

Notes on *a posteriori* probability (APP) metrics for LDPC

IEEE 802.3an Task Force

November, 2004

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Outline

Section 55.3.11.3 of draft D1.1 discusses decoding of LDPC code groups. This presentation outlines a method for calculation of exact LDPC metrics, with examples.

- General definition of APP metrics for iterative decoders.
- A simple example: PAM-2.
- APP metric for 1-D lattices.
- APP metric for 2-D and N-D lattices.
- Conclusions.

APP calculation for iterative decoders

Iterative decoders for LDPC and turbo-codes require *a posteriori* probabilities (APP's) as metrics, rather than direct channel observations.

- Usually expressed as a *log* ratio, and often referred to as **LLR** (log likelihood ratio).
- Let $\{b_0, b_1, b_2, \dots, b_n\}$ be the set of bits mapped to a symbol a_k in constellation \mathcal{A} . We will denote the APP for, say bit b_0 , as L_{b_0} .
- Consider the **AWGN channel model**: $y = a_k + v$, where a_k is the transmitted symbol, y is the channel observation, and v is AWGN.
- We can write the definition of L_{b_0} as

$$\begin{aligned} L_{b_0} &\triangleq \log_e \left[\frac{p(b_0 = 0/y)}{p(b_0 = 1/y)} \right], \quad \text{and applying Bayes' rule, we get} \\ &= \log_e \left[\frac{p(y/b_0 = 0)p(b_0 = 0)}{p(y)} \frac{p(y)}{p(y/b_0 = 1)p(b_0 = 1)} \right], \\ &= \log_e \left[\frac{p(y/b_0 = 0)}{p(y/b_0 = 1)} \right]. \end{aligned}$$

APP computation for PAM-2 in AWGN

- Consider the case of PAM-2 which takes $a_0 = +1$ when $b_0 = 0$, $a_1 = -1$ when $b_0 = 1$.
- We will make use of the **conditional Gaussian** pdf of a received symbol y in AWGN:

$$p(y/a) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y-a)^2}{2\sigma^2}},$$

where σ^2 is the noise variance.

- We can now derive the APP value for b_0 as

$$\begin{aligned} L_{b_0} &= \log_e \frac{p(y/b_0 = 0)}{p(y/b_0 = 1)}, \text{ as derived earlier,} \\ &= \log_e \frac{e^{-(y-a_0)^2/2\sigma^2}}{e^{-(y-a_1)^2/2\sigma^2}}, \\ &= \log_e \frac{e^{-(y-1)^2/2\sigma^2}}{e^{-(y+1)^2/2\sigma^2}}, \\ L_{b_0} &= \frac{2}{\sigma^2} y . \end{aligned}$$

- The APP value is a simple scaled version of channel observation y . Notice that scaling is inversely proportional to noise variance.

APP for 1-D lattice: PAM-8 constellation ¹

To compute the APP's for PAM-8, notice that

$b_2b_1b_0$	PAM level
...	...
100	+9
010	+7
011	+5
001	+3
000	+1
110	-1
111	-3
101	-5
100	-7
010	-9
...	...

$$p(b_0 = 1/y) = \sum_k p(a_k/y), \quad \text{where } a_k \in \mathcal{A}, \text{ s.t. } b_0 = 1$$

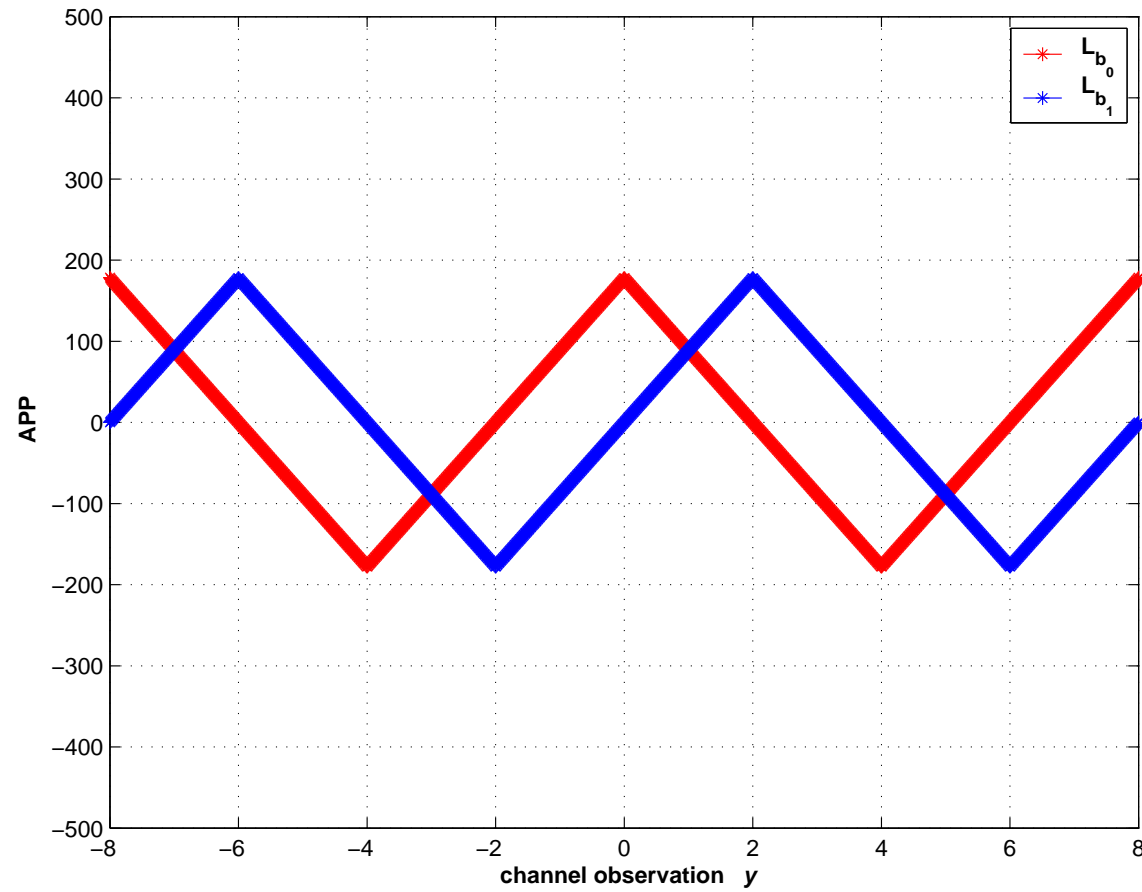
$$p(b_0 = 0/y) = \sum_j p(a_j/y), \quad \text{where } a_j \in \mathcal{A}, \text{ s.t. } b_0 = 0$$

Using the above, we can now define the LLR for b_0 as

$$\begin{aligned} L_{b_0} &\triangleq \log_e \left[\frac{p(b_0 = 0/y)}{p(b_0 = 1/y)} \right], \\ &= \log_e \left[\frac{\sum_{a_k \in \mathcal{A}, b_0=0} p(a_k/y)}{\sum_{a_j \in \mathcal{A}, b_0=1} p(a_j/y)} \right]. \quad \text{Now, applying Bayes rule we get,} \\ L_{b_0} &= \log_e \left[\frac{\sum_{a_k \in \{\dots, +7, +1, -1, -7, \dots\}} e^{-\frac{(y-a_k)^2}{2\sigma^2}}}{\sum_{a_j \in \{\dots, +5, +3, -3, -5, \dots\}} e^{-\frac{(y-a_j)^2}{2\sigma^2}}} \right]. \end{aligned}$$

¹S. Rao, R. Hormis, and E. Krouk, "The 4-D PAM-8 proposal for 10G-Base-T", http://www.ieee802.org/3/10GBT/public/nov03/rao_1_1103.pdf, Nov. 2003

APP for 1-D lattice: PAM-8 constellation



PAM-8: APP for bits b_0 and b_1 , noise $\sigma = 0.15$

APP calculation for 2-D and N-D lattices

- In this case, the received symbol \mathbf{y} and the constellation symbols, $\mathbf{a}_k \in \mathcal{A}$, can be viewed as vectors. Let us denote the components of vector \mathbf{a}_k as $[a_{k0} \ a_{k1} \ \cdots]$. Similarly, $\mathbf{y} = [y_0 \ y_1 \ \cdots]$.

- We can write the APP for bit b_0 as

$$\begin{aligned} L_{b_0} &= \log_e \left[\frac{\sum_{\mathbf{a}_k \in \mathcal{A}, b_0=0} p(\mathbf{a}_k/\mathbf{y})}{\sum_{\mathbf{a}_j \in \mathcal{A}, b_0=1} p(\mathbf{a}_j/\mathbf{y})} \right], \\ &= \log_e \left[\frac{\sum_{\mathbf{a}_k \in \mathcal{A}, b_0=0} p(\mathbf{y}/\mathbf{a}_k)}{\sum_{\mathbf{a}_j \in \mathcal{A}, b_0=1} p(\mathbf{y}/\mathbf{a}_j)} \right], \text{ assuming that } p(\mathbf{a}_n) \text{ constant } \forall n. \end{aligned}$$

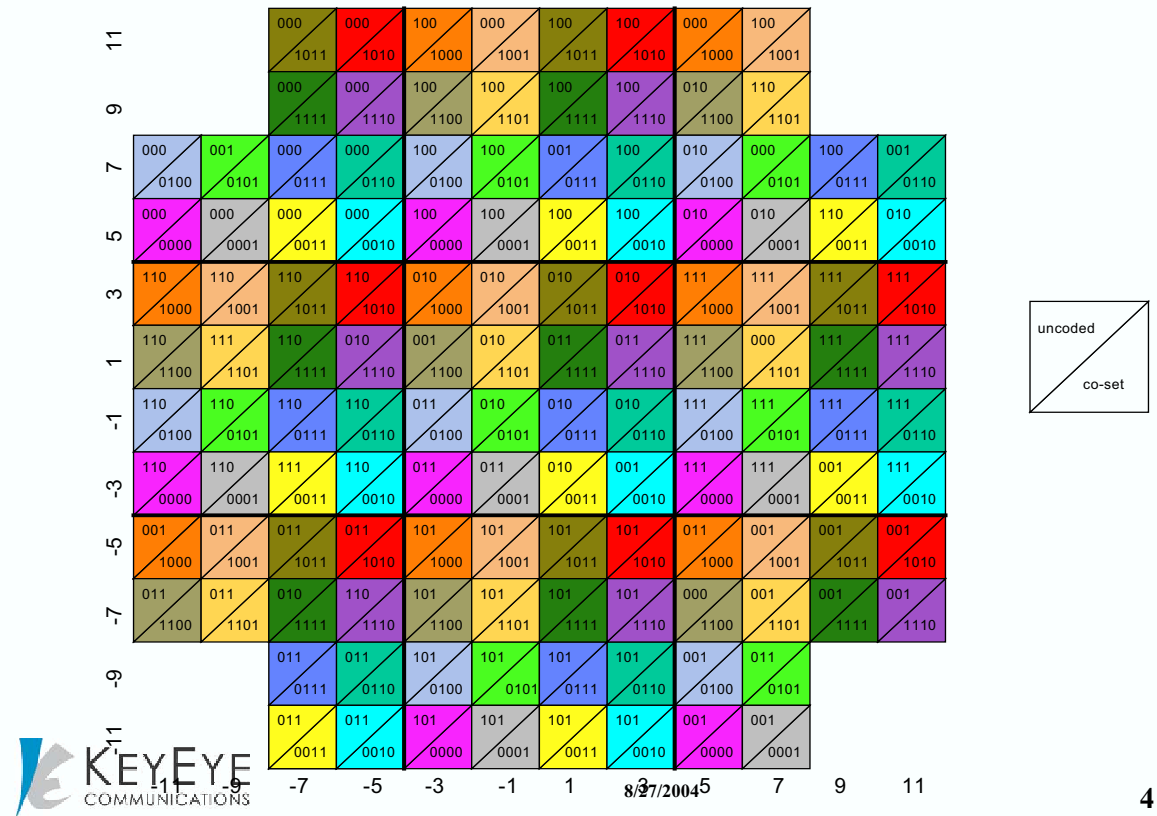
- Notice that $p(\mathbf{y}/\mathbf{a}_k) = p(y_0/a_{k0}) \cdot p(y_1/a_{k1})$, since y_0, y_1, \cdots are conditionally independent given a_{k0}, a_{k1}, \cdots respectively.
- We can then simplify the APP for b_0 as

$$L_{b_0} = \log_e \left[\frac{\sum_{\mathbf{a}_k \in \mathcal{A}, b_0=0} p(y_0/a_{k0}) p(y_1/a_{k1}) \cdots}{\sum_{\mathbf{a}_j \in \mathcal{A}, b_0=1} p(y_0/a_{j0}) p(y_1/a_{j1}) \cdots} \right],$$

which involves products of 1-D conditional Gaussian pdf's .

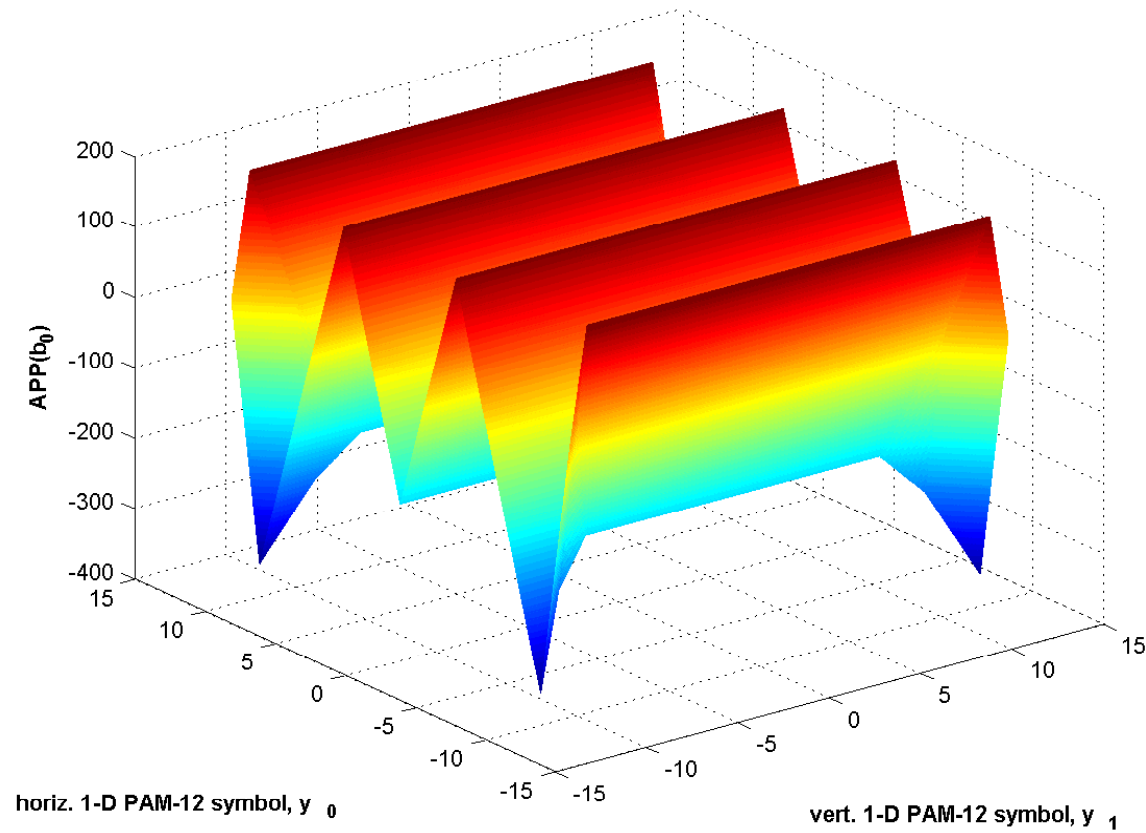
APP for 2D-lattice: 2D-PAM12 Key-eye proposal ²

128 Points - Cross Constellation



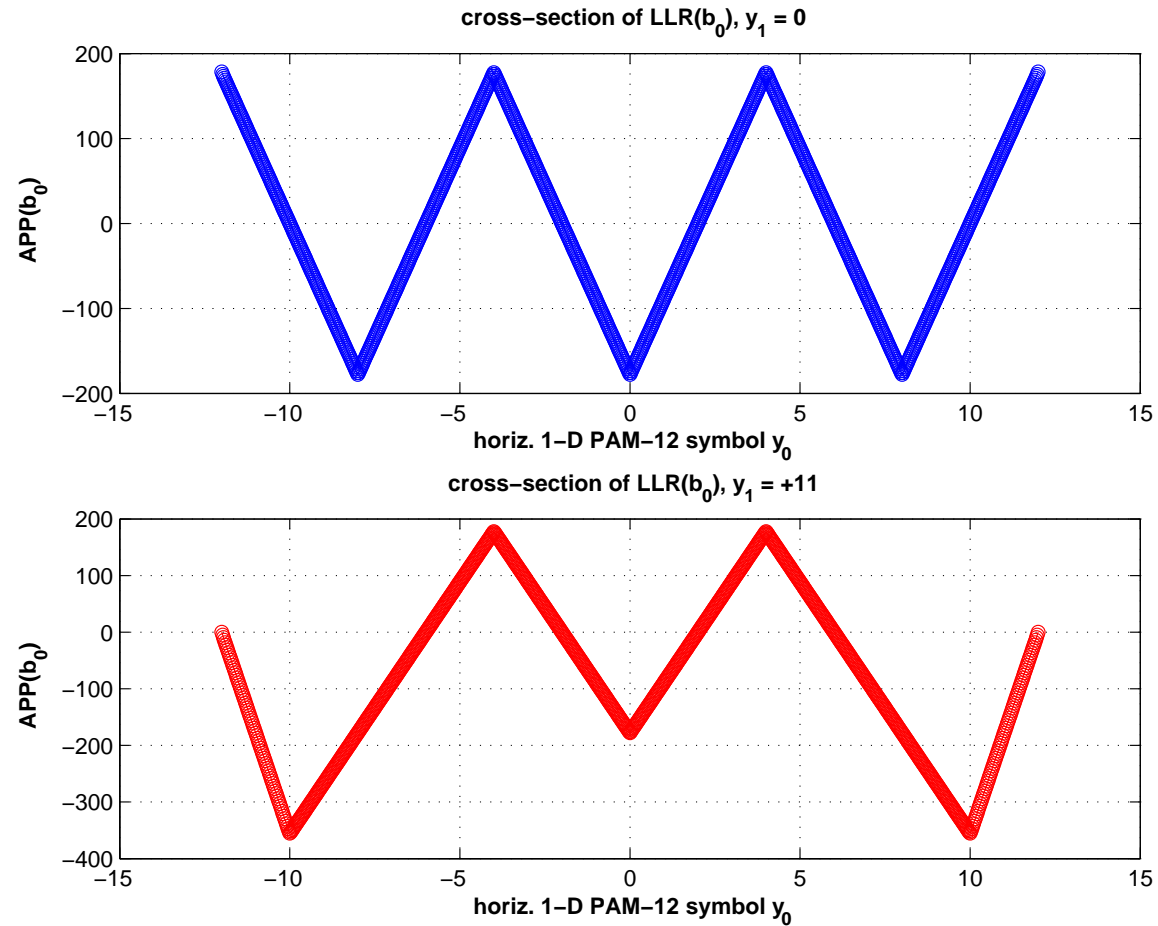
²Weizhuang Xin, "Modified 128 point cross constellation mapping", <http://www.ieee802.org/3/10GBT/email/msg01026.html> , Aug. 2004

APP for 2D-lattice: 2D-PAM12 Key-eye proposal



2-D APP function of b_0 , noise $\sigma = 0.15$.

APP for 2D-lattice: 2D-PAM12 Key-eye proposal

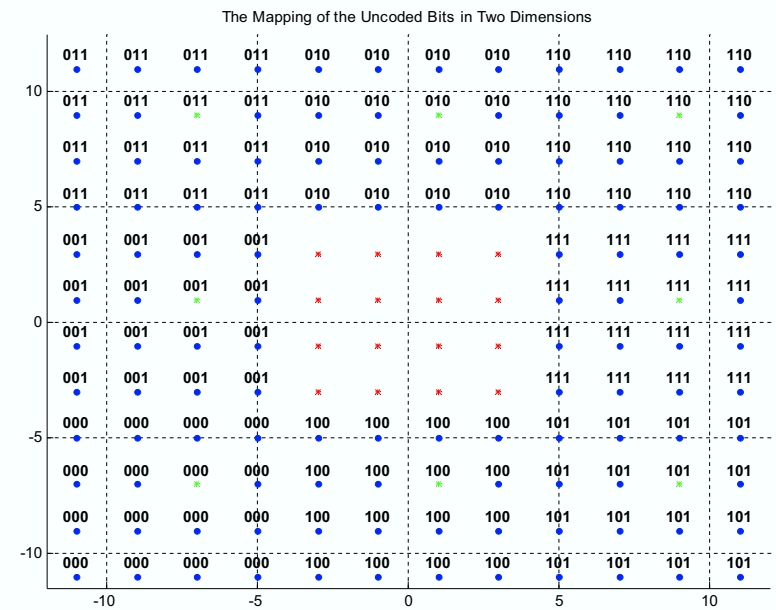
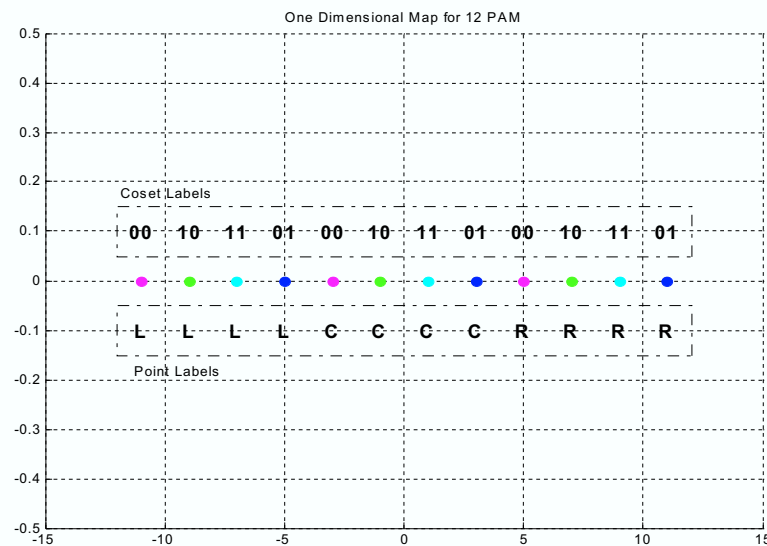


Cross-sections of 2-D APP function of b_0 , at $y_0 = +11$ and $y_0 = 0$, noise $\sigma = 0.15$.

APP for 2D-lattices: 2D-PAM12 Teranetics proposal ³

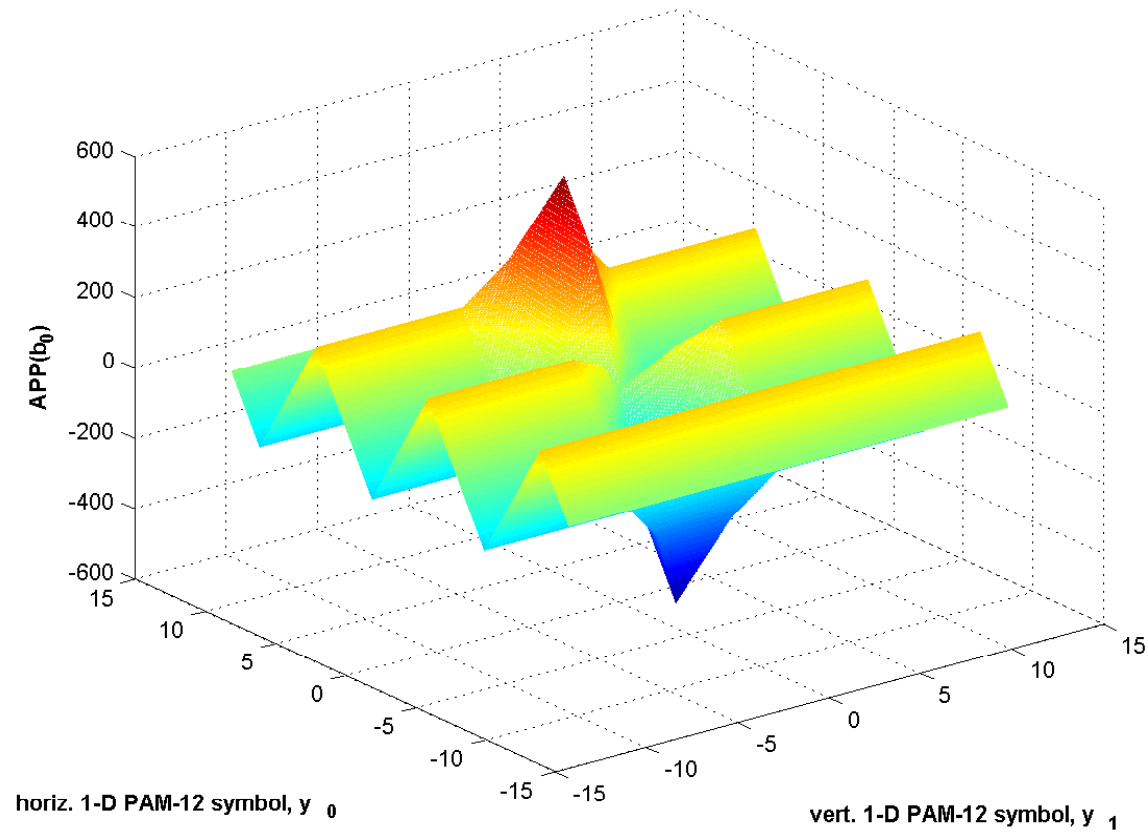


One Dimensional Map



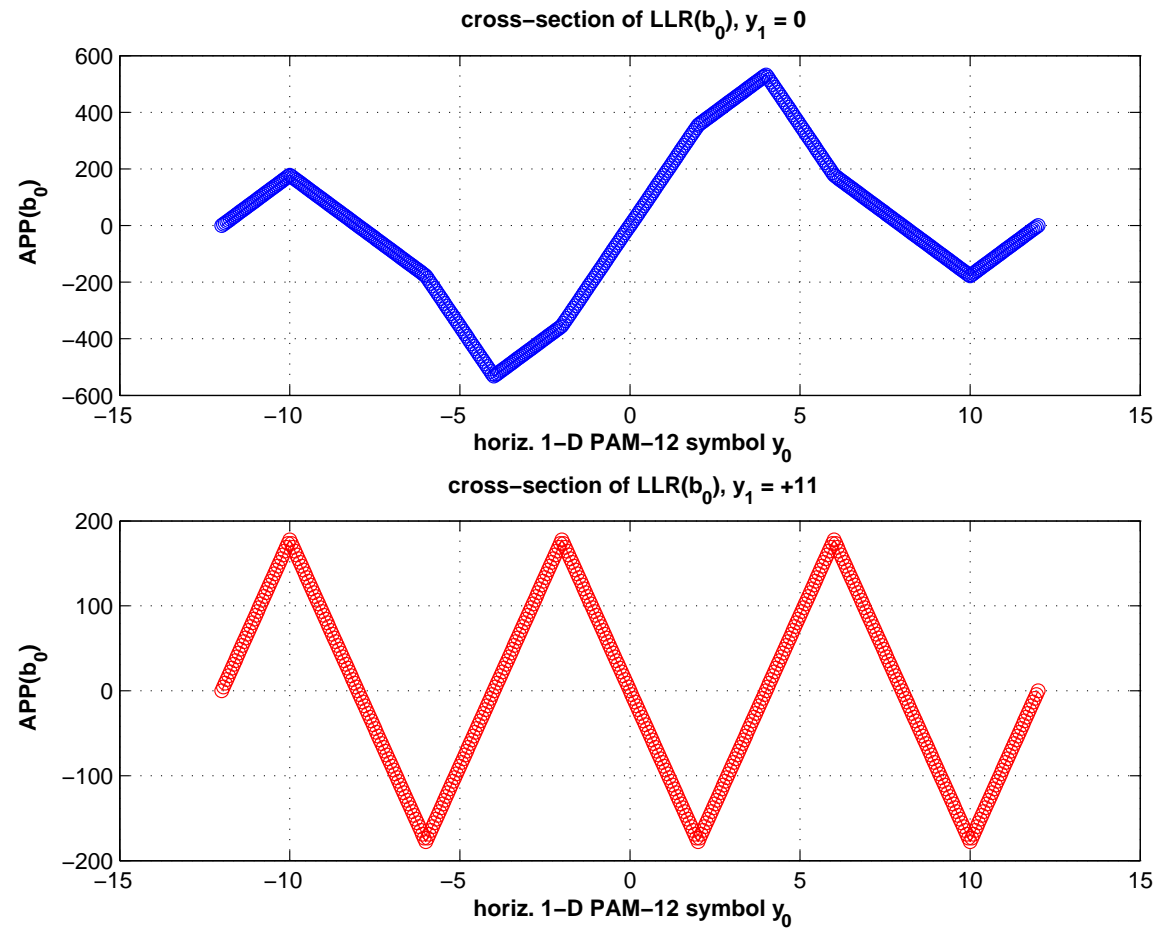
³D. Dabiri and J. Tellado, "Modifications to LDPC proposal offering lower symbol rate and lower latency", http://www.ieee802.org/3/an/public/mar04/dabiri_1_0304.pdf, Mar. 2004

APP for 2D-lattices: 2D-PAM12 Teranetics proposal



2-D APP function for bit b_0 , noise $\sigma = 0.15$.

APP for 2D-lattices: 2D-PAM12 Teranetics proposal



Cross-section of APP function of b_0 , $y_0 = +11$ and $y_0 = 0$, noise $\sigma = 0.15$.

Conclusions

- From first principles, we derived the generalized APP metric for multi-dimensional constellations.
- Non-rectangular constellations lead to APP's that are not always separable into 1-D functions ... the 1-D functions would be approximations.

Recommendations:

- Use of 2-D (N-D) APP metrics, depending on the dimensionality of the constellation.
- The APP metrics tend to be approximately piece-wise linear (planar) – perhaps easy to map using LUT's or digital gates.
- The piece-wise linear APP metric surface should be documented.