

FEC Summary

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FEC Summary

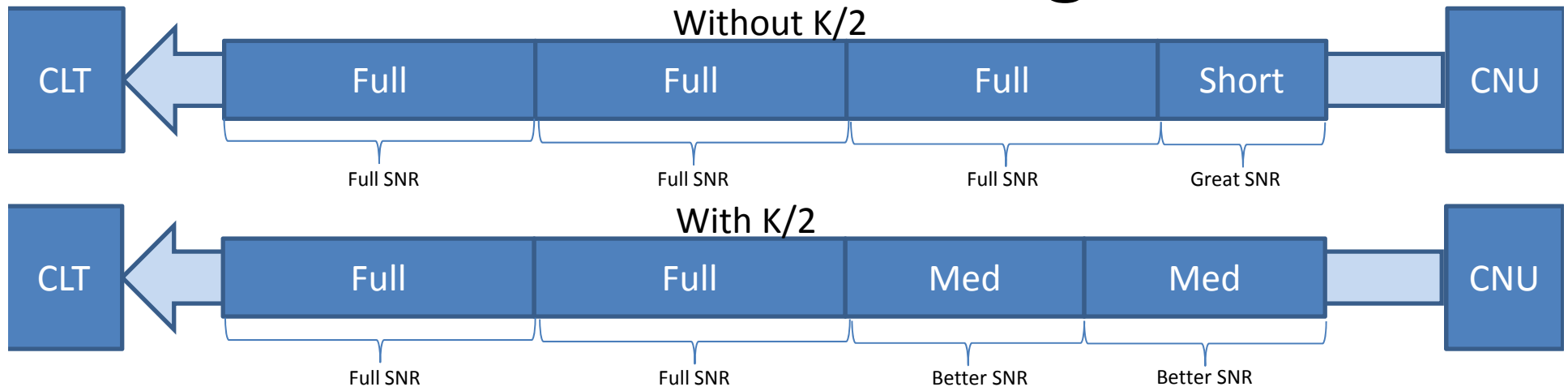
	Encoder Delay	Decoder Delay	Overall Efficiency*	Complexity
Medium Only	0	Med	80.4%	Easy
Long-Short	Long	Long	87.4%	Medium
Long-Short Parity at End	0	Long	87.4%	Medium
Long-Med- Short	Long	Long	87.4%	Difficult
L-M-S Parity at End	0	Long	87.4%	Difficult
L-M-S + K/2	Long + Short/2	Long + Short/2	87.4%	Most Difficult

*128 Users at 1Gbps upstream

FEC Summary

K/2

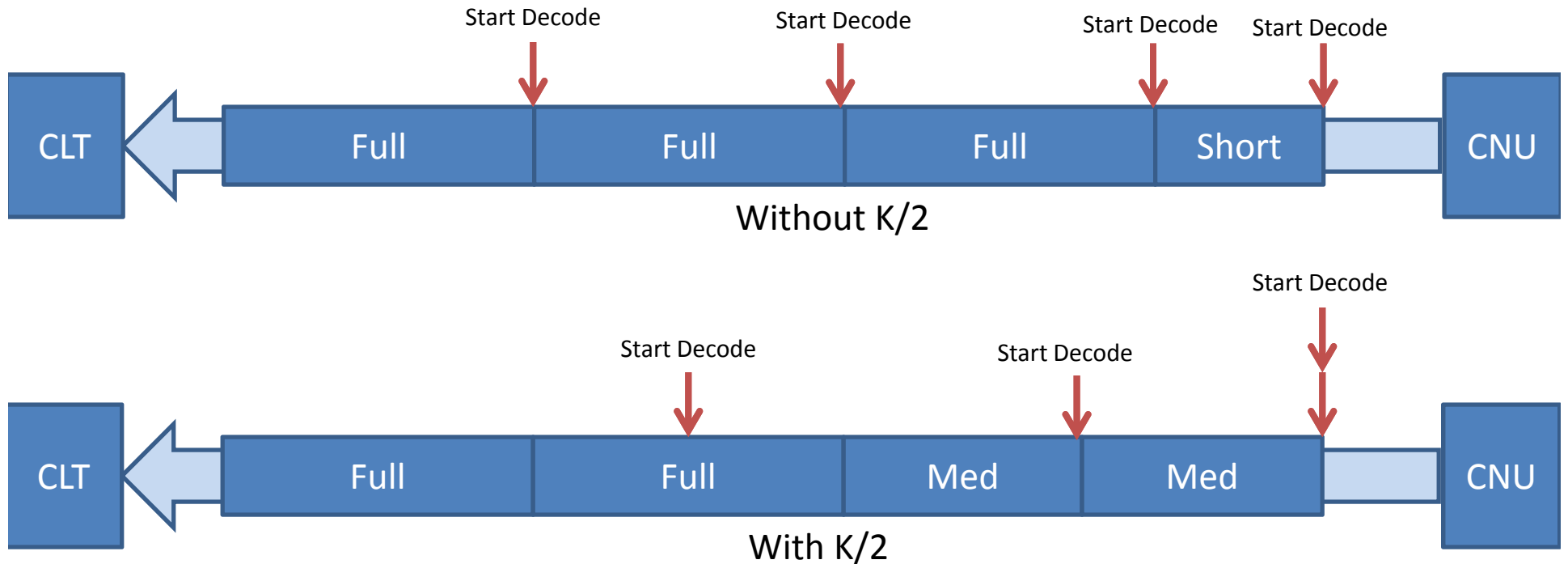
K/2 SNR Advantage?



- Without K/2, Final Short codeword has much better SNR than Full blocks.
- With K/2, last 2 blocks have better SNR.
- Overall SNR is still limited by Full Block size SNR since improvement only on last block on certain block sizes.

K/2 Does not improve overall SNR

K/2 Decode Delay

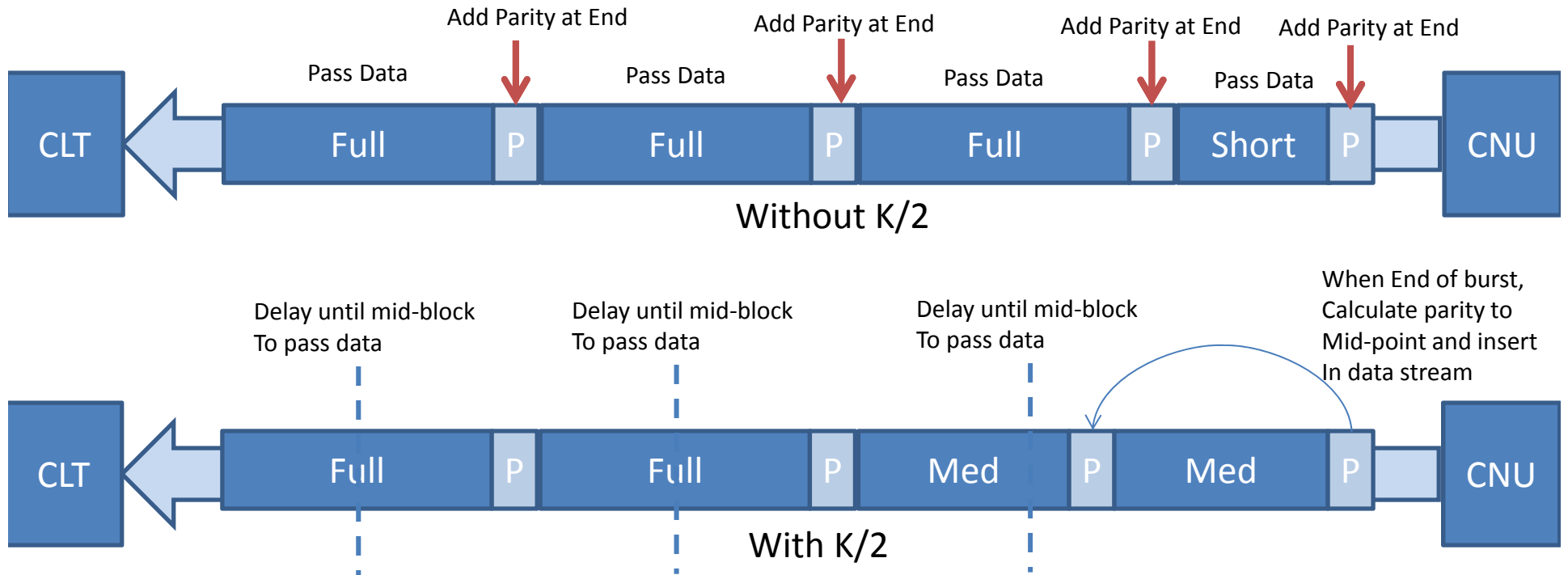


- Without K/2, decoding starts after full codeword of data or End of burst marker.
- With K/2, decoding is delayed until half of next codeword or end of burst marker.
- With K/2, decoding the final 2 blocks starts at last code word.

K/2 Increases Decoder Delay

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K/2 Encode Delay



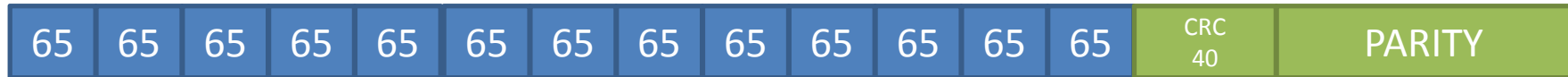
- Without K/2, transmit data is not delayed and parity is always after data.
- With K/2, transmitter must delay data until mid-point of next block to determine where parity will be inserted.
- With K/2, parity calculation can't start until end of burst for last 2 blocks and must be inserted in non-end location.

K/2 Increases Encoder Delay and Complexity

FEC Summary

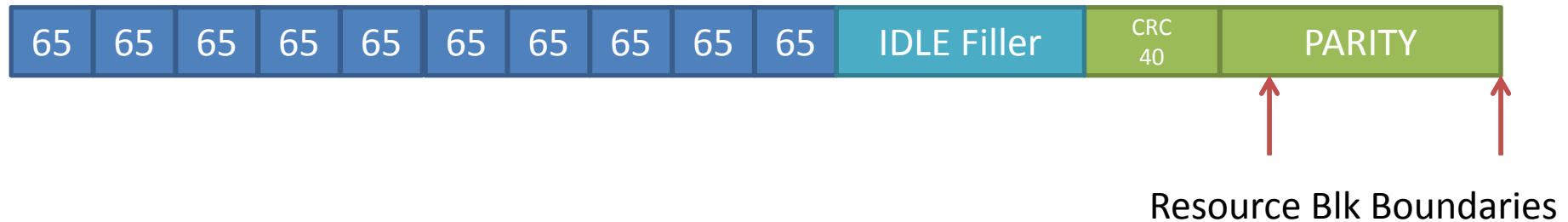
65 BIT VECTOR ALIGNMENT

Payload Alignment



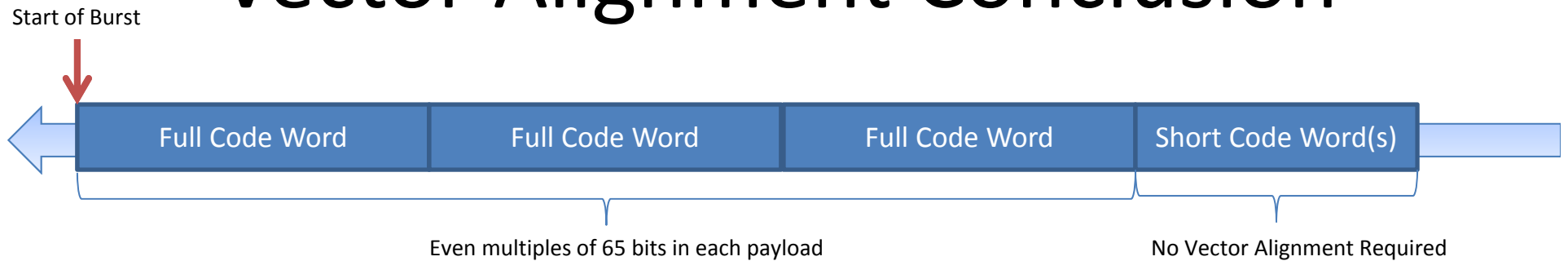
- In the EPoC downstream, the FEC payload carries an even multiple of 65 bit vectors.
 - Allows FEC alignment to set vector alignment.
- Should the EPoC upstream use payload sizes aligned to the 65 bit vectors?
 - Alignment makes it easier to discard a bad FEC block.
 - Alignment Efficiency Penalty
 - Short Efficiency: 70.9% vs 71.4% (75% without CRC-40)
 - Med Efficiency: 84% vs 84.2% (84.8% without CRC-40)
 - Long Efficiency: 88.6% vs 88.6% (88.9% without CRC-40)

Final FEC Block of Burst



- Bursts will not naturally end at Resource Block Boundaries (RBB) so idles must be added to the end of the burst.
- Adding data after the parity would not allow an end-marker to identify the FEC size.
- IDLE characters must be inserted before the CRC-40 and Parity. (The required data may change the type or amount of FEC parity).
- The IDLE filler inserted to reach the RBB may cause the FEC parity to increase or an additional FEC block added.
- We should NOT require the final FEC block payload to be a multiple of 65 bit vectors so the FEC ends at the RBB. (No alignment issue at end of burst)

Vector Alignment Conclusion



- Alignment of vectors for full size Long code words has a minor (<.1%) impact on efficiency.
- It is easier to discard FEC code words and realign with the vector of the next FEC block if payload is multiples of 65 bits.
- No added complexity since it is the size definition from downstream.
- The End of burst FEC Block(s) will not require vector alignment so the FEC can align with end of the Resource Block.
- There is no benefit for realignment at the end of the burst and the alignment penalty is higher on short code words.

Vector Alignment on Start/Middle Code Words

FEC Summary

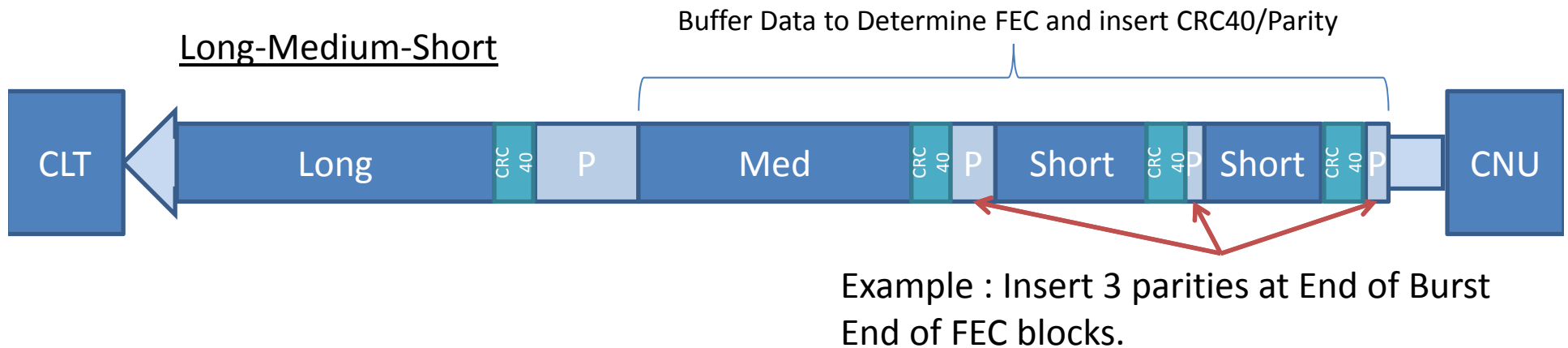
MULTIPLE CODE WORD SIZES

Multiple Code Word Complexity

Medium Only [Transmitter]

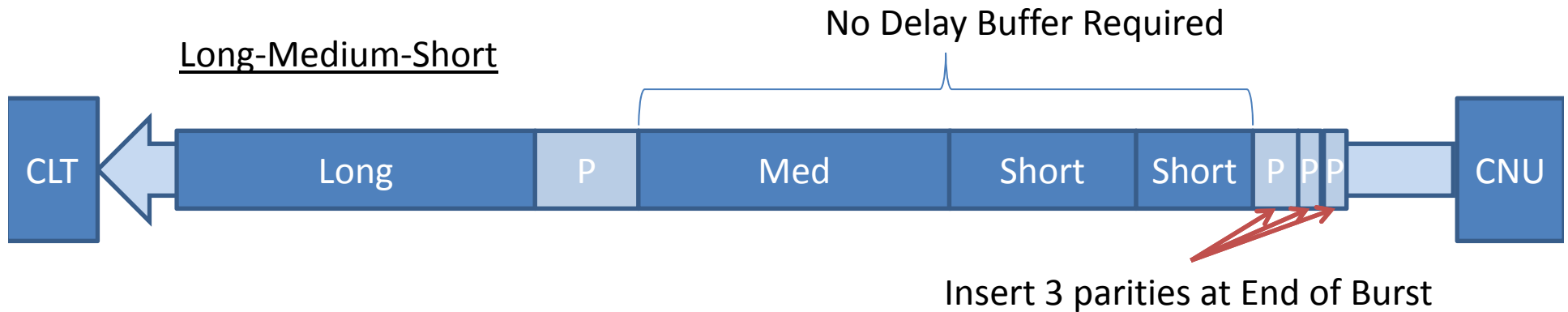


Long-Medium-Short



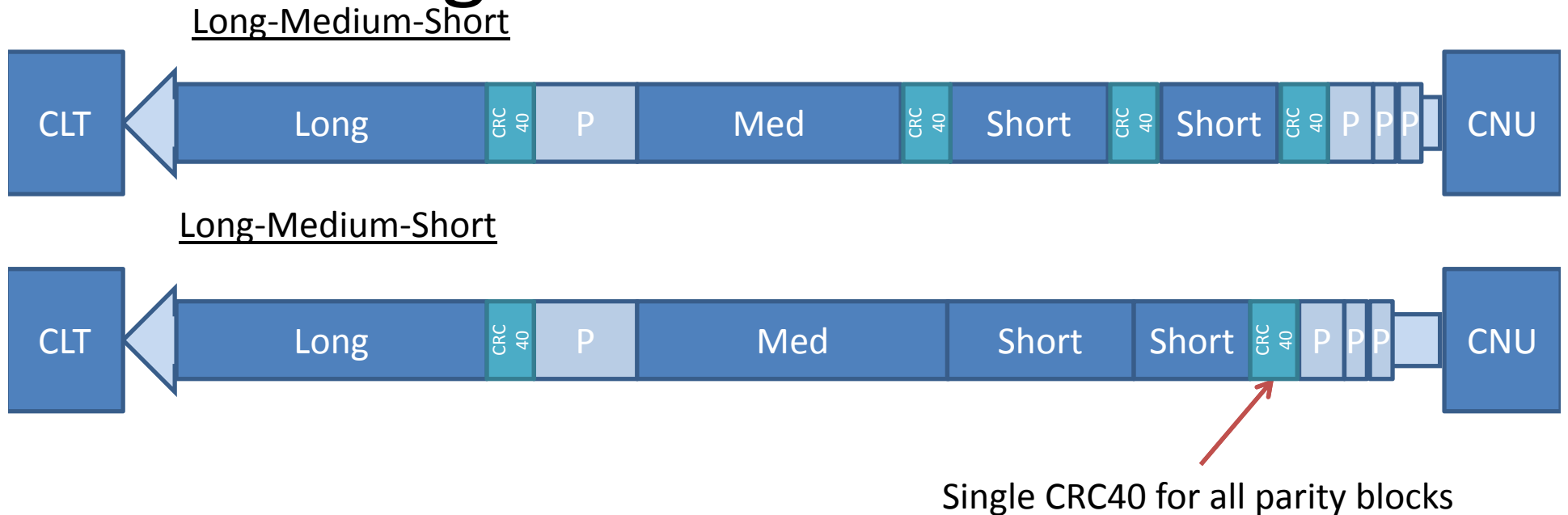
- Medium only has no transmit buffering delay and parity only inserted at the end.
- LMS requires that transmitter buffer data so it can insert the parity/CRC-40 between multiple different size blocks of data.
- K/2 not considered.

Parity at the End



- If parity for 1 or more blocks is always transmitted at the end, transmit data doesn't need to be delayed.
- Multiple Sized Encoders need to calculate parity on multiple data block sizes at the end of the burst.
- K/2 not considered in this slide.

Single CRC40 at the End



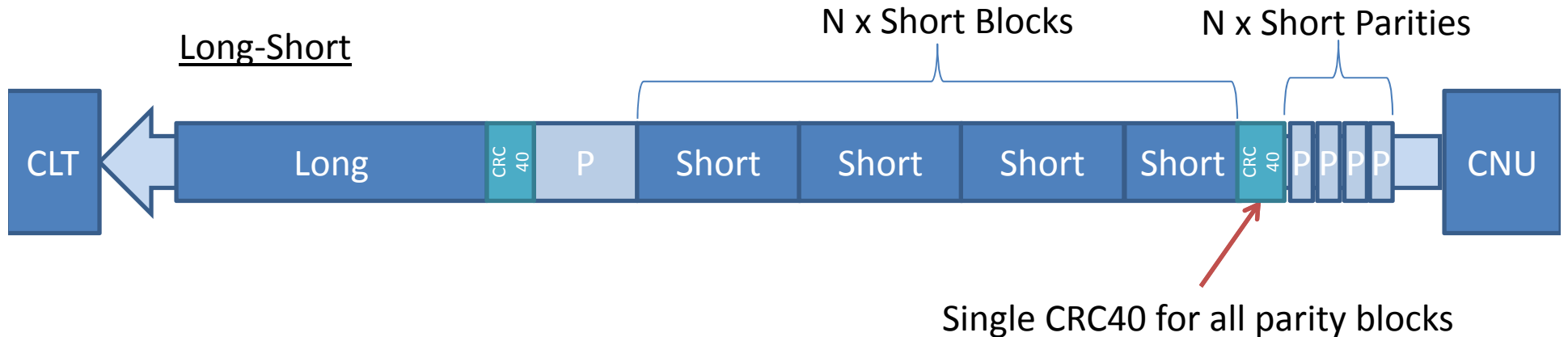
- Inserting CRC-40 at the end of the code words would require transmit buffering and the shifting of data.
- The end of burst is less data than a full long code word so a single CRC-40 would be simpler and more efficient.

Multiple Code words (L-M-S)

- The tail of a burst can use 1 or more smaller code words to shorten the parity required.
- The code word sizes can be determined by the number of bits in the block.
- Code word alignment is not required on the end of the burst.
- Assume Parity at the end and a single CRC-40 for a long code word or end of burst blocks
- The Look up table below shows the most efficient code words sizes and required parity for any block size.

Min Bits	Max Bits	Long	Medium	Short	CRC40	Parity Bits
1	800	0	0	1	40	280
801	1640	0	0	2	40	560
1641	2480	0	0	3	40	840
2481	5000	0	1	0	40	900
5001	5840	0	1	1	40	1180
5841	6680	0	1	2	40	1460
6681	7520	0	1	3	40	1740
7521	14300	1	0	0	40	1800

Long-Short (all at end)



- Transmitter running 2 encoders (short and long) would have no additional delay or jitter.
- If CRC-40 is bad, all end of burst blocks are lost. (Still Less Data lost than bad Long block)

Multiple Code words (L-S)

- If the Medium code word size is not used, the following look up table could be used to select the parity.
- Code word alignment is not required at the end of burst.
- Assumes Parity at the End with Single CRC-40.

Min Bits	Max Bits	Long	Short	CRC40	Parity Bits
1	800	0	1	40	280
801	1640	0	2	40	560
1641	2480	0	3	40	840
2481	3320	0	4	40	1120
3321	4160	0	5	40	1400
4161	5000	0	6	40	1680
5001	14300	1	0	40	1800

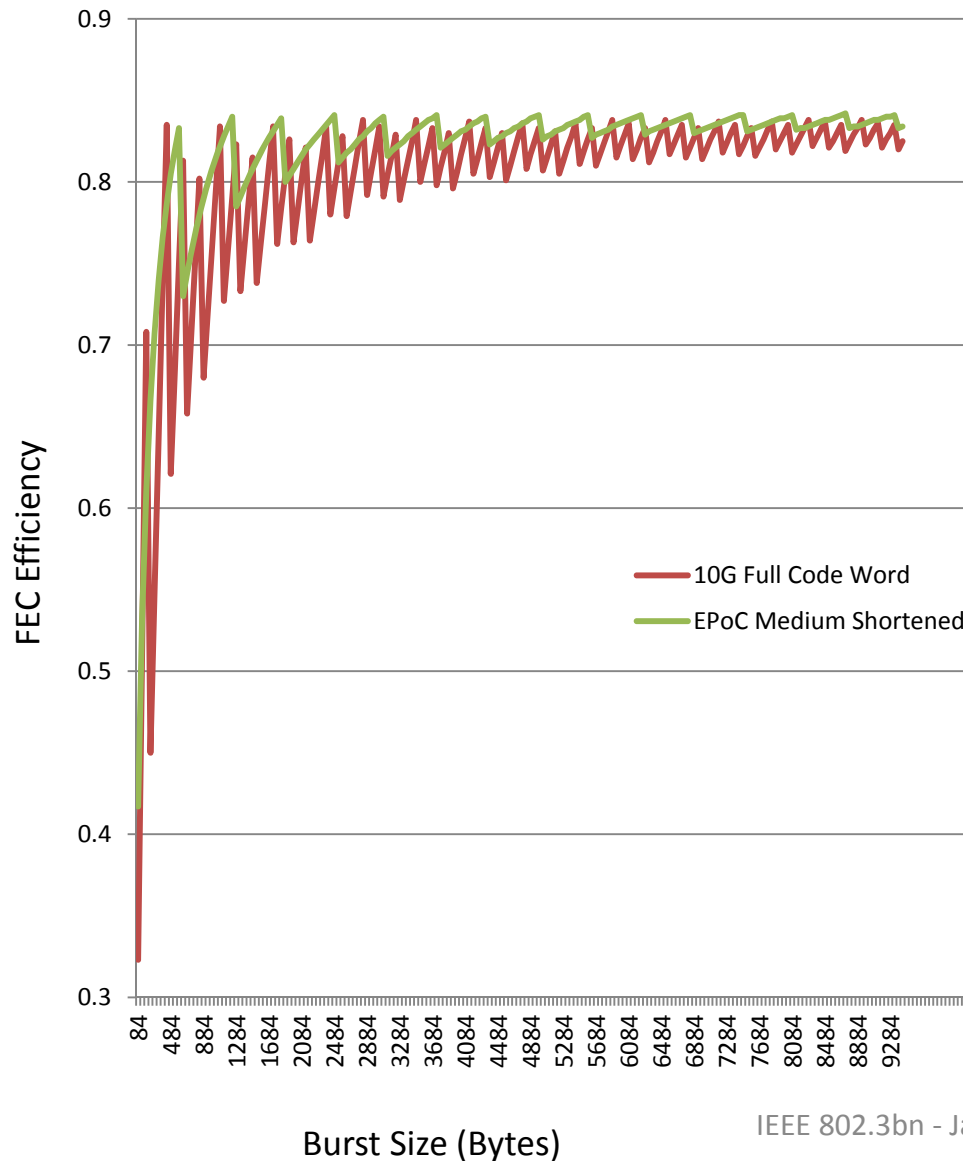
Calculating FEC Overhead

- The CLT must calculate the burst size from the REPORT value.
- 64/66 Overhead
 - $\text{Vectors_Bits} = 160 * 65 / 64 * \text{REPORT_Value}$
- FEC Overhead
 - Medium Only
 - $\text{Data_FEC_Bits} = \text{Vector_Bits} + \text{ROUNDUP}(\text{Vector_Bits} / 4940) * (900 + 40)$
 - Simple Single Divider
 - L-S
 - $\text{Data_FEC_Bits} = \text{Vector_Bits} + \text{INT}(\text{Vector_Bits} / 14300) * (1800 + 40) + \text{ROUNDUP}(\text{REMAINDER}(\text{Vector_Bits} / 14300) / 800) * (280 + 40)$
 - Requires 2 Dividers
 - L-M-S
 - $\text{TAIL_BITS} = \text{TABLE_LOOKUP}(\text{REMAINDER}(\text{Vector_Bits} / 14300))$
 - $\text{Data_FEC_Bits} = \text{Vector_Bits} + \text{INT}(\text{Vector_Bits} / 14300) * (1800 + 40) + \text{TAIL_BITS}$
 - Requires a Divider and a Table Lookup

FEC Summary

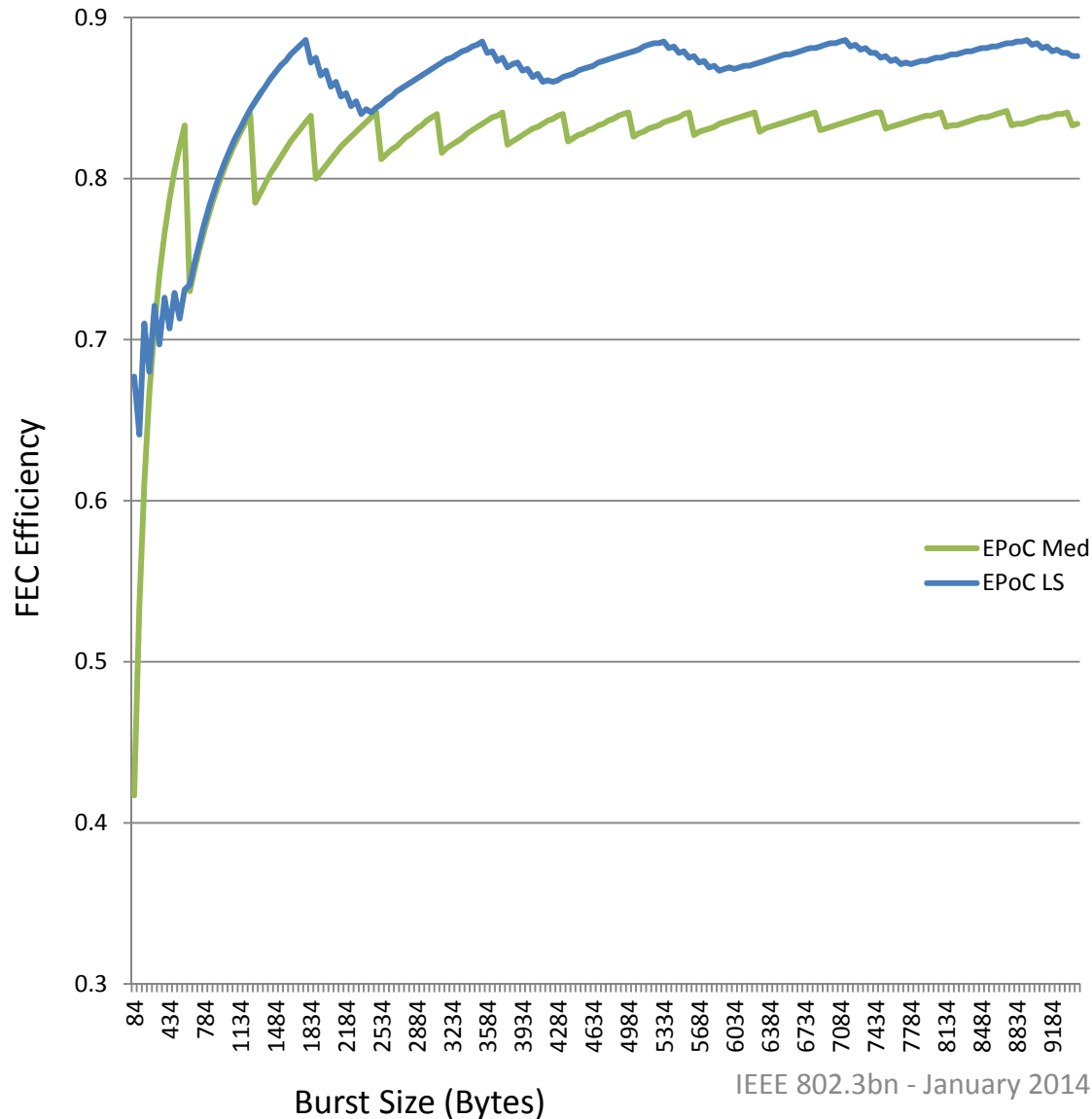
BURST PERFORMANCE

EPON 10G vs EPoC Medium



- CRC-40 and FEC Parity added for both cases.
- EPoC Medium Code Word only is generally more efficient than 10G EPON FEC
- Does EPoC needs to improve efficiency over 10G-EPON?
- How can we compare these graphs and get the overall system efficiency?

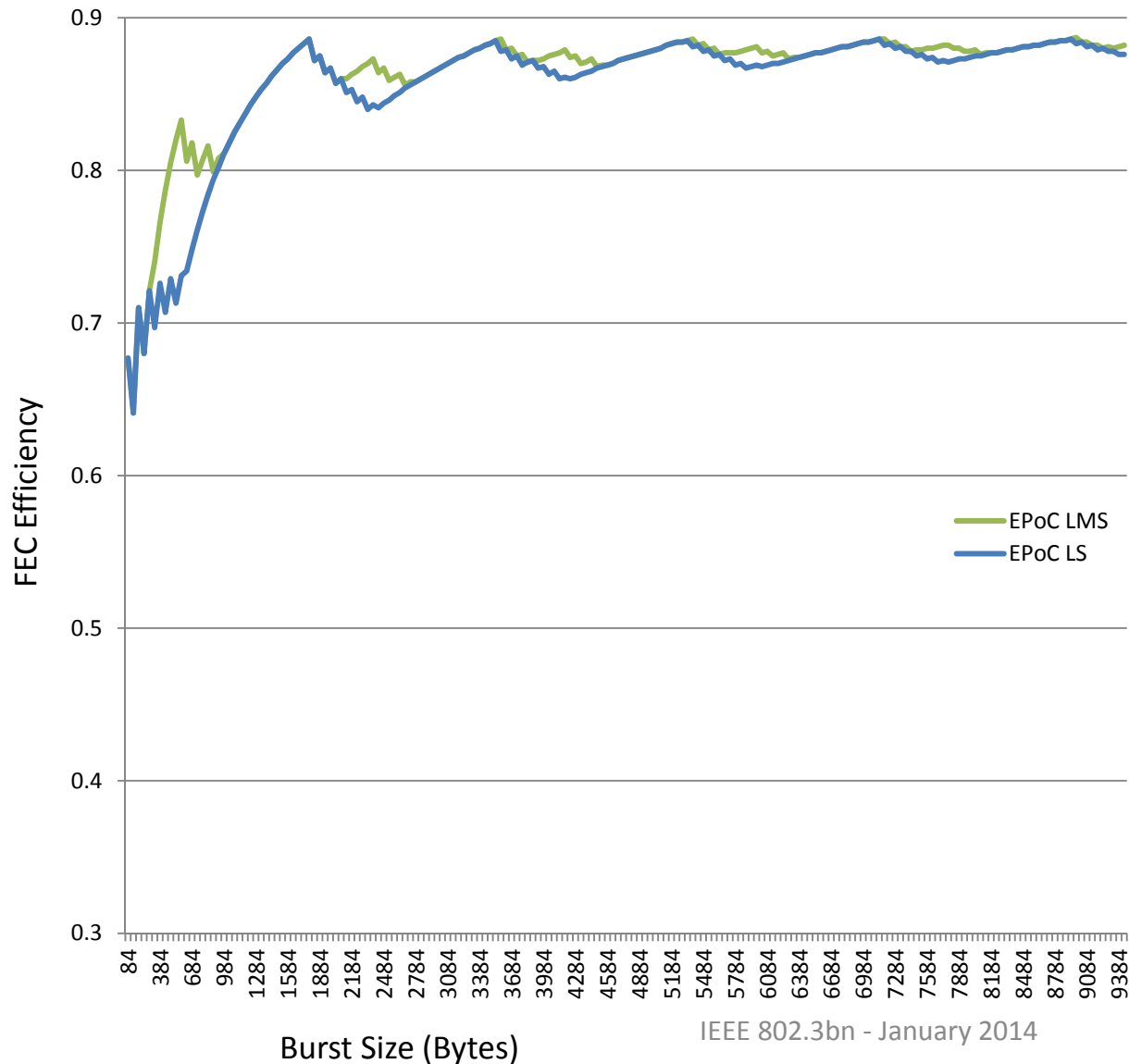
EPoC Medium vs EPoC LS



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- EPoC with a mixture of Long and Short code words improves performance on short and long bursts.
- Efficiency = $\frac{\text{Vector Payload}}{\text{Vector Payload} + \text{CRC40} + \text{Parity}}$
- Is it enough to justify complexity?

EPoC LS vs EPoC LMS



- EPoC with Long, Medium, and Short Code words increases the efficiency of burst sizes in the range of 400 Bytes to 780 Bytes.
- Bursts will normally be smaller than 400 Bytes for ACKs, polling, etc.
- Data Bursts on a loaded system will be larger than 780 Bytes.
- Overall, Little or no performance improvement for LMS over LS.

FEC Summary

SYSTEM EFFICIENCY

Burst vs System Efficiency

- Burst Efficiency does not give a realistic worst-case system efficiency.
 - It is impossible to only have small bursts.
 - If all CNU's are transmitting small bursts and aren't getting enough bandwidth, they will start sending large bursts.
 - It is impossible to only have large bursts.
 - Some CNU's will only have ACKs or polling to send.
- Worst Case System Efficiency
 - Upstream rate and number of CNU's are inputs.
 - Assume that all CNU's except 1 are transmitting the smallest least efficient burst.
 - One CNU is transmitting a large burst to fill in the rest of the data in a 2ms cycle time.

System Efficiency

	64 @ 250Mbps	128 @ 250Mbps	64 @ 500Mbps	128 @ 500Mbps	64 @ 1Gbps	128 @ 1Gbps
Medium	76.6%	68.4%	80.5%	76.5%	82.3%	80.4%
LS	86.1%	83.7%	87.4%	86.2%	88%	87.4%
LMS	86.1%	83.7%	87.4%	86.2%	88%	87.4%

- Medium is around 9% less efficient than Long & Short.
 - ~9%-15% @ 250Mbps, ~9%@500Mbps, ~5-7%@1Gbps
 - Is it worth the additional complexity?
- LMS has no advantage over LS
 - Small and Long bursts set efficiency.
 - 400-800 Byte burst advantage for LMS doesn't show up.
 - No need for LMS.

FEC Summary

CONCLUSIONS

Conclusions

- Medium Code Word only is the simplest solution
 - Efficiency is close to 10G EPON FEC
- Long & Short improves efficiency
 - 5% to 15% system efficiency improvement
 - Parity should be at end to avoid transmit delay/jitter.
 - Single CRC40 should be at the end of burst block
 - Is it worth the complexity added?
- Long & Medium & Short
 - Performance improvement is not worth complexity added over LS.
- K/2
 - Adds delay and complexity with no clear benefit for EPoC
- Alignment to 65 bit vectors
 - Start/Middle of burst blocks should have payload aligned to 65 bit vectors.
 - End of burst blocks should not be aligned.
 - FEC Parities should not be padded to align to 65 bit vectors.

Straw Poll #1

- Do you think that we should include $K/2$ for the last code word block?
 - Yes:
 - No:

Straw Poll #2

- Which FEC method do you prefer?
 - Medium Only:
 - Long & Short:
 - Long, Medium, & Short:
 - Other:
 - Undecided:

Straw Poll #3

- Assuming L-S or L-M-S, how should we handle the CRC-40's and Parity bits in the end of burst code word blocks?
 - CRC-40 in every block and parity in each block:
 - CRC-40 in every block and all parity at end:
 - Single CRC-40 and all parity at end:
 - Other:
 - Undecided:

Straw Poll #4

- What should be kept as multiples of 65 bit vectors?
 - All FEC payloads and FEC parities:
 - All FEC payloads:
 - Full Length Long FEC payloads:
 - None:
 - Undecided: