

MPCP – State of the Art

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MPCP = Converged Solution

- ❑ **The Multi-Point Control Protocol (MPCP) specifies a control mechanism between a Master unit and Slaves units connected to a Point-to-Multi-Point (P2MP) segment to allow efficient transmission of data**
- ❑ **MPCP is implemented in MAC Control layer**
- ❑ **MPCP uses five MAC Control messages: GATE, REPORT, REGISTER_REQ, REGISTER, and REGISTER_ACK**
- ❑ **P2P Emulation is used for compliance with 802.1**

MPCP Timing Model

□ Absolute timing model

- A global clock exists in the OLT
- Absolute timestamps distribute clock
- Timestamp added to all protocol related messages when generated
- Clocks count in 16 bit-times resolution

RTT Compensation

- ❑ Delay compensation is performed at OLT
- ❑ All grant start times are pre-compensated for RTT
- ❑ **Example:**
 - If OLT is to receive data from an ONU at time T , it will send GATE with Slot Start = $T - RTT$
- ❑ Saves complexities associated with distributed state when compared to alternative solutions
- ❑ Minimal and maximal distance defined between the timestamp and start-time, to allow for processing time

Logical ONU Instance

- ❑ **Granting is per logical ONU instance**
 - The instance is addressed through a unique PHY ID using P2PE or SE layer
- ❑ **An ONU may have multiple logical instances at its physical location, allocated during the registration process**
- ❑ **A logical ONU instance can be easily mapped into a service flow, if required**

- ❑ **Multiple grants may be outstanding**
- ❑ **ONU is free to use granted period to it's best ability**

Message Structure

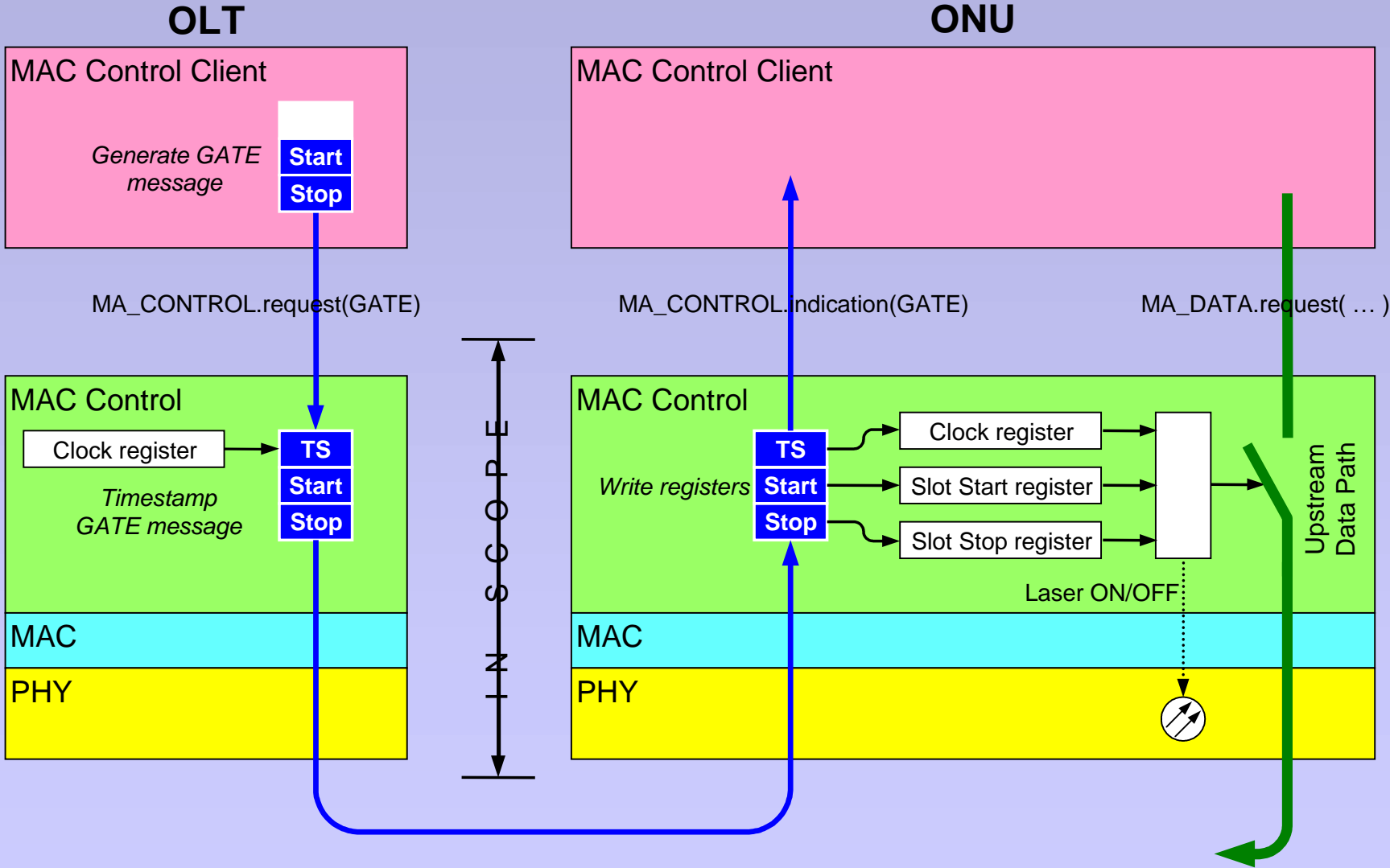
- ❑ **MAC Control is layer responsible for message generation and termination**
- ❑ **Length limitation of 64 bytes imposed by MAC Control layer to be further studied**
- ❑ **MAC Control imposes known EtherType, demultiplexing is performed through opcode field**
- ❑ **Distinct opcode defined for each message type**

GATE Message

□ Fields

- 6 octets: Destination address
 - 6 octets: Source address
 - 2 octets: Type
 - 2 octets: Opcode
 - 4 octets: Timestamp
 - 1 octet: Number of grants
 - 4 octets: Slot start time
 - 2 octets: Slot length
 - Optional fields
 - 4 octets: CRC
- } Repeat * N

GATE Operation

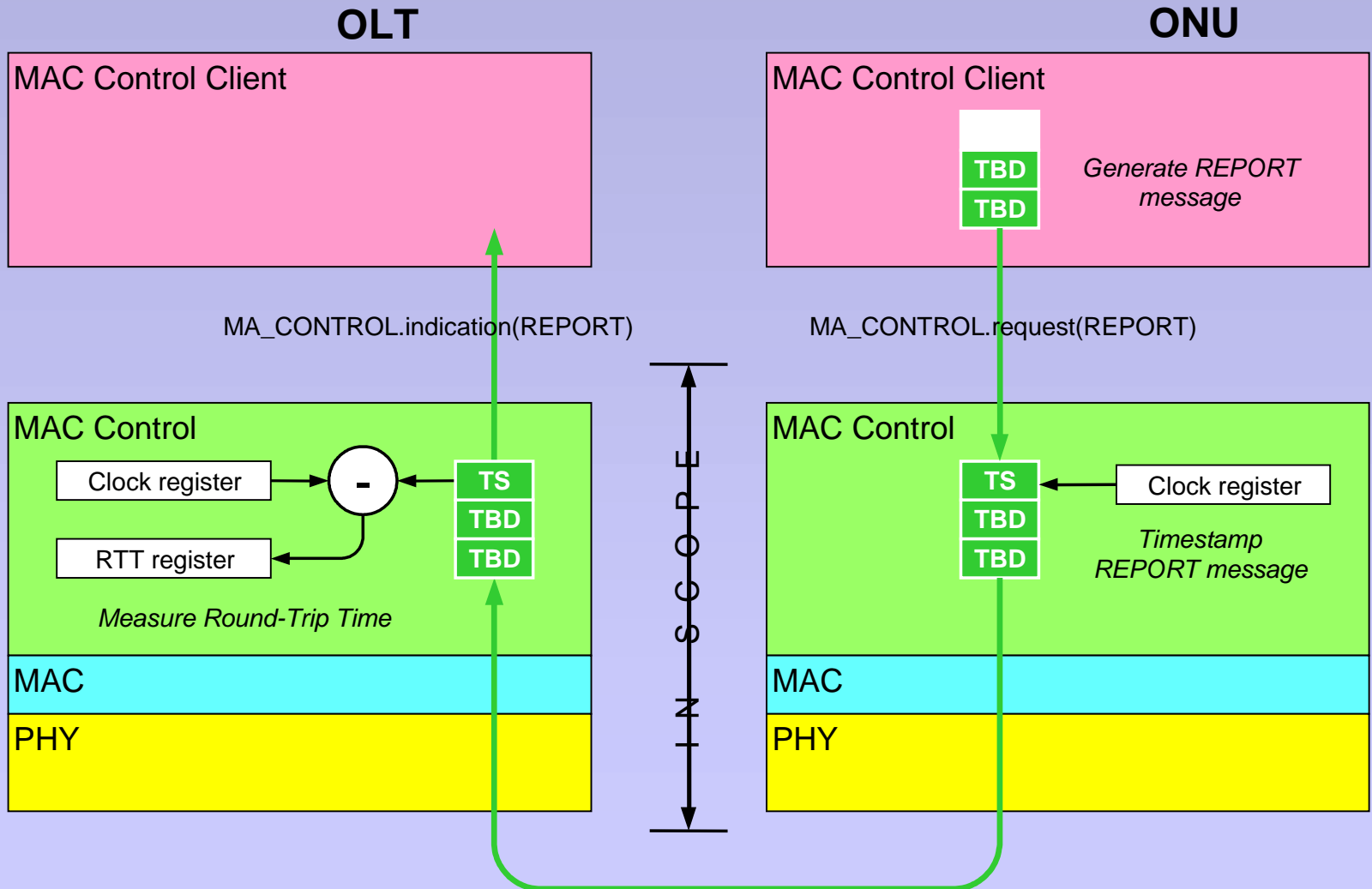


REPORT Message

□ Fields

- 6 octets: Destination address
- 6 octets: Source address
- 2 octets: Type
- 2 octets: Opcode
- 4 octets: Timestamp
- TBD
- 4 octets: CRC

REPORT Operation



GATE/REPORT Behavior

- **Protocol layer conveys information**

OLT → ONU bandwidth assignemnt

ONU → OLT bandwidth request

- **Service layer sitting above makes decisions**

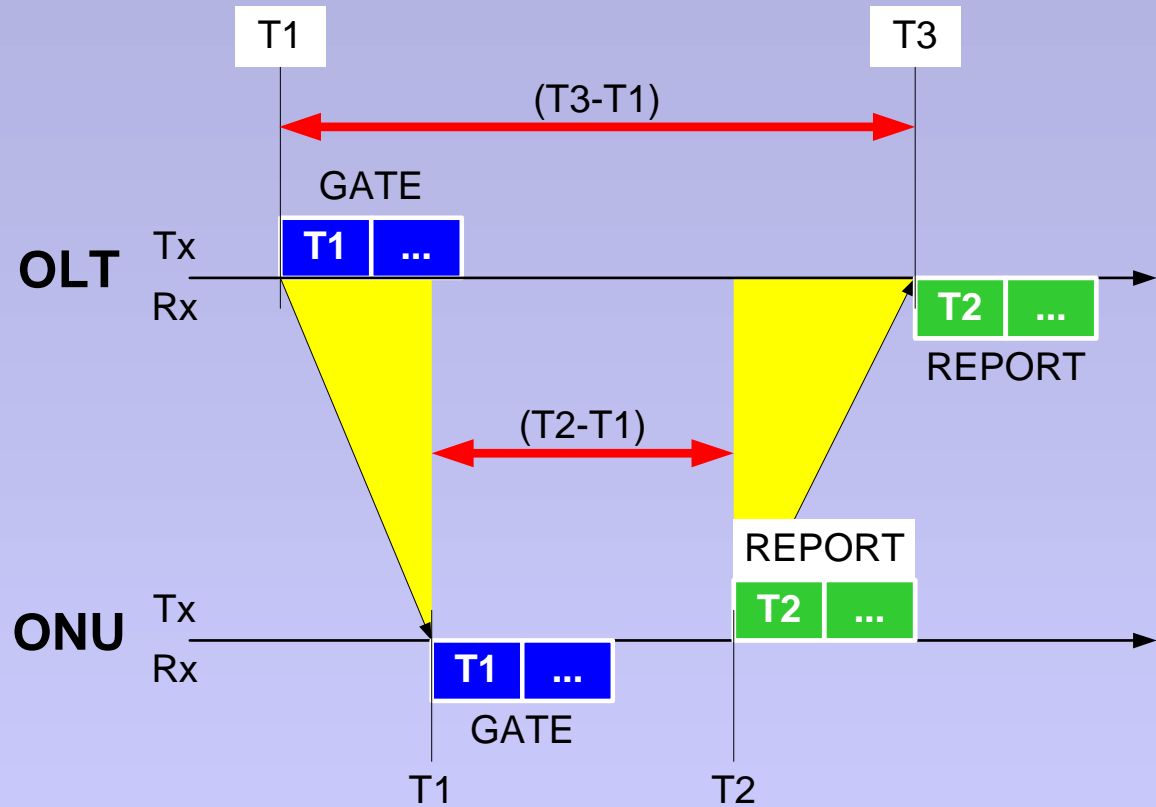
OLT bandwidth allocation

ONU bandwidth utilization

- **No obligation to generate GATE or REPORT messages imposed by protocol layer**

RTT Measurement

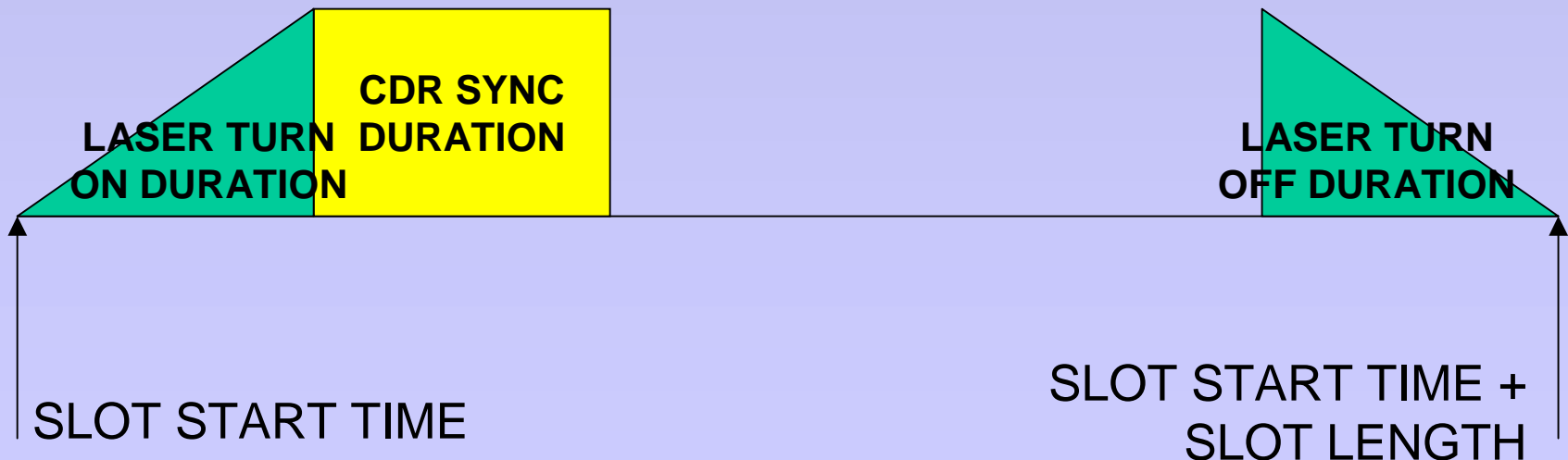
1. OLT sends GATE at T1
2. ONU receives GATE at T1
3. ONU sends REPORT at T2
4. OLT receives REPORT at T3
5. OLT calculates $RTT = T3 - T2$



$$RTT = (T3 - T1) - (T2 - T1) = T3 - T2$$

Physical Layer Interfaces

- ❑ Physical layer generates a preamble in the upstream to help the CDR lock
- ❑ OLT does not assume of ONU performance before initialization
 - Slot start is laser on event
 - Slot end is laser off event



Decoupling of PMD Parameters

- ❑ **Three parameters isolated**
 - Laser on time
 - Laser off time
 - CDR lock time
- ❑ **Laser on/off parameters are local to ONU**
- ❑ **OLT propagates required CDR lock time during registration**
- ❑ **ONU requests pre-compensate for PMD overhead**

Summary

- ❑ **MPCP is confined to one sub-layer – MAC Control**
- ❑ **MPCP allows higher layer to implement various DBA algorithms**
- ❑ **RTT compensation is performed**
- ❑ **Timing is embedded in control frames**
- ❑ **PMD parameters are plugable into model**
- ❑ **Multiple granted entities may exist in a single ONU using P2P emulation**