

# FURTHER SRS CONSIDERATIONS AND APPLICATION OF SRS TO TSN USE CASES

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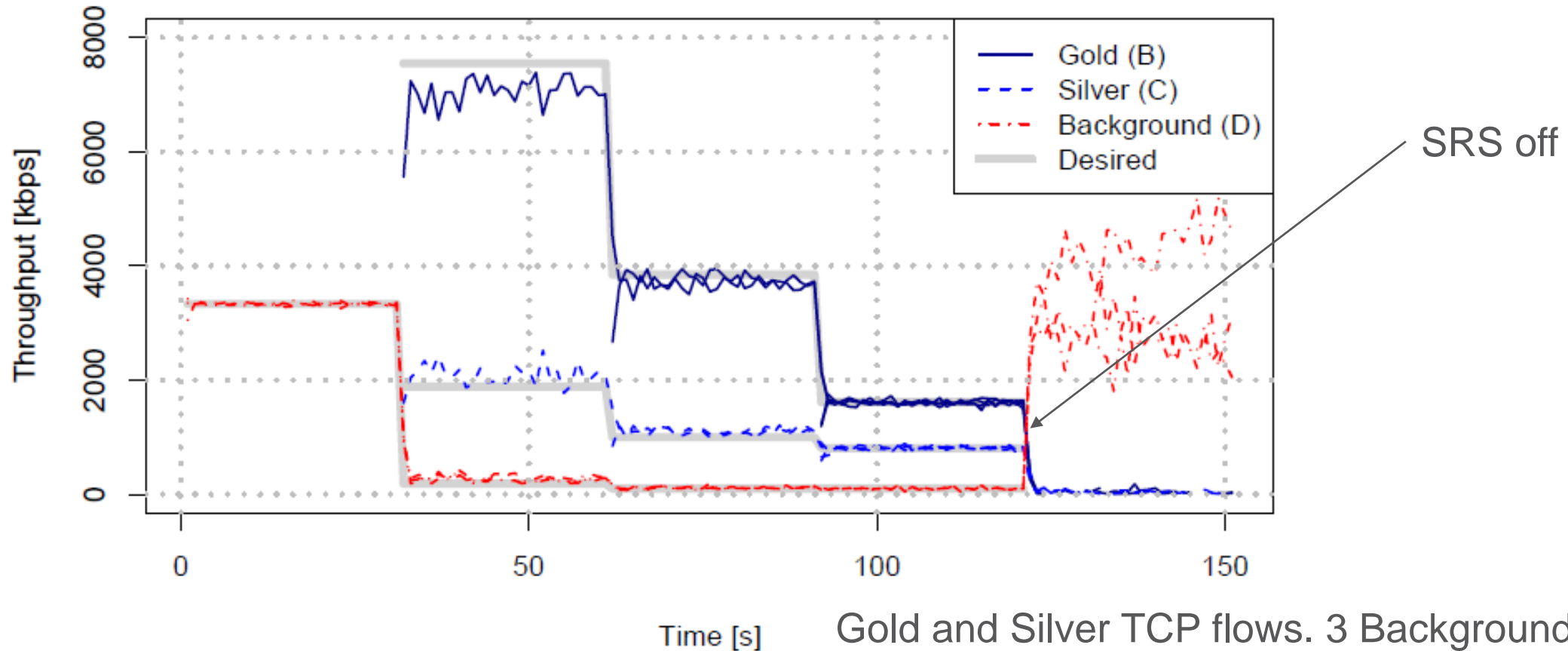
# STUDIES ON STATELESS RESOURCE SHARING VIA PER PACKET VALUE



- › Paper “*Per Packet Value: A Practical Concept for Network Resource Sharing*” published at IEEE Globecom 2016
  - Summary of experience of two years
  - Description of the concept and related work
  - Conceptual description on how delay requirements and desired resource sharing can be decoupled
  - Description of potential implementation
  - Simulation results, e.g., how TCP traffic is protected from unresponsive traffic in the same queue
  - Load balancing, resource balancing, feedback for admission control
- › We are extending the concept in a university cooperation
- › Further papers in progress

# EXAMPLE SIMULATION

## TCP TRAFFIC IS PROTECTED FORM UNRESPONSIVE TRAFFIC IN THE SAME QUEUE



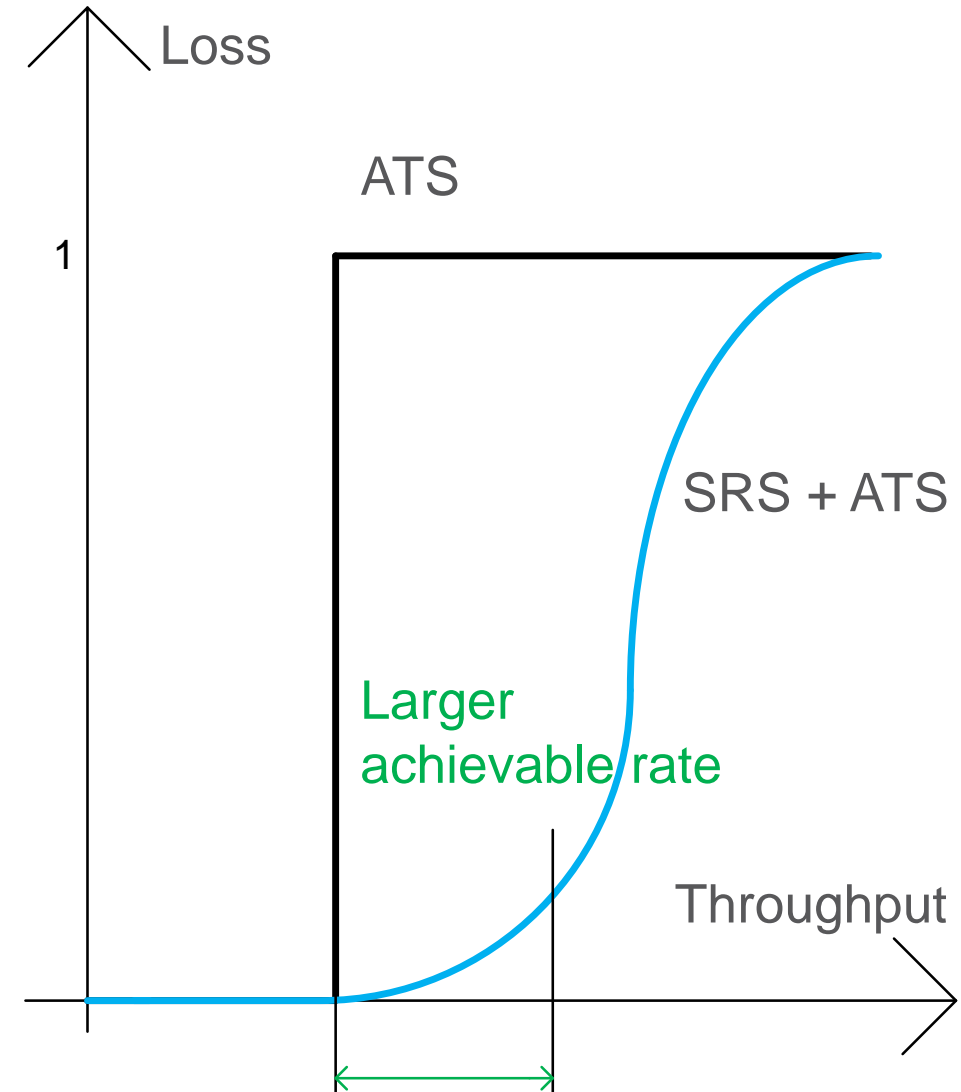
Gold and Silver TCP flows. 3 Background UDP flows. 5 TCP connections per flow. Gold and Silver class has 1-1, 2-2, 4-4 flows

# APPLICATION OF SRS TO TSN USE CASES

# RECAP – COMBINATION OF ATS & SRS

## LOSS VS. THROUGHPUT

- › The possibility of forwarding non-guaranteed packets results in a larger **achievable flow rate**
- › The packet value determines
  - Whether or not a packet is guaranteed
  - Whether a non-guaranteed packet is dropped or forwarded (note: there can be more important and less important non-guaranteed packets)
- › The size of the larger bucket is chosen based on a compromise between (1) delay, (2) allowed total guaranteed rate, and (3) allowing excess traffic
  - In many cases, slightly increased delay is still within the E2E delay budget

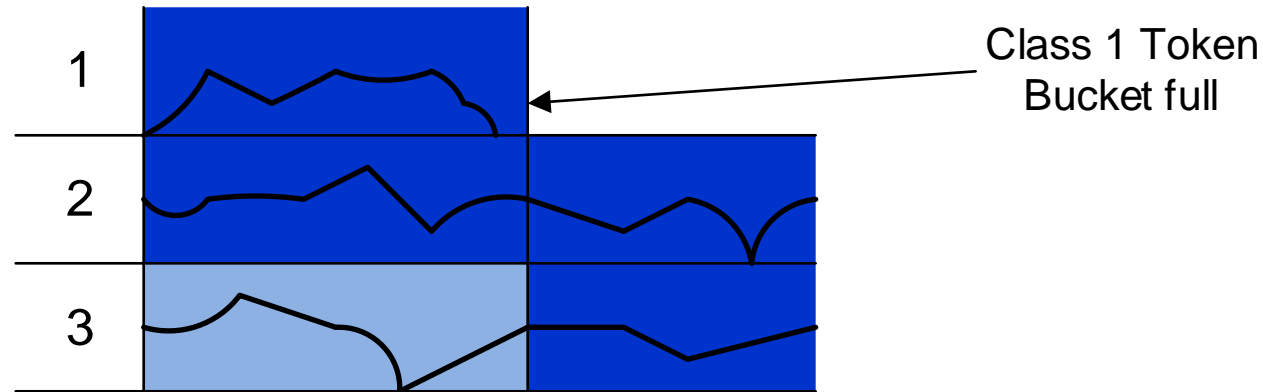


# CRITICAL SPORADIC TRAFFIC AND ATS



- › Some sporadic traffic can be quite critical, but actual traffic happens rarely
  - e.g., alarms
- › ATS requires reservation for all traffic to guarantee lossless delay bounded delivery. This is not efficient from dimensioning perspective
- › Some classes might be able to tolerate losses when critical sporadic traffic is present

# CRITICAL SPORADIC TRAFFIC AND ATS



## › Define classes

- 1) critical sporadic
- 2) critical-a
- 3) critical-b (it tolerates losses when critical sporadic traffic is present)

## › Dimension the link for 1+2 and 2+3 (take maximum)

## › When class 1 is present,

- Classes 1 and 2 are included in interleaved shaping and are guaranteed
- Class 3 is treated as non-Guaranteed traffic

## › When class 1 is not present include classes 2 and 3 in Interleaved shaping and they are guaranteed traffic

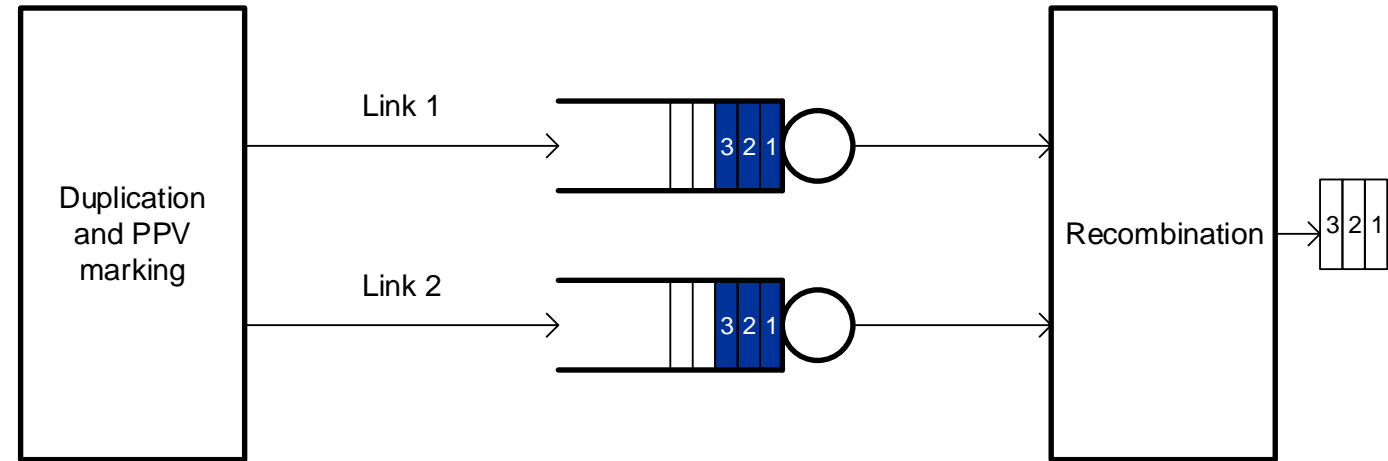
- Detect presence of class 1 by its token bucket being not full

## › (Can be extended for more classes of sporadic and critical)

# 802.1CB AND SRS – EFFECTIVE FRAME REPLICATION FOR TSN



- › Frame replication may require too much capacity
  - Sending and guaranteeing each and every packet on both links
- › Especially for less critical content, Especially for less critical content
- › We propose to
  - relax the guarantees and capacity demand,
  - while still having a chance for all packets to go through in case of link failure

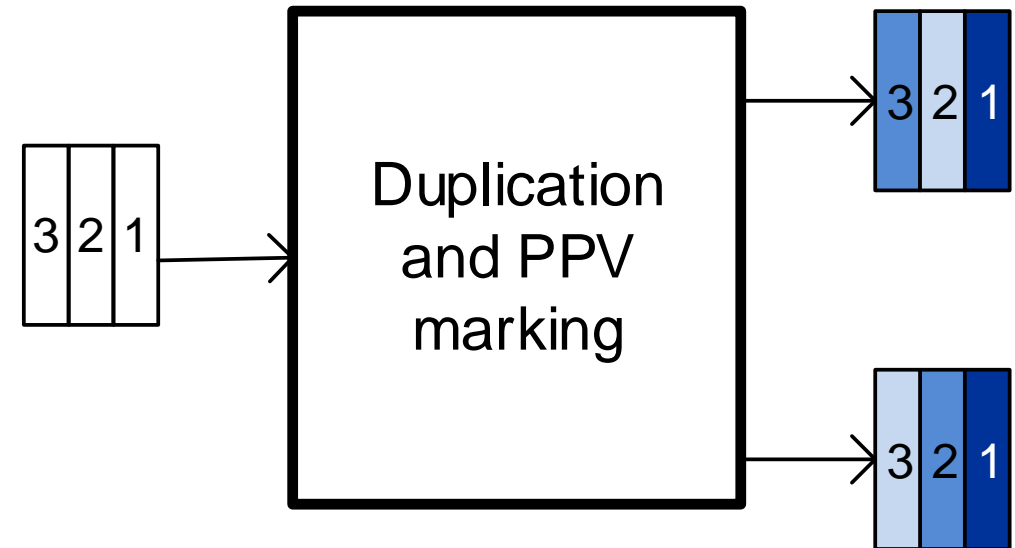




# 802.1CB AND SRS – EFFECTIVE FRAME REPLICATION FOR TSN



- › In case of duplicate sending define two classes of flows
  - 1) very critical
  - 2) critical
- › The **very critical traffic** is sent with **high** PPV on both links
  - Received even if a link is down or if one copy is corrupted
- › The packets of **critical traffic** are also sent on both links
  - With **medium** PPV on one
  - A **low** PPV on the other



# 802.1CB AND SRS – EFFECTIVE FRAME REPLICATION FOR TSN



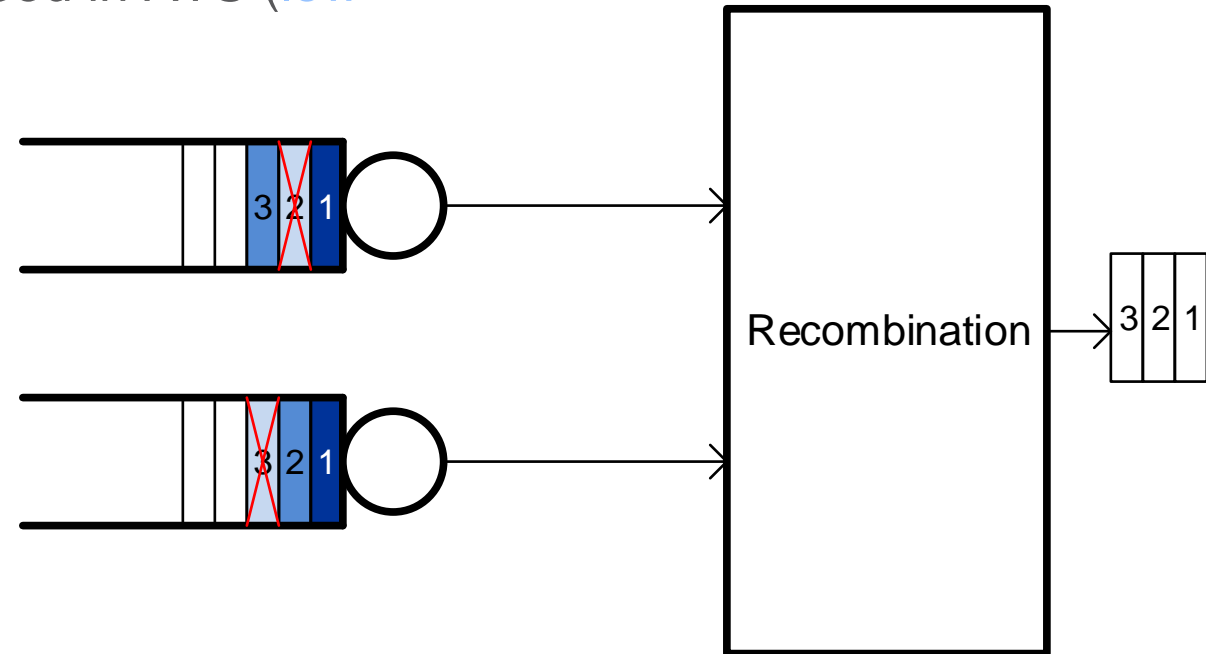
- › Treat **high** and **medium** PPV packets as guaranteed in ATS (**low** as non-guaranteed)

- As any packet is medium on at least one link,  
**every critical packet is received within the delay limit if**
  - › both links are up
  - › no packet is corrupted

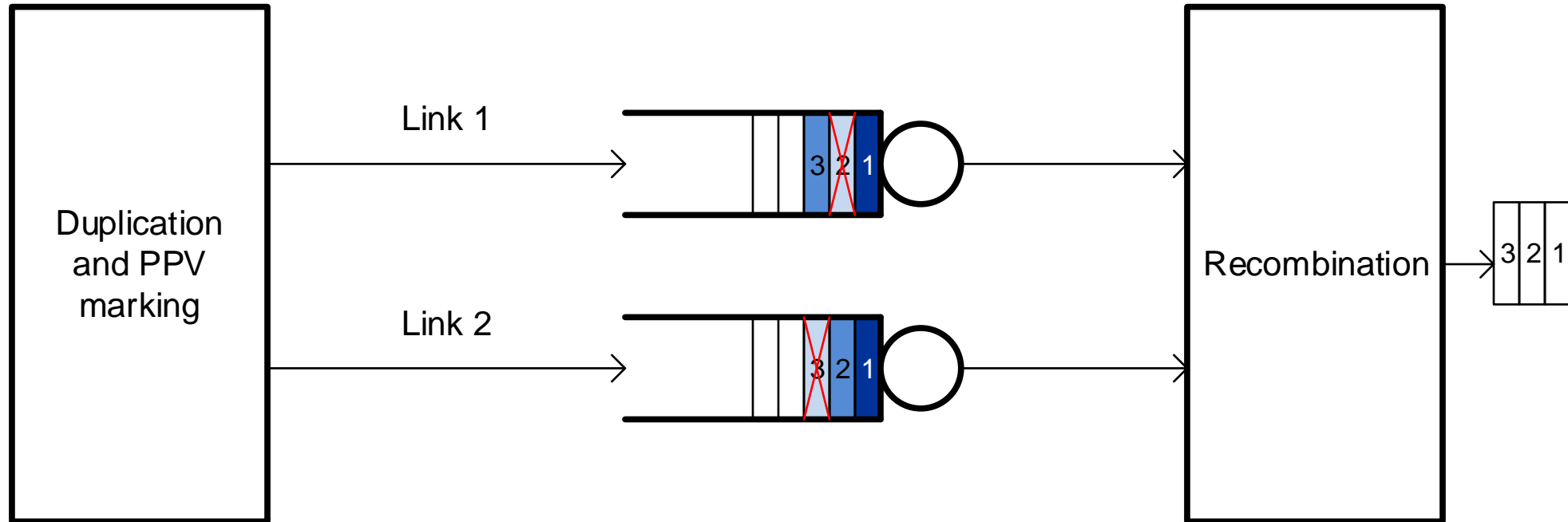
- › **If a link is down** or a **medium** PPV packet is corrupted **there is still a chance that some extra critical traffic with low PPV goes through the other link** if the traffic there is smaller than allocated (**low PPV packets might go through**)

- The **medium** and **low** PPVs can be extended to PPV ranges to further represent the importance of packets

- › The latent error detection function is updated to take into account the possibility of losing **low** PPV packets



# 802.1CB AND SRS PUTTING ALL TOGETHER



- › Total capacity demand is  $L \cdot (1+r)$ 
  - $L$  is the total load,  $r$  is the ratio of very critical traffic
- › The solution can be generalized to more redundant paths and more traffic classes

# SUMMARY



- › A lot of analysis and simulations have been performed on SRS, more results to come
- › Combination of SRS with TSN solutions have benefits, e.g., more efficient bandwidth usage and dimensioning, which is valid for
  - Combination of SRS with 8201.Qcr ATS
  - Combination of SRS with 802.1CB FRER