



CN-SIM: A Common Bridge Model

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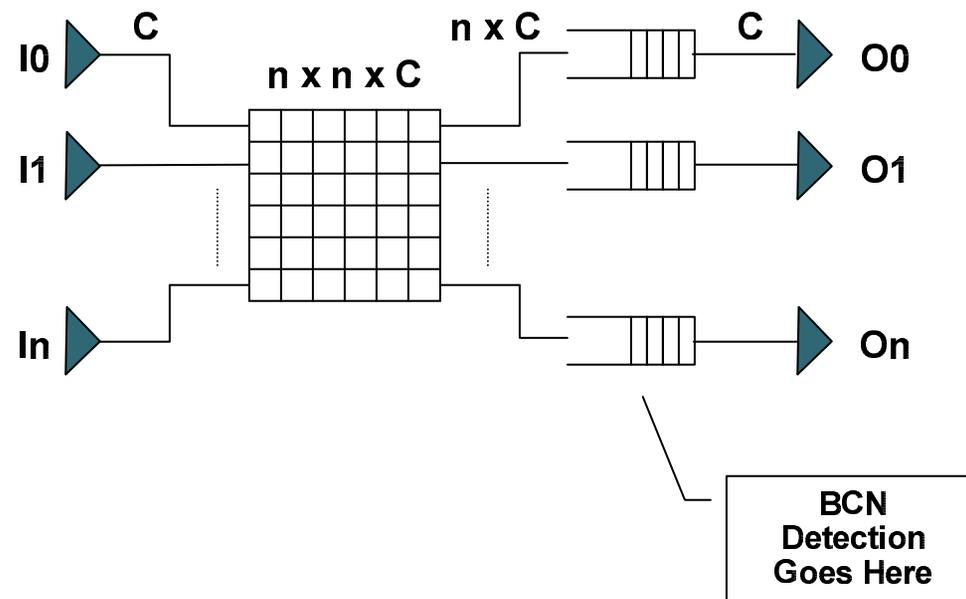
V. 2.0

Why a common bridge model?

- **Our goal is to run independent simulations to validate BCN**
- **So far we have defined a set of common**
 - **Topologies**
 - **Traffic Patterns**
 - **Metrics**
- **But to ensure comparability of results, we also need a **common bridge model****

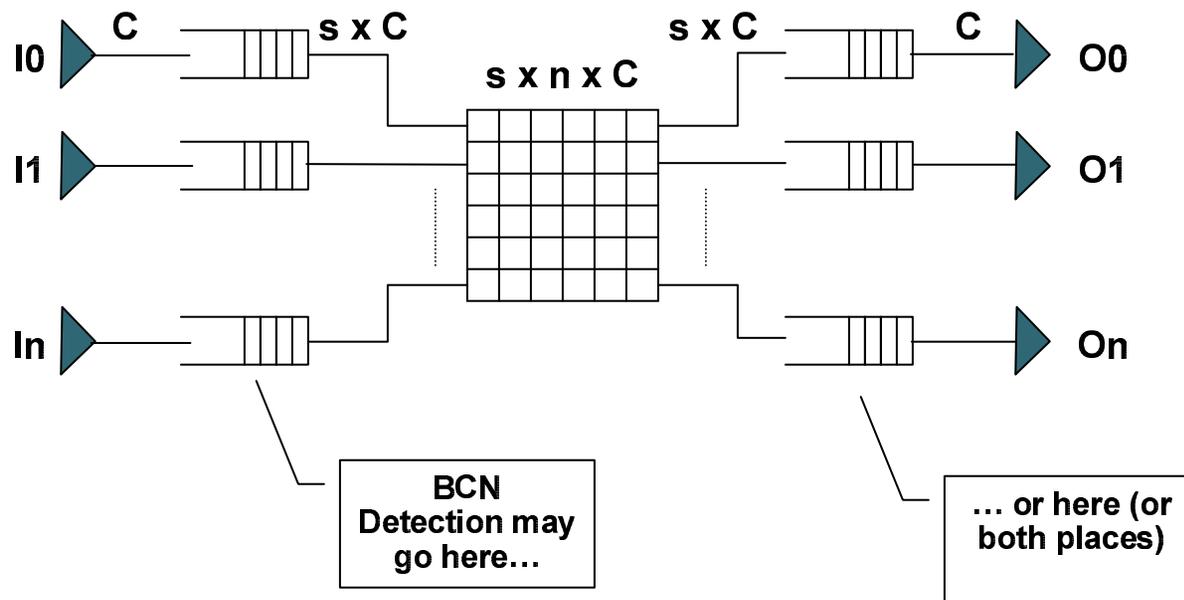
Possible Bridge Models

- **Output Queued Bridge (as defined by 802.1)**



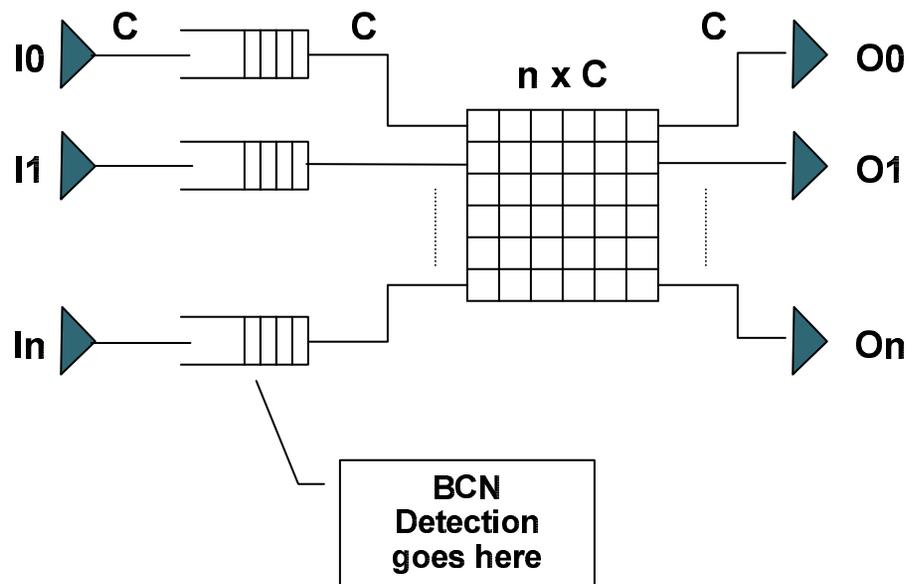
Possible Bridge Models

- **Combined Input-Output Queued Bridge (CIOQ)**



Possible Bridge Models

- **Input Queued Bridge (probably not interesting...)**



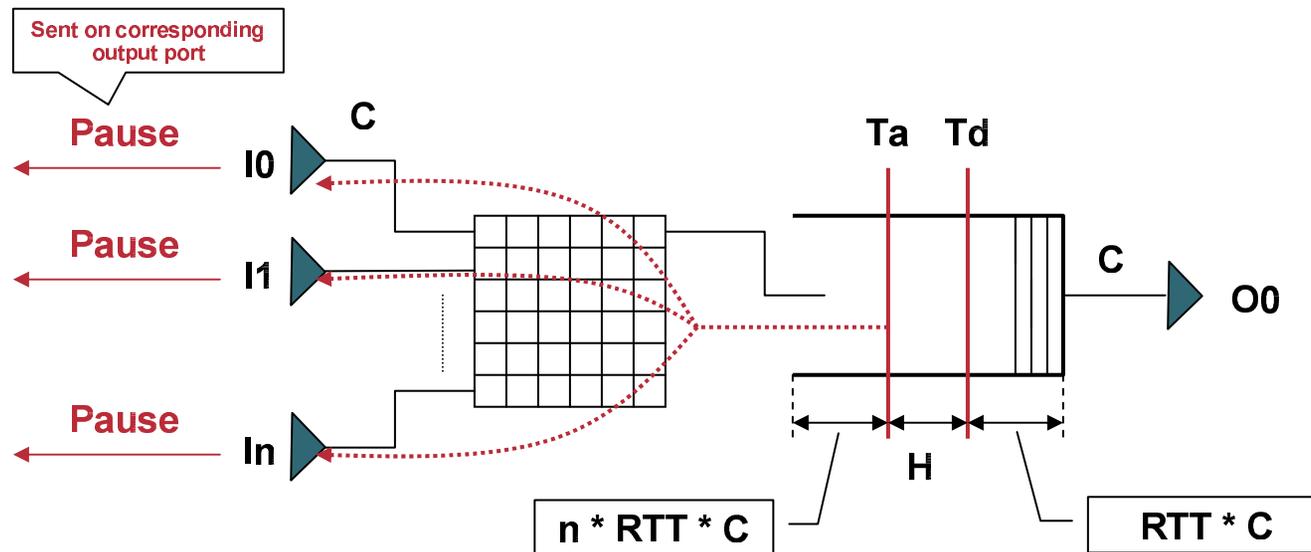
Possible Bridge Models

- **Other models?**
 - **Parallel Packet Switch**
 - **Modular**
 - **etc...**
- **Conclusion:**
 - **IEEE 802.1 defines an **Output Queued** bridge**
 - **CN-SIM must focus its effort on such architecture**
 - **Vendors will be responsible of mapping CN-SIM results on their architectures**

Back-pressure & Pause with OQ Bridges

- **Considering two alternatives for Back-pressure & Pause**
 - 1 – **Global Pause on single shared buffer**
 - Two two thresholds: assert and de-assert
 - Global back-pressure signal sent to all input ports
 - All Inputs generate Pause simultaneously
 - 2 – **Selective Pause on Virtual Input Buffers**
 - Output buffer keeps a per-input consumption accounting
 - Each input is allowed to consume up to a certain amount of output buffer (Virtual Input Buffer)
 - On each VIB two thresholds are defined: assert and de-assert
 - Per-input back-pressure signal triggered by VIB occupancy
 - Each input generates Pause independently

Global Pause



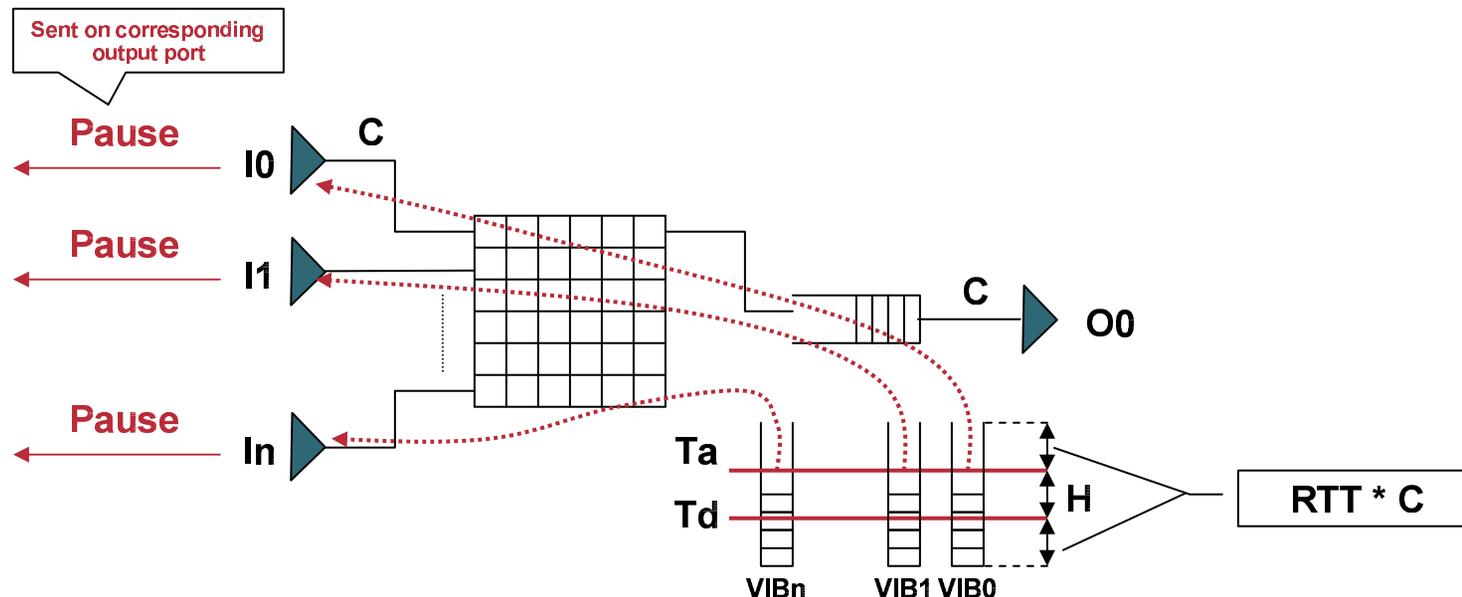
- **Thresholds settings**

- To avoid frame loss, T_a must be set such that backpressure is asserted when there is still enough buffer to store in-flight traffic, i.e., $n * \max(RTT * C, MTU)$
- To avoid throughput loss, T_d must be set such that backpressure is de-asserted when in the buffer there is still enough frames to cover the un-Pause latency, i.e., $\max(RTT * C, MTU)$
- $H = T_a - T_d$, size of the hysteresis cycle ($H \geq 2 * Q_{eq}$ to make BCN work)

- **Minimum Buffer requirements**

- $B_{min} = (n + 1) * \max(RTT * C, MTU) + H = (n+1) * \max(RTT * C, MTU) + 2 * Q_{eq}$

Selective Pause



- **Thresholds settings**

- To avoid frame loss, Ta must be set such that backpressure is asserted when there is still enough buffer to store in-flight traffic, i.e., $\max(RTT * C, MTU)$
- To avoid throughput loss, Td must be set such that backpressure is de-asserted when in the buffer there is still enough frames to cover the un-Pause latency, i.e., $\max(RTT * C, MTU)$
- $H = Ta - Td$, size of the hysteresis cycle ($\Sigma H \geq 2 * Qeq$ to make BCN work)

- **Minimum Buffer requirements**

- $B_{min} = 2n * \max(RTT * C, MTU) + \Sigma H = 2 * [\max(RTT * C, MTU) + Qeq]$