

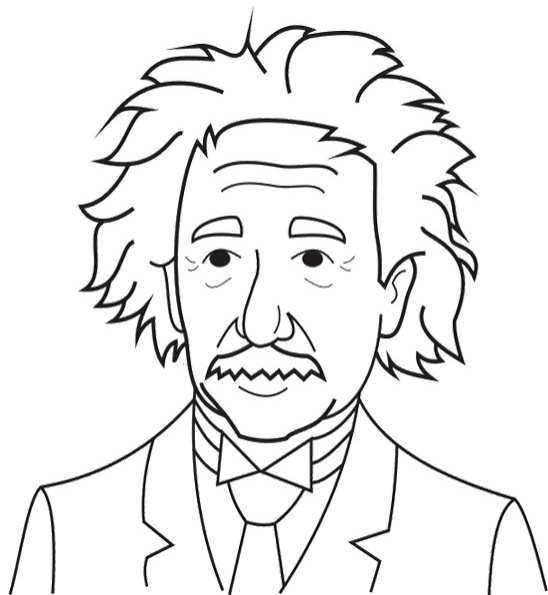


## Another Scheme for 802.1AS-Rev BMC Redundancy

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Out of clutter...  
find SIMPLICITY  
*Albert Einstein*

- **As currently described in the 802.1AS-Rev draft, the GMC redundancy scheme is based on the “legacy” 802.1AS Rev1 scheme, that:**
  - was initially designed to advertise a **single** BM clock only within a domain
  - uses a PTP loop free Announce message flooding protocol
- **To support multiple concurrent BM clocks for redundancy, this scheme requires to establish a separated path for the Announce messages **each concurrent** BM clock**

- **Inefficient**

- requires to define one domain per clock
- BMCA cannot be run independently in each domain

- **No “scalable friendly”**

- by increasing the Announce message traffic with each BM concurrent clock

- **Prone to misinterpretation**

- How propagating Announce messages for multiple clocks is not explicitly indicated in the draft

## ■ Too specific

- Centralized managed network (“God box “ scheme) do not need Announce messages
- Nor does the automotive or some industrial networks

## ■ Weak against faulty BMC

- Nodes do not distinguish Announce messages from faulty BM sources

- 1. Information about all the GM capable clocks is part of the topology DB on each node**
  - The DB could be populated in many different ways (could be described in an Annex):
    - a) Statically (automotive for example)
    - b) Dynamically (thru Topology Information distribution protocol such IS-IS or any other)
    - c) Thru Announce messages (for interoperability and backward compatibility with the “legacy” IEEE 802.1AS Rev0)
- 2. The “BMCA selection” (the selection algorithm in BMCA) is locally performed on each node to select the BM clock(s) based on the GM capable clocks attributes stored in the DB**
- 3. The Sync distribution path for a given BM clock is established thru 802.1Qca**
  - Allow BTW to select an optimized path based on some constrains such shortest path, delay,...



- **Simpler:**

the GM information is distributed by standard topology propagation protocol (anyway necessary) instead of the proprietary GM Announce Msg one. No need for multiple VLAN IDs on a per clock base

- **More scalable:**

the BMC selection could be invoked iteratively on several subsets of GM capable clocks to select any configurable number of concurrent GM clocks.

- GM Clock-1 = Clk-a = BMCA {Clk-a, Clk-b, Clk-c..., Clk-n}
- GM Clock-2 = Clk-c = BMCA {Clk-b, Clk-c..., Clk-n}
- GM Clock-i = ...

- **Stronger:**

as the BMCA is performed by each node, a node could more easily identify and block Sync messages of unselected clock (rogue or faulty source).

A large, abstract graphic consisting of numerous thin, wavy lines in shades of purple and red. These lines flow horizontally across the upper half of the slide, creating a sense of motion and depth. The lines are more densely packed in some areas, creating a textured effect.

**THANK YOU**