

Insert new clauses and corresponding annexes as follows:

101. Reconciliation Sublayer, Physical Coding Sublayer, and Physical Media Attachment for EPoC

101.3.2.4 FEC encoding process

The {EPoC_PMD_Name} encodes the transmitted data using a systematic Low-Density Parity-Check (LDPC) (F_C , F_P) code. A LDPC encoder encodes F_P information bits $i_0 \dots i_{F_P-1}$ into a codeword

$$c = (i_0, \dots, i_{F_P-1}, p_{F_P}, \dots, p_{F_C-1})$$

by adding F_R parity bits $p_{F_P} \dots p_{F_C-1}$ obtained so that

$$Hc^T = 0$$

where H is an $F_R \times F_C$ binary matrix containing mostly '0' and relatively few '1', called low-density parity-check matrix. (see [1] and [2]). The detailed description of such parity check matrices is given in 101.3.2.4.1.

{to be included in informative references: [1] R. G. Gallager, "Low density parity check codes," IRE Trans. Inform. Theory, vol. IT-8, pp. 21–28, Jan. 1962.; [2] T. Richardson and R. Urbanke, "Modern Coding Theory," Cambridge University Press, 2008}

The CLT {EPoC_PMD_Name} PCS operating on active CCDN shall encode the transmitted data using one of the LDPC (F_C , F_P) codes per Table 101–1, as selected using register TBD. The CNU {EPoC_PMD_Name} PCS operating on active CCDN shall encode the transmitted data using one of the LDPC (F_C , F_P) codes per Table 101–2, as selected using register TBD.

Table 101–1—LDPC codes used by the CLT {EPoC_PMD_Name} PCS for active CCDN

Codeword F_C [bits]	Payload F_P [bits]	Parity F_R [bits]	Payload		Parity		
			65-bit blocks B_Q	Padding bits B_P	64-bit blocks C_Q	Parity bits in last block C_{PL}	Padding bits C_P
16200	14400	1800	221	2	28	40	24

Annex 101A gives an example of LDPC (F_C , F_P) FEC encoding. {we will need to select one of the codes from the family of codes we use in either downstream or upstream and then generate examples}

101.3.2.4.1 LDPC matrix definition

The low-density parity check matrix H for LDPC (F_C , F_P) encoder can be divided into blocks of L^2 sub-matrices. Its compact circulant form is represented by an $m \times n$ block matrix:

Table 101–2—LDPC codes used by the CLT {EPoC_PMD_Name} PCS for active CCDN

Codeword F_C [bits]	Payload F_P [bits]	Parity F_R [bits]	Payload		Parity		
			65-bit blocks B_Q	Padding bits B_P	64-bit blocks C_Q	Parity bits in last block C_{PL}	Padding bits C_P
16200	14400	1800	221	2	28	40	24
5940	5040	900	77	2	14	36	28
1120	840	280	12	27	4	56	8

$$H = \begin{bmatrix} H_{1,1} & H_{1,2} & H_{1,3} & \cdots & H_{1,n} \\ H_{2,1} & H_{2,2} & H_{2,3} & \cdots & H_{2,n} \\ H_{3,1} & H_{3,2} & H_{3,3} & \cdots & H_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ H_{m,1} & H_{m,2} & H_{m,3} & \cdots & H_{m,n} \end{bmatrix}$$

where the submatrix $H_{i,j}$ is an $L \times L$ all-zero submatrix or a cyclic right-shifted identity submatrix. The last $n-m$ sub-matrix columns represent the parity portion of the matrix. Moreover, $nL = F_C$, $mL = F_P$ and the code rate is $(n-m)/n = (F_C - F_P)/F_C$. In this specification, the sub-matrix size L is called the lifting factor.

In this specification, the sub-matrix $H_{i,j}$ is represented by a value in $\{-1, 0, \dots, L-1\}$, where a '-1' value represents an all-zero submatrix, and the remaining values represent an L by L identity submatrix cyclically right-shifted by the specified value. Such representation of the parity-check matrix is called a base matrix.

{The following matrices were extracted from http://www.ieee802.org/3/bn/public/jul13/prodan_3bn_01b_0713.pdf, as updated. This material with technical changes has not been yet adopted as baseline proposal.}

Table 101–3a through Table 101–3c present a 5×45 base matrix of the low-density parity-check matrix H for LDPC (16200, 14400) code listed in TABLE 101-1 for downstream and TABLE 101-2 for upstream, respectively. The lifting factor of the matrix is $L=360$.

Table 101–4a through Table 101–4c present a 5×33 base matrix of the low-density parity-check matrix H for LDPC (5940, 5040) code listed in TABLE 101-2 for upstream. The lifting factor of the matrix is $L=180$.

Table 101–5a and Table 101–4c present a 5×20 base matrix of the low-density parity-check matrix H for LDPC (1120, 840) code listed in TABLE 101-2 for upstream. The lifting factor of the matrix is $L=56$.

101.3.2.4.2 LDPC encoding process within CLT (downstream)

The process of padding FEC codewords and appending FEC parity octets in the {EPoC_PMD_Name} CLT transmitter is illustrated in Figure 101–1. The 64B/66B encoder produces a stream of 66-bit blocks, which are then delivered to the FEC encoder. The FEC encoder accumulates B_Q (see Table 101-1) of these 66-bit

Table 101–3a—LDPC (16200, 14400) code matrix, columns 1-15

Row	Column														
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	93	271	-1	83	26	208	245	200	-1	175	331	17	86	-1	337
2	274	115	329	338	124	-1	293	-1	69	64	342	-1	88	139	-1
3	134	355	175	24	253	242	-1	187	94	26	87	302	-1	191	323
4	-1	-1	184	70	247	14	22	7	285	54	-1	352	26	108	10
5	253	273	90	-1	-1	151	311	320	339	-1	295	148	48	91	62

Table 101–3b—LDPC (16200, 14400) code matrix, columns 16-30

Row	Column														
	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
1	-1	238	81	-1	307	-1	165	-1	47	76	73	150	349	139	331
2	137	212	-1	157	195	357	81	194	1	159	56	72	126	277	156
3	22	-1	245	294	240	84	76	342	345	174	269	329	-1	214	-1
4	298	123	139	117	-1	336	49	202	359	342	-1	224	106	-1	273
5	100	232	146	200	135	12	-1	179	-1	-1	232	-1	21	331	313

Table 101–3c—LDPC (16200, 14400) code matrix, columns 31-45

Row	Column														
	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45
1	118	345	27	294	-1	145	279	97	106	160	143	-1	-1	-1	-1
2	32	111	175	-1	306	224	-1	206	-1	29	106	334	-1	-1	-1
3	-1	-1	-1	218	104	40	197	73	229	63	-1	270	72	-1	-1
4	177	245	98	355	178	176	147	-1	280	-1	-1	-1	221	208	-1
5	349	34	97	187	38	-1	235	52	170	58	-1	-1	-1	257	0

blocks to form the payload of a FEC codeword, removing the redundant first bit (i.e., sync header bit <0>) in each 66-bit block received from the 64B/66B encoder. The first bit <0> of the sync header in the 66-bit block in the transmit direction is guaranteed to be the complement of the second bit <1> of the sync header – see 49.2.4.3 for more details.

Next, the FEC encoder calculates CRC32 over the aggregated B_Q 65-bit blocks, placing the resulting 32 bits of CRC32 code prepended with one bit truncated sync header (with the binary value of “1”) immediately after the B_Q 65-bit blocks, forming the payload of the FEC codeword. Finally, the FEC encoder prepends B_P (see Table 101–1) padding bits (with the binary value of “0”) to the payload of the FEC codeword as shown

Table 101-4a—LDPC (5940, 5040) code matrix, columns 1-11

Row	Column										
	1	2	3	4	5	6	7	8	9	10	11
1	142	158	113	124	92	44	93	70	172	3	25
2	54	172	145	28	55	19	159	22	96	12	85
3	63	11	112	114	61	123	72	55	114	20	53
4	28	160	102	44	8	84	126	9	169	174	147
5	52	159	75	74	46	71	42	11	108	153	-1

Table 101-4b—LDPC (5940, 5040) code matrix, columns 12-22

Row	Column										
	12	13	14	15	16	17	18	19	20	21	22
1	44	141	160	50	45	118	84	-1	64	66	97
2	-1	128	5	158	120	51	171	65	141	-1	42
3	114	42	33	4	66	163	50	46	17	175	-1
4	24	145	-1	26	-1	-1	-1	67	82	4	177
5	72	-1	163	-1	9	2	168	158	-1	1	49

Table 101-4c—LDPC (5940, 5040) code matrix, columns 23-33

Row	Column										
	23	24	25	26	27	28	29	30	31	32	33
1	1	115	8	108	-1	-1	22	-1	-1	-1	-1
2	83	7	-1	39	121	84	101	171	-1	-1	-1
3	-1	-1	92	-1	41	138	-1	34	74	-1	-1
4	151	131	139	117	36	18	-1	-1	23	8	-1
5	89	63	179	10	75	161	-1	-1	-1	177	19

in Figure 101-1. This data is then LDPC-encoded, resulting in the F_R bits of parity data. The first 32 bits of parity data are inserted into the 65-bit block carrying CRC32 code, complementing it. The remaining F_{R-32} bits of parity data is then divided into C_Q 64-bit blocks, each of which is then prepended with one bit sync header <1> with the value of binary “1”. The last 64-bit block of the parity data contains C_{PL} bits of parity data, and the remaining C_P bits are filled with padding (binary “0”).

Table 101–5a—LDPC (1120, 840) code matrix, columns 1-10

Row	Column									
	1	2	3	4	5	6	7	8	9	10
1	5	14	12	1	2	37	45	26	24	0
2	0	35	1	26	0	10	16	16	34	4
3	12	28	22	46	3	16	51	2	25	29
4	0	51	16	31	13	39	27	33	8	27
5	36	6	3	51	4	19	4	45	48	9

Table 101–5b—LDPC (1120, 840) code matrix, columns 11-20

Row	Column									
	11	12	13	14	15	16	17	18	19	20
1	3	-1	34	7	46	10	-1	-1	-1	-1
2	2	23	0	51	-1	49	20	-1	-1	-1
3	19	18	52	-1	37	-1	34	39	-1	-1
4	53	13	-1	52	33	-1	-1	38	7	-1
5	-1	11	22	23	43	-1	-1	-1	14	-1

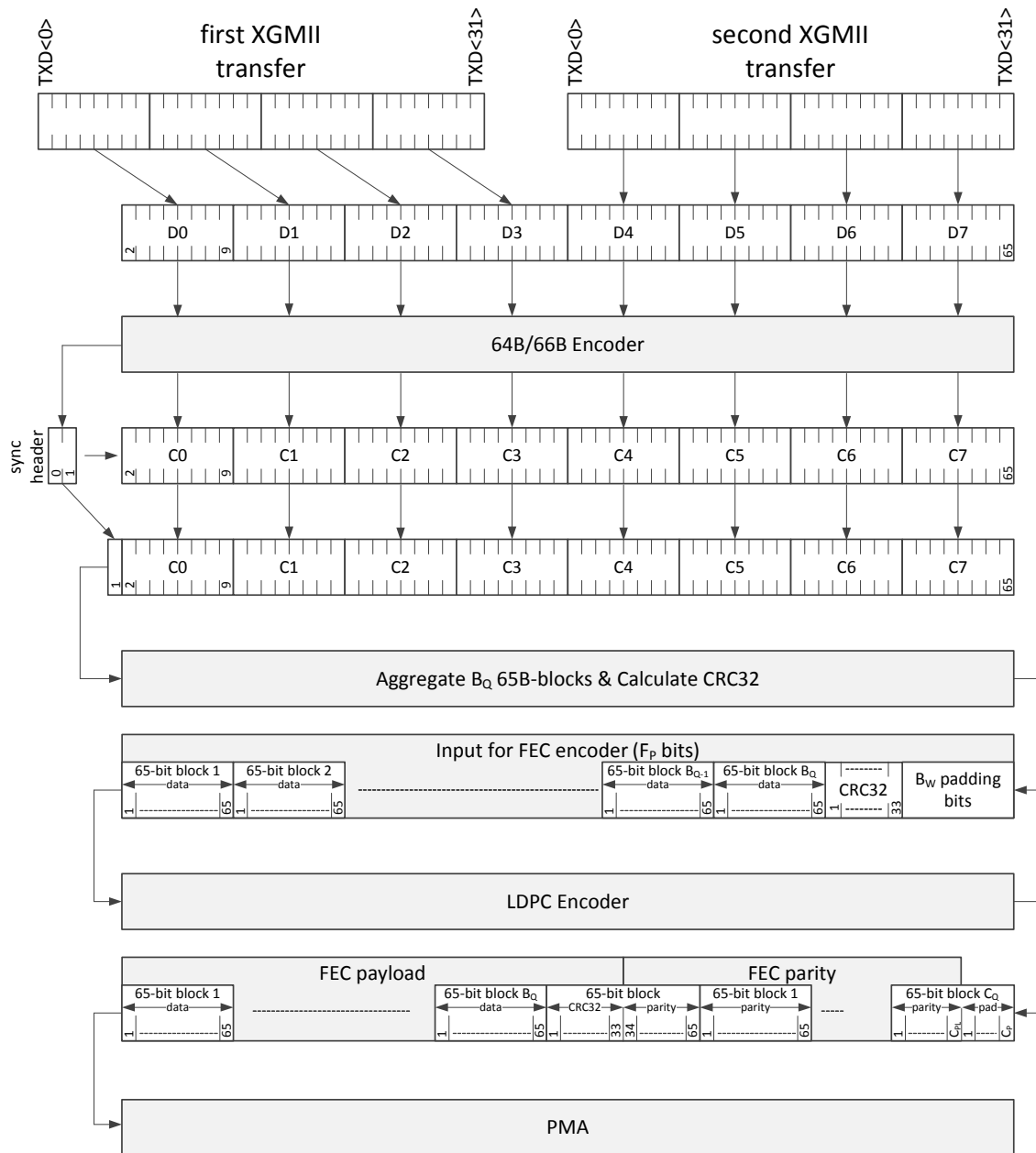


Figure 101–1—PCS Transmit bit ordering within CLT (downstream)

101.3.2.4.3 LDPC codeword transmission order within CLT (downstream)

Once the process of calculating FEC parity is complete, the payload portion of the FEC codeword and the parity portion of the FEC codeword are then transferred towards the PMA across the PMA service interface, one 65-bit block at a time. Note that the B_P padding bits used to generate the FEC codeword are not transmitted across the PMA service interface. The C_P padding bits in the last parity codeword (block number C_Q) are transmitted to PMA, where they are discarded prior to encoding into OFDM medium.

101.3.2.4.4 LDPC encoding process within CNU (upstream)

{the upstream FEC encoding for CNU will be described when we have a consistent proposal on how to mix three different FEC codes into a single transmission slot}

101.3.2.4.5 LDPC codeword transmission order within CNU (upstream)

{the content of this subclause ought to be quite similar with the content of 101.3.2.4.3}

101.3.2.4.6 State diagrams

101.3.2.4.6.1 Constants\

TBD

101.3.2.4.6.2 Variables

blockCountData

TYPE: 16-bit unsigned integer

This variable represents the number of 65-bit blocks within the payload portion of the FEC codeword that have been already transmitted towards PMA. After reaching the full payload size (blockCountData = B_Q), this variable is reset to 0.

blockCountParity

TYPE: 16-bit unsigned integer

This variable represents the number of 65-bit blocks within the parity portion of the FEC codeword that have been already transmitted towards PMA. After reaching the full parity size (blockCountParity = C_Q), this variable is reset to 0.

CLK

TYPE: Boolean

This Boolean is true on every negative edge of TX_CLK (see 46.3.1) and represents instances of time at which a 66-bit block is passed from the output of the 64B/66B encoder into the FEC encoder. This variable is reset to false upon read.

dataFec< $F_P-1:0$ >

TYPE: Bit array

This array represents the payload portion of the FEC codeword, accounting for the necessary padding. It is initialized to the size of F_P bits and filled with the binary value of "0".

dataParity< $F_R-1+C_P:0$ >

TYPE: Bit array

	This array represents the parity portion of the FEC codeword, accounting for the necessary padding. It is initialized to the size of $F_R + C_P$ bits and filled with the binary value of “0”.	1
		2
		3
FIFO_FEC		4
		5
	TYPE: Array of 65-bit blocks	6
		7
	A FIFO array used to store tx_coded<65:1> blocks, inserted by the input process in the FEC encoder, while FEC parity is sent out towards PMA.	8
		9
		10
loc		11
		12
	TYPE: 16-bit unsigned integer	13
		14
	This variable represents the position within the dataFec array or dataParity array, indicating how much data is stored within the given array.	15
		16
		17
sizeFifo		18
		19
	TYPE: 16-bit unsigned integer	20
		21
	This variable represents the number of 65-bit blocks stored in FIFO_FEC.	22
		23
tx_coded<65:0>		24
		25
	TYPE: 66-bit block	26
		27
	This 66-bit block contains the output of the 64B/66B encoder. The format for this data block is shown in Figure 49–7 . The left-most bit in the figure is tx_coded<0> and the right-most bit is tx_coded<65>.	28
		29
		30
		31
101.3.2.4.6.3 Functions		32
		33
calculateCrc (ARRAY_IN)		34
		35
	This function calculates CRC32 for data included in ARRAY_IN.	36
		37
calculateParity(ARRAY_IN)		38
		39
	This function calculates LDPC parity (for the code per Figure 101–1 or Figure 101–2) for data included in ARRAY_IN.	40
		41
		42
resetArray(ARRAY_IN)		43
		44
	This function resets the content of ARRAY_IN, setting all the elements in this array to the binary value of “0”.	45
		46
		47
removeFifoHead(FIFO_IN)		48
		49
	This function removes the first block in FIFO_IN and decrements the variable sizeFifo by 1.	50
	removeFifoHead(FIFO_IN)	51
	{	52
	FIFO_IN[0] = FIFO_IN[1]	53
	FIFO_IN[1] = FIFO_IN[2]	54

```

...
FIFO_IN[sizeFifo-2] = FIFO_IN[sizeFifo-1]
sizeFifo --
}

```

101.3.2.4.6.4 Messages

TBD

101.3.2.4.6.5 State diagrams

The CLT PCS shall implement the LDPC encoding process, comprising the input process as shown in Figure 101–6 and the output process as shown in Figure 101–7. The CNU PCS shall implement the LDPC encoding process, comprising the input process as shown in Figure 101–6 and the output process as shown in Figure 101–7.

In case of any discrepancy between state diagrams and the descriptive text, the state diagrams prevail.

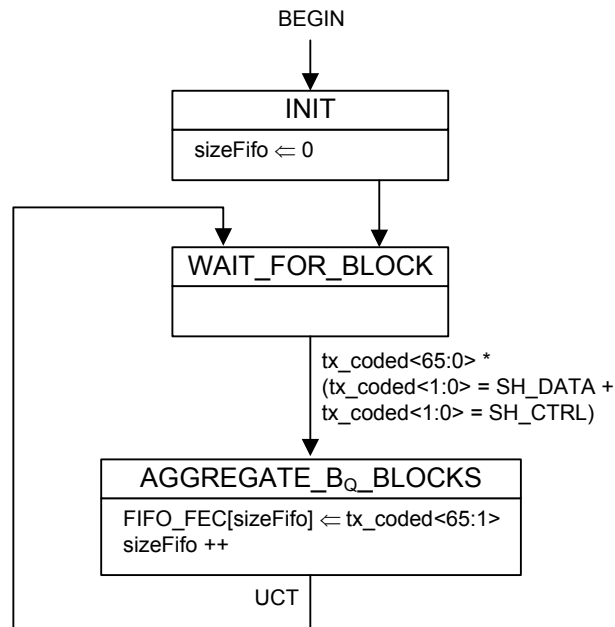


Figure 101–6—FEC encoder, input process state diagram

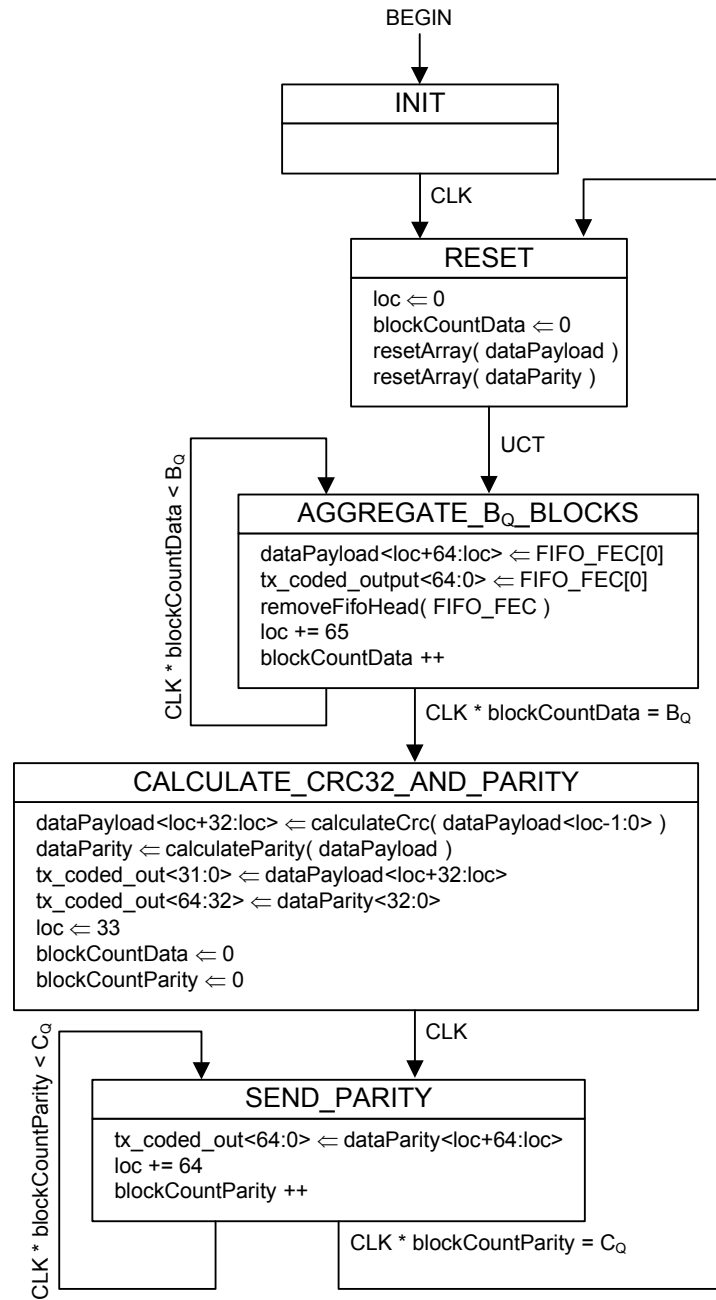


Figure 101-7—FEC encoder, output process state diagram (CLT)

101.3.3.3 FEC decoding process

The {EPoC_PMD_Name} decodes the received data using LDPC (F_C , F_P) code. The CLT {EPoC_PMD_Name} PCS operating on active CCDN shall decode the received data using one of the LDPC (F_C , F_P) codes per Table 101-2, as selected using register **TBD**. The CNU {EPoC_PMD_Name} PCS operating on active CCDN shall decode the received data using one of the LDPC (F_C , F_P) codes per Table 101-

1, as selected using register TBD.

Annex 101B gives an example of LDPC (F_C , F_P) FEC decoding. {we will need to select one of the codes from the family of codes we use in either downstream or upstream and then generate examples}

101.3.3.3.1 LDPC decoding process within CLT (upstream)

{the upstream FEC decoding for CLT will be described when we have a consistent proposal on how to mix three different FEC codes into a single transmission slot}

101.3.3.3.2 LDPC decoding process within CNU (downstream)

The process of decoding FEC codewords in the {EPoC_PMD_Name} CNU receiver is illustrated in Figure 101-2.

{FEC codeword alignment needs to be tackled somewhere between the PMA and the bottom of the PCS – we had some proposals on how to find FEC codeword lock in the downstream, but I am not sure we base-lined anything with sufficient level of detail to actually put it into the draft}

Once the alignment to FEC codeword is found, the {EPoC_PMD_Name} CNU receiver aggregates the total of $B_Q + 1 + C_Q$ 65-bit blocks received from the PMA, forming the FEC payload (blocks number 1 to B_Q , and bits <0> through <32> from the following 65-bit block) and the FEC parity (bits <33> through <64> from the 65-bit block following payload portion of the FEC codeword and followed by blocks number 1 to

C_Q) portions of the codeword. Note that the CP padding bits in the last parity codeword (block number C_Q) are locally generated within the PMA and transmitted to the PCS.

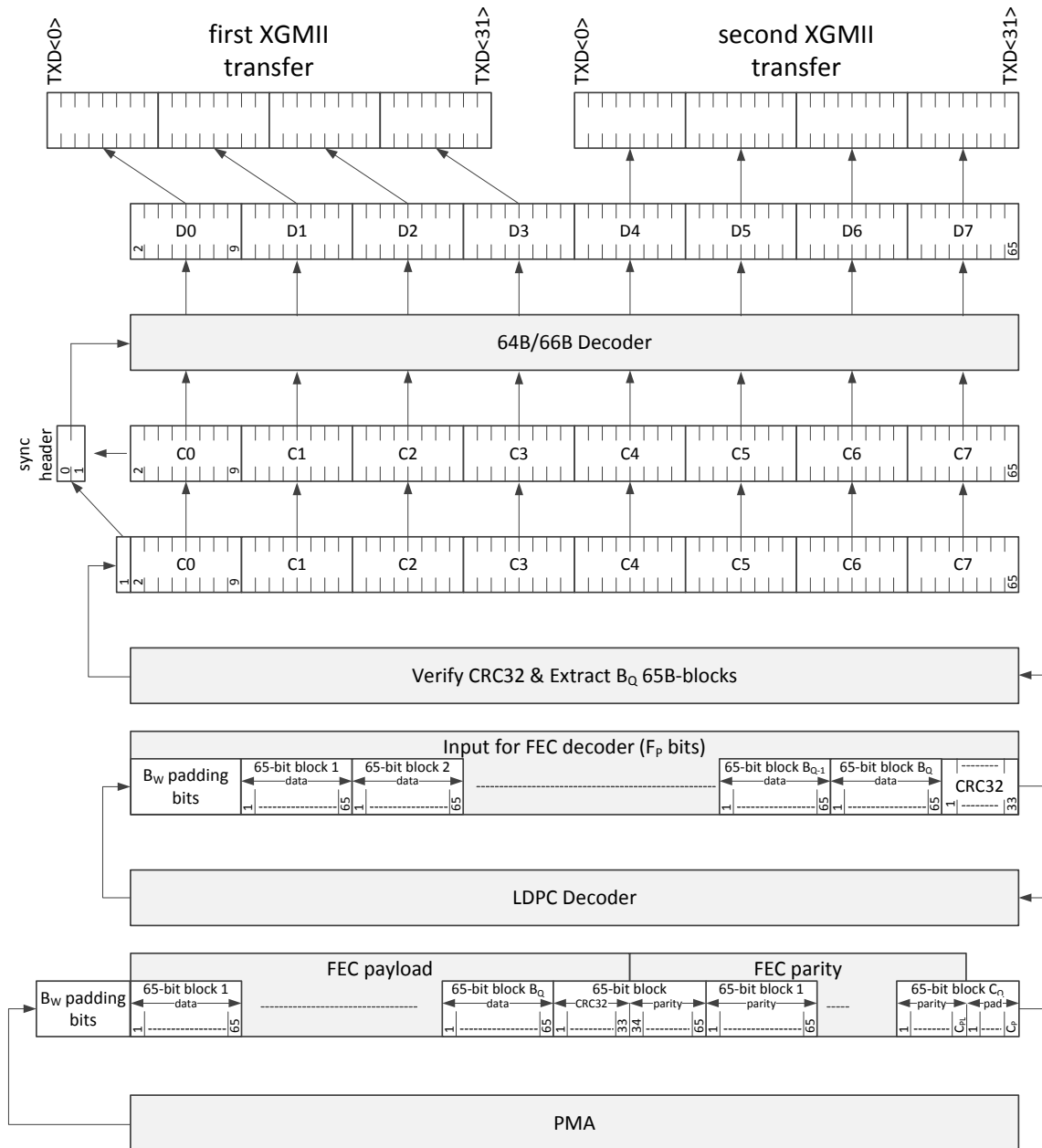


Figure 101-8—PCS Transmit bit ordering within CLT (downstream)

Next, each 65-bit block in the FEC parity portion of the codeword (blocks 1 through C_Q) is stripped from the sync header by removing bit <1>. Furthermore, the last 64-bit block of the FEC parity (block number C_Q) is truncated, removing bits < C_{PL} > ... <63>, forming a single FEC parity portion of the codeword with size F_R (in bits).

Then the FEC payload portion of the codeword is prepended with B_P padding bits (with the binary value of “0”) and subsequently fed into the FEC decoder for processing together with the stripped FEC parity portion of the codeword.

The FEC decoder produces the FEC payload portion of the codeword with the size of F_p (in bits), where bits $\langle 0 \rangle \dots \langle B_p - 1 \rangle$ contain padding (with the binary value of “0”). Next, the CRC32 is calculated over the remaining blocks 1 through B_Q and then compared with the value of CRC32 retrieved from the received FEC codeword. If both CRC32 codes match, the decoded frame does not contain any detectable errors and it is treated as error-free. Otherwise, the decoded frame contains detected errors. The behavior of the FEC decoder in the presence of CRC32 code failure depends on status of the user-configurable option to indicate an uncorrectable FEC codeword.

Finally, the FEC decoder prepends each of the B_Q 65-bit blocks with bit $\langle 0 \rangle$ of the sync header containing the binary inverse of the value carried in bit $\langle 1 \rangle$ of the sync header, producing 66-bit blocks. This also guarantees that properly decoded blocks meet the requirements of 49.2.4.3.

The FEC decoder in the CNU shall provide a user-configurable option to indicate an uncorrectable FEC codeword (due to an excess of symbols containing errors) to higher layers. If this user-configurable option is enabled and the calculated value of CRC32 does not match the value of CRC32 retrieved from the received FEC codeword, the FEC decoder replaces bit $\langle 0 \rangle$ and $\langle 1 \rangle$ in the sync headers in all B_Q blocks with the binary value of “00”. If this user-configurable option is disabled, the FEC decoder does not make any further changes to the sync headers in all B_Q blocks.

Each resulting 66-bit block is then fed into the 64B/66B decoder, removing the sync header information (bit $\langle 0 \rangle$ and bit $\langle 1 \rangle$), which is used to generate control signaling for the XGMII. Finally, the resulting 64-bit block is then separated into two 32-bit portions, which are transmitted across the XGMII on two consecutive transfers, with the proper control signaling retrieved from the sync header information retrieved in the 64B/66B decoder.

101.3.3.4

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