

## Impulse Noise Model

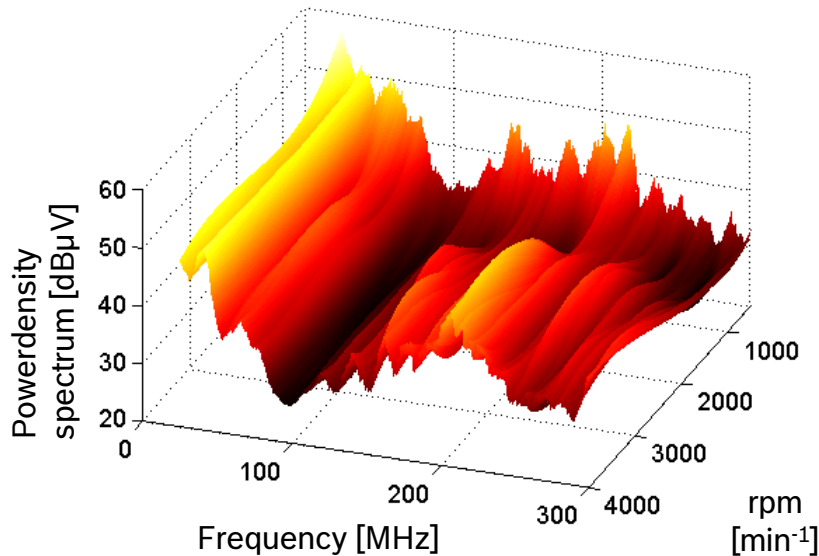
The following presentation was part of a research project at Robert Bosch on automotive Power Line Communications

Presenter: Thomas Hogenmüller (Bosch)

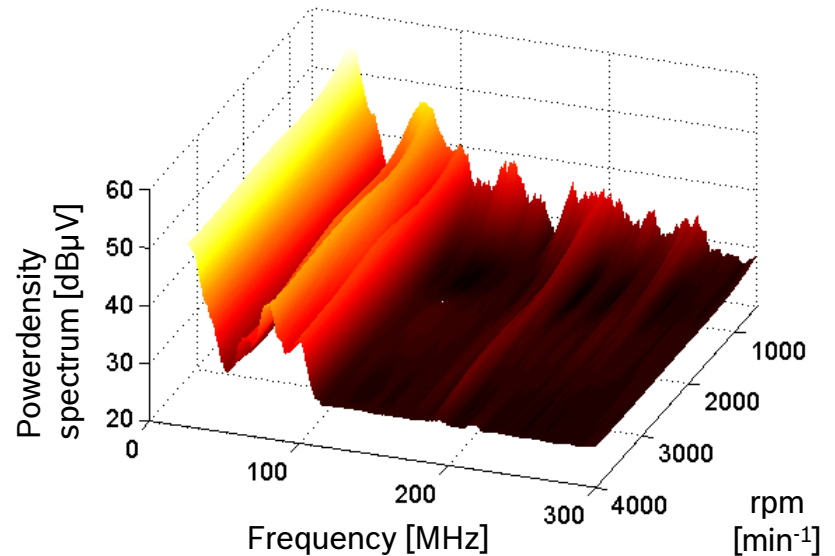


## Analysis of Impulsive Noise Environment (1)

Impulsive noise spectrum at battery mounted in engine compartement



Impulsive noise spectrum at fuse box in rear trunk



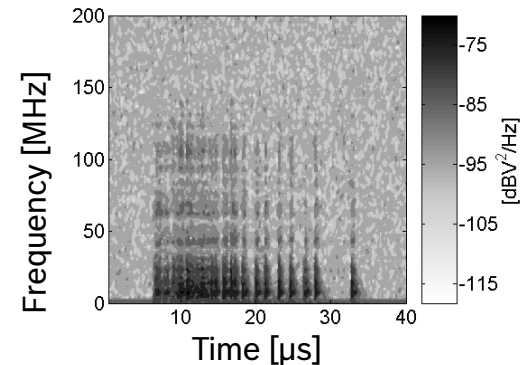
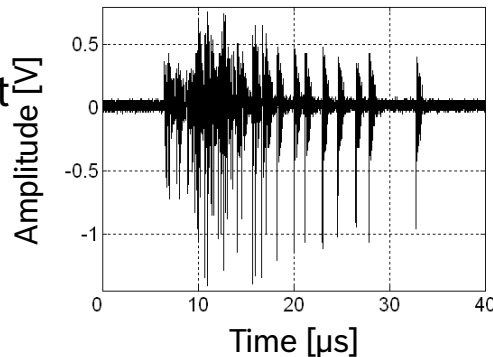
Different noise spectra at different locations within car



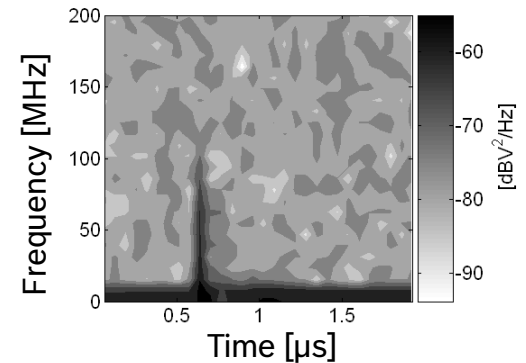
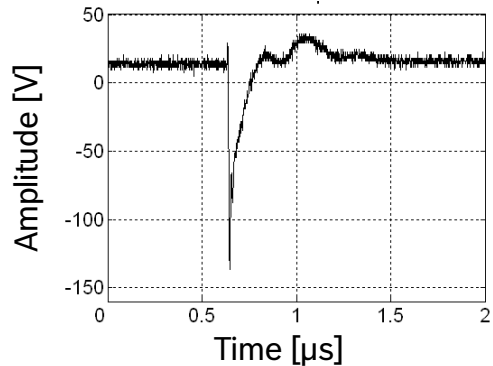
**BOSCH**

## Analysis of Impulsive Noise Environment (2)

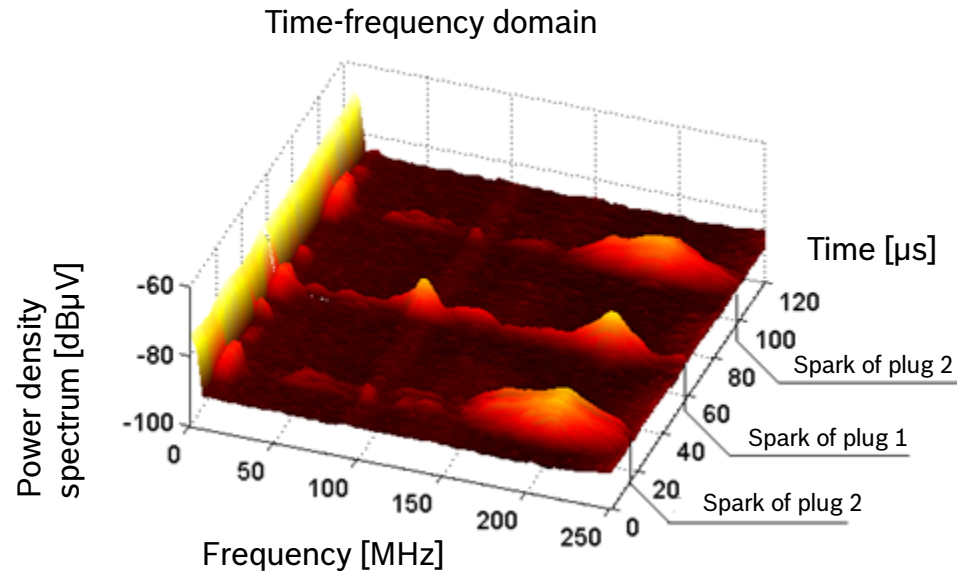
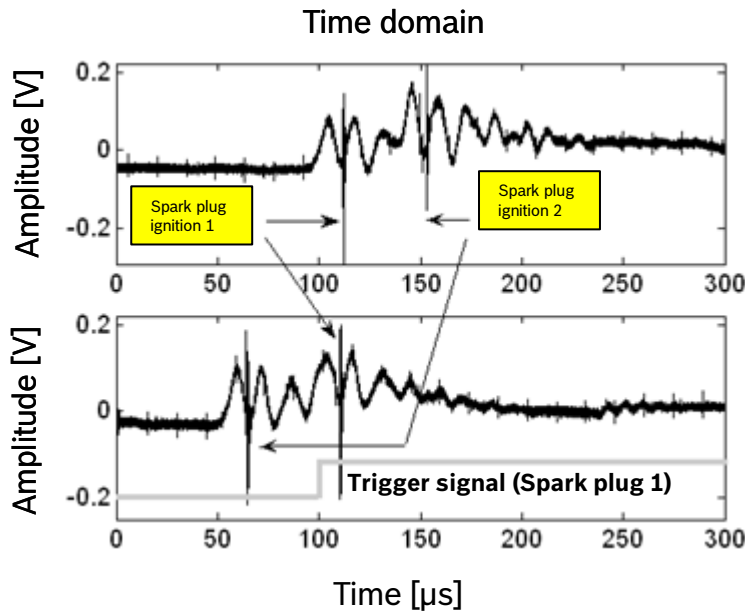
Typical measurement result  
of a manual switch  
operation in cars  
(e.g. terminal 15 switch  
operation)



Simulation of the  
measurement with ISO-  
pulse  
(e.g. test pulse 3a)



## Analysis of Impulsive Noise Environment (3)



On the contrary to manual electrical switches, spark pulses produce disturbances up to high frequencies

→ ISO-pulses are not appropriate for simulation of automotive disturbances



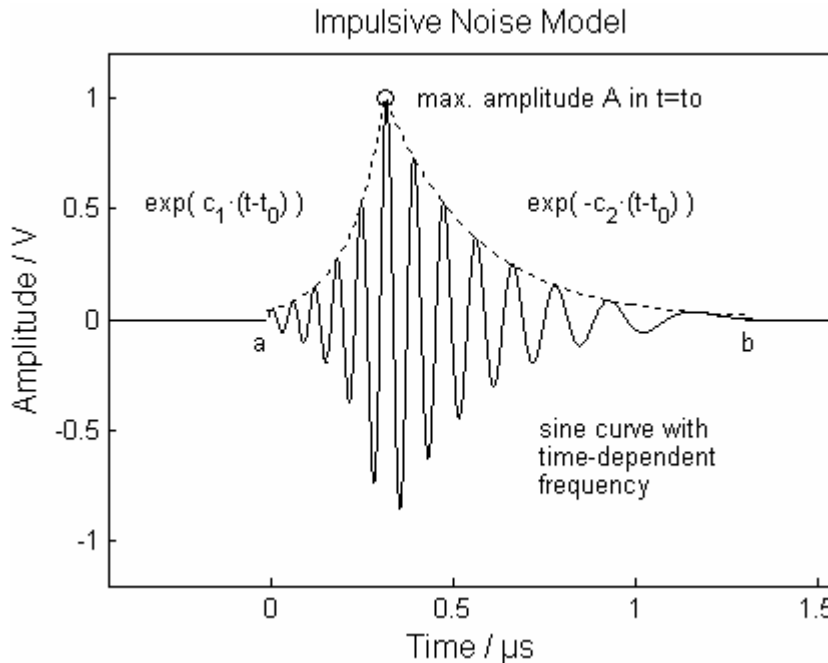
## Conclusion of Impulsive Noise Analysis

- Below 100 MHz:
  - ISO pulses according to ISO7637 are applicable
  
- Above 100 MHz
  - Spark engine system is mainly responsible for pulse noise. Furthermore the highest level of pulse noise can be observed during engine idle.



## Modelling of Impulsive Noise

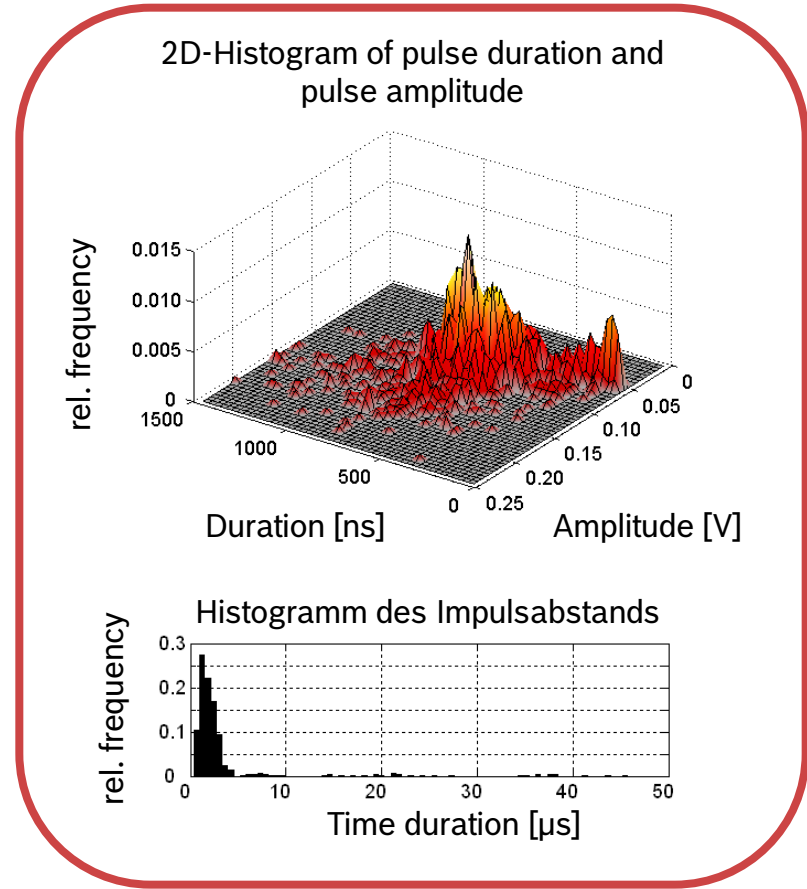
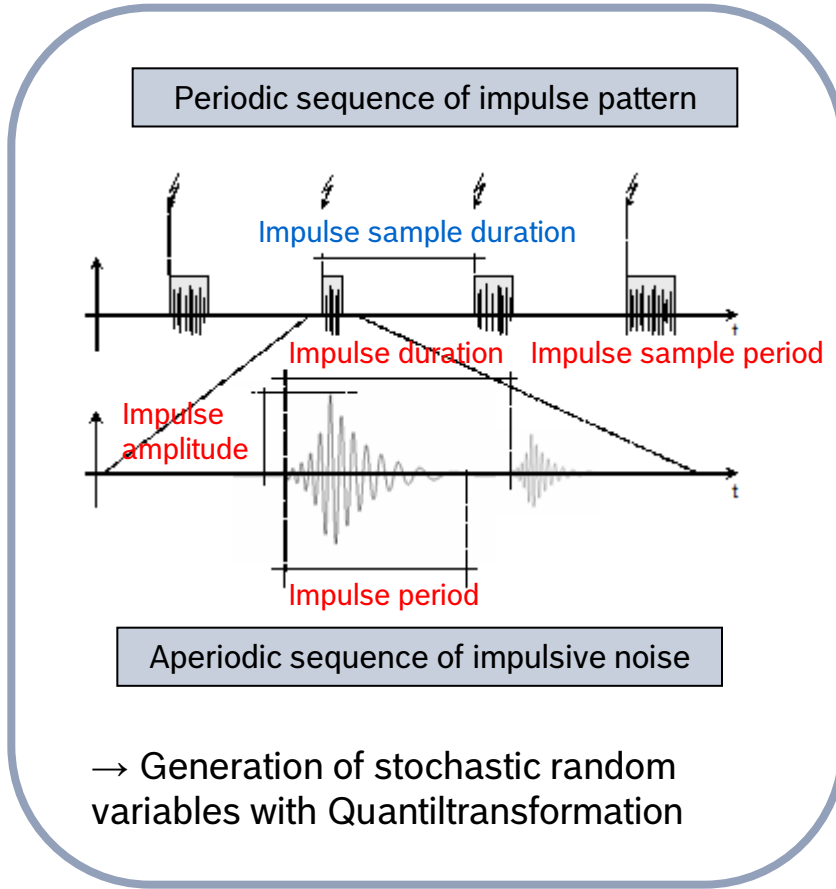
→ Creation of a configurable impulsive noise model:



$$x_1(t) = \begin{cases} A \cdot \sin(2\pi \cdot f(t) \cdot t) \cdot \exp(c_1 \cdot (t-t_0)) & \text{if } 0 \leq t \leq t_0 \\ A \cdot \sin(2\pi \cdot f(t) \cdot t) \cdot \exp(-c_2 \cdot (t-t_0)) & \text{if } t_0 \leq t \end{cases}$$

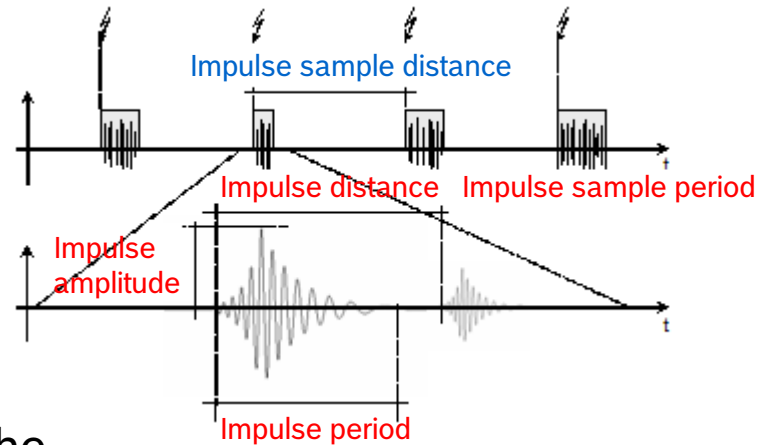


## Automotive Impulsive Noise Modelling



## Spark Impulsive Noise (SIN) Parameter

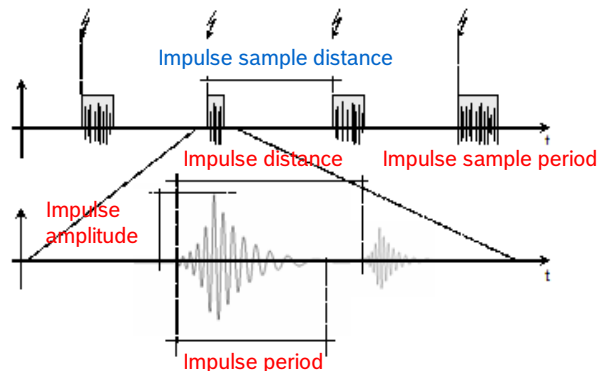
- Spark impulsive noise can be defined with 5 parameters:
  - impulse distance,
  - impulse amplitude,
  - Impulse period and
  - Impulse sample distance
- which are stochastic values. The fifth parameter
  - Impulse sample period,
- is a deterministic value depending on the engine speed





## Guideline for SIN Simulation

1. Generation of a switch signal depending on engine rotation speed for identification of a spark event (→ impulse sample distance and impulse sample period)
2. Rectangular signal overlay according to trigger time aperiodic disturbance pulses within one pulse pattern (→ impulse period and impulse distance)
3. Increase of background noise for the duration of an aperiodic impulse noise (→ impulse amplitude)



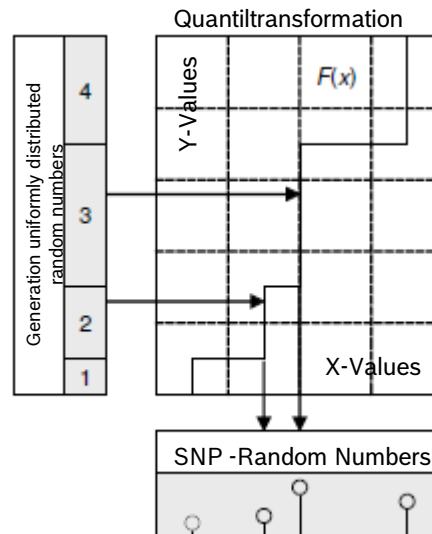
## Quantiltransformation

→ Distribution function

$$F_X(x) = \sum_{x_i \leq x} f_X(x_i).$$

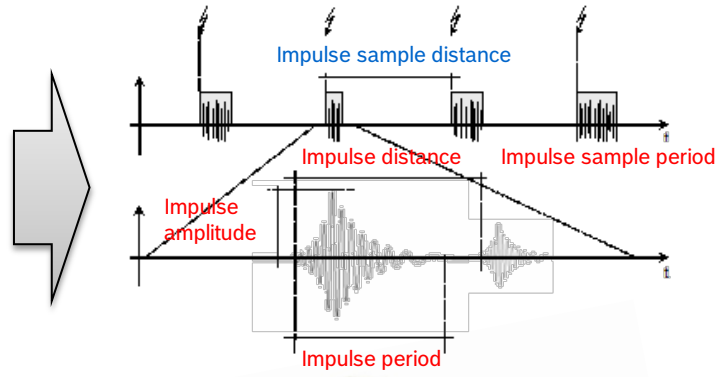
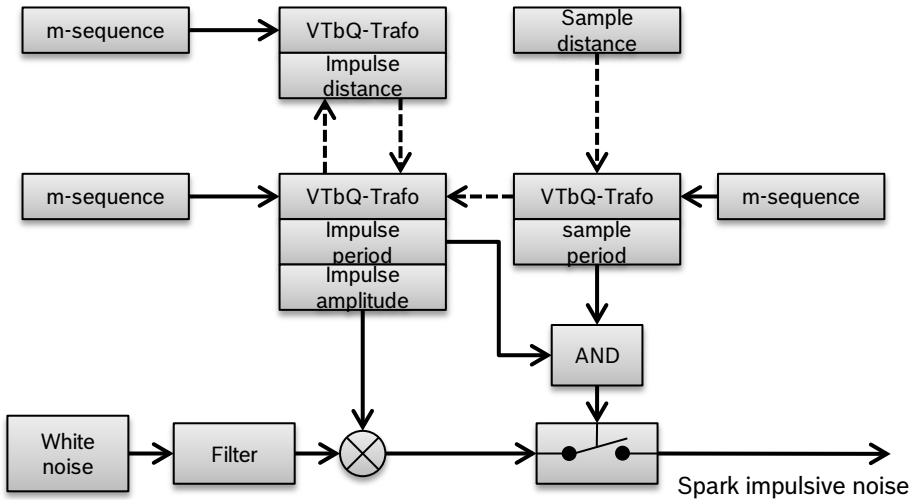
→ Quantiltransformation

$$F_X^{-1}(u) = \inf\{x_i \in \mathbb{R} \mid F_X(x_i) \geq u\}.$$



## SIN Composition

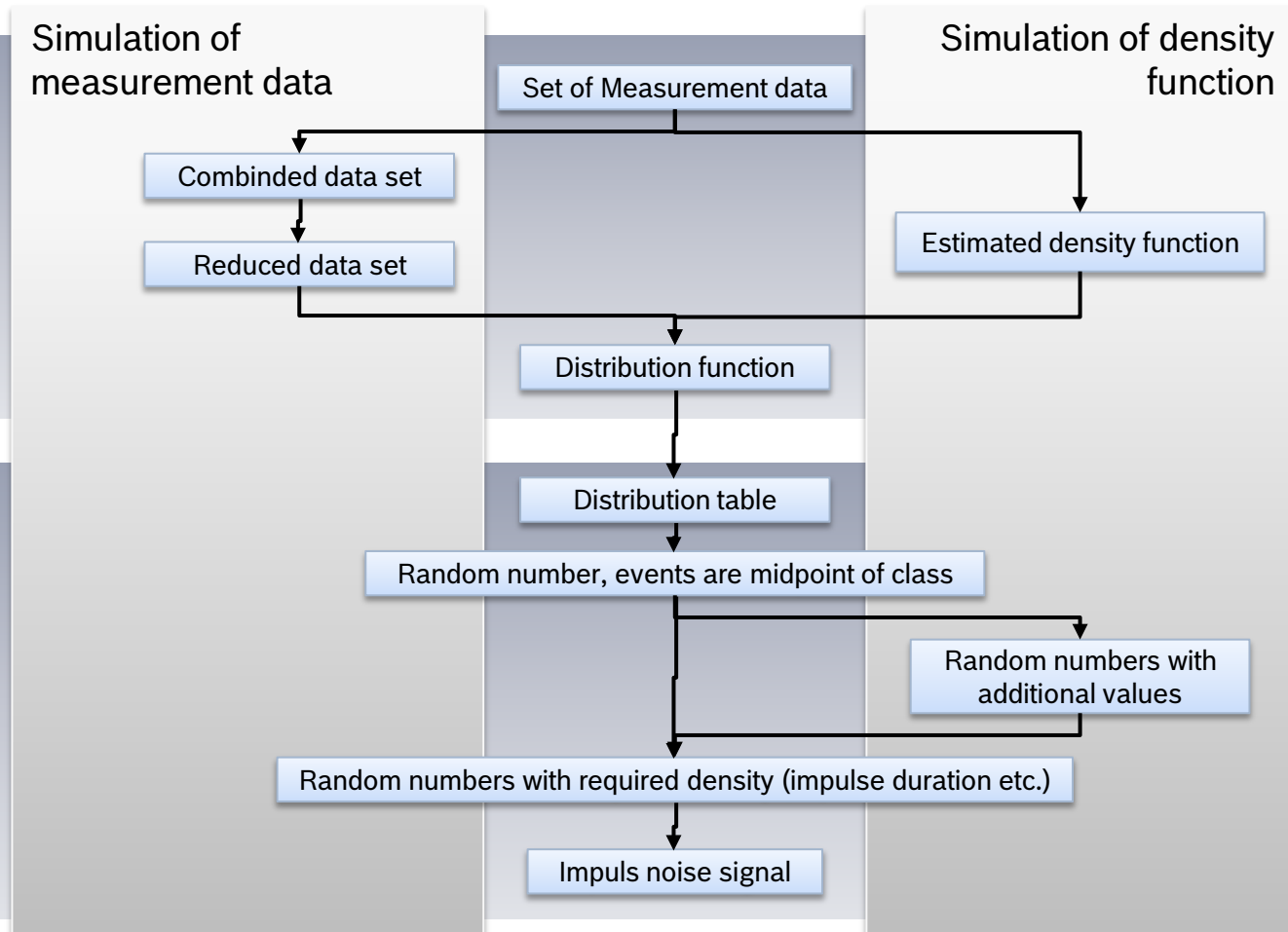
→ Block diagram of spark impulsive noise generator



## Flowchart for Impulse Noise Model

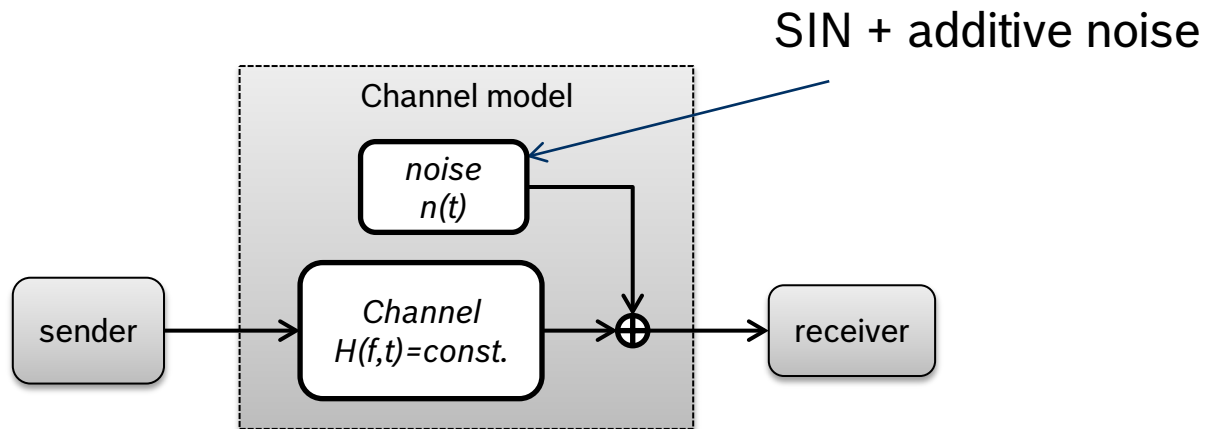
Analysis

Synthesis



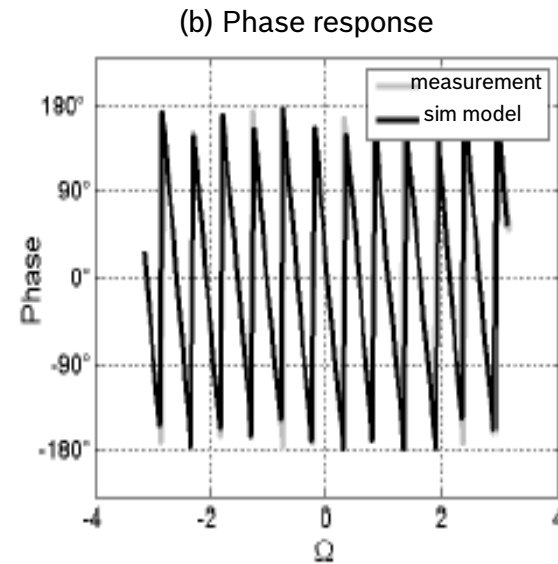
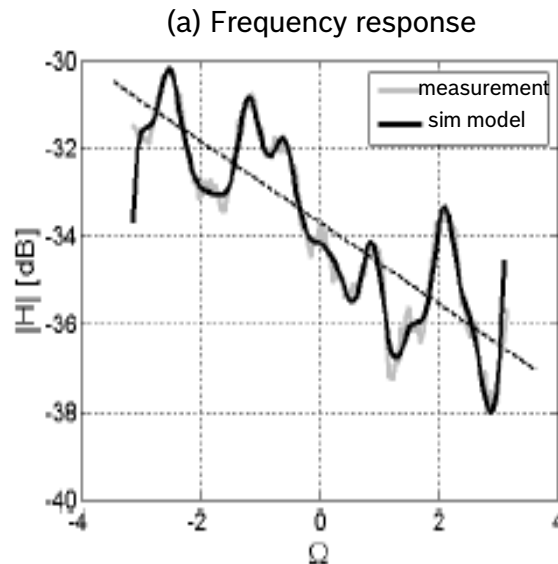
## Frequency Response

- Frequency range  $100 \text{ MHz} \leq f \leq 300 \text{ MHz}$
- With center frequency  $f_0 = 200 \text{ MHz}$
- Sample frequency denoted as  $f_a$



## Frequency Response

- Frequency response is simulated with an IIR filter of order 12.
- Frequency band is normalized to center frequency  $f_0=200$  MHz and sample frequency  $f_a=200$  MHz



## Conclusion

- ISO pulses are not sufficient to model impulse noise in vehicle
- Main impulse noise source are spark plugs
- What's available:
  - Measurement data base for power lines
  - Mathematical description of noise
  - FPGA based emulator (for automotive use)
  
- [PhD-Thesis of Thorsten Huck](#) is available in German at Shaker publisher for 50 € (I try to find out if the relevant part can be published at IEEE)

