

EFM OAM Need To Transmit

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Contents

- **List the types of OAM PDUs that can be transmitted**
- **List the timers used**
- **Describe the Need To Transmit State Machine**

OAM PDUs

- **Status**
- **Event Notification**
- **Loopback Control**
- **Ping Request**
- **Ping Response**
- **Variable Request**
- **Variable Response**

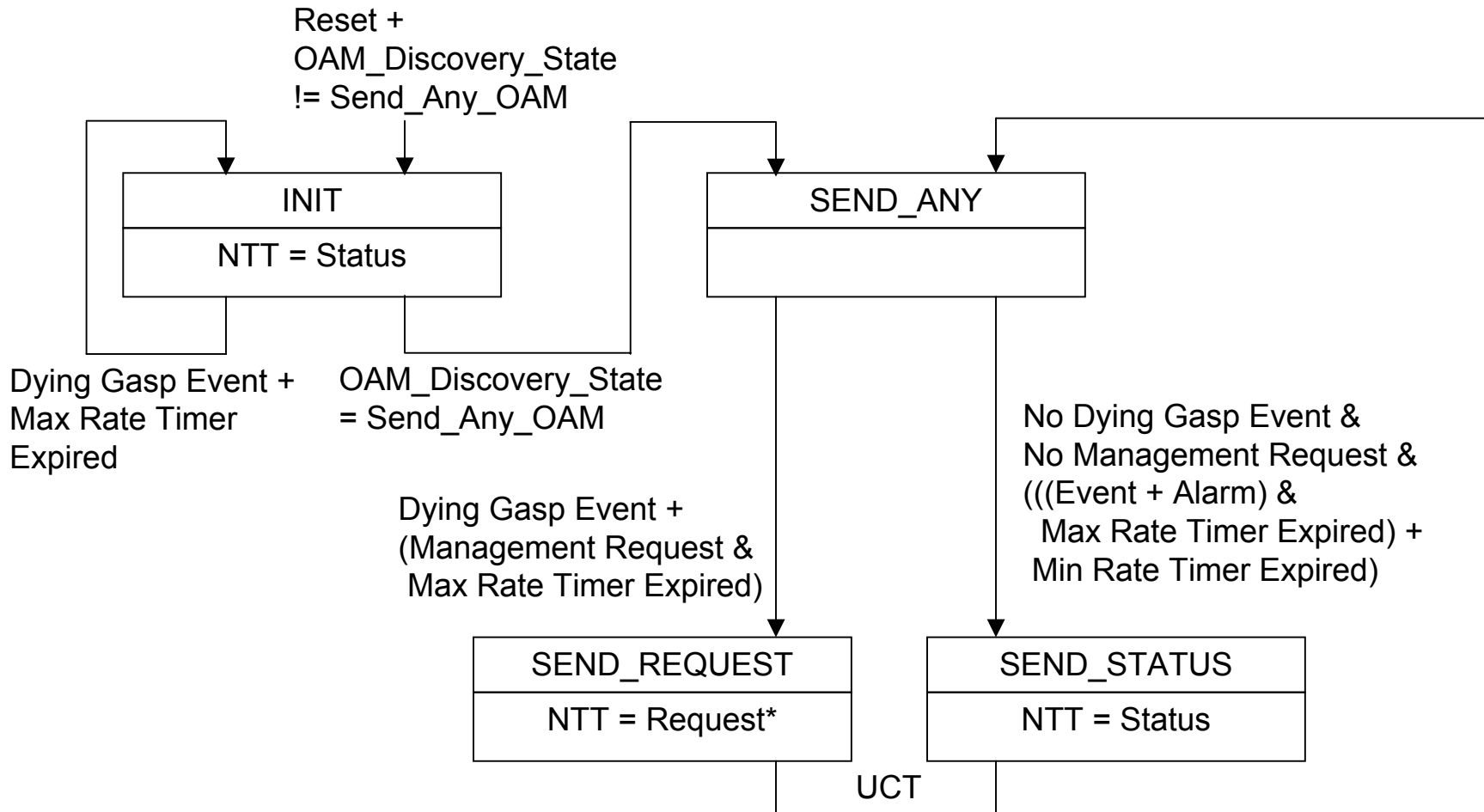
OAM Timers

- **Max Rate Timer – 100 msec max**
 - Reset upon OAMPDU transmission
 - Used to inhibit OAMPDUs from being sent too often
 - Send OAMPDU at expiration only if there is a reason to do so
- **Min Rate Timer – 1 sec max**
 - Reset upon OAMPDU transmission
 - Used for Keep Alive function
 - If this expires, there was no reason to transmit at the maximum rate so send Information OAMPDU to keep the link alive
- **Link Lost Timer – 5 sec min**
 - Reset upon OAMPDU reception
 - Upon expiration, sends OAM Discovery Capability state machine back to “Send Local Only” state

Need To Transmit

- **At reset:**
 - Queue a Status OAMPDU
- **Until OAM_Discovery_State=Send_Any_OAM:**
 - If Dying Gasp Event, immediately send requested OAMPDU
 - Else, Queue a Status OAMPDU upon every expiration of Max Rate Timer
- **While OAM_Discovery_State=Send_Any_OAM:**
 - If Dying Gasp Event, immediately send requested OAMPDU
 - Else, if management requests a specific OAMPDU, queue it upon expiration of Max Rate Timer
 - Else, if there is an Event or an Alarm, queue a Status OAMPDU upon expiration of Max Rate Timer
 - Else, queue a Status OAMPDU upon expiration of Min Rate Timer

Need To Transmit State Machine



Request = Any OAMPDU requested by management

