



Evaluating Transient Duration in a Multi-hop Output Generated Hotspot Scenario

IEEE Interim (Monterey, CA)
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January 22-25, 2007

Overview

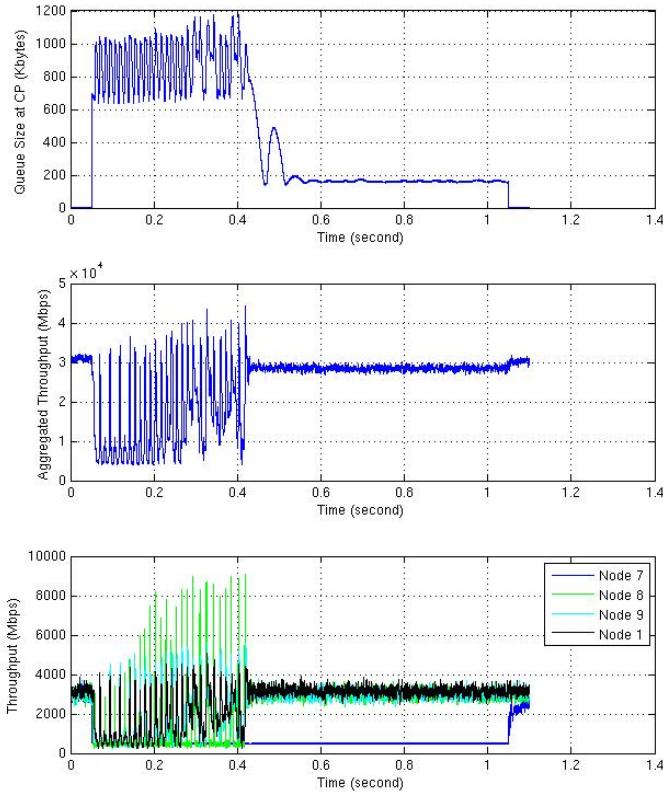
- Goals
- Observations
- Simulation Setup
- Results
- Summary & Next Steps



Experiment Goals

- Quantify Transient Duration
 - Quantify how long it takes for BCN to resolve a congestion event so that throughput in the system achieves steady state.
 - Similar approach taken in Cisco presentation on Baseline scenario
 - <http://www.ieee802.org/1/files/public/docs2006/au-sim-bergamasco-bcnmax-comparison-110906v2.pdf>
- Trigger Discussions
 - What should the target be?
 - What is required for our target data center applications?
 - What severe-congestion schemes are needed to improve the responsiveness?

***Multi Hop Output Generated Scenario
(BCN + PAUSE Only)***



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Observations

- Without additional severe congestion schemes, the transient duration for the multi-hop output generated scenario can be on the order of 462 ms (184 x RTT).
- With the use of one of the simple severe congestion management schemes (i.e. BCN-MAX), the transient duration for the multi-hop output generated scenario can be reduced to 52 ms (21 x RTT).
- Small buffer sizes can hamper transient duration (when measured in terms of RTT). Requires additional study.

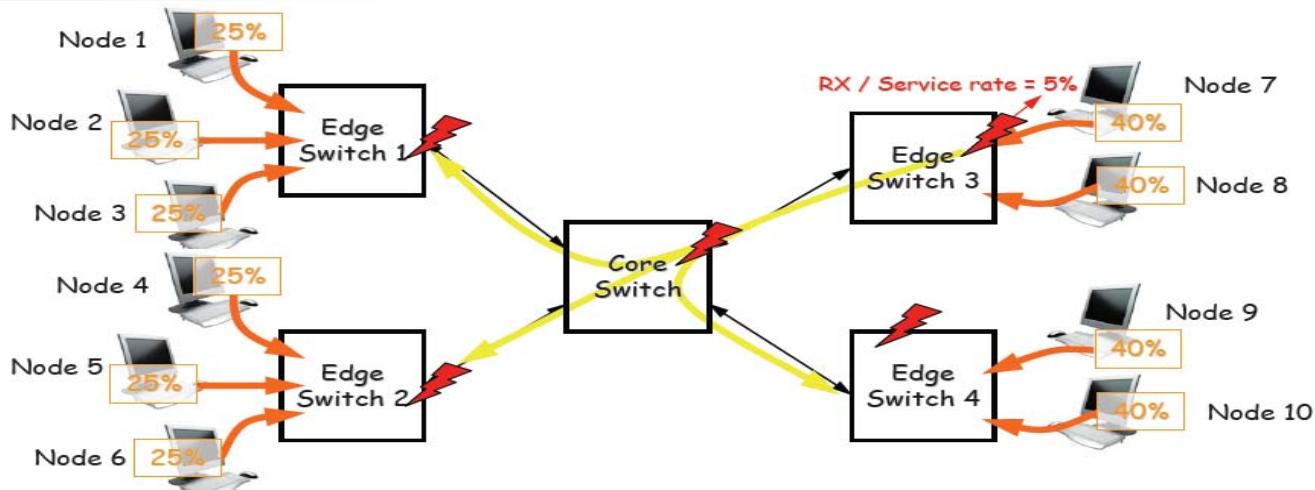


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Topology and Workload



- Multi-stage Output-Generated Hotspot Scenario
 - Link Speed = 10Gbps for all links
 - Loop Latency = 16us
- Traffic Pattern
 - 100% UDP (or Raw Ethernet) Traffic
 - Destination Distribution: Uniform distribution to all nodes (except self)
 - Frame Size Distribution: Fixed length (1500bytes) frames
 - Offered Load
 - Nodes 1-6 = 25% (2.5Gbps)
 - Nodes 7-10 = 40% (4Gbps)
- Congestion Scenario
 - Node 7 temporary reduce its service rate from 10Gbps to 500Mbps between [50ms, 1050ms]

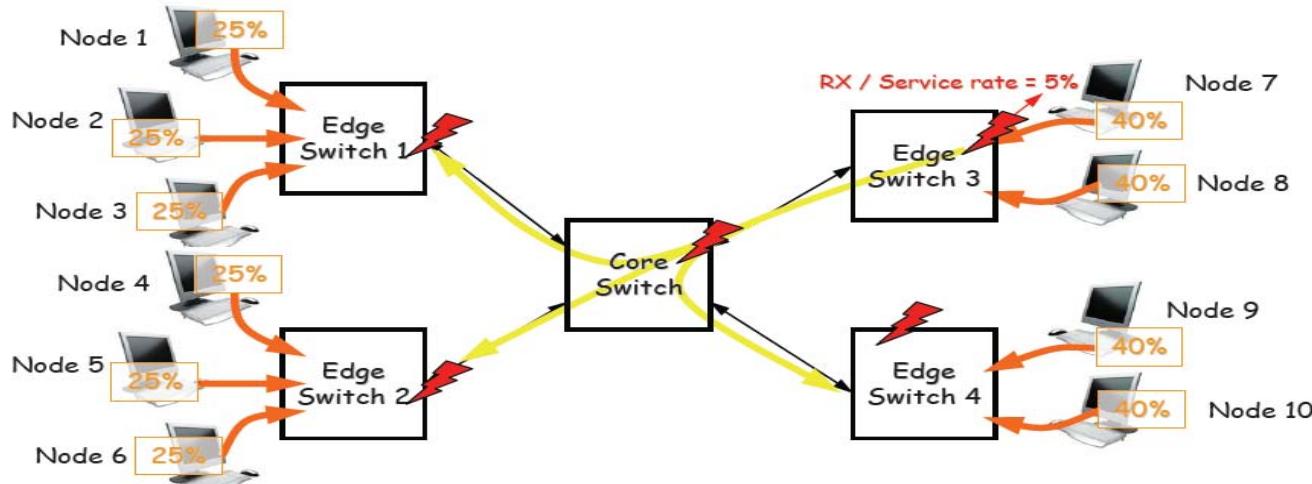
* Topology and Workload based on IBM Zurich's topology and workload as specified in Experiment #1 found:
<http://www.ieee802.org/1/files/public/docs2006/au-sim-Zurich-Hotspot-Benchmark-OG-MS-r2.pdf>. Picture is from that presentation.

Parameters

- Switch Parameters
 - Core switch and edge switches are all 4 port switches
 - Buffer Size (B)
 - 600Kbytes/Port
 - 75Kbytes/Port
 - Shared Memory Switch Devices, total switch memory size = $4 * B$
 - PAUSE Flow Control Settings
 - Applied per ingress port basis based on XON/XOFF thresholds
 - XOFF Threshold = $B - RTT * BW$
 - XON Threshold = $B/2$
- BCN Parameters
 - Frame Sampling
 - Frames are periodically sampled (on avg) every 75KB (2%)
 - $W = 2$
 - $Q_{eq} = B/4$
 - $R_u = 1Mbps$
 - G_i (Initial)
 - Computed as $(Linerate/10) * [1/((1+2*W)*Q_{eq})]$
 - Same as in baseline
 - G_d (Initial)
 - Computed as $0.5 * 1/((1+2*W)*Q_{eq})$
 - Same as in baseline
 - Other BCN Enhancements
 - BCN(Max)
 - OverSampling during severe congestion or consistent oversampling
 - No BCN(0,0)
 - No Self Increase



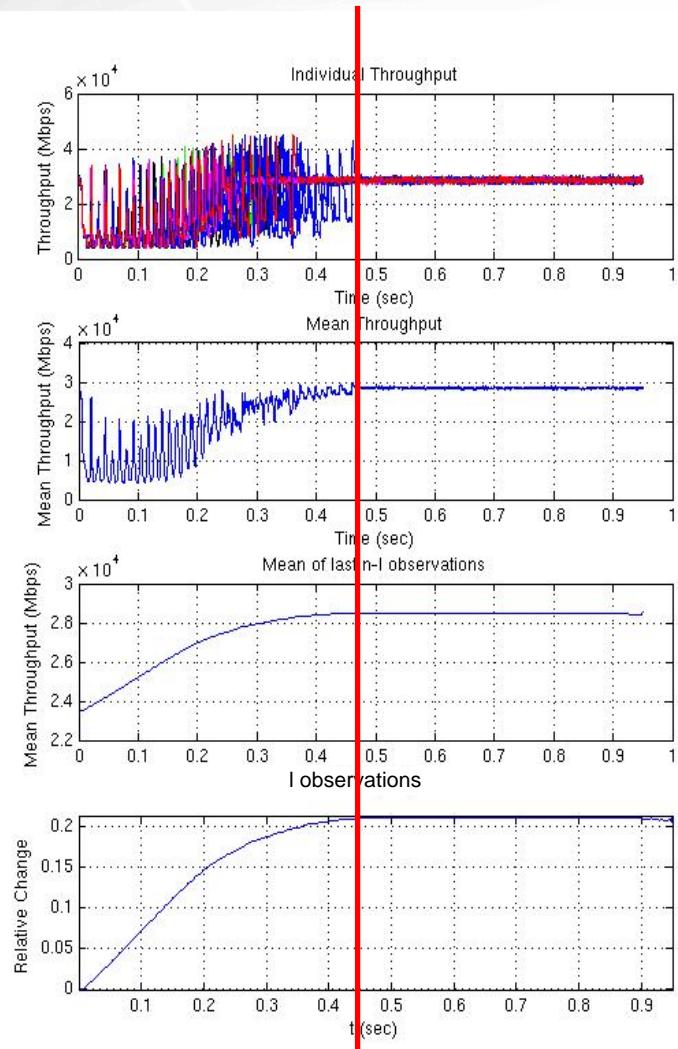
Desired Performance



- Throughput performance characterization simulations may be found:
 - <http://www.ieee802.org/1/files/public/docs2007/au-sim-ding-kwan-multihop-output-generated-010407v1.pdf>
- Observations based on aggregate throughput (in the system)
 - Aimed to use a single metric to also take into account the innocent flows settling into a steady state.
 - Queue size at CP is not necessarily in steady state based on this metric
- Transient Duration Target
 - Collected aggregate throughput over time across 10 replications (w/ different seeds) using Initial Data Deletion* method
 - $10 \times RTT$
 - $Q_{eq} = 600Kbytes * \frac{1}{4} = 150kbytes$
 - Service Rate (@ congested port) = 500Mbps
 - RTT (Propagation Delay Only) = 16us
 - Total RTT = $16us + 2.5ms \sim 2.5ms$
 - Target Transient Duration = $10 \times RTT = 25ms$

*Raj Jain "The Art of Computer Systems Performance Analysis", 1991, Pg 424

Defining Transient Duration



- Use *Initial Data Deletion** method to determine when steady state is achieved.

- Study an averaged version across multiple replications.

Computation of Transient Duration

- Collect multiple simulation replications (i.e. 10) and compute the time series average across the samples.
 - Obtain the overall mean throughout the sample run
 - Obtain an overall mean from the remaining $n-l$ values as a function of l
 - Compute the relative change in the overall mean. The knee of this curve is where the transient duration ends

Target Transient Duration

- $10 \times RTT$

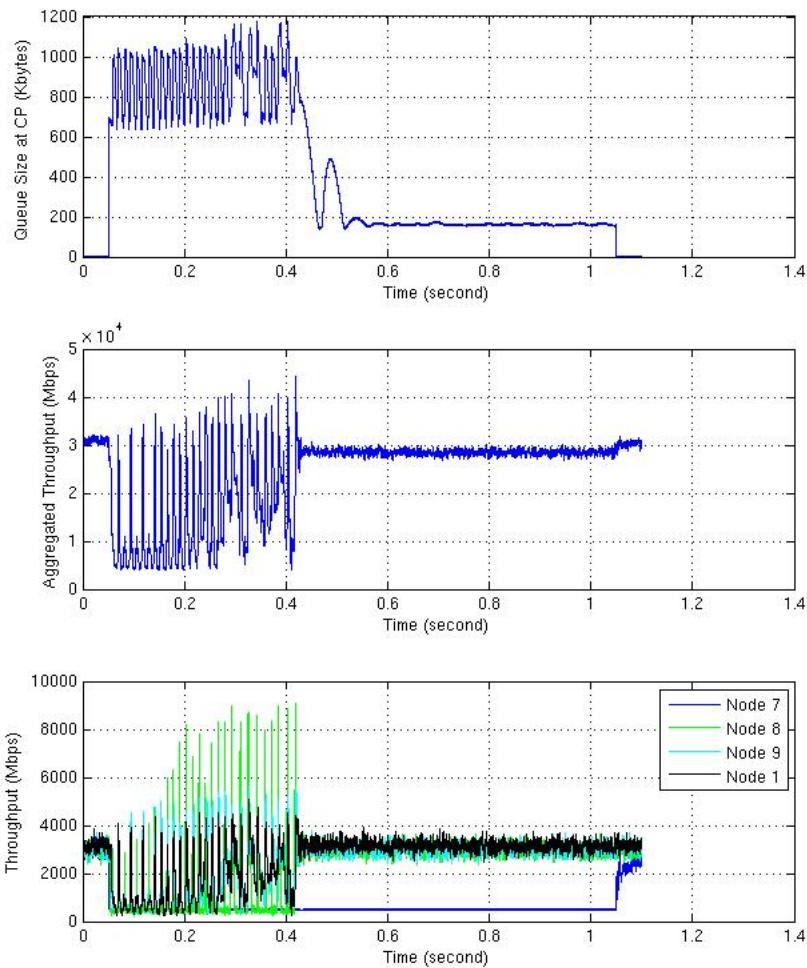
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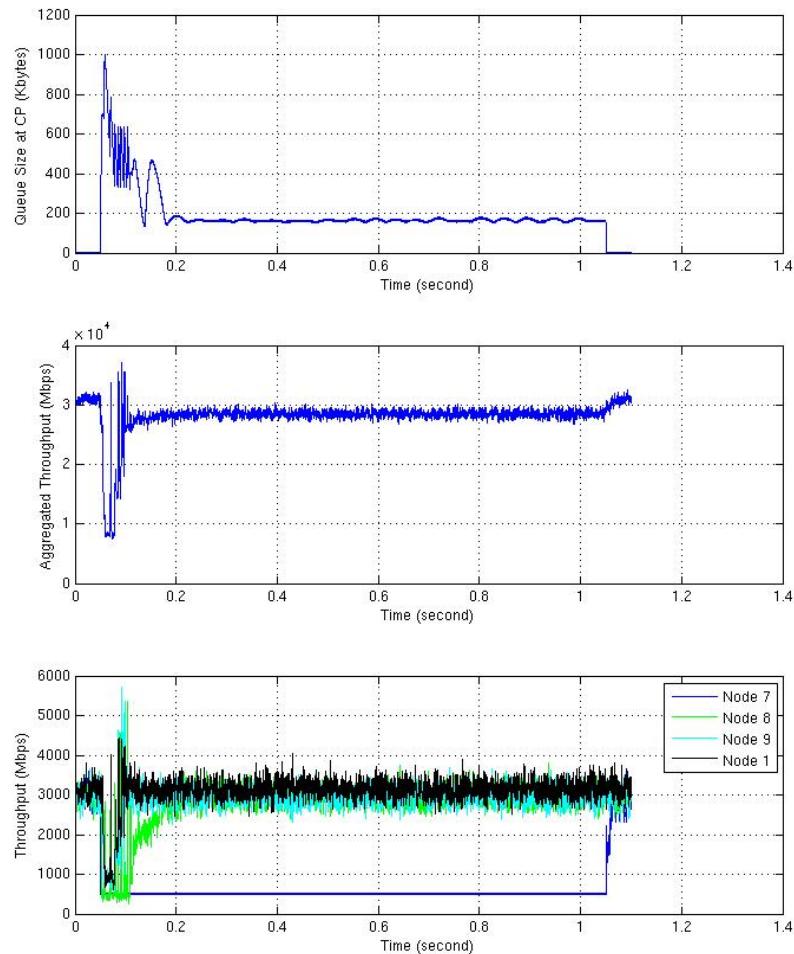
Basic BCN + PAUSE (No BCN-Max, No Oversampling)



*Multi Hop Output Generated Scenario
(Single Replication)*

- Transient Duration
 - 462 ms (184 x RTT)
- Next: Consider BCN-MAX

BCN w/BCN-MAX + PAUSE (No Oversampling)



*Multi Hop Output Generated Scenario
(Single Replication)*

- Transient Duration
 - 52 ms (21 x RTT)
- Next: Consider additional severe congestion enhancements

Transient Duration Results (Effects of Qoffset/Qdelta Range)

- Setup
 - Buffer Size = 600KB/port
 - Sampling Rate = 2%

Case	BCN (Max)	Qoffset & Qdelta Range	Transient Duration
1	No	Qoffset: (-Qeq,+Qeq) Qdelta: (-2Qeq, +2Qeq)	462 ms (184 x RTT)
2	Yes		52ms (21 x RTT)
3	No	Qoffset: (-Qeq,+2Qeq) Qdelta: (-4Qeq, +4Qeq)	170 ms (68 x RTT)
4	Yes		274 ms (109 x RTT)
5	No	Qoffset: (-Qeq,+2Qeq) Qdelta: (-2Qeq, +2Qeq)	108ms(43 x RTT)
6	Yes		62ms(25 x RTT)

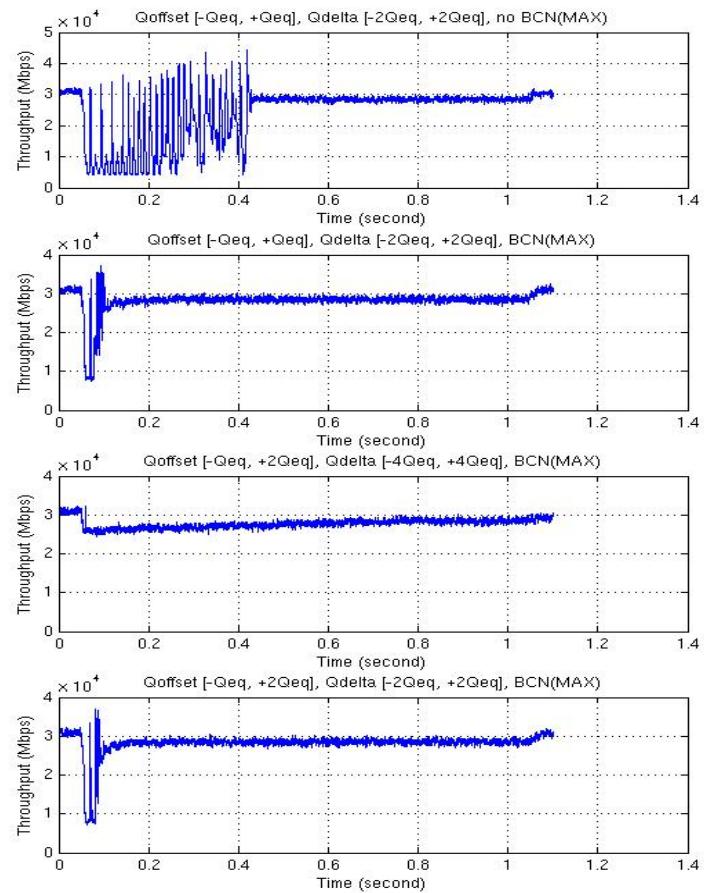
Transient duration is not further improved by increasing the range of Qoffset (nor Qdelta).



Effects of Qoffset/Qdelta Range (Aggregate Throughput)

- Set up
 - Buffer Size 600KB/port
 - Sampling Rate = 2%

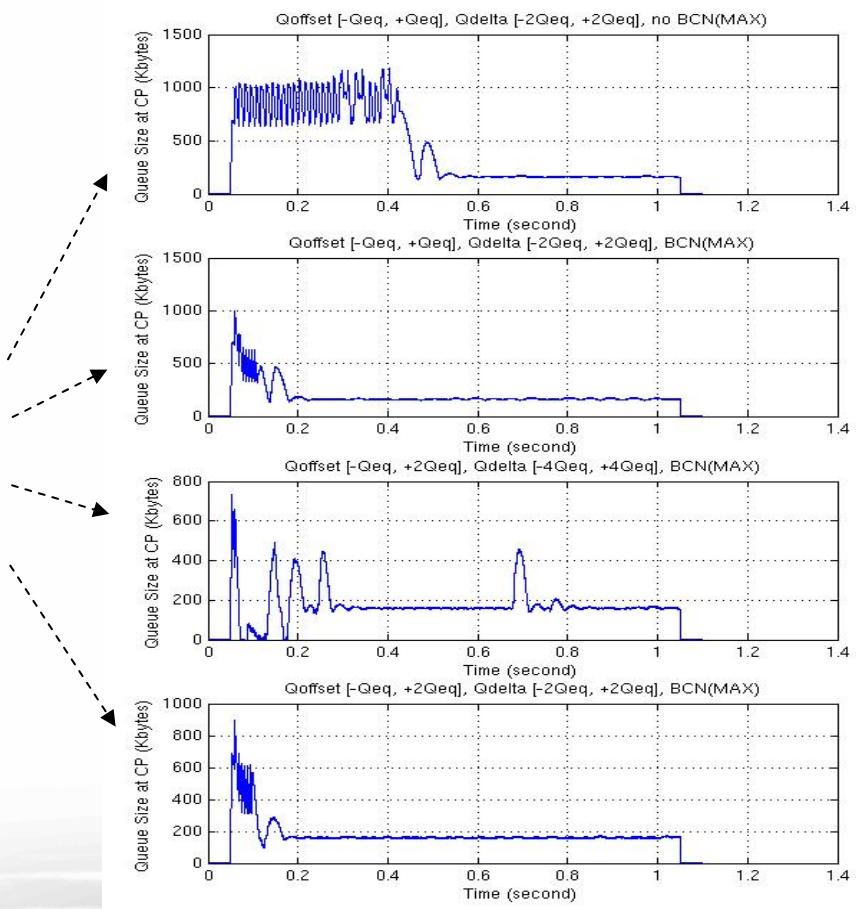
Case	BCN (Max)	Qoffset & Qdelta Range	Transient Duration
1	No	Qoffset: (-Qeq,+Qeq) Qdelta: (-2Qeq, +2Qeq)	462 ms (184 x RTT)
2	Yes	Qoffset: (-Qeq,+Qeq) Qdelta: (-2Qeq, +2Qeq)	52ms (21 x RTT)
4	Yes	Qoffset: (-Qeq,+2Qeq) Qdelta: (-4Qeq, +4Qeq)	274 ms (109 x RTT)
6	Yes	Qoffset: (-Qeq,+2Qeq) Qdelta: (-2Qeq, +2Qeq)	62ms(25 x RTT)



Effects of Qoffset/Qdelta Range (Queue Behavior @ CP)

- Set up
 - Buffer Size 600KB/port
 - Sampling Rate = 2%

Case	BCN (Max)	Qoffset & Qdelta Range	Transient Duration
1	No	Qoffset: (-Qeq,+Qeq) Qdelta: (-2Qeq, +2Qeq)	462 ms (184 x RTT)
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6	Yes	Qoffset: (-Qeq,+2Qeq) Qdelta: (-2Qeq, +2Qeq)	62ms(25 x RTT)



Transient Duration Results (Effects of Sampling Behavior)

- Setup

- Buffer Size = 600KB/port
- Qoffset: (-Qeq, +Qeq)
- Qdelta: (-2Qeq, +2Qeq)

Case	BCN (Max)	Sampling	Transient Duration
1	No	2%	462 ms (184 x RTT)
2	Yes	2%	52ms (or 21 x RTT)
3	Yes	2% ($Qlen < Qsc$) 10% ($Qlen \geq Qsc$)	86 ms (34 x RTT)
4	Yes	2% ($Qlen < Qsc$) 20% ($Qlen \geq Qsc$)	144 ms (58 x RTT)
5	Yes	2% ($Qlen < Qsc$) 30% ($Qlen \geq Qsc$)	96 ms (38 x RTT)
6	Yes	5%	52ms (21 x RTT)
7	Yes	10%	38 ms (15 x RTT)

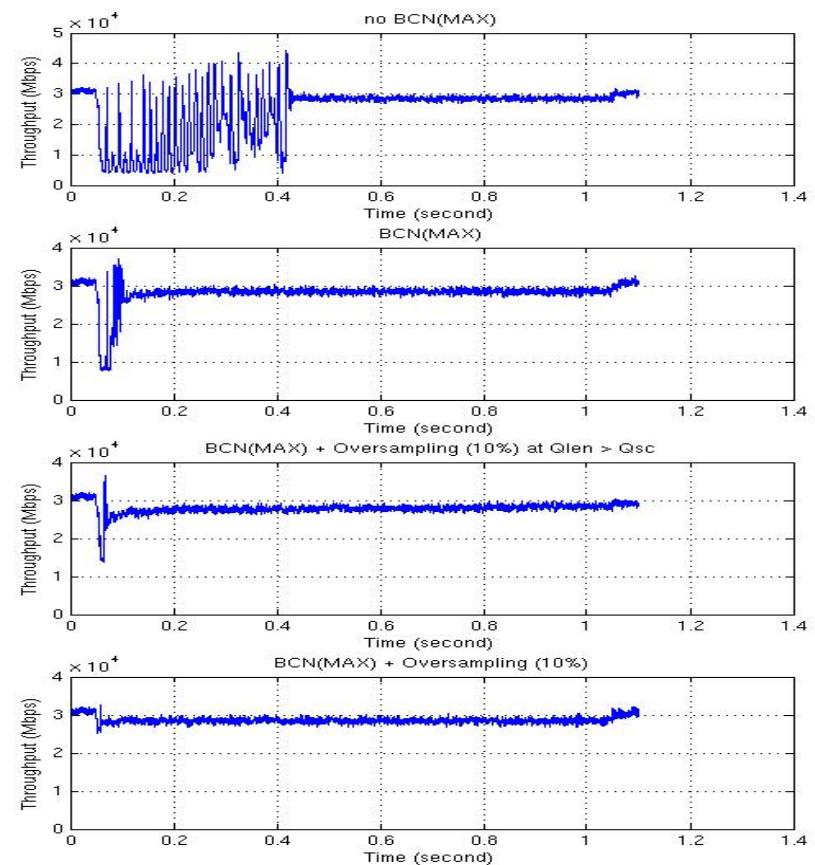
An overall increase in the sampling rate aids in reducing the transient duration down to 38ms. Need to consider also oversampling when $Qlen = 0$ to improve the adaptive oversampling scheme.



Effects of Sampling Behavior (Aggregate Throughput)

- Set up
 - Buffer Size = 600KB/Port
 - Qoffset = (-Qeq, +Qeq)
 - Qdelta = (-2Qeq, +2Qeq)

Case	BCN (Max)	Sampling	Transient Duration
1	No	2%	462 ms (184 x RTT)
2	Yes	2%	52ms (or 21 x RTT)
3	Yes	2% ($Qlen < Qsc$) 10% ($Qlen \geq Qsc$)	86 ms (34 x RTT)
7	Yes	10%	38 ms (15 x RTT)

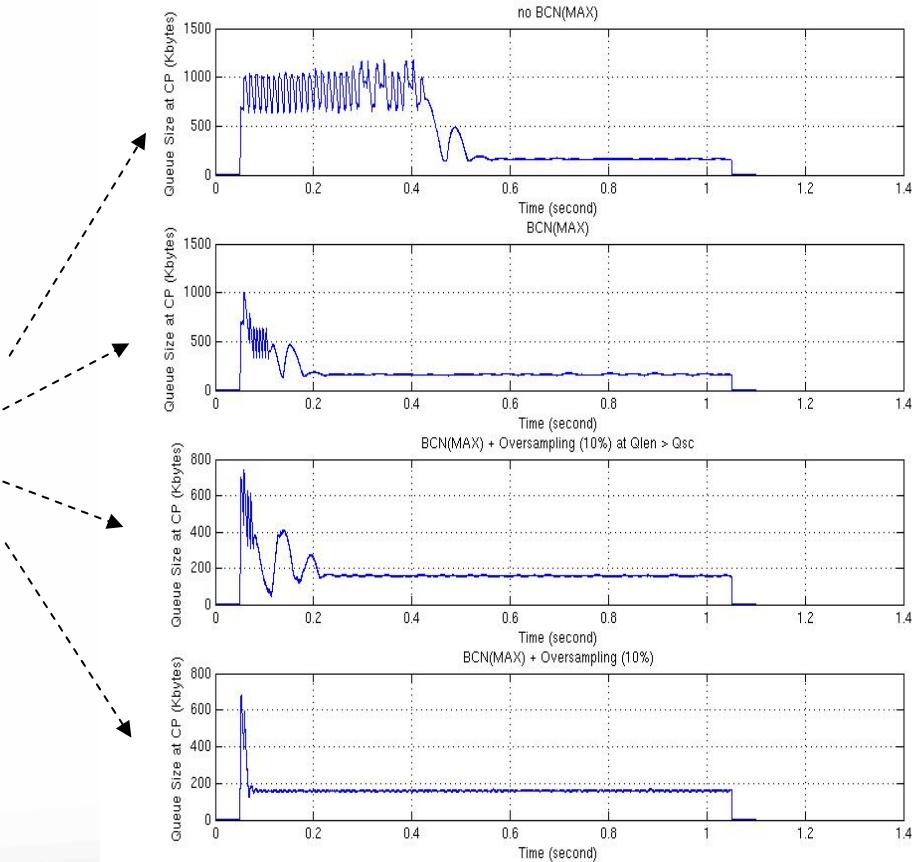


Effects of Sampling Behavior (Queue Behavior @ CP)

- Set up

- Buffer Size = 600KB/Port
- Qoffset = (-Qeq, +Qeq)
- Qdelta = (-2Qeq, +2Qeq)

Case	BCN (Max)	Sampling	Transient Duration
1	No	2%	462 ms (184 x RTT)
2	Yes	2%	52ms (or 21 x RTT)
3	Yes	2% (Qlen < Qsc) 10% (Qlen >= Qsc)	86 ms (34 x RTT)
7	Yes	10%	38 ms (15 x RTT)



Effects of Buffer Size

- Setup
 - $Qeq = \text{Queue Size} * 1/4$
 - $Qoffset: (-Qeq, +Qeq)$
 - $Qdelta: (-2Qeq, +2Qeq)$

Case	BCN (Max)	Sampling	Transient Duration	
			Queue Size = 600 KBytes ($Qeq = 150\text{KBytes}$)	Queue Size = 75 Kbytes ($Qeq = 18.75\text{KBytes}$)
1	No	2%	462 ms (184 x RTT)	264ms (880 x RTT)
2	Yes	2%	52ms (or 21 x RTT)	56ms (187 x RTT)
3	Yes	2% ($Qlen < Qsc$) 10% ($Qlen \geq Qsc$)	86 ms (34 x RTT)	42ms (140 x RTT)
4	Yes	2% ($Qlen < Qsc$) 20% ($Qlen \geq Qsc$)	144 ms (58 x RTT)	52ms (173 x RTT)
5	Yes	2% ($Qlen < Qsc$) 30% ($Qlen \geq Qsc$)	96 ms (38 x RTT)	92ms (306 x RTT)
6	Yes	5%	52ms (21 x RTT)	26 ms (87 x RTT)
7	Yes	10%	38 ms (15 x RTT)	20 ms (67 x RTT)

With small buffers, more challenging to minimize transient duration

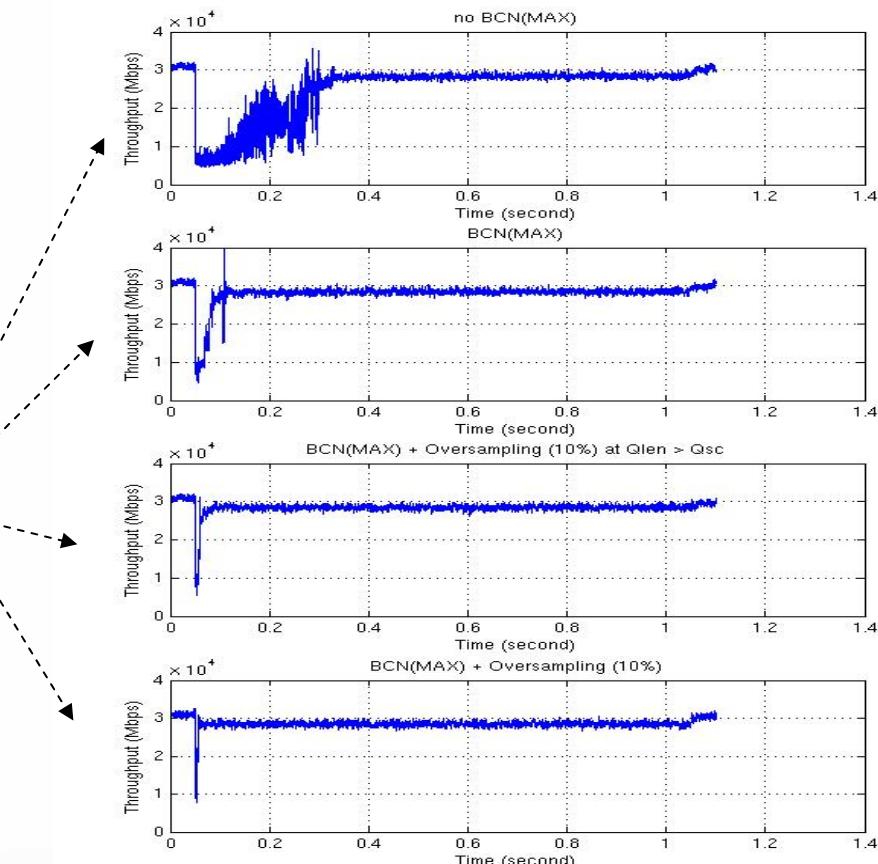


Effects of Buffer Size (Aggregate Throughput)

- Set up

- Buffer Size = 75KB
- Qoffset: (-Qeq, +Qeq)
- Qdelta: (-2Qeq, +2Qeq)

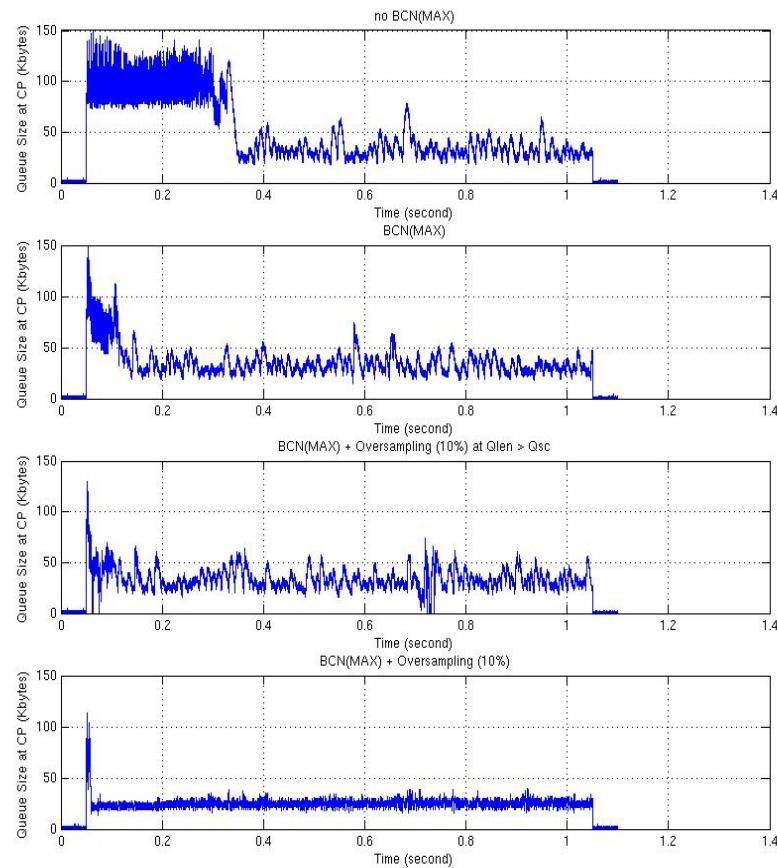
Case	BCN (Max)	Sampling	Transient Duration
1	No	2%	264ms (880 x RTT)
2	Yes	2%	56ms (187 x RTT)
3	Yes	2% (Qlen < Qsc) 10% (Qlen >= Qsc)	42ms (140 x RTT)
7	Yes	10%	20 ms (67 x RTT)



Effects of Buffer Size (Queue Behavior @ CP)

- Set up
 - Buffer Size = 75KB
 - Qoffset: (-Qeq, +Qeq)
 - Qdelta: (-2Qeq, +2Qeq)

Case	BCN (Max)	Sampling	Transient Duration
1	No	2%	264ms (880 x RTT) <i>(Heavy Oscillations)</i>
2	Yes	2%	56ms (187 x RTT)
3	Yes	2% (Qlen < Qsc) 10% (Qlen >= Qsc)	42ms (140 x RTT)
7	Yes	10%	20 ms (67 x RTT)



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Summary

- Without additional severe congestion schemes, the transient duration for the multi-hop output generated scenario can be on the order of 462 ms (184 x RTT).
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Next Steps

- Refine metric to quantify the response time of the CN mechanism.
- Collect input from the group on identifying a target response time for the traffic of interest.
- Quantify benefits of oversampling when Qlen = 0. Measure actual amount of BCN messaging control bandwidth.
- Additional study required of how BCN operates under small buffer conditions at the switch.

