

Robustness for Control-Data-Traffic in Time Sensitive Networks

2013-07-15

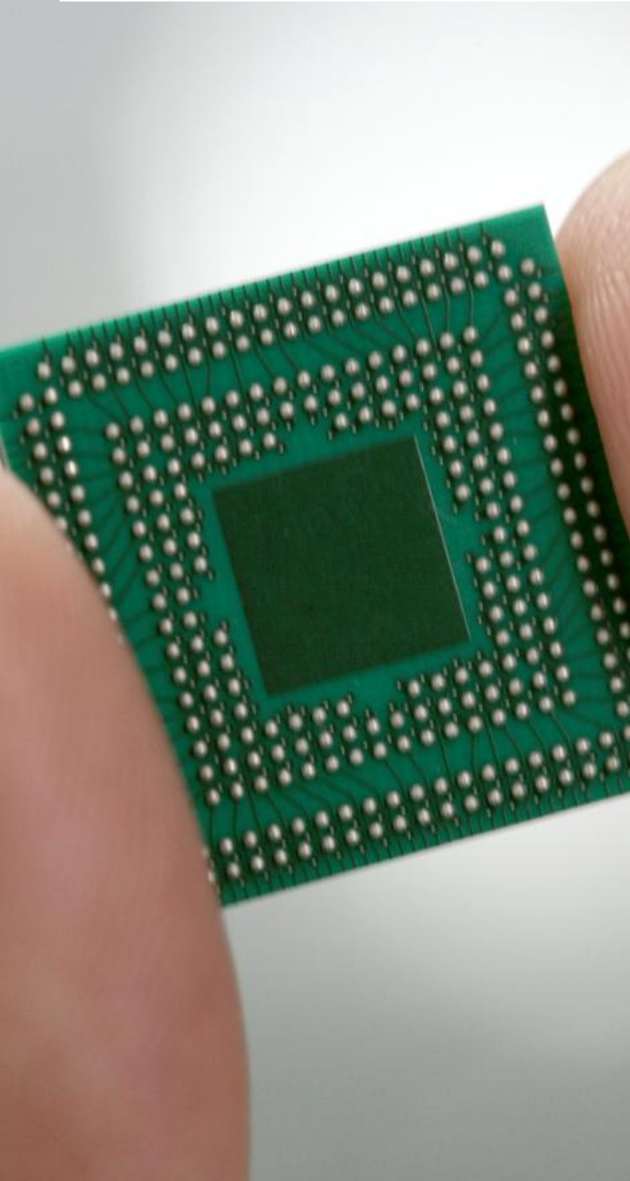
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Structure of this Presentation

- 1. Terminology for Control Data Traffic (CD-Traffic)**
- 2. Multiple Traffic Classes for Control Data Traffic**
- 3. Impact of CD-Class B on Class A**
- 4. Bandwidth Metering Methods for Control Data Traffic**

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Terminology for Control Data Traffic (CDT)

- **Control Data Traffic (alias Scheduled Traffic)**
 - Bandwidth limit for CDT (use case dependent, max. up to FE 50%?, max. up to GE 15%?)
 - Separate queues and guaranteed resources for CD-Streams
 - Queue for CD-Traffic has highest priority for transmission
 - Standardized shaper (under discussion TAS, ...) to guarantee latency
 - computable and therefore predictable
 - Talker – three transmission options
 - Not synchronized – rate constraint traffic
 - Synchronized + burst (multiple CD-Streams)
 - Synchronized + scheduled (transmission time)
 - One transmission period ($2^N \times 31,25\mu\text{s}$ for industrial applications) per traffic class within one domain
 - CD-Traffic-Classes (TSN shall support at least one CD-Traffic-Class)
 - **CD-Streams Class A (e.g. motion control application)**
(transmission period e.g. 125 μs , guaranteed lowest latency)
 - **CD-Streams Class B (e.g. industrial control application)**
(transmission period 1ms, guaranteed low latency)

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Why multiple Traffic Classes for Control-Data-Traffic

Reasons for more than one Classes for Control Data Traffic:

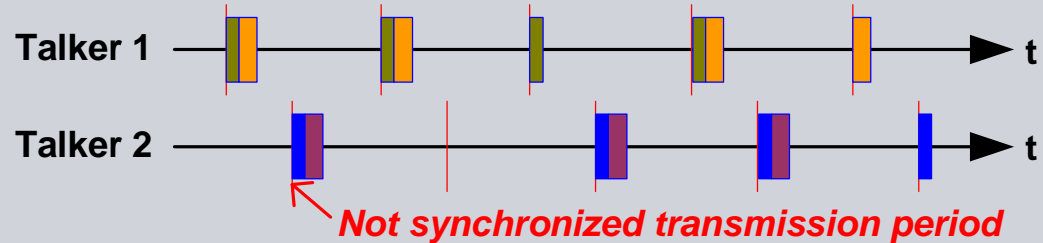
- Minimizing amount of traffic per class helps to guarantee low latency
 - Support different transmission periods (TP) within one network
 - critical Control Data Traffic (e.g. for motion control, TP = 125 μ s)
 - non-critical Control Data Traffic (e.g. for industrial control, TP = 1 ms)
- => One transmission period within one traffic class**

Talker for Control Data Traffic

Three Options for Transmission of CDT

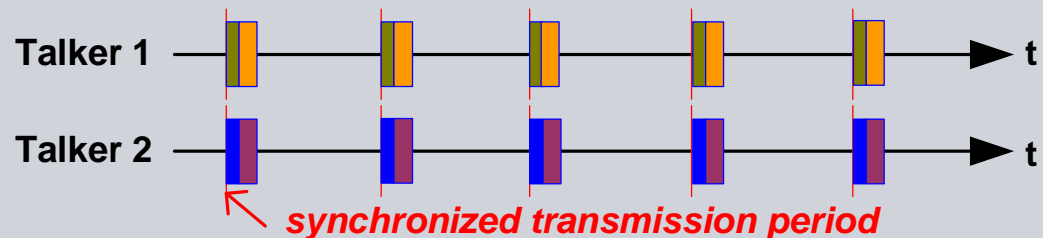
*Event based control data traffic
for industrial control*

Use Case 1: Rate constrained Control Data Traffic
Talker are not synchronized



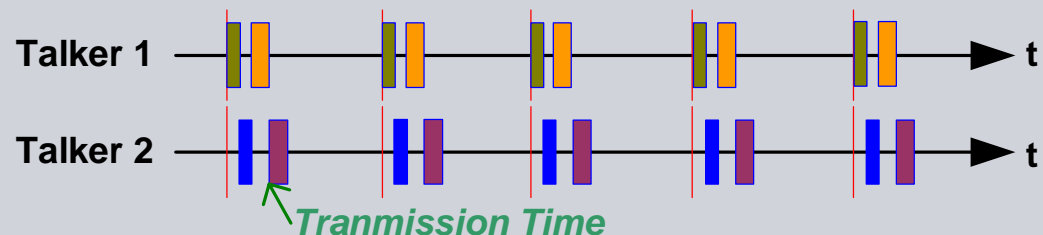
*Synchronized control data traffic
for motion control*

Use Case 2: Talker are synchronized
Transmitting bursty periodical Control Data Traffic



*Synchronized and scheduled
control data traffic for
motion control*

Use Case 3: Talker are synchronized
Transmitting scheduled Control Data Traffic



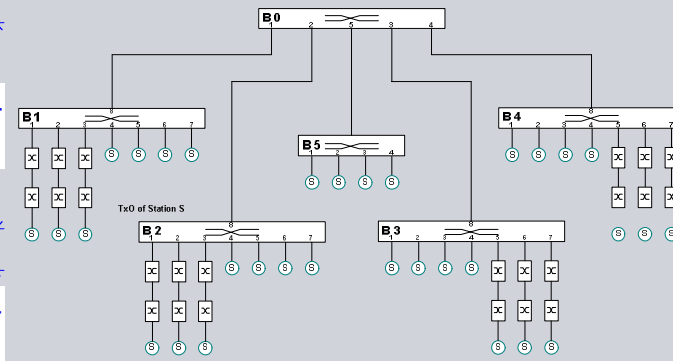
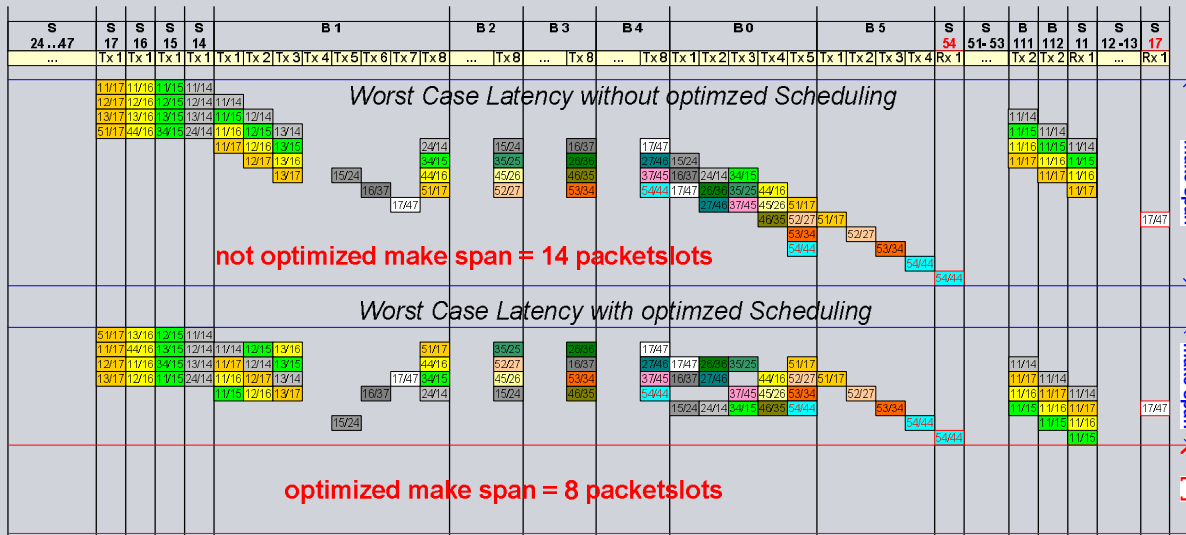
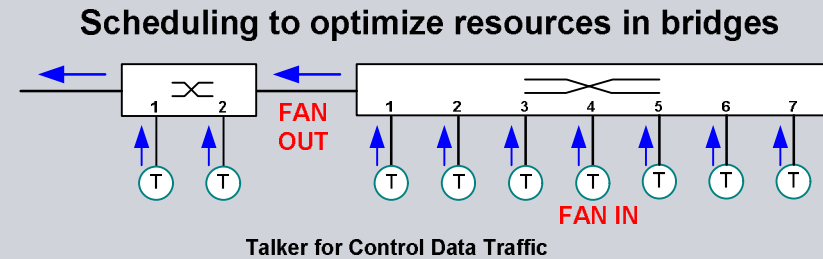
Advantages of synchronized Talkers with scheduled Control Data Traffic

Assumptions:

- Engineered time sensitive network domain
- All Talkers are synchronized by working clock
- Transmission time for Control Data Frames is configured

Reasons:

- Optimize usage of resources in bridges
- Minimize make span by optimizing transmission order
- Minimize receive jitter (avoid miss ordering)



Scenarios for Control Data Traffic in converged Time Sensitive Networks (TSN)

Multiple machines within one time sensitive network

Machine 1

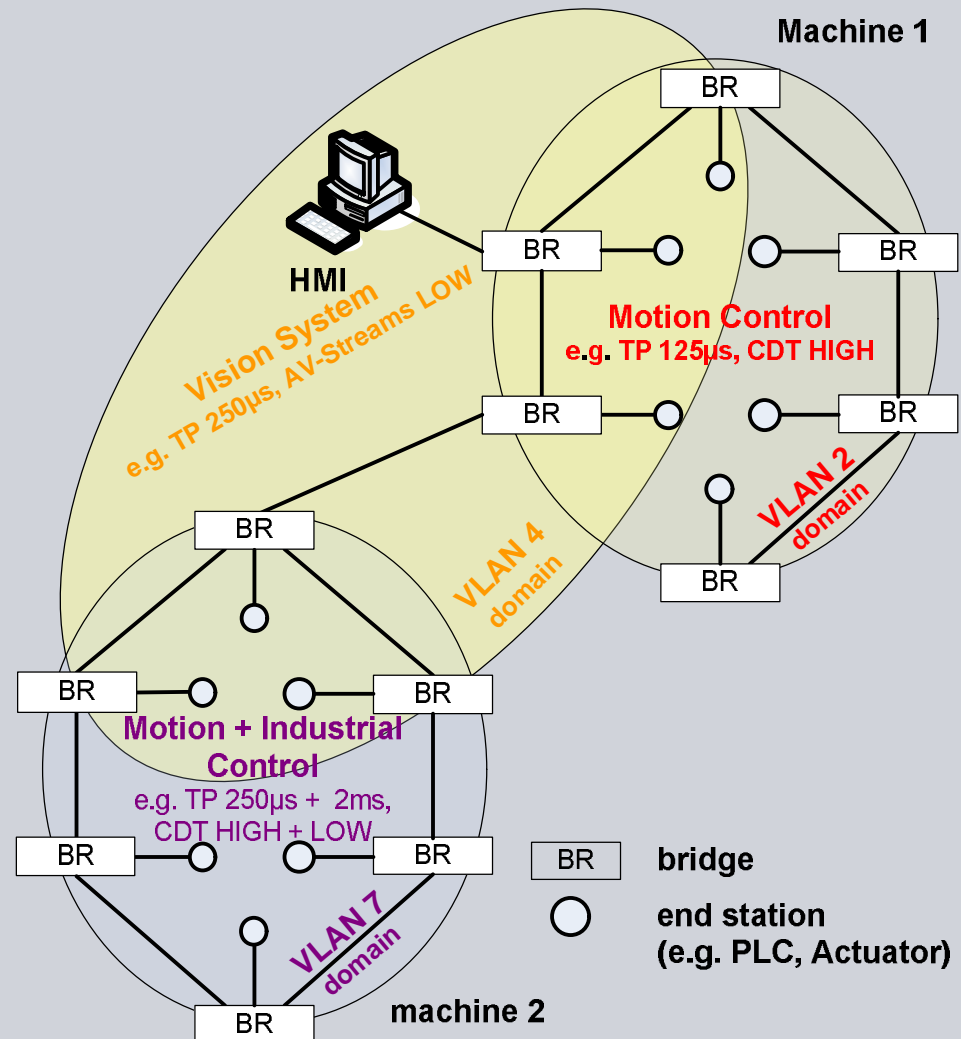
- VLAN 2 domain
- CD-Streams High
- Transmission period 125µs

Machine 2

- VLAN 7 domain
- CD-Streams High & Low
- Transmission period 250µs & 2ms

HMI

- VLAN 4 domain
- Overlapping VLAN domain 2 & 7
- AV-Streams Low
- Transmission period 250µs



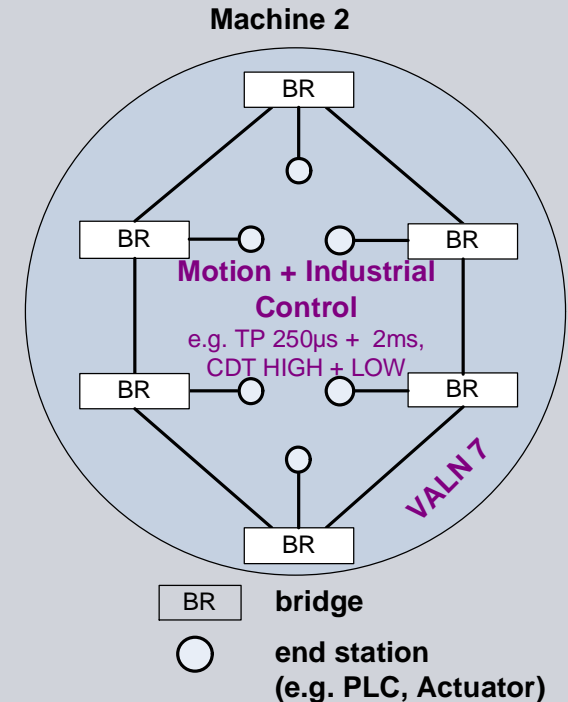
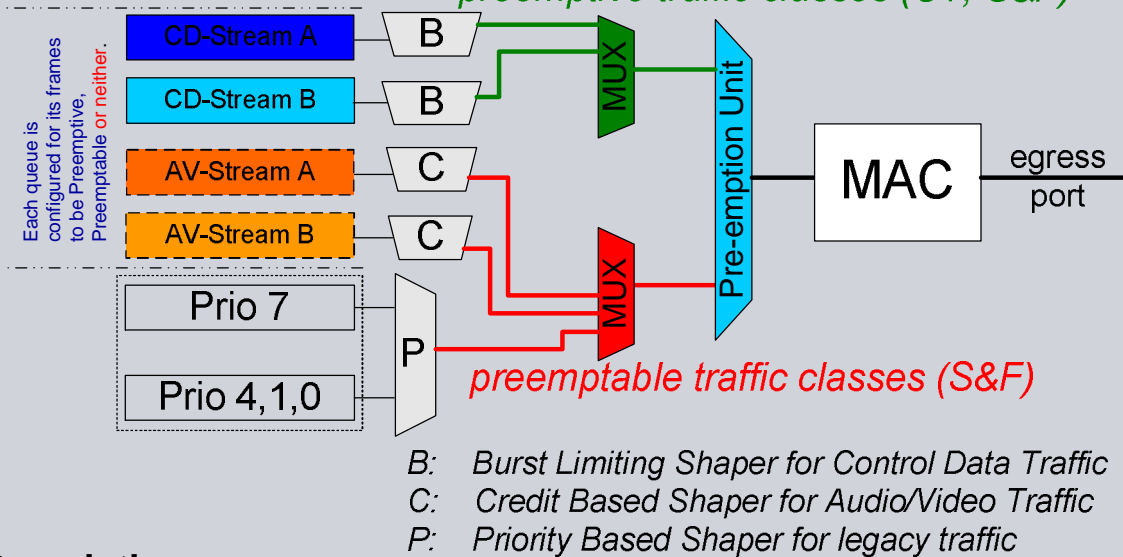
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Impact of a CD Traffic Class B on Latency for CD Traffic Class A

Example which supports two CDT Classes with one pre-emption unit

802.1Q + Extensions for Audio/Video- and Control-Data-Traffic
preemptive traffic classes (CT, S&F)



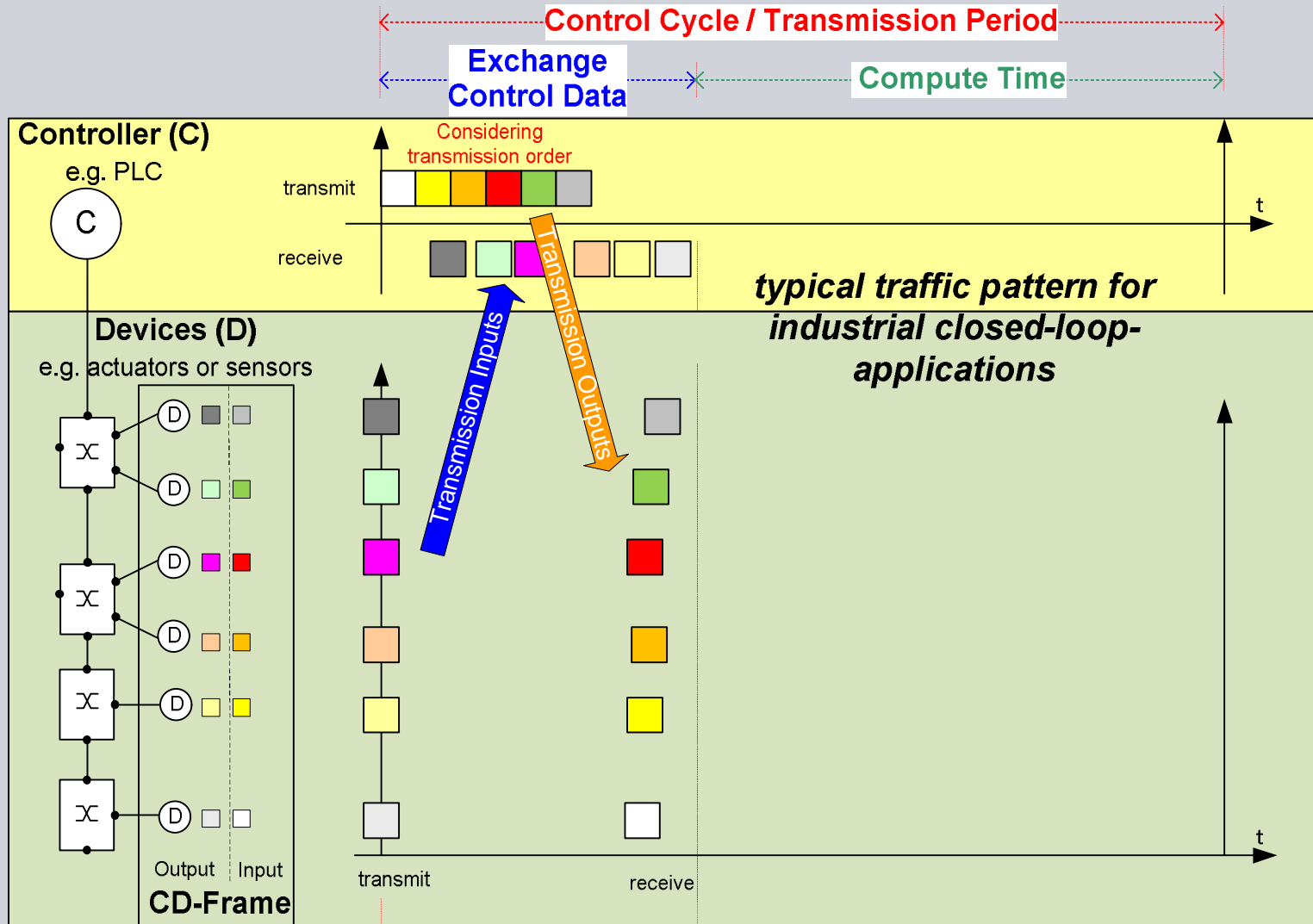
Description:

- CD-Stream Class A has highest priority
- CD-Stream Class B can not preempted by CD-Stream Class A
- CD-Stream Class A and B have restricted frame size (e.g. 105 Bytes)
- When CD-Stream Class A & B exists CD-Stream Class A can be delayed per hope by max. frame size of CD-Stream Class B or by **max.** fragment size of legacy traffic
- CD-Stream Class A & B can preempt AV-Stream Class A&B and legacy traffic

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Recap: Typical Pattern for Control Data Traffic



Requirements for Control Data Traffic (CDT)

Assumptions for Control Data Traffic:

- Talker are transmitting periodically
- Typically latency \ll transmission period
 - Listener receive Control Data Traffic within the transmission period -

Requirements for CDT:

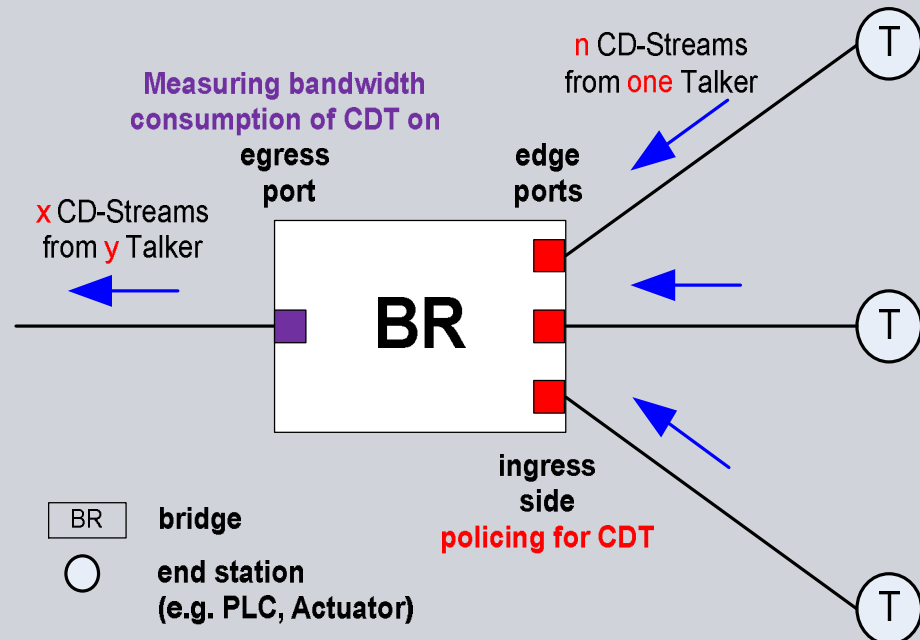
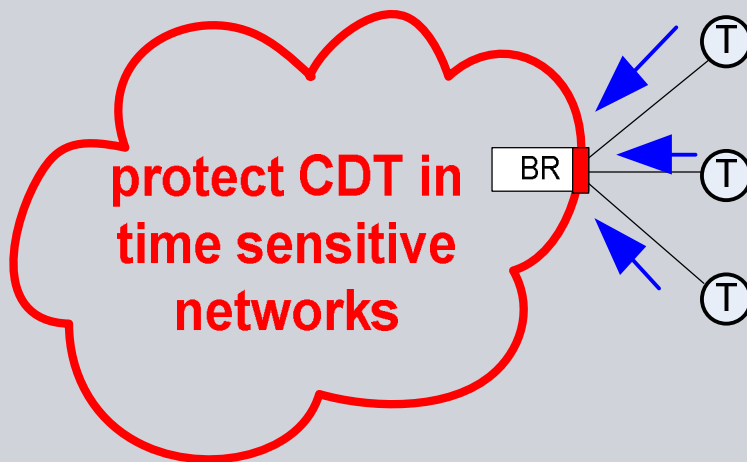
- Guarantee bandwidth and resources (shortest path & bandwidth reservation is required) in bridges
- Guarantee low latency
 - Protect network against end stations (talker) which are transmitting more CD-Traffic as reserved
 - Shaper shall not add additional latency
 - Recognize bandwidth overload within a transmission period – comparable TAS
 - Bandwidth overload within one TP should not have impact in next TP
 - Precise and fast recognition of overload situations
 - Guarantee bandwidth, resources and latency for other traffic classes
 - Diagnostic information

=> For Control Data Traffic guarantee for low latency is required

Where to do Bandwidth Metering to get a Robust Control Data Traffic Class?

How to guarantee low latency for Control Data Traffic?

- **Policing (bandwidth metering) on the edge port – Talker**
 - To protect the Control Data Class within an time sensitive network against overload
 - Protect switching resources in network components
 - To locate misbehave talker -> Get better diagnostic information by locating misbehave Talker on edge port
- **Bandwidth metering on egress port – Traffic Class**
 - Detection of overload situations
 - Flush Queue / discard Frames
 - Diagnostic



Policing for Control Data Traffic on the edge port

Assumption:

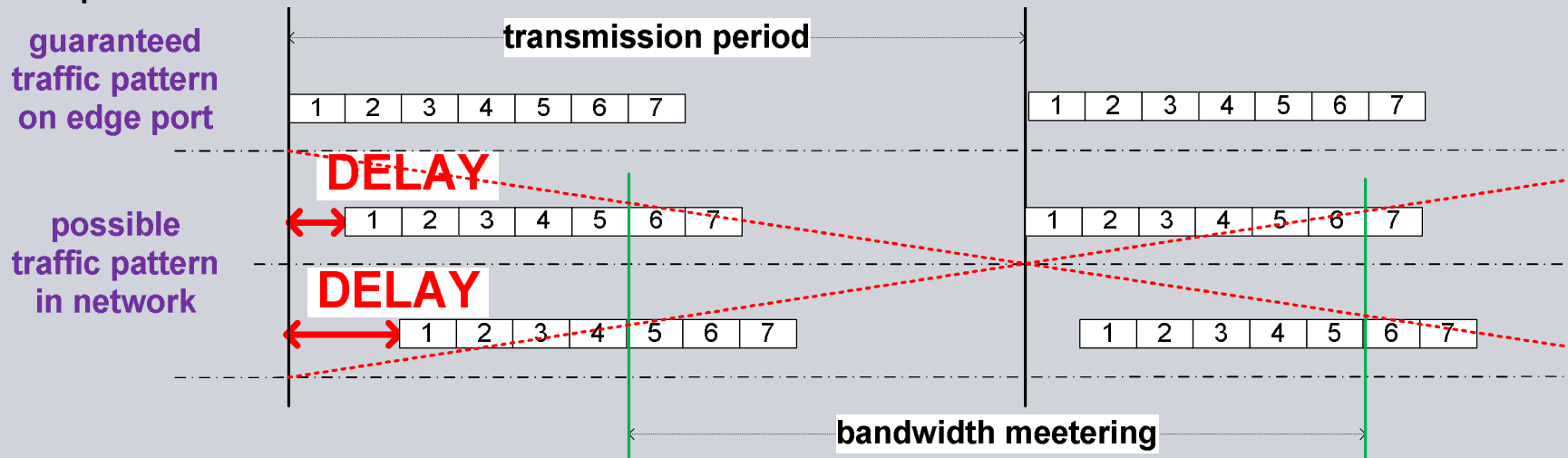
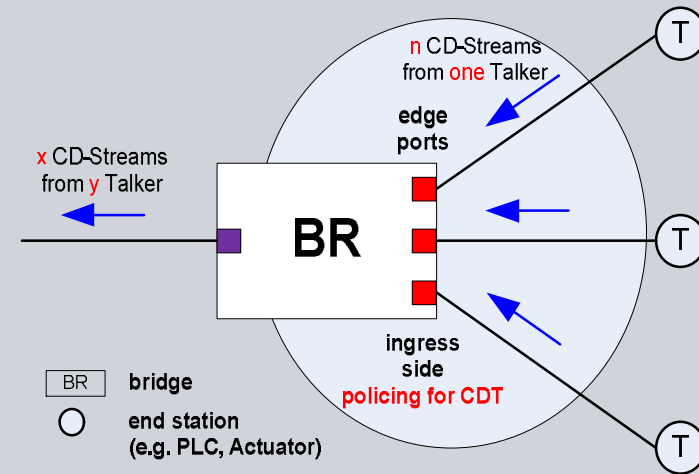
- Fix transmission period

Advantage:

- Bandwidth metering is much more accurate (deterministic, no jitter)

Solution:

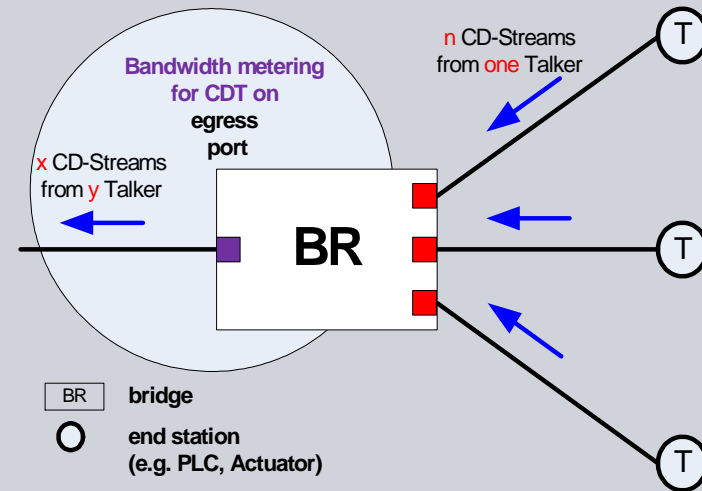
- **Policing bandwidth on edge port**
(An important building block to guarantee low latency)
 - per Class?
 - per Stream?



Overload Detection for Control Data Traffic on the egress port

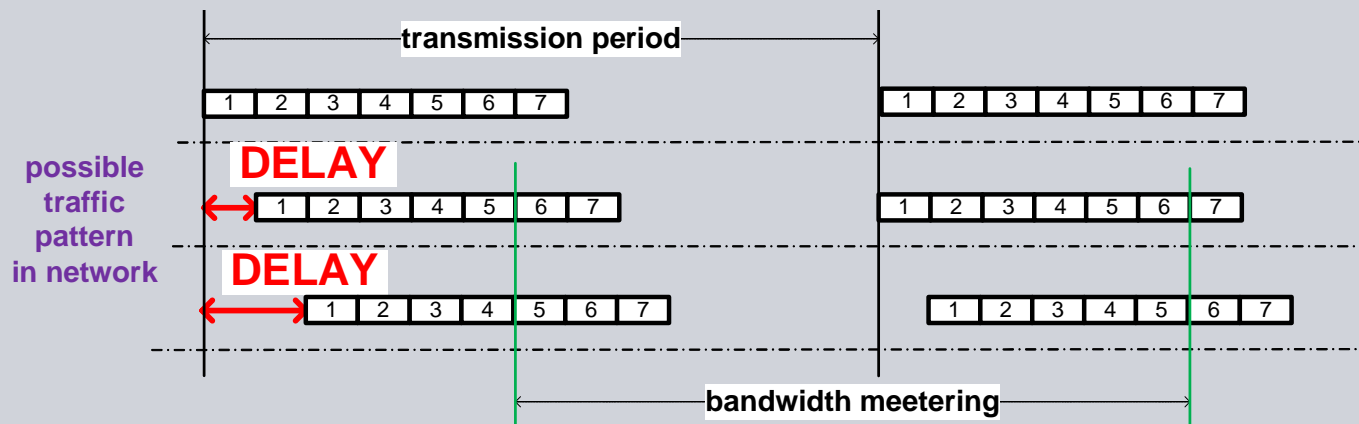
To guarantee low latency for Control Data Traffic different mechanism on the egress port of a bridge are required:

- Detect overload situations for Control Data Traffic
- Flush Control Data transmission queue / discard CD-Frames
- Diagnostic information
 - Counter for overload situations
 - Counter for dropped CD-Frames in overload situations
 - Counter for dropped CD-Frames



Without mechanism like “always wait for $t_{MaxPreemption}$ ” combined with scheduling, which avoid reordering and queuing in bridges for Control Data Traffic transmission delay can jitter!!

(see <http://www.ieee802.org/1/files/public/docs2013/new-tsn-specht-talker-scheduled-traffic-support-20130318.pdf>)

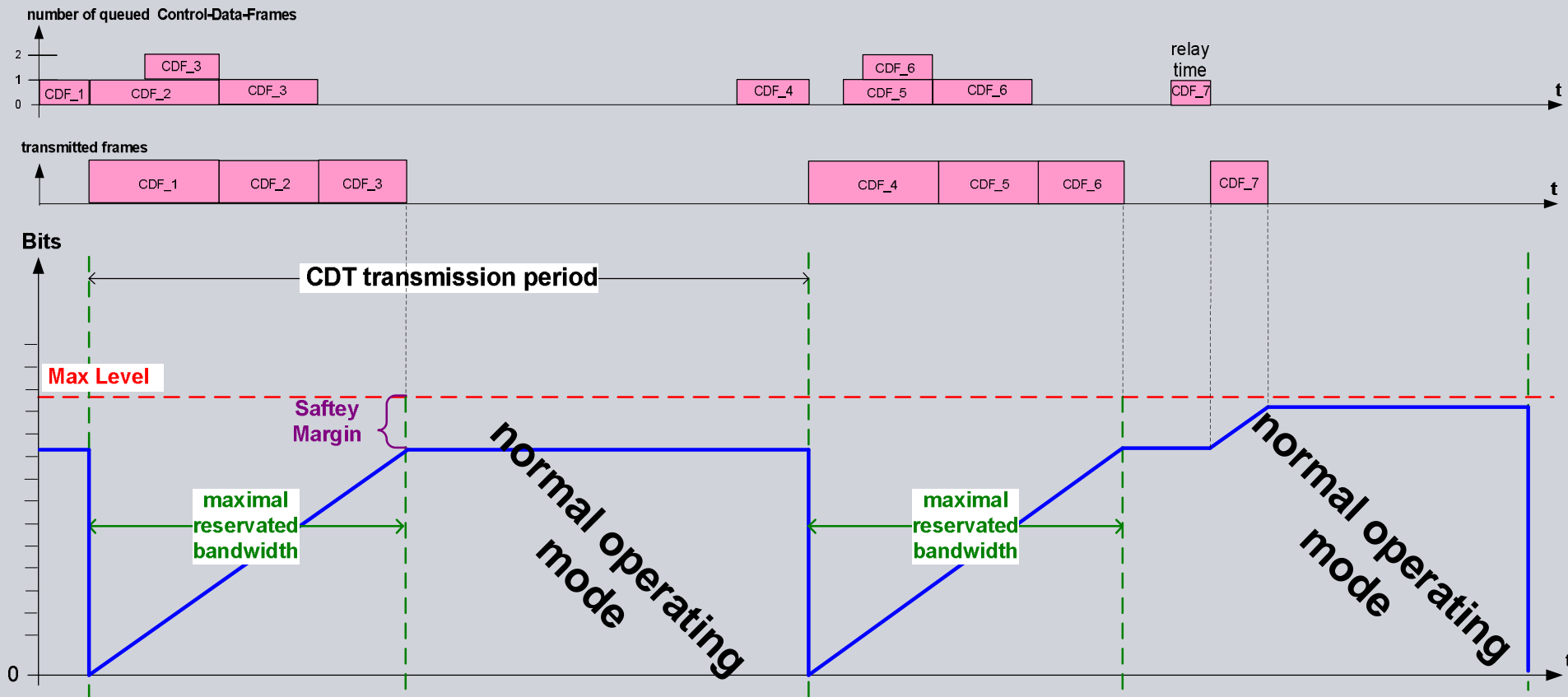


Which is the right method to measure bandwidth consumption of Control Data Traffic?

- Bandwidth metering?
- Flush Control Data Queue or drop Control Data Frames?

Proposal (1): Bandwidth Metering for CDT with one Synchronized Sampling Window

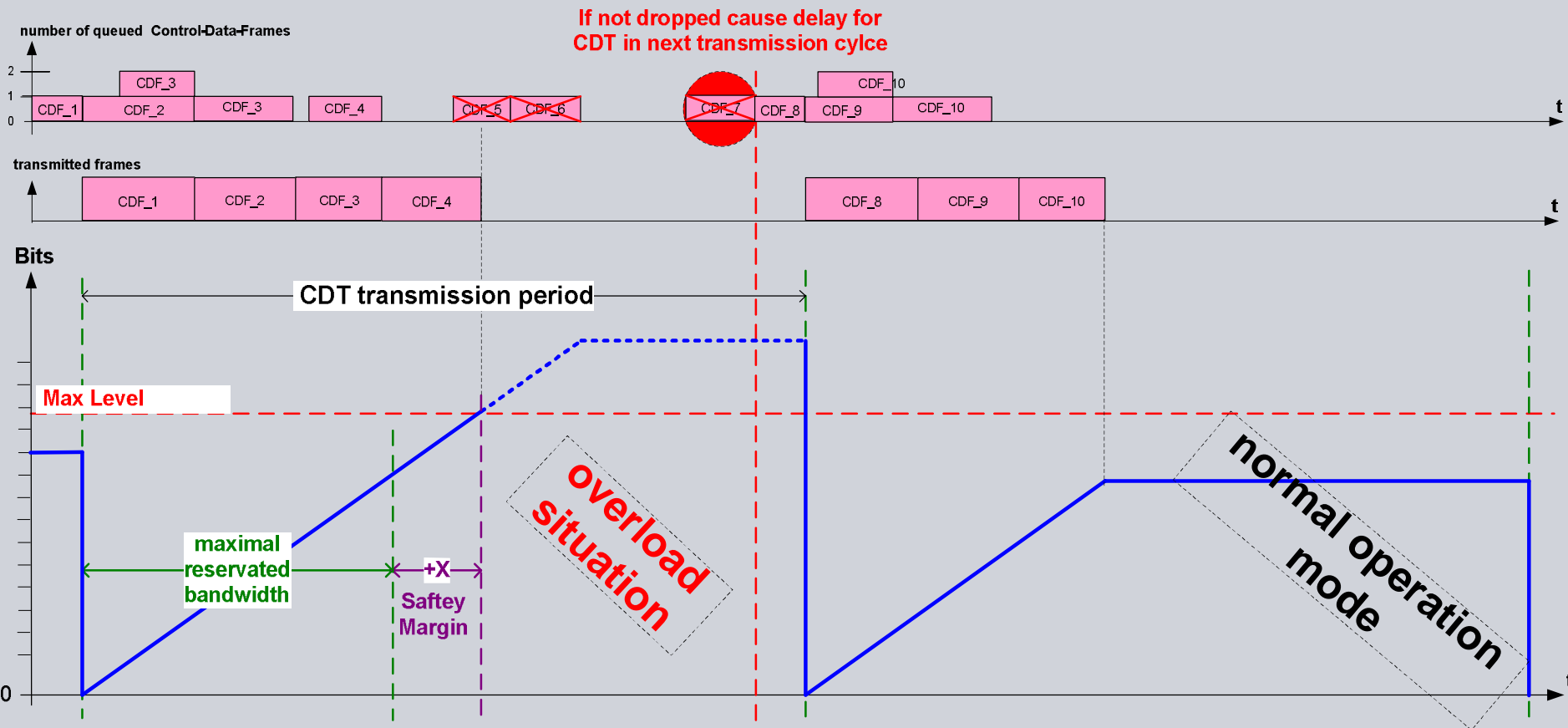
Normal operating mode



Proposal (1): Bandwidth Metering for CDT with one Synchronized Sampling Window

Detection of overload situation

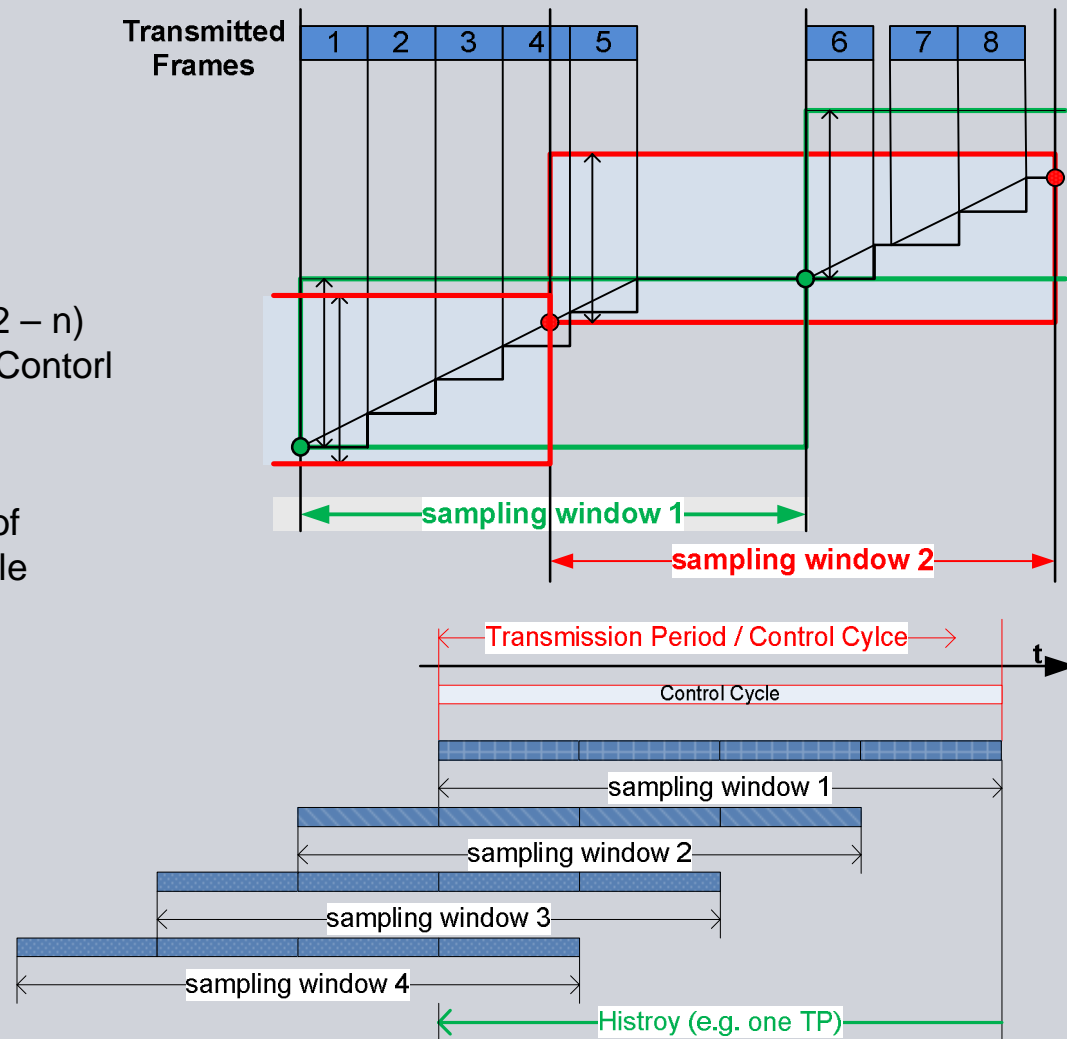
-> drop CD-Frames to avoid impact on next transmission period



Proposal (2): Bandwidth Metering for CDT with multiple not synchronized Sampling Window

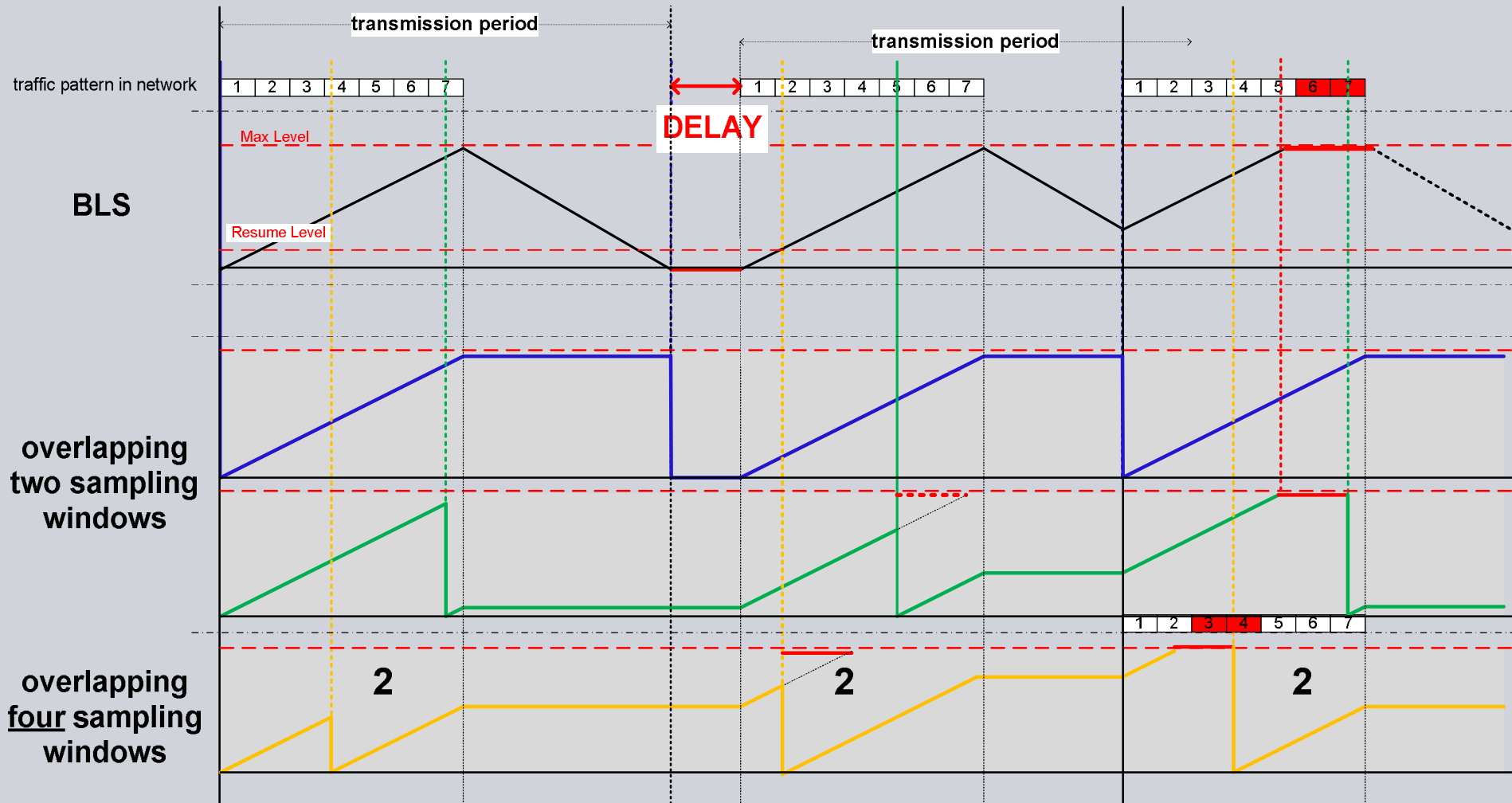
Idea:

- Multiple overlapping sampling window (2 – n) to measure bandwidth consumption for Control Data Traffic
- Sampling window has buffered history of Control Data traffic load over 1 or multiple transmission periods



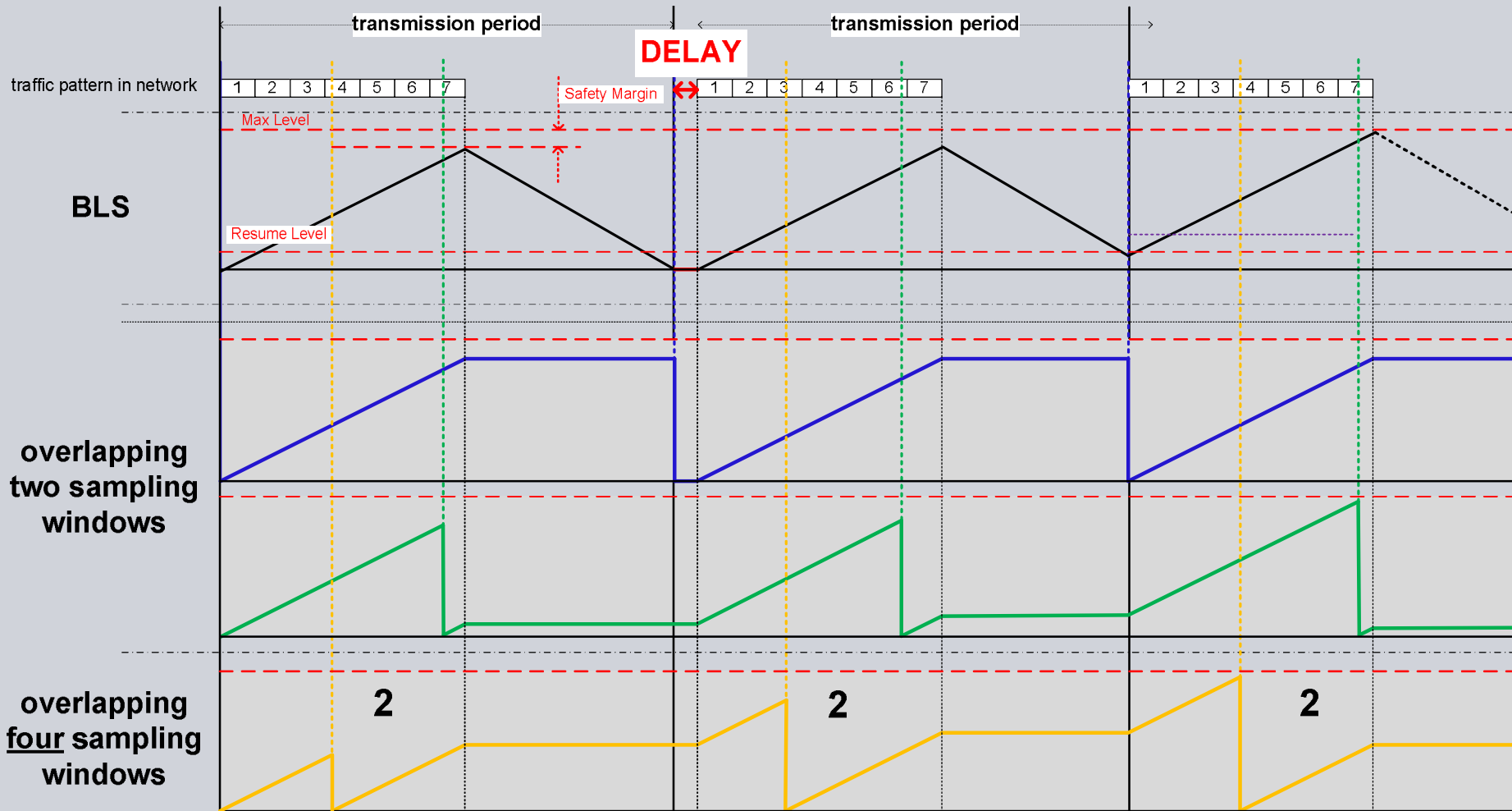
Proposal (2): Bandwidth Metering for CDT with multiple not synchronized Sampling Window

Without Safety Margin



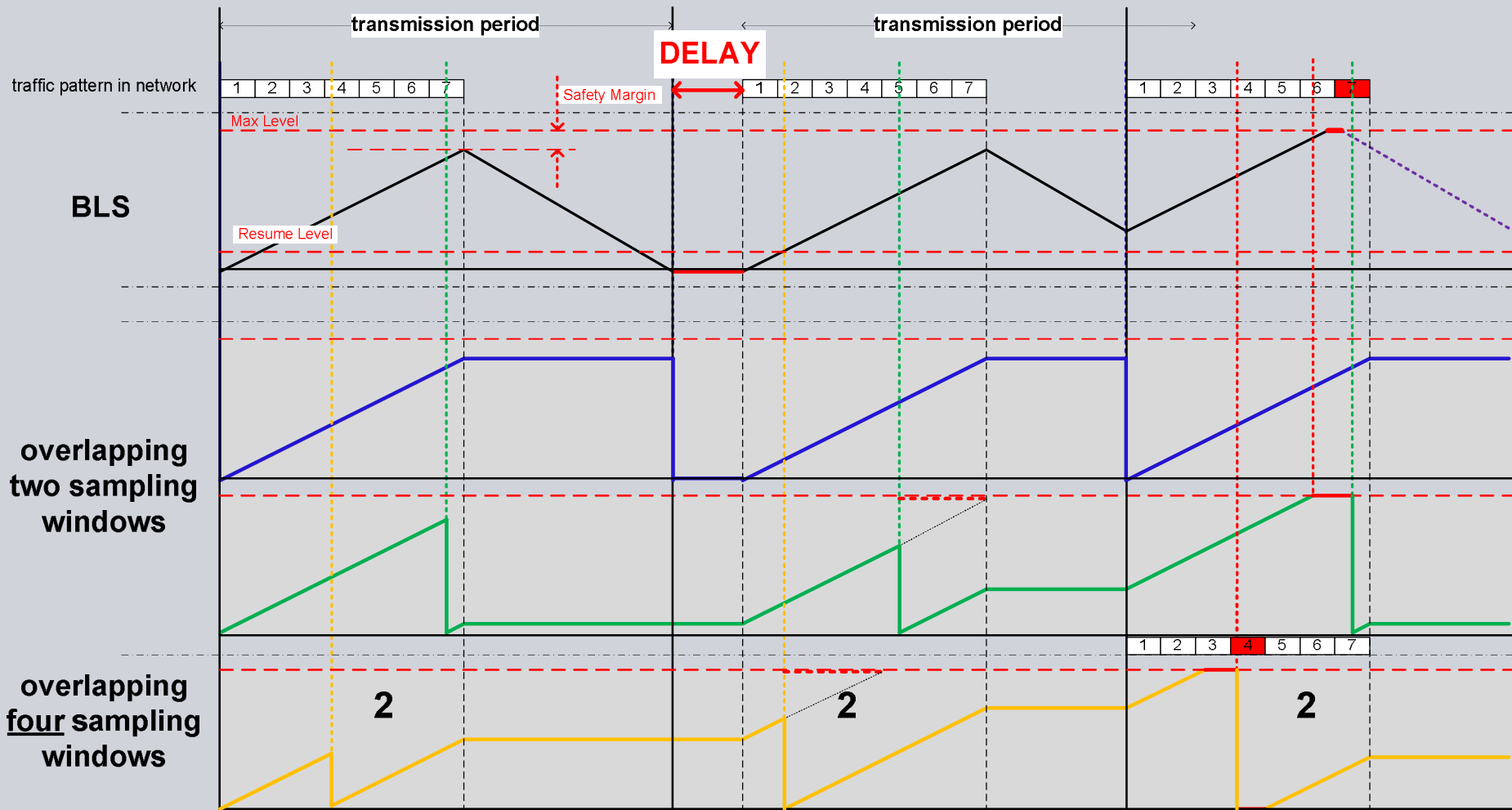
Proposal (2): Bandwidth Metering for CDT with multiple not synchronized Sampling Window

With Safety Margin & delay for CD-Frames is in range



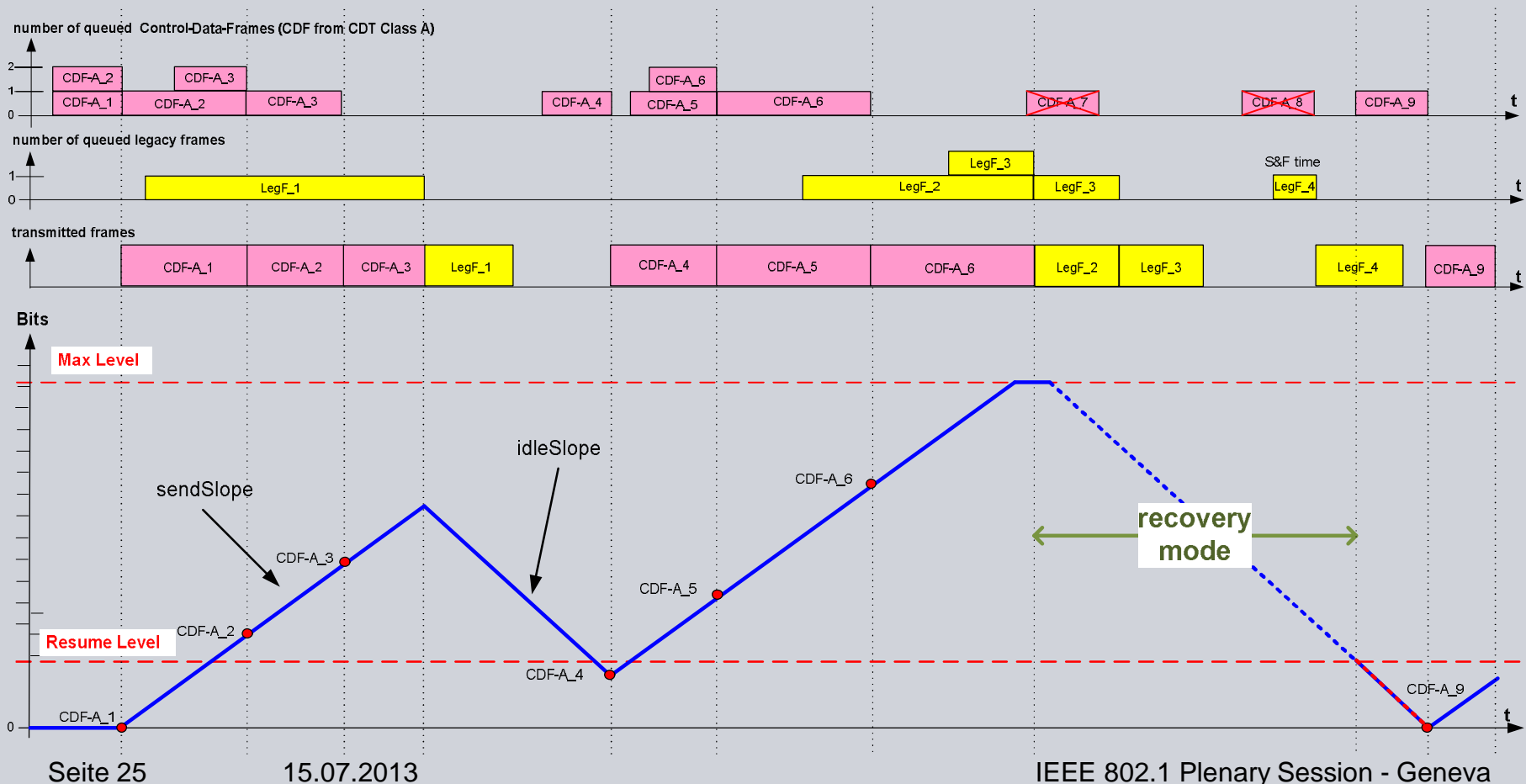
Proposal (2): Bandwidth Metering for CDT with multiple not synchronized Sampling Window

With Safety Margin & delay for CD-Frames is out of range



Proposal (3): Bandwidth Metering for CDT with Burst Limiting Shaper (BLS)

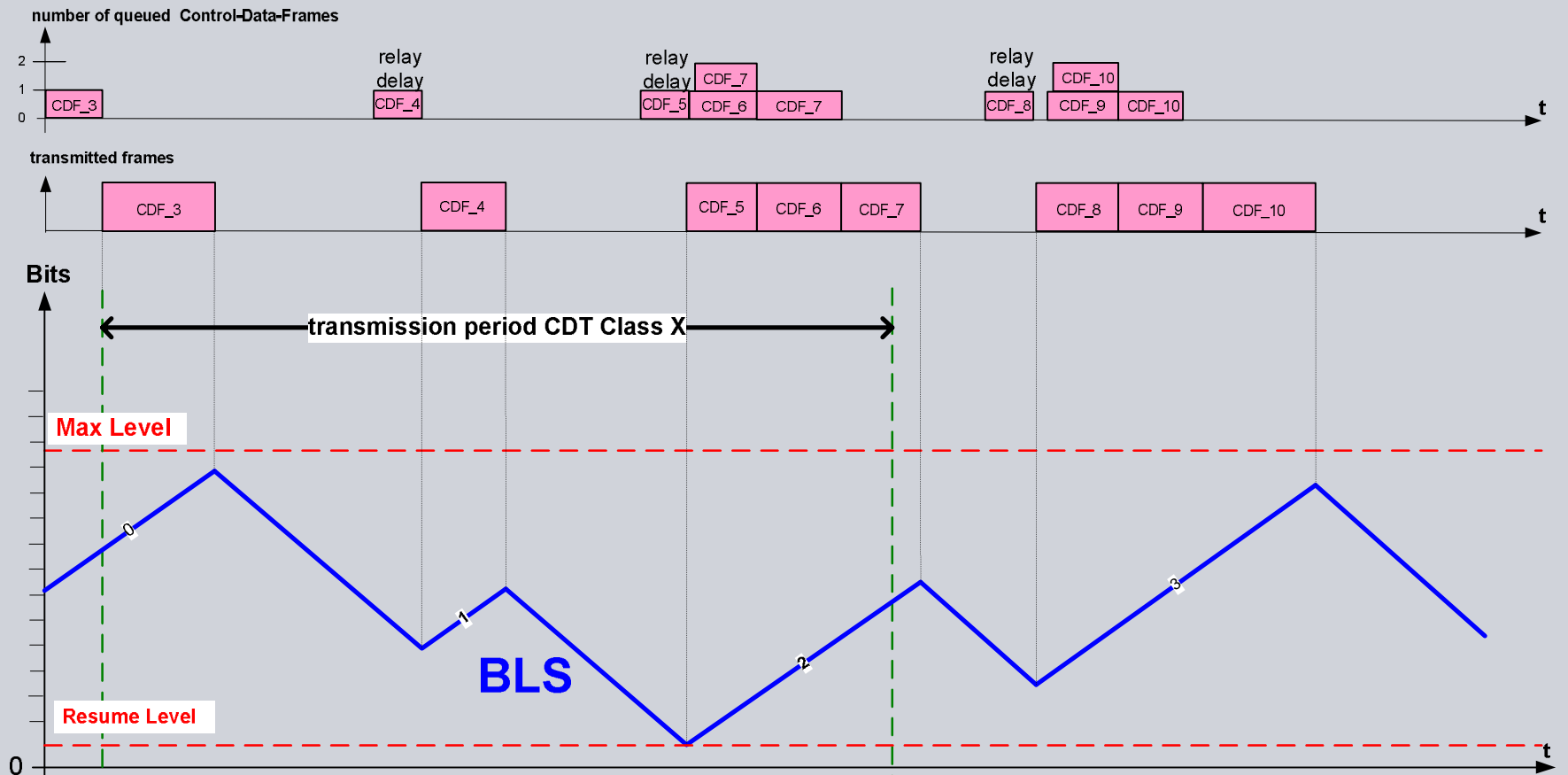
- When received CD-Frames & CD transmission queue is not in recovery mode → CD transmission queue has highest priority to guarantee low latency for CDT
- Guarantee and limit bandwidth and resources
- Allow bursts but also limit to max burst size
- During recovery discard CDT-Frames & flush queue



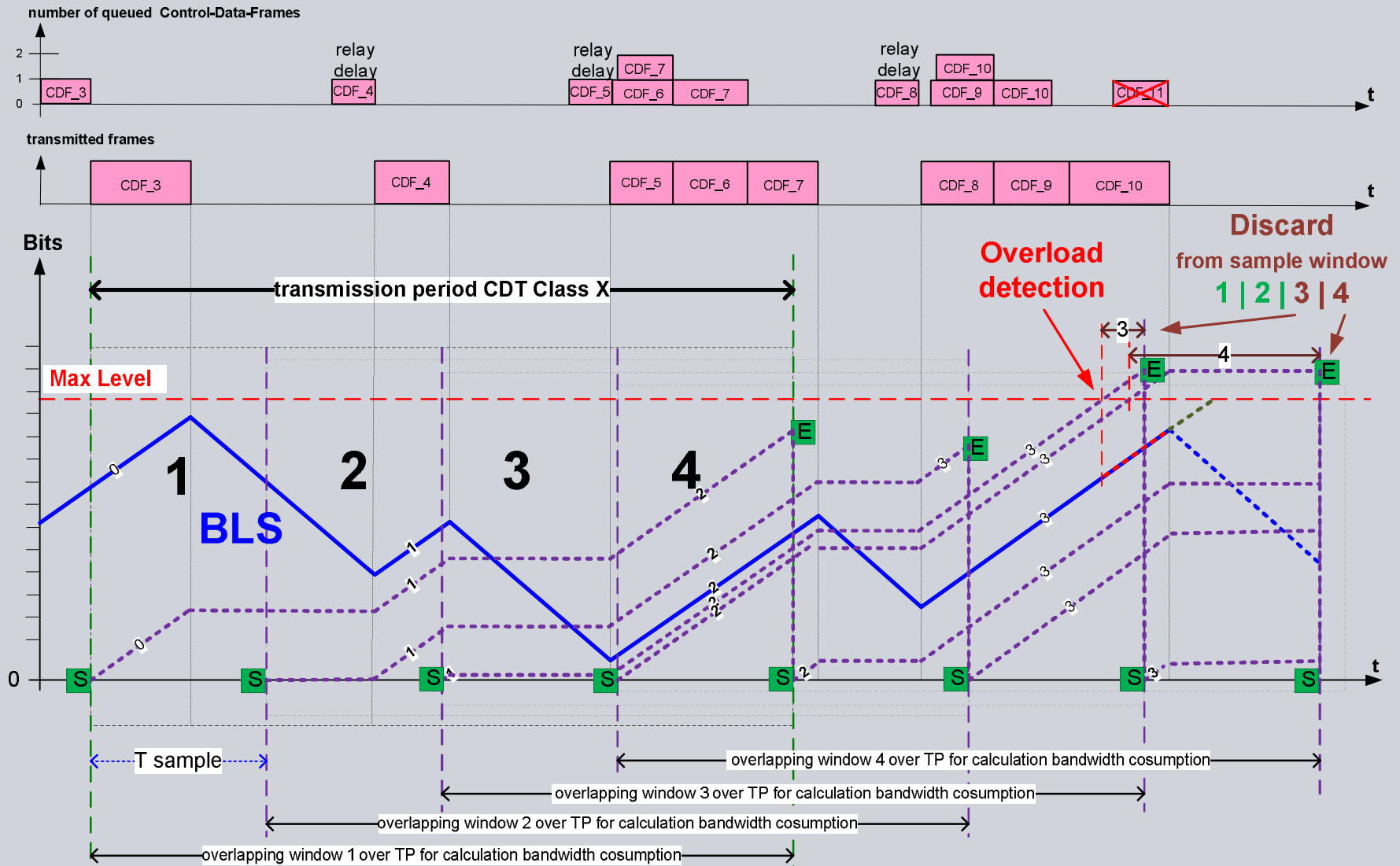
Proposal (3): Bandwidth Metering for CDT with Burst Limiting Shaper (BLS)

Open questions:

- Is the detection of overload situations from BLS good enough for Control Data Traffic?
- **How to set the Resume Level of the Burst Limiting Shaper?**

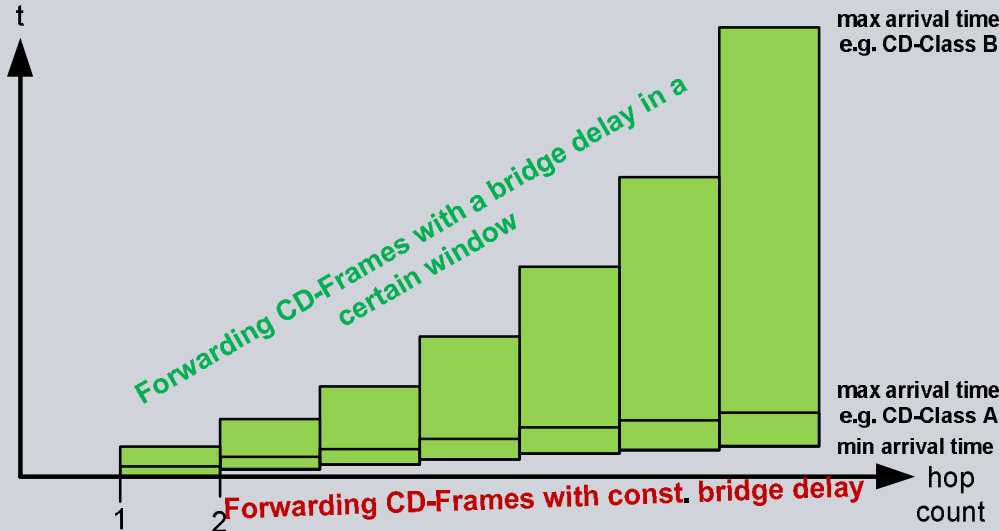


Proposal (3): Bandwidth Metering for CDT with Burst Limiting Shaper (BLS)



How to calculate the Safety Margin?

To calculate the Safety Margin to detect very precise overload situations for CDT the following attributes shall be considered:



Min and max arrival time for CD-Streams

- **Control Data Class (A or B)**
- **Shaper (TAS, ...)**
- **Pre-emption enabled ($t_{MaxPreemption}$)**
- **Always wait for $t_{MaxPreemption}$**
- **Transmission mode for CDT**
 - *Event based & rate constrained*
 - *Synchronized (bust)*
 - *Synchronized and scheduled*
- **Max bandwidth for Control Data Class**
- **Guaranteed or changing transmission order**
 - **Topology** (*daisy chain, star, ...*)
 - **Scheduling**
 - *other mechanism*
- **Link Speed**
(different link speed on the path)
- ...

THANK YOU for your attention!

Questions?