

Forwarding Methods for VLAN-Tagged Frames in a Bridged LAN

John Wakerly, CTO 2115 O'Nel Drive San Jose, CA 95131 1-800-ALANTEC wakerly@alantec.com

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General Assumptions, Issues, and Caveats

Pros and cons of VLAN tagging

• I dunno, but here's an approach to evaluate for possible merits and drawbacks of tagging

Tagging approach

Based on prepended tags with calculated tag check

Applicability

- Explained here in terms of Ethernet application
- Can be extended to FDDI and Token Ring, including source routing
- CRCs will probably have to be recomputed for Ethernet <--> FDDI/TR



More Assumptions, Issues, and Caveats

Spanning Tree

- Works with single, global Spanning Tree
- Works better (I think) with Spanning Tree per VLAN
- No changes to existing Spanning-Tree Algorithm

Existing 802.1 bridges

- "VLAN unaware"
- Fully compatible without change

Topology restrictions

- None discovered (but there probably are some)
- VLAN-aware core plus VLAN-unaware switches at edge, or vice versa
- Mixture of both, loops created at any level

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Further Assumptions, Issues, and Caveats

MTU violation

- Not addressed, but fragmentation is possible
- #!!@&@%%&&!!?%## (censored discussion here)

Interoperability of VLAN styles

 Definition of VLAN membership is left to the edge switches

Management strategy

- Left open, but...
- Real-time dissemination of management information (VLAN identifiers, addresses, etc.) is not required (a property of most tagging schemes)



More Assumptions, Issues, and Caveats

Algorithms

- Extends existing learning-bridge algorithm defined by 802.1
- Uses (multiple instances of) standard 802.1 Spanning-Tree Algorithm

Details

- Left open as much as possible, for committee discussion
 - VLAN identifiers, tag-format details
 - Special-address allocation
 - Security vs. connectivity

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So, What Is It? Layer 2.1, sort of...

A layering of multiple, virtual 802.1 bridged LANs on top of a single, global 802.1 bridged LAN

- The global bridged LAN has an extent defined by the global spanning tree
- Multiple VLAN-specific spanning trees overlay the global bridged LAN
 - Each VLAN may cover only a subset of the global bridged LAN
- When carrying VLAN traffic, VLAN-unaware portions of the global bridged LAN simply provide "transport"
- In the VLAN -aware portion of the global bridged LAN, VLAN and non-VLAN frames are easily discriminated due to tagging

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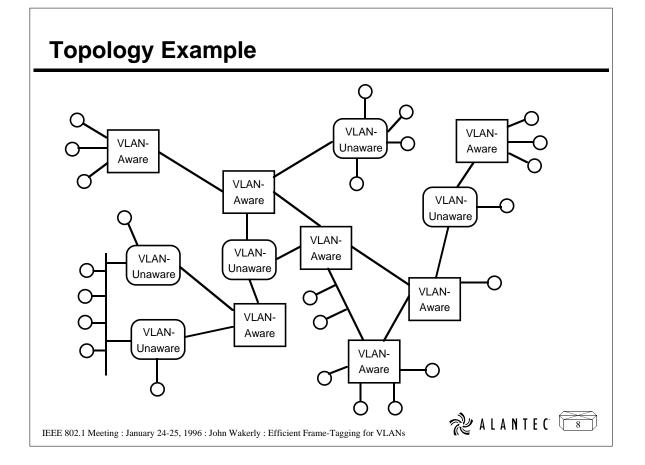


Definitions

- VLAN-aware switches (new stuff)
- VLAN-unaware switches (current bridges)
 - Handle tagged frames, but don't know it!
- Ingress switch the one that adds the tag
- Egress switch the one that removes the tag
- Segment and port type established administratively:
 - Interswitch (trunk) segments and ports
 - Access segments and ports
 - Hybrid segments and ports

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The VLAN Tag

VLAN Tag (VTAG)

 Designed so a tagged frame starts out looking like an ordinary frame

| Dest Addr | Src Addr | Type=VLAN | VLAN ID (VID) | Flags | Tag Check |
|-----------|----------|-----------|---------------|-------|-----------|
|-----------|----------|-----------|---------------|-------|-----------|

Type field — New Ether-type = "VLAN"

- or could be 802.2/SNAP, or whatever
- (Type = VLAN) ==> tagged
- All others ==> untagged

VLAN ID (VID) — administratively allocated per VLAN

Flags — defined and used as needed

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More Assumptions / Definitions

If multiple spanning trees, a VLAN-aware switch must have one MAC address (or equivalent) per VLAN it supports

- ... since frames in different VLANs may arrive on different paths
- VLAN-specific MAC address = VMAC
- VMACs appear only in VTAGs
- Equivalent: "Logical VMAC" = unique h/w MAC + VID

VLAN multicast addresses (or equivalent) = VCAST

- One per VLAN in the bridged LAN
- VCASTs appear only in VTAGs
- "Logical VCAST" = BCAST or unique MCAST + VID



Still More Assumptions / Definitions

A VLAN-aware switch does not have to handle all VLANs defined in the bridged LAN

If VID is not recognized, frame is handled like an untagged frame

The question of allocated vs. logical VMACs and VCASTs is a good one for committee discussion

- Lots of OUIDs vs. few
- Consistency of VIDs with VMACs/VCASTs
- Ease of switch implementation
- # of MAC addresses to be learned by VLAN-unaware switches in the backbone
- Usefulness of filtering by VLAN-unaware switches

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What's in a VLAN Tag?

Most frequent case (communication established)

- Dest addr = VMAC of egress switch
- Src addr = VMAC of ingress switch

Broadcast / multicast / unknown frames

- Dest addr = VCAST for designated VLAN
- Src addr = VMAC of ingress switch

VLAN-aware learning bridge operation

- Ingress switches learn MAC addresses of directly-connected (local) stations
- Ingress switches learn VMAC address of egress switch for each remote destination
- Intermediate switches learn only VMACs



Bridging-Table Requirements

For each MAC address, the following additional information is needed besides port #:

- Regular-MAC vs. VMAC flag
- If regular-MAC, local vs. remote flag
- A list of VLANs to which the MAC address belongs
 - Subject to administrative definition / restriction
- If remote, the VMAC address of the egress switch for each VLAN
 - Simplication allow only one egress switch per MAC

How to use these fields is discussed in what follows

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Forwarding Algorithms

General rules

- "Type=VLAN" ==> tagged; all other frames are untagged
- Frames never forwarded back onto arrival port (even after tag stripping or insertion)
- Frame forwarding is always governed by spanning tree for the "determined" or "specified" VLAN
 - Or the global spanning tree if no VLAN is "determined" or "specified"
 - Storms could occur if different VLAN-aware switches determine VLAN membership inconsistently



Forwarding Algorithms

Untagged unicast frames

- (Membership) Determine VLAN membership
- (Learning) Check source address, add to bridging table as "local"
- (Forwarding) Check destination address
 - If present and local, forward untagged frame
 - If present and remote, forward tagged frame:
 - VTAG Dest Addr = dest VMAC (from bridging table)
 - VTAG Src Addr = this switch's VMAC
 - If not present, flood:
 - Access and hybrid ports untagged frame
 - Interswitch and hybrid tagged frame:
 - VTAG Dest Addr = VCAST
 - VTAG Src Addr = this switch's VMAC

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Forwarding Algorithms

Tagged unicast frames, if the VTAG's dest VMAC is assigned to this switch:

- (Membership/Qualification) Check tag consistency
- (Learning) Check untagged source address, add to bridging table as "remote", along with VMAC in VTAG Src Addr field
- · (Forwarding) Check untagged destination address
 - If broadcast/multicast, then error
 - If present and local, forward untagged frame
 - If present and remote, then error
 - If not present, then (optionally) flood:
 - Access and hybrid ports untagged frame



Forwarding Algorithms

Tagged unicast frames, if the VTAG's dest VMAC is not assigned to this switch:

- (Membership/Qualification) Check tag consistency
 - If VLAN unknown, forward like an untagged unicast of unknown membership (along the global spanning tree)
- (Learning) Check VTAG Src Addr, add to bridging table as "VMAC"
- (Forwarding) Check VTAG Dst Addr
 - If present and flagged as "VMAC", forward tagged frame
 - If present and not flagged as "VMAC", error
 - If not present, then flood all interswitch and hybrid ports
 - and (optionally) flood all access and hybrid ports with the untagged frame

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Forwarding Algorithms

Untagged bmcast frames

- (Membership) Determine VLAN membership
- (Learning) Check source address, add to bridging table as "local"
- (Forwarding) Flood:
 - Access and hybrid ports untagged frame
 - Interswitch and hybrid ports tagged frame:
 - VTAG Dest Addr = VCAST
 - VTAG Src Addr = this switch's VMAC



Forwarding Algorithms

Tagged bmcast frames (VTAG Dst Addr = VCAST)

- (Membership/Qualification) Check tag consistency
 - If VLAN unknown, forward like an untagged bmcast of unknown membership (along the global spanning tree)
- (VMAC Learning) Check VTAG Src Addr, add to bridging table as "VMAC"
- (Remote Learning) If this switch has access/ hybrid ports for specified VLAN, check untagged source address, add to bridging table flagged as "remote", along with VMAC from VTAG Src Addr
- (Forwarding) Flood:
 - Access and hybrid ports untagged frame
 - Interswitch and hybrid ports tagged frame

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Spanning-Tree Operation

Each VLAN-aware switch participates in global STA

Each VLAN-aware switch also participates in a separate STA for each VLAN it handles:

- VLAN-specific STA frames (BPDUs) are tagged
 - Dst Addr = VCAST
 - Src Addr = VMAC of originating switch
 - Possibly use a flag in VTAG to simplify decoding
- VLAN-specific STA works transparently across VLAN-unaware portions of the bridged LAN, following the global spanning tree



Other Considerations

Tags can be pre-computed by each ingress switch for each egress/VLAN combination

- With scatter-gather DMA, tags can be sitting in memory buffers, ready to go...
- Bridging table need only store pointers to tags, rather than actual VMAC addresses

Full write-up — 85% drafted (part of tagging write-up) — will be posted within a week

This is just a "first cut"

 It all needs to be discussed, checked, refined, and accepted or rejected by the talented people here....

Any more questions?

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Intelligent Switching Hubs

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