

1000BASE-RH PHY system simulations

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Simulation scheme

1000BASE-RH PHY simulation scheme



AGC

Gain control

Descr.

Decod.

Descr.

1000BASE-RH transmit block





Figure 114–4–1000BASE-H Transmit Block

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5

PAM16 encoder









PAM16 encoder

15

10

5

0

-5

-10

-15



After Λ_2^t , 128-QAM

1000000 1110000 0111000 0001110 1000101 1110101 0111101 0001011 1001011 1010000 0110000 0101110 1001110 1010101 0110101 0101011 1011011 0010000 0100110 1101110 1011110 0010101 0100011 1101011 1111011 0011011 0000110 1100110 1111110 0011110 0000011 1100011 0111011 0001010 1000110 1110110 0111110 0001111 1000011 1110011 0110011 0101010 1001010 1010110 0110110 0101111 1001111 1010011 1011001 0010010 0100100 1101100 1011100 0010111 0100001 1101001 0111001 0001000 1000100 1110100 0111100 0001101 1000001 1110001 $0000000 \ 1100000 \ 1111000 \ 0011000 \ 0000101 \ 1100101 \ 1111101 \ 0011101$ 15 -15 -10 -5 0 5 10

- Basic numbers of constellation:
 - 128 points in a 2D constellation
 - log₂(128) = 7 bits / 2D symbol
 - 7 bits =
 - 4 bits of 1st MLCC level
 - 3 bits of 2nd MLCC level
 - Each 2D symbol are transmitted at a rate of 162.5 MSymb/s
 - To transmit over 1D (i.e. intensity modulation of LED), the system does time interleaving of both coordinates of 2D constellation at double rate, that is 325 MSymb/s
 - Each 2D point can be represented by 2 coordinates that can take 16 different values each one: {-15, -13, ... 13, 15} therefore, 16-PAM
 - This is PAM16, but encoded with 3.5 bits/ 1D symbol (i.e. 7bits/2D) instead of 4 bits
 - 3.1883 bits of 3.5 are information bits, the rest is parity for error correction and detection

PAM16 multi-stage decoder







Eye diagrams

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Eye diagrams for S1, PHS





Eye diagrams for S1, PHS





Eye diagrams for S1, PHS





PD-TIA output (worst case, Tj=125°C)



Eye diagrams for DATA without THP





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Eye diagrams for S2

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Eye diagrams for DATA with THP

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1000BASE-RH receiver operation

1000BASE-RH PHY receiver operation

1000BASE-RH PHY estimated channel

1000BASE-RH PHY estimated THP

1000BASE-RH PHY receiver operation

PAM16 multi-stage decoder

PAM16 multi-stage decoder - PAM to 2D demux

PAM16 multi-stage decoder

PAM16 multi-stage decoder

1000BASE-RH receiver operation

50 m of POF at sensitivity

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1000BASE-RH PHY receiver operation

1000BASE-RH PHY estimated channel

1000BASE-RH PHY estimated THP

1000BASE-RH PHY receiver operation

PAM16 multi-stage decoder

PAM16 multi-stage decoder - PAM to 2D demux

PAM16 multi-stage decoder

PAM16 multi-stage decoder

50m POF at sensitivity MLC input - level 2

Coded PAM16 performance reminder

Material presented in January 2015

Coded PAM16 - Performance

3.5 bits/dim, 16-PAM, 3.18826 b/s/Hz/dim, MLCC 1976, Error-rate vs. SNR norm

• Errors burst length statistics for an erroneous code-word event (MC simulation):

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• Link budget, MTBE and MTTFPA as a function of BER:

	BER ≤ 10 ⁻¹⁰	BER ≤ 10 ⁻¹¹	BER ≤ 10 ⁻¹²	BER ≤ 10 ⁻¹³	BER ≤ 10 ⁻¹⁴
MTBE	5m:45s	57m:28s	9h:32m	4 days	39 days
MTTFPA -PHY + FCS- (years)	6,9·10 ¹⁸	3,2·10 ¹⁹	1,4·10 ²⁰	6,0·10 ²⁰	2,4·10 ²¹
MTTFPA -only PHY- (years)	1,6·10 ⁹	7,4·10 ⁹	3,3·10 ¹⁰	1,4·10 ¹⁰	5,7·10 ¹¹

Age of universe $\approx 13.8 \cdot 10^9$ years

Questions?

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