

P802.1CM SYNCHRONIZATION CONSIDERATIONS

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CONTENTS



- › Background
- › Use cases, Deployment scenarios
- › Applicability of the solutions
- › Proposals



SYNC REQUIREMENTS



CPRI TWG contribution

| | Synchronization Stream | IQ | C&M |
|---------------------------------|--|-----------|-----|
| Traffic type repartition | - | > | |
| Traffic pattern | - | Pe (1- | |
| Traffic QoS type | Very High | | |
| Security | Under study | Und | |
| End-to-End Latency | - | < | |
| FDV | - | Not | |
| FLR | - | < | |
| Synchronization timing accuracy | Class A+ ¹⁾ : < 10 ns Class A ¹⁾ : < 45 ns Class B ¹⁾ : < 110 ns Class C ²⁾ : < 1.36 μs | | |
| Synchronization frequency error | ~3) | | |

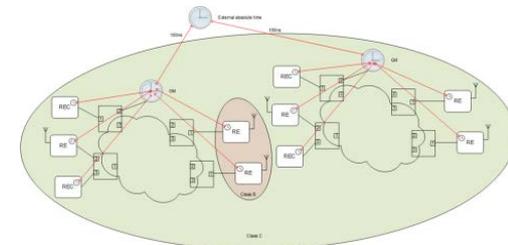
- Class A+: < 10 ns Nice to have
– MIMO, Tx-diversity
- Class A: < 45 ns Must have
– CA Intra Contiguous.
- Class B: < 110 ns Must have
– CA Intra Non-Contiguous, CA Inter
- Class C: < 1.36 μs Must have
– LTE TDD

- 1) To a common GM (or common TC/BC)
- 2) To any GM
- 3) If SyncETBD

› “+/-” Time Error with respect to a time sync master (common master for Class A+, A, B; recognized time standard for class C)

› Frequency sync error (long and short term phase noise) under study :

- Physical layer sync reference may be used by the End Station
- Frequency may also be derived from PTP (stability requirements should apply also in this case)



SYNC SOLUTIONS («RE» PERSPECTIVE)

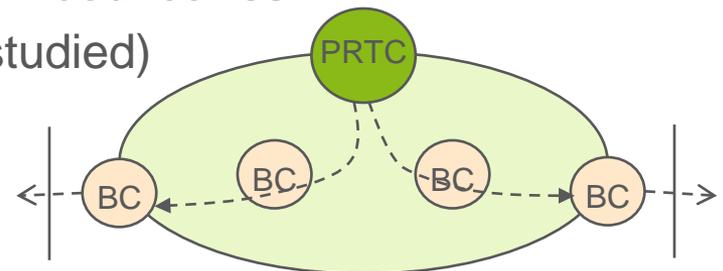


| Solution | Description | Characteristics |
|--|--|--|
| Point-to-point sync distribution (no packet switching in between) | e.g. In-Band «CPRI» or «TDM-based» fronthaul with 2-way protocol for phase alignment | Meets current CPRI needs |
| GNSS (Global Navigation Satellite System) | Typically GPS; other systems: Glonass, Beidou, Galileo, etc. | Need for view of the sky; Vulnerable to Jamming/spoofing +/- 100 ns typical accuracy (+/- 50 ns in the best case) |
| Packet Timing (PTP, Precision Time Protocol) | Time and frequency sync via packets | Depends on deployment case (see slide 5 and 11) |
| Physical Layer (e.g. SyncE) | Frequency sync over the physical layer | See slide 8 |
| Radio Based Sync | Synchronization over the radio interface (e.g. RIBS under standardization in 3GPP) | Typical target: 1 microsecond level of accuracy |

PTP (IEEE1588)



- › Packet Timing:
 - PTP (Precision Time Protocol) specified by IEEE1588 (v2 from 2008; new revision planned for 2017, generally backward compatible)
- › *PTP profiles* required to define how to use the protocol in a specific environment; additional performance related aspects generally also specified
- › Telecom profile defined by ITU-T in the G.827x series, including network performance and clock specification; further enhancements under study (see slide 9)
- › Generally (in case of «full timing support») PTP operates within a single administrative domain:
 - It could be offered as a service at the network boundaries
 - Alternatively, Transparent Clocks (not fully studied)

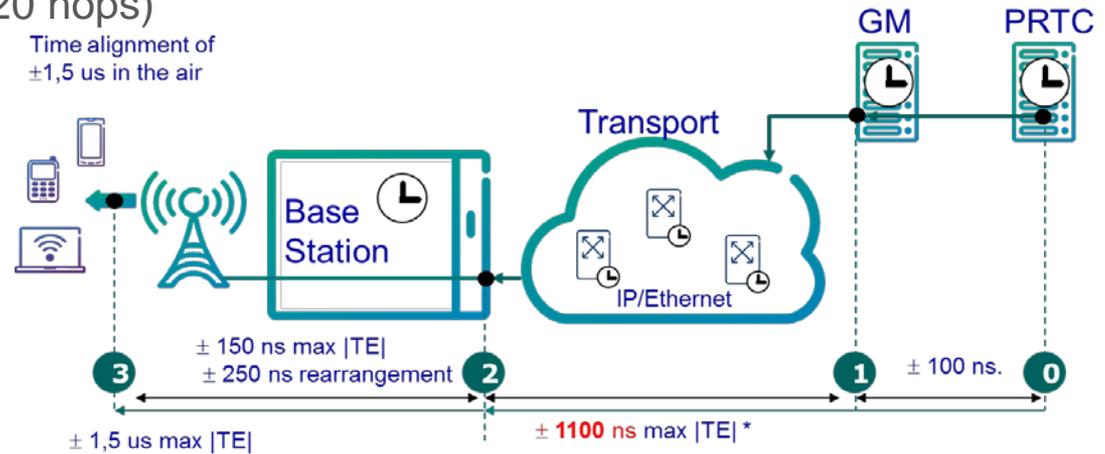


TELECOM PROFILE



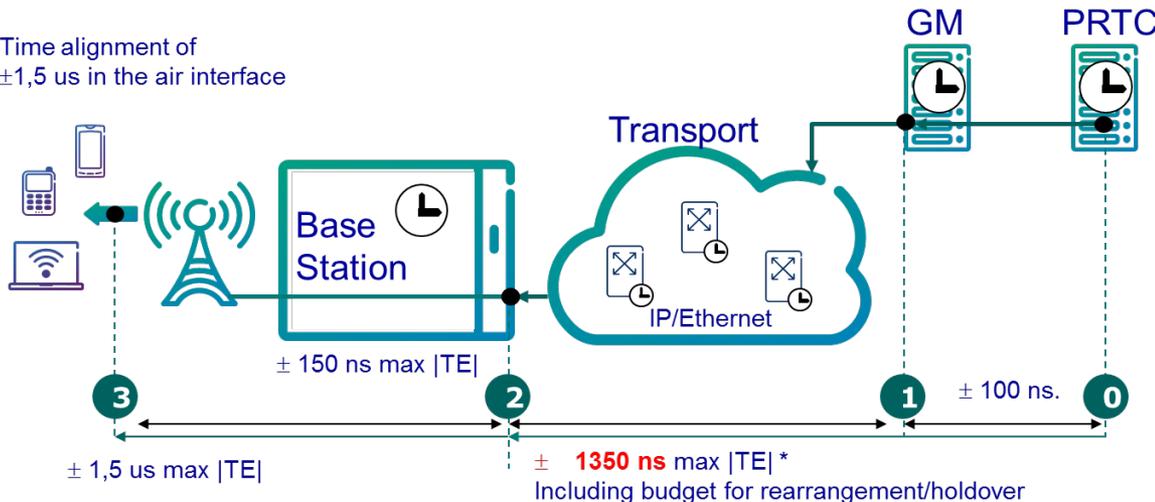
- › Current Target: +/-1.5 us on the radio interface;
- › Budgeting includes: **End Application** own budget (150 ns), **master error** (100 ns), network **rearrangements / holdover**, **link asymmetries**, **Clocks accuracies**
- › Potentially over long chain (10 – 20 hops)

› *Rearrangements/Holdover handled by the End Station*



*after low pass filter (0.1 Hz);

Time alignment of $\pm 1,5 \mu\text{s}$ in the air interface

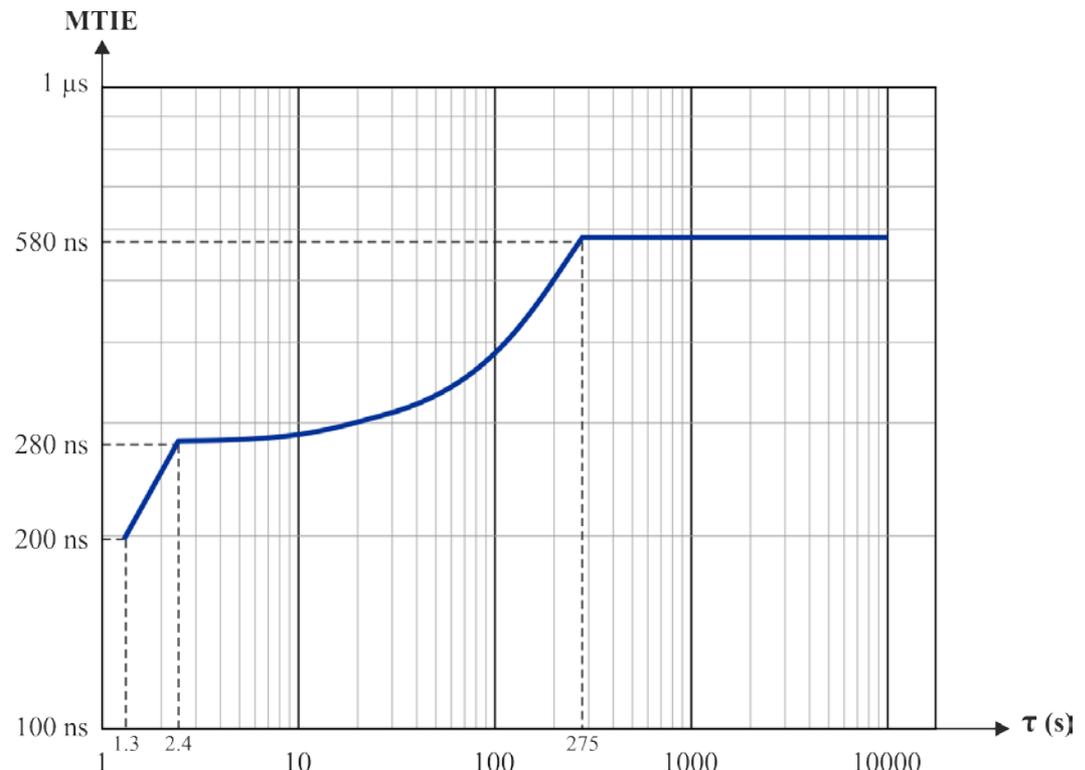


› *Rearrangements handled in the network*

NETWORK REQUIREMENTS



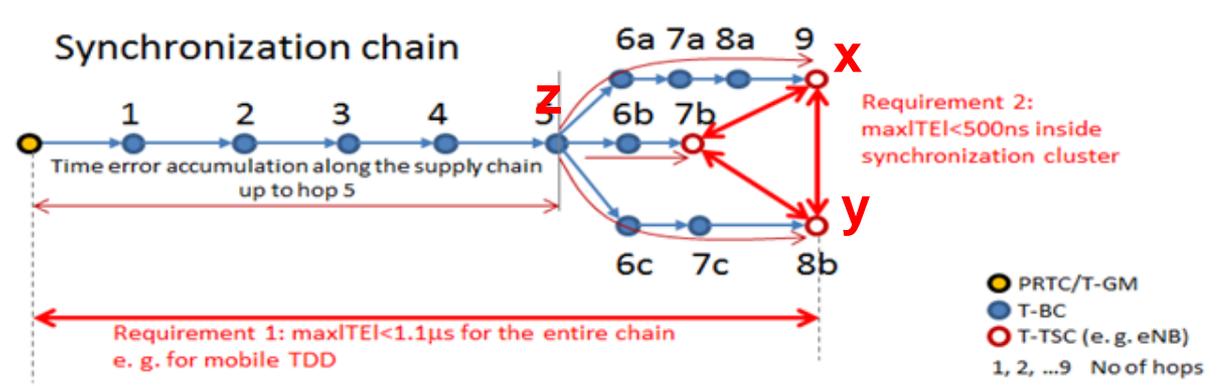
- › Network Requirements expressed in terms of:
 - Max absolute Time Error ($\max|TE| < 1.1 \mu\text{s}$)
 - High frequency noise ($> 0.1 \text{ Hz}$): peak-to-peak TE amplitude $< 200 \text{ ns}$
 - Wander (MTIE) ($< 0.1 \text{ Hz}$):



NEXT STEPS IN ITU-T



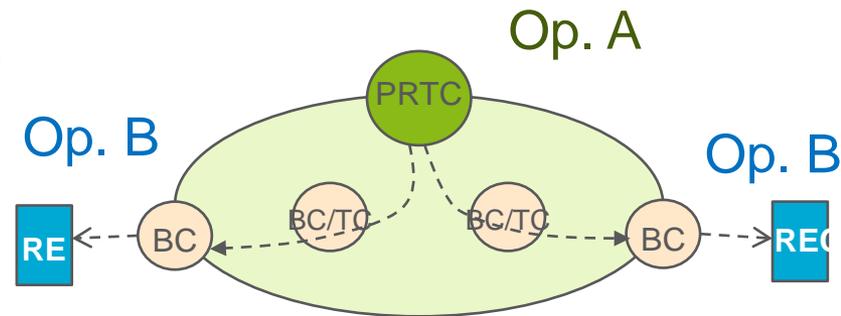
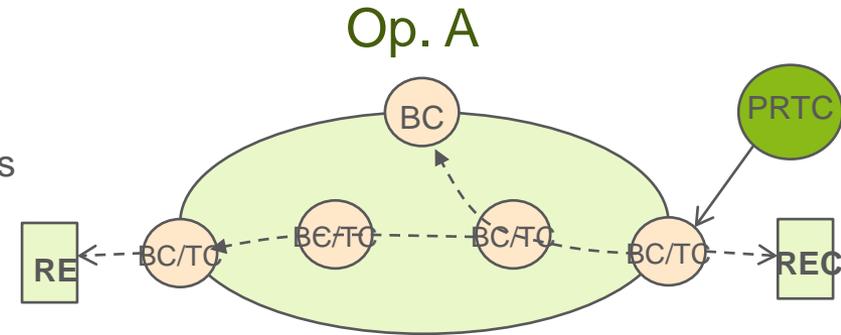
- › Enhanced SyncE (G.8262.1, revised G.8271.1, based on an «enhanced Hypothetical Reference Model», HRM)
- › Enhanced PRTC (G.8272.1): +/- 30 ns
- › Targeting applications in the 100 ns range, see [Liaison from ITU-T](#): *work on defining solutions to carry more accurate time synchronization, including cases when meeting a maximum relative phase deviation might be sufficient (the target requirement is still under discussion, values as low as +/- 100 ns have been suggested). This work also includes the definition of an enhanced version of Synchronous Ethernet*
- › Concept of relative time error (similar to «nearest BC»): $\max|TE_{xy}(t)| = \max|TE_x(t) - TE_y(t)| = \max|TE_{xz}(t) - TE_{yz}(t)|$



USE CASES - NETWORK OWNERSHIP



- › Various use cases in terms of Network Ownership
 - Same network operator
 - Different Transport Network and Mobile Network operators
 - Different Transport Network and several Mobile Network operators
- › Master location depends on the use cases
- › PTP Performance depends on length of the chain
Highest performance assume full timing support (1588 support in every node)
- › Concept of “Nearest BC” may not be applicable to the case of multi-operator / Sync service
 - Requires full control over network topology
 - Common master and short chains required (it depends on the target requirement)
- › SyncE or not SyncE:
 - Some “1588 profiles” may assume SyncE in the time distribution network
 - Different performance objectives (enhanced syncE being specified)
 - Radio nodes (End Stations) may or may not use it



DISCUSSION: APPLICABILITY TO FRONTHAUL («RE» SYNC)



| | Point-to-point Sync (from remote common master) | PTP, short network (e.g. nearest BC; common master) / enhanced HRM | Co-located common master at the RE (e.g. PTP GM); <i>Note: applicable in case of co-located REs</i> | PTP, «long HRM/current G.8271.1» (different masters are possible) | GNSS (at the REs) | RIBS (at the REs) |
|-----------------|--|--|--|---|---|-------------------|
| Class A+ | yes, with accurate asymmetry control (also generated in the links by the use of different lambdas) | No | yes, with very accurate local asymmetry control and phase noise control (mainly internal in the nodes, including the PTP master) | No | No | No |
| Class A | yes, with accurate asymmetry control | To be studied (challenging) (common master and nearest BC not feasible in case of Multioperator?) | yes, with accurate local asymmetry control (mainly internal in the nodes) | No | No | No |
| Class B | yes, with accurate asymmetry control | Yes , with common master and small network with accurate asymmetry control (common master and nearest BC not feasible in case of Multioperator?) | yes, with accurate local asymmetry control (mainly internal in the nodes) | No | Yes (with accurate GNSS Cabling and installation) | To be studied |
| Class C | yes | Yes (common master and nearest BC not feasible in case of Multioperator? Not an issue for this class) | Yes (note: the local master needs to be traceable to the network master) | yes | yes | yes |

Note for GM sync: Class C requires «internationally recognized master» e.g. GPS;
Other Classes: stable master is sufficient

PROPOSALS; FOR DISCUSSION



- › Various sync methods exist; not all suitable for all cases. In general always very careful design is needed
 - See table from slide 11 for discussion
- › Case of multi-operator may be addressed via sync as a service
- › Way Forward :
 - Check sync requirements in the 802.1CM Draft; Add some notes on Frequency sync related requirements
 - Add some information in Section 6 on sync solutions (with relevant standard references) and their applicability (e.g. which one are recommended, warnings etc.)
 - Provide updates to ITU-T via liaison (e.g. status of the work, target requirements, architecture, etc.), as well as ask for updates on the sync enhancements being studied

REFERENCES



- › Packet Timing in ITU-T: ITU-T G.826x series, G.827x series,
- › ITU-T general definitions: G.810, G.8260
- › PTP: IEEE 1588-2008
- › 3GPP, TR 36.898, Network Assistance for Network Synchronization



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