

EEE ALERT signal for 100GBASE-KP4

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(Regarding Comments 39 and 10234)

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Overview

- Addresses comments 39 and 10234 for 802.3bj Draft 1.1.
- Proposal for 100GBASE-KP4 EEE ALERT signal used during REFRESH and WAKE.
- Base the ALERT signal on the training frame proposed in lusted_01_0912.

EEE overview

- EEE LPI transitions to quiet state with occasional refresh states.
- Tim to wake up and transition to normal data mode (tw_phy) is targeted at 5 us for 100G PHYs.

EEE Overview

LPI Overview

Wait a minimum of Tw_Sys before sending data ($Tw_sys \geq Tw_PHY$)

- LPI – PHY non-essential circuits shut down during idle periods
- During power-down, maintain coefficients and sync to allow rapid return to Active state
- Wake times for the respective backplane PHYs:

– 1000BASE-KX:	$Tw_PHY_{(min)}$	= 11.25 usec
– 10GBASE-KX4	$Tw_PHY_{(min)}$	= 9.25 usec
– 10GBASE-KR:	$Tw_PHY_{(min \ w/o \ FEC)}$	= 12.25 usec
– 10GBASE-KR:	$Tw_PHY_{(min \ w/FEC)}$	= 14.25 usec

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From: bennett_01_0311 Note that the term 'Wake' is overloaded in the above diagram as it is in the standard 4

From gustlin_02_0112

EEE state machine

- Draft 1.1 Figure 82-16 (right) shows the transmit low power idle (LPI) state diagram.
- When transitioning from the QUIET state (TX_QUIET) toward either WAKE (TX_WAKE) or REFRESH (TX_RF_WAKE) an alert signal is transmitted.
- ALERT signal provides:
 - Strong signal to detect and initiate wake up.
 - Frame alignment signal for fast alignment to training frame and line coding.
 - Control channel to indicate EEE state and to handoff from ALERT frame to PMA frame.

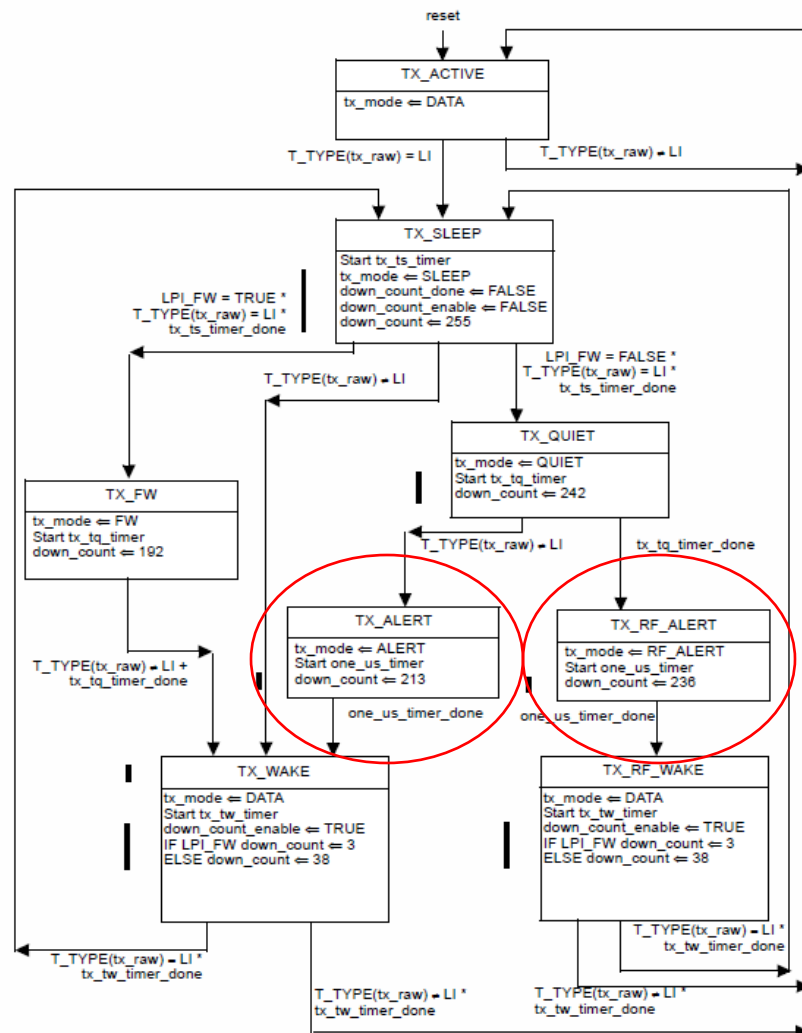


Figure 82-16—LPI Transmit state diagram

EEE Refresh and Wake Synchronization

- For EEE, it is necessary to synchronize very quickly to the signal on transitions from QUIET to WAKE or REFRESH.
- The PMA must synchronize in 3-4 us after receiving the ALERT signal.
 - Orders of magnitude faster than for initial synchronization.
 - The total targeted budget is 5 us, but this must be allocated among transmitter, power up, equalization settling/convergence, etc.
- Once the PMA/PMD is synchronized the RS-FEC layer must also synchronize.

Challenges

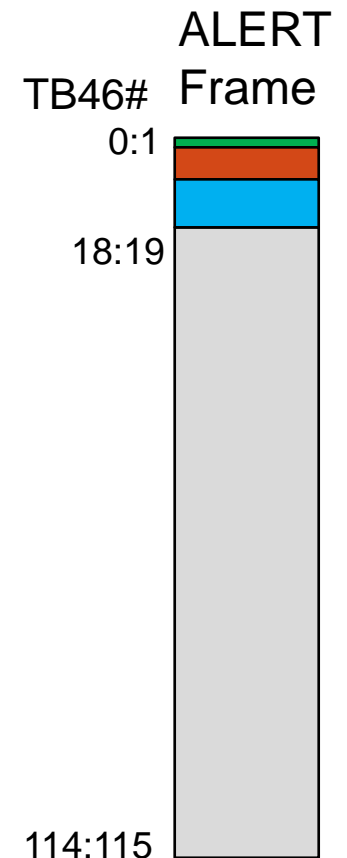
- The wake or refresh signal must be reliably discernible from noise to prevent missing or falsely detecting the WAKE/REFRESH signal.
- The PAM4 PHY (unlike PAM2) is not able to easily make use of the PCS alignment markers for synchronization due to the encoding and 4-level (rather than 2-level) signaling.
- The PHY receiver may not be able to effectively decode until synchronization is achieved.
- Even with effective equalization, without FEC synchronization the BER will be very high ($\sim 1E-5$).

ALERT Signal

- The ALERT signal is a repeating ALERT frame.
- The ALERT frame is based on the training frame in lusted_01_0912 except:
 - The training pattern is truncated to 4320 bits.
 - Use the same seeds.
- The majority of the specified control channel fields are not used for the ALERT signal.
 - Unless specified otherwise in subsequent slides, the control channel is ignored.

100GBASE-KP4 EEE Alert Frame

Field	TB46 #	Size (TB46)	TFW #	Size (TFW)
Frame marker	0:1	2	0	1
Control channel	2:17	16	1:8	8
Training pattern	18:115	98	9:58	49
Total		116		58



ALERT Frame Attributes

- The short ALERT frame enables completing the countdown sequence in less than 1 us
 - $116/2 = 58$ TFW * 46 PAM4 symbols * 73ps = ~194 nsec
- The ALERT frame contains 116 TB46
 - Exactly 6 ALERT frames fit into a PMA frame.
 - Each ALERT frame is aligned to one of the 6 offsets in the PMA frame.
- The training patterns are slightly DC imbalanced, but the effect in LPI mode is insignificant (see backup slide).

Coefficient Update Field

~~Table 72-4~~ Coefficient update field

Same as
lusted_01_0912.pdf

11:7 Reserved
6 Parity Check

Cell ordering
not finalized

In EEE mode, all
these cells are
transmitted
as 0, ignored on
reception.

Cell(s)	Name	Description
15:14	Reserved	Transmitted as 0, ignored on reception.
13	Preset	1 = Preset coefficients 0 = Normal operation
12	Initialize	1 = Initialize coefficients 0 = Normal operation
11:8	Reserved	Transmitted as 0, ignored on reception.
5:4	Coefficient (+1) update	<u>5</u> <u>4</u> 1 1 = reserved 0 1 = increment 1 0 = decrement 0 0 = hold
3:2	Coefficient (0) update	<u>3</u> <u>2</u> 1 1 = reserved 0 1 = increment 1 0 = decrement 0 0 = hold
1:0	Coefficient (-1) update	<u>1</u> <u>0</u> 1 1 = reserved 0 1 = increment 1 0 = decrement 0 0 = hold

Status Report Field

In EEE mode...

- Cell 6 = 1 because training already completed
- Cells 5:0 are transmitted as 0, ignored on reception.
- Calculate parity field as in training frame
- Cell ordering not finalized

Cell(s)	Name	Description
19	Parity Check	Parity calculation for Status Report Field
18:14	EEE State	Current EEE state of local transmitter, if EEE is implemented.
13:12	Training Frame Countdown	Number of training frames remaining before link training process transitions to data mode
11:7	PMA Alignment Offset	Relative location of the next training frame within the PMA frame
6	Receiver ready	1 = The local receiver has determined that training is complete and is prepared to receive data. 0 = The local receiver is requesting that training continue.
5:4	coefficient (+1) status	<u>5 4</u> 1 1 = maximum 1 0 = minimum 0 1 = updated 0 0 = not_updated
3:2	coefficient (0) status	<u>3 2</u> 1 1 = maximum 1 0 = minimum 0 1 = updated 0 0 = not_updated
1:0	Coefficient (-1) status	<u>1 0</u> 1 1 = maximum 1 0 = minimum 0 1 = updated 0 0 = not_updated

Status Report Cells Used for EEE - 1

- EEE State (Cells 18:14)
 - Cell 18 indicates mode
 - 0 = training (the link is in start-up training mode)
 - 1 = EEE (the link is in LPI mode)
 - Cells 17:16 indicate EEE state (see 802.3bj draft 1.1 80.3.3.4.1)
 - 00 = Wake, 01 = Refresh, other values reserved
 - Cells 15:14, reserved and set to 0.
- Cells 13:12 Countdown counter
 - Same as lusted_01_0912.pdf

Status Report Cells Used for EEE - 2

- Cells 11:6 PMA Alignment Offset (PAO)
 - Same function as lusted_01_0912.pdf
 - In EEE mode, PAO encodes the relative location of the TB46 after the end of the Alert frame as a 3-bit integer in the range 0 to 5.
 - The start of the next Alert frame is $116 * \text{PAO}$ offset from the start of the PMA frame
 - 0: marker aligned with 40-bit overhead
 - 1: marker is at offset of $1 * 116 = 116$ termination blocks from 40-bit overhead
 - ...
 - 5: marker is at offset $5 * 116 = 580$ termination blocks from 40-bit overhead
 - 6 to 7: invalid, never transmitted, ignored on reception

ALERT Frame Summary

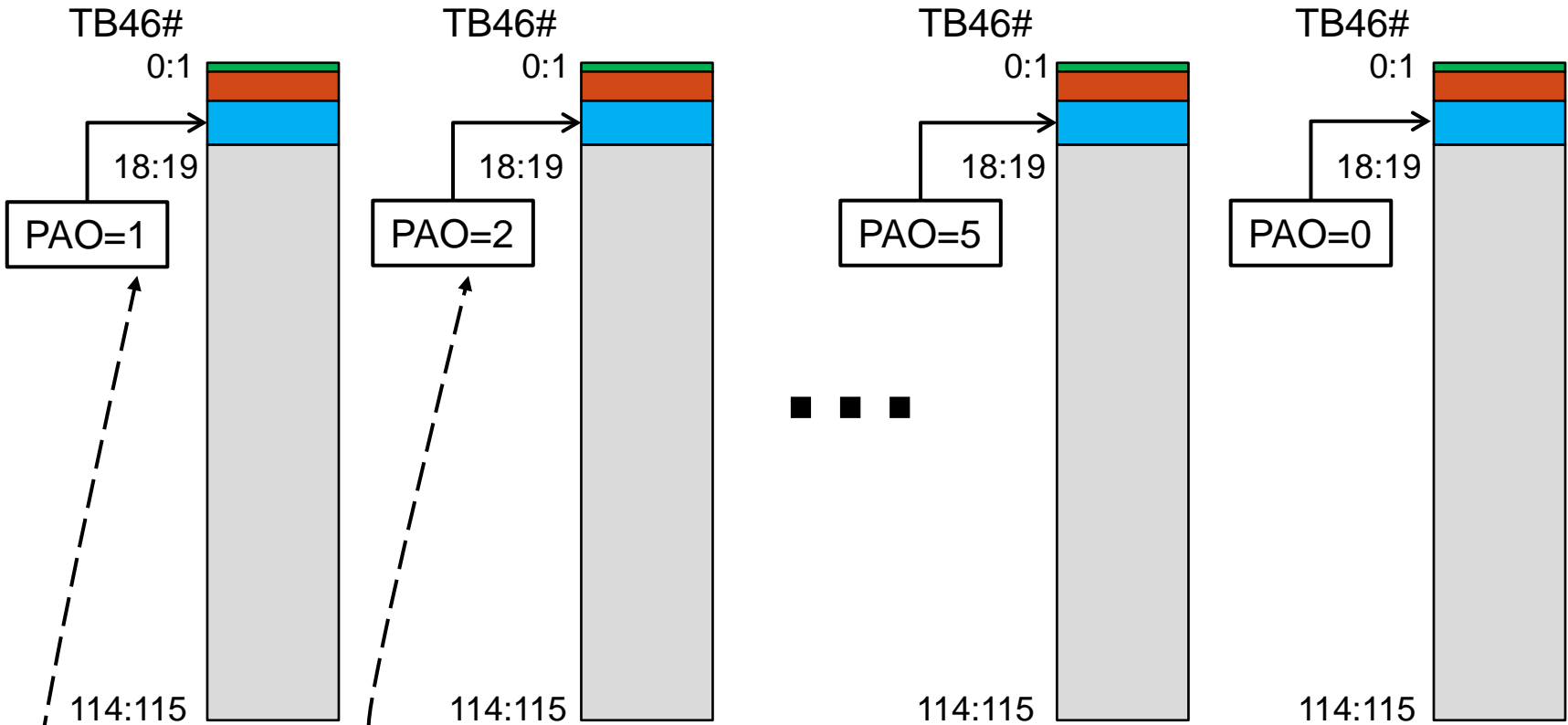
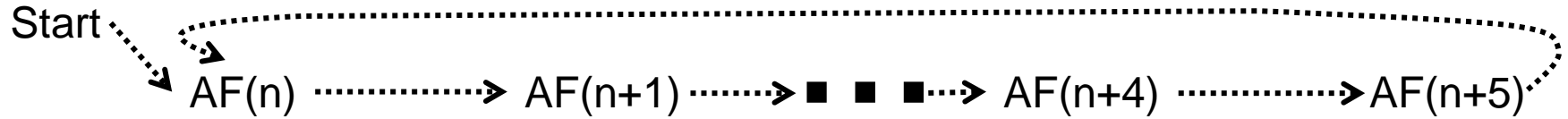
- Long period frame marker and control channel permit efficient detection and alignment.
- Pseudo-random pattern allows fine phase alignment and receiver convergence.
- Small frame size and the countdown/PAO control fields allow precise cutover from the ALERT signal to the PMA frame.
- PMA frame and thus FEC are aligned and error-free data detection and alignment marker synchronization may begin immediately.
- EEE state control field gives early indication of the EEE state (e.g., wake vs refresh).

Conclusion

- Specify 100GBASE-KP4 ALERT frame as proposed.

BACKUP

PMA Alignment Offset Example



PAO advances by 1 (mod 6) between frames

PAO must be aligned to one of the 6 valid offsets in the PMA frame (does not have to start at 1)

DC Balance

- Worst case running disparity = 32 of the +1 PAM4 symbols
 - Up to 1.5% of the truncated training pattern shift in DC balance