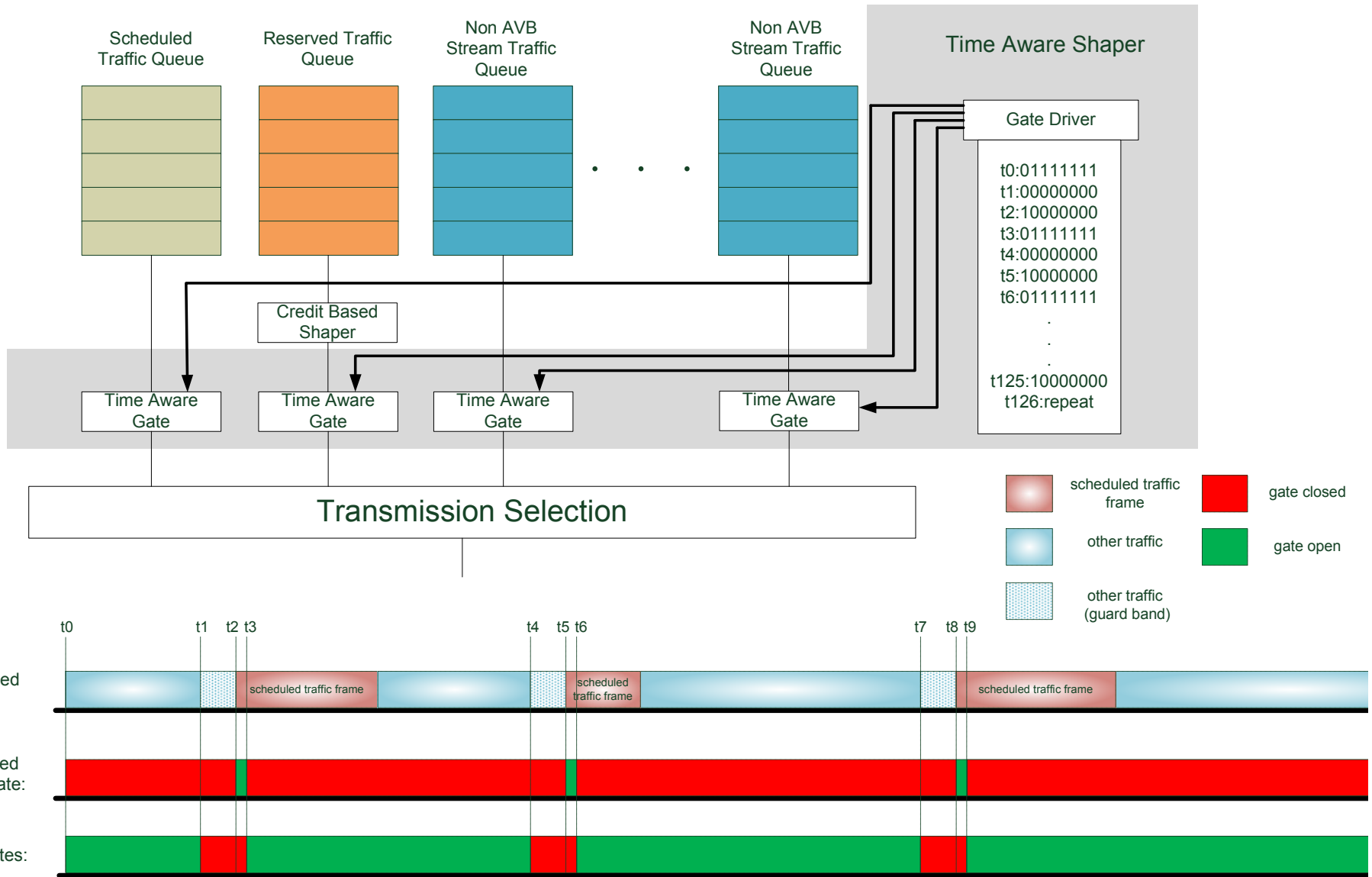


# Time Aware Shaper

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**IEEE 802 Plenary**  
**May 2012**  
**San Diego, California**

# Time Aware Shaper



## Configuration

- Necessary information
  - Reference Time
  - List of Events
  
- It seems to be not necessary that all TAS (in all devices) start up simultaneously
- But Talker are not allowed to send streams as long as not all TAS are configured and running
  
- List of Events
  - Time interval
  - Event

## Event List

- Gate events:
  - Gate close event = 0
  - Gate open event = 1
- Other events:
  - Repeat
- How many lists? (One per Port/Queue?)
  - One per port seems to be more efficient
- Reference Time
  - PTP timescale
  - PTP epoch (1 January 1970 00:00:00 TAI)
  - Advantages: no problem with leap seconds
  - IEEE 802.1 AS Timestamp or ExtendedTimestamp format (might be related to the time-interval (see next slide))

```

t0: 1
t1: 0
t2: 1
t3: 0
t4: 0
t5: 1
t6: 0
.
.
.
t125: 1
t126:repeat

```

```

t0:01111111
t1:00000000
t2:10000000
t3:01111111
t4:00000000
t5:10000000
t6:01111111
.
.
.
t125:10000000
t126:repeat

```

## Event List

### Gate event time:

- Time interval
- Relative to t0/last gate event – last gate event seems to be simpler
  - Chronological event list
  - No risk to have simultaneous gate events
  - Overlapping windows can be easily discovered
- Granularity (Qbv-D0.0 p12,l2):  $1\mu\text{s}$  – should be  $\ll 1\mu\text{s}$
- IEEE 802.1AS, 6.3.3.3 TimeInterval

“The TimeInterval type represents time intervals, in units of  $2^{-16}$  ns.

```
struct TimeInterval
{
    Integer64 scaledNanoseconds;
};
```

For example: 2.5 ns is expressed as: 0x0000 0000 0002 8000”

## Event List

- 32 bit unsigned integer in units of  $2^{-16}$  ns is too small (max = 65.5 $\mu$ s)
- 32 bit unsigned integer in units of 1 ns, max = 4.2s
- How long is the maximum time interval?
- Is 1 ns granularity enough?
  - Seems to be enough to define the start of a window
  - Might be also enough to define the length of a window (1ns = 100 bit times @100Gbit/s)
  - Should the granularity depend on the bandwidth?
- There might be difference between the minimum theoretical granularity defined by the type of the MIB variable and the device specific granularity
- The device specific granularity is an important parameter to calculate the schedule

## Reference Time

- IEEE 802.1AS, 6.3.3.5 ExtendedTimestamp

“The ExtendedTimestamp type represents a positive time with respect to the epoch.

```
struct ExtendedTimestamp
```

```
{
```

```
    UInteger48 seconds;
```

```
    UInteger48 fractionalNanoseconds;
```

```
};
```

The seconds member is the integer portion of the timestamp in units of seconds.

The fractionalNanoseconds member is the fractional portion of the timestamp in units of  $2^{-16}$  ns.”

- IEEE 802.1AS, 6.3.3.4 Timestamp

“The Timestamp type represents a positive time with respect to the epoch.

```
struct Timestamp
```

```
{
```

```
    UInteger48 seconds;
```

```
    UInteger32 nanoseconds;
```

```
};
```

The seconds member is the integer portion of the timestamp in units of seconds.

The nanoseconds member is the fractional portion of the timestamp in units of nanoseconds.”

## Important Device Specific Parameters

- Device specific latency  $t_{\text{Device}}$ 
  - Necessary to calculate the schedule
- Time Aware Shaper granularity
  - Necessary to define the minimum window size
- Maximum event list length



# Thank You