

Isochronous Resource Reservation with the Probability based Admission

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IEEE 802.1 AVB TG

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To be certified as AV-Ethernet compliant

- **Specifications on AV-Ethernet compliant**
 - achieve less than 2 ms latency through up to 7 hops
 - guarantee at least 25% bandwidth for non-AV services
 - on unit time: 125us for 100Mbps link and 1ms for 1G link

- **Validation on AV-Ethernet compliant**
 - Check completion of protocol implement conformation statement of IEEE 802.1AS, 1at, (1av)
 - Check Policing, shaping, pacing function

- **How to validate forwarding functions ?**
 - Measure the performance with the reference topology, reference traffics, and test scripts
 - Or invent test scenario to verify the specific actions on policing, shaping, pacing function

 - In any case, we have the concrete specifications for developing the IEEE 801.1av draft ?

How to use the new tool efficiently ?

- **New tool for resource reservation and forwarding**
 - Reserve resources and de-queuing frames in sense of time manner
 - Metering whatever per stream or per port for the unit time
 - Needs new concepts on policing or shaping in AVB

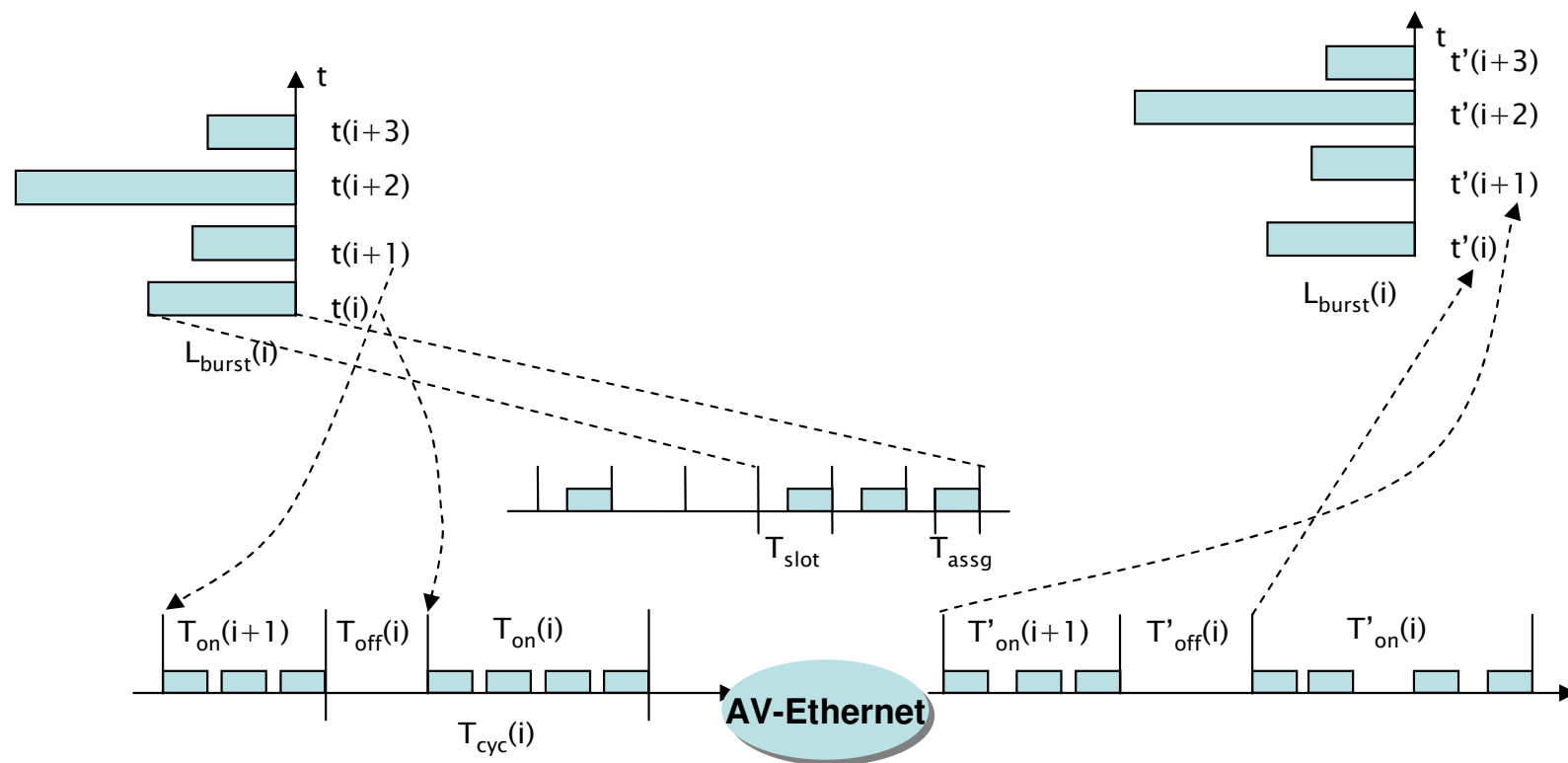
 - Enough just with forwarding functions for providing the goal of .1av ?
 - bounded latency and delivery variations, and loss-sensitive real-time audio video data transmission

- **Guaranteeing quality of service in AV-Ethernet compliant**
 - Determines whether a new connection can be accepted or not
 - A new connection does not deteriorate QoS of all the existing connections
 - How to check newly admitted session will not effect on current sessions' end-to-end delay, variations, loss in frame forwarding at AVB

 - Challenging problem, especially when all connections are VBR traffics
 - It will be easy task when adopts a deterministic CAC, which admits a connection if the sum of connections' peak rate is less than link capacity.

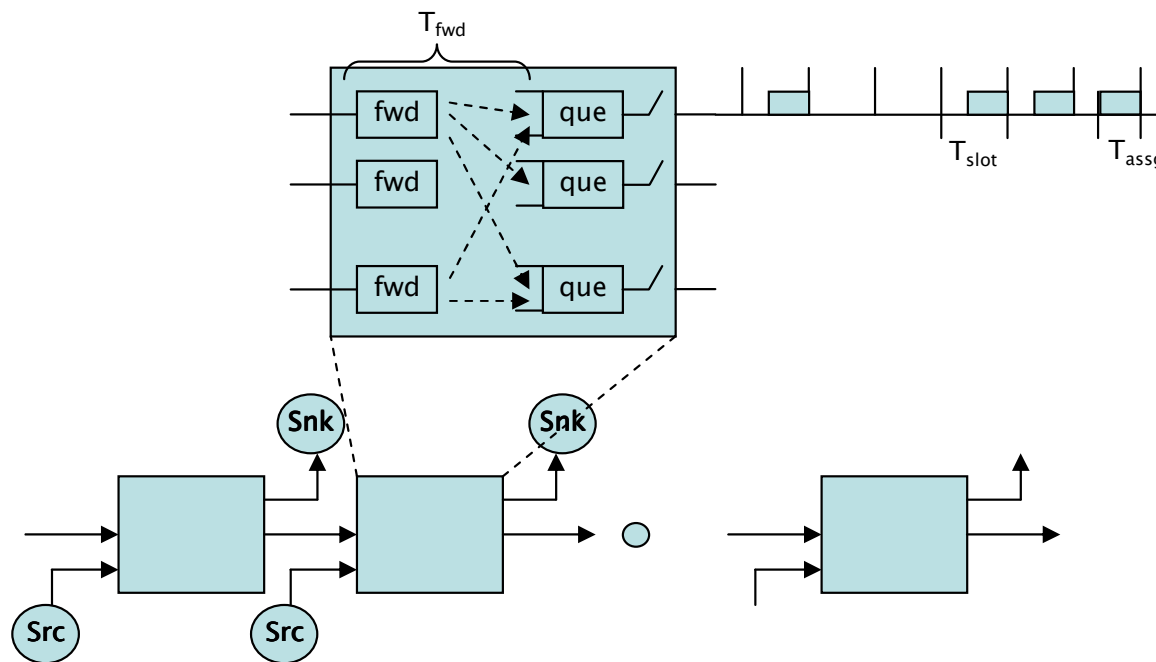
 - Without defining guidelines on admission for AV-Ethernet compliant bridge, it will be difficult to have uniform quality just with implementing forwarding functions whatever they are.

AV-Ethernet for VBR Traffics



- **Length of application datum will be varying one by one**
 - Varying length and consecutive appearance can be modeled as a statistical on-off flow
- **At the i -th moment, a service datum, which has length $L_{burst}(i)$,**
 - fragmented to transmit on a link and occupies a link for $T_{on}(i)$ time
 - the $T_{off}(i)$ hangs till the next data generation
 - in case of the VBR service, the $T_{on}(i)$ and $T_{off}(i)$ can look upon as the time process of the random variables changed from time to time in extreme case
- **In AV-Ethernet,**
 - the assigned transmission time per metered unit time (slot) for a stream can be calculated as
 - $T_{assg} = T_{slot} * \sum_i T_{burst}(i) / \sum_i (T_{burst}(i) + T_{off}(i))$
 - end-to-end delay and difference in consecutive appearance

Isochronous frame forwarding in the AVB (Metered frame forwarding)



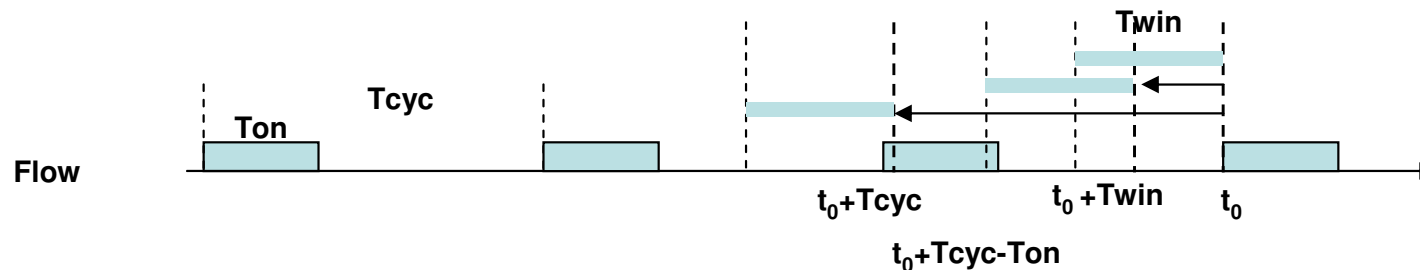
- **In AV-Ethernet,**
 - a packet has experience in delay, range of $T_{fwd} + (0 \sim T_{slot} - T_{assg})$ at every node
- **If all flows existing in the network are CBR traffics, admitted within available link capacity**
 - average delay on an end-to-end path with n -hops will be $T_{slot} + n * (T_{fwd} + (T_{slot} - T_{assg}) / 2)$
- **When all flows are VBR traffics,**
 - range of end-to-end transport delay for an application service datum will be calculated as
 - $T_{slot} * T_{burst} / T_{assg} + n * T_{fwd} + (0 \sim n * (T_{slot} - T_{assg}))$
- **If all traffics are VBR, users will have experience in delay jitter**
 - range from 0 to $\sum_n P_{cgst_i}(T_{burst}, T_{assg}) * (T_{slot} - T_{assg})$
 - where $P_{cgst_i}(T_{burst}, T_{assg})$ is the congestion probability at the i -th hop occurred by adding a flow with (T_{burst}, T_{assg}) to current served flows on the end-to-end path

Connection Admission in AV-Ethernet (I)

- In AV-Ethernet, admission of a new connection is determined
 - whether the variance of delay range in $(0 \sim \sum_n P_{cgst_i}(T_{burst}, T_{assg}) * (T_{slot} - T_{assg}))$ is over
 - the limit for satisfying the QoS of all the connections or not

- To solve CAC problem
 - $P_{cgst_i}(T_{burst}, T_{assg})$ has to be described in terms of T_{on} and T_{cyc} .
 - how long a link is reserved by the flows with a probability

- To estimate $P_{cgst_i}(T_{burst}, T_{assg})$
 - the probability that a flow occupies longer than T_{cgst} time within T_{win} window,
 - $P_{cgst}(k) (T_{cgst}/T_{win})$
 - and the expected duration of occupying a link with $C(k)$ on T_{win} is calculated as
 - $T_{cgst} * P_{cgst}(k) (T_{cgst}/T_{win}) * T_{win}$



$\Pr(\text{exist a flow for } T_{cgst} \text{ times within } T_{win} \text{ durations from arbitrary starting points}) = \Pr(X \geq T_{cgst})$

$$T_{cyc} \geq T_{win} \geq T_{on} \geq T_{cgst} : \Pr(X \geq T_{cgst}) = \frac{(2(T_{on} - T_{cgst}) + 1)}{T_{cyc}}$$

$$T_{cyc} \geq T_{on} \geq T_{win} \geq T_{cgst} : \Pr(X \geq T_{cgst}) = \frac{(2(T_{win} - T_{cgst}) + 1 + T_{on} - T_{win})}{T_{cyc}}$$

$$T_{cyc} \geq T_{win} \geq T_{cgst} \geq T_{on} : \Pr(X \geq T_{cgst}) = 0$$

$$T_{win} \geq T_{cyc} \geq T_{cgst} \geq T_{on} : \Pr(X \geq T_{cgst}) = \frac{\left(\frac{T_{on} * T_{win}}{T_{cyc}} - T_{cgst} + 1 \right)}{T_{win}}$$

$$T_{win} \geq T_{cyc} \geq T_{on} \geq T_{cgst} : \Pr(X \geq T_{cgst}) = 1$$

Connection Admission in AV-Ethernet (II)

- **Step 1:** calculate or estimate the required bandwidth in a slot for a new connection, which has class k . $T_{assg}(k)$
- **Step 2:** calculate available bandwidth at each i -th node on the end-to-end path by $T_{slot} - \sum_{i,k}^{K,K} l(i) * T_{assg}(k)$ and keep this value as T_{cgst_i}
- **Step 3:** calculate congestion probability at each i -th node on the end-to-end path, P_{cgst_i}
- **Step 4:** calculate variance of delay range in $(0 \sim P_{cgst_i}(k) * (T_{slot} - T_{assg}))$ and check whether delay range is over the limit for satisfying the QoS of service class k
- **Step 5:** repeat procedure from step 2 to step 4 and accept a new connection, if delay range is not over the limit at every nodes on end-to-end path

Quality of Experience for A/V Service

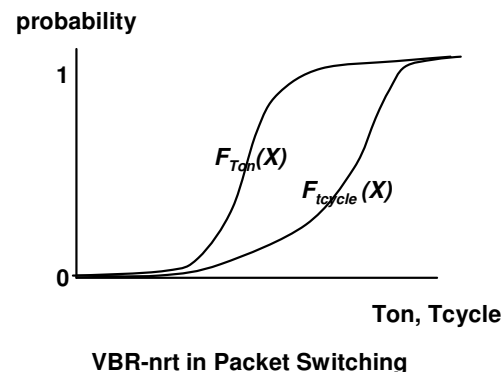
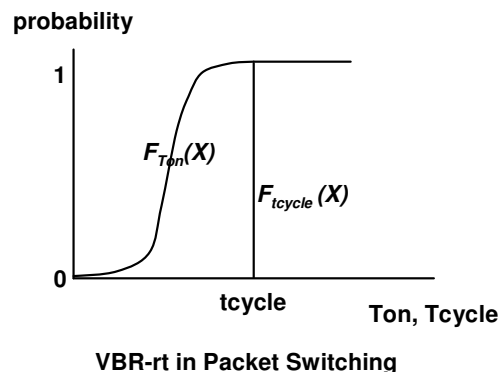
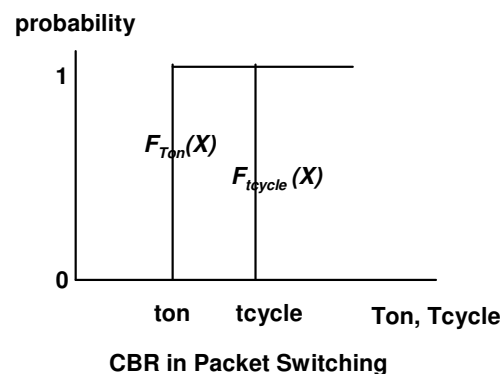
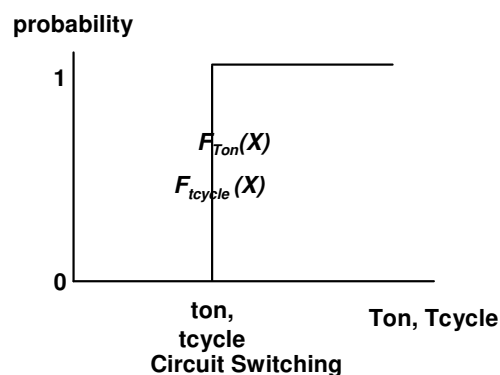
- **For comfortable communication in users' perspective**
 - required for satisfying users' quality of experience
 - it is related to but differs from Quality of Service
 - Quality of Experience is a subjective measure from user's perspective of the overall value of service provided.

- **A limited form of QoE measurement process**
 - Mean Opinion Score (MOS) used for assessing the quality of telephone connections
 - No multi-media version of the MOS process seems yet to have been developed

- **For the provider, it needs a way to measure the customers' perception**
 - how good of a job the service provider is doing delivering the service.
 - even though Quality of Experience is a subjective measure of a customer's experiences
 - it can be achieved by measuring the value of which affects mostly users' experience

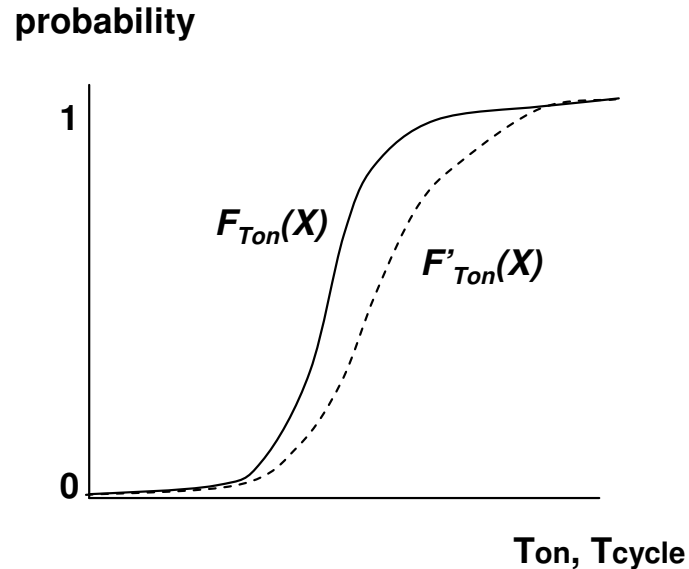
- **One of the measurable values in view of provider**
 - the end-to-end delay for transmitting a whole application datum generated at each time
 - the difference in consecutive appearance of application data at the receiver end

QoE Measurements for VBR Traffics



- Traffic behavior of an application service can be specified by the statistical characteristics of $Ton(i)$ and inter-generation time of application service datum, $Tcyc(i)$
 - statistical property of traffic flow described in terms of the length distribution on $Tcyc$ and Ton
- CDF of Ton and CDF of $Tcyc$ have various shapes according to the application service
 - A service with small variance on $Ton(i)$ and $Tcyc(i)$ will show more constant bit rate traffic behavior
 - In case of the circuit switching, CDF of $Ton(i)$ & $Tcyc(i)$ are equal
- With these observations, QoE can be measured by
 - QoE measured by end-to-end delay and difference in consecutive appearance
 - how much original statistical property of the traffic is distorted at the receiver end

Distortion Ratio of Service (DRS) in delay and jitter



$$\text{DRS in Delay} = \int F'_{on}(X)dx / \int F_{on}(X)dx$$

$$\text{DRS in Jitter} = \int F'_{cyc}(X)dx / \int F_{cyc}(X)dx$$

- For measuring the QoE, in terms of network provider, we propose a measure
 - the Distortion Ratio of Service datum (DRS) in delay and jitter
 - DRS in delay is defined as the ratio of integration of $F_{on}(i)$ and $F'_{on}(i)$
 - DRS in jitter is defined as the ratio of integration of $F_{cyc}(i)$ and $F'_{cyc}(i)$

- Closer DRS is to 1, Better QoE users get

Summary

- **Consider the problem of guaranteeing QoE for the AV-Ethernet compliant bridge**
- **Suggest on-off flow model and a new measure of QoE, the Distortion Ratio of Service (DRS)**
- **A connection admission control algorithm based on congestion probability calculated with on-off flows' statistical property**
- **We have the concrete specifications for developing the IEEE 801.1av draft ?**

Questions or Comments ?

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