

# Thoughts on DCBX

Joe Pelissier

# **Background**

#### DCBX provides two state machines

#### **Control state machine**

Provides acknowledgement of receipt of DCBX TLV

#### Feature state machine

Runs on top of the control state machine

Provides negotiation of features or operational parameters

In general, operates between a bridge and an end station

### **Negotiated parameters**

The current DCBX proposal provides for negotiation of the following parameters:

#### **Priority group parameters including:**

Number of traffic classes supported

Priority group bandwidth percentage

Priority to priority group assignment

#### **Priority Flow Control parameters including:**

Number of traffic classes that support priority flow control

Priority flow control enabled per priority

#### **Protocol parameters including:**

Priority assignment for the protocol

Let's examine each of these Individually

# **Priority group parameters**

#### Number of traffic classes supported

This parameter is informational and cannot be negotiated

Furthermore, knowing the number of traffic class supported by an end station is not useful to a bridge since the bridge does not have knowledge of the applications the end station wishes to execute

Likewise knowing the number traffic classes the bridge supports is not useful to the end station since the bridge in general will map all priorities to available traffic classes

Since there is no expectation that this must be the same between an end station and a bridge, "willing" has no meaning

# **Priority group parameters**

Priority group bandwidth percentage

While this parameter could be negotiated it makes no sense to do so

It is reasonable to expect that the bandwidth percentage assigned by an end station would be different than the bandwidth percentage assigned by the switch

Given the asymmetric nature of the traffic it would be reasonable to expect that this would be the common case

There is no point negotiating this parameter although there is no harm in exchanging it

Again, since there is no expectation that this must be the same between an end station and a bridge, "willing" has no meaning

# **Priority group parameters**

#### Priority to priority group assignment

In general priority group assignment has bridge wide if not fabric wide relevance

An end station would not have sufficient visibility to properly dictate these assignments for bridge

Likewise, a bridge does not have sufficient knowledge of the applications executing on an end station to provide this assignment for the end station

Furthermore there is no reason that these assignments need to be consistent between an end station and the bridge

As is the case of the previous parameters there is no need to negotiate this parameter, nor is there any meaning to "willing"

# **Priority Flow Control parameters**

Number of traffic classes that support priority flow control

This parameter represents a physical limitation of a bridge or an end station and cannot be negotiated

A bridge has no need for knowledge of the end station's limitations since it does not have knowledge of the applications that will be running on the end station

And an end station has no need to know this parameter from its peer bridge since the bridge will map priorities into the available traffic classes that do support per priority flow control

Again, there is no meaning to "willing" in this case

# **Priority Flow Control parameters**

Priority flow control enabled per priority

It is useful for an end station to know the priority flow control settings for its peer bridge

However to use the priority flow control has fabric wide significance and therefore an end station is not in a position to negotiate its use

It is not necessary for bridge to know whether it's peer end station is capable of supporting the priority flow control settings

If an end station chooses to operate without priority flow control on a priority for which it is enabled by the bridge, the end station will simply lose frames; however, the rest of the fabric will be protected

Likewise, if an end station chooses to ignore priority flow control on a priority for which it is not enabled by the bridge, the bridge will simply ignore the priority flow control frames and the fabric will operate as if it was not enabled by the end station

In summary, it is useful for the end station to know this information so that it may configure itself for proper operation; however, this parameter is not negotiable

Furthermore the bridge does not need to have knowledge of the acceptance of this parameter on the part of the end station in order to ensure proper fabric operation

# **Priority Flow Control parameters**

 We currently state that if the PFC parameters (i.e. enabled or not per priority) do not match, the feature is "disabled"

What does "disabled" mean in this context?

Does the bridge prohibit all communication on the port

This would make it difficult to correct the problem

Does the bridge prohibit communication on the unmatched priorities?

Could make it difficult to correct the problem

There is no harm in allowing communication to continue

End station cannot harm overall fabric operation

Whether this materially impacts the applications is beyond the ability for the bridge to know (e.g. FCoE: possibly, iSCSI: probably not).

In general, the best policy is to allow communication to at least limp along until the problem can be fixed

Which implies the bridge takes no action and "disabled" has no meaning

From an end station point of view, whether it attempts to provide communication for a particular protocol given this mismatch is a matter of local policy (most protocols would work fine either way)

### **Protocol parameters**

Priority assignment for a protocol

Priority assignments in general have fabric wide significance

Therefore an end station would not have sufficient visibility to dictate the priority assignment for a given protocol

It is useful for the bridge to inform an end station of the priority assignment for a particular application to allow the end station to configure itself for proper operation

It is not necessary for the bridge to have knowledge of the end station's acceptance of this parameter in order to ensure proper fabric operation

If the bridge does not trust the end station to behave properly it may simply enforce use of a particular priority for a given protocol (for example by use of access control lists)

### **Summary**

So far the parameters that we have defined to be exchanged with DCBX fall into two categories:

**Purely informational** 

Information from the bridge that the end station requires in order to configure itself for proper operation

- We have no examples of parameters from an end station that would be used by a bridge
- We have no examples of parameters that are actually negotiable

#### Questions

Is it likely that we will in the near future encounter a parameter that we wish to exchange with the DCBX that actually would be negotiable?

None seem readily apparent

Given that so much configuration must be performed through management applications anyway are we really helping the user by splitting a small number of these parameters off into a different protocol

Or are we simply adding additional confusion and complexity

For example, how would a management application respond to DCBX overriding a parameter that it had set

#### **More observations**

The DCBX feature state machine is quite complex

There has been confusion around the use of various combinations of willing and not willing

there has been confusion around the use of the error bit

There has been confusion around what it means to be compatible

It is not clear what it means for a feature to be enabled

For example if a particular feature is advertised by one end of the link and not the other it will appear as enabled on the advertised end but not on the un-advertised end

Clearly the fact that a bridge is not advertising a particular protocol does not imply that the protocol is disabled on the bridge

Do we have a solution that does not quite work for a problem that does not quite exist?

#### For consideration

 Is it sufficient to simply exchange these parameters without the need of maintaining state related to "willing", "enabled", and "error"

We do not appear to have any counterexamples

 If this is the case, we could dramatically simplify DCBX by simply eliminating the feature state machine

Reduces interoperability issues

Increases protocol robustness

Reduces user complexity

Simplifies and expedites specification development

# Thank You!