

# IEEE P802.3az D1.0 Clause 55 State Diagrams *Updated*

Rick Tidstrom, Broadcom

Presented by: Mike Grimwood, Broadcom

IEEE P802.3az Task Force

Dallas, November 2008



# Overview

- The IEEE Draft P802.3az D1.0 state diagrams are not consistent with the defined Sleep/Quiet/Refresh and Wake signaling and do not address the need for synchronization between link partners for the purpose of Quiet and Refresh signal alignment.
  - See [parnaby\\_01\\_1108.pdf](#) for a proposal on link partner synchronization that establishes a fixed timing reference at the start-up PAM2/PAM16 boundary.
- To resolve these inconsistencies and in support of the PAM2/PAM16 synchronization proposal, this presentation proposes the following updated state diagrams:
  - PCS 64B/65B Transmit state diagram.
  - PCS 64B/65B Receive state diagram.
  - PCS LPI Transmit state diagram.
  - PMA LPI Receive state diagram.



# PCS 64B/65B Transmit State Diagram

## New State and Transitions

- New states to be added to support Low Power Idle:
  - TX\_L (Transmit Low Power Idle)
  - TX\_WN (Transmit Wake Normal)
  - TX\_WE (Transmit Wake Error)
- New transitions to be added to support Low Power Idle:
  - T\_TYPE(tx\_raw) = LI causes transition from TX\_C to TX\_L
  - T\_TYPE(tx\_raw) = LI causes transition from TX\_INIT to TX\_E
  - T\_TYPE(tx\_raw) = LI causes transition from TX\_D to TX\_E
  - T\_TYPE(tx\_raw) = LI causes transition from TX\_T to TX\_E
  - T\_TYPE(tx\_raw) = LI causes transition from TX\_E to TX\_E



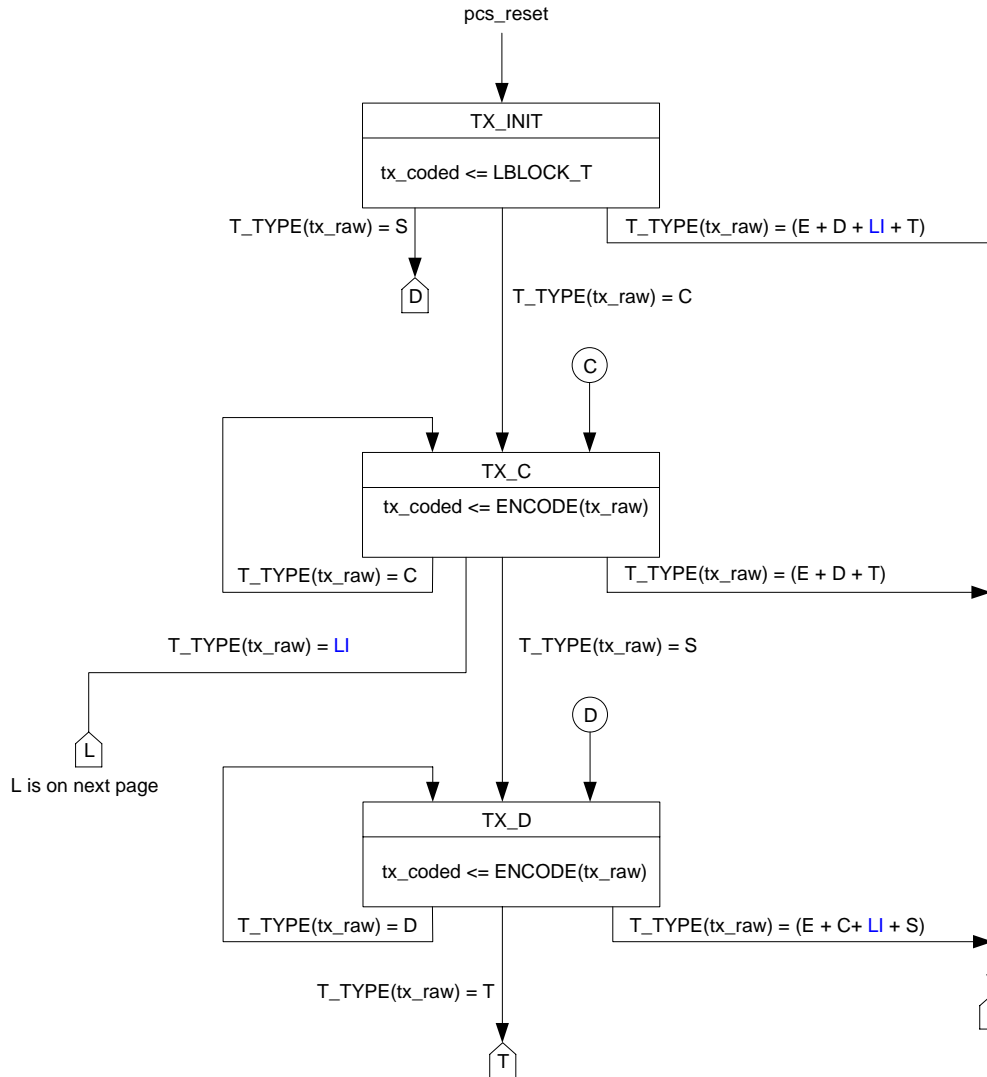
# PCS 64B/65B Transmit State Diagram

## New Control Codes

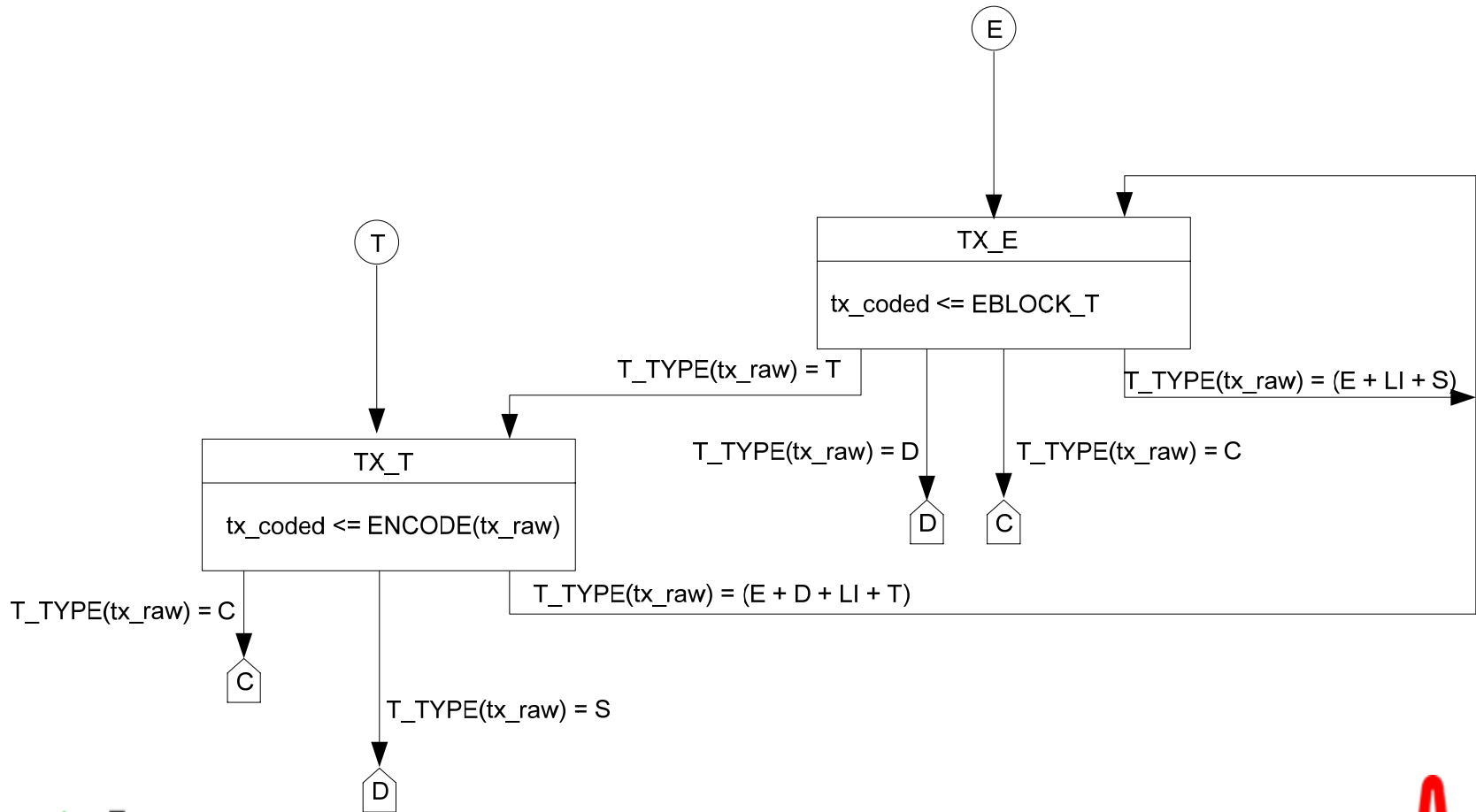
- New 64B/65B control codes to support Low Power Idle.
  - T\_TYPE(tx\_raw) = LI for Low Power Idle
  - T\_TYPE(tx\_raw) = I for Normal Idle
- In the following state diagrams, the transition variable “C” normally refers to any control code. However, when a state has an exit transition conditioned on C that is parallel to any other exit transition using “LI” or “I”, then C should be considered as any control code except for LI if it is used on any other exit transition from that state AND except for I if it is used on any other exit transition from that state.



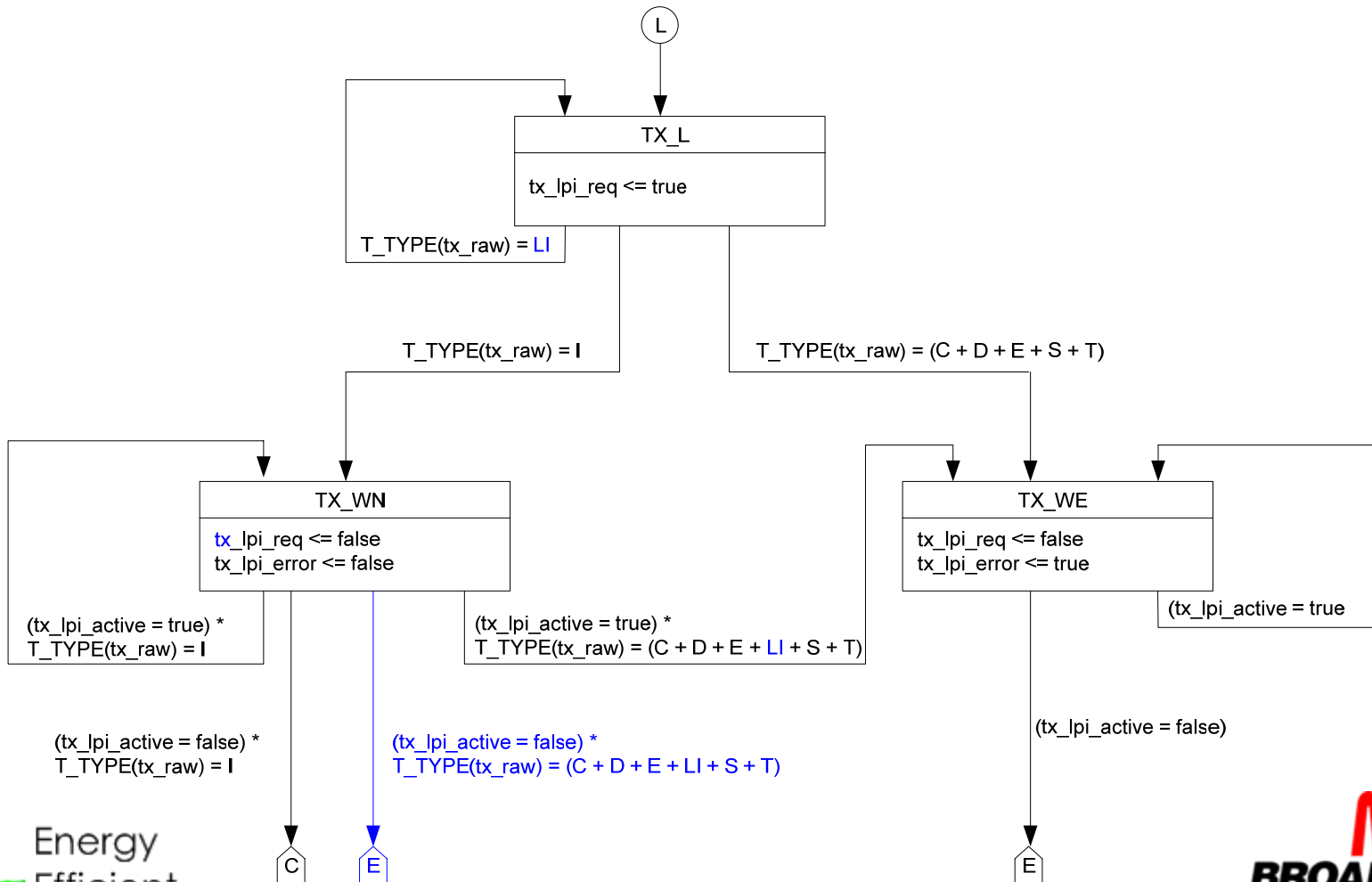
# PCS 64B/65B Transmit State Diagram (1 of 3)



# PCS 64B/65B Transmit State Diagram (2 of 3)



# PCS 64B/65B Transmit State Diagram (3 of 3)



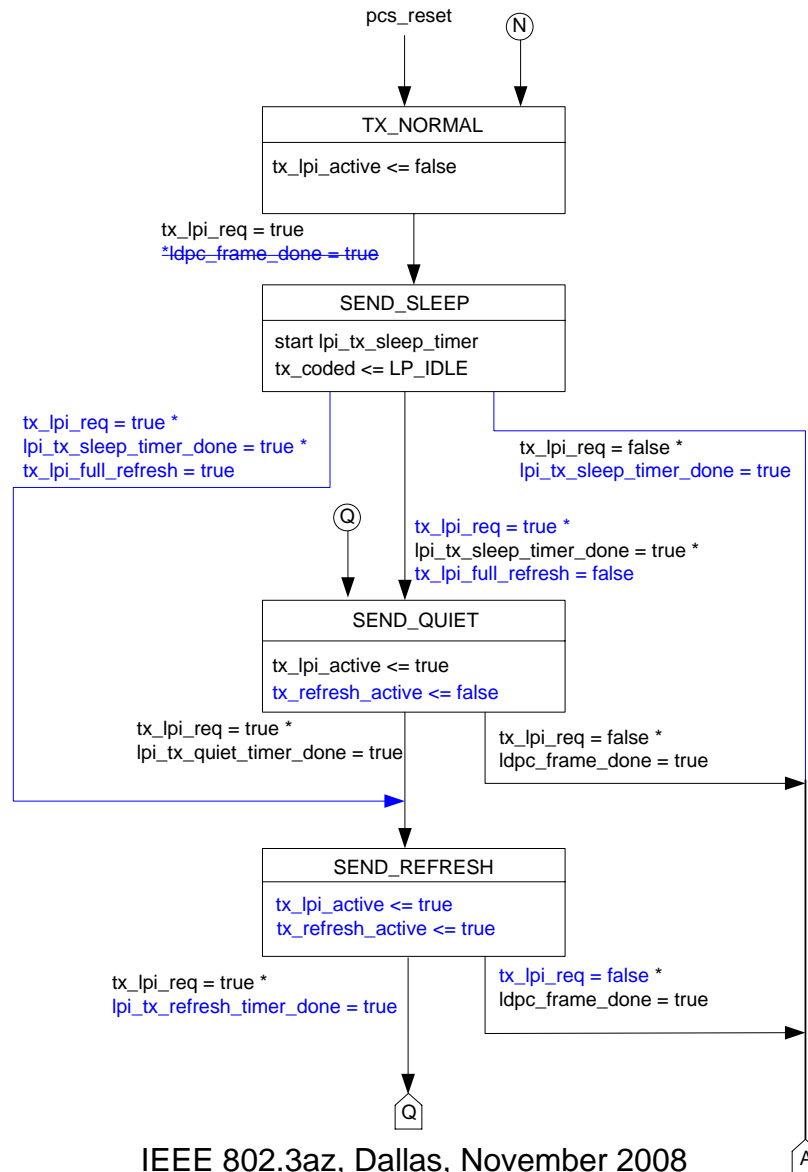
# PCS LPI Transmit State Diagram

- Three new variables introduced (following parnaby\_01\_1108.pdf):
  - tx\_lpi\_full\_refresh (Transmit LPI Full Refresh)
    - Is set active when (lpi\_tx\_mode = QUIET) \* (lpi\_tx\_quiet\_timer\_done = true). It prevents partial refreshes from being transferred at the Sleep to LPI transition.
  - tx\_refresh\_active (Transmit Refresh Active)
    - 0 = Quiet
    - 1 = Refresh
  - tx\_alert\_active (Transmit Alert Active)

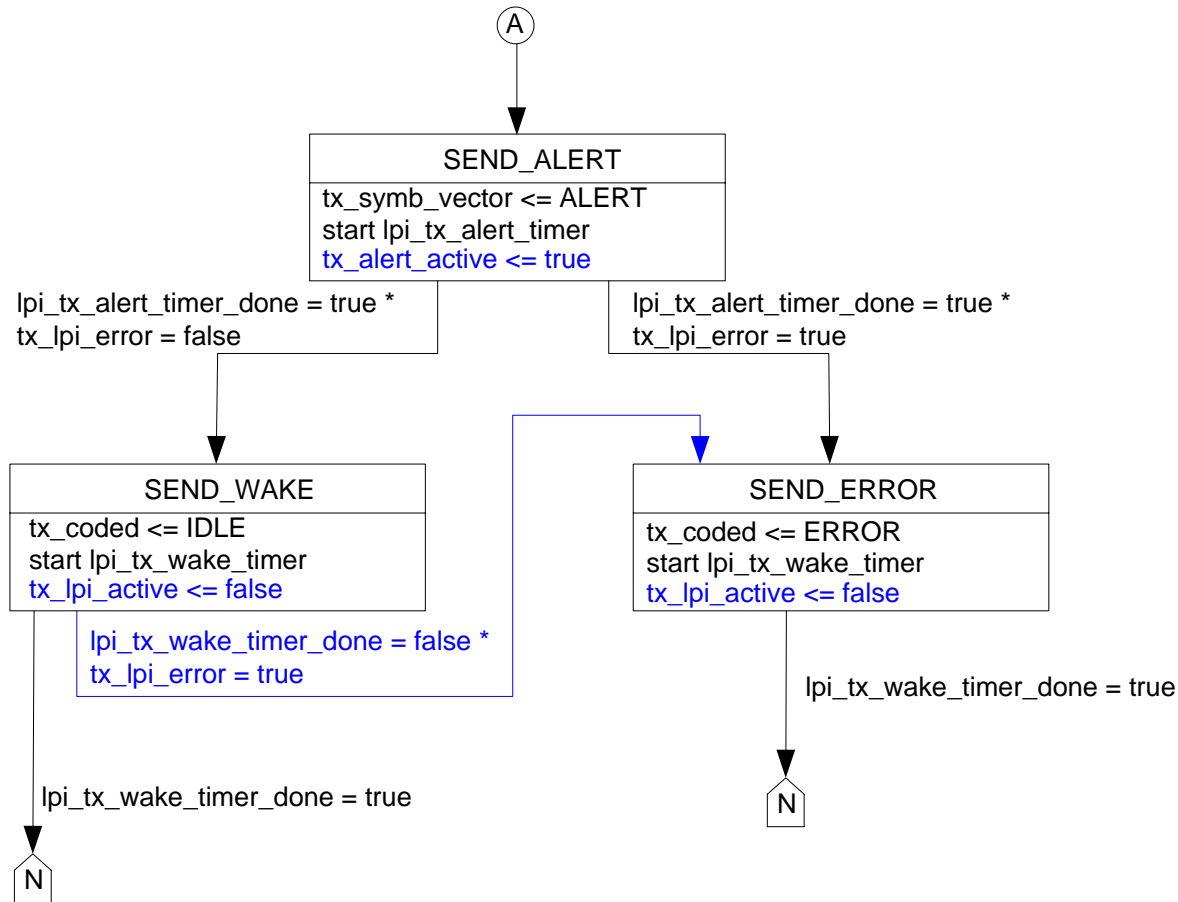




# PCS LPI Transmit State Diagram (1 of 2)



# PCS LPI Transmit State Diagram (2 of 2)



# PCS 64B/65B Receive State Diagram

## New States and Transitions

- New states to be added to support Low Power Idle:
  - RX\_L (Receive Low Power Idle)
  - RX\_W (Receive Wake)
- New transitions to be added to support Low Power Idle:
  - T\_TYPE(rx\_raw) = LI causes transition from RX\_C to RX\_L
  - T\_TYPE(rx\_raw) = LI causes transition from RX\_INIT to RX\_E
  - T\_TYPE(rx\_raw) = LI causes transition from RX\_D to RX\_E
  - T\_TYPE(rx\_raw) = LI causes transition from RX\_E to RX\_E

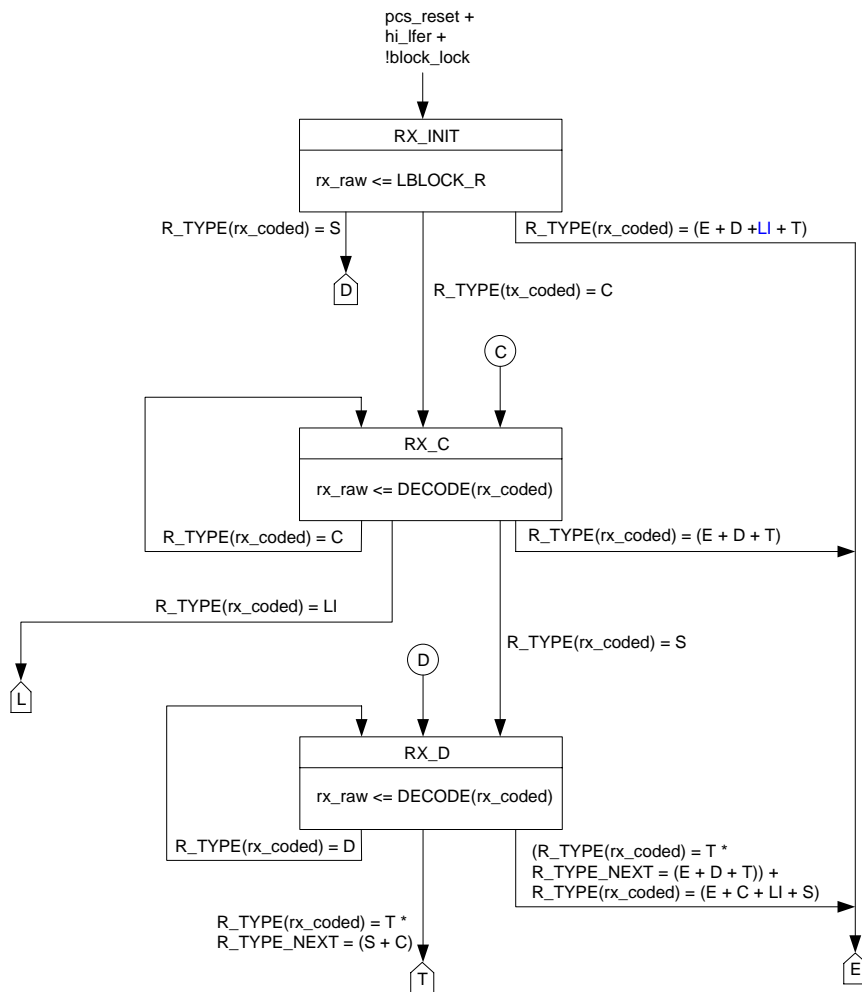


# PCS 64B/65B Receive State Diagram Additional Updates

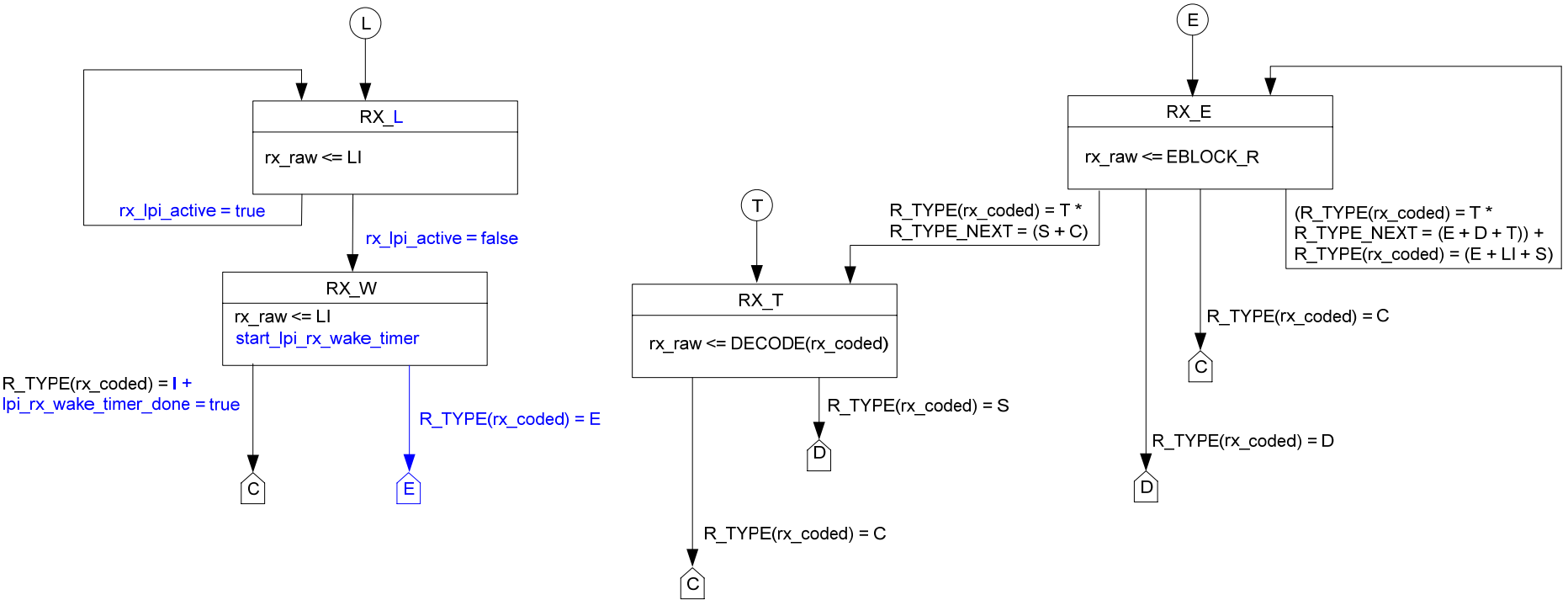
- One new variable introduced:
  - lpi\_rx\_wake\_timer – start value is equal to number of wake frames. Used to determine if link has exited successfully from Low Power Idle.
- Transitions from RX\_W
  - R\_TYPE(rx\_coded) = I indicates that the link is working, and the transmitter is in Wake Normal state.
  - R\_TYPE(rx\_coded) = E indicates that the link is working, and the transmitter is in Wake Error state.
  - lpi\_rx\_wake\_timer\_done indicates a that Wake has expired without seeing valid 65/64 blocks.



# PCS 64B/65B Receive State Diagram (1 of 2)



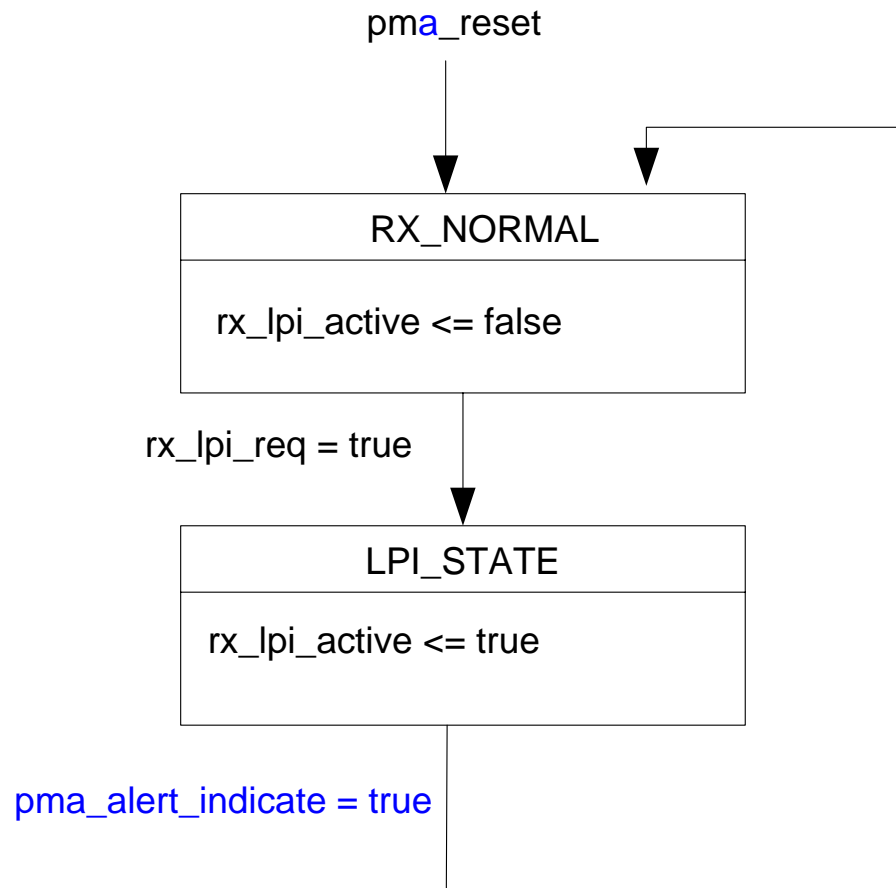
# PCS 64B/65B Receive State Diagram (2 of 2)



# PMA LPI Receive State Diagram (1 of 1)

Note: State RX\_WAKE not needed.

After receiving alert, RX PMA can exit from QUIET/REFRESH cycling. PCS layer handles wake timers and processing.



# Summary

- Updated state diagrams proposed:
  - PCS 64B/65B Transmit.
  - PCS 64B/65B Receive.
  - PCS LPI Transmit.
  - PMA LPI Receive.
- Proposed diagrams provide consistency with existing defined signaling and the proposed PAM2/PAM16 synchronization mechanism.





# Thank you



IEEE 802.3az, Dallas, November 2008

