
10GBASE-T Low-Power Idle Proposal

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Agenda

- LPI Mode concept
- Leveraging accepted terminology and new 10GBASE-T terms definition
- Active-to-Quiet transitioning process
- Quiet State parameters
- Quiet-to-Active transitioning process
- Wake-up time estimation and Analysis
- Estimated power saving in various power-saving scenarios
- Proposed parameters
- Summary and conclusions

LPI Concept

- Save power by entering a LPI (Low Power Idle/State) state when there is no data to be transmitted
- While at LPI stage:
 - All transmit and receive data path circuits can be turned off
 - All adaptive coefficients are saved and stored
 - Timing circuits free run with acquired frequency
 - *Only fraction of the nominal power to be consumed*
 - Periodically refresh local/remote timing so they remain locked
 - Periodically refresh all coefficients
 - PMA and PCS maintain synchronization
 - *To enable fast return to full mode of operation*
- Merged 10GBASE-T LPI proposal (zimmerman_2_0308.pdf, see back-up slide) allows transition to Active state throughout super-frame via Alert signal
- Introduced lane-staggering
 - Simplified simplex receiver with no echo canceller
- MAC requests PHY to enter or exit LPI
 - If the remote PHY initiates exit, local PHY immediately signals to the MAC

Terminology definition

Time	Description
<i>Active</i>	Legacy operating state where data or idle are transmitted.
<i>Low Power</i>	New operating state used during periods of no data transmission, enabling system power reduction between data bursts.
<i>Sleep</i>	Frames that transmitted to inform the link partner that the local transmitter is entering the low-power state
<i>Quiet</i>	Transmitters are off.
<i>Refresh</i>	Frames that are periodically transmitted during the low-power state to allow the link partner to refresh timing and equalization
<i>Alert</i>	Signal that is transmitted to inform the link partner that the local transmitter exiting the Quiet state.
<i>Awake</i>	Signal transmitted to inform the link partner that the local transmitter is returning to the Active state.
<i>Wake</i>	Period that follows transmitting Normal Idle code on XGMII interface. During this period no data to be transmitted to allow PHY to resume normal operation.

Terminology definition

- Synchronizing with hays_01_0308 and healey_01_0308.

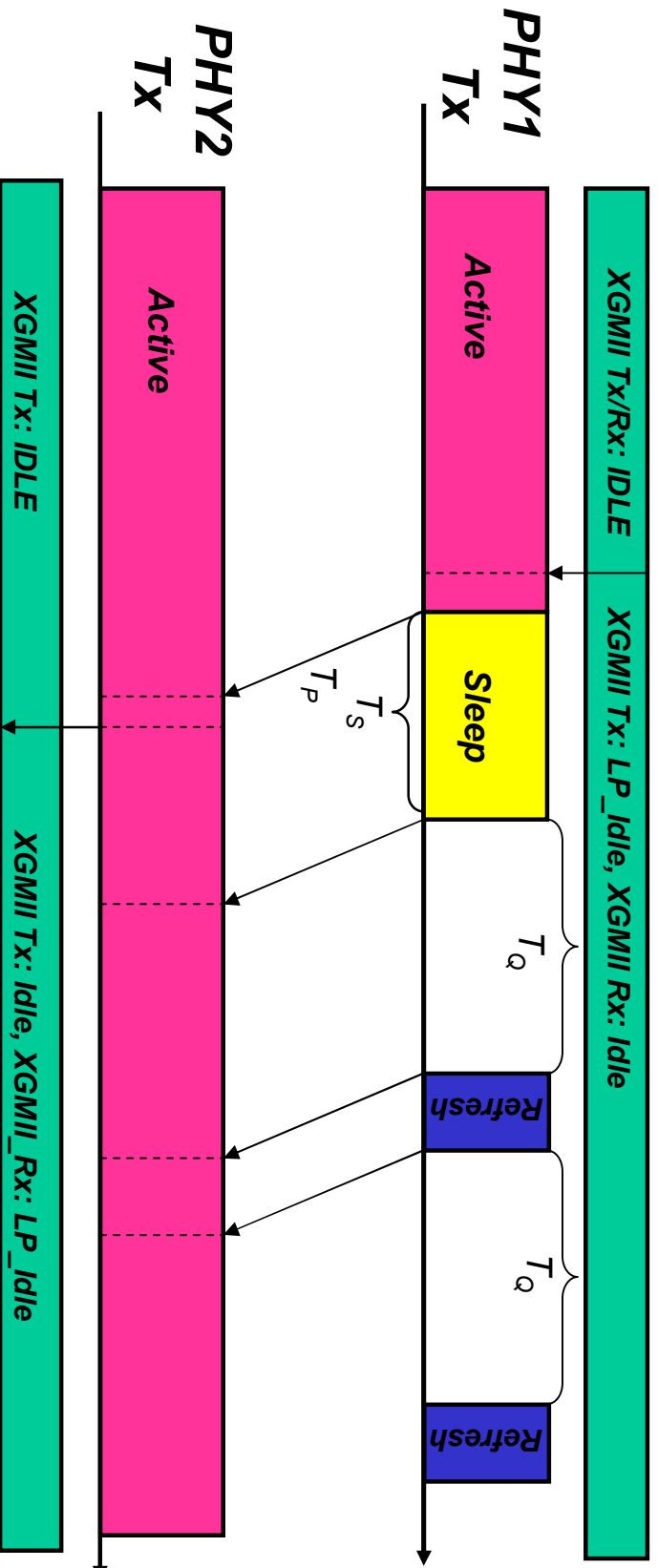
Time	Description
T_F	Frame Time: LDPC frame duration – 320nsec
T_P	Propagation delay: Media delay.
T_S	Sleep Time: Duration PHY transmits sleep signal before going quiet.
T_Q	Quiet duration: Duration PHY remains quiet before sending refresh signal
T_R	Refresh duration: Duration PHYs send refresh signal to enable timing and coefficient update.
T_A	Alert duration: Duration PHY transmits alert signal while transitioning to Awake stage
T_{AW}	Awake time: Duration PHY transmits Awake signal before transitioning to Active stage.
T_W	Wake time: Period that follows transmitting Normal Idle code on XGMII interface. During this period no data to be transmitted to allow PHY to resume normal operation.

LPI States description

- Sleep signal:
 - To communicate entering into quiet state, TBD LDPC frames consisting of repeated XGMII control word dedicated to Sleep signaling are transmitted
- Alert signal:
 - Pre-defined pattern – to allow simple correlation algorithm to be applied at the receiver for reliable detection.
 - Initial simulations indicate that very reliable signal detect circuit is feasible at the presence of the transmitted signal and Echo/Next cancellers switched off
 - Receiver can decide (at PHY implementers' option) to switch on portion of the Echo-Next cancellers to improve detect quality with very minor effect on overall power saving
 - *Saving is dictated by T_R / T_Q ratio rather than power consumption during T_R stage*
- Awake signal:
 - To allow active operation resumption, TBD LDPC frames with XGMII control word dedicated to awake signaling (Details are TBD) are transmitted

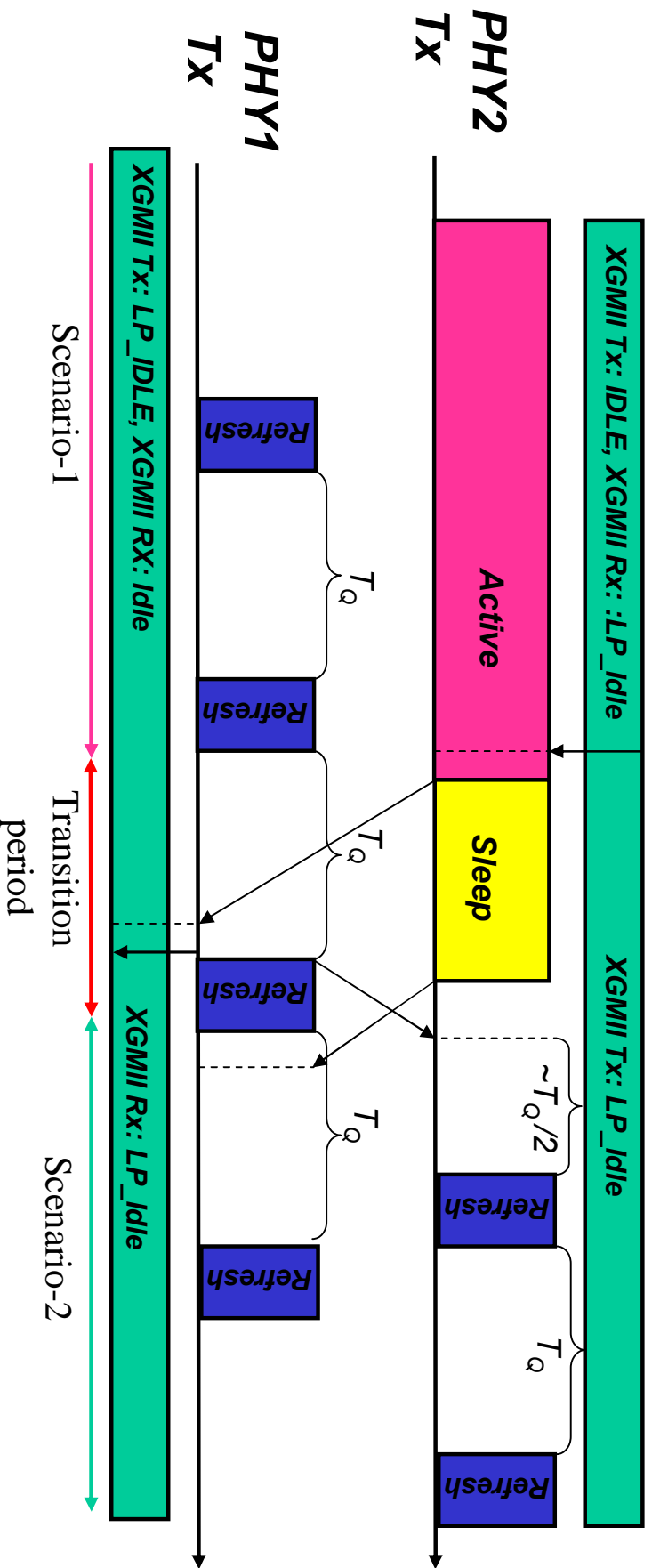
Scenario-1 (Asymmetrical): PHY1 goes Quiet, PHY 2 remains active

- Transition to Quiet is Agnostic to Master/Slave relationship
- Sleep word (LP_Idle) on PHY1 XGMII interface is triggering transitioning into LPI mode
- PHY1 informs PHY2 about transition into Quiet state by transmitting Sleep signal
- Following transmitting Sleep signal for set # of LDPC frames, PHY1 stops transmitting. Refresh signal is transmitted periodically (each T_Q).
- During quiet T_Q periods, PHY1 can also switch off ECN (Echo/Next Cancellers). PHY2 can switch off complete Rx data path functionality and ECN. If PHY2 is slave, PHY2 should be operated with Tx clock frozen during these periods, and update during Refresh periods
- During refresh periods T_R , PHY1 adjusts ECN coefficient. PHY2 uses T_R periods to refresh receive filters coefficients and, if slave, update loop timing parameters.



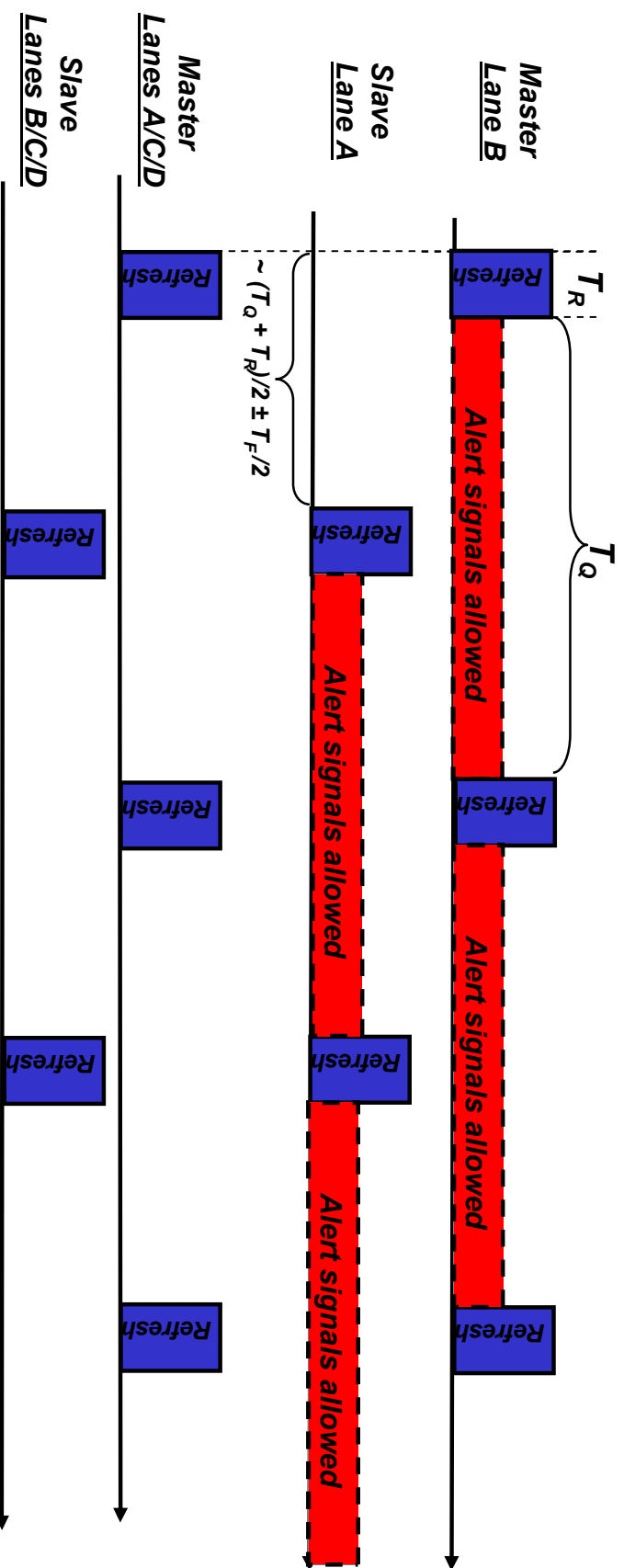
Scenario-2 (Symmetrical): Second PHY goes quiet

- Transition is agnostic to Master/Slave relationship – start from end state of previous slide
- Sleep word (LP_Idle) onto PHY2s XGMII interface is triggering transitioning into LPI mode
- PHY2 informs PHY1 about transition into Quiet state by transmitting Sleep signal
- Following transmitting Sleep signal, PHY2 stops transmitting and going into full power saving mode. Refresh signal is transmitted periodically (each T_q). First Refresh signal is aligned (with shift of $\sim T_R/2$) comparing to PHY1s Refresh signaling. See next slide for details on the refresh signals transmitting
- Following receiving Sleep signal, PHY1 may switch off receive path and going into full power saving mode. Refresh signal is transmitted periodically (each T_q).



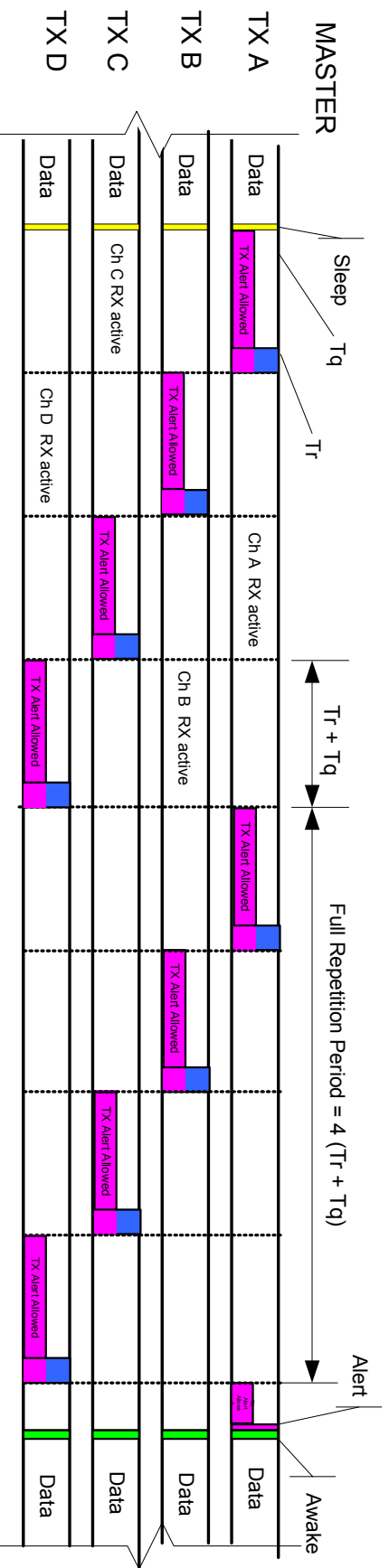
Steady-State Tx Diagram: Simultaneous transmission

- Refresh signals are skewed in time with approximately 50% duty cycle
- Alert signaling:
 - Can be transmitted anytime between Refresh cycles
 - Master PHY will transmit on logical lane B, Slave transmits on logical lane A
 - Red boxes are to show when Alert signal can be transmitted
- PHY can be also woken up by transmitting modulating refresh sequence.
 - Processing gain of transmitting one bit of information per frame (24dB) can be used to compensate for missing LDPC gain (~9dB) and still ensure reliable detection



Steady-State Tx Diagram: Staggering transmission

- Stagger Refresh signal over 4 channels
- Simplex communication: Echo Cancellor Off
- Alert can occur between refresh cycles or within it
 - Similar to Simultaneous scheme
- Frequency can be updated based on single channel or 4 channels information
 - Thus $(T_q + T_R)/T_R$ update ratio is preserved as in Simultaneous scheme
- Coefficients can be tracked slower then timing information
- Opportunity for additional power saving



Lane assignments if MASTER and SLAVE both enter LPI

Master	A	B	C	D	A	B	C	D	...
Slave	C	D	A	B	C	D	A	B	...

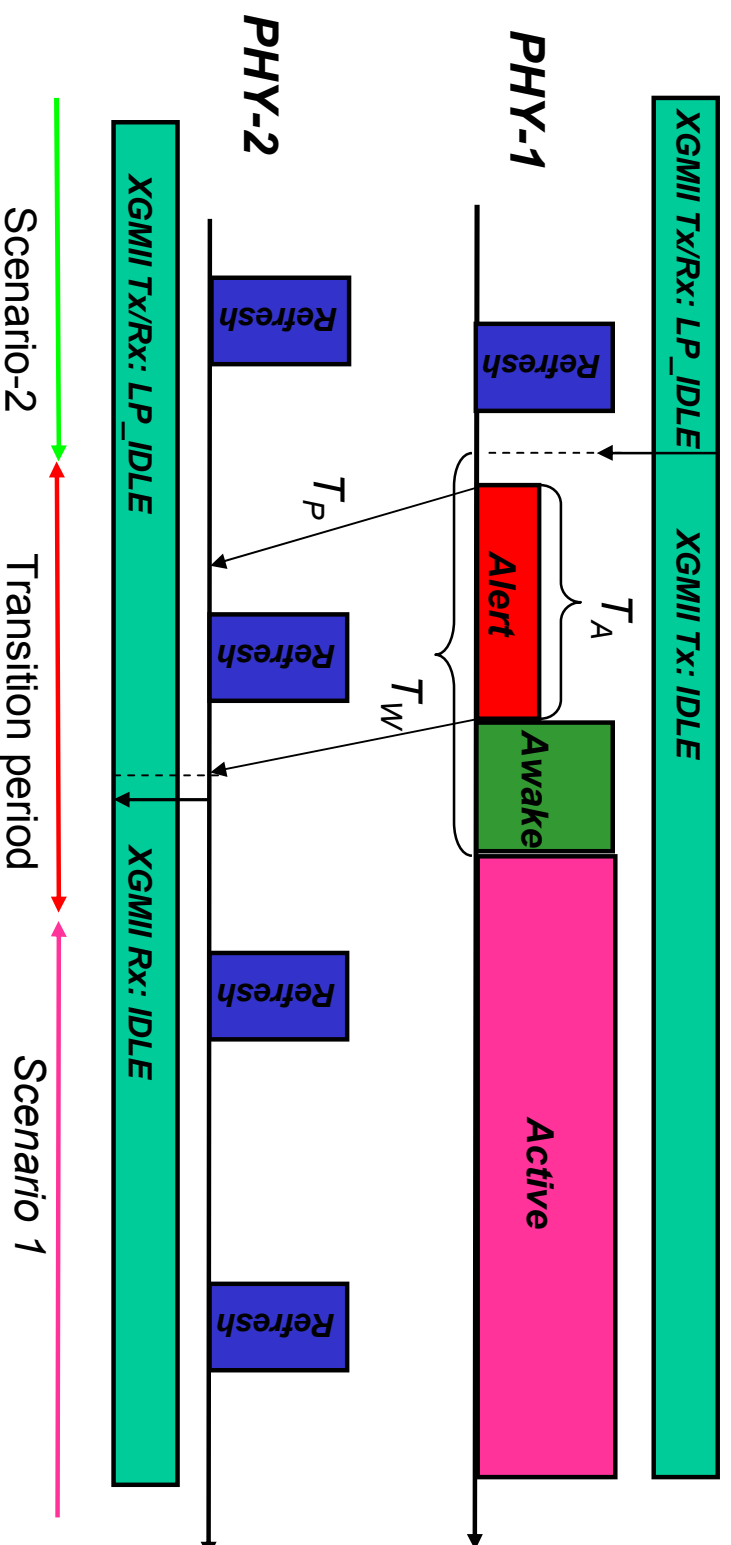
Proposed parameters analysis: T_Q and T_R

- Shifting in time and/or staggering of the Refresh signals is to prevent situation when Received frames arrive in the middle of the Transmit frame
 - *Allows switching off Echo/Next cancellers and saving additional power during refresh state*
- $(T_Q + T_R)/T_R = 25$:
 - allows relievable timing tracking operation under extreme timing offset wandering conditions – see grimmwood_01_0308.pdf
 - **True for both schemes, simultaneous and staggering**
 - Enjoys > 90% of possible power saving for simultaneous scheme - see *taich_01_0308.pdf*
 - Staggering scheme allows additional significant power saving.
- More work to be done to verify all aspects of simultaneous and staggering schemes and selecting most suitable one
- Higher $(T_Q + T_R)/T_R$ are likely to be feasible but TBD at this stage

Fully Quiet to Asymmetrical State transition

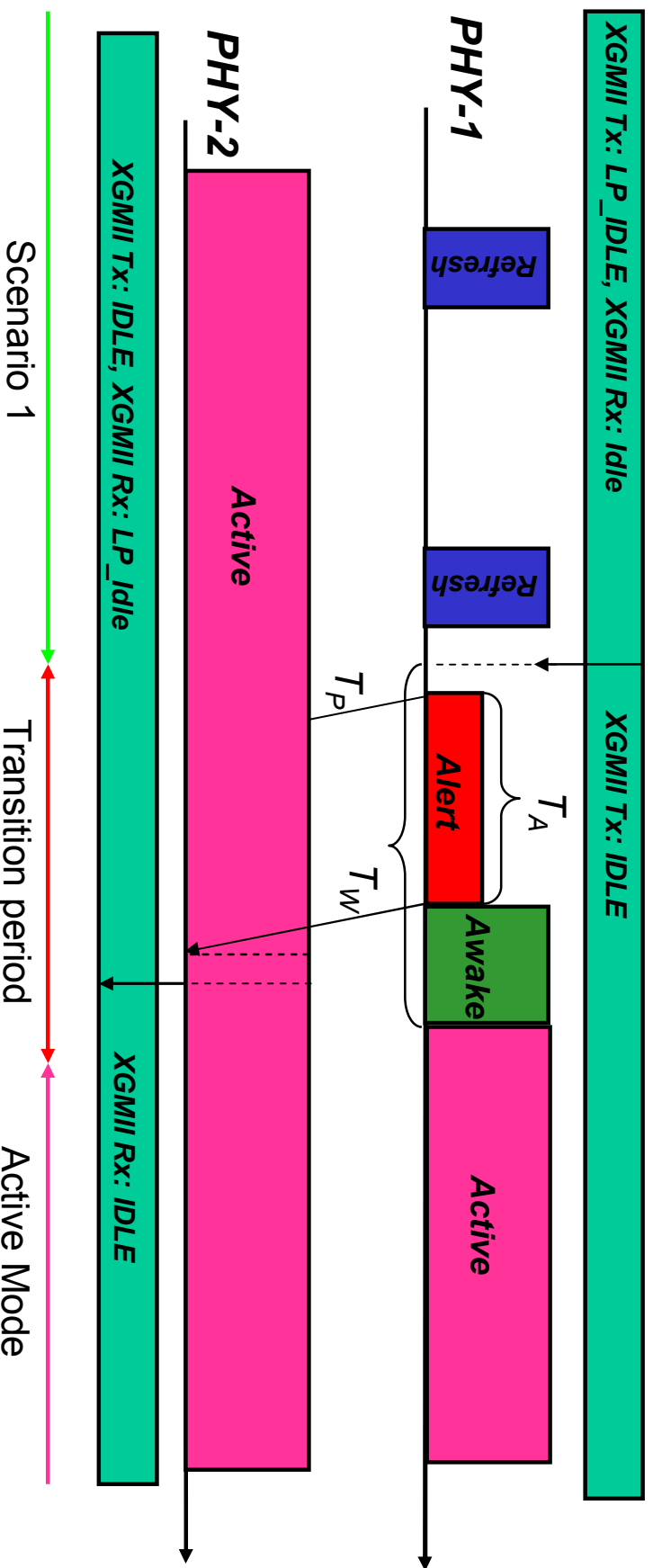
Transmit Diagram

- Agnostic to Master/Slave role
- Sleep word onto PHY-1 XGMII interface is triggering transitioning into Active mode
- PHY-1 initiates transition by transmitting Alert signal during T_A following by transmitting Awake signal on all 4 lanes. PHY-1 is transiting into Active state after T_W .
- PHY-2 should be able to detect Alert signal during Refresh signal transmission. Successful Awake signal receiving and decoding translates into wake word onto PHY-2 XGMII interface
- PHY-2 is assumed to be ready to receive data after T_W



Asymmetrical to Both Active State transition Transmit Diagram

- Agnostic to Master/Slave role
- PHY-1 initiates transition by transmitting Alert signal during T_A followed by transmitting Awake signal on all 4 lanes.
- PHY-1 is transitioning into Active state T_W period after wake word is received on XGMII interface.
- PHY-2 detect Alert signals and activates Rx data path functionality. Successful Awake signal receiving and decoding translates into wake word onto PHY-2 XGMII interface
- PHY-2 is assumed to be ready to receive data after T_W



Wake-up time estimation

- Typical wake-up time can be estimated as $\sim T_A + T_{AW} + T_F/2$
 - $T_F/2$ factor is to accommodate typical PHY response for MAC request switching to different operational mode
 - For the case $T_A = 4xT_F$ and $T_{AW} = 2xT_F \rightarrow T_W \approx 2.1\mu\text{sec}$ - less than PHY latency!
- This number can be improved if shorter T_A turned out to be feasible

Power Saving Estimation

- Scenario-2: Both PHY's are quiet:
 - In taich_0103.pdf and zimmerman_0103.pdf, power saving for the case of $(T_Q + T_R)/T_R = 25$ was estimated at the order of 92% of possible power saving ($> 80\%$ of absolute power saving).
 - Alert sensing mechanism can be implemented with negligible complexity comparing to the rest of the active circuit
 - Staggering scheme has a potential of further power improvement – thus allowing $>90\%$ of possible power saving is if $T_R > 4 \times T_F$ are considered
- Scenario-1: PHY-1 is receiving only, PHY-1 is transmitting only:
 - PHY-1 has full Tx data path and ECN switched off, estimated power saving is $\sim 40\%$ of nominal power
 - PHY-2 has full Rx data path and ECN switched off, estimated power saving is $\sim 70\%$ of nominal power
 - Overall asymmetrical operational mode provides additional $\sim 55\%$ power saving on the PHY level for the scenarios 1 – which is most likely to dominate traffic profile!

Low Power Idle Parameters proposal

State	Description
<i>Sleep</i>	Sequence of the LDPC frames consisting of repeated XGMII control word dedicated to Sleep signal.
<i>Refresh</i>	Sequence of the LDPC frames to allow DSP coefficients refresh and timing parameters adjustment for both Link Partners
<i>Alert</i>	Special signal with pre-determined structure that can be fast and reliably detected by Link Partner
<i>Awake</i>	Sequence of the LDPC frames consisting of repeated XGMII control word dedicated to Awake signal.
Time	Description
T_P	Less then 550nsec
T_S	TBD; $6 \times T_F$ should be investigated
T_Q	$100 \times T_F$; other values TBD
T_R	$4 \times T_F$; other values TBD
T_A	TBD; $4 \times T_F$ should be investigated
T_{AW}	TBD; $2 \times T_F$ should be investigated
T_W	3 microseconds; other values TBD

Conclusions

- **Overall approach is similar to 1000BASE-T LPI approach**
- **LPI method is well-suited for 10GBASE-T**
 - Wake-up time is reduced by introducing separated wake and refresh mechanisms
 - Timing tracking concern was addressed by selecting appropriate T_q , T_R pair
 - Allows more than 90% of max power saving
 - Longer T_q likely to be feasible – subject to further investigation
 - Staggering Refresh signals transmission scheme decouples frequency tracking task from coefficients update and allow very low-power LPI mode implementation
 - Backward compatible communication mechanism (using new control XGMII words) is proposed.
- **Less than 3-microseconds worst-case Wake-up time is feasible**
 - Actual T_w to be negotiated during AN stage
 - PHY decides on sense approach based on internal architecture

Back-up Slides

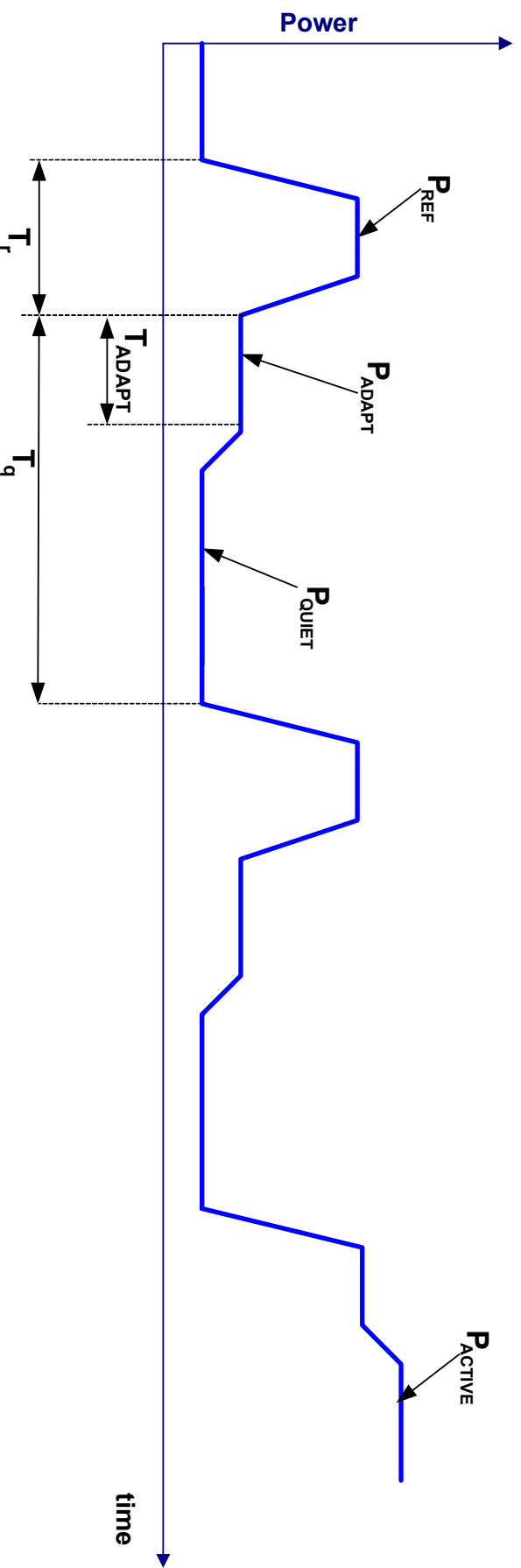
5/11/2008

802.3az Plenary meeting 05/2008

19

Power Consumption Estimation - 1

- ✔ P_{ACTIVE} – full 10G Operating Power
- ✔ P_{REF} - power during Refresh signal; $P_{\text{REF}} < P_{\text{ACTIVE}}$
- ✔ P_{ADAPT} – additional power required to complete coefficients update after ceasing transmitting and receiving Refresh signal; $P_{\text{ADAPT}} \ll P_{\text{REF}}$
- ✔ P_{QUIET} – Minimal Energy Mode (Tx/Rx are off, leakage + timing circuit + MDIO/etc); $P_{\text{QUIET}} \ll P_{\text{REF}}, P_{\text{QUIET}} \ll P_{\text{ACTIVE}}$
- ✔ The target is minimizing power consumption over $T_q + T_r$ period; because $P_{\text{QUIET}} \ll P_{\text{REF}}$ and $P_{\text{ADAPT}} \ll P_{\text{REF}}$ the key is achieving $T_q \gg T_r$



Power Consumption Estimation - 2

- $P_{REF} = P_{ACTIVE} - P_{LDPC} - P_{ENX} \sim 70\% \text{ of } P_{ACTIVE}$
 - Assuming all interfaces buses are ON
 - P_{ENX} (Power consumed by Echo and Next Cancellers) cannot be completely neglected as cancellers should be switched on periodically for training purpose
 - Slightly higher than in “parnaby_01_0108”
- P_{ADAPT} :
 - Majority of the data path circuits can be switched off
 - Since channel is very stable coefficients update process can be spread among big number of refresh cycles thus further reducing power consumption per refresh cycle
 - Timing circuit might require frequent update but usually consumes very little power
 - P_{ADAPT} can be estimated as $\sim 20\%$ of P_{ACTIVE} (conservative estimation)
 - T_{ADAPT} for most real-life scenarios is limited to 1 LDPC frame
- **Power Consumption over non-quiet period can be calculated as**
$$P_{REF} \times M + P_{ADAPT} \times M + \Delta, \text{ where}$$
 - Δ is overhead of power consumption due to on/off switching;
 - M is number of the LDPC frames in one Refresh signal ($M = T_r / 0.32\mu\text{sec}$)
 - According to our estimation, duration of the overhead period (combined for power on and power off) is less than 1 LDPC period, thus associated power consumption can be approximated by $P_{REF} \times M/2$
- $P_{QUIET} \sim 10\% \text{ of } P_{ACTIVE}$
 - Slightly lower than in “parnaby_01_0108”

Power Consumption Estimation - 3

- Thus worst-case power consumption over $T_q + T_r$ period can be approximated as

$$P_{REF} \times M + P_{REF} \times M/2 + P_{ADAPT} \times 1 + P_{QUIET} \times (N-M-2),$$

where $N = (T_r + T_q)/0.32\mu\text{sec}$

and should be compared to $P_{ACTIVE} \times N$; Obviously max power saving asymptotically converges to P_{QUIET}/P_{ACTIVE} (90%)

- For $M \ll N$, overall power consumption is dominated by P_{QUIET}
 - $N/M = 10$ allows better than 80% of possible power saving (72% of absolute power saving)
 - $N/M = 20$ allows better than 90% of possible power saving (81% of absolute power saving)
 - $N/M = 100$ allows better than 98%(!) of possible power saving (88% of absolute power saving); not much energy left to go after...

