

Baseline proposal for Burst Markers in EPoC

100.2.4.x Introduction:

Burst markers are used 1) to indicate the start or end of a burst and 2) to indicate the bit loading profile of the burst. Burst marker is a predefined sequence of elements called *burst marker elements*. There are three types of *burst marker elements*, 1's, -1's and 0's. Where +1's and -1's represent BPSK modulated symbols, and 0's represent nulls (i.e. no energy being transmitted). A burst marker sequence may be defined either using any two or all three types of elements. Each *burst marker element* is transmitted in one resource *element*. Where a *resource element* represents one sub-carrier of an OFDM symbol. For "0" *burst marker element*, the resource element does not transmit anything (zero energy). There are N unique burst marker sequences, one for each of the N bitloading profiles.

Power boosting for Burst Marker sequences:

The power of the burst marker sequences may be boosted with respect to the average power of the data. If $marker_power = 0/1/2$ then the average transmit power of the burst marker will be 0/3/6 dB higher than the average transmit power of the data.

Burst marker sequence inclusion options:

The parameter *marker_incl* determine the number of burst markers transmitted with each burst. If the parameter *marker_incl* is set to "0" then the transmitter does not use any burst markers at all. If the parameter *marker_incl* is set to "1" then the transmitter uses burst marker at the beginning of each burst. If the parameter *marker_incl* is set to "2" then the transmitter uses burst marker at the end of each burst. If the parameter *marker_incl* is set to "3" then the transmitter uses the same burst marker twice per burst, once at the beginning of the burst and once at the end of the same burst. *Marker_incl* can only be set to zero if there is one and only one profile in use in the EPoC network.

Length of Burst Marker sequences:

The length of the burst marker sequence is the number of *burst marker elements* in the sequence. The length of the burst marker sequence shall be configurable to be 16/24/32/40/48/56/64. The parameter *marker_length* shall specify the length, L , of the burst maker sequence. The values 0/1/2/3/4/5/6 shall correspond to lengths $L = 16/24/32/40/48/56/64$ respectively.

Burst Marker mapping:

The burst marker shall be mapped row wise across time axis and from top to bottom across frequency (sub-carrier) axis. Interleaving Burst Marker sequence with data and/or pilots spreads the burst marker sequence across more sub-carriers. This provides immunity for the burst marker sequence against narrow band ingress. Figure: 2 shows mapping of the interleaved burst markers. The 1st, 3rd, 5th, ... resource elements are mapped with the burst marker sequence and the 2nd, 4th, 6th, ... resource elements are mapped with the data and/or pilots. Where the 1st resource element corresponds to the beginning of the first resource block of the burst.

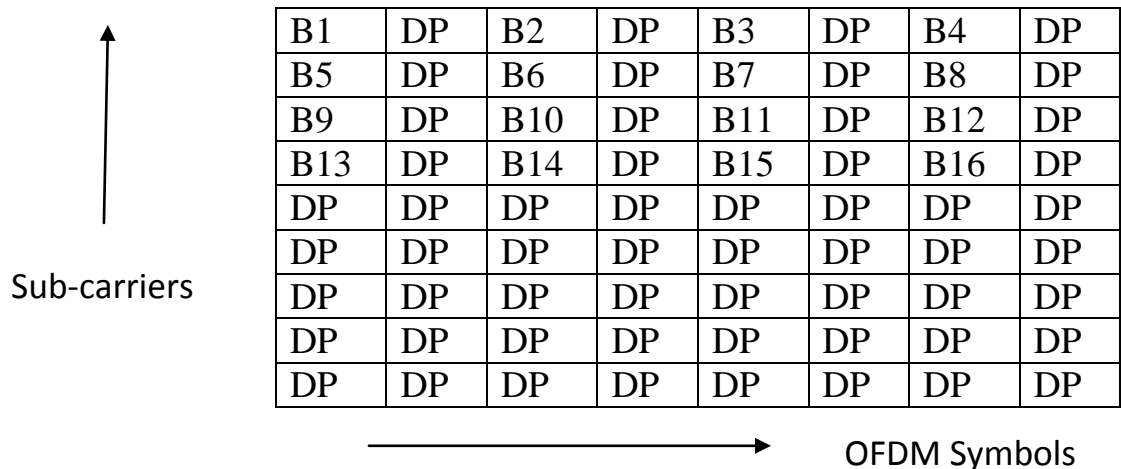


Figure: 1 mapping of interleaved burst marker sequence. B1,B2,...,B16 are the elements of burst marker sequence. DP is either data or pilot element.

Burst Marker sequences:

Burst marker sequences are generated from Gold Sequence generator. $Z^7 + Z^3 + 1$ is used as the generator polynomial for the first preferred polynomial and $Z^7 + Z^3 + Z^2 + Z + 1$ is used as the generator polynomial for the second preferred polynomial. The initial condition for the first PN sequence generator is [0 0 0 0 0 1]. The initial condition for the second PN sequence generator is [0 0 0 0 0 0 1]. Using the above generator polynomials, initial conditions and gold sequence generator index of 5,6,7 and 8, four distinct burst marker sequences were generated for Profile1, Profile2, Profile3, and Profile4 respectively. Table: 1 gives the four distinct binary burst marker sequences for each of the four profiles. Table: 2 gives the four distinct ternary burst marker sequences for each of the four profiles. If the parameter *marker_type* is set to “1”, then the transmitter uses the binary burst marker sequences from Table: 1. If the parameter *marker_type* is set to “0”, then the transmitter uses the ternary burst marker sequences from Table:2. If the specified marker length, *L* is less than 64, then the transmitter shall select the first ‘*L*’ entries (starting from the top) of the burst marker sequences defined in tables 1&2.

Profile:1	Profile:2	Profile:3	Profile:4
1	1	-1	1
-1	1	-1	-1
1	-1	-1	-1
-1	-1	-1	1
-1	-1	1	1
-1	1	1	1
1	1	1	1
-1	-1	-1	-1
1	1	1	-1
1	1	-1	1
1	-1	1	-1
1	-1	1	1
1	-1	-1	1
-1	-1	1	1
1	-1	-1	1
-1	-1	1	-1
1	-1	1	-1
-1	1	-1	-1
1	-1	-1	-1
1	1	1	-1
-1	-1	1	-1
1	-1	1	-1
-1	1	-1	-1
1	-1	-1	1
1	1	-1	1
-1	1	-1	-1
1	-1	-1	1
1	1	1	1
-1	-1	-1	1
1	1	-1	1
-1	1	-1	-1
1	-1	-1	-1
1	1	1	-1
1	1	-1	1
1	-1	1	1
-1	1	1	1
1	1	1	1
-1	-1	-1	-1
-1	-1	-1	-1
1	1	1	1
1	1	1	1
-1	-1	1	1
-1	1	1	1
-1	-1	-1	-1
1	1	1	-1
-1	1	1	1
-1	1	-1	-1
1	1	1	1
-1	-1	1	1
1	-1	1	-1
-1	1	-1	1
-1	1	-1	-1
1	-1	-1	1
1	1	-1	1
1	-1	1	1
-1	1	1	-1
1	1	-1	-1
-1	1	1	1
-1	-1	-1	-1

Table: 1 Binary Burst marker sequence

Profile:1	Profile:2	Profile:3	Profile:4
0	1	-1	1
1	0	-1	-1
-1	1	0	-1
0	-1	-1	1
1	-1	-1	0
-1	-1	0	1
-1	1	1	0
-1	0	1	1
1	1	1	0
0	-1	-1	1
-1	1	1	0
1	0	-1	-1
1	1	0	-1
0	-1	1	1
1	0	1	-1
1	-1	0	1
1	-1	-1	0
-1	-1	0	1
0	-1	1	1
0	-1	-1	1
1	-1	0	-1
-1	0	1	-1
1	1	1	0
-1	0	-1	-1
1	-1	-1	0
1	1	0	-1
-1	-1	1	0
0	-1	1	-1
1	0	1	-1
0	1	-1	-1
-1	-1	0	-1
1	0	-1	-1
1	1	1	0
-1	0	-1	1
1	-1	0	1
-1	0	-1	1
0	1	-1	-1
1	1	0	1
1	-1	-1	0
0	1	-1	1
-1	1	-1	0
0	-1	-1	-1
1	0	1	-1
1	1	0	-1
1	0	-1	1
0	1	1	1
1	-1	1	0
-1	1	0	1
1	1	1	0
-1	0	-1	1
-1	-1	0	-1
0	-1	-1	-1
1	1	0	1
1	0	1	-1
0	1	1	1
-1	-1	1	0
-1	0	1	1
-1	1	0	-1
1	0	-1	-1
-1	-1	1	0
1	1	0	-1
0	-1	1	-1
1	-1	1	0
0	-1	1	-1
1	-1	1	0
0	-1	1	-1

Table: 2 Ternary Burst Marker Sequence