

# TDECQ, slowness, badness and overshoot

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# Supporters

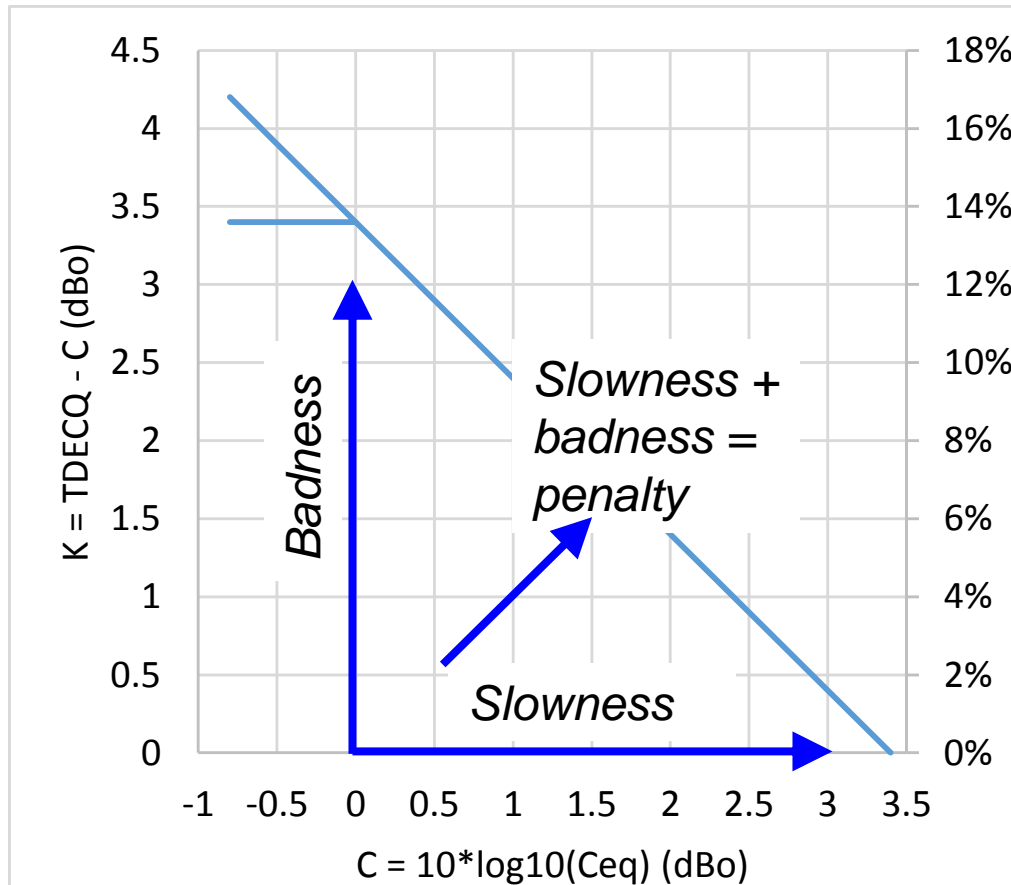
- Marco Mazzini      Cisco
- Johan Jacob Mohr      Mellanox

# Introduction

- In the TDECQ method, there are several specs on a signal
  - Four limits in the in-force 802.3cd and 802.3cn
- We have four limits to protect the different parts of the receiver, and the link quality, against different threats
- Another limit, against overshoot, is in IEEE P802.3cu draft 2.0, but one of the four has been partly removed
- This presentation addresses their different characteristics and uses, showing that all four, and probably overshoot too, are separate and needed
- Also presents a way of measuring overshoot

# Cost of correcting + what's not corrected = penalty

## Slowness + badness = penalty

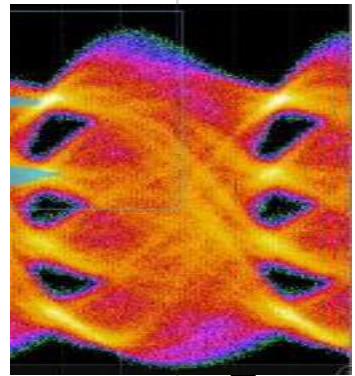
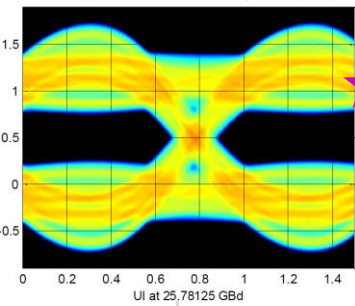


- TDECQ map was introduced in [dawe 3cd 01a 0318](#) (nearly two years ago)
- We have used different names over time, e.g.
- Slowness penalty, noise enhancement [penalty] or **C** for "slowness":
- **C is the cost of correcting what the reference equalizer can correct**
- roughness and signal's noise penalties, residual ISI and noise penalties, residual eye penalty, or **K** for "badness";
- **K is what isn't corrected**

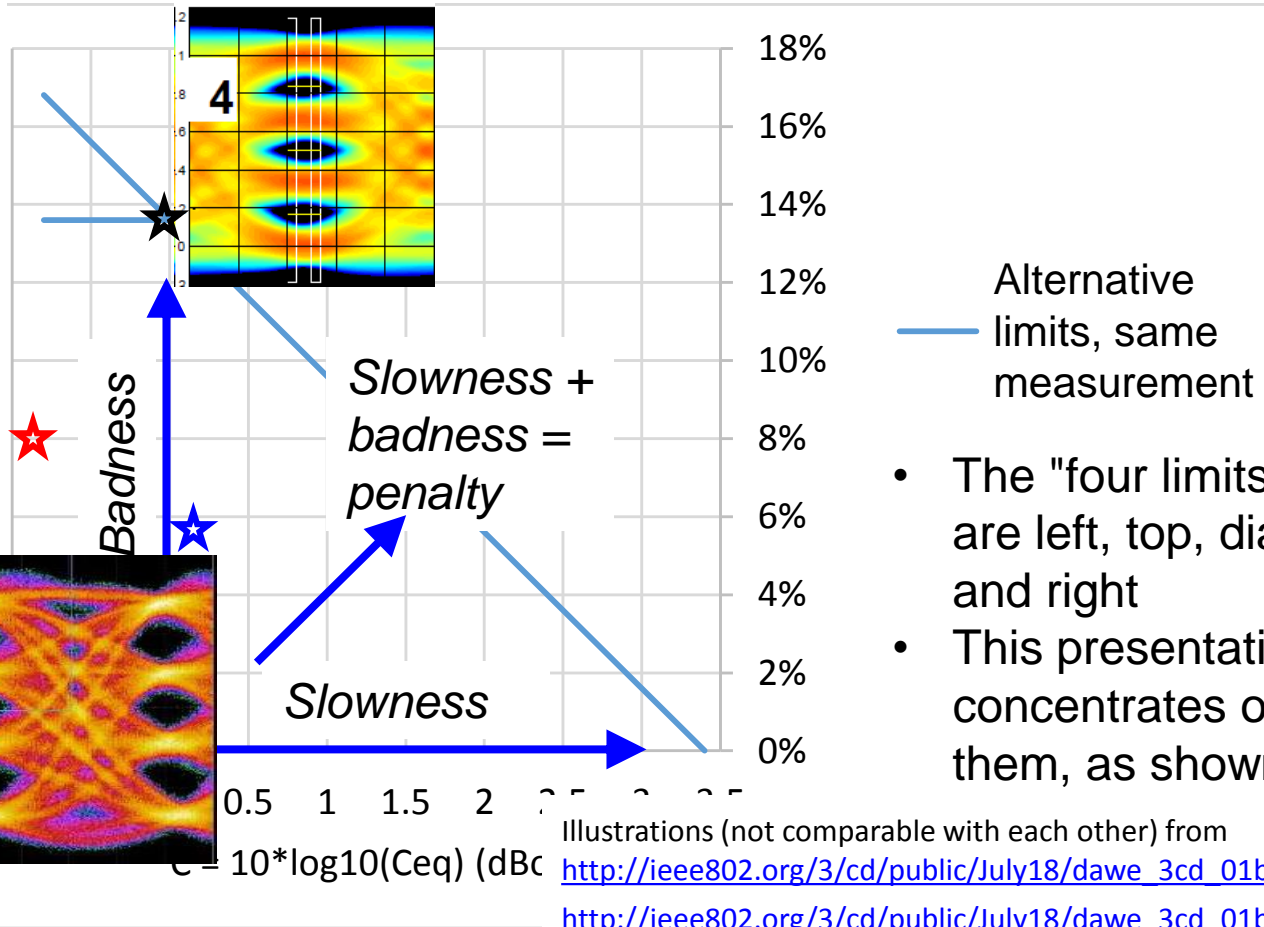
See:

Transmitter and Dispersion Eye Closure Quaternary (TDECQ) and Its Sensitivity to Impairments in PAM4 Waveforms  
Santiago Echeverri-Chacón, Johan Jacob Mohr, Juan José Vegas Olmos, Piers Dawe, Bjarke Vad Pedersen, Thorkild Franck, and Steen Bak Christensen, Journal of Lightwave Technology, **37**(3), pp 852-860, February 1, 2019

# Examples (as before equalizer)



4.5  
K = TD  
1.5

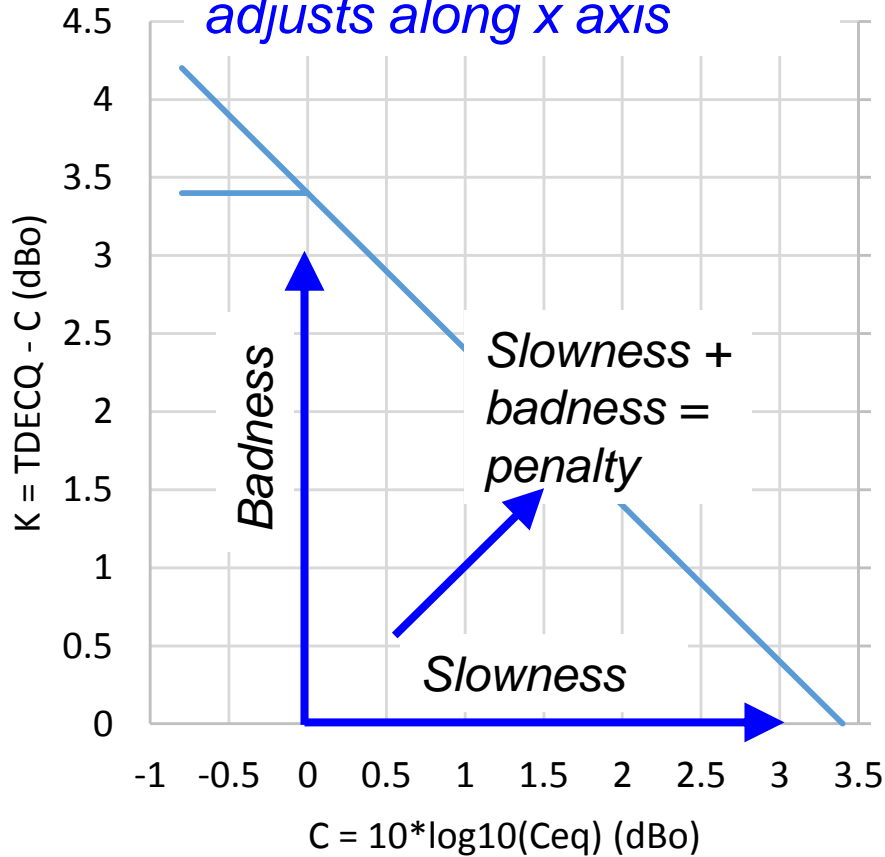


- Alternative limits, same measurement
- The "four limits" on slide 2 are left, top, diagonal-right and right
- This presentation concentrates on two of them, as shown in blue

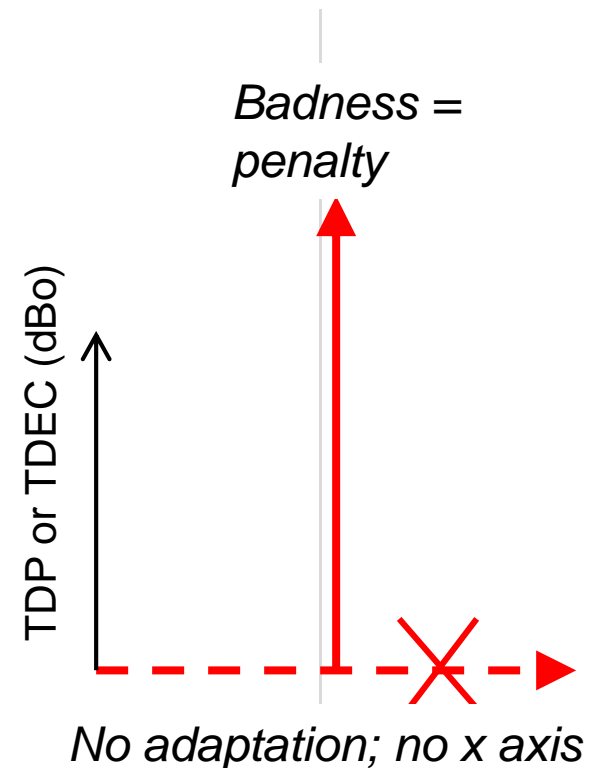
Illustrations (not comparable with each other) from  
[http://ieee802.org/3/cd/public/July18/dawe\\_3cd\\_01b\\_0718.pdf#page=11](http://ieee802.org/3/cd/public/July18/dawe_3cd_01b_0718.pdf#page=11)  
[http://ieee802.org/3/cd/public/July18/dawe\\_3cd\\_01b\\_0718.pdf#page=9](http://ieee802.org/3/cd/public/July18/dawe_3cd_01b_0718.pdf#page=9)  
[http://ieee802.org/3/cu/public/Jan20/cole\\_3cu\\_01b\\_0120.pdf#page=14](http://ieee802.org/3/cu/public/Jan20/cole_3cu_01b_0120.pdf#page=14)  
[http://ieee802.org/3/cu/public/Jan20/cole\\_3cu\\_01b\\_0120.pdf#page=12](http://ieee802.org/3/cu/public/Jan20/cole_3cu_01b_0120.pdf#page=12)

# Compare a non-equalized PMD

*Equalizing PMD: receiver adjusts along x axis*

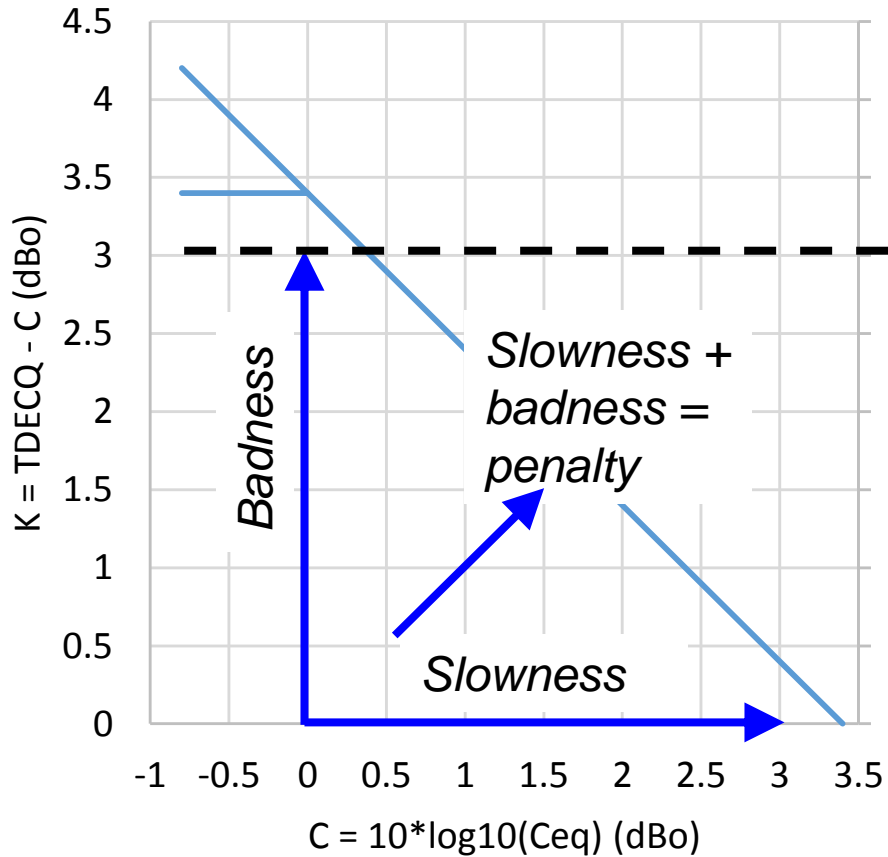


*Non-equalizing PMD: no x axis*

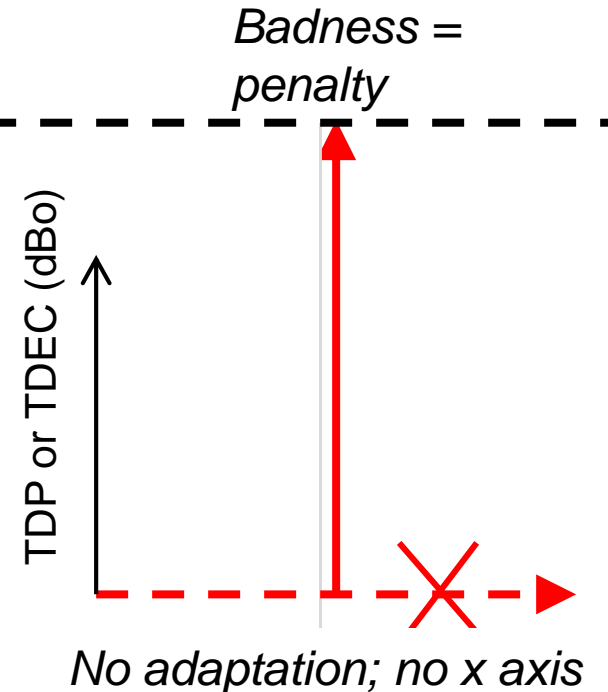


# We always limit badness

*Equalizing PMD*



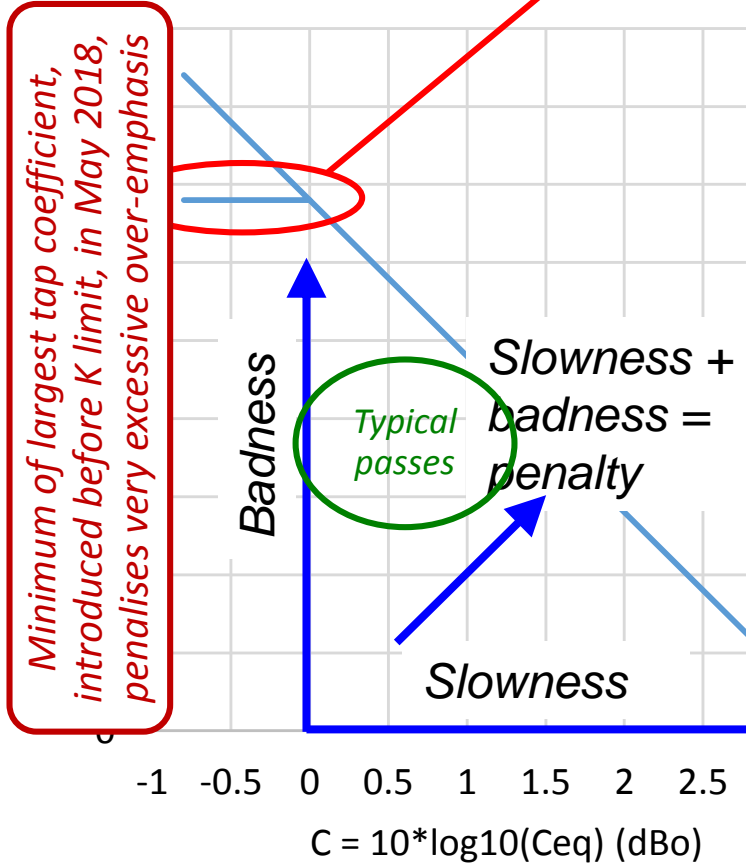
*Non-equalizing PMD*



# All in-force optical PAM4 is done

this way

## Equalizing PAM4 PMD



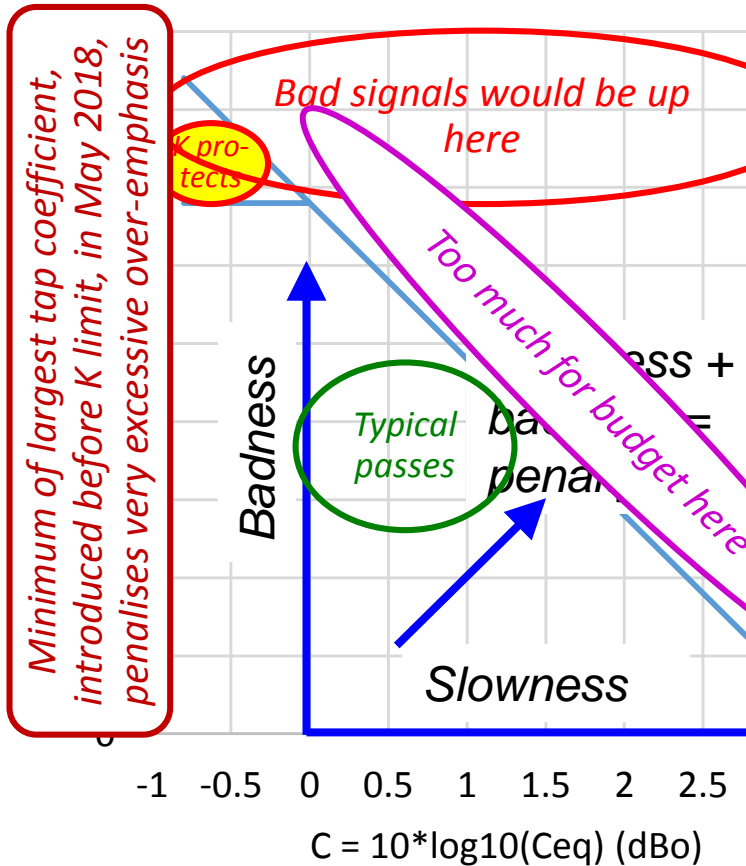
- Transmitter can have +ve or -ve C
  - -ve is usual
- Budget is calculated correctly for either sign of C
- K is limited to the same limit as TDECQ
  - which depends on PMD type
- **K protects receiver and helps avoid bad error floor**
  - See slide 11
- Protects against non-equalizable elements of signal
  - including non-equalizable overshoot
- K is not intended to protect against over-emphasis
  - Another spec protects against equalizable over-emphasis: see [dawe 3cd 01b 0518](#)
- TDECQ, C and K from one measurement:  
**no measurement cost impact**



# All in-force optical PAM4 is done

## this way

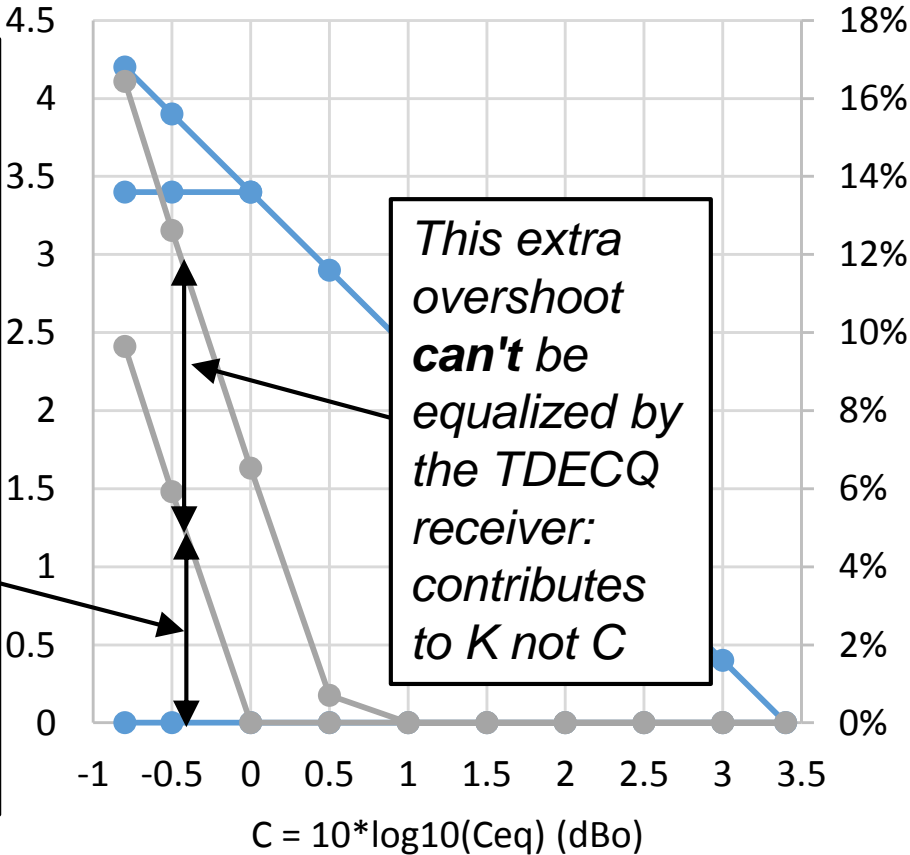
### Equalizing PAM4 PMD



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**no measurement cost impact**

# At least two sorts of overshoot

Most of this overshoot **can** be equalized by the TDECQ receiver: contributes to C, eventually limited by cursor tap weight

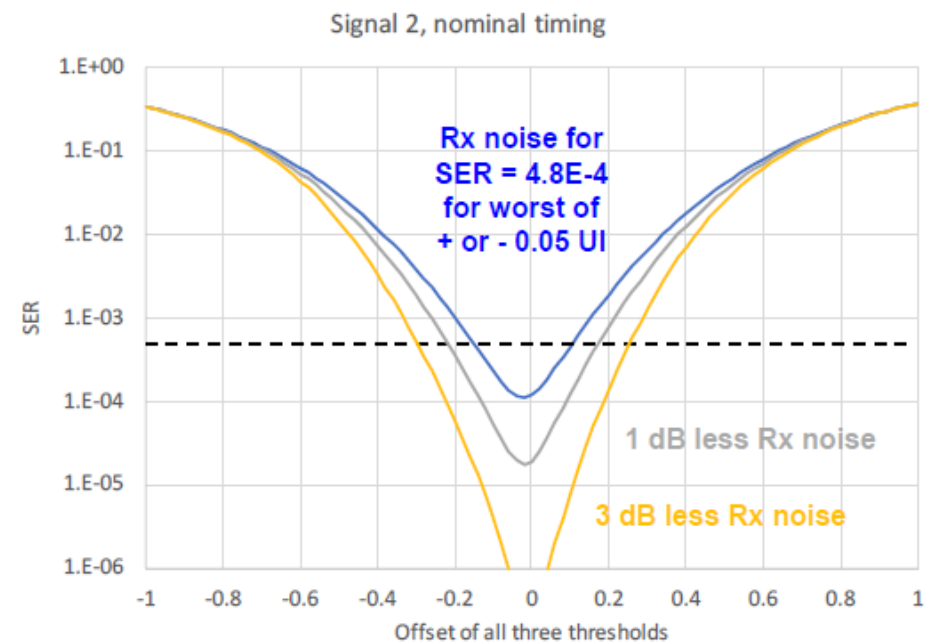
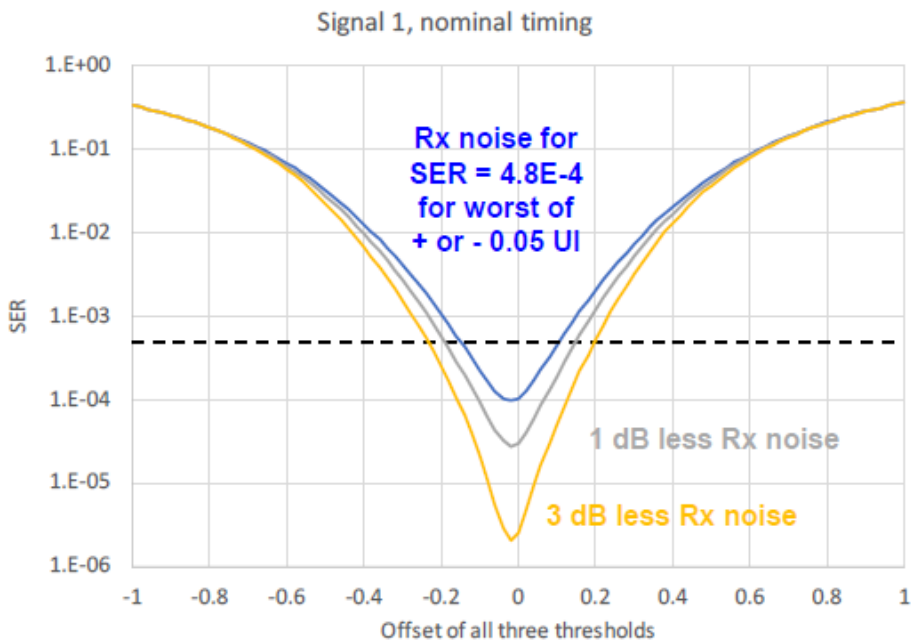


This extra overshoot **can't** be equalized by the TDECQ receiver: contributes to K not C

● K=TDECQ-C (dBo)  
● Overshoot (right axis)

Overshoot is estimated and an example only; will depend on detail of definition  
As seen **after chromatic dispersion** by TDECQ receiver

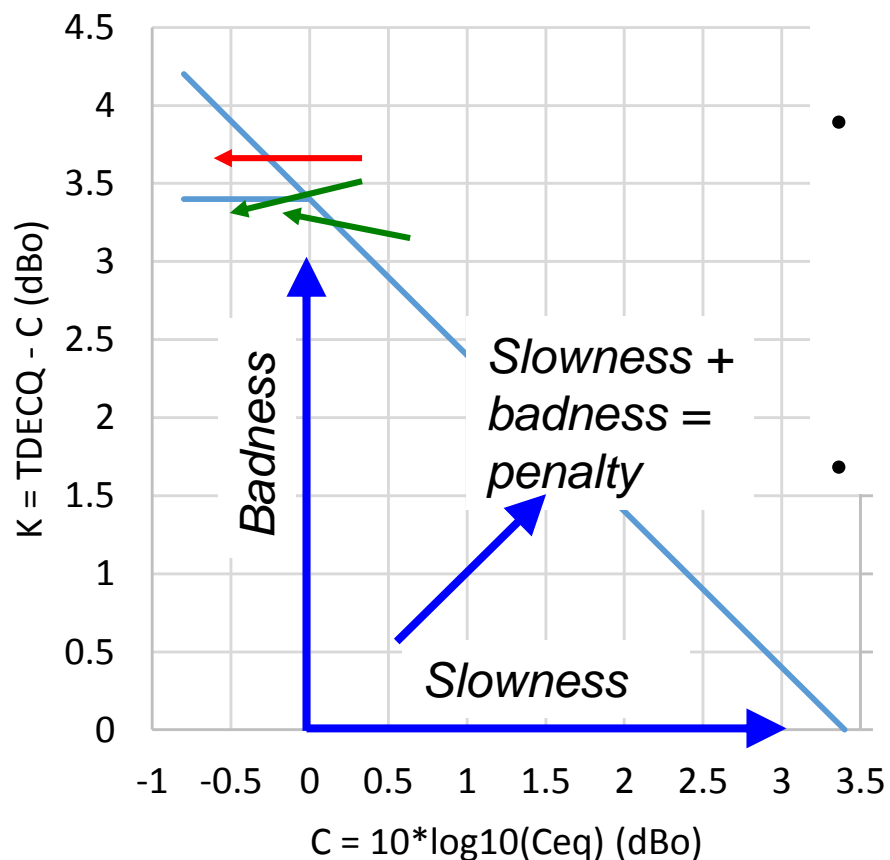
# Bad signals with equalizable overshoot were studied in 2018



- Both signals have 3 dB TDECQ
- Signal 1 is over-emphasised, signal 2 is near neutral
- This is from [http://ieee802.org/3/cd/public/adhoc/archive/anslow\\_062718\\_3cd\\_adhoc.pdf](http://ieee802.org/3/cd/public/adhoc/archive/anslow_062718_3cd_adhoc.pdf)
- Signal 1 has worse error floor; real-world impairments will exacerbate the difference
- So would a higher TDECQ limit
- [http://www.ieee802.org/3/cd/public/July18/dawe\\_3cd\\_01b\\_0718.pdf](http://www.ieee802.org/3/cd/public/July18/dawe_3cd_01b_0718.pdf) slides 9 and 10 show the same effect

# Examples of setting up marginal or poor transmitters

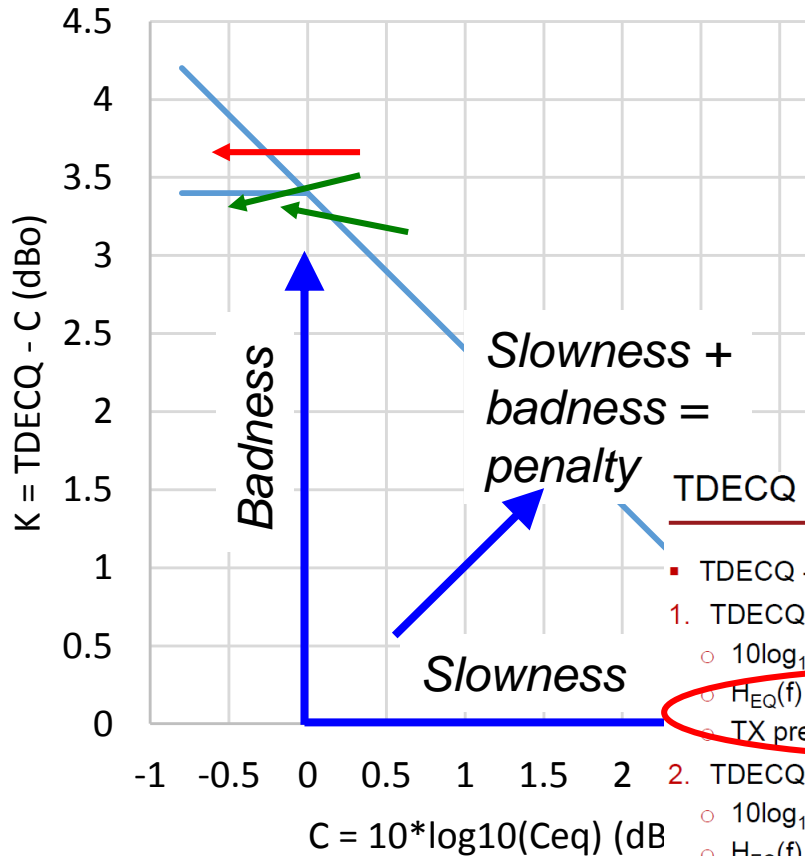
## Equalizing PAM4 PMD



- From the start point of a green or red arrow;
- Changing the transmitter setups can make the two green transmitters pass
  - if they don't fail any overshoot spec
  - If transmitter power or swing is limited, the lower green arrow hasn't improved the link
    - OMA down as emphasis up
- Changing the transmitter setup didn't make this red transmitter pass
  - It shouldn't; it is too noisy or distorted

# Examples of setting up marginal or poor transmitters

## Equalizing PAM4 PMD



- From the start point of a green or red arrow;
- Changing the transmitter setups can make the two green transmitters pass
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    - OMA down as emphasis up

• Changing the transmitter setup didn't

### TDECQ - 10log<sub>10</sub>(C<sub>EQ</sub>) Explanation

▪ TDECQ - 10log<sub>10</sub>(C<sub>EQ</sub>) ≤ TDECQ<sub>MAX</sub> Table 140-6, 151-7

1. TDECQ ≈ TDECQ<sub>MAX</sub>

- 10log<sub>10</sub>(C<sub>EQ</sub>) > 0 ↔ C<sub>EQ</sub> > 1
- H<sub>EQ</sub>(f) can not adopt to Low Pass
- TX pre-emphasis qualitatively constrained

2. TDECQ < TDECQ<sub>MAX</sub>

- 10log<sub>10</sub>(C<sub>EQ</sub>) unconstrained ↔ C<sub>EQ</sub> unconstrained
- H<sub>EQ</sub>(f) unconstrained
- TX pre-emphasis unconstrained

▪ TDECQ - 10log<sub>10</sub>(C<sub>EQ</sub>) is just a lousy pre-emphasis spec

**Yes, it's that simple!**

No, you can do as you please (green arrows) as long as there isn't too much noise and distortion (red arrow)

No. K is not a pre-emphasis spec, it's a badness spec. It's that simple.

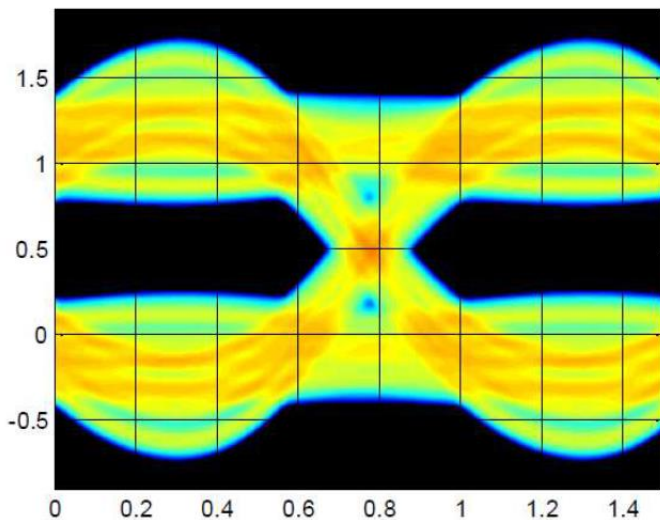
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# Equalizable overshoot again

## TDECQ - $10\log_{10}(C_{EQ})$ Explanation Confirmation

### Piers Dawe analysis

[http://www.ieee802.org/3/cd/public/July18/dawe\\_3cd\\_01b\\_0718.pdf#page=11](http://www.ieee802.org/3/cd/public/July18/dawe_3cd_01b_0718.pdf#page=11)



“very bad” TX eye that can be stopped by TDECQ -  $10\log_{10}(C_{EQ})$ , i.e. “bad” or “very bad” = pre-emphasis

This signal would be allowed by the tap weight rules, and excluded by the  $K = TDECQ - 10\log_{10}(C_{eq})$  rule

**“bad = pre-emphasis” is not correct**

In dawe\_3cd\_01b\_0718 and in TDECQ theory, overshoot was/is not bad in itself

But the thick bands are really bad for PAM4!

- Remember this is a PAM2 eye
- $K = TDECQ - 10\log_{10}(C_{eq})$  screens out this bad signal
- because it's noisy or distorted

But for real receivers with real impairments, too much overshoot must be bad

20 January 2020

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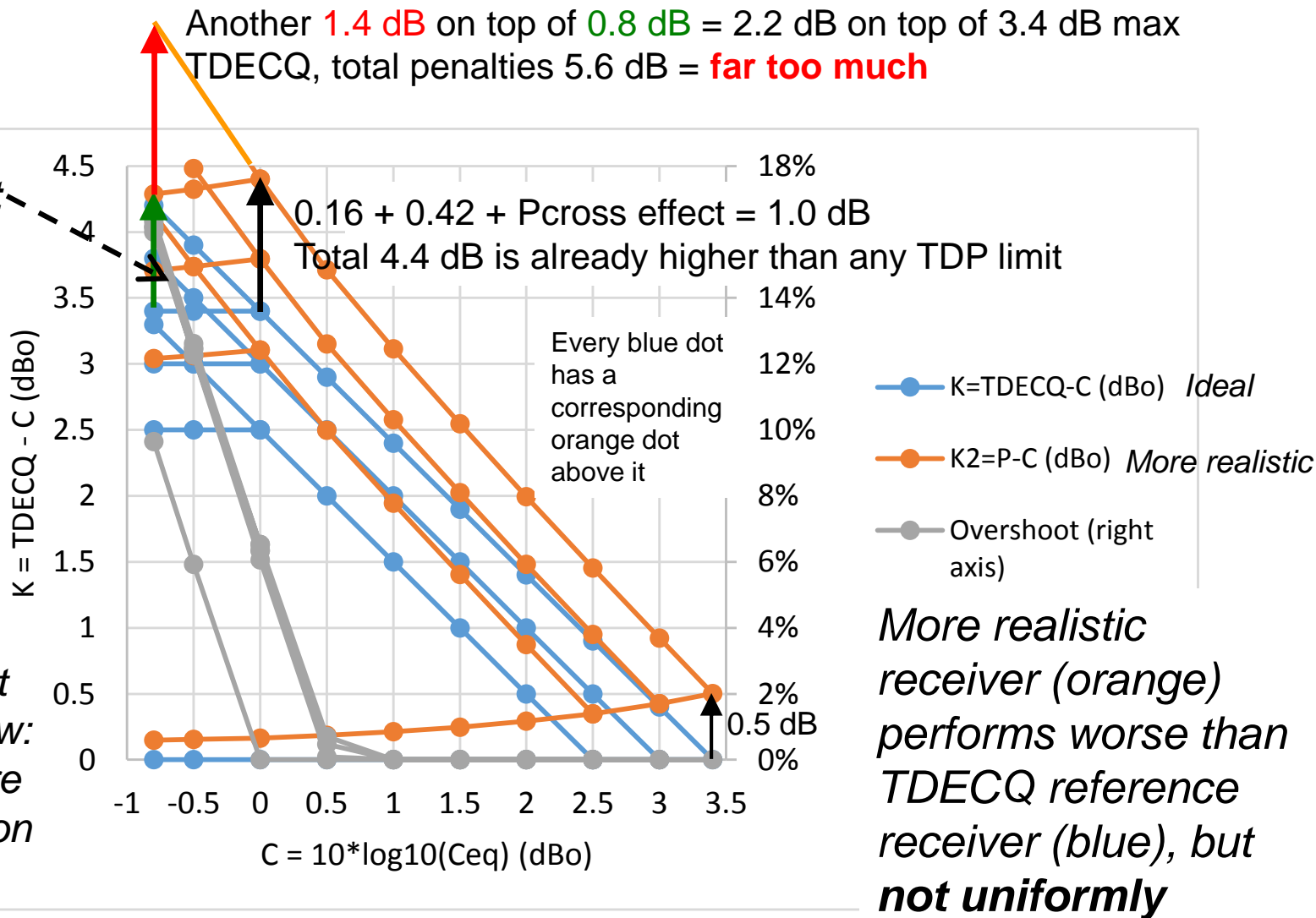
From

[http://ieee802.org/3/cu/public/Jan20/cole\\_3cu\\_01b\\_0120.pdf#page=9](http://ieee802.org/3/cu/public/Jan20/cole_3cu_01b_0120.pdf#page=9)

- The minimum cursor tap weight in the TDECQ method limits *equalizable* overshoot at the receiver
- Need this to protect the equalizer, but probably need something more to protect the receiver front end

# Including more realistic receiver impairments

Overshoot limit **might catch** egregious cases if applied after chromatic dispersion, but not enough unless limit set very low: needs more investigation



Different impairments affect the right and top areas

# Summary of relation between TDECQ and overshoot

- Two sorts of overshoot, equalizable (emphasis) and not
- **Equalizable** overshoot is constrained by minimum of largest tap coefficient (0.8)
  - **Towards the left** on the TDECQ map
- **Unequalizable** overshoot is in the same category as all unequalizable ISI and signal noise, measured by K
  - **Towards the top** of the TDECQ map
- K is like TDP, TDEC and EVM: a necessary screen for bad signals. All modern optical specs have one
  - K was never intended to screen for too much emphasis; largest tap coefficient (from May 2018) already does that



# Non-equalizable overshoot, questions

- See [http://ieee802.org/3/cu/public/Jan20/cole\\_3cu\\_01b\\_0120.pdf](http://ieee802.org/3/cu/public/Jan20/cole_3cu_01b_0120.pdf) slides 12 to 15
- Should know what the threat mechanism is before we really know how to screen it out
- E.g. the overshoot could cause bad clipping in the receiver
  - Where in the receiver?
  - Is it overshoot relative to signal or peak-to-peak swing that matters?
  - If the former, the overshoot should be measured **after** the chromatic dispersion (i.e. at TP3), as TDECQ is
  - If the latter, the allowed swing at TP3 could be larger than at TP2 by the *minimum* loss of the fibre
- Next slides address measuring total overshoot
  - We have a spec in place for equalizable over-emphasis, probably too loose
- How do we determine how much an overshoot limit should be?

# Thoughts on measuring overshoot

- Limiting overshoot at TP2 may not be enough if chromatic dispersion can make the overshoot higher at TP3, as seems very likely
- A measurement on a square wave measures the worst of pre-emphasis and post-emphasis, but a real signal's overshoot can be determined by the sum of these
- Square wave is a bad choice of pattern anyway because PMAs may fail to lock on it and forward the signal correctly to the PMD transmitter output (as 120.5.11.2.4 says)
- Traditional peak measurements are distorted by scope noise, particularly for optical scopes at such high bandwidths

# How to measure overshoot 1/2

- Apply the spec to the same cases as TECQ and TDECQ: TP2, TP3 with most positive chromatic dispersion, and TP3 with most positive chromatic dispersion
- Use the same pattern and observation bandwidth as for T(D)ECQ so that determining the overshoot is another free by-product of measuring for T(D)ECQ, with a much simpler, non-iterative, calculation
- Find the scope noise
- Create a vertical histogram from the measured waveform (not the equalized one)
  - Width of histogram is 1 UI (or e.g. 2, as SSPRQ's length is an odd number of UI)
- Convolve the histogram with the noise that could be added to it at maximum T(D)ECQ, e.g.  $\text{OMA}_{\text{outer}} * 10^{-3.4/10} / (6 * 3.414)$ , RSS-reduced by the scope noise

# How to measure overshoot 2/2

- Find the points on the two outer tails where the CDFs come to a number such as  $5e-5$
- Either find the distance from the "three" level to the upper point, and from the lower point to the "zero" (these are the overshoot and undershoot before normalisation)
- or find the distance from the average level to the upper point, and from the lower point to the average (these are the peak excursions)
  - Which one is more relevant to the receiver?
- Normalise by either OMA or standard deviation of the waveform, or don't normalise but scale for minimum TP2-TP3 loss
  - The first is more familiar, the second avoids some error from the pattern dependency of the OMA definition
- Limit upper and lower separately because excursions on just one side could overload a receiver
- To do: choose the limits – based on what information?

# Conclusions

- Receivers that cope with unnecessary corner cases cost more power, and typically, something else is compromised
- Receiver protection should not be removed retrospectively
  - But adding an overshoot limit is attractive. Can avoid test cost by re-using TDECQ measurement, but much simpler, quicker calculation
- Limiting C, C+K, and K are all worth doing
  - K just as we included a TDP limit in previous standards
  - Protect against transmitter evading the intention of the spec
    - Not clear yet if real transmitters would be found in the high-K corner, but free to screen
  - I offered a more gentle limit that slopes up to the left in 2018, but it got no traction
- Limiting K is as practical and convenient as TDECQ, a by-product of TDECQ, and what we have been used to since July 2018 (P802.3cd/D3.4)
  - No Tx measurement cost
- Stay with K limit, add spec for overshoot at TP3 as well as TP2