



# **Rate control for Ethernet congestion management II**

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# Agenda

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- **Recap : changes proposed**
- **Possible optimization for frame rate definition**
- **Interaction with CRS and deference**
- **Remote rate control request**
- **Conclusions and proposals**

# 3 types of rate control – refresher...

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## Rate control will fix a link at a reduced rate

Bits transmitted at the same rate; packet rates reduced

There are 3 types of rate control to define

### a) Constant (per packet) overhead

Effectively increases min IPG

### b) Limited (payload) bit rate

Dependant on packet length (as in 802.3ae)

### c) Limited packet rate

Counts the number of SFD's per second

# Changes to Clause 4A

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**Changes are only considered for full duplex**

**... edit Clause 4A – echo in Clause 4 at WG ballot**

## **4A.2.3 Frame transmission model**

**Includes 4A.2.3.2.2 interframe spacing**

**Propose to use similar method to 802.3ae**

**Look in Clause 4 for details**

**Redefine interFrameSpacing into 2 parts**

**Add specification for 2<sup>nd</sup> part of IFS**

**Needs additional state & counter for frame rate method**

**Change details are in barrass\_1\_0503**

# Management

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**Clause 30 definitions are needed for the following variables:**

**rateLimitPacketOverheadEnable, rateLimitPayloadRateEnable, rateLimitFrameRateEnable {enables for the rate limiter features}**

**additionalPacketOverhead {for fixed packet overhead}**

**ifsStretchRatio {for fixed payload rate limit}**

**frameRateControlStart {for frame rate limit}**

**Additionally, objects are needed for local receive capabilities**

**Analogous to the 6 objects for transmit rate limits**

**3 boolean objects to indicate a limitation**

**3 parameters for the 3 types of rate limit**

# Agenda

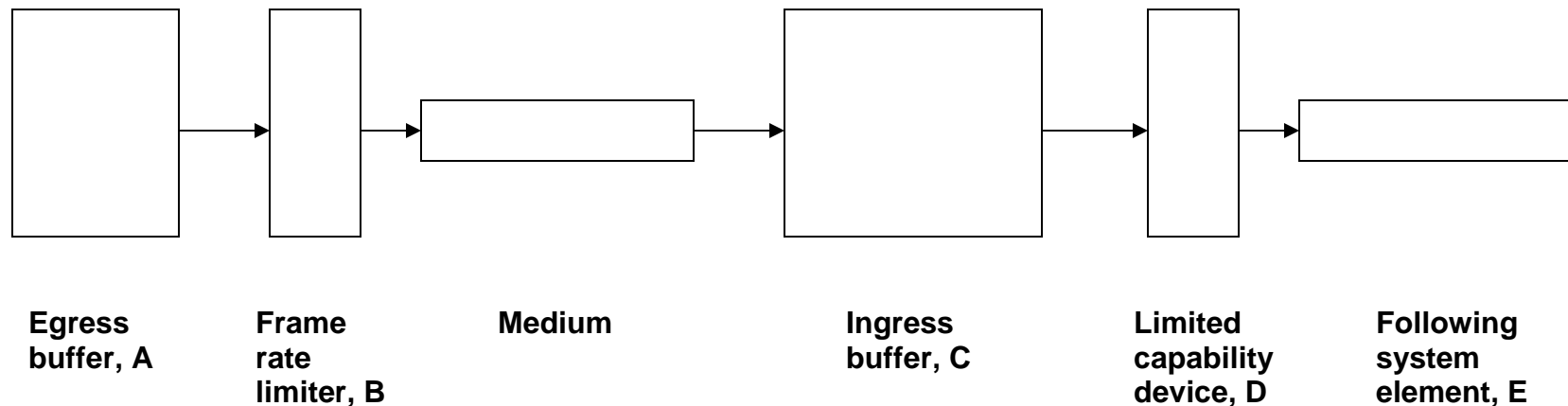
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# Per frame rate limiting

The definition proposed limits the packet rate by adding to each ifs (if necessary)

This could be optimized for certain cases by allowing bursting



# Optimization of frame rate limit

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**Allow bursting, with a definition of burst window size & net rate**

**Burst size must not exceed ingress buffer size**

**If ingress buffer  $\geq$  max frame size, gain for mixed frames**

**Up to 33% in limit case**

**Applicable for certain architectures**

**Separate header vs payload pipeline**

**Faster than line rate (data) draining into next element**



# Reasons not to optimize

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**Requires multi-frame state & definition**

**Not compatible with current MAC architecture**

**Only benefits for corner case of corner case**

**Any deviation from optimal architecture → no gain**

**Leaves opening for misconfiguration**

**Size of Rx ingress buffer doesn't = burst capability**

**Need to consider proposal vs benefits**

**Weigh both sides...**

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# Interaction with CRS and deference

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**The definition in the previous section follows the same format used in Clause 4 for carrier extension and IFS stretch (802.3ae)**

**The IFS is stretched regardless of state of CRS mode ...**

**... but only if deference mode is enabled**

**Except that the frame rate timer continues in any case**

**Need to consider the interaction of rate control with other mechanisms**

**External frame spacing (EPON)**

**Ethernet over DSL (CRS mode)**

**Etc...**

# Interaction with (non) deference

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**The EPON (or other) external scheduler determines when a frame is available to send**

**This would normally be in bursts (but not necessarily)**

**Using rate limiter would enable reduction in buffering requirements**

**Steady state case should be handled through scheduler**

**Scheduler may not (easily) be able to handle frame rate limit**

**Propose to leave as defined**

**Frame rate limiter will operate**

**Other rate limiters will not**

# Interaction with CRS mode

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**The PHY is controlling payload data rate using CRS**

**Additional IFS stretch due to rate limiter appears redundant**

**Furthermore EFM copper PHY will compress and eliminate IFS in any case**

**However, there may be a case for MAC rate limiting in addition to PHY rate limiting (inline security tagger with E-DSL)**

**Propose to leave as defined**

**If rate limiter produces net b/w more than PHY, CRS will determine rate**

**If rate limiter produces net b/w less than PHY, CRS will not be asserted (& rate limiter functions as normal)**

**Combination space operates at sub-optimal efficiency (sometimes packets are delayed unnecessarily)**

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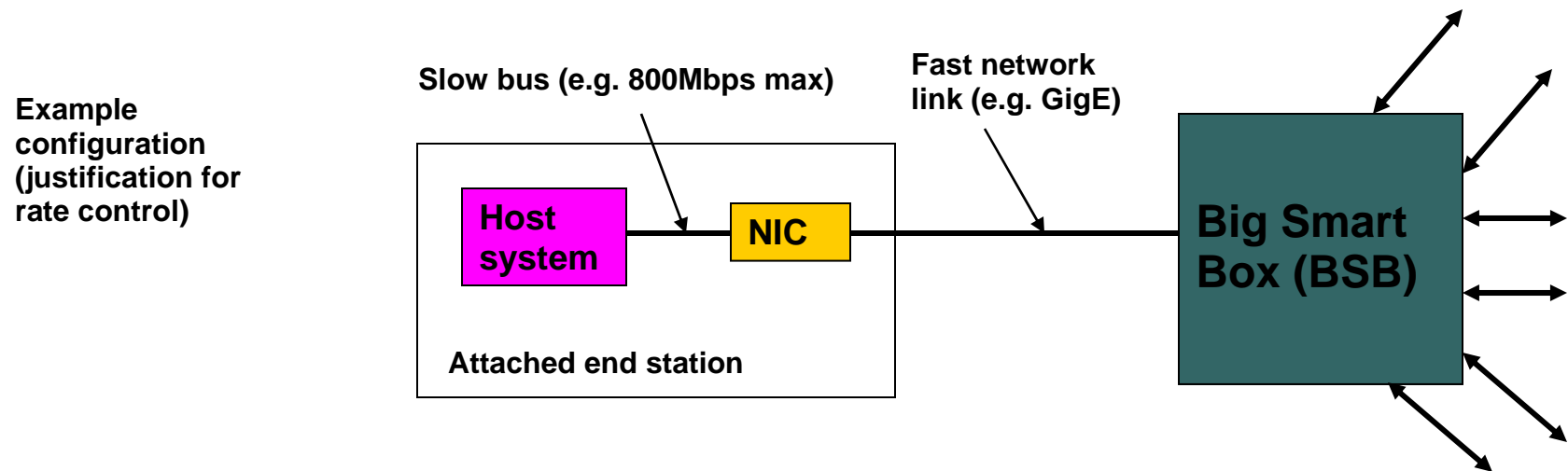
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# Remote rate control request

**A case can be made for defining a remote mechanism**

**A device can tell its link partner to limit the Tx rate**

**In addition to the MIB method**



**Network management could set egress rate control on BSB**

**But end station may be moved arbitrarily**

**Much more convenient for end station to signal its requirement**

# Request definition

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**Rate control is pseudo static**

**No real-time requirement**

**Use slow protocol frame**

**Similar to LACP & .3ah OAM – see 43B**

**Ethertype x8809, multicast MAC addr**

**Subtype = 4 (next available)**

**Propose: request and acknowledge**

**Nb – legacy partners will not acknowledge**



# Request definition

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**Request opcode says “these are my capabilities”**

**Local Clause 30 attributes**

**Acknowledge says “these are my setting”**

**May match request or not**

**Management interface includes:**

**Send requests (every ??? Seconds)**

**Remote request received & remote capabilities**

**Acknowledge received & settings**

**Allow / disallow auto local setting at remote capability**

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# Summary

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- **Changes to Clause 4A & 30**
- **3 types of mechanisms for f-d MACs**
- **MIB attributes for rate control**
- **Remote request**

# Proposals

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- **Adopt changes to Annex 4A & Clause 30 described in this presentation**
- **Consider optimization as modification**
  - **Needs definition of mechanism**
- **Accept principle of remote request or...**
- **Adopt definition of remote request**