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Subject : IEEE 802.3 Backplane Ethernet Study Group

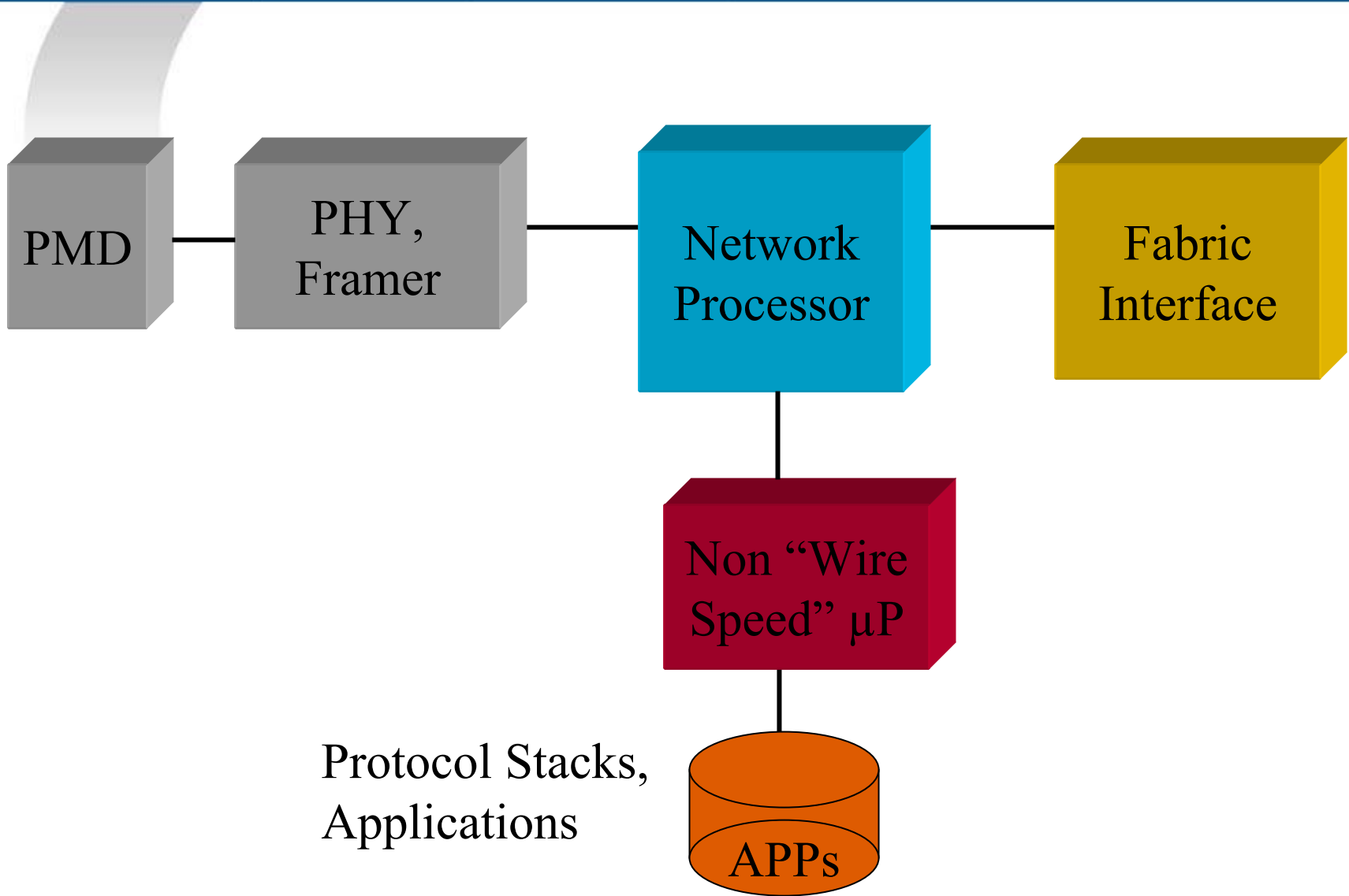
Abstract : This presentation examines channel trace lengths in different back plane and mid plane configurations, touches on channel design considerations, and defines acceptable channel BER.

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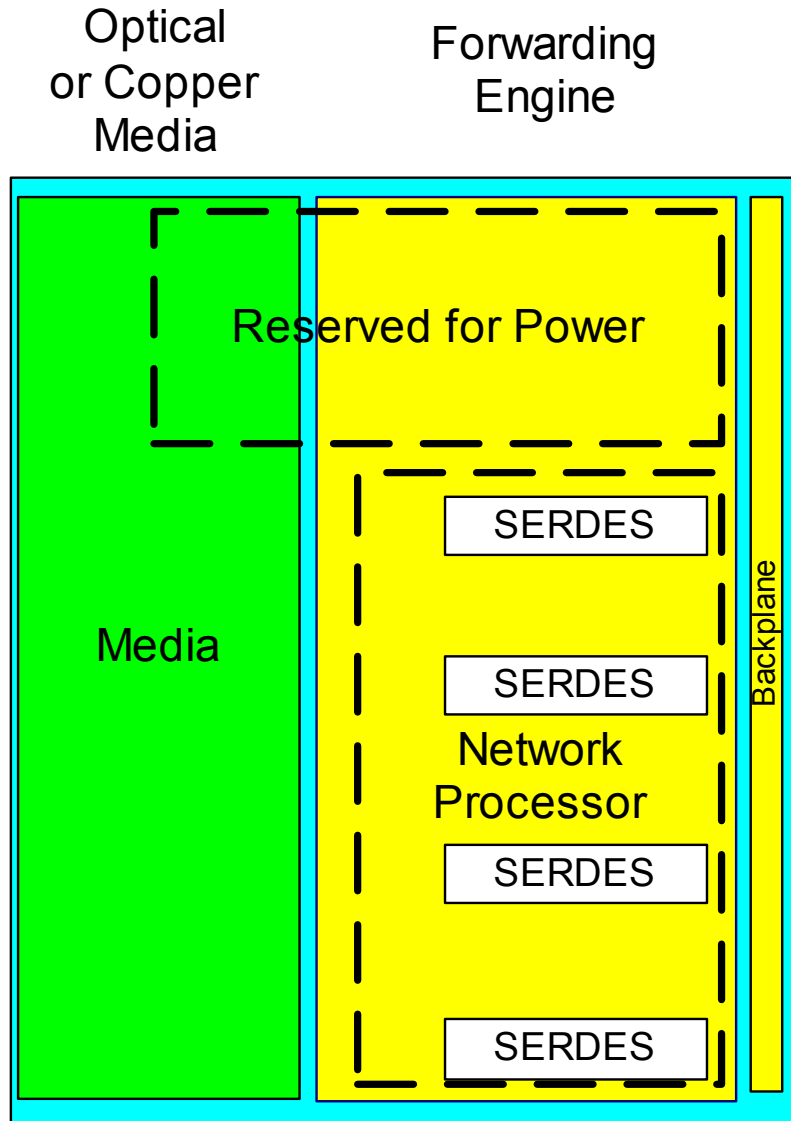
- Architectural Disclaimers
- Line Card Architecture
- Switch Fabric Architecture
- Trace Length Combinations – Max
- Trace Length Combinations - Min
- Channel Design Considerations
- Acceptable Channel BER

- There are many ways to implement a line card - fabric system. This presentation covers only a few types built to date.
- Channel performance is measured using surface mount SMA test assemblies.
- Assume Back Plane and Mid Plane connectors are always on the right side of the line card / switch fabric.
- Two popular chassis heights: 24in to 34in height (2 or 3 per rack), 10in to 14in height (5 to 8 per rack).

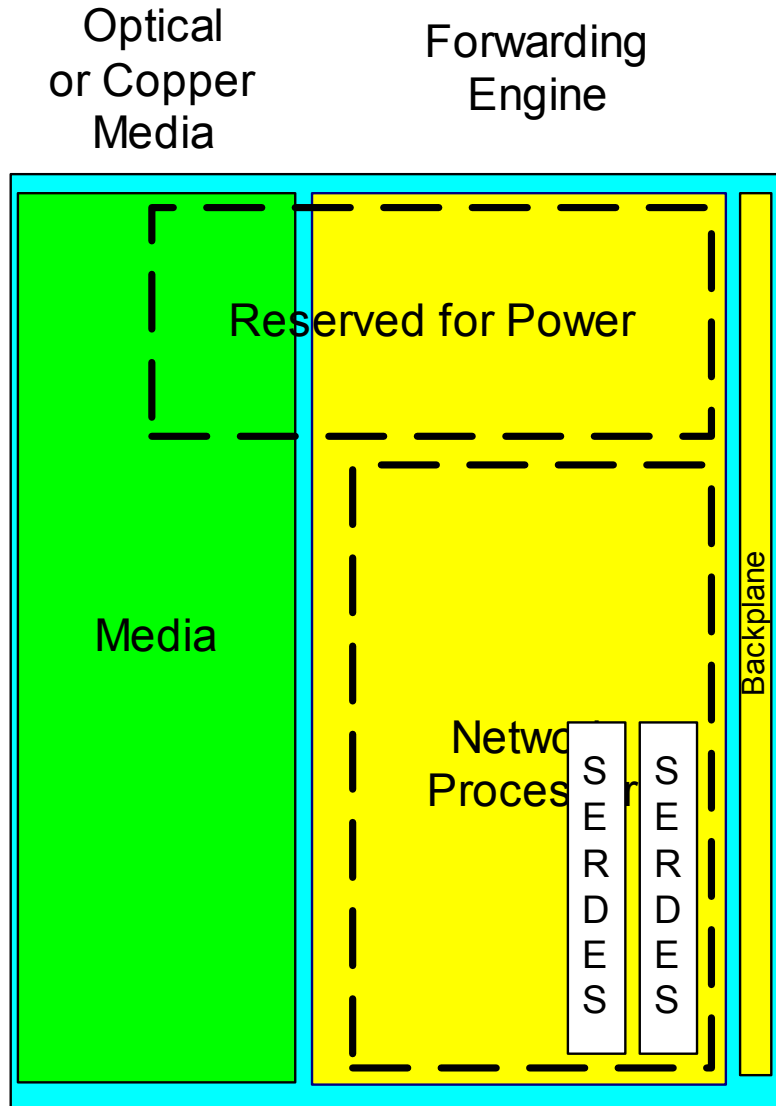
Sample Line Card Architecture



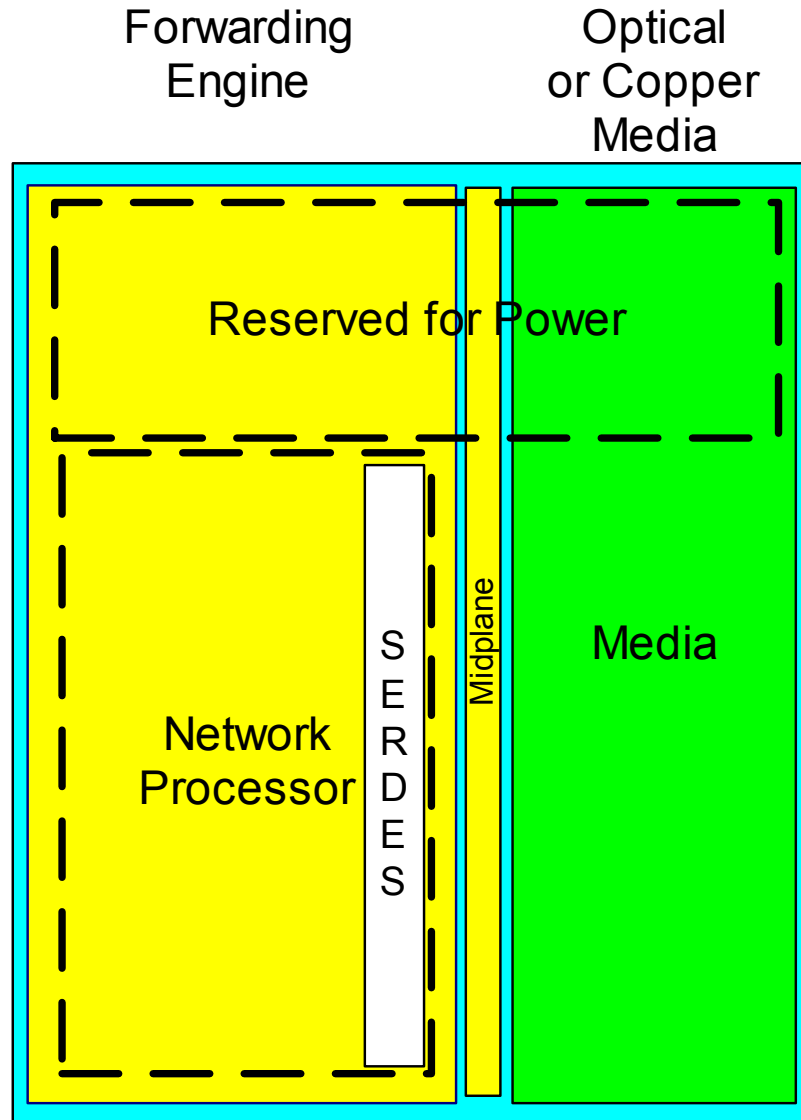
Sample Line Card Architecture 1



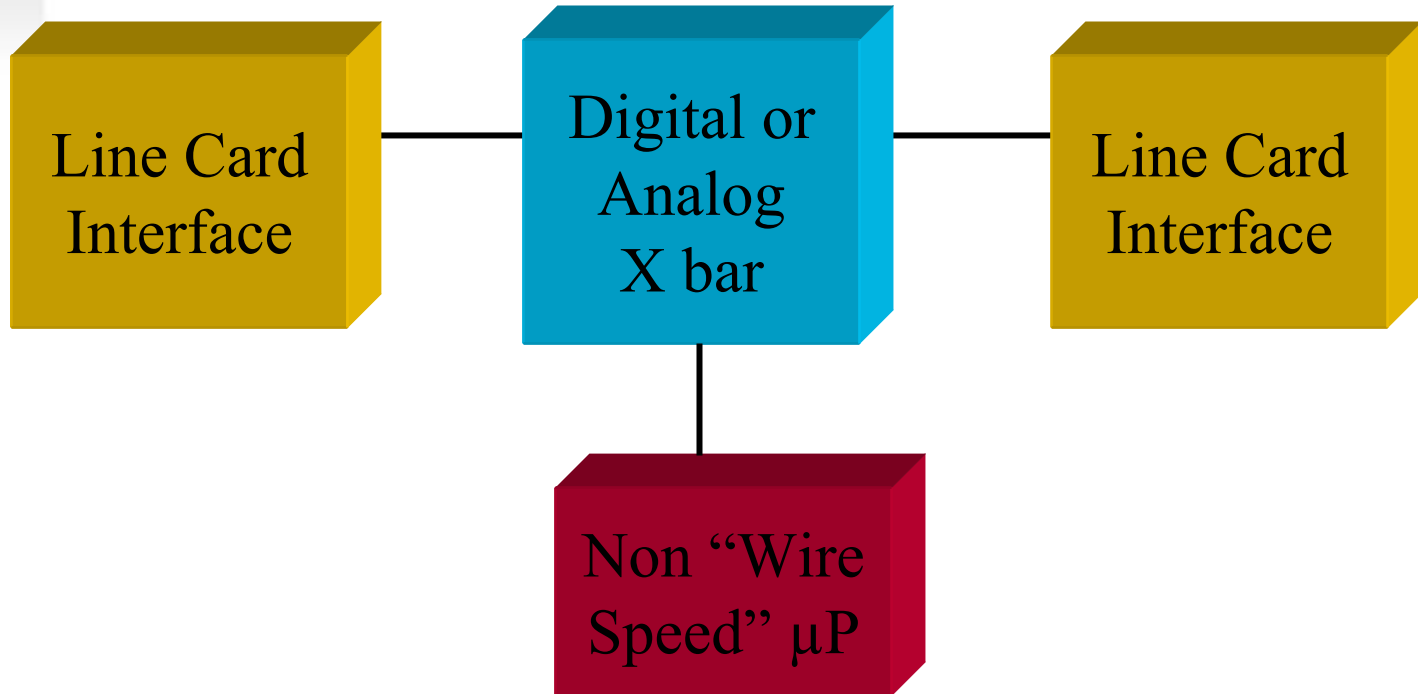
Sample Line Card Architecture 2



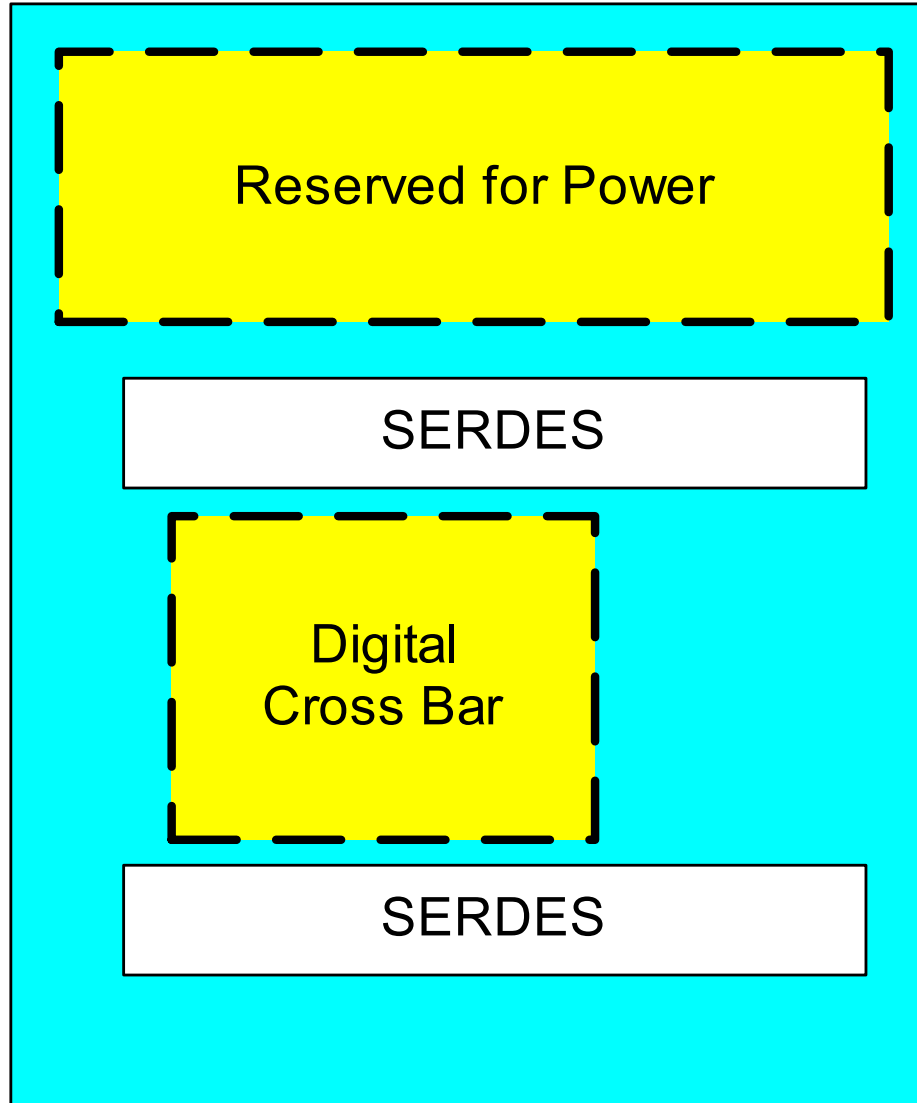
Sample Line Card Architecture 3



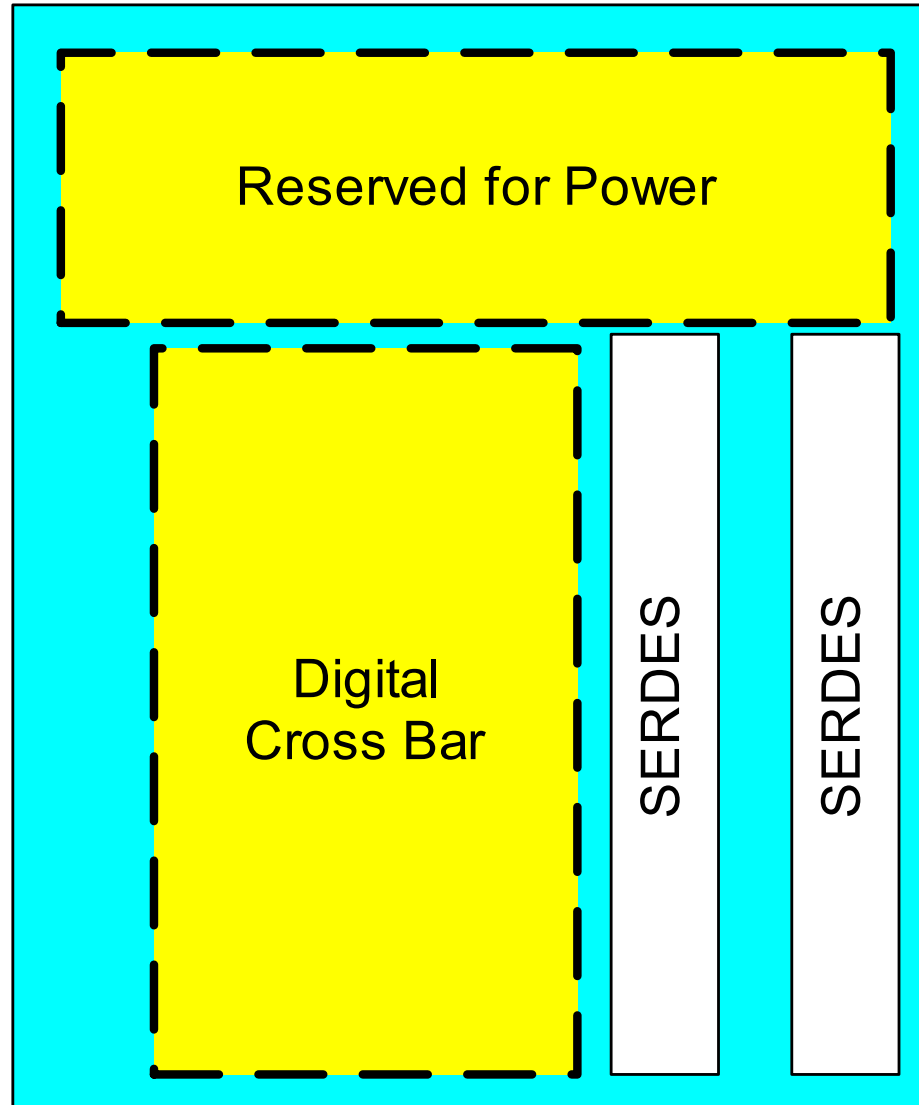
Sample Switch Fabric



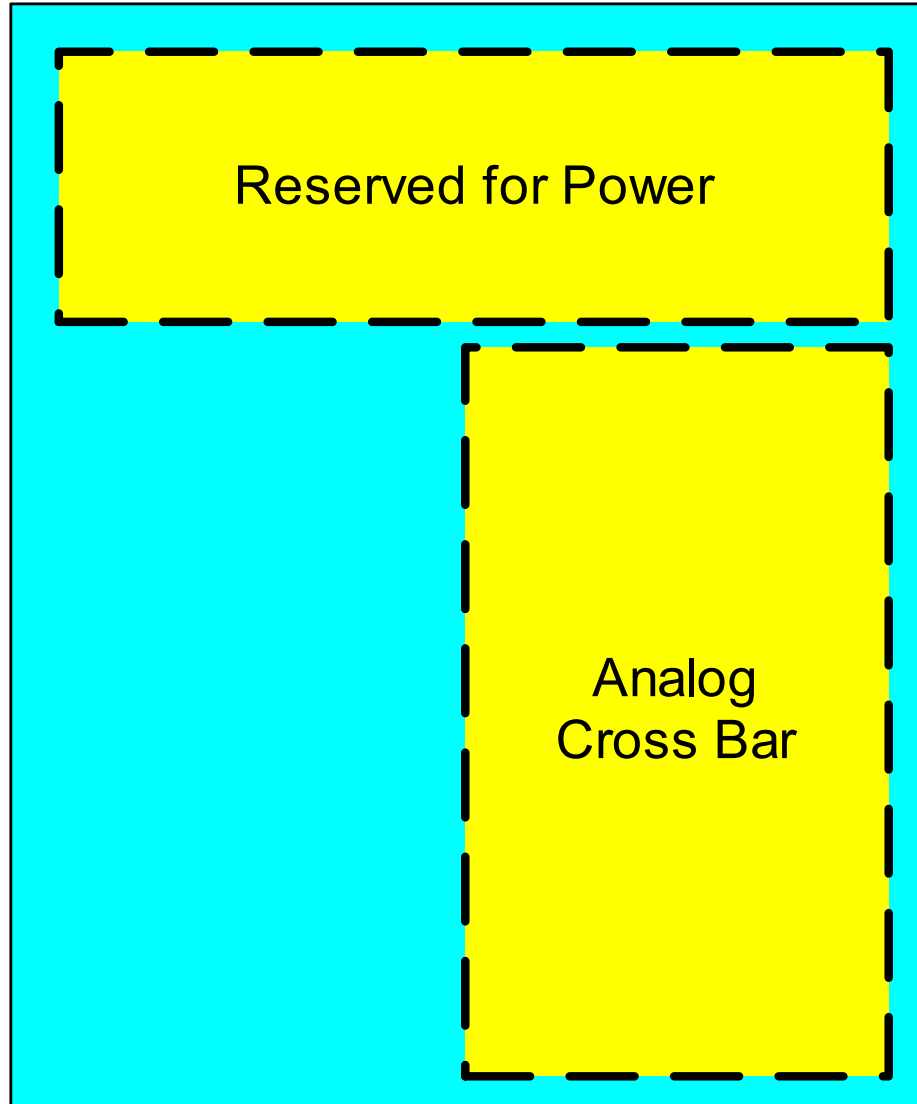
Sample Switch Fabric 1



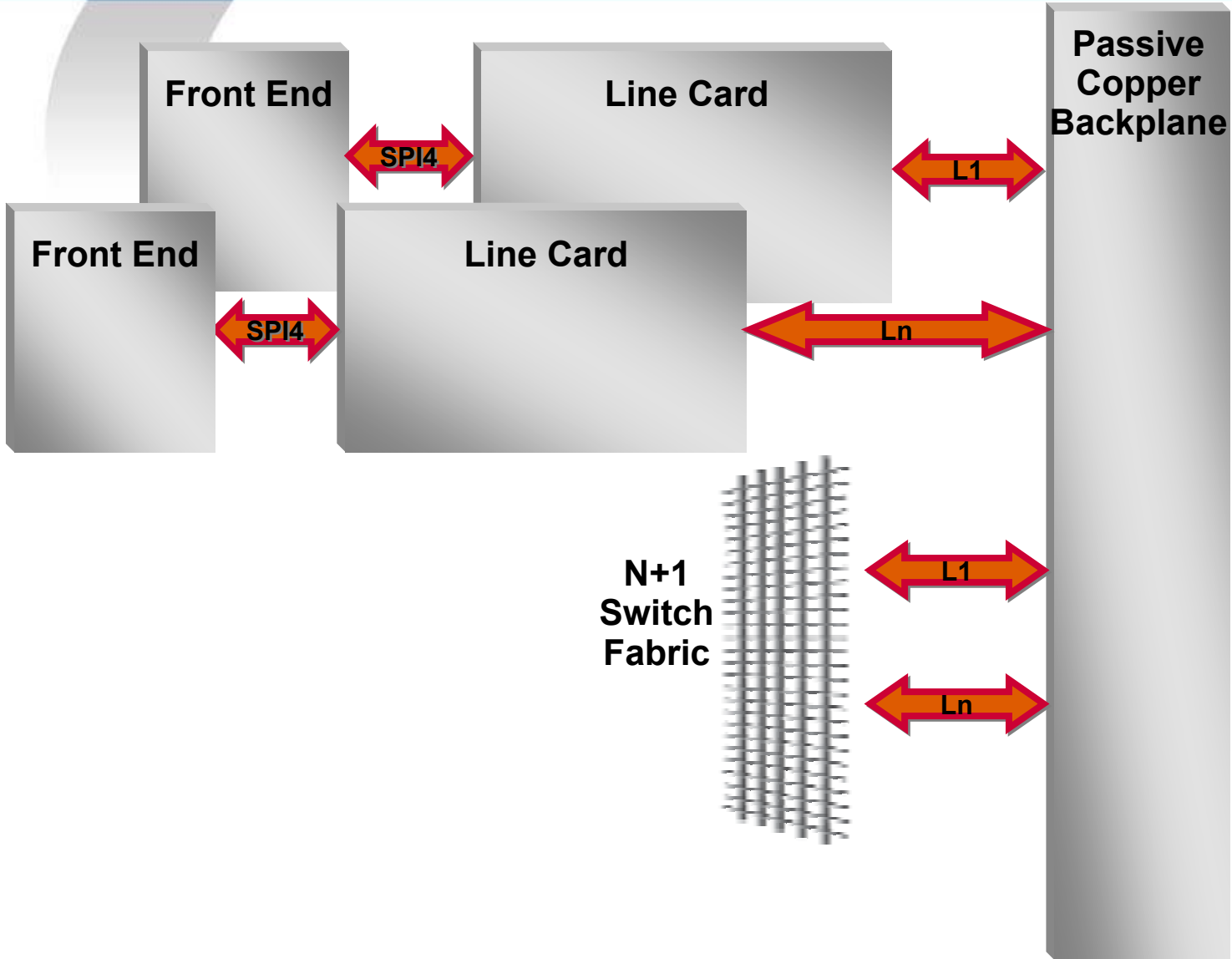
Sample Switch Fabric 2



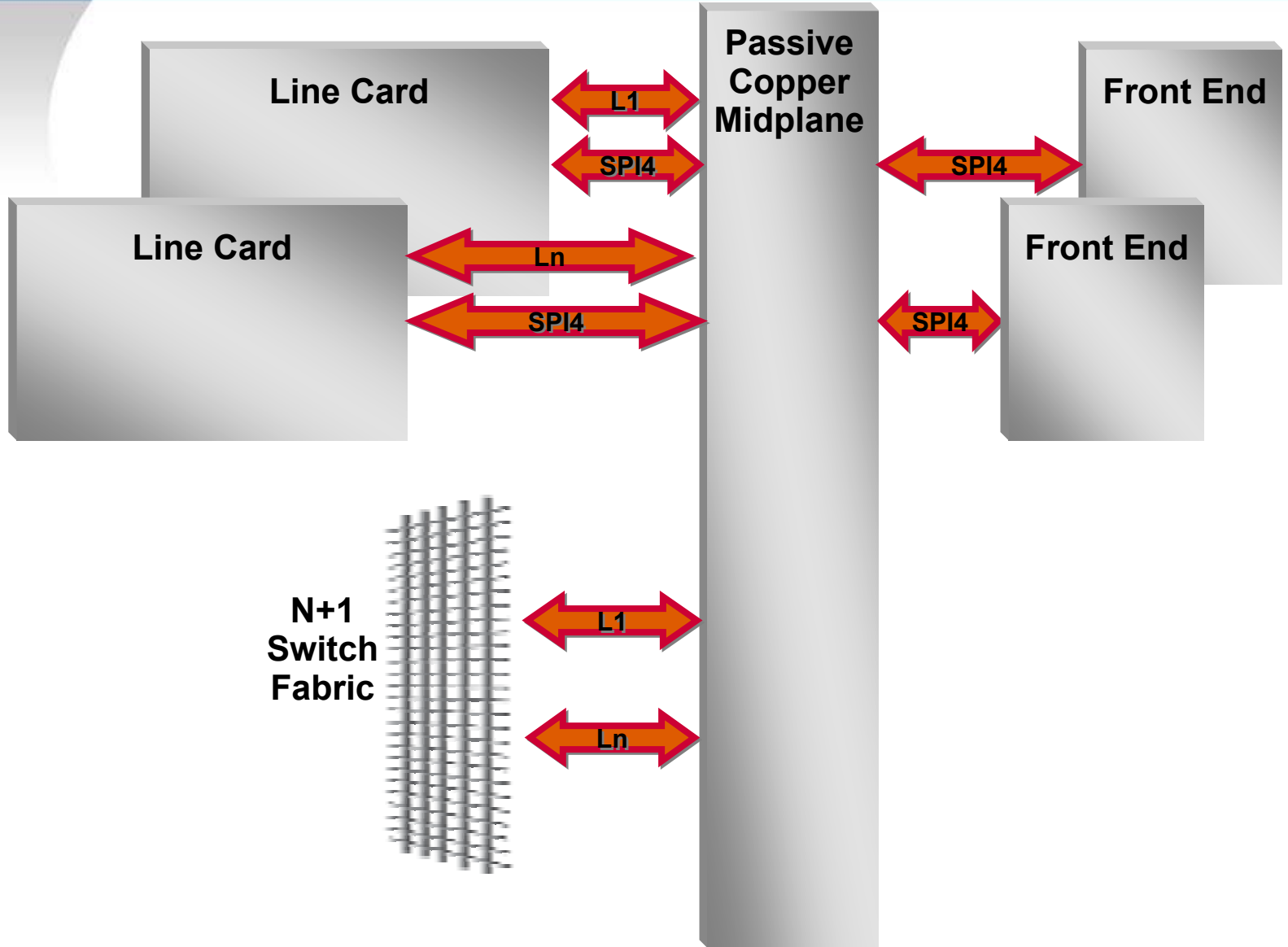
Sample Switch Fabric 3



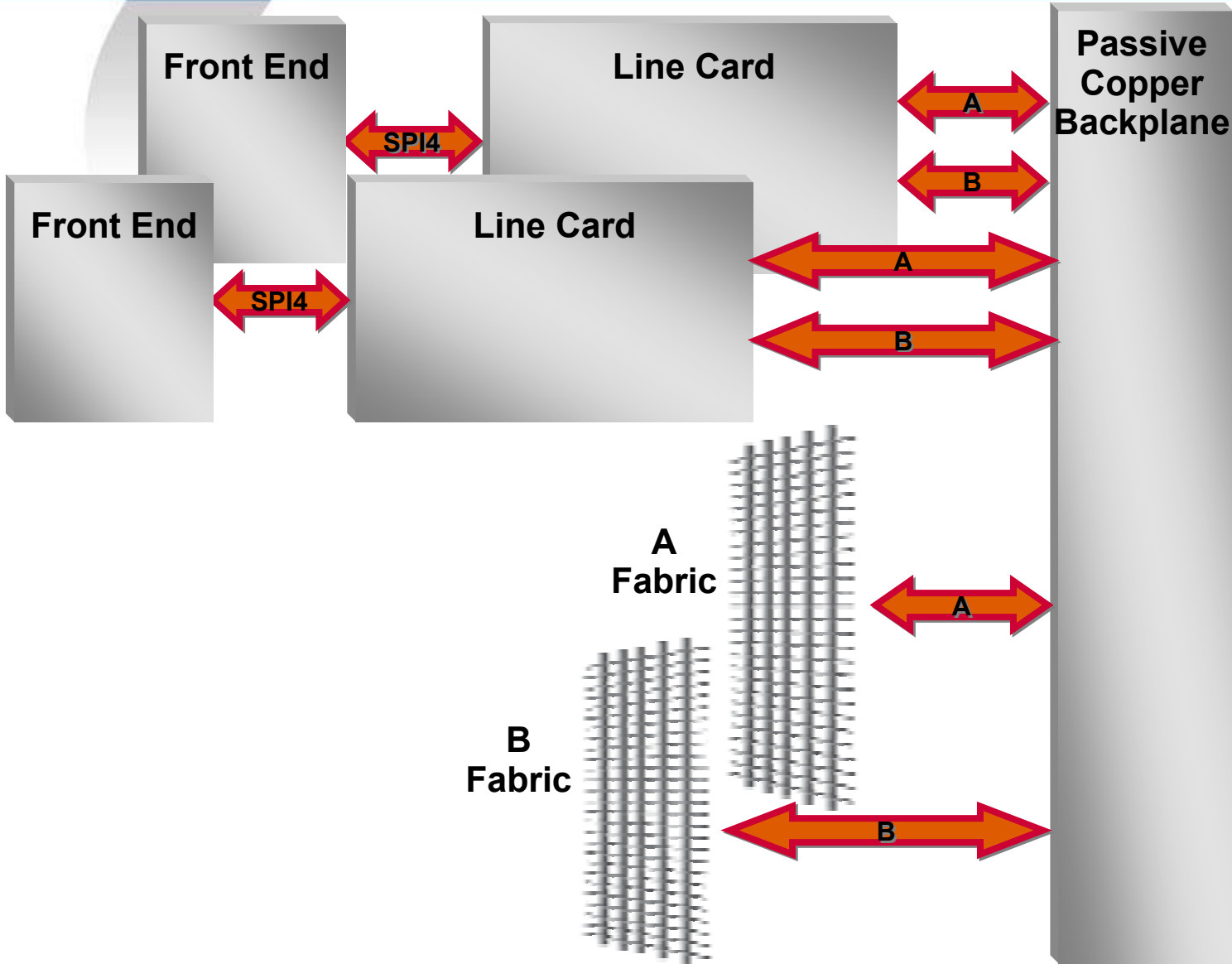
N+1 Redundant Fabric - BP



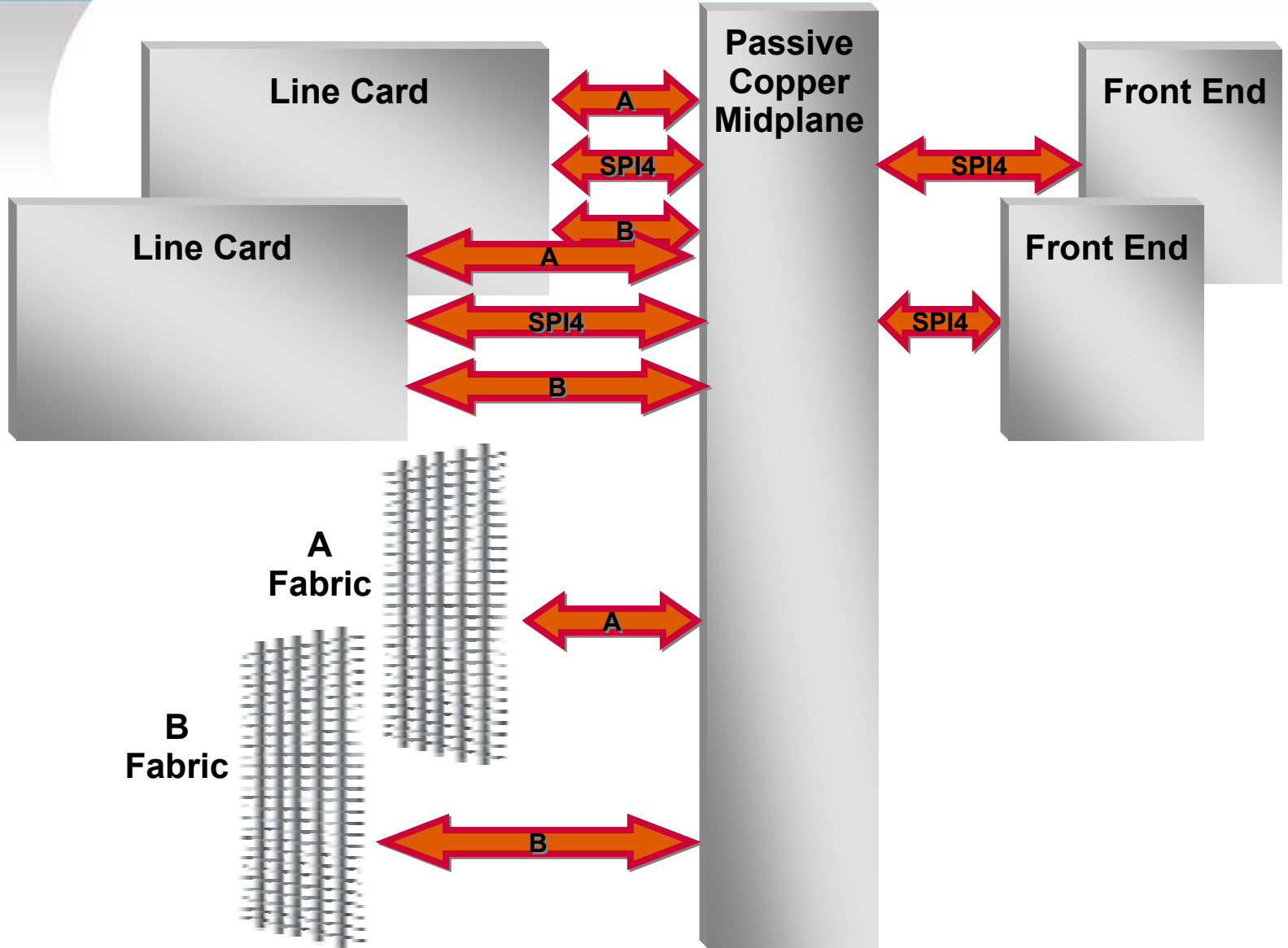
N+1 Redundant Fabric - MP



A/B Redundant Fabric - BP



A/B Redundant Fabric - MP



24in to 34in height (2 or 3 per rack)

N+1 Fabric					A/B Fabric				
Position: Top or Bottom of Line Cards					Position: Top or Bottom of Line Cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	16	6	4		Trace Length	16	6	4
SF -1	18	56	46	44	SF -3	14	52	42	40
SF -2	12	50	40	38	Back Plane	22			
Back Plane	22								
N+1 Fabric					A/B Fabric				
Position: Middle of Line Cards					Position: Middle of line cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	16	6	4		Trace Length	16	6	4
SF -1	18	52	42	40	SF -3	14	48	38	36
SF -2	12	46	36	34	Back Plane	18			
Back Plane	18								
					Note: All dimensions in inches				

24in to 34in height (2 or 3 per rack)

N+1 Fabric					A/B Fabric				
Position: Top or Bottom of Line Cards					Position: Top or Bottom of Line Cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	16	6	4		Trace Length	16	6	4
SF -1	18	39	29	27	SF -3	14	35	25	23
SF -2	12	33	23	21	Back Plane	5			
Back Plane	5								
N+1 Fabric					A/B Fabric				
Position: Middle of Line Cards					Position: Middle of line cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	16	6	4		Trace Length	16	6	4
SF -1	18	36	26	24	SF -3	14	32	22	20
SF -2	12	30	20	18	Back Plane	2			
Back Plane	2								
					Note: All dimensions in inches				

10in to 14in height (5 to 8 per rack)

N+1 Fabric					A/B Fabric				
Position: Top or Bottom of Line Cards					Position: Top or Bottom of Line Cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	9	5	n/a		Trace Length	9	5	n/a
SF -1	15	41	37	n/a	SF -3	n/a	n/a	n/a	n/a
SF -2	9	35	31	n/a	Back Plane	17			
Back Plane	17								
N+1 Fabric					A/B Fabric				
Position: Middle of Line Cards					Position: Middle of line cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	9	5	n/a		Trace Length	9	5	n/a
SF -1	15	38	34	n/a	SF -3	n/a	n/a	n/a	n/a
SF -2	9	32	28	n/a	Back Plane	14			
Back Plane	14								
					Note: All dimensions in inches				

10in to 14in height (5 to 8 per rack)

N+1 Fabric					A/B Fabric				
Position: Top or Bottom of Line Cards					Position: Top or Bottom of Line Cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	9	5	n/a		Trace Length	9	5	n/a
SF -1	15	26	22	n/a	SF -3	n/a	n/a	n/a	n/a
SF -2	9	20	16	n/a	Back Plane	2			
Back Plane	2								
N+1 Fabric					A/B Fabric				
Position: Middle of Line Cards					Position: Middle of line cards				
Case		LC -1	LC -2	LC -3	Case		LC -1	LC -2	LC -3
	Trace Length	9	5	n/a		Trace Length	9	5	n/a
SF -1	15	26	22	n/a	SF -3	n/a	n/a	n/a	n/a
SF -2	9	20	16	n/a	Back Plane	2			
Back Plane	2								
					Note: All dimensions in inches				

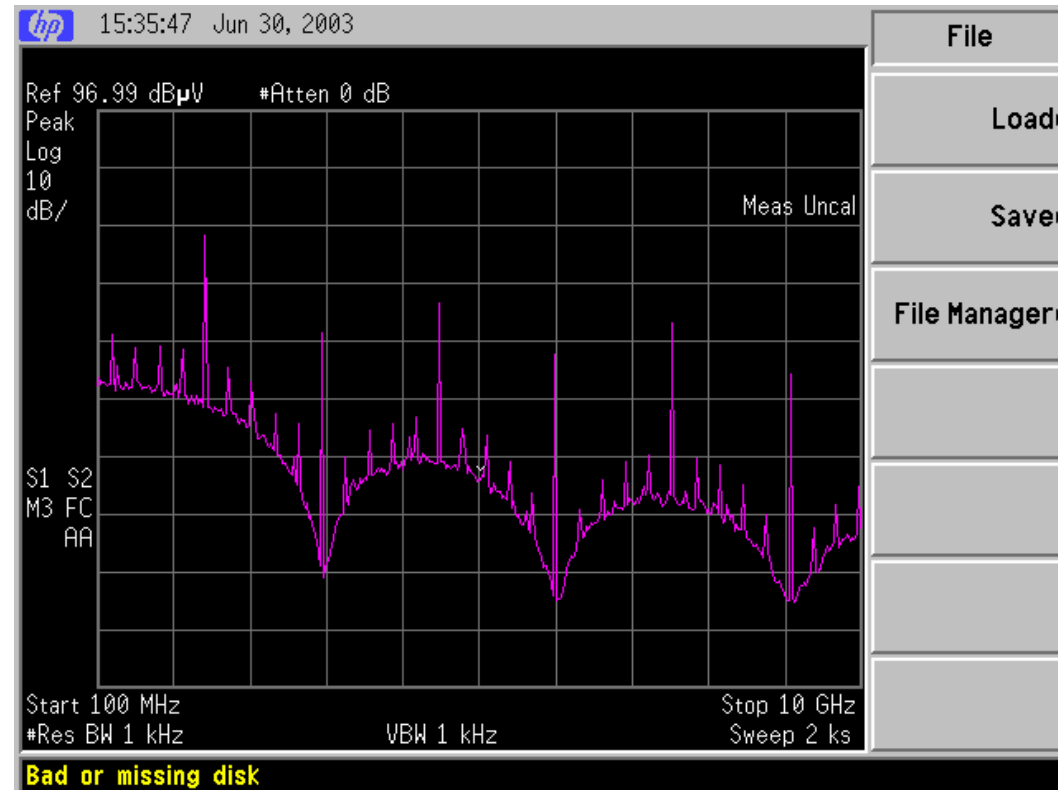
- **Material Selection Impacted by:**
 - Temperature and Humidity effects on Df/Dk.
 - Required mounting holes for mother-card mounting, as well as shock and vibration requirements.
 - Required number of times a chip can be replaced on a mother-card.
 - Required number of times a pin can be replaced on a back plane.
 - Aspect ratio.
 - Power plane copper weight.

- Do we support legacy implementations?
 - We start with the XAUI/CX-4 channel characteristics.
 - We refine S21.
 - We discuss the margin required for NEXT/FEXT.
 - We discuss the addition of a margin for thru-hole reflections.
 - We select a coding scheme that works to 6.25Gps with hope of getting to 11+Gps.
 - We discuss additions of DFE, FEC, and/or Pre-emphasis, etc. We also have to examine latency.
 - We wrap up loose ends.

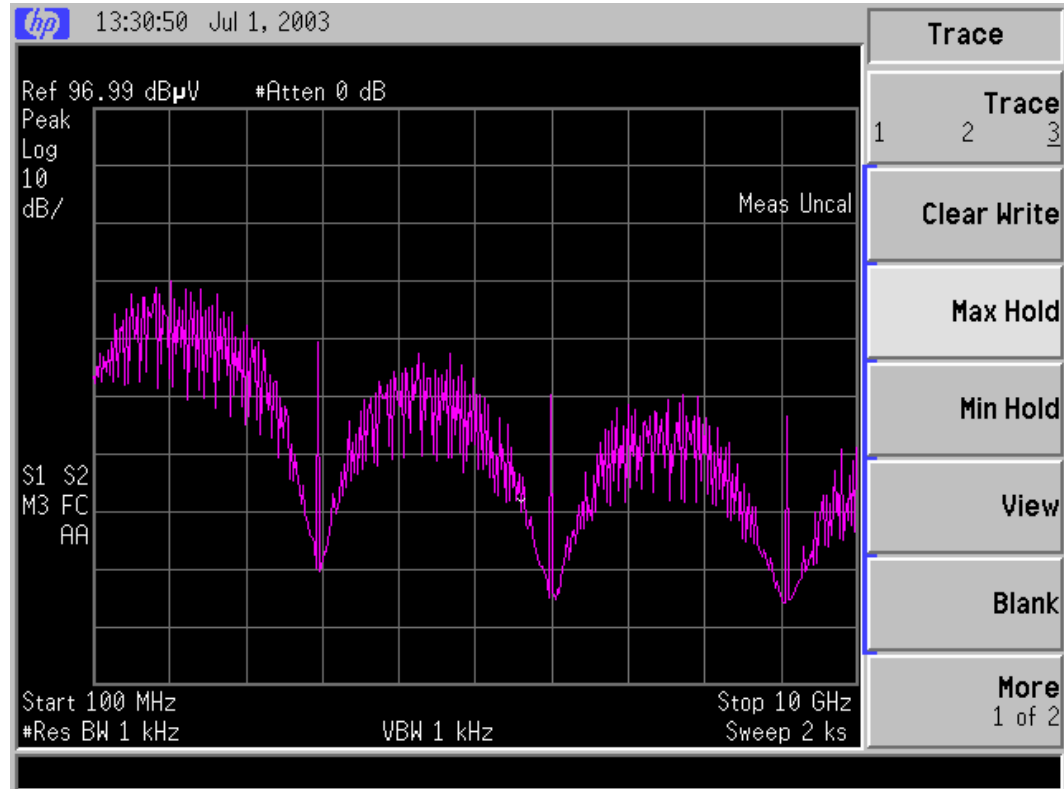
- Do we give up on legacy and define a Channel we are all happy with (ha-ha) to support 6.25/11+/25?
 - We don't just define a simple model, we define a budget.
 - We define margins for all aspects of the channel including:
 - S11
 - S21 based on material category
 - Define coding and baud rate based on material category
 - Thru-hole reflections
 - Routing reflections
 - Connector X-tlk
 - Trace X-tlk
 - DC blocking
 - Temperature and Humidity losses/expectations based on material category
 - Doing so allows the systems designer to control cost-performance-manufacturing-power risks.
 - Doing so allows the systems designer to debug each part of the channel when the SERDES TX/RX path fails.

- OrDo we give up on Legacy and ???
 - Define some type of model based on the Statistical Eye Method used in OIF's CEI implementation agreement ... or other alternative.

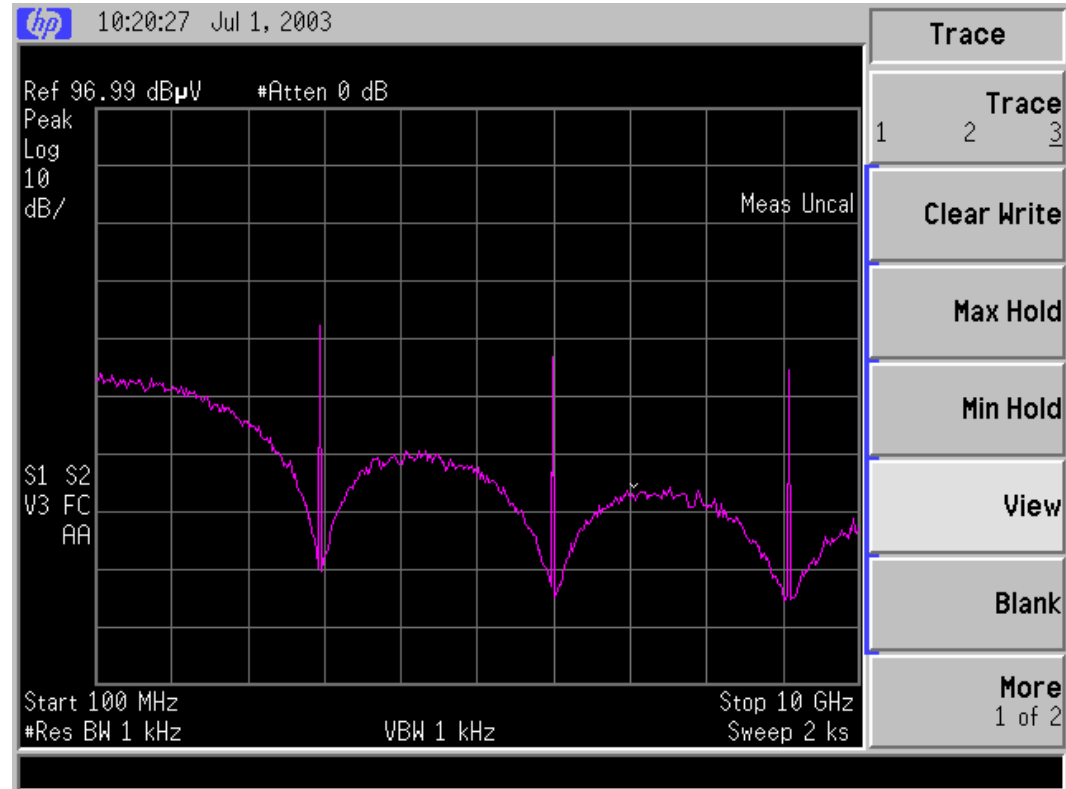
- Let's try not to use a coding method that has this much spectral peaking (such as 2^7).



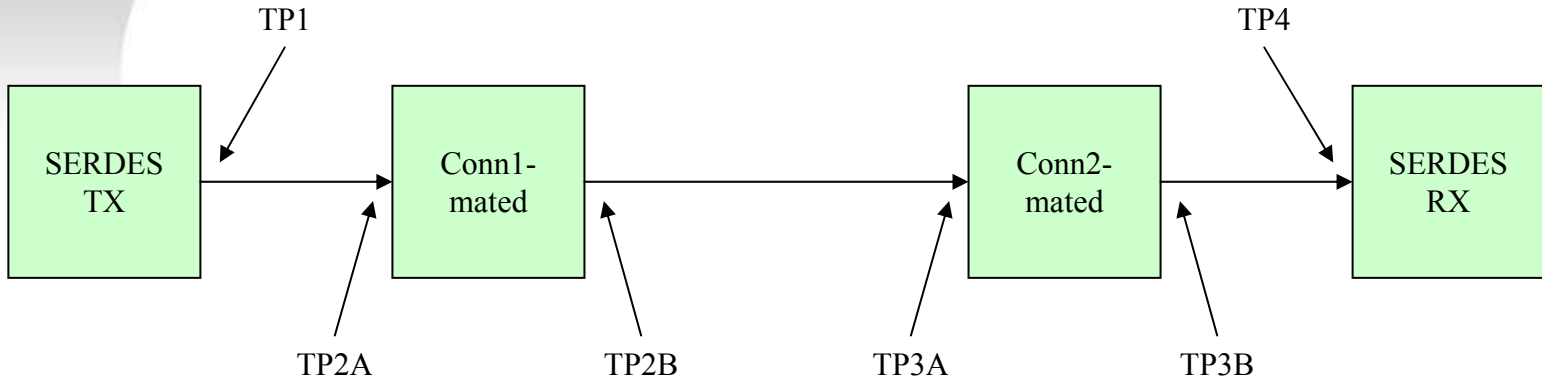
- Let's try not to use a coding method that has this much spectral peaking (64B66B).



- Let's pick a coding method that has similar spectral peaking to 8B10B.



Channel Model Description



- I prefer a Channel breakout as defined above, rather than defined below. The above isolates channel components for individual measurement and conformance.



Acceptable Channel BER in a System

- Data transmitted across the back plane channel is usually done in a frame with header and payload.
- The frame size can be anywhere from a few hundred bytes to 16Kbytes, typical.
 - Customers are asking for 64Kbytes by 2007.
- The larger frame size is to support jumbo frames currently in use across the PHY.
 - A typical frame contains many PHY-layer packets.
- BER of $10E-12$ will result in a frame error of $10E-7$ or less, depending on distribution.
 - That is a lot of frame loss.

- Customers want to see a frame loss of zero.
- Systems architects want to see a frame loss of zero.
- Zero error is difficult to test and verify ... none of us will live that long.
- The BER goal should be $10E-15$.
 - It can be tested and verified at the system design level.
 - Simulate to $10E-17$.
 - Any frame loss beyond that will have minimal effect on current packet handling/processing algorithms.

- The channel model needs to be effective for cost, power, and performance. This single model should support two ranges of lengths: 1) 18in to 40in, and 2) 16in to 32in.
- The channel model should be defined as a table of margins if possible. It will allow system and chip vendors more design control.
- The channel breakout should be defined to allow access to each major channel component.
- BER 10E-15. Ask your architects and customers before you settle for 10E-12.
- The code and channel need to support large frame sizes.
- It will be beneficial to all if we decide on a connector (SMA, etc) type for interface to our test equipment/boards as an informative Annex. It will make channel evaluation easier and more uniform.