

# IEEE 802.3ah

## FEC Cost Effectiveness for EFM

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Thanks for assistance to:

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# Scope

- FEC as the cost effective method to meet reach/split targets using low-cost optics:
  - Split-limited case: improves link budget
  - Reach-limited case: mitigates MPN effects
- Parameters to evaluate cost effectiveness of FEC

# Cost Effectiveness Evaluation

- Split limited:
  - FEC improves link budget to enable high split ratios
  - FEC  $\leftrightarrow$  High power Tx.
  - FEC  $\leftrightarrow$  APD at ONUs (High sensitivity Rx.)
  - FEC  $\leftrightarrow$  Adding a split to the net
- Reach limited:
  - FEC extends MPN-limited uplink reach to the 20km target and improve link budget
  - FP laser + FEC  $\leftrightarrow$  DFB laser

# Mechanism

- Parameters are vendor specific, numbers are merely estimations
- Shows typical cost estimation for 1 code – RS(255,239) code
- Cost is relative – [REL] as cost tag
- Assuming a revenue model which is not affected by small BW loss or gain

# Coding Gain

- RS(255,239,8)
  - BER improvement of  $10^{-4}$  to  $10^{-12}$
  - Coding gain (@  $10^{-12}$ ) – **5.6dB** for AWGN

**For some commercial PIN and APD receivers:**

- **4.5dB for APD, 3.5-4dB for PIN** -Sufficient for adding a two-way splitter
- FEC improves MPN penalty

# FEC Cost - Gate Count

- FEC gate count per coding gain

For the RS (255,239,8) the gate count is ~300KG  
@ 31.25MHz

- Silicon cost per gate count
  - 0.18 $\mu$  @ 100KG  $\equiv$  1.0 [REL]
  - 0.25 $\mu$  @ 100KG  $\approx$  3.0[REL]
- FEC Cost:
  - 0.18 $\mu$   $\approx$  3.0[REL]
  - 0.25 $\mu$   $\approx$  9.0[REL]

# Power Dissipation

- FEC gate count is at 31.25M
- $P = \rho \eta G f_{\max} = 0.03 [\mu\text{W}/(\text{MHz} * \text{G})] * 0.5 * 300 [\text{KG}] * 31.25 [\text{MHz}] = 0.15 \text{W}$
- Aggregating ports for P2P OLT:
- $P_{\text{total}} = NP = 0.15N [\text{W}]$
- High FEC gate count might limit port number in a card.

# Optical Component Cost

- Fundamental optical component based on 1000LX  
FP lasers  $\approx$  **70 [REL]**
- DFB cost  $>$  **120 [REL]**
- Hi-power FP laser
  - Additional cost for  $-7\text{dBm}$  to  $-2\text{dBm}$   $>$  **5 [REL]**
  - Additional gain **? [REL]**
- APD receiver cost  $>$  **25 [REL]**

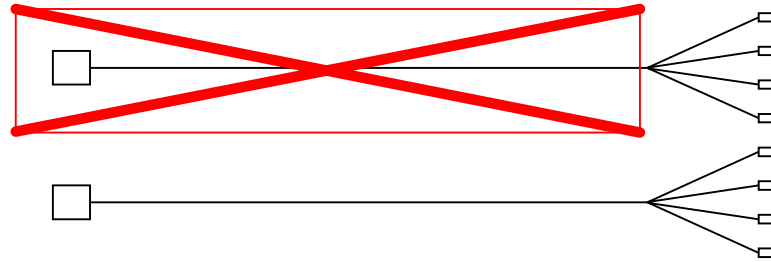


# Passive Optical Splits

- Split No per dB –  $\left\lceil \frac{C\_gain}{3.7} \right\rceil$  [split/dB] = 1
- New\_ONU\_no = 2\*ONU\_no<sub>last</sub>
- The benefit from FEC increases with the increase in the number of ONUs

# Facility Cost for P2MP

- Facility cost is divided by ONU\_no
- Facility cost goes down when there are more ONUs per PON since there are less OLTs and fibers to the split point. The reduction is up to a limit of negligible OLT cost:



$$\begin{aligned} \text{Saving} &= \text{port\_cost} + \text{Fiber\_cost} \approx \\ &\approx (500 + 0.06 * 15000) / \text{ONU\_no} |64| \approx \mathbf{22 \text{ [REL/ONU]}} \end{aligned}$$

- Increasing the number of ONU to a PON may also affect revenues of BW distribution in some deployment scenarios.

# Rate Loss

- Rate loss of code - (255,239,8) RS code - 6%.
- Rate loss due to increasing sync. time in P2MP uplink receiver
- Assuming reasonable BW loss, the effect of the BW loss on most deployment scenarios is negligible since the system is not deployed in full BW capacity.

# Hi-Split/Short-Reach Comparison

- FEC improves link budget to enable high split ratios

- **FEC** ↔ **Extended power FP**

- **3** ↔ **5[REL]**

- **FEC** ↔ **APD at ONUs**

- **3** ↔ **25 [REL]**

- **FEC** ↔ **Adding a split to the net**

- **3** ↔ **22 [REL]**

- **FEC is cost effective for Hi-split/short-reach**

# Long-Reach Comparison

- FEC extends MPN-limited uplink reach and improves link budget
- **FP laser + FEC  $\leftrightarrow$  DFB laser**
  - **3  $\leftrightarrow$  51 [REL]**
- **FEC is cost effective for long-reach**
- Possibilities:
  - Dividing APD cost by ONU number – can be considered to extend splits in uplink

# Conclusion

- FEC is a cost effective method to meet reach/split targets using low-cost optics:
  - Improves link budget
  - Extends MPN-limited reach