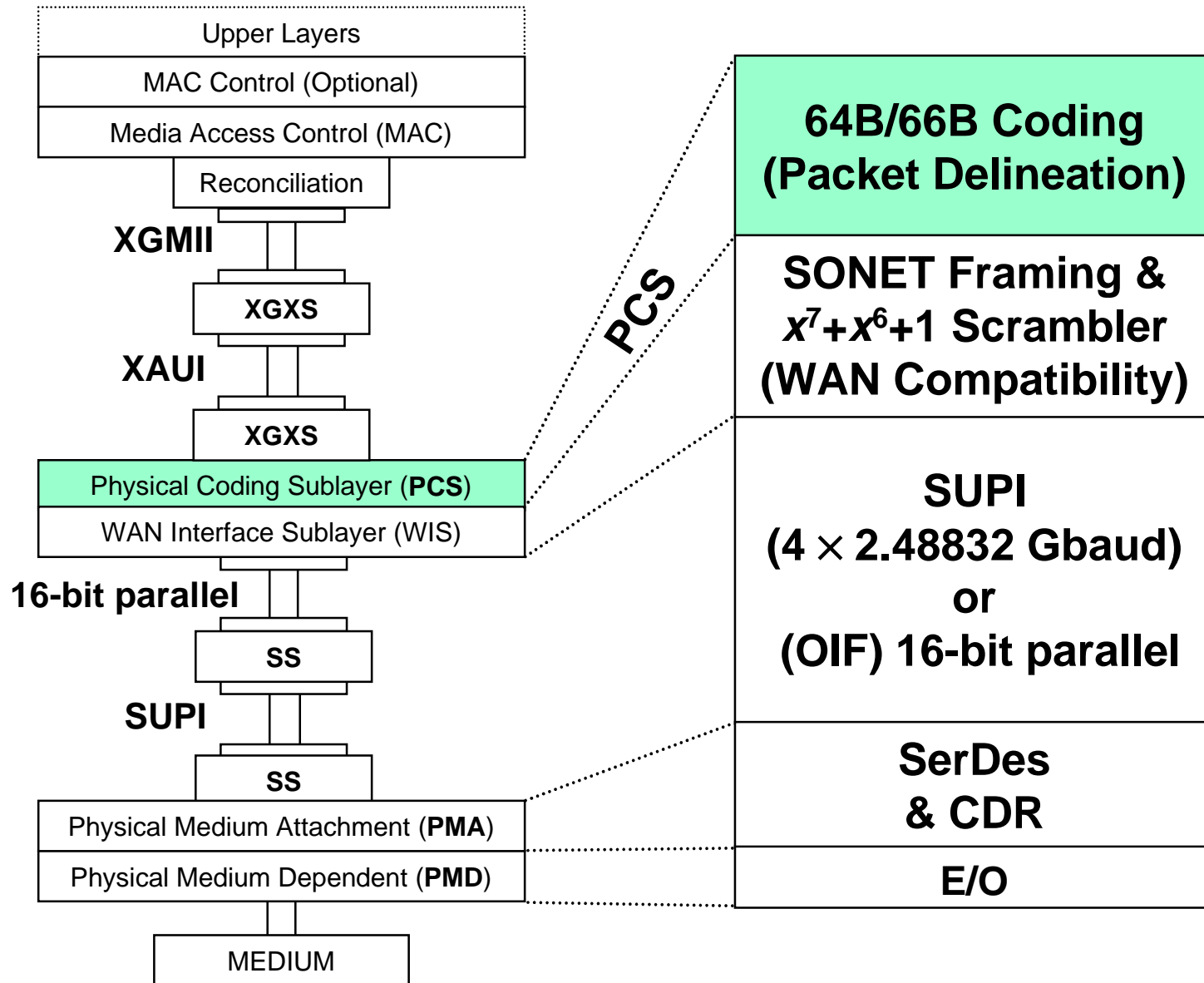
- **Functional View**
- **WIS frame processing (stages)**
 - (1) “Serialize” received signal (figure shows 16-bit Parallel I/F)
 - (2) WIS frame synchronization and octet delineation
 - (3) Descramble with x^7+x^6+1 (first row of Section Overhead is not descrambled)
 - (4) Extract Section Overhead, Line Overhead, Path Overhead, Fixed Stuff columns
 - (5) Remaining octets = payload



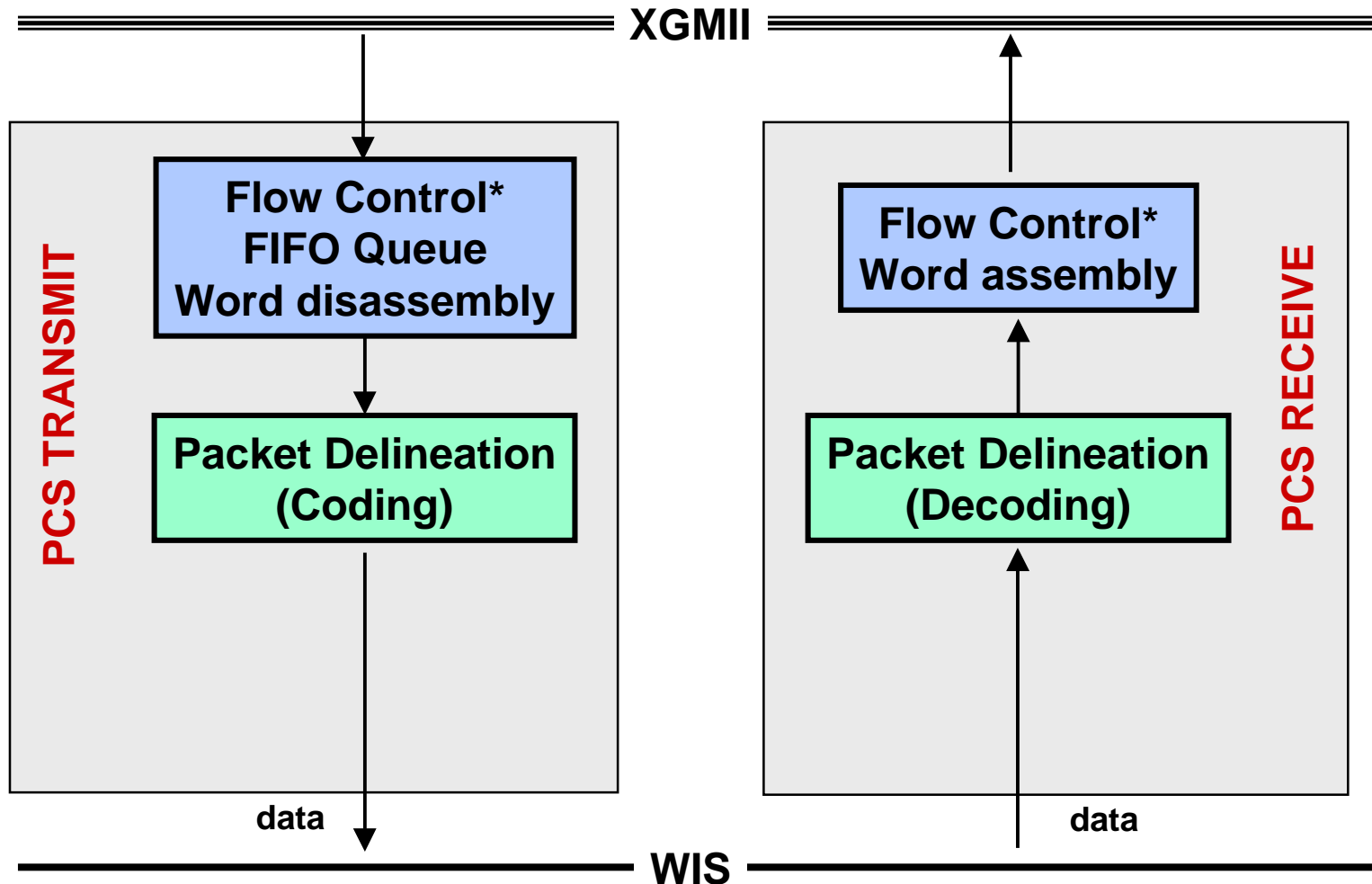
WIS Reference Diagram



Packet Delineation



PCS Reference Diagram



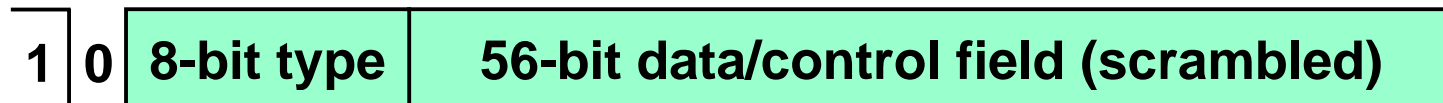
* Required depending on rate control mechanism

64B/66B

- Data Codewords have “01” sync preamble



- Mixed Data/Control frames are identified with a “10” sync preamble

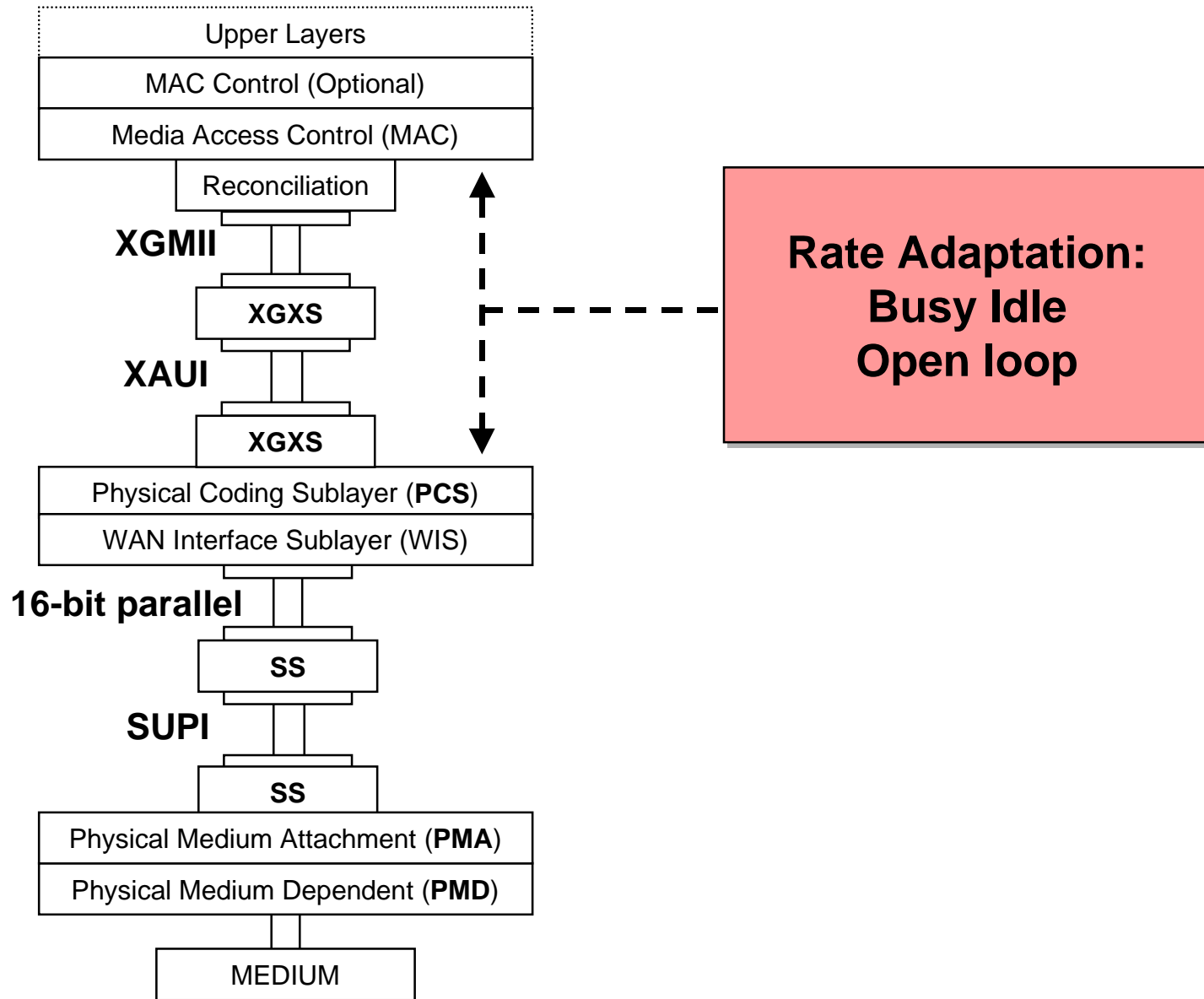


— Both the 8-bit type and 56-bit data/control fields are scrambled

- Uses $x^{58}+x^{19}+1$ self synchronous scrambler

Reference: http://grouper.ieee.org/groups/802/3/ae/public/mar00/walker_1_0300.pdf

Rate Adaptation



Rate Adaptation

- **Several rate adaptation proposals**
 - Open loop
 - MAC knows the data rate of the PHY and pauses transmissions at frame boundaries
 - Busy Idle
 - PHY sends “Busy Idle” to MAC during IPG
 - MAC pauses transmission at frame boundary
- **10GE WAN PHY will work with any of them**

Summary

- **WIS (WAN Interface Sublayer)**
 - $x^7 + x^6 + 1$ scrambler
 - SONET framing, overheads, and frame synchronization
- **PCS (Packet Delineation Function)**
 - 64B/66B coding
- **Optional PMD Interfaces**
 - 16-bit Parallel (OIF) and SUPI (4×2.48832 Gbaud) for WWDM
- **Rate Adaptation**
 - Several proposals: Open loop, Busy Idle