

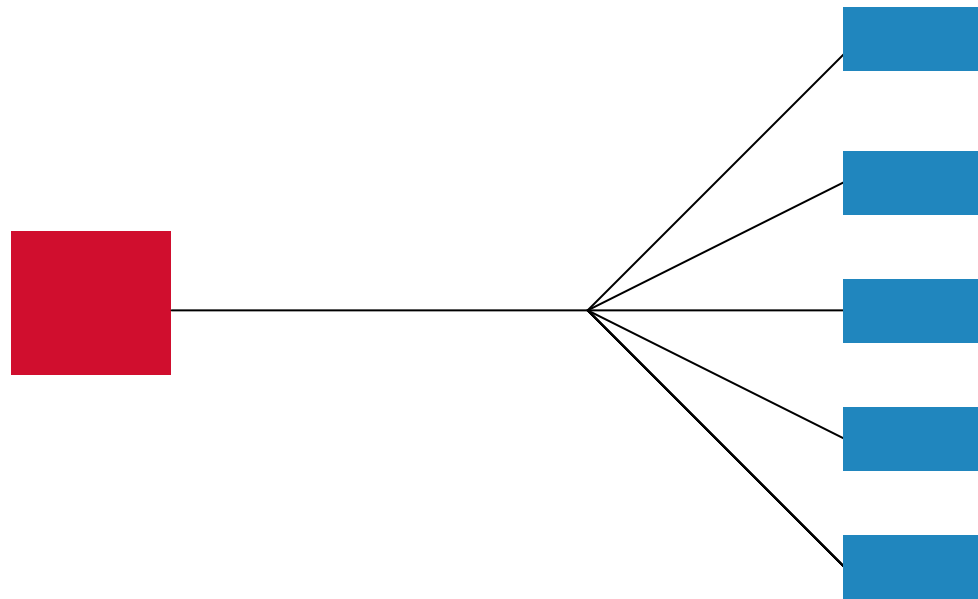
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# **Compatibility with 802.1D Bridging in EPON**

**Hiroshi Suzuki  
Norm Finn  
Gerry Pesavento  
Uri Rotshtein  
Yoram Gross  
Roy Bynum  
Nicolas Nguyen  
Ariel Maislos  
Wei Gao  
Bruce Tolley**

# EPON Physical Topology

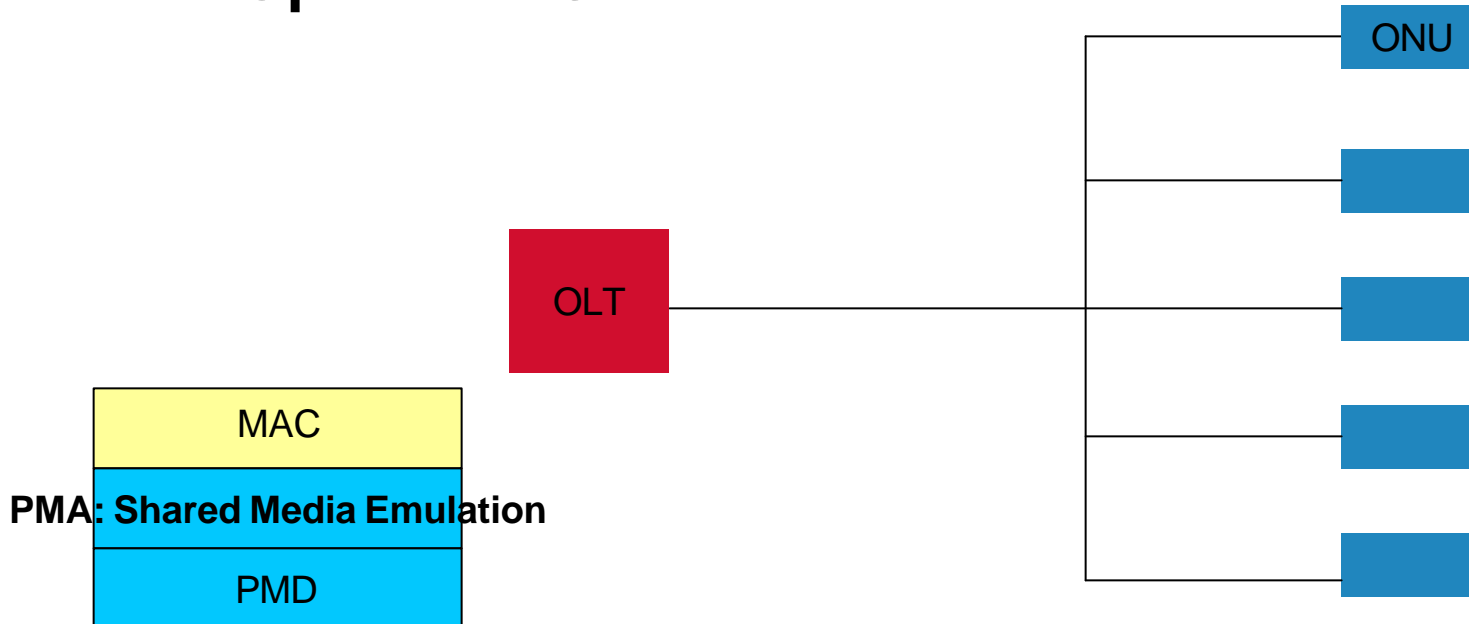
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**Point to Multipoint**

# Logical Topology for MAC -1

## Option 1 : Shared Media Emulation

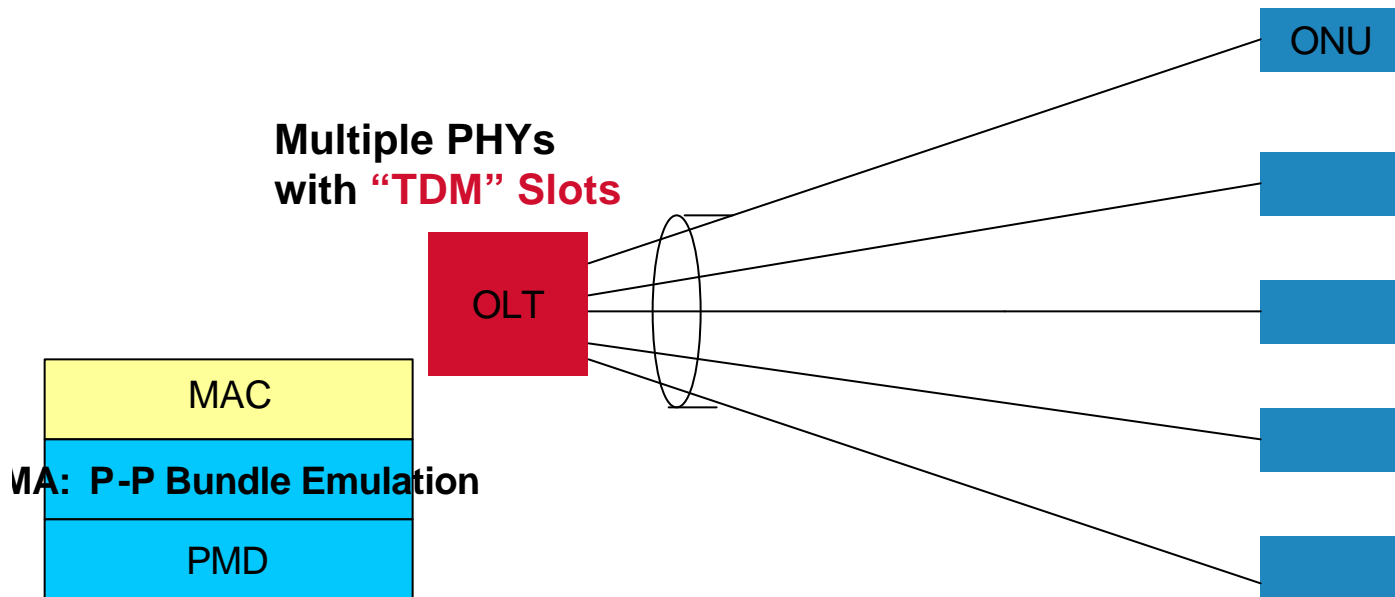


### Shared Media Emulator in PHY Layer

- Everybody sees every packets ( Stupid ? )
- All upstream bandwidth comes to downstream !!
- Security ??
- Failure Isolation??

# Logical Topology for MAC -2

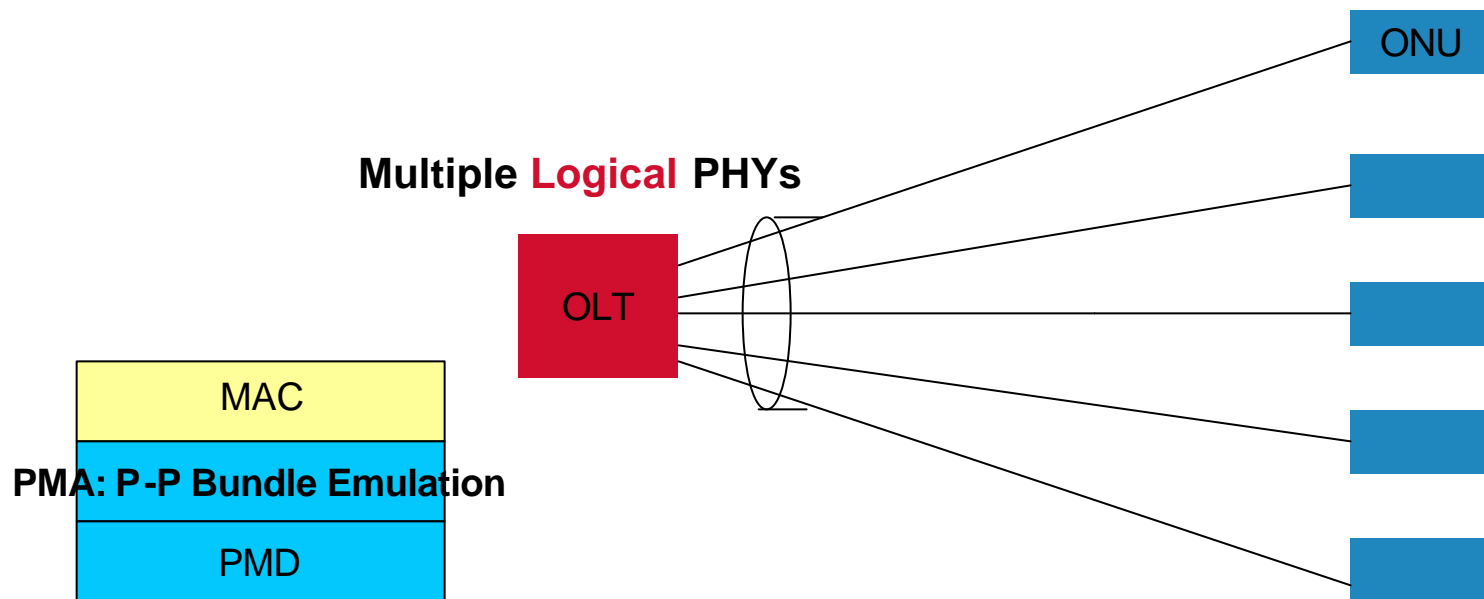
## Option 2 : Many Point to Point Links with "TDM"



- Both UP and DOWN are TDM slot separated.
- Inefficient for Downstream Bandwidth ( Downstream BW = 1/32G)

# Logical Topology for MAC -3

## Option 3 : Many Point to Point Links by **Packet Mux**



How to identify the Logical PHY / ONU ID ?  
-To add ONU ID in Each Frame in "PHY layer"

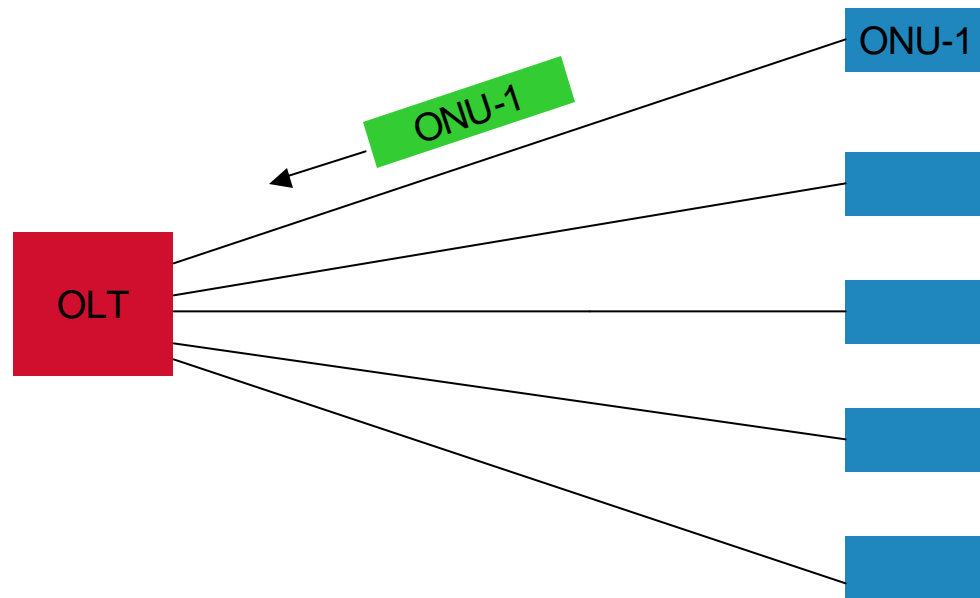
# ONU ID Option ?

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- **Destination ONU ID**
- **Source ONU ID**
- **Bitmap**
- **Multicast Group ID**

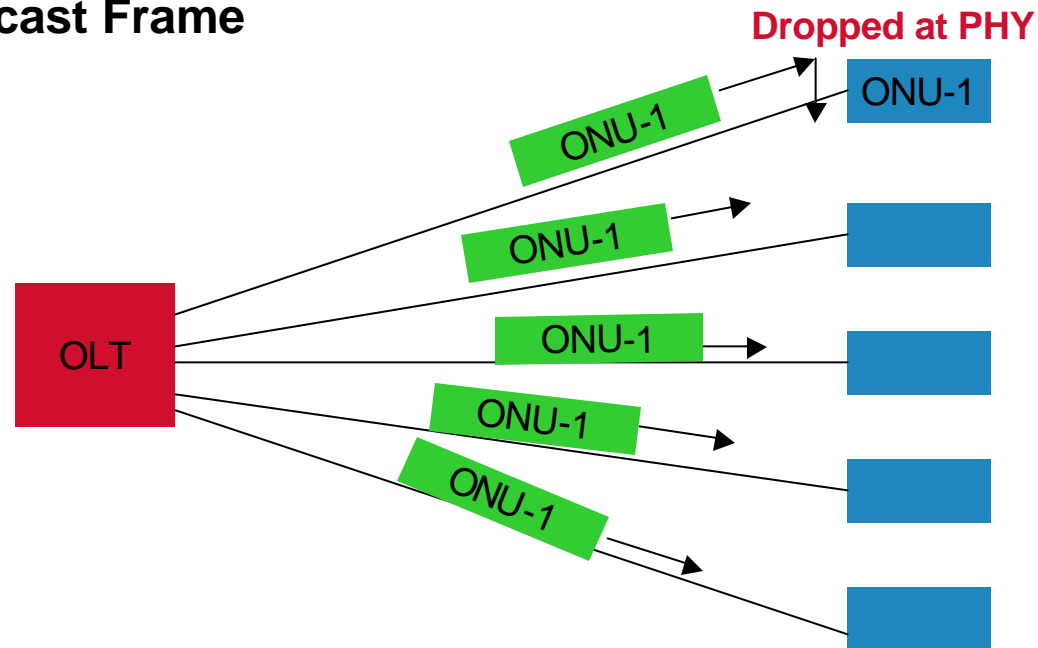
# Broadcast Solution Example

Every Frame with Source ID



# Broadcast Solution Example

Broadcast Frame



ONU drop broadcast mesg with the same ONU ID



# Where to put PHY/ONU ID ?

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- **It has to be invisible to 802.1**
- **This is what 802.1 wants**
- **Possible Options**
  - Preamble / IPG
  - New EPON PHY header

# How to allocate ONU ID ?

## How many bits ?

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- Auto Allocation at registration phase
- Periodic re-allocation / Static
- Up to 32 ONUs / Addressing options
  - Src/ Dest bit + ONU ID ( 6 bits )
  - BitMap ( 32 bits )
  - Multicast IDs

# A Proposal

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- **Support “Logical PHY Level Multiplexing”  
Scheme in EPON / EFM**