

# Recent Advances in IEEE 1588 Technology and Its Applications

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# Outline

- **Overview of IEEE 1588**
- **Applications**
- **Standards Activity**



## The Status of IEEE 1588

- **Approved by the IEEE-SA Review Committee on September 12, 2002**
- **Published as IEEE 1588-2002 on November 8, 2002**
- **Available from the IEEE <http://standards.ieee.org>**
- **Approved as IEC standard IEC 61588 on May 21, 2004**
- **Products and installations started appearing in late 2003**
- **Two conferences have been held: 2003, 2004**
- **A PAR has been submitted to extend the standard**
- **Current information may be found at <http://ieee1588.nist.gov>**



## Objectives of IEEE 1588

- **Sub-microsecond synchronization of real-time clocks in components of a networked distributed measurement and control system**
- **Intended for relatively localized systems typical of industrial automation and test and measurement environments.**
- **Applicable to local area networks supporting multicast communications (including but not limited to Ethernet)**



## Objectives of IEEE 1588 (continued)

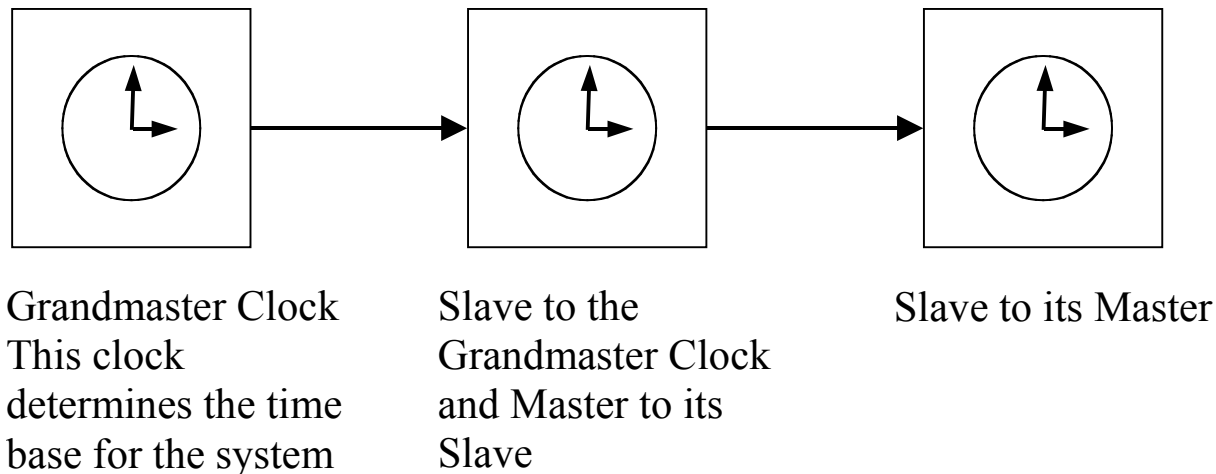
- **Simple, administration free installation**
- **Support heterogeneous systems of clocks with varying precision, resolution and stability**
- **Minimal resource requirements on networks and host components.**



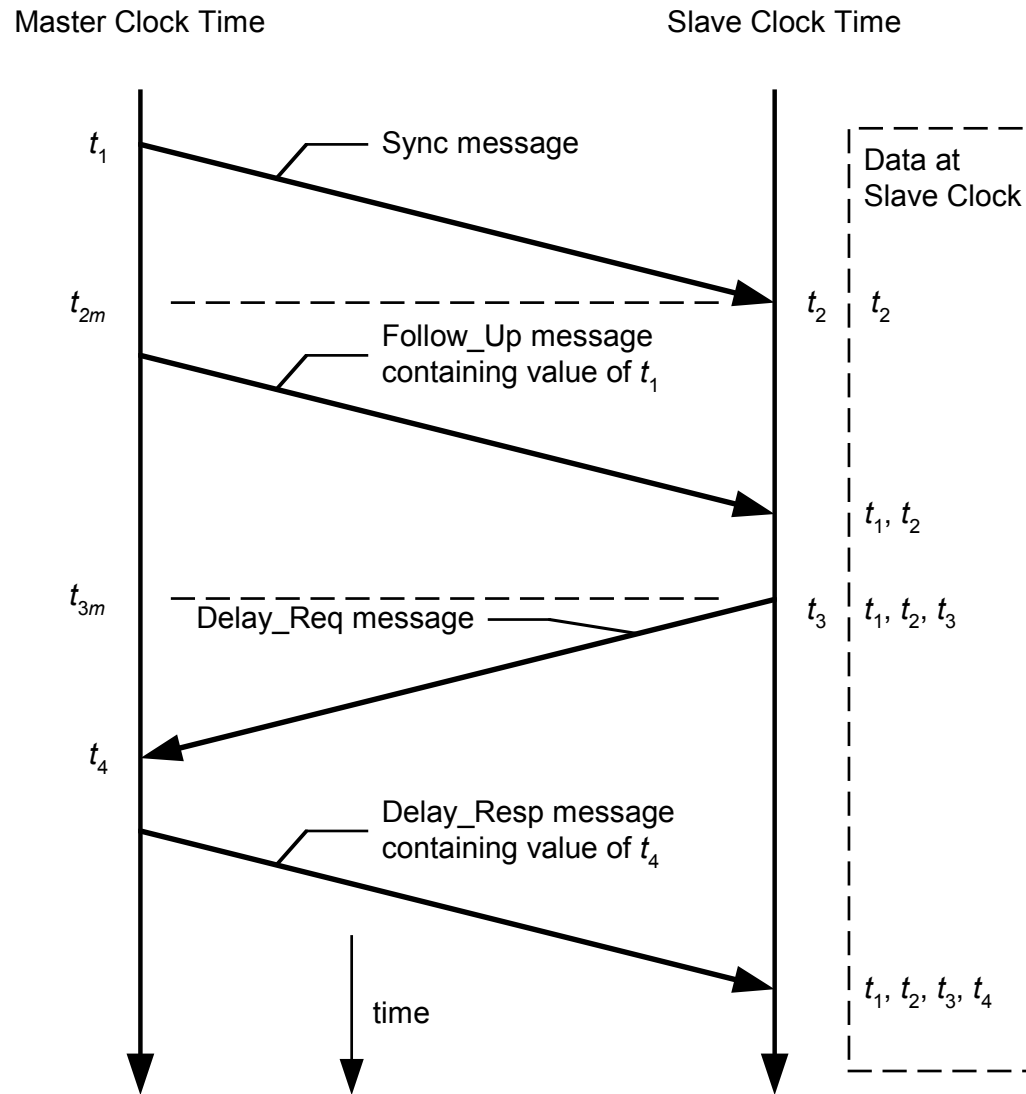
# Synchronization Basics

**Step 1: Organize the clocks into a **master-slave hierarchy** (based on observing the clock property information contained in **multicast Sync** messages)**

**Step 2: Each slave synchronizes to its master (based on Sync, Delay\_Req, Follow\_Up, and Delay\_Resp messages exchanged between master and its slave)**



# Timing diagram

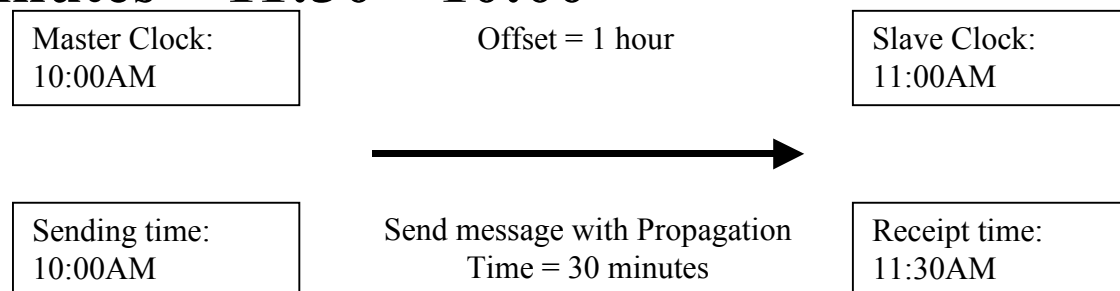


## Synchronization Basics (continued)

To synchronize a pair of clocks conduct two experiments

First:

- Send a message, (Sync message), from master to slave and measure the apparent time difference between the two clocks.  $MS\_difference = \text{slave's receipt time} - \text{master's sending time}$
- $MS\_difference = \text{offset} + MS \text{ delay}$
- For example:  
 $MS\_difference = \text{slave's receipt time} - \text{master's sending time}$   
 $90 \text{ minutes} = 11:30 - 10:00$

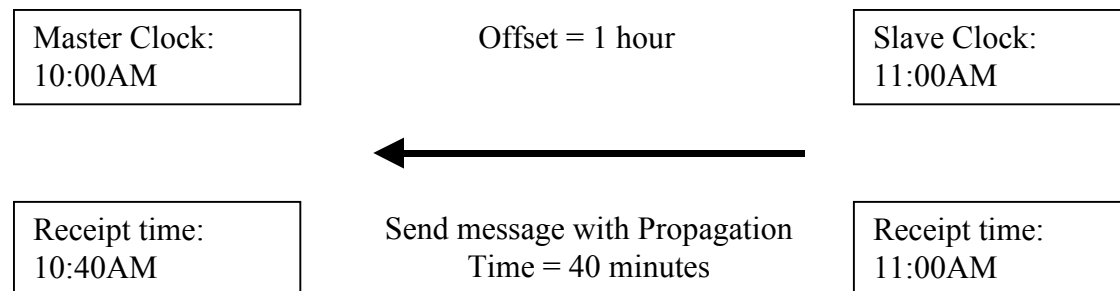




## Synchronization Basics (continued)

### Second:

- **Send a message, (Delay\_Req message), from slave to master and measure the apparent time difference between the two clocks.**  
**SM\_difference = master's receipt time – slave's sending time**
- **SM\_difference = – offset + SM delay**
- **For example:**  
**SM\_difference = master's receipt time – slave's sending time**  
**– 20 minutes = 10:40 – 11:00**



## Synchronization Basics (continued)

The result is that we have the following two equations:

$$\text{MS\_difference} = \text{offset} + \text{MS delay}$$

$$\text{SM\_difference} = -\text{offset} + \text{SM delay}$$

With **two** measured quantities:

$$\text{MS\_difference} = 90 \text{ minutes}$$

$$\text{SM\_difference} = -20 \text{ minutes}$$

And **three** unknowns:

offset , MS delay, and SM delay



## Synchronization Basics (continued)

**Rearranging the two equations:**

$$\text{MS\_difference} = \text{offset} + \text{MS delay}$$

$$\text{SM\_difference} = -\text{offset} + \text{SM delay}$$

**We get:**

$$\text{offset} = \{(\text{MS\_difference} - \text{SM\_difference}) \\ - (\text{MS delay} - \text{SM delay})\}/2$$

$$\text{MS delay} + \text{SM delay} = \{\text{MS\_difference} + \text{SM\_difference}\}$$

**ASSUME:** MS delay = SM delay = one\_way\_delay

**Then:**

$$\text{offset} = \{\text{MS\_difference} - \text{SM\_difference}\}/2$$

$$\text{one\_way\_delay} = \{\text{MS\_difference} + \text{SM\_difference}\}/2$$



## Synchronization Basics (continued)

$$\text{offset} = \{\text{MS\_difference} - \text{SM\_difference}\}/2$$

$$\text{one\_way\_delay} = \{\text{MS\_difference} + \text{SM\_difference}\}/2$$

In our example using the two measured quantities:

$$\text{MS\_difference} = 90 \text{ minutes}$$

$$\text{SM\_difference} = -20 \text{ minutes}$$

**We get:**

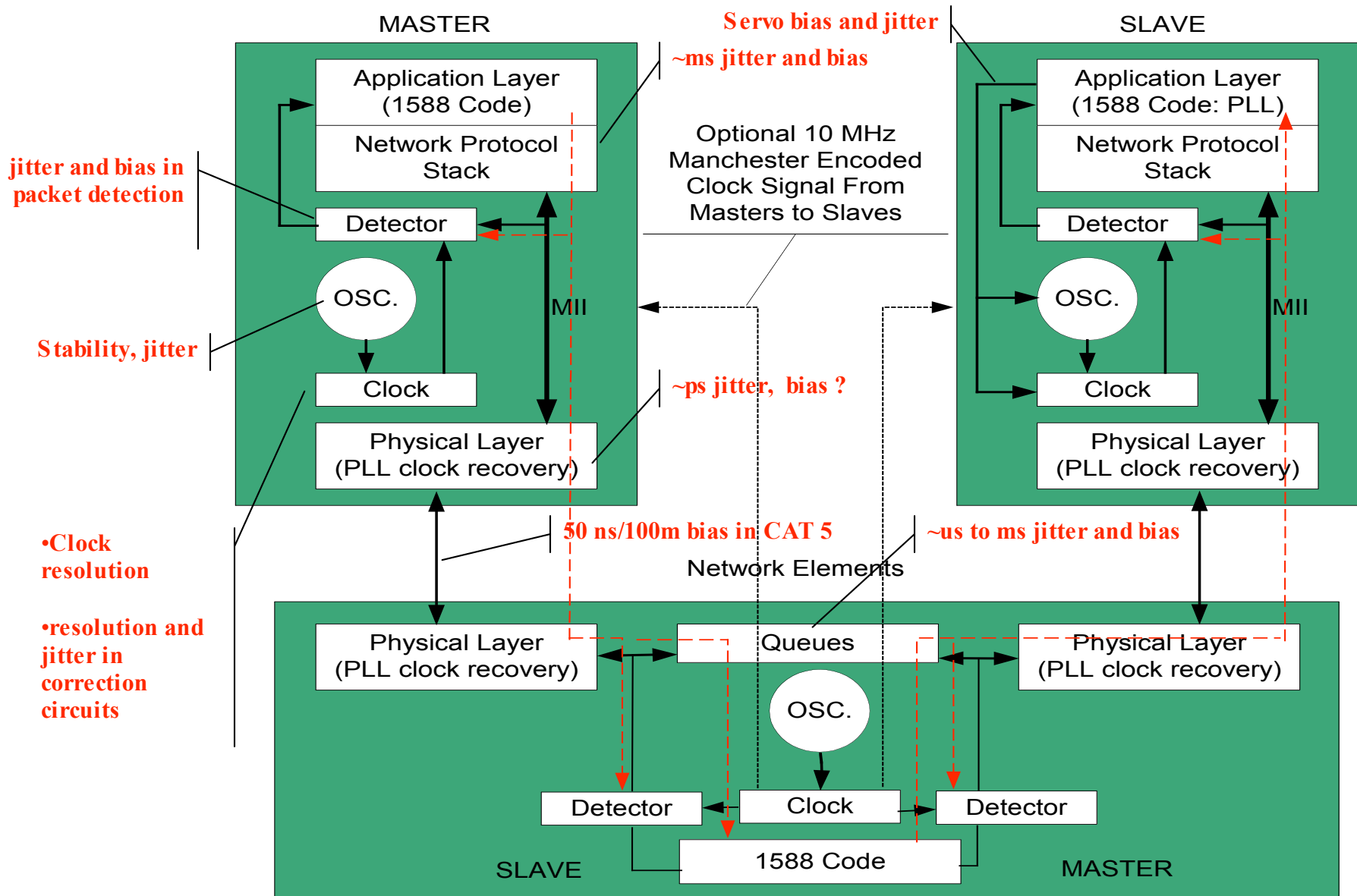
$$\text{offset} = \{90 - (-20)\}/2 = 55 \text{ minutes (not actual 60)}$$

$$\text{one\_way\_delay} = \{90 + (-20)\}/2 = 35 \text{ minutes (not 30 or 40)}$$



# Background

## High accuracy IEEE 1588 implementation

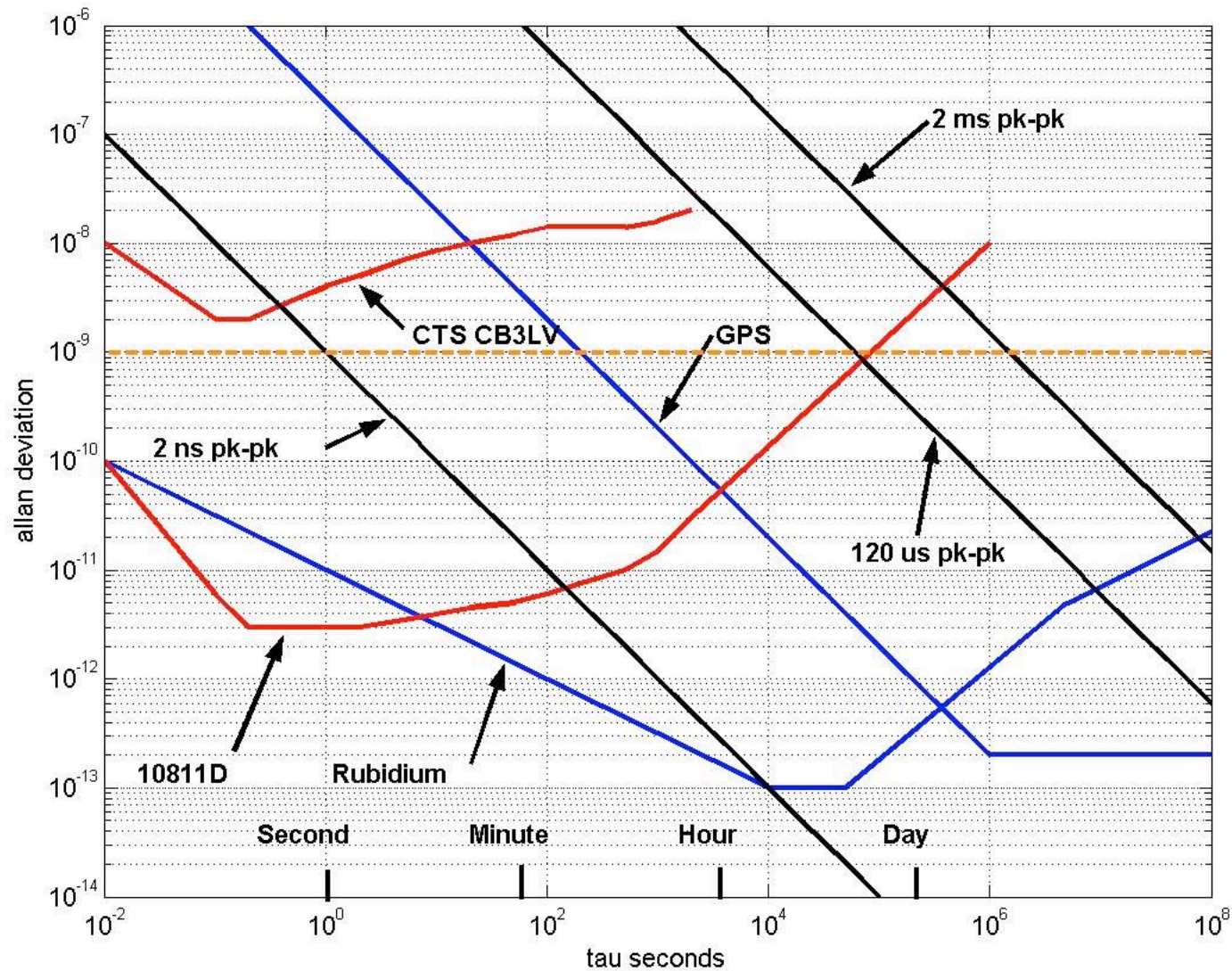


# Thermal considerations

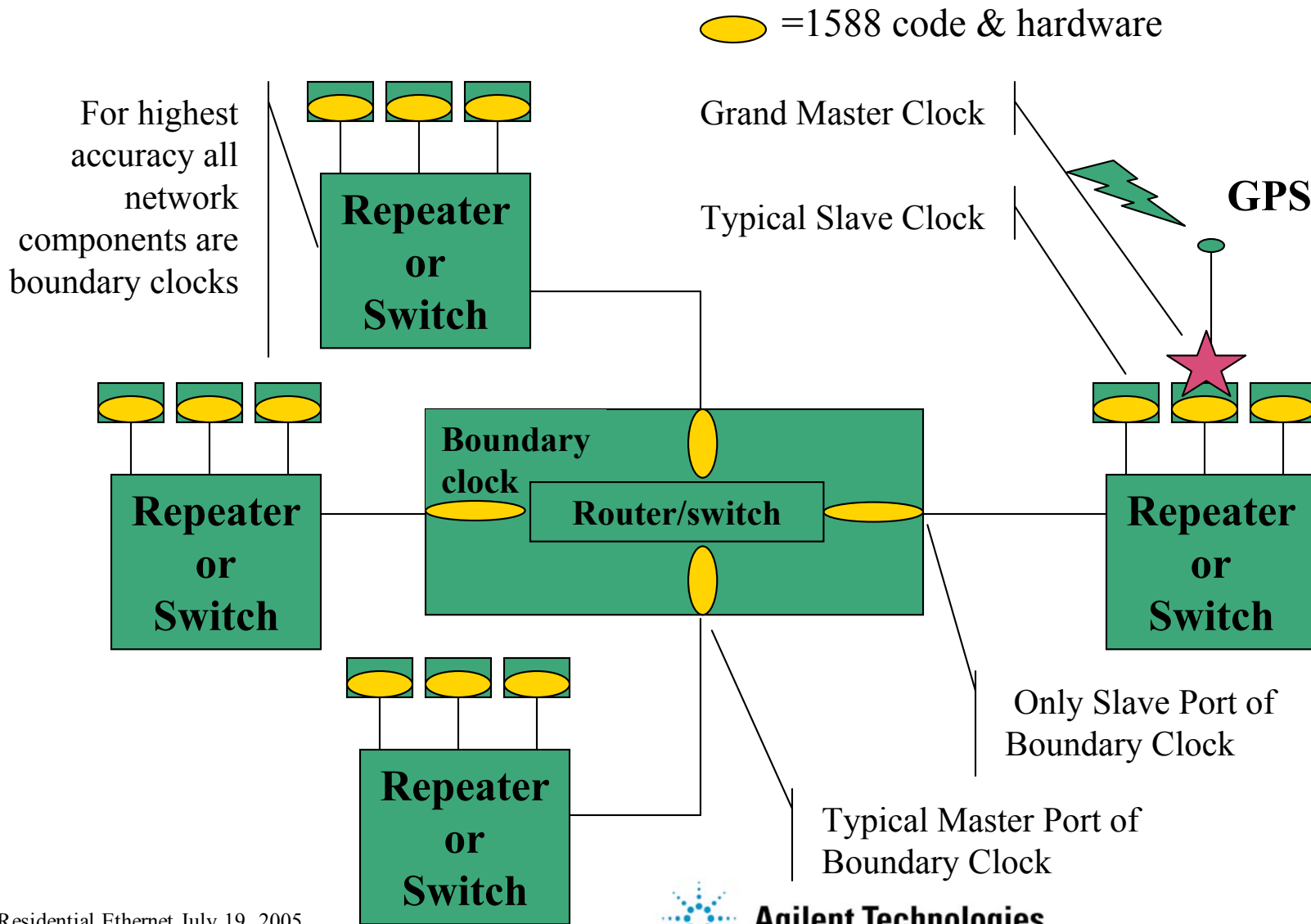
- **Oscillator drift is a major contributor to synchronization errors.**
- **Quartz crystal based oscillators**
  - **Uncompensated oscillators generally in few ppm/degree range**
  - **Thermal compensation typically x10 to x100 better**
- **Atomic based oscillators**
  - **Several orders of magnitude less drift than quartz**



# Oscillators: Allan Deviations for Common Sources



# 1588 Multiple Subnet Topology

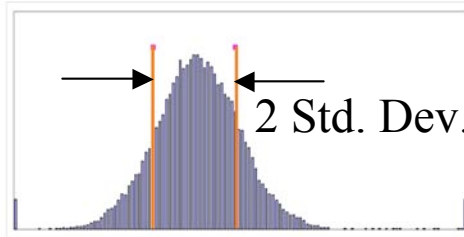
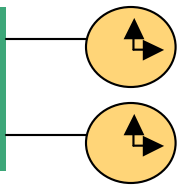




# Synchronization accuracy results

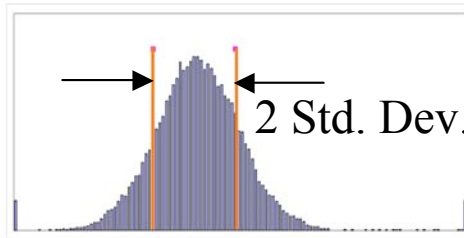
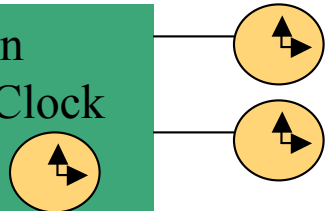
## Agilent (and others)

Switch



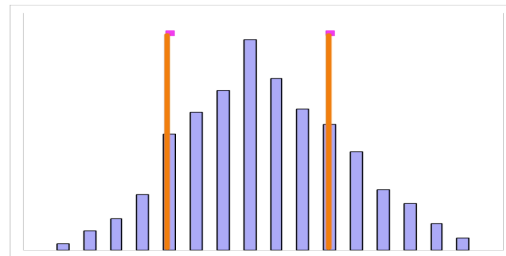
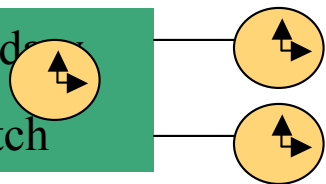
Offset: nanoseconds  
Std. Dev: **121 ns**  
Max/min: -430,+720 ns  
RCS switch, 8 hours

Hirschmann  
Boundary Clock  
Switch



Offset: nanoseconds  
Std. Dev: **24 ns**  
Max/min: -100,+100 ns  
84 hours

Labs Boundary  
Clock Switch

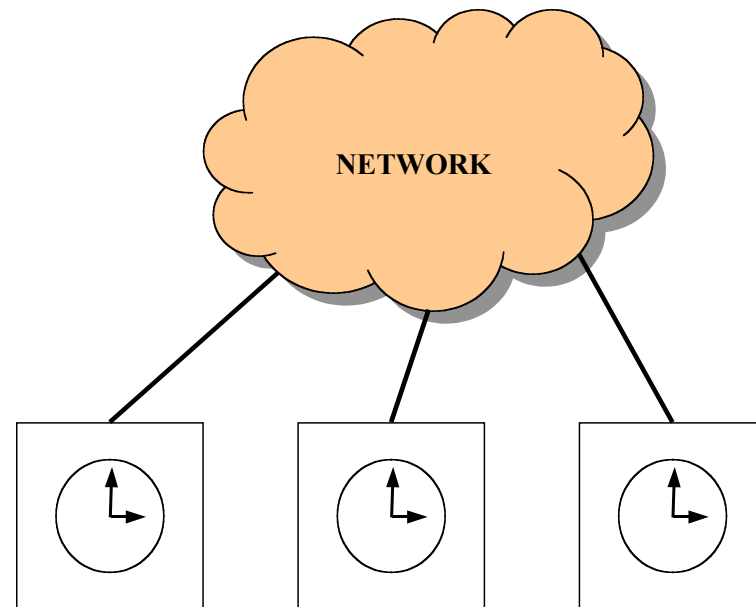


Offset: nanoseconds  
Std. Dev: **15 ns**  
Max/min: -35,+45 ns  
1 hour

**For all of the above the clock resolution was 20-25 ns**

# IEEE 1588: Applications

- **IEEE 1588 synchronizes real-time clocks in the nodes of a distributed networked system.**
- **Enables a new methodology for measurement and control**
  - **BASED ON TIME**
  - **NOT ON TIME OF RECEIPT BASED EVENT NOTIFICATION.**

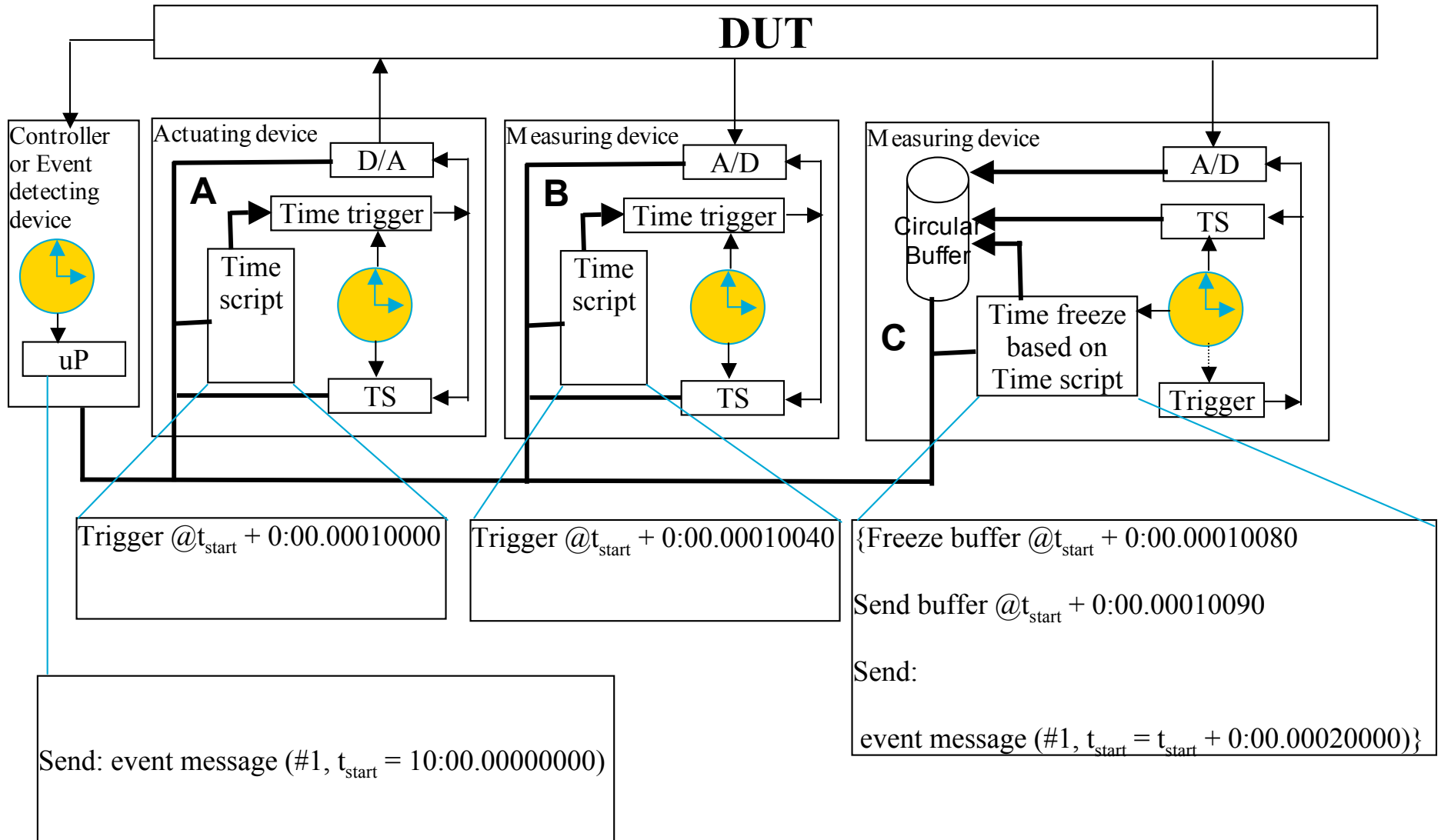


# How synchronized clocks can be used

- **Current systems actions (e.g. sampling an A/D)**
  - Start on receipt of SCPI command or hard-wired trigger.
  - Requires controlling message/trigger arrival times.
- **Time based systems**
  - Actions triggered by comparing local clock to the execution time given in a message or pre-configured in the node
  - Message can arrive ANYTIME before the execution time.
  - Precise control of arrival is unnecessary.
- **Time stamping of data at the source**
  - Determining order and relationship of events in separate devices.
  - Missing or out of sequence data events highly visible



# Schedule generated triggers



# Commercial IEEE 1588 Activity

## Industrial automation:

- **Motion control is the performance critical application**
- **IEEE 1588 stopped the ‘non-deterministic’ arguments about Ethernet**
- **Rockwell, Siemens (automation) major programs/product development. Many other smaller companies, particularly in Europe.**

## Power systems:

- **GE Drives & Control: gas turbine controls based on IEEE 1588 are operational in the field**
- **Interest from GE Power Management (distribution & substation)**

## Military:

- **Progeny is most active with 3 DOD contracts: 2 test related, 1 operational (ship board sonar data logging).**

# Commercial IEEE 1588 Activity (2)

## Telecommunications:

- **Proposed for synchronization of services at the edge of metropolitan area networks)**
- **Nortel and Semtech are most visible proponents: Field tests with carriers in progress**

## Test & Measurement:

- **LXI Consortium, Autotescon**

## Commercial IEEE 1588 Activity (3)

### IEEE 1588 Products Are Appearing:

- **IEEE 1588 enabled Ethernet switches: OnTime Networks, Hirschmann Electronics**
- **‘Ethereal’ protocol analyzer (open software)**
- **Embedded micro-processors with IEEE 1588 cores: Intel.**
- **Software, hardware, toolkits, consulting: Zurich University, Hirschmann Electronics, Embedded Network Solutions**



# Commercial IEEE 1588 Activity (4)

**Second IEEE 1588 Conference held Sept. 27-29, 2004**

**Plug-fest:**

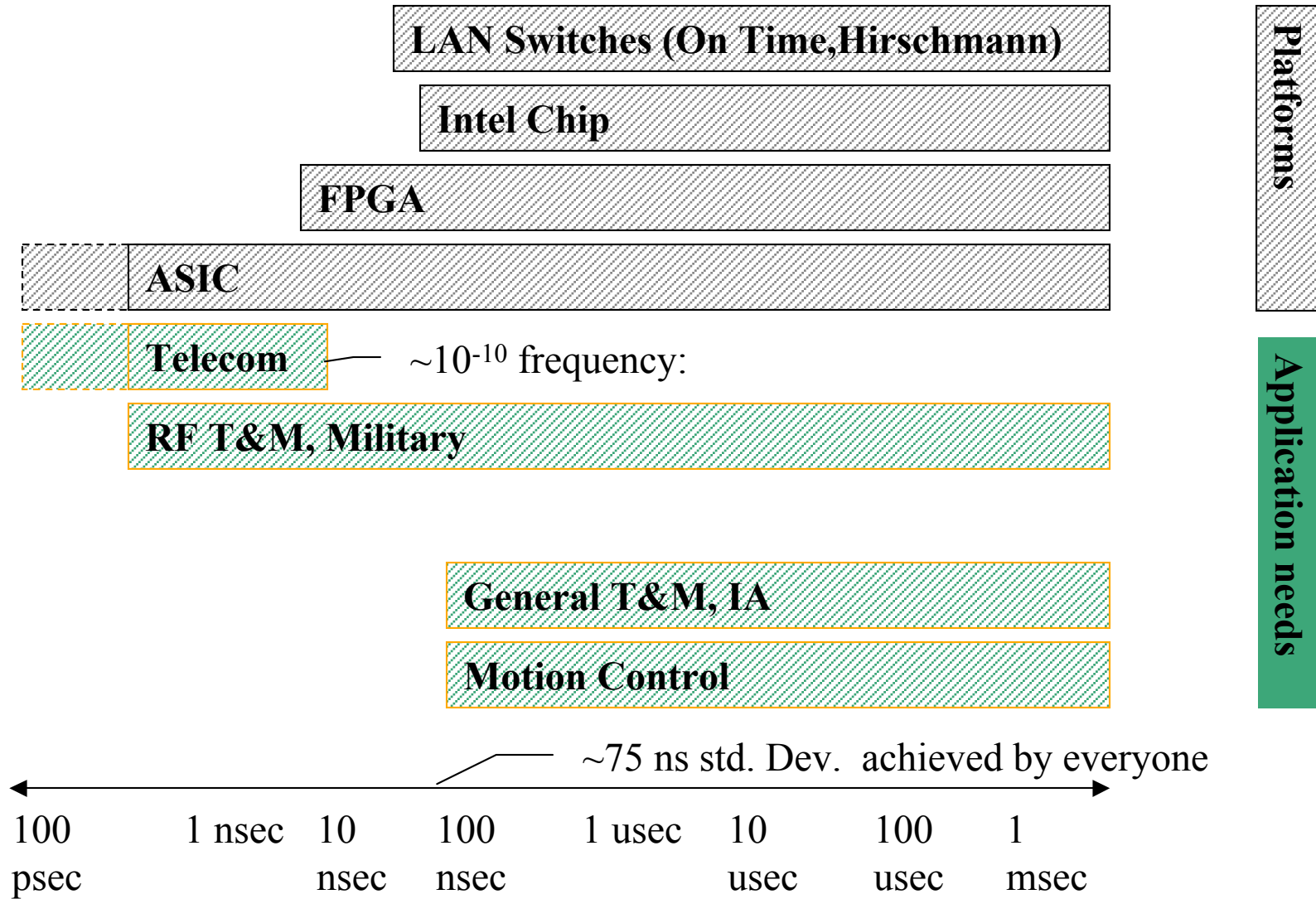
- **OnTime Networks, Hirschmann, University of Zurich, Semtech, Siemens, Rockwell, Agilent (distributed protocol analyzer).**
- **Demonstrated interoperable synchronization of products to better than 100 ns overall and ~20 for the more precise clocks.**

**Considerable technical and product progress since 2003 conference.**

**The standard will be reopened for extensions**

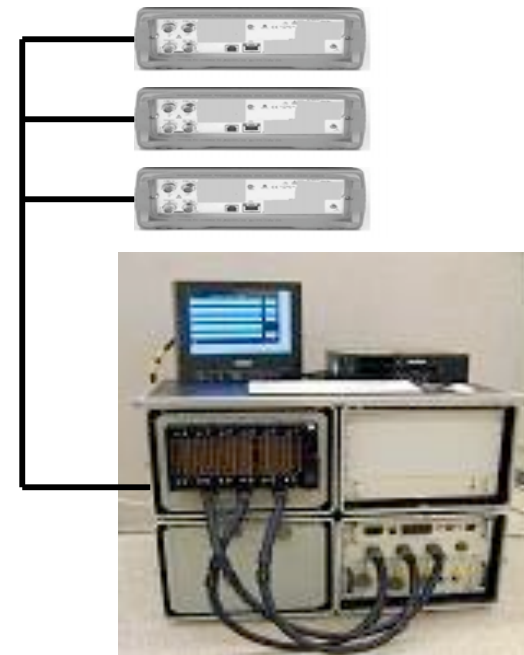


# Synchronization Accuracy



# Test and Measurement

1. **Moving from bus (IEEE-488 aka. GPIB) connected instrument systems to network connected modular systems.**
2. **Synchronization needs vary widely with application**
  - a. **Low to sub-nanosecond for most demanding**
  - b. **Microseconds to milliseconds for less demanding**



# Military Systems

## 1. Variety of potential applications

a. Depot and test ranges

b. Flight test & qualification

c. Operational systems

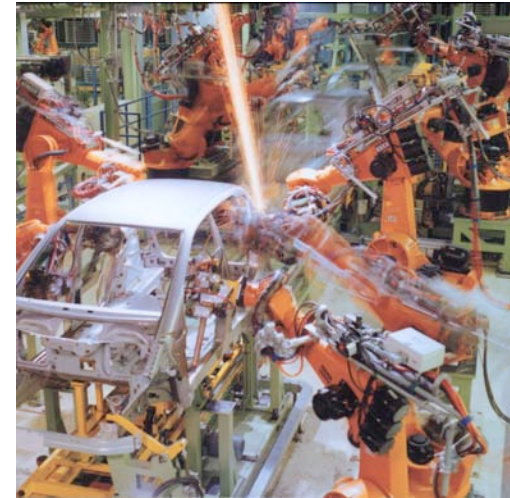
## 2. Requirements very similar to test and measurement



# Industrial Automation

1. **Wide variety of applications including:**
  - a. **Process control**
  - b. **Robotics**
  - c. **Packaging machinery**
  - d. **Web-processing**
2. **Most demanding synchronization requirements are for high speed printing and similar applications**

**60mph = 1 inch/ms = 1 mil/us**



# Power Industry

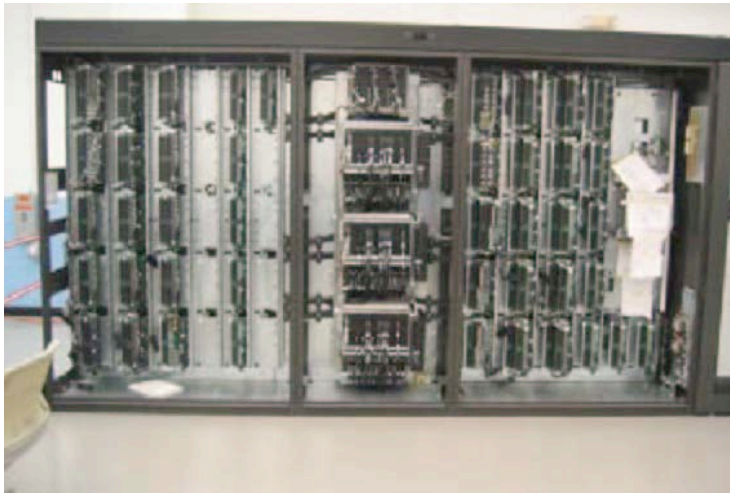
## Power generation control

60 Hz -> 16.7 ms

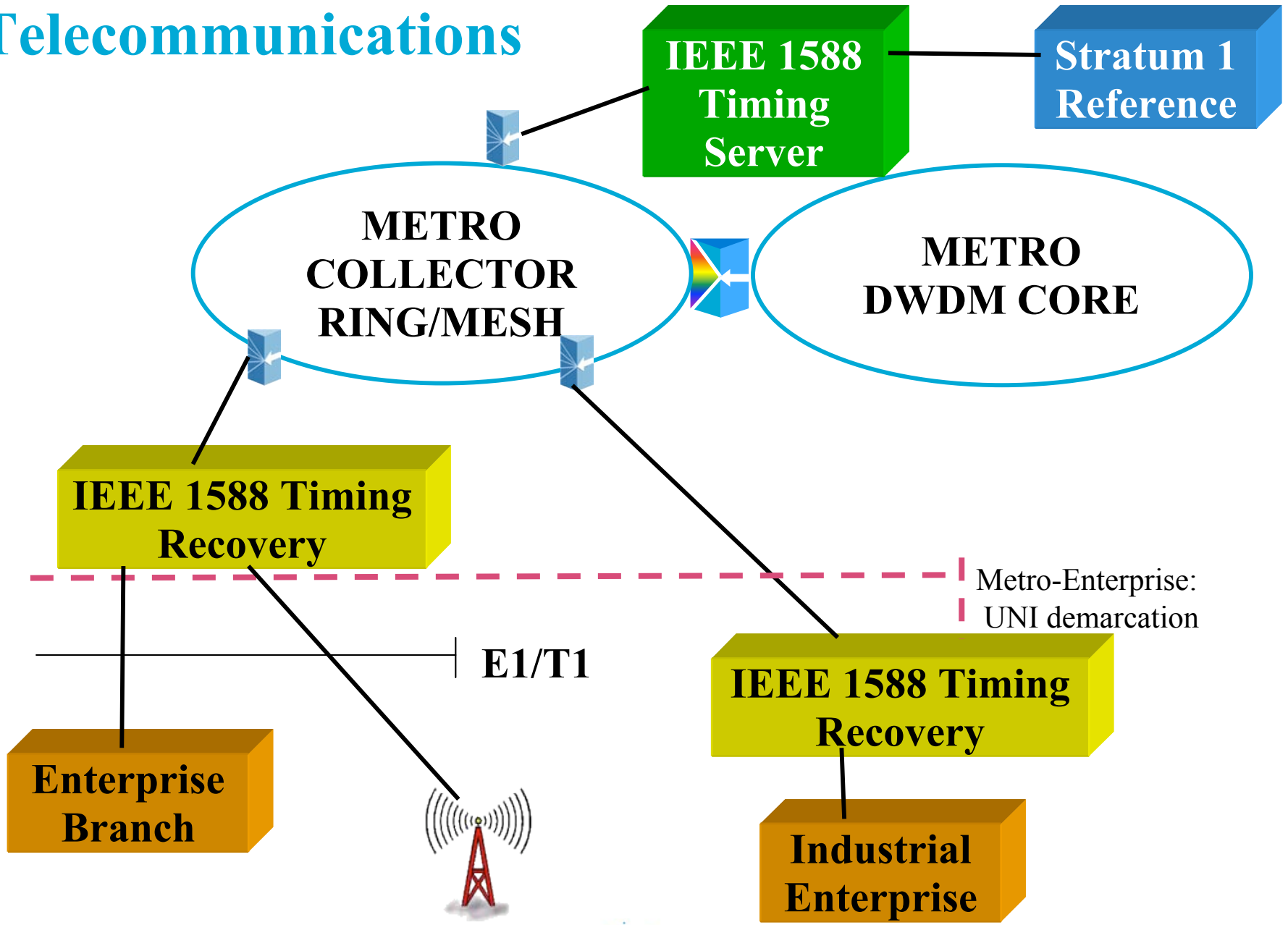
1 deg -> 46 us



## Mark VIe Distributed I/O System (Courtesy GE Drives and Controls)



# Telecommunications



# IEEE 1588 Standards Work

## Agenda Items:

- Resolution of known errors
- Formal mechanism for extensions
- Conformance requirements for testing
- Management of 1588 systems
- Map to DeviceNet
- Variable headers IPv4, IPv6
- QOS for PTP messages
- Transparent Clocks
- Layer 2 mapping, VLANs
- Short frame options, shorter sync interval
- Redundancy hooks
- Fault tolerance especially master clocks
- Security issues
- Unicast and multicast
- Best practices annex



# IEEE 1588 Standards Work

## Participants in Working Group (>30)

- Hirschmann
- Kuka
- Siemens-automation
- Rockwell
- Oregano
- National Instruments
- RuggedCom
- Progeny
- US Navy
- Naval Research Lab
- Schweitzer Engineering Laboratories
- Nokia
- Hyperfine
- Spectracom
- Symmetricom
- Zarlink
- Siemens-communications
- Semtech
- Agilent
- Hottinger Baldwin Measurements
- Zurich Univ. of Applied Science
- GE Power Management





# Questions?

<http://iee1588.nist.gov>



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