

Clause 22, 28C, 30

- All “easy T’s” – only require a brief review
- Clause 22 - 241, 24, 242, 94 (TR), 281 (TR), 282 (TR), 266 (TR)
- Clause 28C – 48
- Clause 30 – 171 (TR) – editor to produce first draft of Clause 30.

Clause 35, 36

- Easy T's – only require a brief review
- Clause 35 – 5 (TR), 6 (TR), 207, 336 (TR), 206
- Clause 36 – 7 (TR)
- Clause 36 – 49, 50 – change to state machine

Clause 46, 48

- Easy T's – only require a brief review
- Clause 46 - 29, 168, 219, 33, 334, 32, 31, 218, 333
- Clause 48 – 34 (TR), 63, 291, 337 (TR), 35, 67

- Clause 48 – 64, 65 – change to state machine
- Clause 48 – 267 (TR, reject) wording
- Clause 48 – 66 - randomness

Clause 45

- Easy T's – only require a brief review
- 214, 88, 193, 98, 89, 194, 90, 9, 97
- 91, 60, 58, 61 – relocate indicator bits
- 96 (reject) – semantics
- 100, 59, 216, 62, 165 (ER), 99 – reduced energy modes

Easy E's

- Easy E's – use a bucket motion:
- Clause 22 – 285, 240
- Clause 35 – 173, 159
- Clause 36 - 160
- Clause 45 – 215, 11, 92, 93, 12, 101, 217
- Clause 46 – 247, 28, 30, 169 (ER)
- Clause 48 – 332 (ER)

- Clause 35 – 172; 45 – 10, 13, 14 (rejects)